

# Compiling quantamorphisms for the IBM Q-Experience

IFIP WG2.1 meeting #77

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(joint work with A. Neri and R.S. Barbosa)



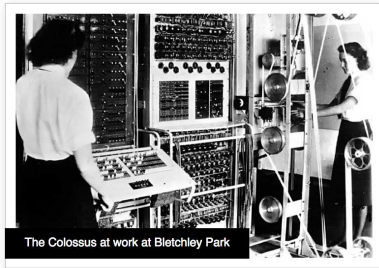
INESC TEC & University of Minho

# Context



- Bridging **U.Minho / INESC TEC / INL** (Braga, Portugal)
- Academic partner of the **IBM Quantum Network**

# Is History going to repeat itself?




**1944** (Colossus)



**2018** (IBM Q Experience)

# Quantum computing

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Phantasy — ?  
“Threat” — ?  
Opportunity — 



FP folk apt for it, as I will try to show

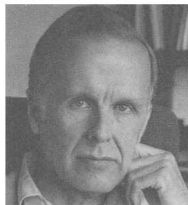


1978–2018

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## Can Programming Be Liberated from the von Neumann Style? A Functional Style and Its Algebra of Programs

John Backus  
IBM Research Laboratory, San Jose



Conventional programming languages are growing ever more enormous, but not stronger. Inherent defects at the most basic level cause them to be both fat and weak: their primitive word-at-a-time style of programming inherited from their common ancestor—the von Neumann computer, their close coupling of semantics to state transitions, their division of programming into a world of expressions and a world of statements, their inability to effectively use powerful combining forms for building new programs from existing ones, and their lack of useful mathematical properties for reasoning about programs.

*An alternative functional style of programming is*

40 years of the algebra of programs

# 1978–2018

Age of **MapReduce** predicted by John Backus

**MapReduce** in Backus' notation

$$(/g) \cdot (\alpha f)$$

**MapReduce** in “modern” notation

$$(|g) \cdot (\mathbf{fmap} f)$$

However,

*we are spending too much **energy** in all this...*

**Thermodynamics** — LANDAUER'S PRINCIPLE (“logically **irreversible** manipulation of information leads to an increase in entropy”).

## Reversible functions

**Reversibility** was not a concern in 1978.

**Program** design by source-to-source **transformation** (1980s) sought **efficiency** only.

Function  $g$  in

$$f \cdot g = id$$

is **injective** because it has a left inverse (which is surjective). Put in another way, via the **algebra of relations** :

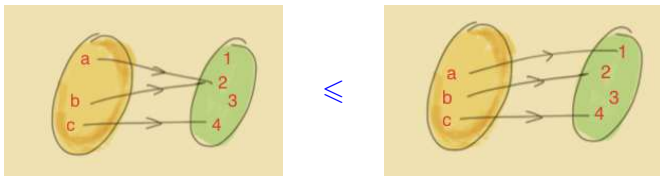
$$g \subseteq f^\circ$$

— converse of **functional** ( $f^\circ$ ) is **injective** (and smaller than injective is injective).

## Refine for injectivity

New concern — refine programs towards **injective** solutions.

Need for an **injectivity** (pre)order, e.g.



Since we need to compute **non-injective** operations anyway, these have to run inside injective “**envelopes**” delaying their **observation** as much as possible.

**Complementation** is one such possible envelope, behaving nicely wrt the required preorder.



## Comparing functions / relations for injectivity

Given a function  $f : A \rightarrow B$ , define its **converse** as the relation  $f^\circ : A \leftarrow B$  such that  $a f^\circ b \Leftrightarrow b = f a$ . Then

$$f \text{ **injective** } \Leftrightarrow f x = f x' \Rightarrow x = x'$$

abbreviates to:

$$f^\circ \cdot f \subseteq id$$

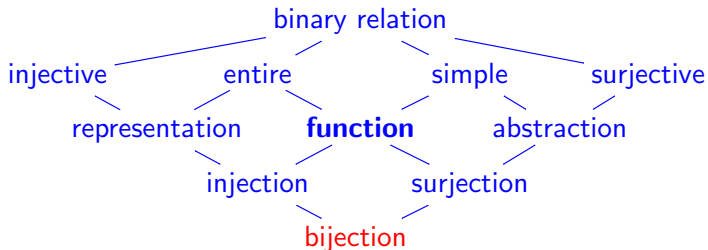
Moreover,  $g$  **less injective** than  $f$

$$g \leq f \Leftrightarrow f x = f x' \Rightarrow g x = g x'$$

simplifies to:

$$g \leq f \Leftrightarrow f^\circ \cdot f \subseteq g^\circ \cdot g$$

# The whole picture (relation 'bestiary')



where

$$R \text{ injective} \Leftrightarrow \underbrace{R^\circ \cdot R}_{\text{ker } R} \subseteq id \qquad R \text{ simple} \Leftrightarrow R^\circ \text{ injective}$$

$$R \text{ entire} \Leftrightarrow id \subseteq \underbrace{R \cdot R^\circ}_{\text{img } R} \qquad R \text{ surjective} \Leftrightarrow R^\circ \text{ entire}$$

## Relations as matrices

It helps if we depict relations using (Boolean) **matrices**, for

instance **negation** (a **bijection**)  $\neg =$  
$$\begin{array}{c|cc} & 0 & 1 \\ \hline 0 & 0 & 1 \\ 1 & 1 & 0 \end{array}$$

**exclusive-or** (surjective but not injective):  $(\dot{\vee}) =$  
$$\begin{array}{c|cccc} & 0 & 0 & 1 & 1 \\ \hline 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 & 0 \end{array}$$

and so on. Clearly:

- **Function** matrices have **exactly one** 1 in every column.
- **Bijections** are square matrices with exactly one 1 in every **column** and in every **row**.

## Going (more) injective

We are interested in exploiting the **injectivity** preorder,

$$R \leq S \Leftrightarrow \ker S \subseteq \ker R$$

as a **refinement ordering** guiding us towards more and more **injective** computations.

This ordering is rich in properties, for instance it is upper-bounded

$$R \triangleright S \leq X \Leftrightarrow R \leq X \wedge S \leq X \tag{1}$$

by relation **pairing**, which is defined in the expected way:

$$(b, c) (R \triangleright S) a \Leftrightarrow b R a \wedge c S a$$

In the case of functions:

$$(f \triangleright g) a = (f a, g a) \tag{2}$$

## Going (more) injective

Cancellation via (1) means that **pairing** always **increases injectivity**:

$$R \leq R \triangleright S \quad \text{and} \quad S \leq R \triangleright S. \quad (3)$$

(3) unfolds to  $\ker (R \triangleright S) \subseteq (\ker R) \cap (\ker S)$ , which is in fact an equality

$$\ker (R \triangleright S) = (\ker R) \cap (\ker S) \quad (4)$$

itself a corollary of the more general:

$$(R \triangleright S)^\circ \cdot (Q \triangleright P) = (R^\circ \cdot Q) \cap (S^\circ \cdot P) \quad (5)$$

Injectivity **shunting laws** also arise as Galois connections, e.g.

$$R \cdot g \leq S \quad \Leftrightarrow \quad R \leq S \cdot g^\circ$$

## Ordering functions by injectivity

Restricted to **functions**,  $(\leq)$  is **universally** bounded by

$$! \leq f \leq id$$

where  $! \leftarrow A$  is the unique function of its type.

- A function is **injective** iff  $id \leq f$ . Thus  $f \triangleright id$  is always **injective** (3).
- Two functions  $f$  e  $g$  are said to be **complementary** wherever  $id \leq (f \triangleright g)$ .<sup>1</sup>

For instance, the **projections**  $fst(a, b) = a$ ,  $snd(a, b) = b$  are complementary since  $fst \triangleright snd = id$ .

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<sup>1</sup>Cf. (Matsuda et al., 2007). Other terminologies are **monic pair** (Freyd and Scedrov, 1990) or **jointly monic** (Bird and de Moor, 1997).

## Minimal complements

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**Minimal complements** — Given  $f$ , suppose (a)  $id \leq f \triangleright g$ ; (b) if  $id \leq f \triangleright h$  and  $h \leq g$  then  $g \leq h$ .

Then  $g$  is said to be a **minimal complement** of  $f$  (Bancilhon and Spyratos, 1981).

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Minimal complements (not unique in general) characterize “*what is missing*” from the original function for **injectivity** to hold.

EXAMPLE: Non-injective  $\mathbf{2} \xleftarrow{\dot{\vee}} \mathbf{2} \times \mathbf{2} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$  has

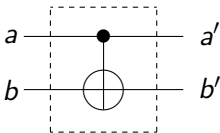
minimal complement  $\mathbf{2} \xleftarrow{fst} \mathbf{2} \times \mathbf{2} = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$ .

## Complementing ( $\dot{\vee}$ )

As is well-known, by complementing ( $\dot{\vee}$ ) with *fst*

$$\mathbf{2} \times \mathbf{2} \xleftarrow{\text{fst}^\nabla(\dot{\vee})} \mathbf{2} \times \mathbf{2} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

we get a **bijection** — the classical **CNOT** quantum gate:



$$\begin{cases} \text{cnot}(0, b) = (0, b) \\ \text{cnot}(1, b) = (1, \neg b) \end{cases}$$

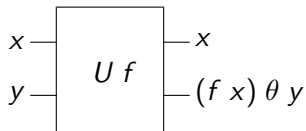


## Generic *fst*-complementation

Generalize  $\dot{\vee}$  to monoid  $(A; \theta, 0)$  such that:<sup>2</sup>

$$x \theta x = 0 \tag{6}$$

Then



$$U f : (A \rightarrow B) \rightarrow (A \times B) \rightarrow (A \times B)$$

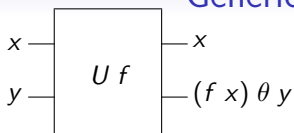
$$U f = fst \triangleright (\theta \cdot (f \times id))$$

is reversible for **any**  $f : A \rightarrow B$ .

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<sup>2</sup>There should be a name for this but I can't remember it now.

## Generic *fst*-complementation



**bijection** because it is its self inverse:

$$(U f) \cdot (U f) = id$$

$$\Leftrightarrow \{ U f (x, y) = (x, (f x) \theta y) \}$$

$$U f (x, (f x) \theta y) = (x, y)$$

$$\Leftrightarrow \{ \text{again } U f (x, y) = (x, (f x) \theta y) \}$$

$$(x, (f x) \theta ((f x) \theta y)) = (x, y)$$

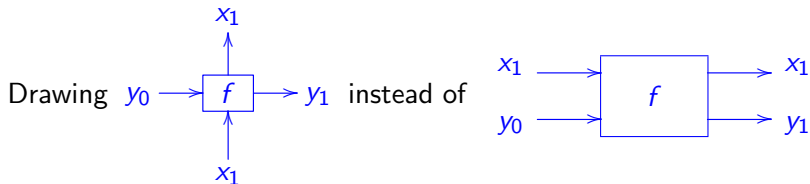
$$\Leftrightarrow \{ \theta \text{ is associative and } x \theta x = 0 \}$$

$$(x, 0 \theta y) = (x, y)$$

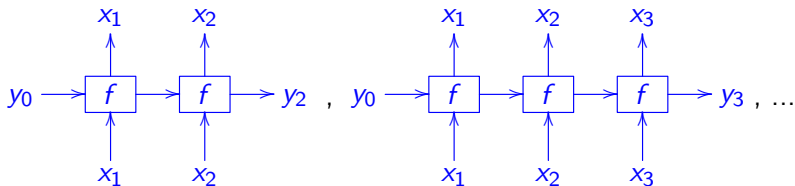
$$\Leftrightarrow \{ 0 \theta x = x \}$$

$$(x, y) = (x, y)$$

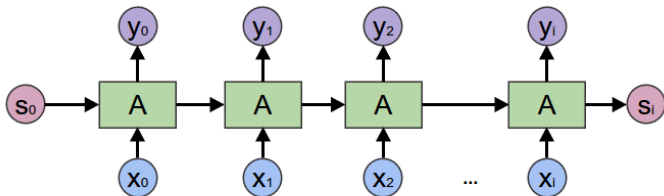
# Chaining *fst*-complemented computations



one may think of **chaining** such computations,



## Similar construction in neural networks



(RNN = accumulating maps<sup>3</sup>)

Yes — `mapAccumR` in Haskell 😊

How is **injectivity** ensured?

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<sup>3</sup>Source: **Neural Networks, Types, and Functional Programming** by C. Olah, 2015.

# The role of $A \xleftarrow{fst} A \times B$

$fst$ -complementation,

$$id \leqslant fst \triangleright f$$

means

$$f(a, b) = f(a, b') \Rightarrow b = b'$$

i.e. it means  $f$  **injective** on the **second** argument once the **first** is fixed.

Moreover,  $A \times B \xrightarrow{fst} A$  paired with a function of type  $A \times B \longrightarrow B$  makes room (type-wise) for a **bijection** of type  $A \times B \longrightarrow A \times B$ .

Can  $(fst \triangleright \_)$  be extended **recursively**?

## Towards (constructive) recursive complementation

Suppose we want to offer **arbitrary**  $k : A \rightarrow B$  in a **bijection** “envelope” (**injectivity** alone does not work for e.g. quantum computing, as we shall see).

The “smallest” (**generic**) type for such an enveloped function is  $A \times B \rightarrow A \times B$ .

Now suppose  $k$  is a **recursive** function, e.g.  $k = \mathbf{foldr} \bar{f} b$ , for  $f : A \times B \rightarrow B$ , that is

$$k : A^* \rightarrow B$$

$$k [] = b$$

$$k (a : x) = f (a, k x)$$

How do we “constructively” build the corresponding (**recursive**, **bijection**) envelope of type  $A^* \times B \rightarrow A^* \times B$ ?

## Going general (folds)

Let us define  $\llbracket f \rrbracket$  such that  $k = \mathbf{foldr} \bar{f} b x = \llbracket f \rrbracket (x, b)$ , that is:

$$\llbracket f \rrbracket ([], b) = b$$

$$\llbracket f \rrbracket (a : x, b) = f (a, \llbracket f \rrbracket (x, b))$$

Thus

$$\begin{array}{ccc}
 A^* \times B & \xleftarrow{\alpha} & B + A \times (A^* \times B) \\
 \llbracket f \rrbracket \downarrow & & \downarrow id + id \times \llbracket f \rrbracket \\
 B & \xleftarrow{[id, f]} & B + A \times B
 \end{array}$$

As usual,

$$X + Y = \{i_1 x \mid x \in X\} \cup \{i_2 y \mid y \in Y\}$$

is **disjoint** union of  $X$  and  $Y$  — assuming  $i_1 \cdot i_2^\circ = \perp$  — and  $[R, S]$  is the **unique** relation  $X$  such that  $X \cdot i_1 = R$  and  $X \cdot i_2 = S$ .

## Towards reversible folds

**NB:**

$$A^* \times B \xleftarrow{\alpha} B + A \times (A^* \times B)$$

is the isomorphism

$$\alpha = [nil \nabla id, (cons \times id) \cdot \mathbf{a}] \quad (7)$$

where

$$(A \times B) \times C \xleftarrow{\mathbf{a}} A \times (B \times C) = (id \times fst) \nabla (snd \cdot snd) \quad (8)$$

Functions

$$nil \_ = []$$

$$cons (a, x) = a : x$$

are the components of the initial algebra of lists  $\mathbf{in} = [nil, cons]$ .



## Universal property

We actually need something more general:

$$\begin{array}{ccc}
 A^* \times B & \xleftarrow{\alpha} & B + A \times (A^* \times B) \\
 \langle h \rangle \downarrow & & \downarrow id + id \times \langle h \rangle \\
 C & \xleftarrow{h} & B + A \times C
 \end{array}$$

**Universal** property

$$k = \langle h \rangle \Leftrightarrow k \cdot \alpha = h \cdot \mathbf{F} k \quad (9)$$

where  $\mathbf{F} f = id + id \times f$ .

From (9,8) one infers

$$A^* \xleftarrow{fst} A^* \times B = \langle \mathbf{in} \rangle \quad (10)$$

## Promoting complementation

Suppose **non-injective**  $f : A \times B \rightarrow B$  is complemented by  $\text{fst} : A \times B \rightarrow A$ . The following diagram shows how to use **injective**  $\text{fst} \nabla f$  to build an envelope for **foldr**  $\bar{f}$ :

$$\begin{array}{ccc}
 A^* \times B & \xleftarrow{\alpha} & B + A \times (A^* \times B) \\
 \text{((h))} \downarrow & & \downarrow \text{id} + \text{id} \times \text{((h))} \\
 A^* \times B & \xleftarrow[h]{\alpha} & B + A \times (A^* \times B) \\
 & \swarrow \alpha & \nwarrow \Phi(\text{fst} \nabla f) \\
 & B + A \times (A^* \times B) &
 \end{array}$$

where

$$\Phi x = \text{id} + (\mathbf{xI} \cdot (\text{id} \times x) \cdot \mathbf{xI})$$

resorting to isomorphism  $A \times (B \times C) \xrightarrow{\mathbf{xI}} B \times (A \times C)$ .

## Promoting complementation

Note that  $\text{fst} \nabla \llbracket [id, f] \rrbracket$  also has type  $A^* \times B \rightarrow A^* \times B$ , recall

$$\begin{array}{ccc}
 A^* \times B & \xleftarrow{\alpha} & B + A \times (A^* \times B) \\
 \downarrow k & & \downarrow id + id \times k = \mathbf{F} k \\
 B & \xleftarrow{[id, f]} & B + A \times B
 \end{array}
 \quad k = \llbracket [id, f] \rrbracket$$

How do

$$\llbracket \alpha \cdot \Phi(\text{fst} \nabla f) \rrbracket \quad \text{and} \quad \text{fst} \nabla \llbracket [id, f] \rrbracket$$

compare to each other?

Knowing by (10) that  $\text{fst} = \llbracket \mathbf{in} \rrbracket$  we appeal to the popular loop-intercombination law known as “**banana-split**”:

$$\llbracket f \rrbracket \nabla \llbracket g \rrbracket = \llbracket (f \times g) \cdot (\mathbf{F} \text{fst} \nabla \mathbf{F} \text{snd}) \rrbracket \tag{11}$$

# Promoting complementation

We reason:

$$\begin{aligned}
 & \text{fst} \nabla \llbracket [id, f] \rrbracket \\
 = & \quad \{ \text{banana-split} \} \\
 & \llbracket (\mathbf{in} \times [id, f]) \cdot (\mathbf{F} \text{fst} \nabla \mathbf{F} \text{snd}) \rrbracket \\
 = & \quad \{ \text{pairing laws (products)} \} \\
 & \llbracket [nil, cons \cdot (id \times fst)] \nabla [id, f \cdot (id \times snd)] \rrbracket \\
 = & \quad \{ \text{exchange law} \} \\
 & \llbracket [nil \nabla id, (cons \cdot (id \times fst)) \nabla (f \cdot (id \times snd))] \rrbracket \\
 = & \quad \{ \text{products ; } \mathbf{a} \cdot \mathbf{a}^\circ = id \} \\
 & \llbracket \underbrace{\alpha \cdot \mathbf{a}^\circ \cdot (id \times fst) \nabla (f \cdot (id \times snd))}_{\Phi (fst \nabla f)} \rrbracket \tag{12}
 \end{aligned}$$

## Promoting complementation

Thus

$$fst \triangleright \llbracket [id, f] \rrbracket = \llbracket \alpha \cdot (\Phi (fst \triangleright f)) \rrbracket \quad (13)$$

Clearly,  $\Phi$  preserves injectivity, as does  $\llbracket - \rrbracket$  (details in the appendix).

Summary:

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$$fst \triangleright f \text{ injective} \Rightarrow \llbracket \alpha \cdot (\Phi (fst \triangleright f)) \rrbracket \text{ injective}$$


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That is, *fst*-complementation of  $f$  in  $k = \mathbf{foldr} \bar{f} b$  is promoted to the *fst*-complementation of the fold itself.

*fst*-complement **propagated** inductively.

## In standard Haskell

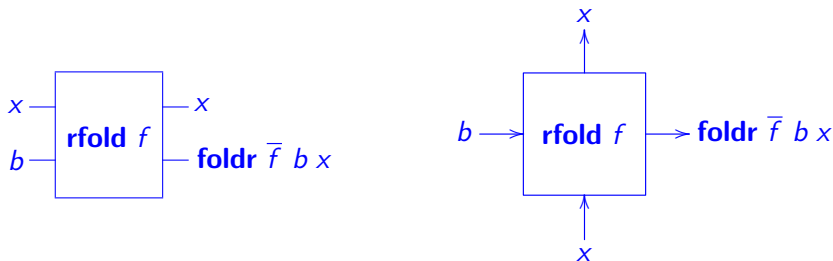
In standard Haskell, we can rely on the reversibility of

**rfold**  $:: (a \rightarrow b \rightarrow b) \rightarrow ([a], b) \rightarrow ([a], b)$

**rfold**  $f ([], b) = ([], b)$

**rfold**  $f (a : x, b) = (a : x, f a b)$

provided  $f$  is complemented by  $\bar{f}$ :



## Going quantum

Recall that **functions** can be represented by matrices, eg. **controlled-not**:

$$\begin{cases} \text{cnot}(0, b) = (0, b) \\ \text{cnot}(1, b) = (1, \neg b) \end{cases} = \begin{array}{c|cccc} & (0,0) & (0,1) & (1,0) & (1,1) \\ \hline (0,0) & 1 & 0 & 0 & 0 \\ (0,1) & 0 & 1 & 0 & 0 \\ (1,0) & 0 & 0 & 0 & 1 \\ (1,1) & 0 & 0 & 1 & 0 \end{array}$$

Now think of a  
**probabilistic**

“evolution” of *cnot*:

$$\begin{array}{c|cccc} & (0,0) & (0,1) & (1,0) & (1,1) \\ \hline (0,0) & 1 & 0 & 0 & 0 \\ (0,1) & 0 & \frac{1}{2} & 0 & 0 \\ (1,0) & 0 & \frac{1}{2} & 0 & 1 \\ (1,1) & 0 & 0 & 1 & 0 \end{array}$$

## Going quantum

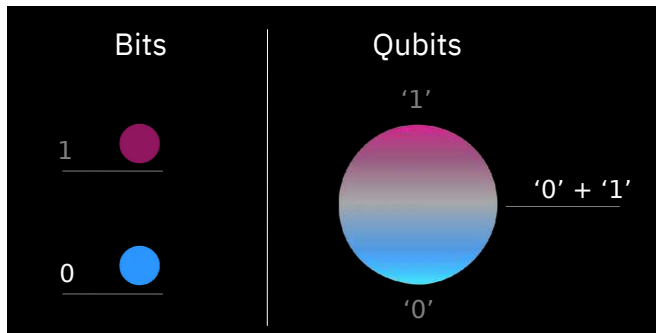
Moving further to **quantum** corresponds to generalizing probabilities to **amplitudes**, for instance

$$\text{bell} = \begin{array}{c|cccc} & \begin{pmatrix} 0 \\ 0 \end{pmatrix} & \begin{pmatrix} 0 \\ 1 \end{pmatrix} & \begin{pmatrix} 1 \\ 0 \end{pmatrix} & \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ \hline \begin{pmatrix} 0 \\ 0 \end{pmatrix} & \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} & 0 \\ \begin{pmatrix} 0 \\ 1 \end{pmatrix} & 0 & \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ \begin{pmatrix} 1 \\ 0 \end{pmatrix} & 0 & \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} \\ \begin{pmatrix} 1 \\ 1 \end{pmatrix} & \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} & 0 \end{array}$$

Amplitudes are **complex** numbers indicating the **superposition** of information at quantum information level.



# Quantum information



Credits: IBM Research AI & Q

## Going quantum

Quantum programs (**QP**) are made of elementary units called quantum **gates**, for instance the so-called **Hadamard** gate,

$$had = \begin{array}{c|cc} & 0 & 1 \\ \hline 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 1 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{array}$$

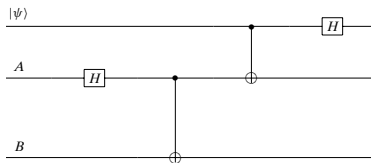
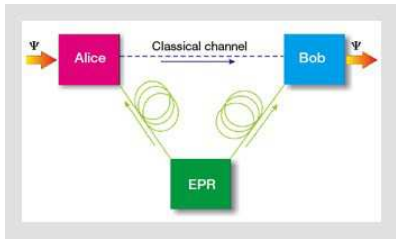
which is a component of the previous example.

The approach is compositional, using two main combinators — **composition** ( $\cdot$ ) and (tensor) **product** ( $\otimes$ ).

Functional programmers (**FP**) familiar with pointfree (or monadic) notation are particularly well-positioned to understand **QP**.

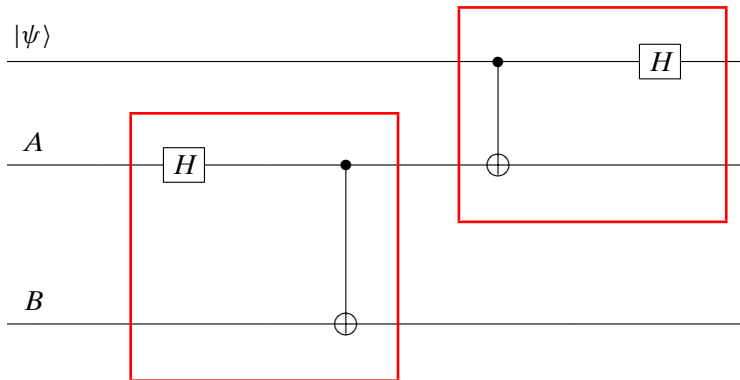
# Quantum abstraction

Bird's-eye view of the **structure** of a famous example (the “Alice” part of the teleportation protocol):

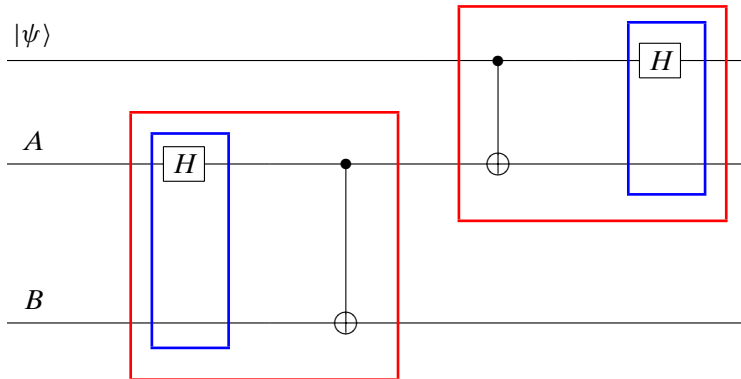


(Cf. **entangled** photon pairs)

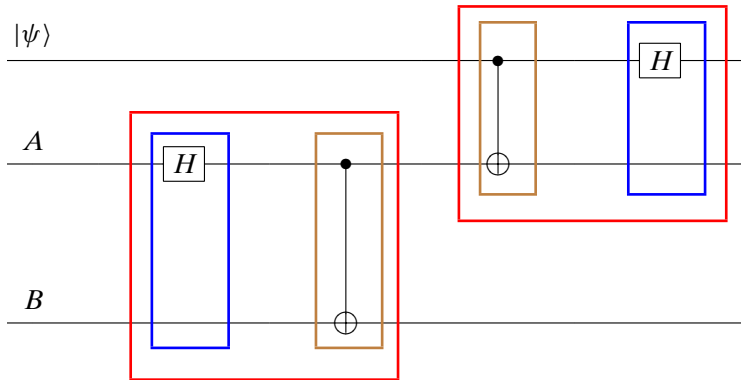
# Quantum abstraction



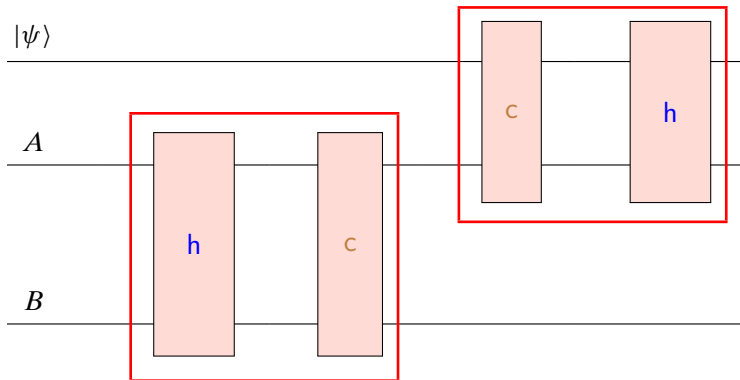
# Quantum abstraction



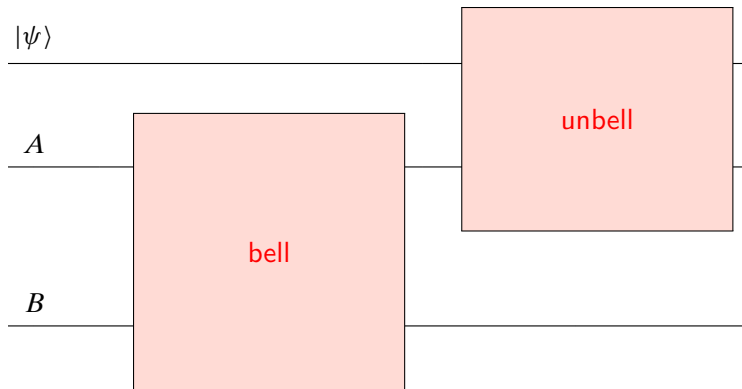
# Quantum abstraction



# Quantum abstraction



## Quantum abstraction



So

$$alice = (unbell \otimes id) \cdot \mathbf{a} \cdot (id \otimes bell) \quad (14)$$

where  $bell = cnot \cdot (had \otimes id)$ .



## Quantum abstraction (monadic)

It turns out that

$$alice = (unbell \otimes id) \cdot a \cdot (id \otimes bell)$$

can also be written

```
alice (c, (a, b)) =  
  do {  
    (a', b') ← bell (a, b);  
    (c', a'') ← unbell (c, a');  
    return (c', (a'', b'))  
  }
```

— just standard **monadic** programming 😊

Where is the **quantum** part gone? Details next.

# Monads for quantum programming

Back to the **Hadamard** gate,

$$had = \begin{array}{c|cc} & 0 & 1 \\ \hline 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 1 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{array}$$

note that it can be written *pointwise* as

$$had :: \mathbf{2} \rightarrow \mathit{Vec} \mathbf{2}$$

$$had \ 0 = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$had \ 1 = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

or even as

$$had :: \mathbf{2} \rightarrow \mathit{Vec} \mathbf{2}$$

$$had \ 0 = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

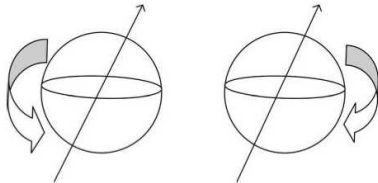
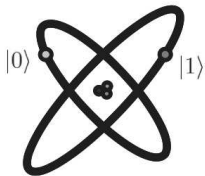
$$had \ 1 = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

defining

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

— the two possible states of a bit (Dirac's notation).

## Physics (again) making it happen...



but this time it sounds far more challenging — particle **spins**, **ion traps**, ...

*"(...) the implementation of quantum computing machines represents a formidable challenge to the communities of engineers and applied physicists." (Yanofsky and Mannucci, 2008)*

**IBM**, **Google**, **Microsoft** are all investing a lot on such (quantum) physics!

# Monads for quantum programming

$\text{Vec } A$  represents the datatype of all complex-valued vectors with base  $A$ .

Thus  $A \rightarrow \text{Vec } B$  is a function representing a **matrix** of type  $A \rightarrow B$ .

In **QP** there is a restriction, though:  $f : A \rightarrow \text{Vec } B$  must represent a **unitary transformation**.

---

*A  $\mathbb{C}$ -valued matrix  $U$  is unitary iff  $U \cdot U^\dagger = U^\dagger \cdot U = id$ , where  $U^\dagger$  is the **conjugate transpose** of  $U$ .*

---

Compare with

$$f \cdot f^\circ = f^\circ \cdot f = id$$

— **isomorphisms** are exactly the **classical** unitary transformations.

# Quantamorphisms

$\mathit{Vec} A$  is a monad whose Kleisli arrows are the matrices that we have seen before.

Everything goes smoothly when we interpret the diagrams before in the Kleisli, extending **bijections** to **unitary transformations**.

We can encode the categorial operations monadically, as we know, namely the **tensor** product

$$\begin{aligned} \otimes & : (A \rightarrow \mathit{Vec} X) \rightarrow (B \rightarrow \mathit{Vec} Y) \rightarrow (A \times B) \rightarrow \mathit{Vec} (X \times Y) \\ (f \otimes g) (a, b) & = \mathbf{do} \{ \\ & \quad x \leftarrow f \ a; \\ & \quad y \leftarrow g \ b; \\ & \quad \mathbf{return} \ (x, y) \} \end{aligned}$$

Note that  $\mathbf{return} \ a = |a\rangle$ .

# Quantamorphisms

So we can encode “*quantamorphisms*” as monadic programs, for instance

```

⊔ · ⊓ :: ((a, b) → Vec (c, b)) → ([a], b) → Vec ([c], b)
⊔ f ⊓ ([], b) = return ([], b)
⊔ f ⊓ (h : t, b) = do {
  (t', b') ← ⊔ f ⊓ (t, b);
  (h'', b'') ← f (h, b');
  return (h'' : t', b'')
}

```

It controls **qubit**  $b$  according to a **list** of classical bits using the **quantum** operator  $f$  (unitary). The outcome is unitary.

# Quantamorphisms

Suppose we use *bell* to control the input qubit (much superposition expected!). We may check what comes out, for instance, in **GHCi**:

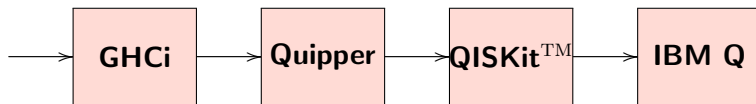
$$\llcorner \textit{bell} \lrcorner ([0, 1, 1, 1], 0) =$$

([0, 0, 0, 0], 0)	0.24999997
([1, 0, 0, 0], 0)	-0.24999997
([0, 1, 0, 0], 0)	-0.24999997
([1, 1, 0, 0], 0)	0.24999997
([0, 0, 1, 0], 0)	-0.24999997
([1, 0, 1, 0], 0)	0.24999997
([0, 1, 1, 0], 0)	0.24999997
([1, 1, 1, 0], 0)	-0.24999997
([0, 0, 0, 1], 0)	0.24999997
([1, 0, 0, 1], 0)	-0.24999997
([0, 1, 0, 1], 0)	-0.24999997
([1, 1, 0, 1], 0)	0.24999997
([0, 0, 1, 1], 0)	-0.24999997
([1, 0, 1, 1], 0)	0.24999997
([0, 1, 1, 1], 0)	0.24999997
([1, 1, 1, 1], 0)	-0.24999997

Instead of simulating, how does one “compile”  $\llcorner \textit{bell} \lrcorner$  towards a quantum device?

## How does it compile?

Tool-chain:



- **GHCi** — depending on the resources (number of qubits available), we select a range of values of the input that can be *represented* in such resources, generate the corresponding **unitary matrix**
- **Quipper** (Green et al., 2013) — generates the **quantum circuit** from such a matrix
- **QISKit** — Python interface to the hardware, adding error-correction extra circuitry
- **IBM-Q** — the actual hardware where **QISKit** runs its code.



# IBM Q-experience devices

## IBM Q > Experience

> **IBM Q 20 Tokyo** [ibmq\_20\_tokyo]

> **IBM Q 20 Austin** [q51\_1]

> **IBM Q 16 Rueschlikon** [ibmqx5]

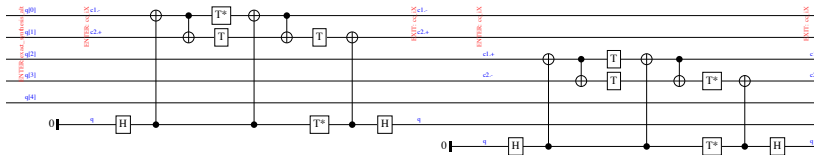
> **IBM Q 5 Tenerife** [ibmqx4]

> **IBM Q 5 Yorktown** [ibmqx2]

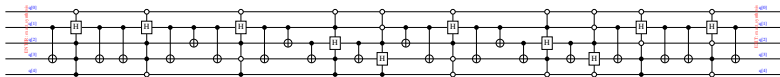


# Quantum circuit

First part of quantum circuit generated from the given program:



Simpler example —  $(had \otimes id)$  compiles to a much simpler circuit:



*(With thanks to: Ana Neri, Afonso Rodrigues, Rui S. Barbosa)*

# Running the circuits on IBM-Q

Each job performs 1000 runs for the given input provided and returns the outcome of the measurements, see aside.

Relatively high percentage of errors, still.

## 2 em máquina real:

```
In [34]: backend = 'ibmqx2' # Backend where you execute your progr
circuits = ['Circuit'] # Group of circuits to execute
shots = 1024 # Number of shots to run the program
max_credits = 3 # Maximum number of credits to spe
qp.set_api(Qconfig.APIToken, Qconfig.config['url']) # set t

result_real = qp.execute(circuits, backend, shots=shots, ma
```

```
In [35]: result_real.get_counts('Circuit')
```

```
Out[35]: {'00000': 79,
          '00001': 47,
          '00010': 285,
          '00011': 92,
          '00100': 80,
          '00101': 42,
          '00110': 328,
          '00111': 71}
```

```
"00110" 32.0%
"00010" 27.8%
"00011" 9.0%
"00100" 7.8%
"00000" 7.7%
"00111" 6.9%
"00001" 4.6%
"00101" 4.1%
```

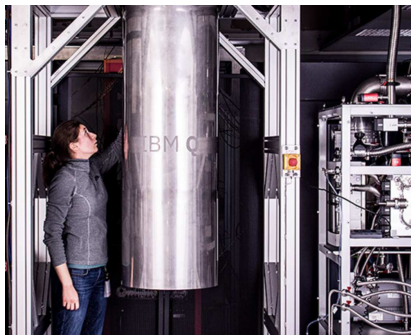
## Wrapping up

**Quantamorphisms** —  
recursive quantum  
programming strategies  
dispensing with  
**measurements**.

Simpler semantics.

Emphasis on **structural control**. But the concept is still very **experimental**.

Towards **correct by construction** reversible/quantum programs.



Source: IBM Q Experience website

## Wrapping up

Current MSc work by Ana Neri — “proof of concept” .

Experimental — needs a lot of work on both the theory and practical sides.

Carries further previous WG2.1 work in this field, recall e.g. *Quantum functional programming* by Mu and Bird (2001).

Many open questions, eg.

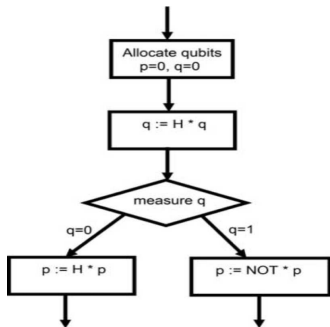
*How far can we go **without** measuring quantum states?*

Cf. **if \_ then \_ else** 's...

# Conditionals: to measure or not to measure...

Compare<sup>4</sup>

with



```

fig7_4 h (p, q) = do {
  q' ← had q;
  p' ← if q'
    then return (¬ p)
    else had p;
  return (p', q')
}
  
```

Conditional on the left does not interfere with the quantum effect — but, it is the same thing as measuring the state and taking decisions?

<sup>4</sup>Fig.7.4 of (Yanofsky and Mannucci, 2008), page 236.

# Annex



# Proof of (10)

$$fst = \langle \mathbf{in} \rangle$$

$$\Leftrightarrow \{ (9) \}$$

$$fst \cdot \alpha = \mathbf{in} \cdot (id + id \times fst)$$

$$\Leftrightarrow \{ \mathbf{in}; \text{coproducts} \}$$

$$fst \cdot \alpha = [nil, cons \cdot (id \times fst)]$$

$$\Leftrightarrow \{ \text{definition of } \alpha \text{ and } \mathbf{a} \}$$

*true*

□

## Annex — $\llbracket \_ \rrbracket$ preserves injectivity

Let  $k = \llbracket f \rrbracket$ . By the UP (9),  $k = f \cdot (\mathbf{F} k) \cdot \alpha^\circ$ . We calculate  $K = \ker k$  assuming  $\ker f = id$ :

$$\begin{aligned}
 K &= k^\circ \cdot k \\
 \Leftrightarrow & \quad \{ \text{unfold } f \cdot \mathbf{F} k \cdot \alpha^\circ \} \\
 K &= \alpha \cdot \mathbf{F} k^\circ \cdot f^\circ \cdot f \cdot \mathbf{F} k \cdot \alpha^\circ \\
 \Leftrightarrow & \quad \{ \text{assumption: } f^\circ \cdot f = id \} \\
 K &= \alpha \cdot \mathbf{F} k^\circ \cdot \mathbf{F} k \cdot \alpha^\circ \\
 \Leftrightarrow & \quad \{ \mathbf{F} (R \cdot S) = (\mathbf{F} R) \cdot (\mathbf{F} S) \text{ and } \mathbf{F} R^\circ = (\mathbf{F} R)^\circ \} \\
 K &= \alpha \cdot \mathbf{F} (k^\circ \cdot k) \cdot \alpha^\circ \\
 \Leftrightarrow & \quad \{ K = k^\circ \cdot k; \text{UP (for relations)} \} \\
 K &= \llbracket \alpha \rrbracket \\
 \Leftrightarrow & \quad \{ \text{Reflexion: } \llbracket \alpha \rrbracket = id \} \\
 K &= id
 \end{aligned}$$

## Checking $g$ (12)

Recall  $g(a, (x, b)) = (a, (x, f(a, b)))$  in:

$$\begin{aligned} & \mathbf{a}^\circ ((id \times fst) \triangleright (f \cdot (id \times snd)) (a, (x, b))) \\ = & \quad \{ \text{composition; } fst \text{ and } snd \text{ projections} \} \\ & \mathbf{a}^\circ ((a, x), f(a, b)) \\ = & \quad \{ \text{associate to the right isomorphism } \mathbf{a}^\circ \} \\ & (a, (x, f(a, b))) \end{aligned}$$

□

# Proof of (10)

$$fst \cdot \alpha = [nil, cons \cdot fst \cdot a]$$

$$\Leftrightarrow \{ (8) \}$$

$$fst \cdot \alpha = [nil, cons \cdot (id \times fst)]$$

$$\Leftrightarrow \{ +-absorption \}$$

$$fst \cdot \alpha = [nil, cons] \cdot (id + id \times fst)$$

$$\Leftrightarrow \{ \mathbf{in} = [nil, cons]; \text{universal property (9)} \}$$

$$A^* \xleftarrow{fst} A^* \times B = \langle \mathbf{in} \rangle$$

□

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