

Computing for Musicology (0809.F104N5)

4. Map & filter for (quantitative) musical analysis

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Recall word mappings

- Recall the *map* operator, which we've seen being extremely useful in Haskell programming and music processing
- Examples of our use of *map* are

- words, ... — eg. conversion to uppercase letters:

map toUpper "Mendelssohn" = "MENDELSSOHN"

- music parts, ... — eg. augmentation, and so on:

map (id $\times (/n)$) p

augments/diminishes part *p* depending on whether *n* is smaller or larger than 1.

Recall word filtering

Further recall the example

```
filter notVowel
```

```
"Joseph Haydn died two hundred years ago"
```

yielding

```
"Jsph Hydn dd tw hndrd yrs g"
```

based on **property** 'being a vowel' or not:

```
notVowel c = ¬ (c ∈ "aeiouAEIOU")
```

Filtering extends to any kind of list in Haskell, not just words, eg:

```
filter odd [1..]
```

yields the list of all odd natural numbers

```
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, ..]
```

Implementing *filter*

Let us try and define *filter p* ourselves. As earlier on, three properties of the function being defined need to be identified:

$$\text{filter } p [] = \dots$$

$$\text{filter } p [c] = \dots$$

$$\text{filter } p (w ++ y) = \dots (\text{filter } p w) \dots (\text{filter } p y) \dots$$

The first and last aren't too difficult to find:

$$\text{filter } p [] = []$$

$$\text{filter } p [c] = \dots$$

$$\text{filter } p (w ++ y) = (\text{filter } p w) ++ (\text{filter } p y)$$

Implementing *filter*

The second requires testing whether c fulfills selection criterion (property) p . Haskell offers special syntax for this, either

```
filter p [c]
  | p c = [c]
  | otherwise = []
```

or its inlined version:

```
filter p [c] = if p c then [c] else []
```

Implementing *filter*

To complete the encoding, we incorporate the middle clause into the third by instantiating w to $[c]$ and simplifying:

$$\begin{aligned} & \text{filter } p \ ([c] \ ++ \ y) = (\text{filter } p \ [c]) \ ++ \ (\text{filter } p \ y) \\ \equiv & \quad \{ \text{simplification of left hand side} \} \\ & \text{filter } p \ (c : y) = (\text{filter } p \ [c]) \ ++ \ (\text{filter } p \ y) \\ \equiv & \quad \{ \text{substitution in right hand side} \} \\ & \text{filter } p \ (c : y) = (\mathbf{if } p \ c \ \mathbf{then } [c] \ \mathbf{else } []) \ ++ \ (\text{filter } p \ y) \end{aligned}$$

Implementing *filter*

Putting everything together, we obtain the following piece of Haskell:

$$\begin{aligned} \text{filter } p \ [] &= [] \\ \text{filter } p \ (c : y) &= (\text{if } p \ c \ \text{then } [c] \ \text{else } []) \ ++ \ (\text{filter } p \ y) \end{aligned}$$

By doing a similar exercise one obtains the following Haskell for *map f*:

$$\begin{aligned} \text{map } f \ [] &= [] \\ \text{map } f \ (c : y) &= [f \ c] \ ++ \ (\text{map } f \ y) \end{aligned}$$

which simplifies to:

$$\begin{aligned} \text{map } f \ [] &= [] \\ \text{map } f \ (c : y) &= (f \ c) : (\text{map } f \ y) \end{aligned}$$

Combining map and filter

These two operations — *map* and *filter* play a major role in programming, in a way such that they complement each other:

- *filter* p **selects** those elements in a list which are of interest according to selection criterion p ;
- *map* f **transforms** all elements in a list, one after the other, according to transformation f .

One can combine these two operations in a single operation using **composition**:

$$\text{map } f \cdot \text{filter } p$$

This performs a selection **followed by** a transformation. For instance,

$$((\text{map } \text{toUpper}) \cdot (\text{filter } \text{notVowel})) \text{ "Joseph Haydn"}$$

yields "JSPH HYDN".

Comprehending map and filter

Haskell offers an alternative notation for

$$(map\ f.\ filter\ p)\ l$$

in which we easily see **selection** and **transformation** explicitly combined:

$$[f\ c \mid c \leftarrow l, p\ c] = (map\ f.\ filter\ p)\ l$$

Notation $[f\ c \mid c \leftarrow l, p\ c]$ means:

take those elements from l , one at a time, which satisfy p , and transform them via f .

For instance,

$$[toUpper\ c \mid c \leftarrow "Joseph\ Haydn", notVowel\ c]$$

yields the same "JSPH HYDN".

Quantitative analysis

- Maps and filters are also useful in performing **quantitative** analysis.
- Suppose, for instance, that a given list l contains all the published works of a given composer and that, for each such work w :
 - $date\ w$ yields its date of composition (eg. 1805)
 - $desc\ w$ yields the title, or description of w (eg. "Symphony No. 3 in E flat major 'Eroica'")
 - $op\ w$ yields its opus number (eg. opus 55)
- Now suppose we want to count the number of works composed at a given date d .

Querying

Clearly, we have to filter list l by selecting only the works composed by such date, eg. by writing

$$[w \mid w \leftarrow l, \text{date } w \equiv d]$$

Then *counting* amounts to calculating the length of such a list of selections:

$$\text{length } [o \mid o \leftarrow l, \text{date } o \equiv d]$$

What we have just done is known in the literature of **information retrieval** as *querying*:

*Given a particular source of data (list l in our example), **querying** such data source consists of obtaining information (eg. statistical) from such information.*

Querying

- As a rule, queries are to be repeated over and over again as the data source evolves (eg. as performed by the National Statistics Institute).
- It is thus a good idea to give queries a *name*, as we do below concerning our query in Haskell is concerned:

$$nrOfWorksByDat\ d\ l = length\ [o\ |\ o \leftarrow l,\ date\ o \equiv d]$$

An alternative definition for this query involving *filter* is:

$$nrOfWorksByDat\ d = length \cdot (filter\ ((\equiv\ d) \cdot date))$$

Exercise

Exercise 1: In the context of the previous slides, complete the query in Haskell

getSymphonies l =

which searches data source *l* and finds the opus number and publishing date of each symphony (should yield the empty list in case the composer wrote none!).

Suggestion: involves checking whether word "Symphony" is a prefix of the description of each work. Writing auxiliary predicate

isSymphony w ≡ ...prefix ...

will help. Load library `LvB.hs` (catalogue of woks by L. van Beethoven (1770-1827), WoO's excluded) and test your query.

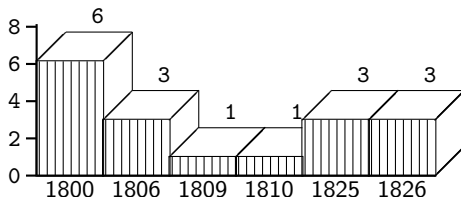


Counting data and building histograms

From the Wikipedia:

*In statistics, a **histogram** is a graphical display of tabulated frequencies, shown as bars. (...) In a more general (...) sense, a histogram is a mapping m_i that counts the number of observations that fall into various disjoint categories (known as bins)*

For instance,



depicts the histogram of the number of string quartets composed per year by L. van Beethoven (1770-1827).

Counting and building histograms

- In Haskell, the contents of histograms are simply lists of pairs,

$$[(b1,c1),\dots,(bn,cn)]$$

where the *bs* are *bins* and the *cs* are numbers.

- For example, list

$$[(1800, 6), (1806, 3), (1809, 1), (1810, 1), (1825, 3), (1826, 3)]$$

contains the information depicted in the previous slide, where the bins are years 1800,1806,...,1826.

- From any list one can calculate the histogram of its contents by counting how repeated each element in the list is:

$$\begin{aligned} \text{hist } l &= \text{nub } [(x, \text{count } x \ l) \mid x \leftarrow l] \\ &\textbf{where } \text{count } a \ l = \text{length } [x \mid x \leftarrow l, x \equiv a] \end{aligned}$$

(The *nub* function eliminates repetition of pairs.)

Counting and building histograms

- Clearly, in building a histogram most of the work goes into selecting all occurrences of the data of interest in a list.
- Then *hist* yields the histogram from this list.
- Example: we want to produce the histogram of keys in Beethoven's works. For this we assume that *m1 x* yields the key of work *x*.
- Clearly, *map m1* extracts the list of all keys, to be passed on to *hist*. The query to build is then:

$$\text{keyHist} = \text{hist} \cdot (\text{map } m1)$$

Exercises

Exercise 2: Write the query which computed the *works per year* histogram of Beethoven's string quartets given above.



Exercise 3: Write the query which computes the *works per year* histogram of Beethoven's piano sonatas between 1800 and 1810.



Exercise 4: Run *keyHist* for Beethoven's violin and piano sonatas only.



Exercises

Exercise 5: Implement the function *concat* which joins a list of lists into a single list by completing and simplifying

$$\text{concat } [] = \dots$$
$$\text{concat } [a] = \dots$$
$$\text{concat } (l ++ r) = \dots$$


A glimpse at multi-dimensional analysis

(Not included in the current version of these slides)

More about Haskell

If you want to know more about Haskell (including its application to music synthesis) have a look at the following (really good) book:

P. Hudak: The Haskell School of Expression - Learning Functional Programming Through Multimedia.
Cambridge University Press, 2000. ISBN 0-521-64408-9.