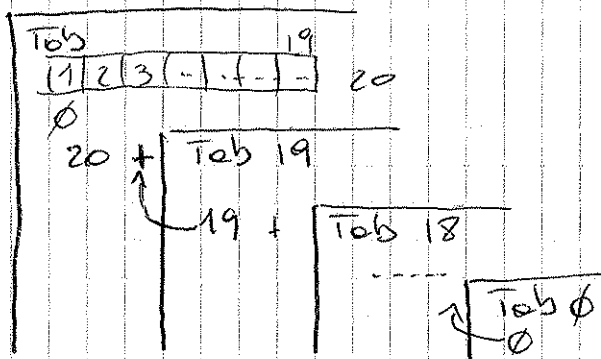


A mesma função mas recursivamente.

```

if (dim == 0)
    return 0;
else
    return A[dim-1] + some ( A, dim-1 );
}
    
```



Strings

```

char nome [60]; * nomez [60]; // caractere terminador: "\0"
char pal [ ] = "Ola";
    
```

```

X nome = nomez;
    
```

```

#include <string.h>
    
```

```

strlen (nome); // nº de caracteres de string
    
```

(Declaração strlen)

```

int strlen (char *s)
{
    int i = 0;
    while (*s != '\0')
        i++; s++;
    return i;
}
    
```

(Recursivamente)

```

int strlen (char *s)
{
    if (*s == '\0');
        return 0;
    else
        return 1 + strlen (s+1);
}
    
```

stepy (dest, origem)

stepy (nomez, nome)

[Faint, illegible handwriting on grid paper]