

```
char * toUpper ( char *s)
```

```
{
```

```
char *aux;
```

```
int i=0;
```

```
aux = (char) malloc (sizeof(char) * (strlen(s)+1));
```

```
while (*s != '\0')
```

```
{ if (minuscula (*s))
```

```
{ aux[i] = s[i] - ('a' - 'A');
```

```
else
```

```
{ aux[i] = '\0';
```

```
return aux;
```

```
}
```

```
-----
```

```
char morada[50];
```

```
char *MORADA;
```

```
{
```

```
gets(morada);
```

```
MORADA = toUpper(morada);
```

```
{
```

