LEI - T - (59)

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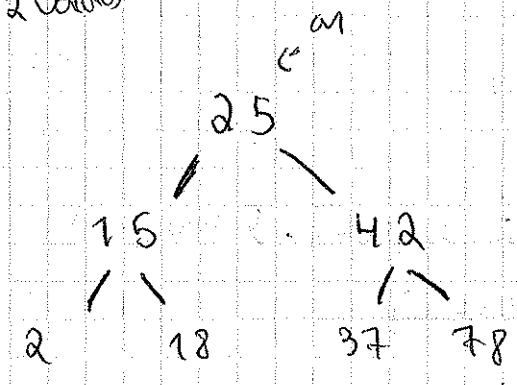
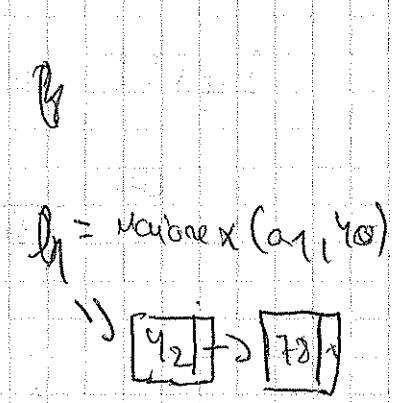
Sai para o teste a função inorder ~~imperativa~~ 2 valores

iterativa 2 valores






```
List maiores x (ArvBin a, int n)
{
    list aux = NULL;
    if(!a) return NULL;
    else
        if(a->valor<=n)
            return maiores x (a->dir, n);
        else
            return
                append (maiores x (a->esq, n), consLIST
                (maiores x (a->dir, n), a->valor));
}
```

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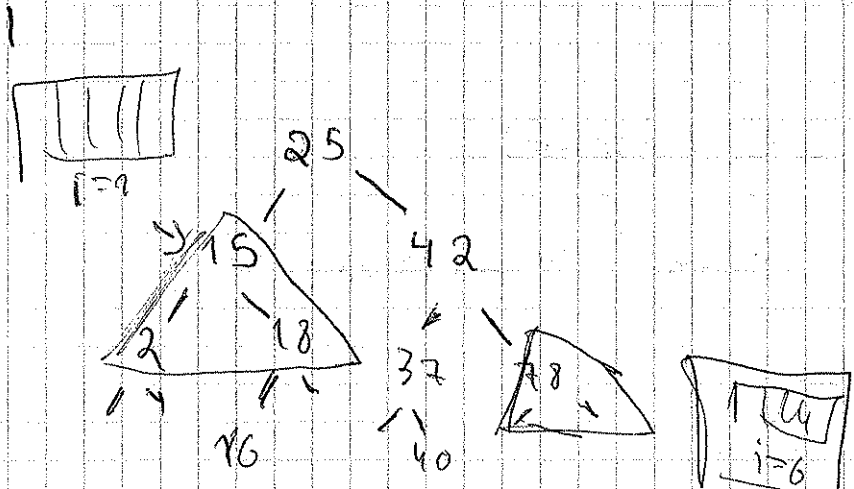
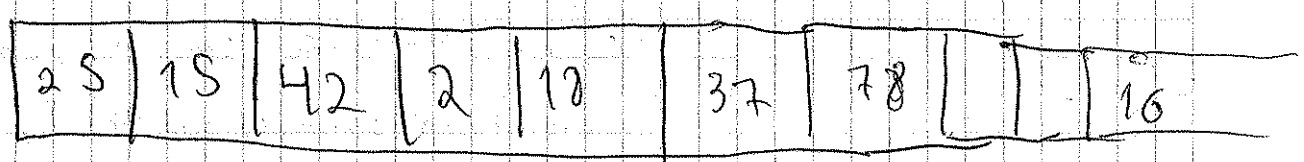
```
Lint consInt (Lint l, int n);
Lint append (Lint l, Lint w)
{ if (!l) return w;
  else
    { l->seg = append (l->seg, w);
      return L;
    }
}
```





i=2

Valor=42

Seg = 2 : 11

Liv = 2 it 2

2010-06-04

LEI - T - (61)

```
ArvBin    Arv2ABin(int a[])
{
  int i = 0;
  typedef struct  sABinEst
  {
     int  nodos [ MAXSize ];
     int ptr;
  } ABinEst;

ArvBin    Arv2Bin( ABinEst a)
~~ArvBin Cons ArvBin( ArvBin a, int i)~~

  if ( a.nodos [a.ptr] == -1)
          return NULL;

     else
        ...
```