#### What is an MSc "Thesis"

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# **Preamble**

## Context: Learning cycles

BSc — 1st cycle: student expected to learn and apply **general**, well-established theories

The "repeat" phase

MSc — 2nd cycle: student expected to learn **specialized** theories and build solutions from them

The "build" phase

PhD — 3rd cycle: student (who thinks she/he can do better than his former teachers) expected to pursue a new **conjecture** (thesis) and provide scientific evidence of it

The "create" ("invent") phase

## Mind the terminology

MSc, PhD — post-graduation academic **degrees** 

MSc, PhD thesis — a scientific **result** (from the Greek  $\theta \varepsilon \sigma \iota \zeta$  = position)

MSc, PhD project — an action, **initiative** taking time (from the Latin *proicere* = throw forth)

MSc, PhD dissertation — a piece of **text**, originally a discourse (from the Latin dissertatio < disserere = discuss)

## Doing a post-graduation course

Post-grad **projects** are a standard way of advancing human **knowledge**.

Post-grad programmes range over the

- human (social) sciences
- natural sciences
- · exact sciences.

However, what does "science" mean? What tells science apart from other forms of human knowledge?

Post-grad students cannot ignore these questions!

### Science? Pre-science?

In an excellent book on the history of scientific technology,

"How Science Was Born in 300BC and Why It Had to Be Reborn" (Springer, 2003),

#### Lucio Russo writes:

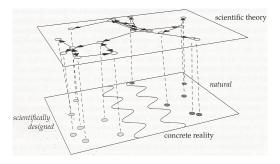
The immense usefulness of exact science consists in providing models of the real world within which there is a guaranteed method for telling false statements from true. (...) Such models, of course, allow one to describe and predict natural phenomena, by translating them to the theoretical level via correspondence rules, then solving the "exercises" thus obtained and translating the solutions obtained back to the real world.

Disciplines unable to build themselves around "exercises" are regarded as **pre-scientific**.



## Scientific engineering (e = m + c)

#### Also from Russo's book:



Vertical lines mean abstraction, horizontal ones mean calculation:

engineering = 
$$\underline{m}$$
odel first, then  $\underline{c}$ alculate  $(e = m + c)$ 



### Example

Natural phenomena — planetary motion, objects falling down...

**Correspondence rules** — Newton (1642-1727)'s laws of mechanics and gravitation stemming from **model** 

$$F = G \frac{mM}{d^2}$$

"Exercises" — Earth gravitational field,

$$g = \frac{GM}{R^2}$$

then F = gm, then  $F = m\frac{dv}{dt}i = ma$ , then...(you know the rest!)

**Translation back to the real world** — ballistics, space missions, satellite technology, etc

## Computer science — back to 45 years ago

Phrase **software engineering** seems to date from the Garmisch NATO conference in 1968:

In late 1967 the Study Group recommended the holding of a working conference on Software Engineering. The phrase 'software engineering' was deliberately chosen as being provocative, in implying the need for software manufacture to be based on the types of theoretical foundations and practical disciplines, that are traditional in the established branches of engineering.

#### Question:

 Provocative or not, how "scientific" do such foundations turn out to be, 45 years later?

#### Software engineering (SE) is complex:

 Complexity — property of being intricate but with formalizable structure.

Negative aspects of software engineering research:

- Complication messy, lacking structure
- Obfuscation formalization intended for bewilderment rather than enlightening (worst of all).

#### So — in your project:

- Don't expect an easy task
- It will be **complex** so, don't **complicate** it further.
- Never dare going into obfuscation!

#### What is involved

#### Questions:

- How should I structure it?
- When should I start?
- What should I write?

Likely questions, aligned with the so-called **Aristotelian** categories:

Wherever your are, whatever you do, your ideas, concepts, "things" etc. are multidimensional in nature:

What the thing is about
What for the purpose of the thing
Why bother with the thing
When did the thing happen?
Where is the thing taking place?
How is/was the thing carried out?



### What is it?

#### Recall that:

- A dissertation is a **document** which should provide scientific evidence of some result(s) in some area of knowledge
- Following the scientific method, the concepts involved in such results should be formalized first (vertical arrows in Russo's diagram) and then reasoned about (horizontal arrows in the same diagram).

#### This entails some structure in the text:

- **Definitions** for each correspondence rule (in Russo's sense)
- Theorems for each "exercise" (in Russo's sense).

What about the overall text?



Recall the typical structure of a mathematical argument, leading to results in the form of **theorems**, each involving:

- 1. Thesis (*T*)
- 2. Hypothesis (H)
- 3. Proof  $(H \Rightarrow T)$
- 4. Corollaries
- Lemmas
- Others' theorems.

Since the purpose of a dissertation is that of providing scientific evidences, its **overall structure** should mirror the shape of a mathematical argument. Here it goes:

Maths	R&D (parallel)	Dissertation	
Thesis (T)	Main result	Contribution chapter	
Hypothesis $(H)$	Context	State of the art $^{\mathrm{1}}$	
Proof $(H \Rightarrow T)$	Evidence	Core chapters	
Corollaries	Application	Case studies	
Lemmas	Support results	<b>Appendices</b>	
Others' theorems	Evidence elsewhere	Bibliography	

So, in a sense, writing up your dissertation means proving your "theorem".



<sup>&</sup>lt;sup>1</sup>Inc. previous work.

Therefore, it's no wonder that a dissertation should be structured as follows <sup>2</sup>:

• Introductory material:

```
1st Chapter — Context, motivation, main aims
2nd Chapter — State of the art review; related work
3rd Chapter — The problem and its challenges.
```

Core of the dissertation:

```
4th Chapter — Main result(s) and their scientific evidence
5th Chapter — Application of main result (examples and case studies)
```

6th Chapter — Conclusions and future work.

<sup>&</sup>lt;sup>2</sup>Number of chapters not strict: may vary according to the needs. ◆ ≥ → ○ ○ ○

- Auxiliary material:
  - Bibliography List of works referred to in the main text
    - Appendix A Support work (auxiliary results which are not main-stream)
  - Appendix B Details of results whose length would compromise readability of main text
  - Appendix C Listings (should this be the case)
  - Appendix D Tooling (should this be the case)

This should be complemented by some extra matter, as in the following slide.

#### 1. Front matter:

```
Title page — institutional, as a rule

Abstract page — summary of the work (a short, smart account of the thesis)

Acknowledgements — thanks to tutors, colleagues, institutions (funding), etc

Table of contents — overview of the whole document

Glossary — list of acronyms and their meaning

Lists — of tables, of figures etc (automatically generated if using a proper authoring system).
```

#### 2. Rear matter:

Index of terms — index of mentioned entities, with references to where (page numbers) they occur in the text.

#### Last but not least:

- Don't nest your dissertation too much (Dewey Decimal) Classification works against you if you do so)
- A chapter is not a section (length!)
- Each chapter can be regarded as a mini-dissertation (thus it shares, in a sense, the same structure — introduction. summary at the end  $^{3}$ , etc)
- Don't forget to spell check the whole document!
- Symmetry introduction and conclusions should be "matching parentheses" (check at the end)
- Aesthetics style, elegance and design alone are not enough, but help.

<sup>&</sup>lt;sup>3</sup>Introduction chapter excluded, whose summary should be an overview of the structure of the dissertation. ◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ◆ ◆ ○ ○ ○

### When should I write it?

- You should start writing up your thesis on the very first day you start your project.
- Of course, this assumes you've understood your project theme sufficiently well.
- On that day only a **sketch** of the dissertation can be written
   but already mentioning the standard chapters.
- Use this skeleton as a road map and diary you can always keep auxiliary information in the form of comments.
- Comments may even include time stamps these will tell how fast you've done your work (useful in measuring effort and productivity).

#### To **everybody** — ... I mean:

- Introductory and conclusive matter should be written in a style easy to understand by non-specialists.
- Core chapters will inevitably be technical, so they are bound to be written for the **specialist**.

#### Final check up — the question is

Do I master my domain of knowledge upon completion of my project?

#### Well...

 you should be able to explain what you did to anyone you may meet in the street. (abstraction!)



### **How** should I write it?

#### Two sides of the question:

- Style (text quality, etc)
- Production (editing and publishing)

#### Style:

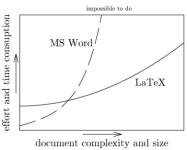
- Avoid colloquialisms and any form of majestic style ("we", "our", ...) be modest.
- Avoid past tenses (scientific writing is not story telling).
- Text "comes in pairs":
  - Backward integrity declaration always before use (eg. definition before application).
  - Forward integrity make sure you fulfill whatever you promise.
  - Cf. offer / demand , client / server, etc



### **How** should I write it

Production — use a proper **text authoring system**. By **proper** I mean one that:

- Handles references and maintains referential integrity.
- Automates routine tasks such as numbering, bibliography, generation of lists and indices.
- Integrates well with other tools.



One such system is the Knuth-Lamport's Lambert's Lambert's text preparation system (Goossens et al., 1997).

(Maybe you know of others).

### **How** do I write it?

#### Handling references:

- Concepts, entities etc have a name (reference) and often a type.
- Textual information (implicitly) contains a set of name spaces.
- A name in each name space identifies a unique object it is a reference.
- Name spaces call for referential integrity.
- Most of these are ensured by the text authoring system itself
   — eg. names (numbers) of figures, tables, sections,
   theorems, etc.
- One should be very careful about handling any other references (names).

### **How** do I write it?

For those not handled, here is how I like dealing with them (for LATEX users only — sorry!): for each **entity**, eg.

- **Entity**: University of Minho
- Acronym: UM

define (under package hyperref) its (unique) reference **name**:

```
\newcommand{\uminho}[1]{
    \href{http://www.uminho.pt}{#1}
    \index{UM!University of Minho}}
```

Mind that, every time you write eg. \uminho{the university},

- you provide a link to the website you've chosen for the mentioned entity;
- an entry is added to the index of terms, that is, the occurrence of term uminho in the current page is recorded.



#### **How** do I write it?

Then an acronym (short-cut) can be defined:

```
\newcommand{\UM}{\uminho{\textsc{u.m.}}}
```

So, every time you use acronym \UM, LATEX typesets U.M. and does the same as above concerning hyperlinking and index-management.

This saves you from referring to relevant entities which are not in the list of terms.

#### Last but not least:

 Keep your dissertation in a document version-control system like eg. SVN or DARCS — among many other alternatives, often web-based.



Last but not least, we need to be concerned with **bibliography** management:

- Nobody doing relevant research is alone.
- Research is actually a social activity, with continued interaction in the form of meetings, conferences, and so on.
- Giving credit to the others' contributions is the main rule of the game.
- With the information resources of today, managing this may be hard (too much data!) without a proper infra-structure.
- This should take the form of a bibliography database.



Systems around BibTEX provide for very easy management of bibliography data:

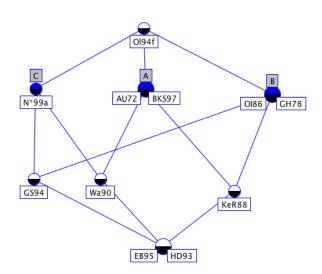
A BibTEX record is like a database record, eg:

You may add your own attributes (which don't get printed)
like IDs of books in your own library, bibliometric stuff, and so
son.

#### Classifying your bibliography:

- In particular, you may add a BibTEX attribute named keywords to each record of interest.
- This will classify your records according to keywords relevant to your research.
- You many even use the technique of formal concept analysis (FCA) developed by Ganter and Wille (1999) to structure your bibliography in a lattice of concepts.
- Some FCA systems (such as CONEXP) offer you a user interface to manage and display your concept lattice (next slide).

Example concept lattice (11 records, three attributes A, B abd C):



The classification which generates such a lattice is as follows:

BibT <sub>E</sub> X key	Α	В	C
Ol94f	0	0	0
AU72	1	0	0
Ol86	0	1	0
N*99a	0	0	1
KeR88	1	1	0
GS94	0	1	1
Wa90	1	0	1
EB95	1	1	1
BKS97	1	0	0
GH78	0	1	0
HD93	1	1	1

Such concepts should help in organizing your review of the state of the art.



Careful review of the **state of the art** in the area you intend to work on is valuable in itself and can be published.

An example of this is reference (Couto et al., 2011) — a paper which emerged from the UCE15 report by Luís Couto (pg15260) on reviewing literature on software architecture quality, last year.

Using FCA, Luís Couto's enunciates a number of **research questions** which he tries to answer by generating FCA lattices for each of them.

(Worth having a look.)

### Some links

- BibSonomy (a system for sharing bookmarks and lists of literature) — www.bibsonomy.org
- DBLP Computer Science Bibliography (comprehensive account of BibTEXrecords) —
   www.informatik.uni-trier.de/~ ley/db/index.html
- Writing and Presenting Your Thesis or Dissertation www.learnerassociates.net/dissthes/
- How to Write a PhD Thesis www.phys.unsw.edu.au/~ jw/thesis.html
- Small guide to making nice tables www.inf.ethz.ch/personal/markusp/teaching/guides/guidetables.pdf

among many others Google will offer to you.



## Closing

#### Final suggestions:

- Interact with other researchers in your field.
- Once you have something to show, build a research blog.
- Try and publish your work in good conferences the best way to validate your contributions.
- Good papers convert to good chapters in the dissertation.
- Offer your services in OC/PCs of conferences in your area.

#### and don't forget

- to be **creative** (recall K. Popper)
- to have fun: if you don't get excited with your project who will?



# References

L. Couto, J.N. Oliveira, M.A. Ferreira, and E. Bouwers. Preparing for a literature survey of software architecture using formal concept analysis, 2011. Proc. of the SQM'2011 workshop, colocated with CSMR 2011, Oldenburg, Germany.

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