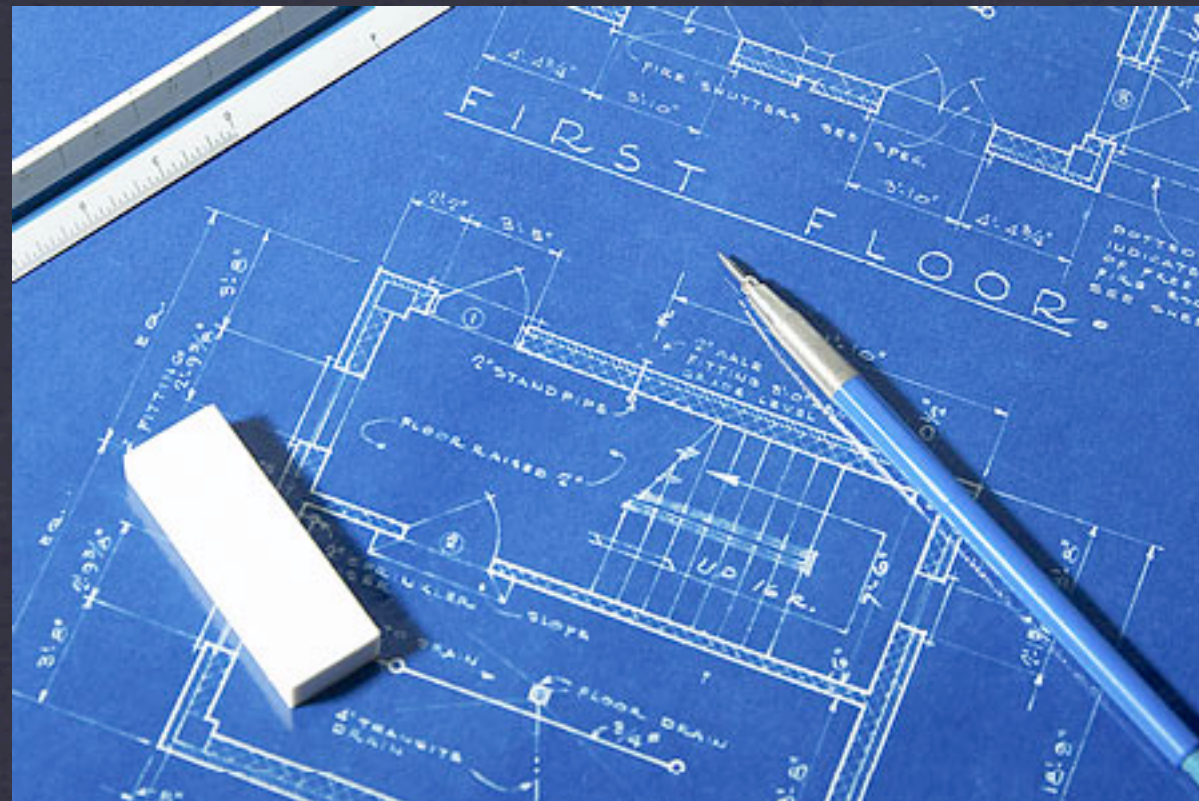


Mapping between Alloy specifications and database implementations



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Motivation

- * which correspondence exists?
 - * *“in Alloy, everything is a relation”*
 - * and the same happens in relational databases
- * what for?
 - * generate implementations
 - * reverse legacy systems

The Alloy language

- * signatures (sets) **sig A {}** **one sig A {}** **lone sig A {}** **some sig A {}**
 - * **sig B in A {}** **abstract sig A {}** **sig B extends A {}**
- * fields (relations) **sig A { r : set B }**
 - * **sig A { r : lone B }** **sig A { r : set B, s : r -> C }**
- * predicates (first-order logic formulas)
- * facts (predicates that always hold)

Filesystem example

```
abstract sig Object {}  
sig Dir extends Object {}  
sig File extends Object {}  
sig FS {  
    objects : set Object,  
    parent : (objects - root) -> one (Dir & objects),  
    root : one (Dir & objects)  
}  
  
fact {  
    all fs : FS | fs.objects in *(fs.parent).(fs.root) //root reachability  
}  
  
pred cd [fs, fs' : FS, d : Dir] { ... }  
pred mv [fs, fs' : FS, o : Object, d : Dir] { ... }
```

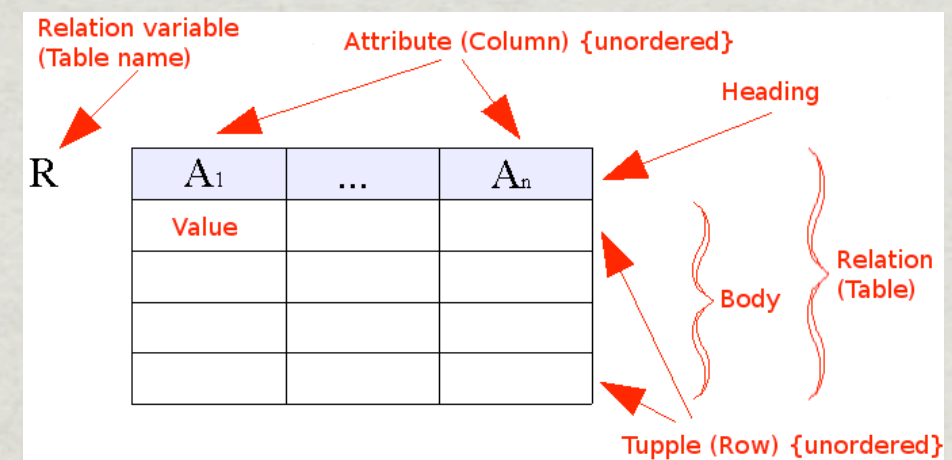

Relational model

- * n-ary relations are subsets of the (commutative) cartesian product of n set domains

- * $R (A_1, \dots, A_n)$

- * attribute names are distinct

- * attribute domains are sets



- * projections are relations (remove duplicates)

- * $R[A_1]$

- * $R[A_1, A_3]$

Relational model

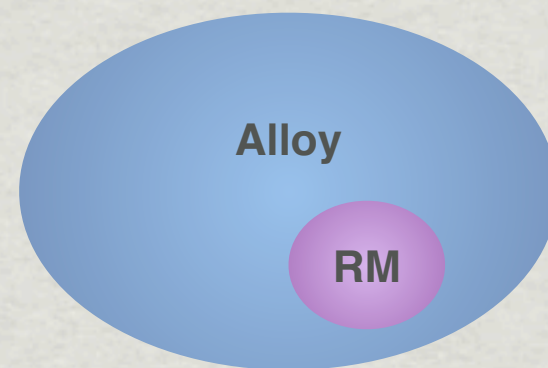
- * first normal form (1NF)
 - * *“each table directly and faithfully represents a relation”*
 - * no row or column ordering, no nulls, no duplicate rows
- * Alloy
 - * all signatures and fields are first-order relations
 - * Alloy models are in the 1NF (overlooking column ordering)

Relational constraints

- * candidate keys (minimal superkeys)
- * foreign keys are inclusion constraints
 - * $R[A_1] \subseteq S[B_1]$
 - * $R[A_1, A_3] \subseteq S[B_2, B_3]$
- * can only reference superkeys (many-to-one)

An Alloy subset

- * we know that most of Alloy first-order logic operators cannot be mapped to our relational model



- * we identify a proper subset of Alloy that is equivalent to our relational model

An Alloy subset

- * signatures
 - * inclusion
 - * no extension (how to guarantee that 2 tables are disjoint?)
 - * no abstract (how to guarantee that a table is the union of 2 other tables?)
- * fields
 - * constraints on fields must be expressed as facts

An Alloy subset

- * facts (lhs **in** rhs)
 - * lhs ::= relation (signature or field or permutation)
 - * rhs ::= cartesian product of projections with multiplicities
 - * projection ::= relational projection à la Alloy
 - * multiplicity ::= **lone** or **set** (no **one** nor **some**)
- * one non-syntactic restriction: references to non-keys

Refactoring the example

```
abstract sig Object {}  
sig Dir extends Object {}  
sig File extends Object {}  
sig FS {  
    objects : set Object,  
    parent : (objects - root) -> one (Dir & objects),  
    root : one (Dir & objects)  
}
```

```
fact {  
    all fs : FS | fs.objects in *(fs.parent).(fs.root) //root reachability  
}
```


Refactoring the example

```
sig Object {}  
sig Dir in Object {}  
sig File in Object {}  
sig FS {  
    objects : set Object,  
    parent : (objects - root) -> one (Dir & objects),  
    root : one (Dir & objects)  
}  
pred objInv {  
    Object in Dir + File //abstract  
    no Dir & File //disjoint extensions  
}  
fact {  
    all fs : FS | fs.objects in *(fs.parent).(fs.root) //root reachability  
}
```


Refactoring the example

```
sig Object {}
sig Dir in Object {}
sig File in Object {}
sig FS {
    objects : set Object,
    parent : (objects - root) -> one (Dir & objects),
    root : one (Dir & objects)
}
pred objInv {
    Object in Dir + File //abstract
    no Dir & File //disjoint extensions
}
fact {
    all fs : FS | fs.objects in *(fs.parent).(fs.root) //root reachability
}
```


Refactoring the example

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sig Object {}
sig Dir in Object {}
sig File in Object {}
sig FS {
    objects : set Object,
    parent : Object -> Dir,
    root : Dir
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    Object in Dir + File //abstract
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fact {
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sig Object {}
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```


Refactoring the example

```
sig Object {}
sig Dir in Object {}
sig File in Object {}
sig FS {
    objects : set Object,
    parent : Object -> Dir,
    root : Dir
}
pred objInv {
    Object in Dir + File //abstract
    no Dir & File //disjoint extensions
}
pred inv[fs : FS] {
    fs.objects in *(fs.parent).(fs.root) //root reachability
}
```


Refactoring the example

```
sig FS {  
    objects : set Object,  
    parent : (objects - root) -> one (Dir & objects),  
    root : one (Dir & objects)  
}
```


Refactoring the example

```
sig FS {
  objects : set Object,
  parent : Object -> Dir,
  root : one (Dir & objects)
}
fact filesystem {
  parent in objects -> lone Dir
  {f : FS, d : Dir, o : Object | f -> o -> d in parent} in objects -> Object
}
pred filesystemInv[fs : FS] {
  fs.parent in (fs.objects - fs.root) -> one Dir
}
```


Refactoring the example

```
sig FS {
  objects : set Object,
  parent : Object -> Dir,
  root : one (Dir & objects)
}
fact filesystem {
  parent in objects -> lone Dir
  {f : FS, d : Dir, o : Object | f -> o -> d in parent} in objects -> Object
}
pred filesystemInv[fs : FS] {
  fs.parent in (fs.objects - fs.root) -> one Dir
}
```

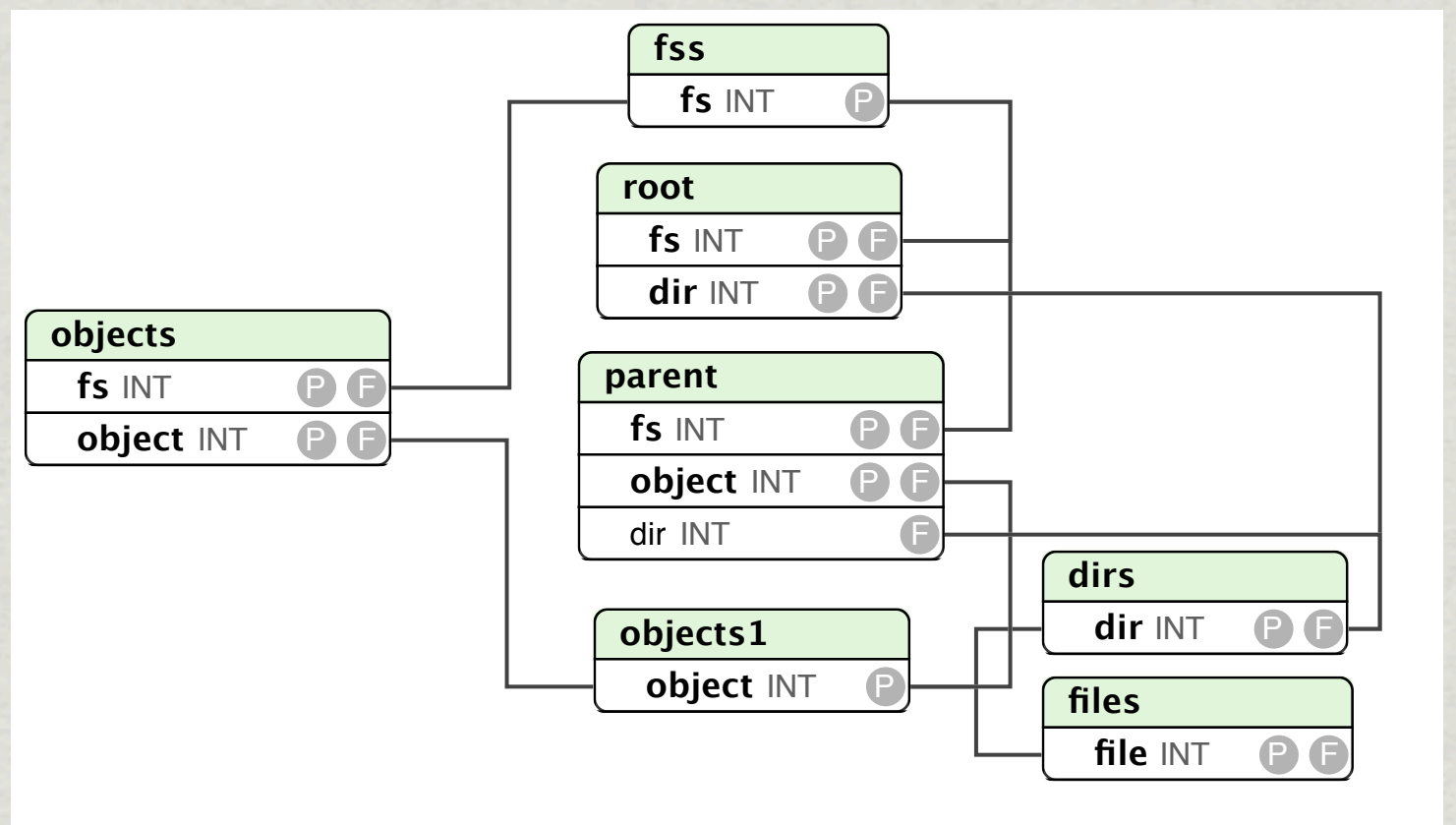

Refactoring the example

```
sig FS {  
    objects : set Object,  
    parent : Object -> Dir,  
    root : Dir  
}  
fact filesystem {  
    parent in objects -> lone Dir  
    {f : FS, d : Dir, o : Object | f -> o -> d in parent} in objects -> Object  
    root in FS -> lone Dir  
    FS in root.Dir  
    root in objects  
}  
pred filesystemInv[fs : FS] {  
    fs.parent in (fs.objects - fs.root) -> one Dir  
}
```


Mapping the example

- * create signature and field tables

```
sig Object {}
sig Dir in Object {}
sig File in Object {}
sig FS {
  objects : set Object,
  parent : Object -> Dir,
  root : Dir
}
```



Mapping the example

* create facts keys and references

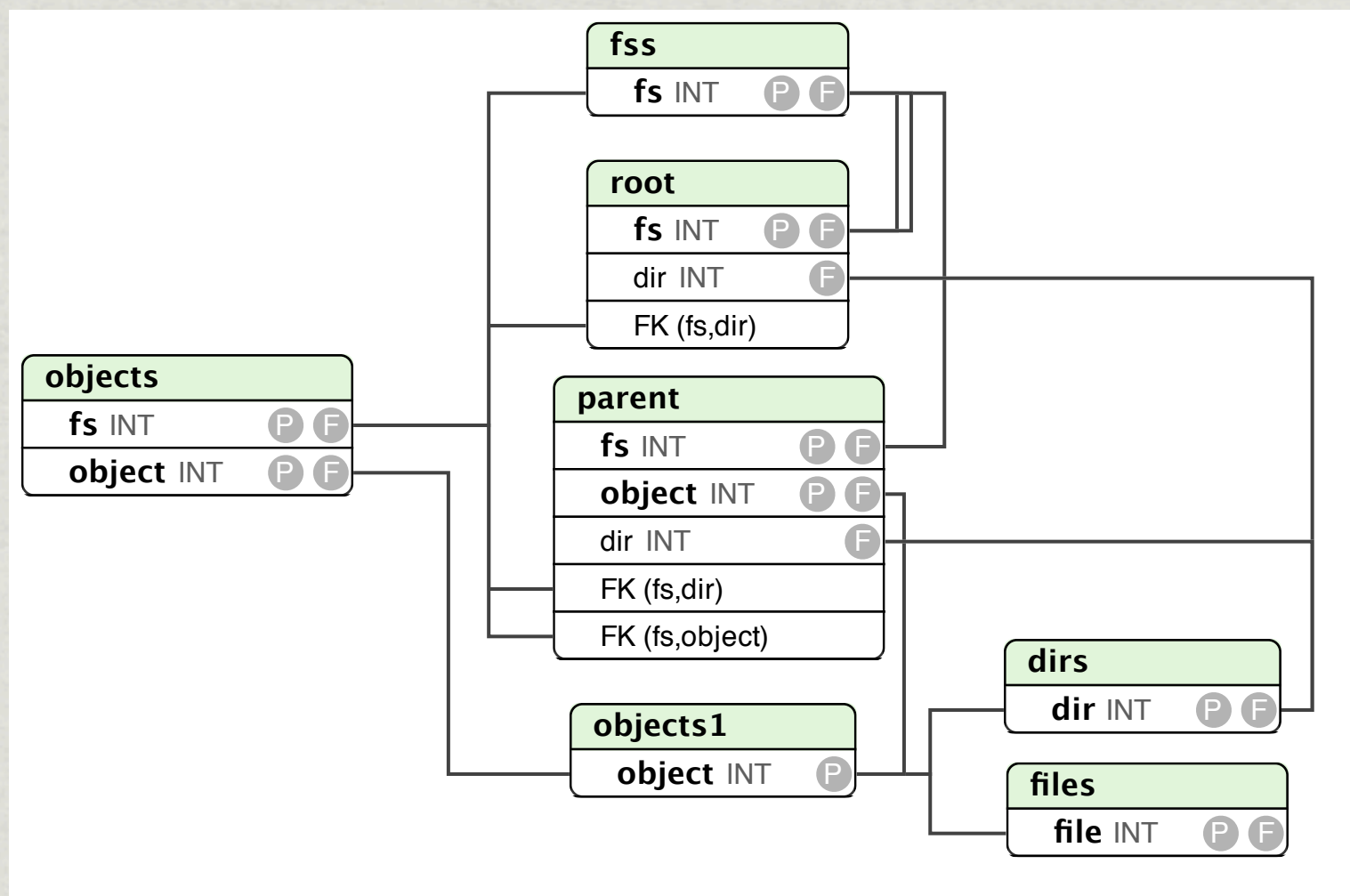
$\{f : FS, d : Dir, o : Object \mid f \rightarrow o \rightarrow d \text{ in parent}\}$ in objects \rightarrow Object

parent in objects \rightarrow lone Dir

root in FS \rightarrow lone Dir

FS in root.Dir

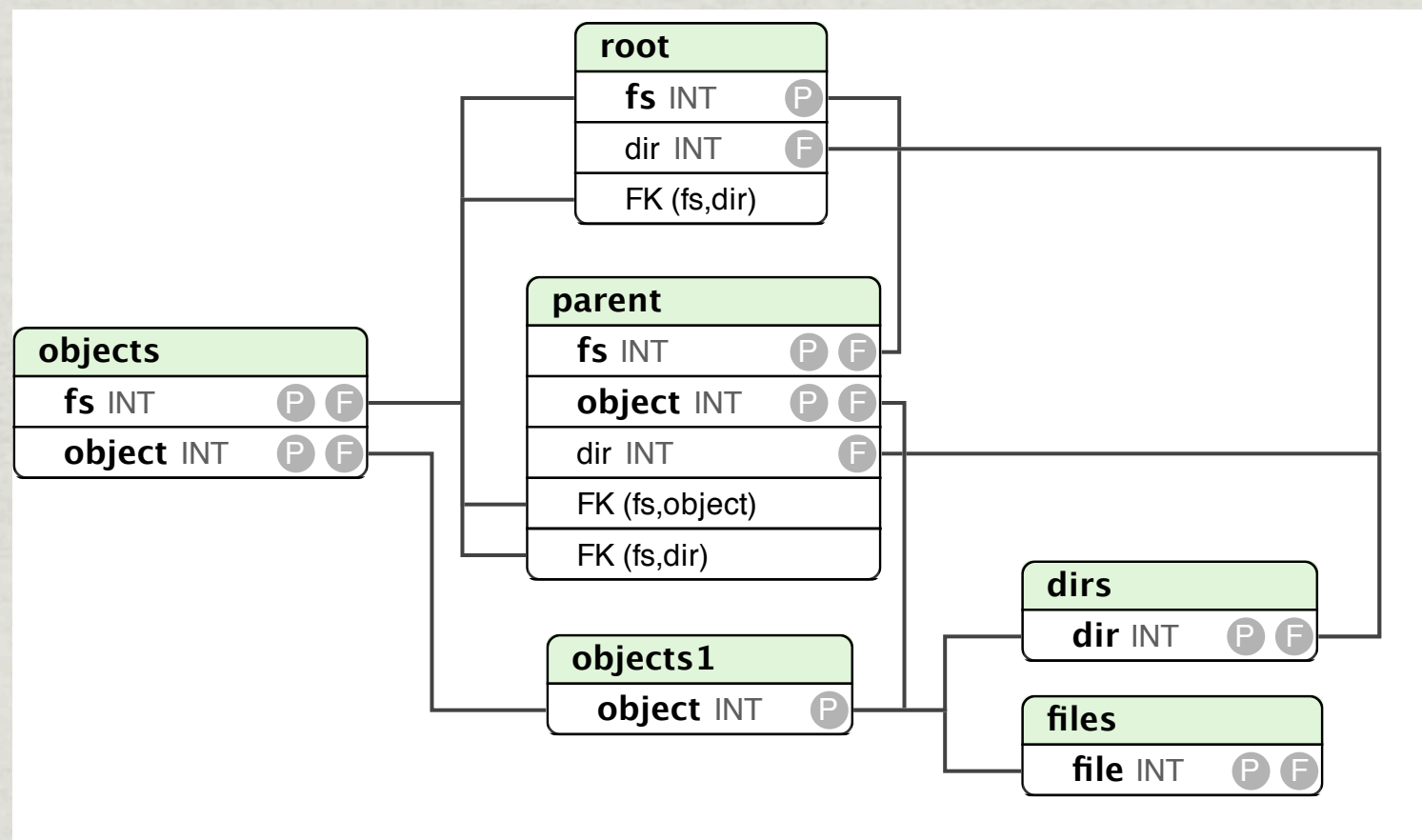
root in objects



Mapping the example

- * merge the filesystems table

$$R(\underline{A},B), S(\underline{A},C) \Leftrightarrow RS(\underline{A},B,C)$$



Reversing the example

- * create primary signatures (table columns)

```
sig FS {}  
sig Object {}
```

- * create subset signatures (unary tables)

```
sig Dir in Object {}  
sig File in Object {}
```


Reversing the example

- * create fields (tables) and multiplicities (keys)

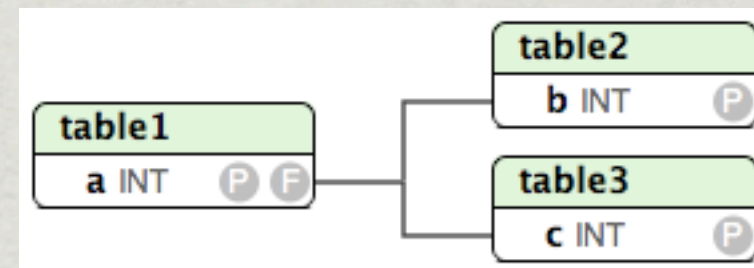
```
sig FS {
  objects : set Object,
  root : set Dir,
  parent : Object -> Dir
}
fact {
  root in FS -> lone Dir
  FS in root.Dir
  parent in FS -> Object -> lone Dir
}
```

- * create facts (references)

```
fact {
  root in objects
  parent in objects -> object
  {f : FS, d : Dir, o : Object | f -> o -> d in parent} in objects -> Object
}
```


Multiple inheritance

- * is it possible to reverse any database into a specification in our Alloy subset?
- * what about this example?



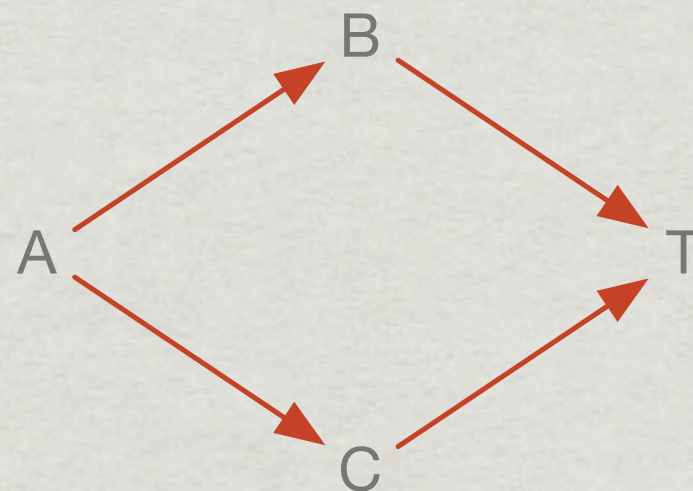
- * problem: references to disjoint columns

```
sig B {}  
sig C {}  
sig A in B {}  
fact { A in C }
```


Multiple inheritance

- * which is the minimal extension to the subset?
- * create a “virtual” top signature (diamond)

```
abstract sig T {}  
sig B in T {}  
sig C in T {}  
sig A in T {}  
fact {  
  A in B  
  A in C  
}
```



- * ... (forbidden for now)

Conclusions

- * we identified a subset of Alloy that is (informally) equivalent to a database model with keys and refs
- * we presented how to map between those representations (prototype tool)
- * future work:
 - * can we cover more constraints?
 - * Alloy refactoring system

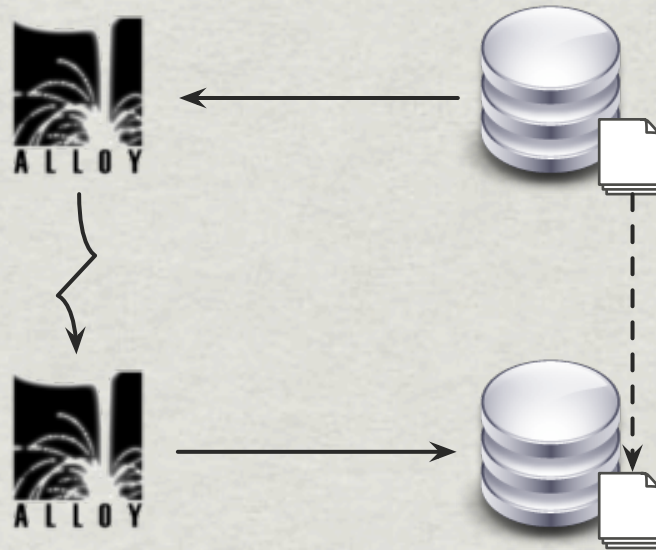
Future work:

Object-Relational Mapping

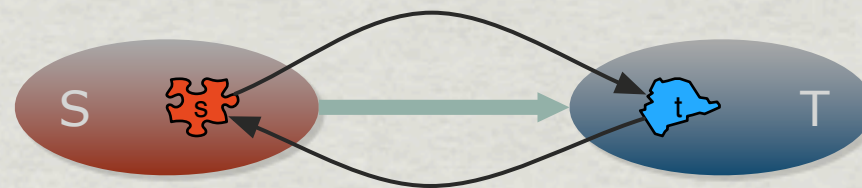
- * Alloy is seen by many as an object modeling notation (object-oriented flavour)
- * generate an application layer with an ORM solution
 - * better interface for developers
 - * solve the object-relational impedance mismatch
 - * Alloy invariants as JML constraints

Future work:

Round-trip engineering of databases



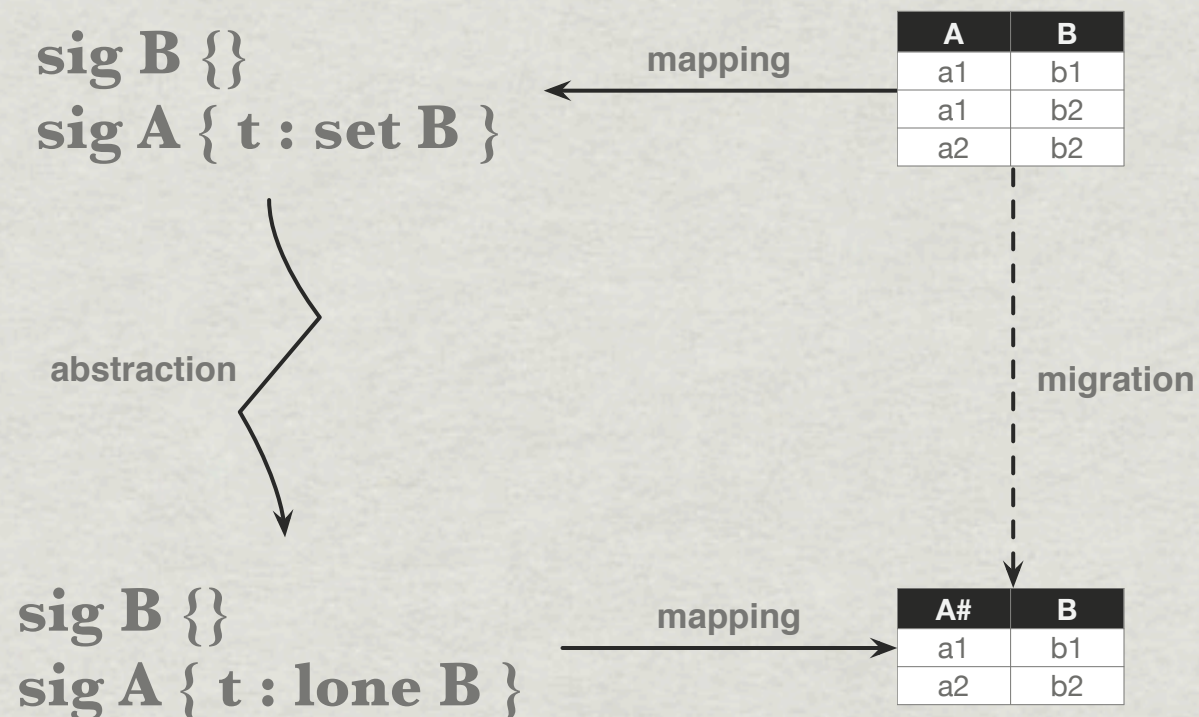
- * relates to work on bidirectional two-level transformations



Future work:

Round-trip engineering of databases

- * a database reengineering example



- * generate a new database and a migration script