

On the Design of a *Periodic* Table of VDM Specifications

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- Where is the borderline between invention and sheer routine-work in formal modelling?
- To answer this it is necessary a repository of specifications
- By factoring standard algorithms it is possible to identify elementary algorithm components
- The paper presents a analysis and classification of standard algorithm in a tabular structure (Periodic Table)

Motivation: factorization versus calculation

Consider the following equation

$$x = \frac{756}{792}$$

Solving it by calculation, with a brute force approach, the result is

$$x = \frac{756}{792} = 0.95454545\dots$$

Instead it is possible to represent each value of the fraction with a prime factorization

$$\begin{aligned}756 &= 2^2 \times 3^3 \times 7 \\792 &= 2^3 \times 3^2 \times 11\end{aligned}$$

Now the equation can be solved

$$x = \frac{756}{792} = \frac{2^2 \times 3^3 \times 7}{2^3 \times 3^2 \times 11} = 2^2 \times 2^{-3} \times 3^3 \times 3^{-2} \times 7 \times 11^{-1} = \frac{21}{22}$$

Divide-and-Conquer pattern

- Computing is related to problem solving
- General strategy to solve a problem is to divide it into tractable pieces

Merge Sort

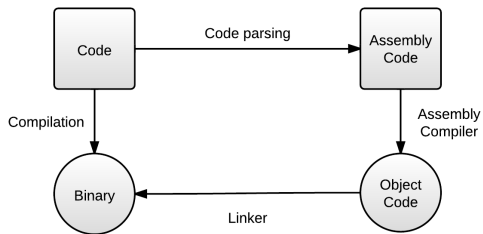
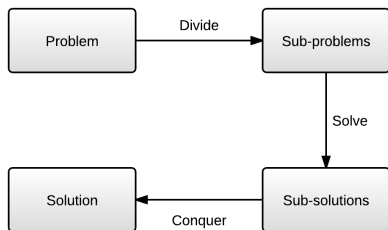
```
void mergesort(int low, int high) {  
    if (low < high) {  
        int middle = (low + high) / 2;  
        mergesort(low, middle);  
        mergesort(middle + 1, high);  
        merge(low, middle, high);  
    }  
}
```

Insertion Sort

```
void insertionSort(int[] arr) {  
    int i, j, newValue;  
    for (i=1; i < arr.length; i++) {  
        newValue = arr[i];  
        j = i;  
        while (j>0 && arr[j - 1]  
            > newValue) {  
            arr[j] = arr[j - 1];  
            j--;  
        }  
        arr[j] = newValue;  
    }  
}
```

Divide-and-Conquer pattern

- Computing is related to problem solving
- General strategy to solve a problem is to divide it into tractable pieces



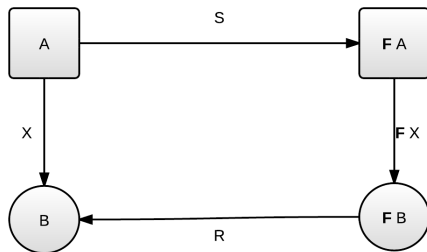
Relation approach to Divide-and-Conquer

- The Divide-and-Conquer pattern can be modelled in relation algebra

S: divide step

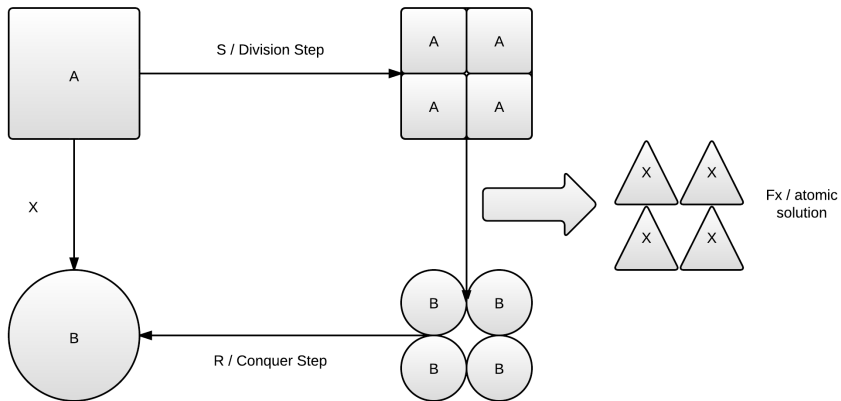
FX: solve step / atomic solution step

R: conquer step



$$X = R \cdot (FX) \cdot S \quad (1)$$

Relation approach to Divide-and-Conquer



Relation approach to Divide-and-Conquer

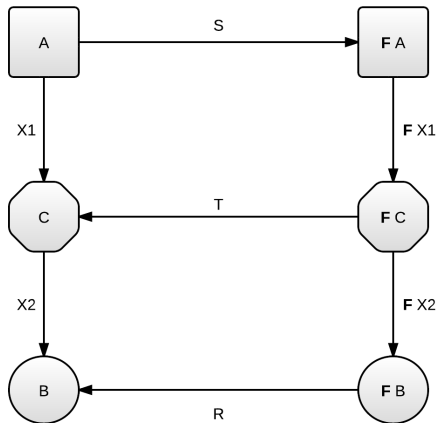
$$X = R \cdot (FX) \cdot S$$

Assuming that the algorithm can be divided into multiple steps

$$X = X1 \cdot X2$$

The model can be expanded with the following algebra

$$C \stackrel{T}{\leftarrow} FC$$



Relation approach to Divide-and-Conquer

S must be “well-founded” and T must be bijective over the data type defined by F

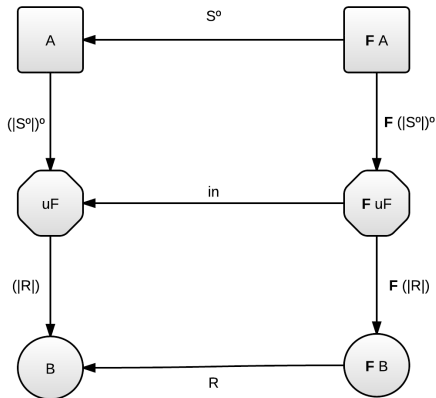
$$C = \mu F$$

μF is the virtual structure used internally by the algorithm

$$\mu F \xleftarrow{\text{in}} F(\mu F)$$

Applying this the solutions in terms of $(R \cdot FX \cdot S)$ is

$$\mu X.(R \cdot FX \cdot S) = (|R|) \cdot (|S^\circ|)^\circ$$



Example: merge sort

```
mergeSort : seq of int -> seq of int
mergeSort (l) ==
  cases l :
    [] -> l, -- | not considered in the example
    [e] -> l, -- | represented by singl
    other -> let l1 ^ l2 in set(l)
              be st abs(len l1 - len l2) < 2
              -- | represented by pconco
              in let l_l = mergeSort(l1)
                  l_r = mergeSort(l2)
                  in lmerge (l_l, l_r)
end;
```

Example: merge sort

Based on the expression $X = R \cdot (FX) \cdot S$ the merge sort algorithm can be defined as:

$$\text{mergeSort} = [\text{singl}, \text{lmerge} \cdot (\text{mergeSort} \times \text{mergeSort})] \cdot S$$

$$\text{mergeSort} = [\text{singl}, \text{lmerge}] \cdot (\text{id} + \text{mergeSort} \times \text{mergeSort}) \cdot S$$

Where it is possible to identify

$$R = [\text{singl}, \text{lmerge}]$$

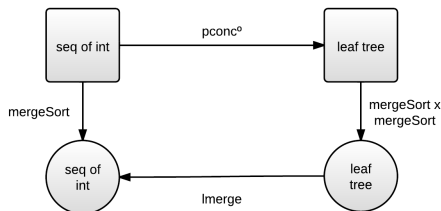
$$Ff = \text{id} + f \times f$$

$$FX = \text{int} + X \times X$$

(represents a Leaf Tree)

S is defined by extracting “what remains”

$$S = [\text{singl}, \text{pconc}]^\circ$$



- The paper presents a classification of several standard algorithm based on their implicit virtual structure
- The paper also presents a second table, a formal classification of *divide and conquer*

Conclusion

FX	$1 + X$	$1 + A \times X$	$A + X^2$	$1 + A \times X^2$	$(B \times A + B \times X)^*$
μF	<i>nat</i>	<i>seq of A</i>	<i>LTree</i>	<i>BTree</i>	<i>HTree</i>
$In \rightarrow Out$	Specifications				
$nat \rightarrow bool$	<i>odd</i> <i>even</i>				
$nat \rightarrow nat$		<i>square</i> <i>factorial</i>	<i>fibonacci</i> <i>doubleFactorial</i>		
$nat \rightarrow set\ of\ nat1$		<i>inseq</i>			
$seq\ of\ A \rightarrow seq\ of\ A$		<i>insertSort</i> <i>invSeq</i>	<i>mergeSort</i>	<i>quickSort</i>	
$seq\ of\ A \rightarrow bool$		<i>ordSeq</i>			
$seq\ of\ A \rightarrow set\ of\ A$		<i>elems</i>			
$seq\ of\ A \rightarrow set\ of\ nat1$		<i>inds</i>			
$seq\ of\ A \rightarrow Bag\ of\ A$		<i>seq2bag</i>			
$seq\ of\ A \rightarrow nat$		<i>len</i>			
$LTree \rightarrow bool$			<i>balLTree</i>		
$LTree \rightarrow nat$			<i>depthLTree</i>		
$LTree \rightarrow int$			<i>addLTree</i> <i>countLTree</i>		
$LTree \rightarrow seq\ of\ A$			<i>tips</i>		
$LTree \rightarrow LTree$			<i>invLTree</i>		
$BTree \rightarrow bool$				<i>ordBTree</i> <i>balBTree</i>	
$BTree \rightarrow nat$				<i>depthBTree</i>	
$BTree \rightarrow seq\ of\ A$				<i>preOrder</i> <i>inOrder</i> <i>postOrder</i>	
$BTree \rightarrow seq\ of\ seq\ of\ A$				<i>traces</i>	
$BTree \rightarrow BTree$				<i>invBTree</i>	
$set\ of\ A \rightarrow nat$		<i>card</i>			
$set\ of\ A \rightarrow seq\ of\ A$		<i>Set2seq</i>			
$set\ of\ bool \rightarrow bool$		\forall \exists			
$set\ of\ set\ of\ A \rightarrow set\ of\ A$		<i>duinion</i>			
$map\ A\ to\ B \rightarrow set\ of\ A$		<i>dom</i>			
$map\ A\ to\ B \rightarrow set\ of\ B$		<i>ran</i>			
$set\ of\ (map\ A\ to\ B) \rightarrow map\ A\ to\ B$		<i>merge</i>			
$PTree \rightarrow Bag\ of\ A$					<i>explode</i>
$FS \rightarrow map\ String\ to\ A$					<i>tar</i>
(Other)				<i>hamoi</i>	

Conclusion

FX	$1 + X$	$1 + A \times X$	$A + X^2$	$1 + A \times X^2$	$(B \times A + B \times X)^*$
μF	<i>nat</i>	<i>seq of A</i>	<i>LTree</i>	<i>BTree</i>	<i>HTree</i>
Carrier	F-(co)algebras				
<i>bool</i>	$\begin{matrix} [E, \neg] \\ [T, \neg] \end{matrix}$	$\begin{matrix} [E, \vee] \\ [T, \wedge] \end{matrix}$	$\begin{matrix} [E, \vee] \\ [T, \wedge] \end{matrix}$		
<i>nat</i>	$[0, \text{succ}]$	$\begin{matrix} [0, +] \\ \text{odds}^\circ \\ [1, *] \\ \text{nats}^\circ \end{matrix}$	$\begin{matrix} [\text{id}, +] \\ [\text{id}, *] \\ [1, +] \\ \text{fibd}^\circ \end{matrix}$	$\begin{matrix} [1, \text{bmul}] \\ [0, \text{badd}] \end{matrix}$	
<i>nat * nat</i>			dfact°		
<i>seq of A</i>		$\begin{matrix} [[], \text{cons}] \\ [[], \text{rcons}] \\ [[], \wedge] \end{matrix}$	$\begin{matrix} [\text{singl}, \wedge] \\ [\text{singl}, \text{pconc}] \\ [\text{singl}, \text{lmerge}] \end{matrix}$	$\begin{matrix} [[], \text{inord}] \\ [[], \text{pinord}] \\ [[], \text{prord}] \\ [[], \text{psord}] \end{matrix}$	
<i>LTree</i>			$\begin{matrix} \text{in} \\ \text{in} \cdot (\text{id} + \text{sw}) \end{matrix}$		
<i>BTree</i>				$\begin{matrix} \text{in} \\ \text{in} \cdot (\text{id} + \text{id} \times \text{sw}) \end{matrix}$	
<i>HTree</i>					<i>in</i>
<i>set of A</i>		$\begin{matrix} \text{ins} \\ \text{pins} \\ [0, \cup] \\ \text{ins} \cdot (\text{id} + \pi_1 \times \text{id}) \\ \text{ins} \cdot (\text{id} + \pi_2 \times \text{id}) \end{matrix}$	$[\lambda x. \{x\}, \cup]$	$[0, \text{bputs}]$	
<i>map A to B</i>		$\begin{matrix} \text{ins} \\ \text{pins} \\ [(\mapsto), \text{munion}] \end{matrix}$			
<i>PTree</i>					explit°
<i>Bag of A</i>					exjoin
<i>FileS</i>					tsplit°
<i>map String to A</i>					tjoin
<i>(Other)</i>				hsplit°	

End

Questions.