

Relational algebra: a Kleene algebra central to the mathematics of program construction

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On maths and computing

Interaction between maths and computing:

- computers helping maths: theorem proving, computational maths etc
- maths helping computing: many examples, among which the algebra of programming (**AoP**)

While the former are widely acknowledged, among the latter **AoP** is known only to the initiated.

- This talk aims at framing **AoP** in its proper algebraic context while showing its relevance to program construction.

It all starts from semirings of computations [3]...

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Semirings of computations

Abstract notion of a computation:

Semiring $(S, +, \cdot, 0, 1)$ inhabited by computations (eg. instructions, statements) where

- $x \cdot y$ (usually abbreviated to xy) captures **sequencing**
- $x + y$ captures **choice** (alternation)
- 0 means **death**
- 1 means **skip** (do nothing)

Technically:

- $(S, \cdot, 1)$ is a monoid
- $(S, +, 0)$ is a Abelian monoid
- (\cdot) distributes over $(+)$
- 0 annihilates (\cdot)

Idempotency

- If $x + x = x$ holds for all x , then

$$x \leq y \stackrel{\text{def}}{=} x + y = y \quad (1)$$

is a partial order.

- Clearly, $0 \leq x$ for all x and $(+)$ is the *lub* with respect to \leq :

$$x + y \leq z \Leftrightarrow x \leq z \wedge y \leq z \quad (2)$$

NB: $z := x + y$ in (2) means $x + y$ is upper bound; \Leftarrow means it is the **least** upper bound (*lub*).

Kleene algebras

A Kleene algebra [5] adds to semiring $(S, +, \cdot, 0, 1)$ the *Kleene star* operator $(^*)$ such that

$$y + x(x^*y) \leq x^*y \quad (3)$$

$$y + (yx^*)x \leq yx^* \quad (4)$$

and

$$y + xz \leq z \Rightarrow x^*y \leq z \quad (5)$$

$$y + zx \leq z \Rightarrow yx^* \leq z \quad (6)$$

These basically establish x^*y and yx^* as prefix points of (monotonic) functions $(y + x \cdot _)$ and $(y + _ \cdot x)$, respectively.

KATs (tests and domains)

KAT = Kleene algebra with tests

- every p below 1 ($p \leq 1$) is a **test** and such that, for every such p there is $\neg p$ (the *complement* of p) such that

$$p + \neg p = 1$$

$$p \cdot \neg p = 0 = \neg p \cdot p$$

- Recent addition to semirings (inc. KATs) of a *domain* operator $d(x)$ capturing “enabledness” and satisfying axioms

$$d(x) \leq 1$$

$$d(0) = 0$$

$$d(x + y) = d(x) + d(y)$$

$$d(xy) = d(x) d(y)$$

$$x \leq d(x)x$$

Binary relations

The algebra of **binary relations** is a well known KAT:

KAT	Binary relations	Description
$x \cdot y$	$R \cdot S$	composition
$x + y$	$R \cup S$	union
0	\perp	empty relation
1	id	identity relation
$x \leq y$	$R \subseteq S$	inclusion
$p, \neg p$	$R \subseteq id, \neg R = id - R$	coreflexive relations
$d(x)$	δR	domain of R

Moreover, they form a complete, distributive lattice once *glbs*

$$X \subseteq R \cap S \Leftrightarrow (X \subseteq R) \wedge (X \subseteq S) \quad (7)$$

and supremum \top are added.

How useful are binary relations?

- Not much if regarded merely as “sets of pairs”
- Very useful indeed — as a device for the algebraization of logic — if regarded as “**arrows**” ie. morphisms of a particular allegory [4]
- Arrows bring about a **type discipline** which leads to good things such as parametric **polymorphism**, etc etc

Relations as morphisms

Binary relations are typed:

Arrow notation

Arrow $A \xrightarrow{R} B$ denotes a binary relation from A (source) to B (target).

A, B are types. Writing $B \xleftarrow{R} A$ means the same as $A \xrightarrow{R} B$.

Infix notation

The usual infix notation used in natural language — eg.

John IsFatherOf Mary

— and in maths — eg.

$$0 \leq \pi$$

— extends to arbitrary $B \xleftarrow{R} A$: we write

$$b R a$$

to denote that $(b, a) \in R$.

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Functions are relations

- Lowercase letters (or identifiers starting by one such letter) will denote special relations known as **functions**, eg. f , g , suc , etc.
- We regard **function** $f : A \rightarrow B$ as the binary **relation** which relates b to a iff $b = f a$. So,

$b f a$ literally means $b = f a$

- Therefore, we generalize

$$\begin{array}{c} B \xleftarrow{f} A \\ b = f a \end{array}$$

to

$$\begin{array}{c} B \xleftarrow{R} A \\ b R a \end{array}$$

- So, **function** id is the equality (equivalence) **relation**:

$b id a$ means the same as $b = a$

Composition

Function composition

$$\begin{array}{c}
 B \xleftarrow{f} A \xleftarrow{g} C \\
 \searrow \quad \swarrow \\
 \quad \quad \quad f \cdot g
 \end{array}
 \tag{8}$$

$$b = f(g \ c)$$

extends to $R \cdot S$ in the obvious way:

$$b(R \cdot S)c \Leftrightarrow \langle \exists a :: b R a \wedge a S c \rangle \tag{9}$$

Note how this rule *removes* quantifier \exists when applied from right to left.

Converses

Every relation $B \xleftarrow{R} A$ has a **converse** $B \xrightarrow{R^\circ} A$ which is such that, for all a, b ,

$$a(R^\circ)b \Leftrightarrow b R a \quad (10)$$

Note that converse commutes with composition

$$(R \cdot S)^\circ = S^\circ \cdot R^\circ \quad (11)$$

and cancels itself

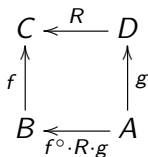
$$(R^\circ)^\circ = R \quad (12)$$

Function converses

Function converses f°, g° etc. always exist (as **relations**) and enjoy the following (very useful) property:

$$(f \ b)R(g \ a) \Leftrightarrow b(f^\circ \cdot R \cdot g)a \quad (13)$$

cf. diagram:



Why *id* (really) matters

Terminology:

- Say R is reflexive iff $id \subseteq R$
pointwise: $\langle \forall a :: a R a \rangle$
- Say R is coreflexive iff $R \subseteq id$
pointwise: $\langle \forall b, a : b R a : b = a \rangle$

Define, for $B \xleftarrow{R} A$:

Kernel of R	Image of R
$A \xleftarrow{\ker R} A$ $\ker R \triangleq R^\circ \cdot R$	$B \xleftarrow{\text{img } R} B$ $\text{img } R \triangleq R \cdot R^\circ$

Example

Kernels of functions:

$$a'(\ker f)a$$

$$\Leftrightarrow \quad \{ \text{substitution} \}$$

$$a'(f^\circ \cdot f)a$$

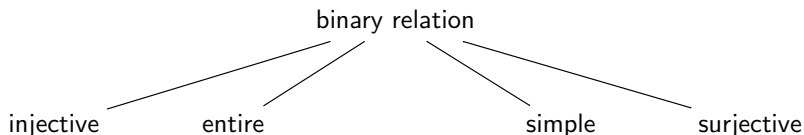
$$\Leftrightarrow \quad \{ \text{PF-transform rule (13)} \}$$

$$(f a') = (f a)$$

In words: $a'(\ker f)a$ means a' and a “have the same f -image”

Binary relation taxonomy

Topmost criteria:



Definitions:

	<i>Reflexive</i>	<i>Coreflexive</i>	
$\ker R$	entire R	injective R	(14)
$\text{img } R$	surjective R	simple R	

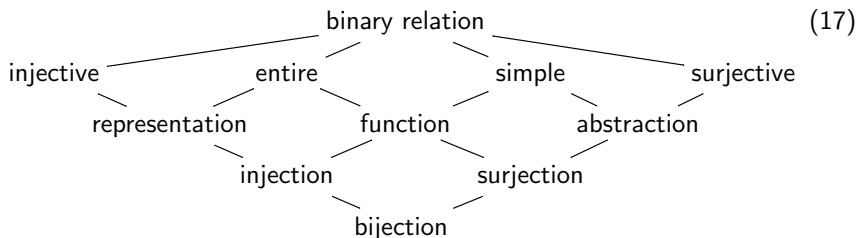
Facts:

$$\ker(R^\circ) = \text{img } R \quad (15)$$

$$\text{img}(R^\circ) = \ker R \quad (16)$$

Binary relation taxonomy

The whole picture:



Clearly:

- converse of *injective* is *simple* (and vice-versa)
- converse of *entire* is *surjective* (and vice-versa)
- smaller than injective (simple) is injective (simple)
- larger than entire (surjective) is entire (surjective)

Functions in one slide

A function f is a binary relation such that

Pointwise	Pointfree	
“Left” Uniqueness		
$b f a \wedge b' f a \Rightarrow b = b'$	$\text{img } f \subseteq \text{id}$	(f is simple)
Leibniz principle		
$a = a' \Rightarrow f a = f a'$	$\text{id} \subseteq \ker f$	(f is entire)

which both together are equivalent to any of “al-gabr” rules

$$f \cdot R \subseteq S \Leftrightarrow R \subseteq f^\circ \cdot S \quad (18)$$

$$R \cdot f^\circ \subseteq S \Leftrightarrow R \subseteq S \cdot f \quad (19)$$

“Al-gabr” rules?

Recall *calculus of al-gabr and al-muqâbala*¹:

al-gabr

$$x - z \leq y \Leftrightarrow x \leq y + z$$

al-hatt

$$x * z \leq y \Leftrightarrow x \leq y * z^{-1} \quad (z > 0)$$

al-muqâbala

Ex:

$$4x^2 + 3 = 2x^2 + 2x + 6 \Leftrightarrow 2x^2 = 2x + 3$$

¹Cf. *Kitâb al-muhtasar fi hisab al-gabr wa-almuqâbala* by Abû Al-Huwârizmî, the famous 9c Persian mathematician.

Example: function equality

Equating functions means comparing them in either way:

$$f = g \Leftrightarrow f \subseteq g \Leftrightarrow g \subseteq f \quad (20)$$

Calculation:

$$f \subseteq g$$

$$\Leftrightarrow \{ \text{"al-gabr"} (18) \text{ on } f \}$$

$$id \subseteq f^\circ \cdot g$$

$$\Leftrightarrow \{ \text{"al-gabr"} (19) \text{ on } g \}$$

$$g^\circ \subseteq f^\circ$$

$$\Leftrightarrow \{ \text{converses} \}$$

$$g \subseteq f$$

A “Laplace transform analog” for logical quantification

The pointfree (PF) transform

ϕ	PF ϕ
$\langle \exists a :: b R a \wedge a S c \rangle$	$b(R \cdot S)c$
$\langle \forall a, b :: b R a \Rightarrow b S a \rangle$	$R \subseteq S$
$\langle \forall a :: a R a \rangle$	$id \subseteq R$
$\langle \forall x :: x R b \Rightarrow x S a \rangle$	$b(R \setminus S)a$
$\langle \forall c :: b R c \Rightarrow a S c \rangle$	$a(S / R)b$
$b R a \wedge c S a$	$(b, c)\langle R, S \rangle a$
$b R a \wedge d S c$	$(b, d)(R \times S)(a, c)$
$b R a \wedge b S a$	$b(R \cap S) a$
$b R a \vee b S a$	$b(R \cup S) a$
$(f b) R (g a)$	$b(f^\circ \cdot R \cdot g)a$
TRUE	$b \top a$
FALSE	$b \perp a$

What do $\langle R, S \rangle$, $R \times S$ etc mean?

Forks for tupling

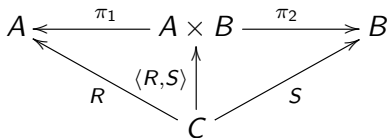
The **fork** (“split”) combinator is essential for transforming predicates holding more than two quantified variables. From the definition,

$$(b, c) \langle R, S \rangle a \Leftrightarrow b R a \wedge c S a$$

which PF-transforms to

$$\langle R, S \rangle = \pi_1^\circ \cdot R \cap \pi_2^\circ \cdot S \quad (21)$$

we infer diagram



and “al-gabr” rule (Galois connection)

$$\pi_1 \cdot X \subseteq R \wedge \pi_2 \cdot X \subseteq S \Leftrightarrow X \subseteq \langle R, S \rangle \quad (22)$$

Coproducts for “if-then-else’ing”

Define dual (“either”) combinator as

$$[R, S] = (R \cdot i_1^{\circ}) \cup (S \cdot i_2^{\circ}) \quad \text{cf.} \quad \begin{array}{ccccc} A & \xrightarrow{i_1} & A + B & \xleftarrow{i_2} & B \\ & \searrow R & \downarrow [R, S] & \swarrow S & \\ & & C & & \end{array}$$

From this and the *lub* rule (2) we infer another “al-gabr” rule (Galois connection)

$$[R, S] \subseteq X \quad \Leftrightarrow \quad R \subseteq X \cdot i_1 \wedge S \subseteq X \cdot i_2 \quad (23)$$

In fact, the stronger universal property holds:

$$[R, S] = X \quad \Leftrightarrow \quad R = X \cdot i_1 \wedge S = X \cdot i_2 \quad (24)$$

Multiplying and adding relations

From “fork” and “either” derive

$$R \times S \triangleq \langle R \cdot \pi_1, S \cdot \pi_2 \rangle \quad (25)$$

$$R + S = [i_1 \cdot R, i_2 \cdot S] \quad (26)$$

whose pointwise meaning is, as given earlier:

ϕ	<i>PF</i> ϕ
$a R c \wedge b S c$	$(a, b) \langle R, S \rangle c$
$b R a \wedge d S c$	$(b, d) (R \times S) (a, c)$

Absorption properties:

$$\langle R \cdot X, S \cdot Y \rangle = (R \times S) \cdot \langle X, Y \rangle \quad (27)$$

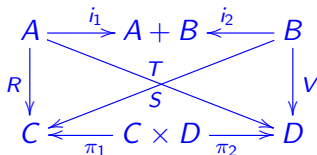
$$[R, S] \cdot (X + Y) = [R \cdot X, S \cdot Y] \quad (28)$$

+ meets \times

From both (22) and (24) we easily infer the **exchange law**,

$$\langle [R, S], \langle T, V \rangle \rangle = \langle [R, T], [S, V] \rangle \quad (29)$$

holding for all relations as in diagram



Inductive relations

Example — inductive definition of \geq over the natural numbers: for all $y, x \in \mathbb{N}_0$, define $\mathbb{N}_0 \xleftarrow{\geq} \mathbb{N}_0$ as the **least** relation satisfying

$$y \geq 0$$

$$y \geq x \Rightarrow (y + 1) \geq (x + 1)$$

Thanks to (13), these clauses PF-transform to

$$\top \subseteq \geq \cdot \underline{0}$$

$$\geq \subseteq \text{suc}^\circ \cdot \geq \cdot \text{suc}$$

where $\underline{0}$ denotes the everywhere 0 constant function.

Least prefix points

We reason:

$$\left\{ \begin{array}{l} \top \subseteq \geq \cdot \underline{0} \\ \geq \subseteq \mathit{suc}^\circ \cdot \geq \cdot \mathit{suc} \end{array} \right.$$

$$\Leftrightarrow \{ \text{al-gabr (18) ; coproducts} \}$$

$$[\top, \mathit{suc} \cdot \geq] \subseteq \geq \cdot [\underline{0}, \mathit{suc}]$$

$$\Leftrightarrow \{ \text{"al-gabr" (19)} \}$$

$$[\top, \mathit{suc} \cdot \geq] \cdot [\underline{0}, \mathit{suc}]^\circ \subseteq \geq$$

$$\Leftrightarrow \{ \text{absorption property (28)} \}$$

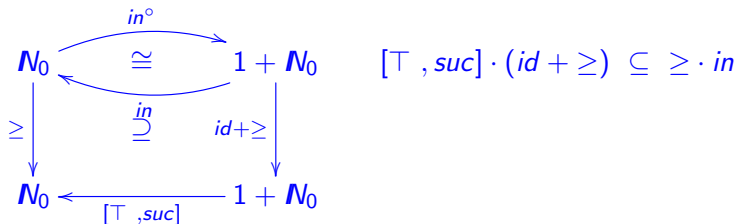
$$[\top, \mathit{suc}] \cdot (\mathit{id} + \geq) \cdot [\underline{0}, \mathit{suc}]^\circ \subseteq \geq$$

In summary: \geq is the least **prefix** point of monotonic function

$$f X \triangleq [\top, \mathit{suc}] \cdot (\mathit{id} + X) \cdot [\underline{0}, \mathit{suc}]^\circ$$

Diagrams help

Recognizing $[0, suc] = in$ as initial $(1 + -)$ -algebra with carrier N_0 (Peano isomorphism) we draw



Since $[T, suc]$ uniquely determines \geq (least prefix points are unique, etc), we resort to the popular notation

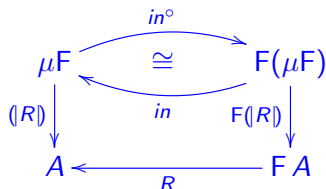
$$\geq = ([T, suc]) \tag{30}$$

to express this fact. (See summary of general theory in the sequel.)

Introducing the $\kappa\alpha\tau\alpha$ combinator

In general, for F a polynomial functor (relator) and

$\mu F \xleftarrow{in} F(\mu F)$ initial:



there is a unique solution to equation $X = R \cdot F X \cdot in^\circ$
characterized by universal property:

$$X = (R) \Leftrightarrow X = R \cdot F X \cdot in^\circ \quad (31)$$

(Read (R) as “ $\kappa\alpha\tau\alpha R$ ”.)

Introducing the *KATA* combinator

Therefore (cf. Knaster-Tarski) $(|R|)$ is both **the least** prefix point

$$(|R|) \subseteq X \iff R \cdot FX \cdot in^\circ \subseteq X \quad (32)$$

and **the greatest** postfix point:

$$X \subseteq (|R|) \iff X \subseteq R \cdot FX \cdot in^\circ \quad (33)$$

Corollaries include **reflexion**,

$$(|in|) = id \quad (34)$$

KATA-**fusion**,

$$S \cdot (|R|) \subseteq (|X|) \iff S \cdot R \subseteq X \cdot FS \quad (35)$$

monotonicity,

$$(|R|) \subseteq (|X|) \iff R \subseteq X \quad (36)$$

etc.

Why *κΑΤΑ*s?

- What's the advantage of writing $\geq = ([\top, \text{suc}])$? Is it just a matter of *style* or *economy* of notation?
- No: think of proving that \geq is **transitive**:

$$\langle \forall x, y, z \ :: \ x \geq y \wedge y \geq z \Rightarrow x \geq z \rangle$$

Instead of providing an explicit (inductive) proof, we go *pointfree* and write:

$$\geq \cdot \geq \quad \subseteq \quad \geq$$

which instantiates *κΑΤΑ-fusion* (35), for $R, X := [\top, \text{suc}]$.

Thank you, *κΑΤΑ*-fusion

We reason:

$$\begin{aligned}
 & \geq \cdot \geq \subseteq \geq \\
 \Leftrightarrow & \quad \{ \text{definition (30)} \} \\
 & \geq \cdot ([\top, \text{succ}]) \subseteq ([\top, \text{succ}]) \\
 \Leftarrow & \quad \{ \text{κΑΤΑ-fusion (35)} \} \\
 & \geq \cdot [\top, \text{succ}] \subseteq [\top, \text{succ}] \cdot (\text{id} + \geq) \\
 \Leftrightarrow & \quad \{ \text{coproducts (28, etc)} \} \\
 & \geq \cdot \top \subseteq \top \wedge \geq \cdot \text{succ} \subseteq \text{succ} \cdot \geq \\
 \Leftrightarrow & \quad \{ \text{everything is at most } \top \} \\
 & \geq \cdot \text{succ} \subseteq \text{succ} \cdot \geq \\
 \Leftarrow & \quad \{ \geq \cdot \text{succ} = \text{succ} \cdot \geq \text{ (31)} \}
 \end{aligned}$$

TRUE

By the way

Direct use of universal property (31) would lead to

$$\begin{aligned}
 & \geq = ([\top, \text{suc}]) \\
 \Leftrightarrow & \quad \{ (31) \} \\
 & \geq \cdot [0, \text{suc}] = [\top, \text{suc}] \cdot (\text{id} + \geq) \\
 \Leftrightarrow & \quad \{ \text{expand, go pointwise, simplify} \} \\
 & \begin{cases} y \geq 0 \\ y \geq (x + 1) \Leftrightarrow y > 0 \wedge (y - 1) \geq x \end{cases}
 \end{aligned}$$

So, the above and our starting (co-inductively flavored) definition

$$\begin{aligned}
 & y \geq 0 \\
 & y \geq x \Rightarrow (y + 1) \geq (x + 1)
 \end{aligned}$$

are *equivalent* (by construction).

$\kappa\alpha T\alpha$ meets fork

What about $\kappa\alpha T\alpha$ s which are forks? We reason:

$$(|\langle R, S \rangle|) \subseteq \langle X, Y \rangle$$

$$\Leftarrow \quad \{ \text{least prefix point (32)} \}$$

$$\langle R, S \rangle \cdot F\langle X, Y \rangle \cdot in^\circ \subseteq \langle X, Y \rangle$$

$$\Leftrightarrow \quad \{ \text{"al-gabr" rule (22)} \}$$

$$\begin{cases} \pi_1 \cdot \langle R, S \rangle \cdot F\langle X, Y \rangle \cdot in^\circ \subseteq X \\ \pi_2 \cdot \langle R, S \rangle \cdot F\langle X, Y \rangle \cdot in^\circ \subseteq Y \end{cases}$$

$$\Leftarrow \quad \{ X := \langle R, S \rangle \text{ in (22); monotonicity} \}$$

$$\begin{cases} R \cdot F\langle X, Y \rangle \cdot in^\circ \subseteq X \\ S \cdot F\langle X, Y \rangle \cdot in^\circ \subseteq Y \end{cases}$$

Handling mutually recursive relations

- Rule

$$(\langle R, S \rangle) \subseteq \langle X, Y \rangle \Leftrightarrow \begin{cases} R \cdot F\langle X, Y \rangle \cdot \text{in}^\circ \subseteq X \\ S \cdot F\langle X, Y \rangle \cdot \text{in}^\circ \subseteq Y \end{cases} \quad (37)$$

tells us how to combine two mutually recursive relations into a single one.

- In the case of functions (20) we get equivalence

$$\begin{cases} x \cdot \text{in} = r \cdot F\langle x, y \rangle \\ y \cdot \text{in} = s \cdot F\langle x, y \rangle \end{cases} \Leftrightarrow \langle x, y \rangle = (\langle r, s \rangle) \quad (38)$$

known as “Fokkinga’s mutual recursion theorem” [2].

- Both (37,38) generalize to $n > 2$ mutually recursive relations (functions) and can be used for program optimization.

Handling mutually recursive relations

- Notice that in° plays no special role in the calculation of (37); so it can be replaced by arbitrary (suitably typed) D .
- This generalizes rule (37) to **divide-and-conquer** algorithms described by recursive relations which are fixpoints of $f X \triangleq R \cdot (FX) \cdot D$, where R describes the **conquer** step and D the **divide** step.
(Btw, these are known as *hylomorphisms* [2].)
- For economy of presentation, the example which follows is a direct application of the special case where all relations are functions (38).

Example — exponential function

Taylor series:

$$e^x = \sum_{i=0}^{\infty} \frac{x^i}{i!} \quad (39)$$

Computing finite approximation (n terms)

$$e^x \approx_n = \sum_{i=0}^n \frac{x^i}{i!} \quad (40)$$

takes quadratic time. Wishing to calculate a linear-time algorithm from this mathematical definition, we first head for an inductive definition:

$$e^x \approx_0 = 1$$

$$e^x \approx_{(n+1)} = \underbrace{\frac{x^{n+1}}{(n+1)!}}_{h_{x,n}} + \underbrace{\sum_{i=0}^n \frac{x^i}{i!}}_{e^x \approx_n}$$

Example — exponential function

We thus get primitive recursive definition

$$e^x 0 = 1$$

$$e^x (n + 1) = h_x n + e^x n$$

where $h_x n$ unfolds to $\frac{x^{n+1}}{(n+1)!} = \frac{x}{n+1} \frac{x^n}{n!}$. Therefore:

$$h_x 0 = x$$

$$h_x (n + 1) = \frac{x}{n + 2} (h_x n)$$

Introducing $s2\ n = n + 2$, we derive:

$$s2\ 0 = 2$$

$$s2(n + 1) = 1 + s2\ n$$

Example — exponential function

We can thus put e^x , $s2$ and h_x together in a system of three mutually recursive functions e^x , $s2_x$ and h_x over the naturals, which PF-transform to

$$e^x \cdot in = \underbrace{[1, (+) \cdot \langle \pi_1, \pi_2 \cdot \pi_2 \rangle]}_r \cdot F\langle e^x, \langle s2_x, h_x \rangle \rangle$$

$$s2_x \cdot in = \underbrace{[2, suc \cdot \pi_1 \cdot \pi_2]}_s \cdot F\langle e^x, \langle s2_x, h_x \rangle \rangle$$

$$h_x \cdot in = \underbrace{[x, (*) \cdot ((x/) \times id) \cdot \pi_2]}_t \cdot F\langle e^x, \langle s2_x, h_x \rangle \rangle$$

respectively, for

$$\begin{aligned} in &= [0, suc] \\ FX &= id + X \end{aligned}$$

Example — exponential function

From this system we obtain, thanks to the mutual recursion law (38)

$$\begin{aligned} aux_x &\triangleq \langle e^x, \langle s2_x, h_x \rangle \rangle \\ &= \{ (38) \} \\ &\quad (\langle r, \langle s, t \rangle \rangle) \end{aligned}$$

for

$$\begin{aligned} r &= [\underline{1}, (+) \cdot \langle \pi_1, \pi_2 \cdot \pi_2 \rangle] \\ s &= [\underline{2}, suc \cdot \pi_1 \cdot \pi_2] \\ t &= [\underline{x}, \underbrace{(*) \cdot ((x/) \times id)}_u \cdot \pi_2] \end{aligned}$$

Example — exponential function

Next we apply the exchange law (29) to $\langle r, \langle s, t \rangle \rangle$ (twice):

$$\langle r, \langle s, t \rangle \rangle = [\langle \underline{1}, \langle \underline{2}, \underline{x} \rangle \rangle , \langle (+) \cdot \langle \pi_1, \pi_2 \cdot \pi_2 \rangle , \langle \text{suc} \cdot \pi_1 \cdot \pi_2, u \rangle \rangle]$$

Thanks to universal properties (31) and (22)² we obtain

$$\begin{aligned} \text{aux}_x \cdot \underline{0} &= \langle \underline{1}, \langle \underline{2}, \underline{x} \rangle \rangle \\ \text{aux}_x \cdot \text{suc} &= \langle (+) \cdot \langle \pi_1, \pi_2 \cdot \pi_2 \rangle , \langle \text{suc} \cdot \pi_1 \cdot \pi_2, u \rangle \rangle \cdot \text{aux}_x \\ e^x &= \pi_1 \cdot \text{aux}_x \end{aligned}$$

that is, we have calculated linear implementation

²For functions.

Example — exponential function

$$\begin{aligned} \text{exp } x \ n = & \text{ let } (e,b,c) = \text{aux } x \ n \\ & \text{ in } e \text{ where} \\ & \text{aux } x \ 0 = (1,2,x) \\ & \text{aux } x \ (i+1) = \text{let } (e,s,h) = \text{aux } x \ i \\ & \text{in } (e+h,s+1,(x/s)*h) \end{aligned}$$

which can be identified as the denotational semantics of a while loop, encoded below in the C programming language:

```
float exp(float x, int n)
{
    float e=1; int s=2; float h=x; int i;
    for (i=0;i<n+1;i++) {e=e+h;h=(x/s)*h;s++;}
    return e;
};
```

Summing up

- Algebra of Programming (**AoP**): calculating (“correct by construction”) programs from specifications
- Pointfree notation: Tarski’s *set theory without variables* [7]
- Kleene algebra of (typed) relations: arrows (not points) provide further structure while ensuring type checking
- *Ut faciant opus signa*:

[Symbolisms] “*have invariably been introduced to make things easy. [...] by the aid of symbolism, we can make transitions in reasoning almost mechanically by the eye, which otherwise would call into play the higher faculties of the brain. [...] Civilisation advances by extending the number of important operations which can be performed without thinking about them.*”

(Alfred Whitehead, 1911)

However

Despite textbooks such as [2], **Algebra of Programming** is still land of nobody. Why?

- Software theorists: too busy with their pre-scientific theories (if any)
- Algebraists: not sufficiently aware of program construction as a mathematical discipline
- Both: the required background (categories, allegories, etc) is most often found missing from undergrad curricula.

Selected topic of interest

- Pointfree notations are emerging elsewhere in the context of eg. digital signal processing (SPIRAL project, CMU [6]) which abstract linear signal transforms in terms of (index-free) matrix operators.
- Kleene algebras scale up to the corresponding **matrix Kleene algebras** [1]
- Parallel with relational algebra is obvious.
- Following a similar path, we want to investigate the “matrices as arrows” approach purported by **categories of matrices** (PhD project).
- We believe a better (typed!) calculus of (Kleene) matrix algebras will emerge which will improve reasoning about linear transforms in DSP, divide-and-conquer algorithms, etc.

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