

```
//
void saveAlbumB (Albumo a, FILE *f)
{
    fwrite (&a, sizeof(a), 1, f);
}

```

```
int tamanho (Albumo a)
{
    return strlen(a.mum) + strlen(a.mome) + strlen(a.curs);

```

```
return strlen(a.mum) + strlen(a.mome) + strlen(a.curs);
}

```

```
//
void saveAlbumB (Albumo a, FILE *f)
{
    int aux;
    aux = strlen(a.mum);
    fwrite (&aux, sizeof(int), 1, f);
    fwrite (&a.mum, aux, 1, f);
    aux = strlen(a.mome);
    fwrite (&aux, sizeof(int), 1, f);
    fwrite (&a.mome, aux, 1, f);
    aux = ...
    fwrite (&a.curs, aux, 1, f);
}

```

```
Albumo readAlbumo (char *n)
{
    Albumo aux;
    int mbytes;
    fread (&mbytes, sizeof(int), 1, f);
    fread (&aux.mum, mbytes, 1, f);
    fread (&mbytes, sizeof(int), 1, f);
    fread (&aux.mome, mbytes, 1, f);
    fread (&mbytes, sizeof(int), 1, f);
    fread (&aux.curs, mbytes, 1, f);
}

```