

# Formal Logic and Deduction Systems

## Software Formal Verification

Maria João Frade

Departamento de Informática  
Universidade do Minho

2008/2009

# What is a (formal) logic?

Logic is defined as the study of the principles of reasoning. One of its branches is symbolic logic, that studies formal logic.

- A **formal logic** is a language equipped with rules for deducing the truth of one sentence from that of another.
- A logic consists of
  - ▶ A *logical language* in which (well-formed) sentences are expressed.
  - ▶ A *semantics* that distinguishes the valid sentences from the refutable ones.
  - ▶ A *proof system* for constructing arguments justifying valid sentences.
- Examples: propositional logic, first-order logic, higher-order logic, and modal logic.

# What is a logical language?

A logical language consists of

- *logical symbols* whose interpretations are fixed
- *non-logical symbols* whose interpretations vary

These symbols are combined together to form *well-formed formulas*.

# Logic and computer science

- Logic and computer science share a symbiotic relationship
  - ▶ Logic provides language and methods for the study of theoretical computer science.
  - ▶ Computers provide a concrete setting for the implementation of logic.
- Formal logic makes it possible to calculate consequences at the symbolic level, so computers can be used to automate such symbolic calculations.
- Moreover, logic can be used to model the situations we encounter as computer science professionals, in such a way that we can reason about them formally.

# Classical logic *versus* intuitionistic logic

- The **classical understanding of logic** is based on the notion of *truth*. The truth of a statement is “**absolute**” and independent of any reasoning, understanding, or action.
  - ▶ Statements are either **true** or **false**. (“false”  $\leftrightarrow$  “not true”)
  - ▶ *tertium non datur* principle  
“ $A \vee \neg A$ ” must hold no matter what the meaning of  $A$  is.
- **Intuitionistic logic** is a branch of formal logic that rejects this guiding principle.
  - ▶ A statement  $A$  is “true” if we can prove it, or is “false” if we can show that if we have a proof of  $A$  we get a contradiction.
  - ▶ One judgements about a statement are **based on the existence of a proof** or “construction” of that statement.
  - ▶ To show “ $A \vee \neg A$ ” one have to show  $A$  or  $\neg A$ . If neither of these can be shown, then the putative truth of the disjunction has no justification.




# Classical logic *versus* intuitionistic logic

- Much of standard mathematics can be done within the framework of intuitionistic logic, but the task is very difficult, so mathematicians use methods of classical logic (as proofs by contradiction).
- However the philosophy behind intuitionistic logic is appealing for a computer scientist. For an intuitionist, a mathematical object (such as the solution of an equation) does not exist unless a finite construction (algorithm) can be given for that object.

# Course overview

- Classical Propositional Logic
- Classical First-Order Logic
- Higher-Order Logic
- Induction
- Intuitionism and the Curry-Howard Isomorphism
- First-Order Theories
- Decision Procedures for Satisfiability
- ...
- The Coq proof-assistant

# Bibliography

-  **A First Course in Logic: An Introduction to Model Theory, Proof Theory, Computability, and Complexity**  
Shawn Hedman  
Oxford (2004)
-  **Michael Huth & Mark Ryan**  
**Logic in Computer Science: Modelling and Reasoning About Systems**  
Cambridge University Press; 2nd edition (2004).
-  **Aaron R. Bradley & Zohar Manna**  
**The Calculus of Computation: Decision Procedures with Applications to Verification**  
Springer (2007)





Morten Heine Sørensen & Pawel Urzyczyn  
Lectures on the Curry-Howard Isomorphism  
Studies in Logic and the Foundations of Mathematics, 149. Elsevier  
(2004)

<http://2020ok.com/books/35/lectures-on-the-curry-howard-isomorphism-37235.htm>



Yves Bertot & Pierre Castéran  
Interactive Theorem Proving and Program Development Coq'Art: The  
Calculus of Inductive Constructions  
Springer (2004)



The Coq proof assistant  
The latest version: Coq 8.2  
<http://coq.inria.fr/>