



Hoare Logic

An Annotated Language

| | | | | |
|---------------------------|-------|-----|-------|--|
| Exp_{int} | \ni | e | $::=$ | $\dots \mid -1 \mid 0 \mid 1 \mid \dots \mid x$ $\mid -e \mid e + e \mid e - e \mid e * e \mid e \mathbf{div} e \mid e \mathbf{mod} e$ |
| Exp_{bool} | \ni | b | $::=$ | $\mathbf{true} \mid \mathbf{false} \mid !b \mid b \ \&\& \ b \mid b \ \ \ b$ $\mid e == e \mid e < e \mid e \leq e \mid e > e \mid e \geq e \mid e != e$ |
| Comm | \ni | C | $::=$ | $\mathbf{skip} \mid C ; C \mid x := e \mid \mathbf{if} \ b \ \mathbf{then} \ C \ \mathbf{else} \ C \mid$ $\mid \mathbf{while} \ b \ \mathbf{do} \ \{A\} \ C$ |
| Term | \ni | t | $::=$ | $\dots \mid -1 \mid 0 \mid 1 \mid \dots \mid x$ $\mid -t \mid t + t \mid t - t \mid t * t \mid t \mathbf{div} t \mid t \mathbf{mod} t$ $\mid f(t_1, \dots, t_{\alpha(f)})$ |
| Assert | \ni | A | $::=$ | $\mathbf{true} \mid \mathbf{false} \mid !A \mid A \ \&\& \ A \mid A \ \ \ A$ $\mid A \rightarrow A \mid \mathbf{Forall} \ x. A \mid \mathbf{Exists} \ x. A$ $\mid t == t \mid t < t \mid t \leq t \mid t > t \mid t \geq t \mid t != t$ $\mid p(t_1, \dots, t_{\alpha(p)})$ |

State and Semantics

$$\Sigma = \mathcal{V} \rightarrow \mathbb{Z}$$

$$\begin{aligned} \llbracket \cdot \rrbracket_{\mathbf{Exp}_{\text{int}}} &: \mathbf{Exp}_{\text{int}} \rightarrow \Sigma \rightarrow \mathbb{Z} \\ \llbracket \cdot \rrbracket_{\mathbf{Exp}_{\text{bool}}} &: \mathbf{Exp}_{\text{bool}} \rightarrow \Sigma \rightarrow \{true, false\} \end{aligned}$$

- Expressions are interpreted as functions from states to the corresponding domain of interpretation
- Operators have the obvious interpretation
- Free of side effects

Command Semantics

- *Natural, or big-step semantics*
- Evaluation relation
- See last lecture for definition!

$$\Downarrow \subseteq \mathbf{Comm} \times \Sigma \times \Sigma$$

Assertion Semantics

$$\begin{aligned} \llbracket \cdot \rrbracket_{\text{Term}} &: \text{Term} \rightarrow \Sigma \rightarrow \mathbb{Z} \\ \llbracket \cdot \rrbracket_{\text{Assert}} &: \text{Assert} \rightarrow \Sigma \rightarrow \{true, false\} \end{aligned}$$

- Terms are interpreted very similarly to (program) integer expressions (but functions remain uninterpreted)
- Assertions are interpreted similarly to (program) boolean expressions (but predicates remain uninterpreted)

$$\llbracket \mathbf{true} \rrbracket(s) = \mathit{true}$$

$$\llbracket \mathbf{false} \rrbracket(s) = \mathit{false}$$

$$\llbracket e_1 \square e_2 \rrbracket(s) = \llbracket e_1 \rrbracket(s) \square \llbracket e_2 \rrbracket(s), \text{ where } \square = I(\square)$$

$$\llbracket \mathbf{!}A \rrbracket(s) = \neg \llbracket A \rrbracket(s)$$

$$\llbracket A_1 \ \&\& \ A_2 \rrbracket(s) = \llbracket A_1 \rrbracket(s) \wedge \llbracket A_2 \rrbracket(s),$$

$$\llbracket A_1 \ \|\ A_2 \rrbracket(s) = \llbracket A_1 \rrbracket(s) \vee \llbracket A_2 \rrbracket(s),$$

$$\llbracket A_1 \ \rightarrow \ A_2 \rrbracket(s) = \llbracket A_1 \rrbracket(s) \implies \llbracket A_2 \rrbracket(s),$$

$$\llbracket \mathbf{forall} \ x. \ A \rrbracket(s) = \forall v \in \mathbb{Z}. \llbracket A \rrbracket(s[x \mapsto v]) \quad , \text{ with } v \text{ fresh}$$

$$\llbracket \mathbf{Exists} \ x. \ A \rrbracket(s) = \exists v \in \mathbb{Z}. \llbracket A \rrbracket(s[x \mapsto v]) \quad , \text{ with } v \text{ fresh}$$

Validity

$\models A$, if $\llbracket A \rrbracket(s) = \text{true}$ for all states $s \in \Sigma$

$\models \mathcal{M}$ if $\models A$ holds for every $A \in \mathcal{M}$

In logical terms one considers a model (Z, I) , where I is the interpretation function that maps constants to their obvious interpretations as integer numbers, and maps functions and predicates to the corresponding arithmetic functions and comparison predicates (see Logic lectures!)

- We assume the existence of “external” means for checking validity of assertions (see Logic lectures)
- These tools should allow us to define theories, i.e. to write axioms concerning the behaviour of the uninterpreted functions and predicates
- The following axiomatisation of factorial with a binary predicate is an example of this (not satisfying – what is missing?)

$isfact(0, 1)$

For all $n, r. n > 0 \rightarrow isfact(n - 1, r) \rightarrow isfact(n, n * r)$

Correctness Properties

- A *total correctness* property for a program C relative to specification (P, Q) has the following meaning:

if P holds in a given state and C is executed in that state, then execution of C will stop, and moreover Q will hold in the final state of execution.

- A *partial correctness* property for a program C relative to specification (P, Q) has the meaning:

if P holds in a given state and C is executed in that state, then either execution of C does not stop, or if it does, Q will hold in the final state.

Specifications and Hoare triples

- new syntactic classes for partial and total correctness

$$\mathbf{Spec} \ni S ::= \{A\} C \{A\} \mid [A] C [A]$$

$$\llbracket \cdot \rrbracket_{\mathbf{Spec}} : \mathbf{Spec} \rightarrow \{true, false\}$$

$$\llbracket \{P\} C \{Q\} \rrbracket = \forall s, s' \in \Sigma. \llbracket P \rrbracket(s) \wedge (C, s) \Downarrow s' \implies \llbracket Q \rrbracket(s')$$

$$\llbracket [P] C [Q] \rrbracket = \forall s \in \Sigma. \exists s' \in \Sigma. (C, s) \Downarrow s' \wedge (\llbracket P \rrbracket(s) \implies \llbracket Q \rrbracket(s'))$$

Loop Invariants

- Any property whose validity is preserved by executions of the loop's body.
- Since these executions may only take place when the loop condition is true, an invariant of the loop `while (b) do C` is any assertion I such that $\{I \ \&\& \ b\} \ C \ \{I\}$ is valid, in which case of course it also holds that $\{I\} \ \text{while } (b) \ \text{do } C \ \{I\}$ is valid

(WHY?)

- The validity of $[I \ \&\& \ b] \ C \ [I]$ does not however imply the validity of $[I] \ \text{while} \ (b) \ \text{do} \ C \ [I]$

(WHY?)

- The required notion here is a quantitative one: a loop variant is any positive integer expression that is strictly decreasing from iteration to iteration.
- The existence of a valid variant for a given loop implies the termination of all possible executions of the loop

Example

$\{n \geq 0\}$ **fact** $\{f == \text{fact}(n)\}$

fact \doteq

$f := 1; i := 1;$

while $i \leq n$ **do** $\{f == \text{fact}(i - 1) \ \&\& \ i \leq n + 1\}$

$f := f * i;$

$i := i + 1$

- How can this be proved?
- What is the role of the invariant?

Hoare Logic

$$(skip) \quad \frac{}{\{P\} \mathbf{skip} \{P\}} \quad (assign) \quad \frac{}{\{Q[x \mapsto e]\} x := e \{Q\}}$$

$$(seq) \quad \frac{\{P\} C_1 \{R\} \quad \{R\} C_2 \{Q\}}{\{P\} C_1 ; C_2 \{Q\}}$$

$$(while) \quad \frac{\{I \ \&\& \ b\} C \{I\}}{\{I\} \mathbf{while} \ b \ \mathbf{do} \ \{I\} C \ \{I \ \&\& \ !b\}}$$

$$(if) \quad \frac{\{P \ \&\& \ b\} C_t \{Q\} \quad \{P \ \&\& \ !b\} C_f \{Q\}}{\{P\} \mathbf{if} \ b \ \mathbf{then} \ C_t \ \mathbf{else} \ C_f \ \{Q\}}$$

The Consequence Rule

$$\frac{\{P\} C \{Q\}}{\{P'\} C \{Q'\}} \quad \text{if } \models P' \rightarrow P \text{ and } \models Q \rightarrow Q'$$

- Side conditions must be met in order for this rule to be applied in a derivation, corresponding to the validity of certain first-order implication formulas.
- If some of the rules applied in a tree have side conditions that are not satisfied, then this is not a proof-tree and the triple at its root is not inferred.

Total Correctness

The identification of a decreasing variant expression is necessary to guarantee that every loop terminates

$$\frac{[I \ \&\& \ B \ \&\& \ V == n] \ C \ [I \ \&\& \ V < n] \quad I \ \&\& \ B \ \rightarrow \ V \geq 0}{[I] \ \mathbf{while} \ (B) \ \mathbf{do} \ C \ [I \ \&\& \ \neg B]}$$

Exercise

Prove the validity of the following Hoare triple

$\{x \geq -100 \ \&\& \ x \leq 100\}$

if $x < 0$ **then** $x = x + 100$ **else skip** ; $y = 2 * x$

$\{y \geq 0 \ \&\& \ y \leq 300\}$

$\{x \geq -100 \ \&\& \ x \leq 100\}$

if $x < 0$ **then** $x = x + 100$ **else skip**; $y = 2 * x$

$\{y \geq 0 \ \&\& \ y \leq 300\}$

(*seq*)

1. $\{x \geq -100 \ \&\& \ x \leq 100\}$ **if** $x < 0$ **then** $x = x + 100$ **else skip** $\{x \geq 0 \ \&\& \ x \leq 150\}$ (*if*)

1.1 $\{x \geq -100 \ \&\& \ x \leq 100 \ \&\& \ x < 0\}$ $x = x + 100$ $\{x \geq 0 \ \&\& \ x \leq 150\}$ (*conseq*)

1.1.1. $\{x \geq -100 \ \&\& \ x \leq 50\}$ $x = x + 100$ $\{x \geq 0 \ \&\& \ x \leq 150\}$ (*assign*)

1.2. $\{x \geq -100 \ \&\& \ x \leq 100 \ \&\& \ !(x < 0)\}$ **skip** $\{x \geq 0 \ \&\& \ x \leq 150\}$ (*conseq*)

1.2.1. $\{x \geq 0 \ \&\& \ x \leq 150\}$ **skip** $\{x \geq 0 \ \&\& \ x \leq 150\}$ (*skip*)

2. $\{x \geq 0 \ \&\& \ x \leq 150\}$ $y = 2 * x$ $\{y \geq 0 \ \&\& \ y \leq 300\}$ (*assign*)

What are the side conditions?

The next slide contains an alternative derivation

$\{x \geq -100 \ \&\& \ x \leq 100\}$

if $x < 0$ **then** $x = x + 100$ **else skip**; $y = 2 * x$

$\{y \geq 0 \ \&\& \ y \leq 300\}$

(*conseq*)

1. $\{x \geq -100 \ \&\& \ x \leq 100\}$

if $x < 0$ **then** $x = x + 100$ **else skip**; $y = 2 * x$

$\{y \geq 0 \ \&\& \ y \leq 200\}$

(*seq*)

1.1. $\{x \geq -100 \ \&\& \ x \leq 100\}$ **if** $x < 0$ **then** $x = x + 100$ **else skip** $\{x \geq 0 \ \&\& \ x \leq 100\}$ (*if*)

1.1.1. $\{x \geq -100 \ \&\& \ x \leq 100 \ \&\& \ x < 0\}$ $x = x + 100$ $\{x \geq 0 \ \&\& \ x \leq 100\}$ (*conseq*)

1.1.1.1. $\{x \geq -100 \ \&\& \ x \leq 0\}$ $x = x + 100$ $\{x \geq 0 \ \&\& \ x \leq 100\}$ (*assign*)

1.1.2. $\{x \geq -100 \ \&\& \ x \leq 100 \ \&\& \ !(x < 0)\}$ **skip** $\{x \geq 0 \ \&\& \ x \leq 100\}$ (*conseq*)

1.1.2.1. $\{x \geq 0 \ \&\& \ x \leq 100\}$ **skip** $\{x \geq 0 \ \&\& \ x \leq 100\}$ (*skip*)

1.2. $\{x \geq 0 \ \&\& \ x \leq 100\}$ $y = 2 * x$ $\{y \geq 0 \ \&\& \ y \leq 200\}$ (*assign*)

Correctness of Hoare Logic

If $\vdash \{P\} C \{Q\}$, then $\llbracket \{P\} C \{Q\} \rrbracket = \text{true}$

Proof

By induction on the derivation of $\vdash \{P\} C \{Q\}$.

For the while case we also proceed by induction on the definition of the evaluation relation.

Problems with HL System

- Two desirable properties for backward proof construction are missing:
 - Sub-formula property
 - Unambiguous choice of rule
- The consequence rule causes ambiguity. Its presence is however necessary to make possible the application of rules for *skip*, *assignment*, and *while*
- An alternative is to *distribute* the side conditions among the different rules

HL without Consequ. Rule

$$\frac{}{\{P\} \text{skip} \{Q\}} \quad \text{if } \models P \rightarrow Q \qquad \frac{}{\{P\} x := e \{Q\}} \quad \text{if } \models P \rightarrow Q[x \mapsto e]$$

$$\frac{\{P\} C_1 \{R\} \qquad \{R\} C_2 \{Q\}}{\{P\} C_1 ; C_2 \{Q\}}$$

$$\frac{\{I \ \&\& \ b\} C \{I\}}{\{P\} \text{while } b \text{ do } \{I\} C \{Q\}} \quad \text{if } \models P \rightarrow I \text{ and } \models I \ \&\& \ !b \rightarrow Q$$

$$\frac{\{P \ \&\& \ b\} C_t \{Q\} \qquad \{P \ \&\& \ !b\} C_f \{Q\}}{\{P\} \text{if } b \text{ then } C_t \text{ else } C_f \{Q\}}$$

Factorial Example

$\{n \geq 0\}$ **fact** $\{f == \text{fact}(n)\}$

1. $\{n \geq 0\} f := 1; i := 1 \{n \geq 0 \ \&\& \ f == 1 \ \&\& \ i == 1\}$

1.1 $\{n \geq 0\} f := 1 \{n \geq 0 \ \&\& \ f == 1\}$

1.2 $\{n \geq 0 \ \&\& \ f == 1\} i := 1 \{n \geq 0 \ \&\& \ f == 1 \ \&\& \ i == 1\}$

2. $\{n \geq 0 \ \&\& \ f == 1 \ \&\& \ i == 1\}$ **while** $i \leq n$ **do** $\{f == \text{fact}(i - 1) \ \&\& \ i \leq n + 1\} C_b \{f == \text{fact}(n)\}$

2.1. $\{f == \text{fact}(i - 1) \ \&\& \ i \leq n\} C_b \{f == \text{fact}(i - 1) \ \&\& \ i \leq n + 1\}$

2.1.1. $\{f == \text{fact}(i - 1) \ \&\& \ i \leq n\} f := f * i \{f == \text{fact}(i - 1) * i \ \&\& \ i \leq n\}$

2.1.2. $\{f == \text{fact}(i - 1) * i \ \&\& \ i \leq n\} i := i + 1 \{f == \text{fact}(i - 1) \ \&\& \ i \leq n + 1\}$

with side conditions:

$$1.1 \models n \geq 0 \rightarrow (n \geq 0 \ \&\& \ f == 1)[f \mapsto 1]$$

$$1.2 \models n \geq 0 \ \&\& \ f == 1 \rightarrow (n \geq 0 \ \&\& \ f == 1 \ \&\& \ i == 1)[i \mapsto 1]$$

$$2. \models n \geq 0 \ \&\& \ f == 1 \ \&\& \ i == 1 \rightarrow f == \mathit{fact}(i - 1) \ \&\& \ i \leq n + 1 \text{ and} \\ \models f == \mathit{fact}(i - 1) \ \&\& \ i \leq n + 1 \ \&\& \ !i \leq n \rightarrow f == \mathit{fact}(n)$$

$$2.1.1. \models f == \mathit{fact}(i - 1) \ \&\& \ i \leq n \rightarrow (f == \mathit{fact}(i - 1) * i \ \&\& \ i \leq n)[f \mapsto f * i]$$

$$2.1.2. \models f == \mathit{fact}(i - 1) * i \ \&\& \ i \leq n \rightarrow (f == \mathit{fact}(i - 1) \ \&\& \ i \leq n + 1)[i \mapsto i + 1]$$

Exercise

- Show that a triple is provable in this system iff it is provable in the original system of Hoare logic.

Auxiliary Variables

- How to specify formally a program that computes the minimum and maximum of a pair of numbers?

if $x \leq y$ **then skip** **else** $z := y; y := x; x := z$

Solution

- Employ *auxiliary variables*, forbidden to occur in the program, to record initial values of variables

$$(x == x_0 \ \&\& \ y == y_0,$$
$$x \leq y \ \&\& \ ((x == x_0 \ \&\& \ y == y_0) \ || \ (x == y_0 \ \&\& \ y == x_0)))$$

Factorial Spec. Updated

$(n \geq 0 \ \&\& \ n == n_0, f == \text{fact}(n_0))$

or

$(n \geq 0 \ \&\& \ n == n_0, f == \text{fact}(n) \ \&\& \ n == n_0)$

A Strategy for Proofs

- When an intermediate assertion is required, if possible choose the *weakest* precondition (for the given postcondition)

Example:

$$\{P\} x := e_1 ; y := e_2 ; z := e_3 \{Q\}$$

$$\boxed{1.} \quad \{P\} x := e_1 ; y := e_2 \{R\}$$

$$\boxed{2.} \quad \{R\} z := e_3 \{Q\}$$

A Strategy for Proofs

$$\{P\} x := e_1 ; y := e_2 ; z := e_3 \{Q\}$$

$$1. \quad \{P\} x := e_1 ; y := e_2 \{Q[z \mapsto e_3]\}$$

$$2. \quad \{Q[z \mapsto e_3]\} z := e_3 \{Q\}$$

A Strategy for Proofs

$$\{P\} x := e_1; y := e_2; z := e_3 \{Q\}$$

$$\boxed{1.} \quad \{P\} x := e_1; y := e_2 \{Q[z \mapsto e_3]\}$$

$$1.1. \quad \{P\} x := e_1 \{Q[z \mapsto e_3][y \mapsto e_2]\}$$

$$\boxed{1.2.} \quad \{Q[z \mapsto e_3][y \mapsto e_2]\} y := e_2 \{Q[z \mapsto e_3]\}$$

$$2. \quad \{Q[z \mapsto e_3]\} z := e_3 \{Q\}$$

A Strategy for Proofs

$$\{P\} x := e_1 ; y := e_2 ; z := e_3 \{Q\}$$

$$1. \{P\} x := e_1 ; y := e_2 \{Q[z \mapsto e_3]\}$$

$$1.1. \{P\} x := e_1 \{Q[z \mapsto e_3][y \mapsto e_2]\},$$

$$1.2. \{Q[z \mapsto e_3][y \mapsto e_2]\} y := e_2 \{Q[z \mapsto e_3]\}$$

$$2. \{Q[z \mapsto e_3]\} z := e_3 \{Q\}$$

In this last step we are not free to choose the precondition and thus a *side condition* must be satisfied:

$$\models P \rightarrow Q[z \mapsto e_3][y \mapsto e_2][x \mapsto e_1]$$

Exercise

Use the weakest precondition strategy to verify
Factorial