

AN EVOLUTIONARY AND CONNECTIONIST APPROACH FOR TIME SERIES FORECASTING ¹

*Paulo Cortez, Miguel Rocha and José Neves
Universidade do Minho, Portugal*

Abstract

The combination of the evolutionary and connectionist paradigms for problem solving takes a strong inspiration from living systems and is gaining an increasing attention when it comes to the development of computational systems that can handle complex and dynamic problems.

One's claim is that *Time Series Forecasting* is a fertile domain for the test of these technologies. Therefore, a number of experiments were conducted in order to evaluate the merits or demerits of the approach, being the results compared with those obtained from the use of conventional procedures (e.g., the *Holt-Winters* and the *ARIMA* ones).

Introduction

Nowadays, the fierce competition between individuals and organizations is a trademark of modern societies, where the gain of strategic advantages may be the key to success. Therefore, the ability to forecast the future, based on past data, makes a leverage that can push the organizations or individuals towards windows of opportunity. *Time Series Forecasting (TSF)*, the forecast of a time ordered variable, is an important tool in this scenario, since it makes possible to predict the behaviour of complex systems, solely by looking at data patterns in past data, thus not requiring the presence of all the parties involved. Conventional *TSF*, coming from disciplines as *Operations Research* and *Control Theory* may provide good forecasts when linear data is involved [6]. However, when a higher degree of non-linearity is presented these traditional approaches may not be the most adequate [9].

Several recent breakthroughs in the nouvelle *Artificial Intelligence (AI)* area have been carried out by designing new optimization procedures, based on analogies with the evolution of natural living systems. Techniques such as the *Artificial Neural Networks (ANNs)* and *Genetic and Evolutionary Algorithms (GEAs)* have already on their shoulders some good results on a broad set of scientific and engineering problems, such as the ones of *Combinatorial* and *Numerical Optimization*, *Pattern Recognition*, *Computer Vision* or *Robotics*. In this work one develops an approach to *TSF* based on an architecture that aims to achieve the best of the two worlds.

Artificial Neural Networks in TSF

Time Series (TS) often present characteristics of significant noise components and non-linearity, making it a well suited domain for the application of *ANNs*. The idea is to train the *ANN* with past

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data, and then use this trained network to predict future values. In the process of training, the ANN should incorporate the main patterns present in the data. In this context there are two main candidates, *Recurrent Networks* or *Time Lagged Feedforward Networks (TLFNs)* [4]. The use of *TLFNs* for *TSF* began in the late eighties, with encouraging results, namely when applied to financial markets, and the field has been consistently growing since [9][2].

A *TLFN* is composed by a tapped delay line memory, the dynamic part that accounts for time, and a static feedforward network, which handles nonlinearity. *TLFNs* perform one step ahead forecasts by using a sliding time window of n lags from the *TS*, for an ANN with n input nodes (Figure 1). One has the output (or forecasted value) as a function of n previous ones. If one takes the function implemented by the ANN to be $f()$, the value of the forecast at time t is given by $F_t = f(x_{t-n}, \dots, x_{t-1})$, where x_1, x_2, \dots, x_t denotes the *TS*.

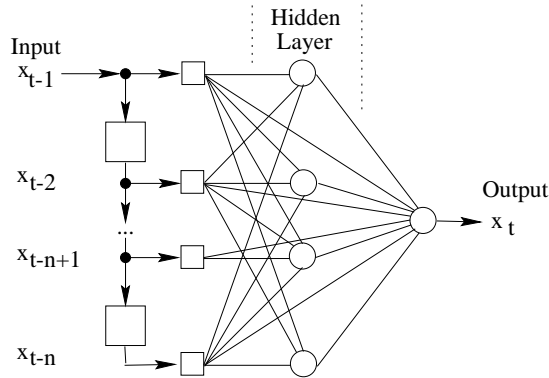


Figure 1: Structure of the *TLFN*

In the task of selecting the best ANN's topology for a given *TS*, two issues must be contemplated: how to define the inner structure of the ANN; i.e., its hidden layers, number of neurons per layer, and connections (or synapses) among neurons; and how to set the connection's strengths (or weights); i.e., the extension by which a signal is amplified or diminished by a connection, as given by some training procedure.

The *logistic* (or *sigmoid*) activation function will be used on the hidden nodes, to enhance nonlinearity, and the *linear* activation function will be used on the output node, to scale the range of the output, since the codomain of the logistic function is $[0, 1]$.

The next level of specialization is concerned with the selection and preprocessing of data from a *TS*, in order to obtain training cases, making possible that repeated training epochs successively improve the performance of the network. In each step, the training data is obtained by *data filtering*; i.e., the selection of the relevant patterns to feed the ANN, which is closely related to the way the *TS*' sliding window is built.

GEANN Systems

It is common to address each of these questions with trial-and-error heuristics or gradient descent based procedures, which tend to be unsuitable due to the huge size of the search spaces involved. Under these conditions, the use of *Genetic and Evolutionary Algorithms (GEAs)* can be a better alternative. *GEAs* are

general purpose problem solving tools, based on mechanisms abstracted from population genetics [3]. A *GEA* maintains a set of trial solutions, a *population*, and operates in cycles named *generations*, that produce successive populations by survival-of-the-fittest selection, followed by genetic recombination. Trial solutions are represented as strings called *chromosomes*, being *crossover* and *mutation* the most commonly employed operators. *crossover* produces offspring (i.e., new trial solutions) by recombining the information from two or more ancestors, while *mutation* aims to prevent unexpected convergence to local optima.

One may combine *GEAs* and *ANNs* in different ways. In the past, combinations have been both *supportive* (i.e., they have been used sequentially), and *collaborative* (i.e., they have been used simultaneously). The former ones work by preparing data for consumption by the other, namely using a *GEA* to select features to be used by *ANNs'* classifiers. *Collaborative* combinations, on the other hand, use *GEAs* to evaluate the *ANN's* connection strengths or weights, the *ANNs* topology, or both [10].

The populations considered in the *GEA* are made of a pool of individuals, each one coding a different *ANN*, which will be evaluated according to its forecasting accuracy (or fitness), typically measured by the error returned from the training procedure. The ***Resilient Back-PROPagation (RPROP)*** algorithm, a more efficient variant of the well known *back-propagation* algorithm, was adopted for the training, being the initial weights randomly generated within the range $[-\frac{2}{i}; \frac{2}{i}]$, for a node with i inputs [8].

Estimating the accuracy of an *ANN* is important, not only to predict its forecasting capability, but also for *model selection*; i.e., to choose the best *ANN's* topology. Here, the main concern is related to the *overfitting* phenomenon; i.e., after an unknown number of learning epochs, the *ANN* loses generalization capabilities, focusing on the particularities of the given cases. One way to prevent this is to adopt *early stopping*, where the learning procedure is stopped after the growth of some estimation error metric [4]. This estimation can be provided by *cross-validation*, a standard statistic tool, where the training cases are split into two sets: a *training set* (to assimilate the patterns), and a *validation set* (to test the *ANN's* generalization capability). A more effective variant is *K-fold cross validation*, where the training examples are divided into K subsets, $K > 1$. The learning model is trained on all subsets except for one, being the validation error measured on the subset left out. This procedure is repeated for K trials, each time using a different subset for validation. Finally, the performance of the model is achieved by averaging all validation errors.

The Proposed Architecture

In this work one proposes an architecture for *TSF* based on a *GEANN* system. The main idea is to use *GEAs* in two different tasks: selecting the best sliding window for a given *TS*; i.e., choosing the time lags that provide useful information in the forecast of a given value; and selecting the *ANN's* topology for a given *TS*; i.e., choosing which connections should be used among the nodes.

In the previous tasks one uses *GEAs* with a binary representation. In the first case each gene codes a time lag, so if the i -th gene is 1, then the value x_{t-i} is used when forecasting F_t . The chromosome will have 14 genes (time lags), since there is some evidence that this is the correct range, and a higher one would increase exponentially the searching time [2]. In the latter, each gene represents a possible connection of the *ANN's* topology. If its value is 1 then the corresponding connection exists, otherwise it is not considered, except for the case of the connections between the hidden nodes and the output one, which will always exist, since this strategy enhances the creation of valid networks. One assumes a base network structure with n input and hidden nodes and n *shortcuts*, for a time window of n elements. Thus, the size of the chromosome will be given by $n * n + n$.

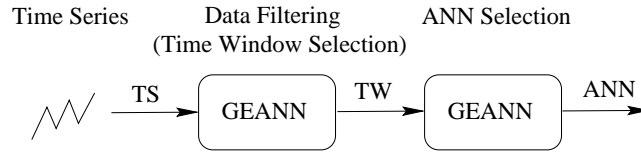


Figure 2: The architecture of the *GEANN* system

The overall architecture is presented in Figure 2. When a *TS* is presented to the system to be forecasted, the first task is to select the appropriate sliding time window, to create the *ANN*'s training cases. As referred to above, a *GEA* is used to achieve this task, by evolving a population of possible solutions (time windows), evaluating them (by training *ANN*s with the cases induced by the time windows and measuring the forecasting error on the validation examples as given by *10-fold cross-validation*), selecting the most appropriate one. In this stage the *ANN*s are fully connected, with *shortcut* (or direct) and *bias* connections (Figure 1). Once the time window is selected and the training cases are created, the following task is to select the best *ANN* topology for the *TS*. Several topologies (solutions) are tested by the *GEA*, within a searching space that ranges from the simplest *ANN*, with only direct connections (without hidden nodes), to the fully connected network.

Results

All tests were performed under the *Linux* operative system, using an object-oriented software package, developed in *C++*, that allows the modular design of evolutionary applications [7]. There was some care in selecting *TS* that were related with real problems, from different domains such as financial markets or natural processes (Figure 3) [5].

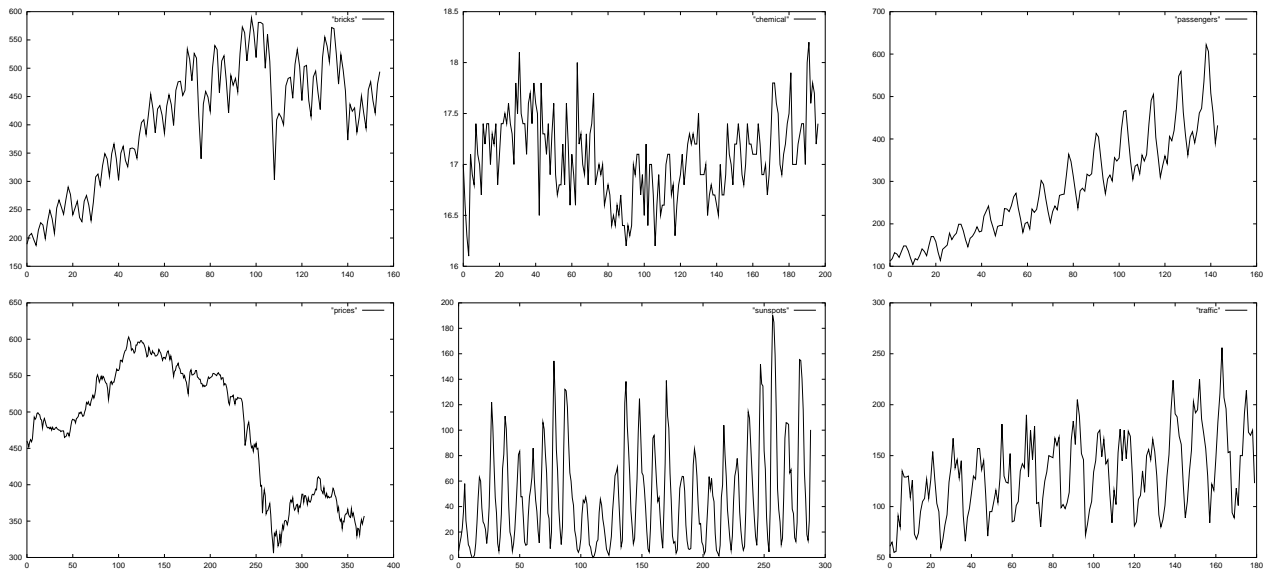


Figure 3: The six series of Table 1

Table 1: Results

Series	Window	<i>GEANN</i>	HW	ARIMA
<i>bricks</i>	< 1...5, 8, 9, 12, 13 >	32.61	37.41	-
<i>chemical</i>	< 1, 2, 4...10, 12, 13 >	0.35	1.61	0.47
<i>passengers</i>	< 1, 4...12, 14 >	21.42	15.87	20.08
<i>prices</i>	< 1 >	7.53	10.72	7.66
<i>sunspots</i>	< 1...5, 7, 9...14 >	17.27	62.8	21.31
<i>traffic</i>	< 1...5, 8, 11, 12 >	21.51	20.97	-

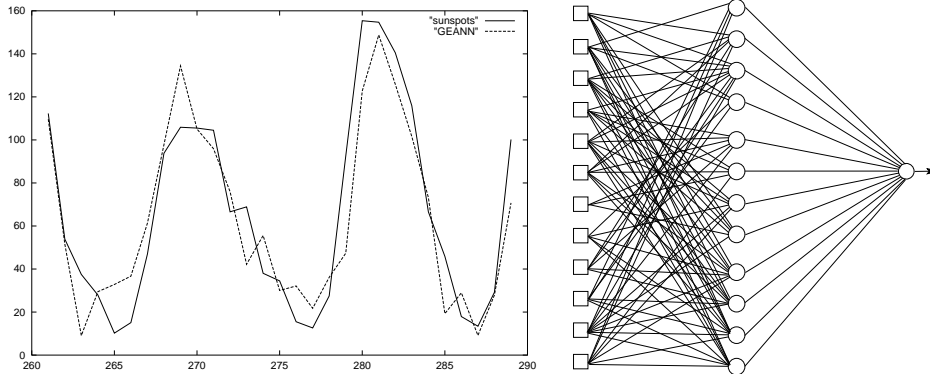


Figure 4: *GEANN*'s forecasts for series *sunspots* and the topology of the best *ANN* (*shortcuts* omitted)

Table 1 shows the system's results for each series. The structure of the time window is given in the form $\langle 1, 2, \dots, n-1, n \rangle$, where each number represents the correspondent time lag. The results show that the *GEANN* tends to filter few lag values, since time window sizes range from 8 to 12. The exception occurs in series *prices* due to its strong trend component. In fact, the *ARIMA* model for this series uses only the same time lag. The last three columns show the error, in terms of the *Root Mean Squared Error (RMSE)*, obtained when forecasting the last 10% values with the *GEANN* system and other forecasting methodologies (*Holt-Winters* [6] and *ARIMA* [1]). The results are encouraging since the conventional forecasting techniques are outperformed on 4 of the series. In fact, the *ARIMA* results are only better than the *GEANN* ones for series *passengers*, which is a seasonal one. The *GEANN* system seems to present more difficulties with this kind of series (*bricks*, *passengers* and *traffic*), since the *Holt-Winters* results are better for the last 2 ones. This result is not surprising, since the *Holt-Winters* methodology was developed specifically to tackle this particular type of *TS*.

As an example, one will consider series *sunspots* (Figure 4). As expected, the *GEANN*'s system has a good performance on this series, since the forecasts rely close to the real values. The best topology has 64 connections less than the based fully connected one, which means a 41% connection's reduction.

Conclusions

New exciting possibilities have been created with the surge of new optimization techniques, like

ANNs and *GEAs*. More recently, the research community started to focus on the possibility to combine both, in order to take better advantage of their potentialities [10]. This work contributes to preempt the lack of real world *GEANN's* applications. In particular, results show that *TSF* is a promising field for the use of *GEANNs* systems, specially for *TS* with a high degree of nonlinearity (such as series *sunspots* or *chemical*). Comparative results show that the *GEANN's* systems can perform better than conventional methodologies (such as *ARIMA* and *Holt-Winters*). However, for series with a high seasonal component, the *Holt-Winters* approach continues to be more appealing. The main drawback of the proposed system is the computational effort that is required in order to get the best forecasting model. On the other hand, the system works in a automatically way, with a minimum of human intervention, contrary to *ARIMA*, which requires the presence of experts.

In future work one intends to improve the system's robustness; explore the use of other topologies, like *Recurrent ANNs* [4]; and examine other gene codification schemes such as the *cellular* one [10].

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