

Cálculo de Programas

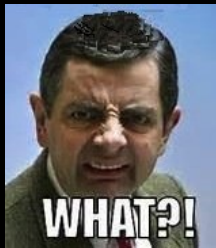
Class T01

Introduction to the course. **Website** and other administrative details.

J.N. Oliveira

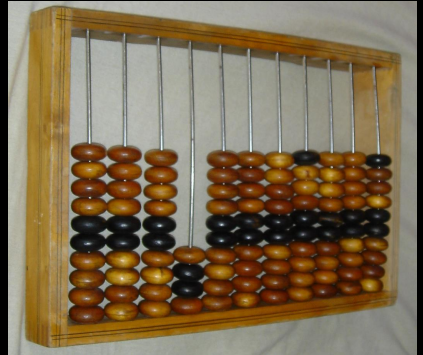


Programming by Calculation



Program versus Calculus

- ▶ **Calculus** — abacus **pebble**
- ▶ **Program** — *pro* ('before')
+ *graphein* ('write')



Programs...

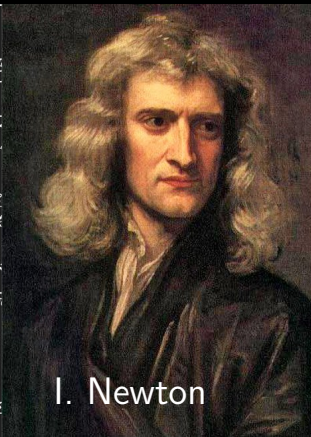
```
wc.c
1 1 #define YES 1
2 2 #define NO 0
3 3 main()
4 4 {
5 5 int c, nl, nw, nc, inword ;
6 6 inword = NO ;
7 7 nl = 0;
8 8 nw = 0;
9 9 nc = 0;
10 10 c = getchar();
11 11 while ( c != EOF ) {
12 12     nc = nc + 1;
13 13     if ( c == '\n' )
14 14         nl = nl + 1;
15 15     if ( c == ' ' || c == '\n' || c == '\t' )
16 16         inword = NO;
17 17     else if ( inword == NO ) {
18 18         inword = YES ;
19 19         nw = nw + 1;
20 20     }
21 21     c = getchar();
22 22 }
23 23 printf("%d",nl);
24 24 printf("%d",nw);
25 25 printf("%d",nc);
26 26 }
```

Calculus



G. Leibniz

$$\begin{aligned}
 & \gamma_0 = 2\pi \\
 & (\pi k; 0), k \in \mathbb{Z}, \\
 & \left(\frac{\pi}{2} + 2\pi k\right) - \max, \uparrow \left(-\frac{\pi}{2}\right) \\
 & \frac{1 - \cos \alpha}{2} = \frac{1 - \cos \alpha}{1 + \cos \alpha} \cdot \frac{\sin^2 \alpha}{\cos^2 \alpha} \\
 & + \cos^2 \alpha = 1; \quad \sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta \\
 & = \frac{\sin \alpha}{\cos \alpha}; \quad \operatorname{tg}(\alpha + \beta) = \frac{\operatorname{tg} \alpha + \operatorname{tg} \beta}{1 - \operatorname{tg} \alpha \operatorname{tg} \beta} \\
 & = \frac{\cos \alpha}{\sin \alpha}; \quad \boxed{\sin x = a} \quad \boxed{x = (-1)^k \arcsin a + \pi k} \\
 & \operatorname{tg} \alpha = 1; \quad \begin{array}{c} \text{Graph of } y = \sin x \text{ from } -2\pi \text{ to } 2\pi. \end{array} \\
 & \left(\frac{\pi}{2} + 2\pi k; \frac{\pi}{2} + 2\pi k\right), k \in \mathbb{Z}; \\
 & \frac{1 - \cos \alpha}{2} = \frac{1 - \cos \alpha}{2}; \quad \cos^2 \alpha = \frac{1 + \cos \alpha}{2} \\
 & B) = \cos \alpha \cos \beta + \sin \alpha \sin \beta.
 \end{aligned}$$



I. Newton

```

6  #define O(b,f,u,s,c,a)b(){int o=f();switch(*p++){X u:_ o s b(
7  #define t(e,d,_,C)X e:f=fopen(B+d,_);C;fclose(f)
8  #define U(y,z)while(p=Q(s,y))*p++=z,*p=' '
9  #define N for(i=0;i<11*R;i++)m[i]&&
10 #define I "%d %s\n",i,m[i]
11 #define X ;break;case
12 #define _ return
13 #define R 999
14 typedef char*A;int*C,E[R],L[R],M[R],P[R],l,i,j;char B[R],F[2]
15 (),p,q,x,y,z,s,d,f,fopen();A Q(s,o)A s,o;{for(x=s;*x;x++){for
16 *z;y++)z++;if(z>o&&!*z)_ x;}_ 0;}main(){m[11*R]="E";while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;P[i++]=0);while(l){while
18 (!Q(s,"\"")){U("<>",'#');U("<=", '$');U(">=", '!');}d=B;while(*
19 ++;if(j&1||!Q("\t",F))*d++=*s;s++;}*d--=j=0;if(B[1]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?gets(p=B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==' '?*d=0,puts(B+6):(p=B+
22 ()))X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

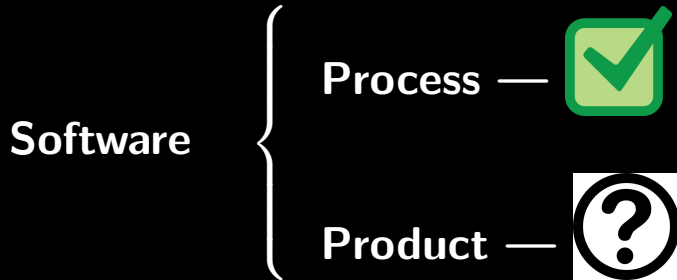
```

6  #define O(b,f,u,s,c,a)b(){int o=f();switch(*p++){X u:_ o s b(
7  #define t(e,d,_,C)X e:f=fopen(B+d,_,C);fclose(f)
8  #define U(y,z)while(p=Q(s,y))*p++=z,*
9  #define N for(i=0;i<11*R;i++)m[i]&
10 #define I "%d %s\n",i,m[i]
11 #define X ;break;case
12 #define _ return
13 #define R 999
14 typedef char*A;int*C,E[R],L[R],F[2]
15 (),p,q,x,y,z,s,d,f,fopen();A C){for
16 *z;y++)z++;if(z>o&&!*z)_ x;}while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;i++){while
18 (!Q(s,"\\\"))U("<>","#");U("<=",
19 ++;if(j&1||!Q("\\t",F))*d++=*s;s++;if(s[j]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?g(p,B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==''?*d=0,puts(B+6):(p=B+
22 ())X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

?

Software as a problem





THE
ESSENCE
OF
SOFTWARE

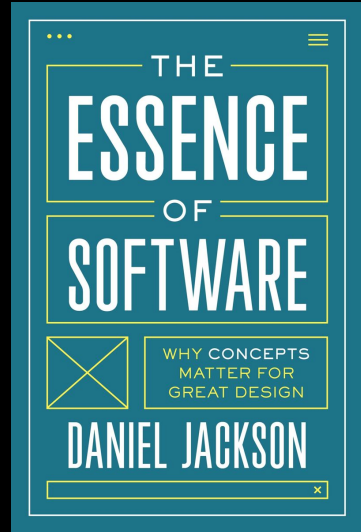


WHY CONCEPTS
MATTER FOR
GREAT DESIGN

DANIEL JACKSON



"(...) The best services revolve around **a small number of concepts** that are **well designed and easy** (...) **to understand and use**, and their innovations often involve simple but compelling new concepts."



In
The Essence of Software
by
Prof. Daniel Jackson, MIT
(2021)



... small number

... small number

... well defined

... small number
... well defined
... easy to understand



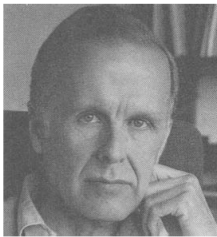
Urgently needed in software design



John Backus – Turing Award (1978)

Can Programming Be Liberated from the von Neumann Style? A Functional Style and Its Algebra of Programs

John Backus
IBM Research Laboratory, San Jose



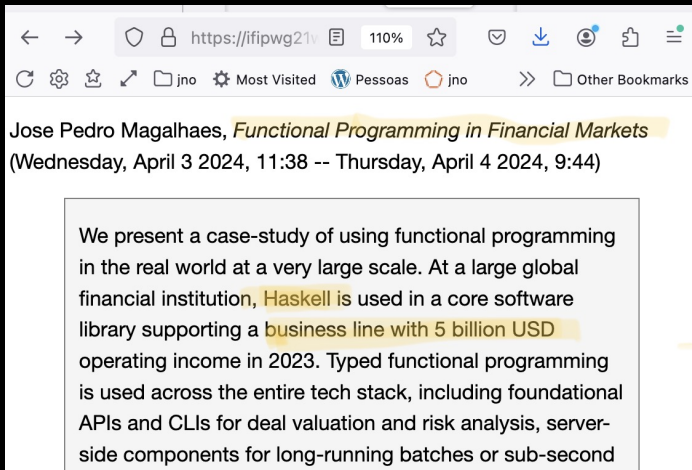
Conventional programming languages are growing ever more enormous, but not stronger. Inherent defects at the most basic level cause them to be both fat and weak: their primitive word-at-a-time style of programming inherited from their common ancestor—the von Neumann computer, their close coupling of semantics to state transitions, their division of programming into a world of expressions and a world of statements, their inability to effectively use powerful combining forms for building new programs from existing ones, and their lack of useful mathematical properties for reasoning about programs.

An alternative functional style of programming is

Functional Programming



FP = \$\$\$...



The image is a screenshot of a web browser window. The address bar shows the URL `https://ifipwg21v` with a 110% zoom level. The browser's bookmark bar is visible, showing folders for 'jno', 'Most Visited', 'Pessoas', and 'Other Bookmarks'. The main content area displays a presentation slide. The slide's title is 'Jose Pedro Magalhaes, *Functional Programming in Financial Markets*' with a subtitle '(Wednesday, April 3 2024, 11:38 -- Thursday, April 4 2024, 9:44)'. The slide text describes a case study of using functional programming at a large global financial institution, highlighting the use of Haskell in a core software library supporting a business line with 5 billion USD operating income in 2023. The text also mentions the use of typed functional programming across the entire tech stack, including foundational APIs and CLIs for deal valuation and risk analysis, and server-side components for long-running batches or sub-second operations.

← → `https://ifipwg21v` 110% ☆

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Jose Pedro Magalhaes, *Functional Programming in Financial Markets*
(Wednesday, April 3 2024, 11:38 -- Thursday, April 4 2024, 9:44)

We present a case-study of using functional programming in the real world at a very large scale. At a large global financial institution, Haskell is used in a core software library supporting a business line with 5 billion USD operating income in 2023. Typed functional programming is used across the entire tech stack, including foundational APIs and CLIs for deal valuation and risk analysis, server-side components for long-running batches or sub-second

Part I

Motivation — back to the late 1990s



From a mobile phone manufacturer

*(...) For each **list of calls** stored in the mobile phone (e.g. numbers dialled, SMS messages, lost calls), the **store** operation should work in a way such that **(a)** the more recently a **call** is made the more accessible it is; **(b)** no number appears twice in a list; **(c)** only the last 10 entries in each list are stored.*

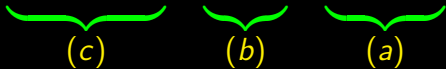
From a mobile phone manufacturer

```
store :: Call -> [Call] -> [Call]
store c l = take 10 (nub (c:l))
```

From a mobile phone manufacturer

store :: Call -> [Call] -> [Call]

store c l = take 10 (nub (c:l))


(c) (b) (a)

Compare with ...

```
public void store10(string phoneNumber)
{
    System.Collections.ArrayList auxList =
        new System.Collections.ArrayList();
    auxList.Add(phoneNumber);
    auxList.AddRange(
        this.filteratmost9(phoneNumber) );
    this.callList = auxList;
}
```

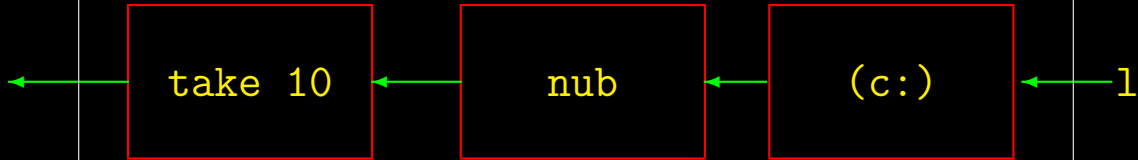
+ `filteratmost9` (next slide)

Compare with ...

```
public System.Collections.ArrayList filteratmost9(string n)
{
    System.Collections.ArrayList retList =
        new System.Collections.ArrayList();
    int i=0, m=0;
    while((i < this.callList.Count) && (m < 9))
    {
        if ((string)this.callList[i] != n)
        {
            retList.Add(this.callList[i]);
            m++;
        }
        i++;
    }
    return retList;
}
```

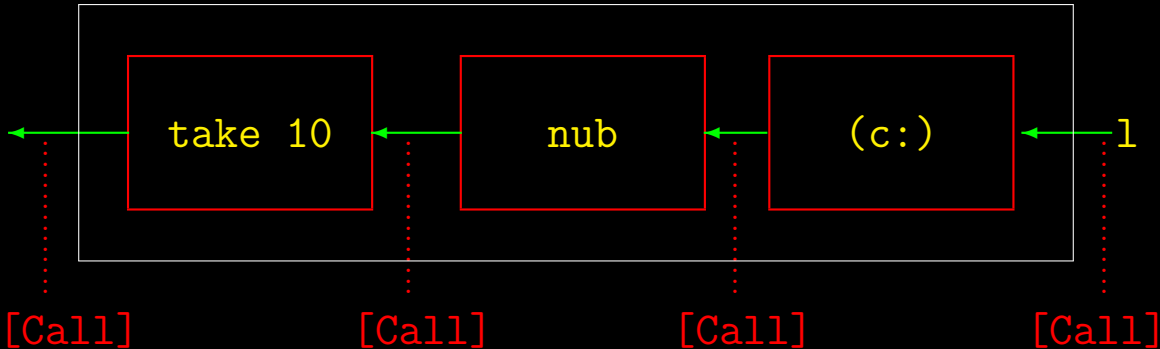
From a mobile phone manufacturer

```
store c :: [Call] -> [Call]
```

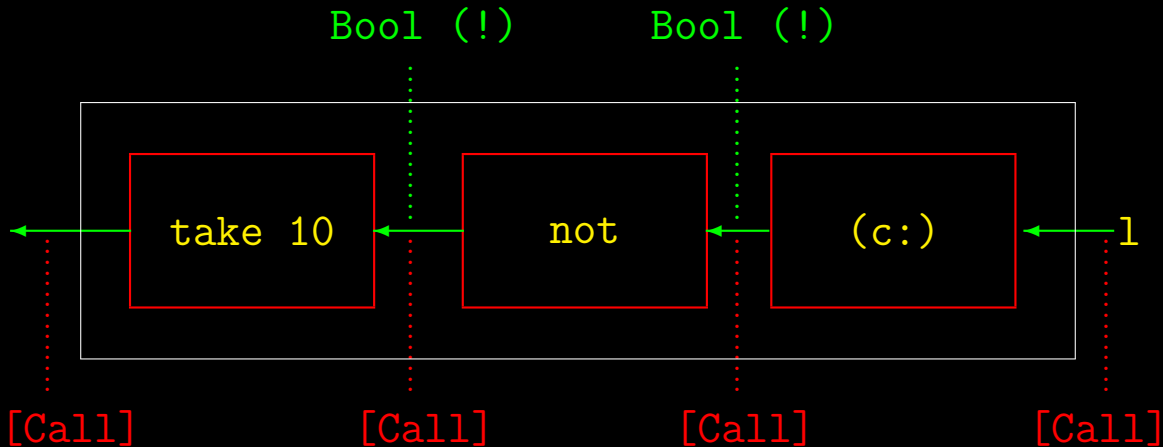


From a mobile phone manufacturer

store c :: [Call] -> [Call]

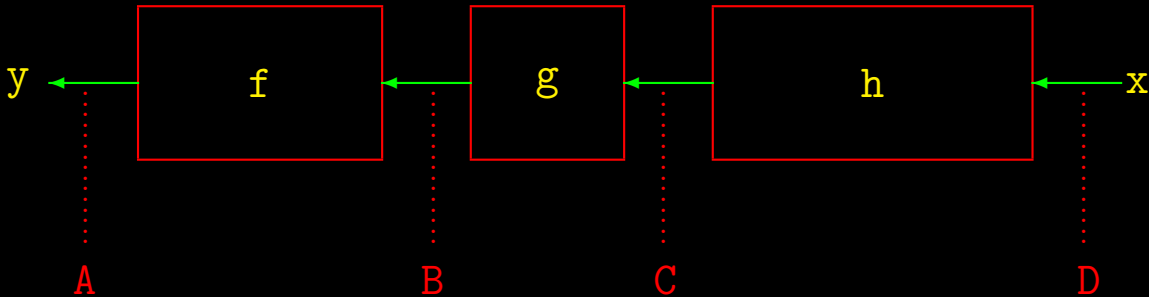


Uups!



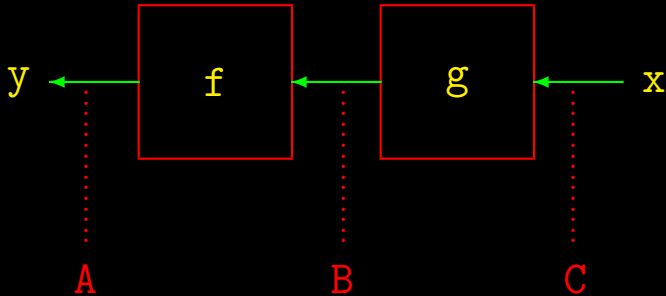
In general

$$y = f(g(h\ x))$$



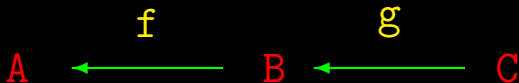
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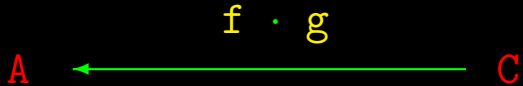
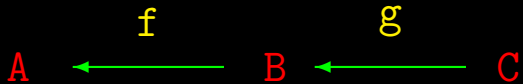
Simplification

$$y = f(g \ x)$$

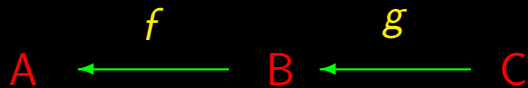


Composition

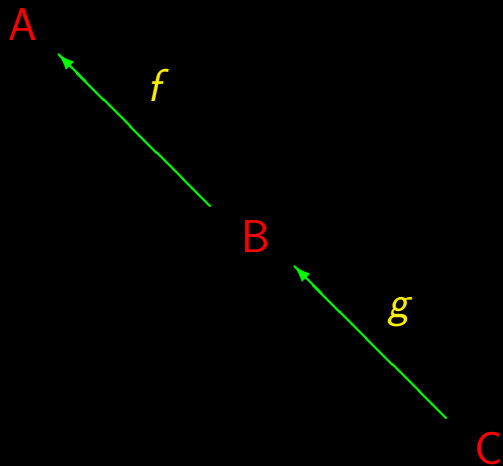
$$y = f(g \ x)$$



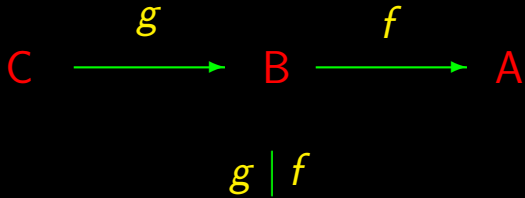
$$y = (f \cdot g) \ x$$



$$C \xrightarrow{g} B \xrightarrow{f} A$$



Cf. Unix/Linux pipes



Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$f \cdot g \cdot h$$

$$a + b + c$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

the same as

$$(\text{take } 10 \cdot \text{nub}) \cdot (c:)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$a + 0 = 0 + a = a$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$a + 0 = 0 + a = a$$

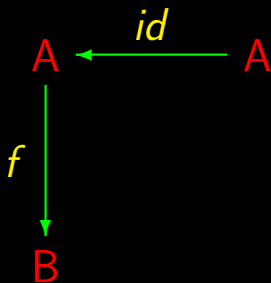
$$f \cdot ? = ? \cdot f = f$$

$$A \xleftarrow{id} A$$

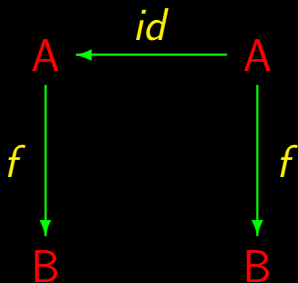
$$A \xleftarrow{id} A$$

$$id\ a = a$$

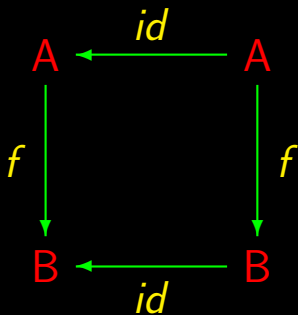
Identity



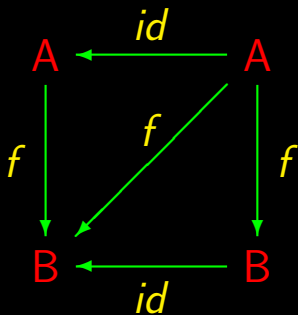
Identity



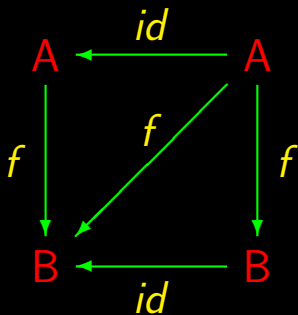
Identity



Identity



Identity



$$f \cdot id = f = id \cdot f$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

“Natural-*id*”:

$$f \cdot id = f = id \cdot f$$

$$f \cdot g$$

$$f \cdot g$$

$$f \times g ?$$

$$f \cdot g$$

$$f \times g ?$$

$$f + g ?$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

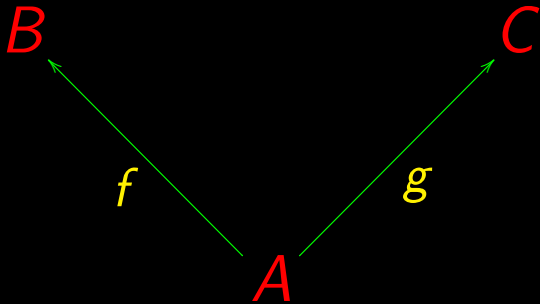
$$\text{Composition: } A \xrightarrow{f \cdot g} B$$

What about

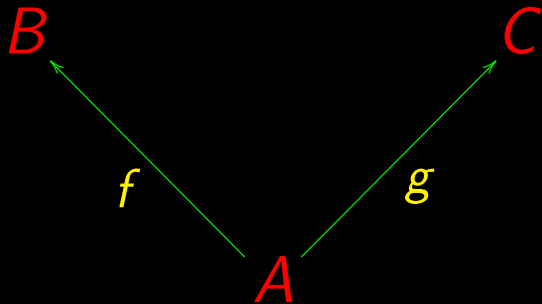
$$\begin{array}{ccc} D & \xrightarrow{f} & B \\ A & \xrightarrow{g} & C \end{array}$$

?

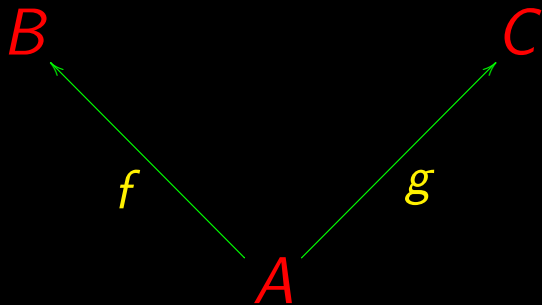
Try $D = A \dots$



Try $D = A \dots$



$f \ a \dots \ g \ a$



$(f\ a, g\ a)$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

Cartesian product

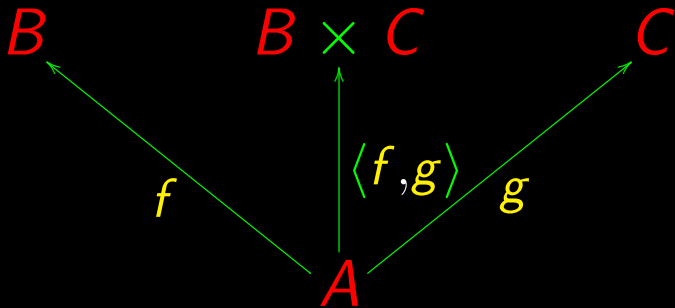
$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

$$(f \ a, g \ a) \in B \times C$$

“Split”



$$\langle f, g \rangle a = (f a, g a)$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

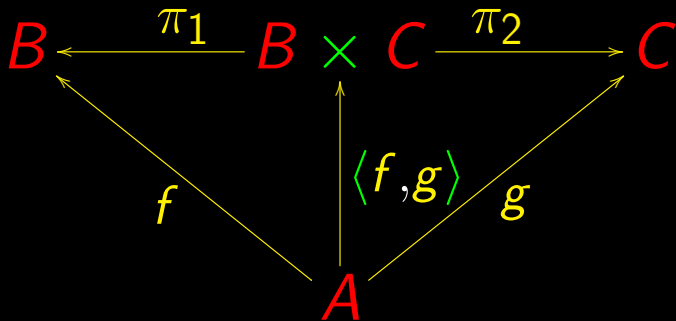
$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

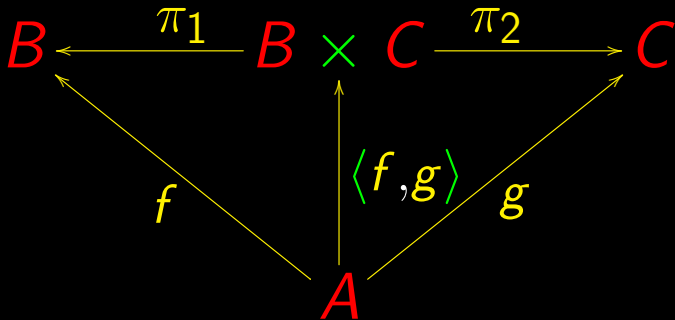
$$\pi_2 : A \times B \rightarrow B$$

$$\pi_2 (a, b) = b$$

Product

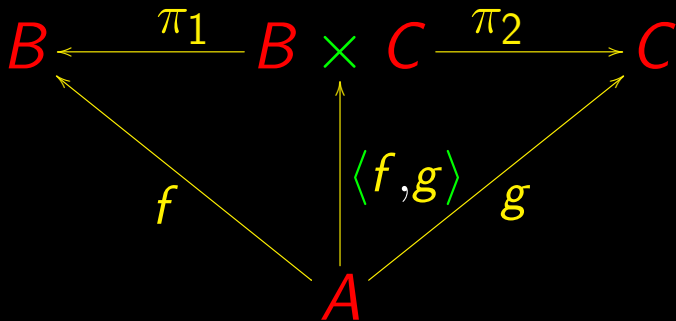


Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

Product

$$\langle f, g \rangle$$

Product

$$\langle f, g \rangle$$

f and g in parallel

f “split” g

Product

$$\langle f, g \rangle$$

f and g in parallel

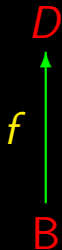
f “split” g

$$\langle f, g \rangle a = (f a, g a)$$

Cálculo de Programas

Class T02

Product

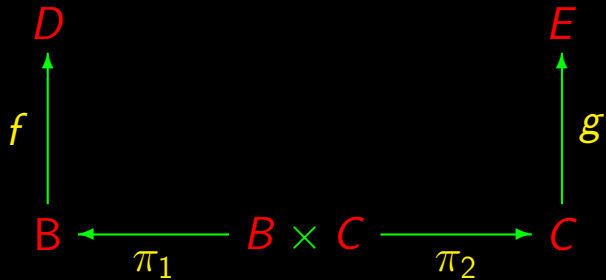


Product

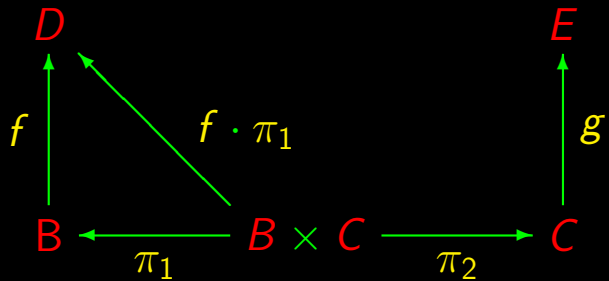
D
 $f \uparrow$
 B

E
 $g \uparrow$
 C

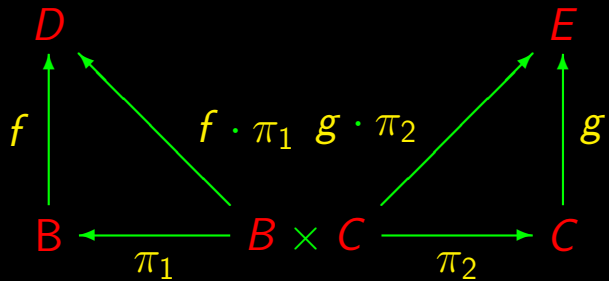
Product



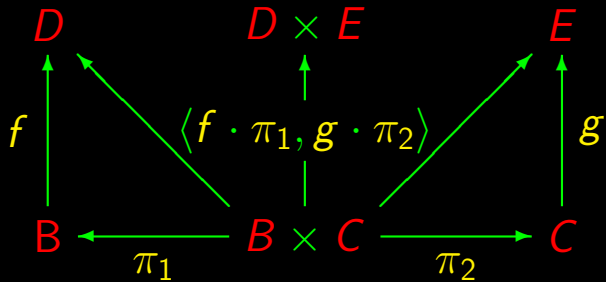
Product



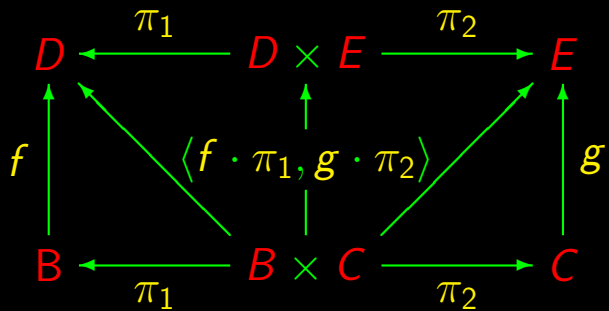
Product



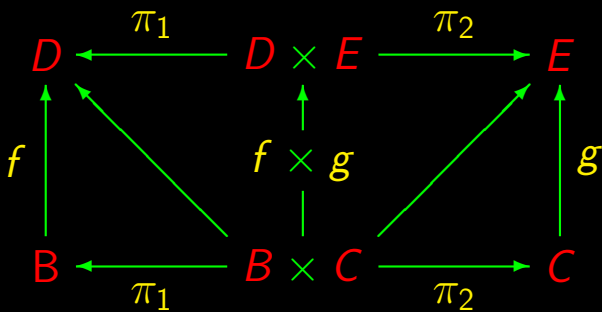
Product



Product



Product



$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle$$

Summing up

$$f \cdot g$$

Summing up

$$f \cdot g$$

Sequential composition

Summing up

$$f \cdot g$$
$$\langle f, g \rangle$$

Sequential composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition (**asynchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

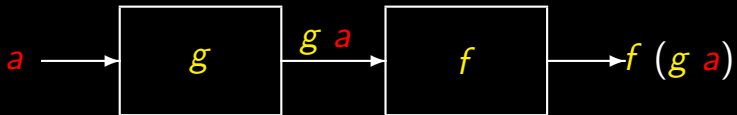
$f \times g$

Parallel composition (**asynchronous**)

Compositional programming

In pictures

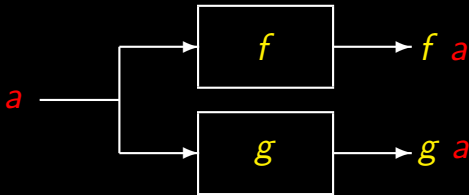
$$(f \cdot g) a = f (g a) \quad (2.6)$$



Function **composition**

In pictures

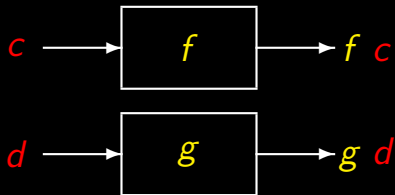
$$\langle f, g \rangle a = (f\ a, g\ a) \quad (2.20)$$



Functional “splits”

In pictures

$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \quad (2.24)$$



Functional **products**

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition (**asynchronous**)

Compositional programming

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

$address : Iden \rightarrow Address$

$Iden = CC \cup NIF$

Problem!

$$CC = N$$

$$NIF = N$$

Problem!

$$CC = N$$

$$NIF = N$$

$$Iden = CC \cup NIF = N \cup N = N$$

Problem!

$$CC = \mathbb{N}$$

$$NIF = \mathbb{N}$$

$$Iden = CC \cup NIF = \mathbb{N} \cup \mathbb{N} = \mathbb{N}$$

$$address : \mathbb{N} \rightarrow Address (!)$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

Let us start from

$$A \cup B = \{a \mid a \in A\} \cup \{b \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

... we define:

$$A + B = \{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

Clearly,

$$A + B = \{i_1 a \mid a \in A\} \cup \{i_2 b \mid b \in B\}$$

once we define:

$$i_1 a = (1, a)$$

$$i_2 b = (2, b)$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

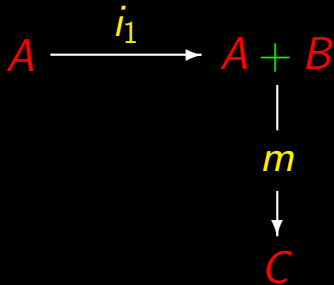
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

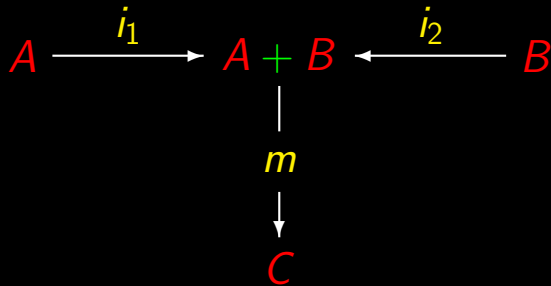
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

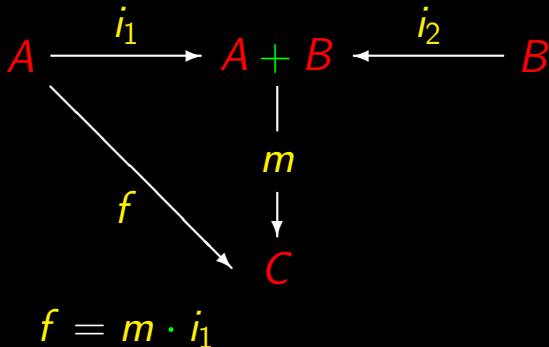
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

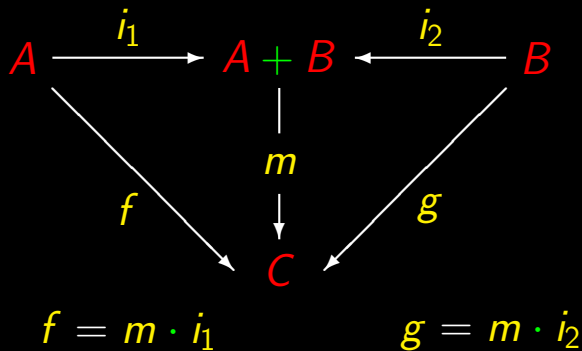
Types:

$$i_1 : A \rightarrow A + B$$

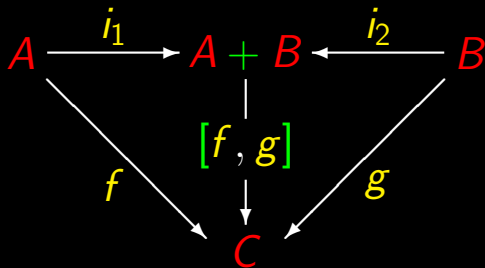
$$i_2 : B \rightarrow A + B$$

Now think of:

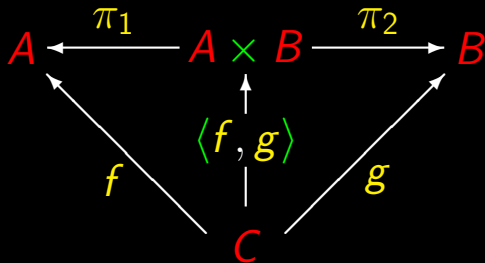
$$m : A + B \rightarrow C$$



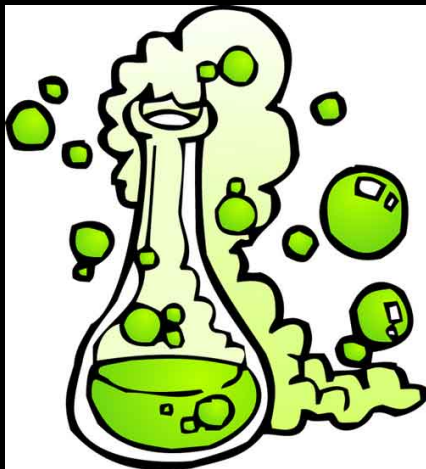
Compare...

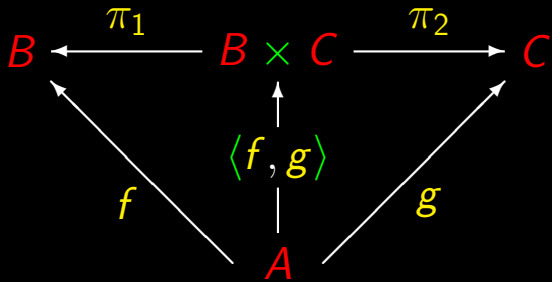


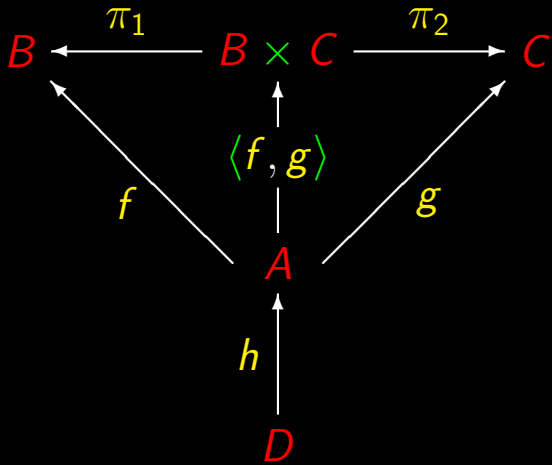
Compare...



Calculus?

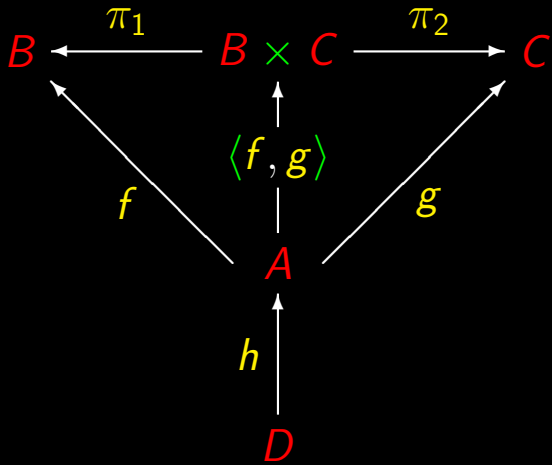


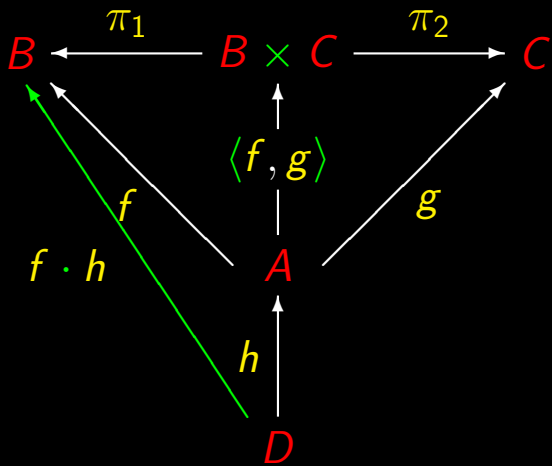


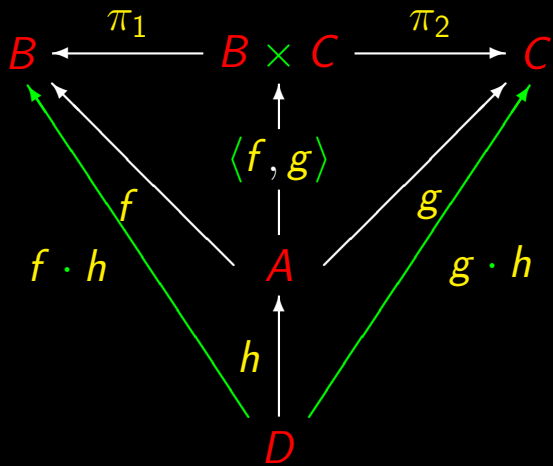


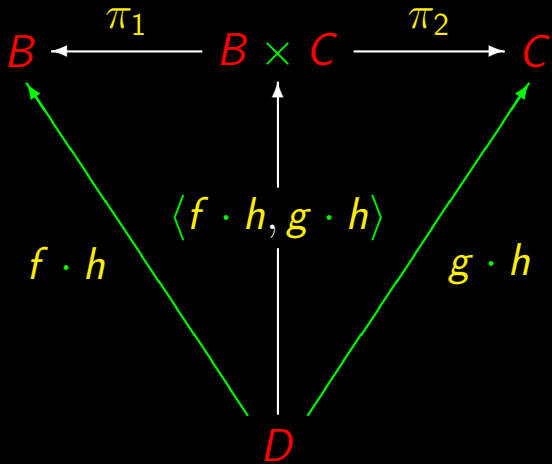
A commutative diagram illustrating a map from a set D to the Cartesian product $B \times C$. The diagram consists of the following elements:

- A central node $B \times C$ (where $\times$ is green).
- Two nodes to the left and right: B and C (both in red).
- A node below: D (in red).
- Two horizontal arrows from $B \times C$:
 - A left arrow to B labeled π_1 (in yellow).
 - A right arrow to C labeled π_2 (in yellow).
- A vertical arrow from D to $B \times C$ labeled $\langle f, g \rangle \cdot h$ (in yellow).





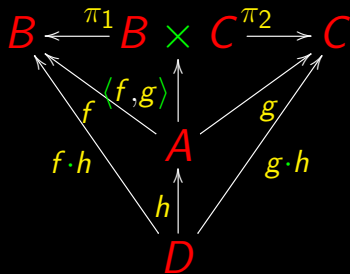


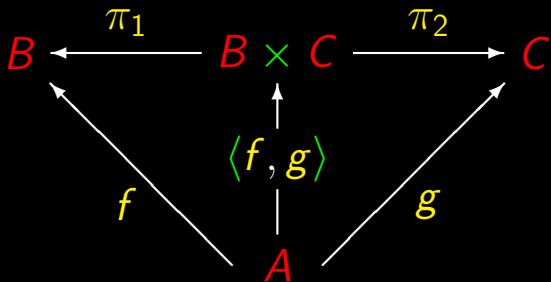


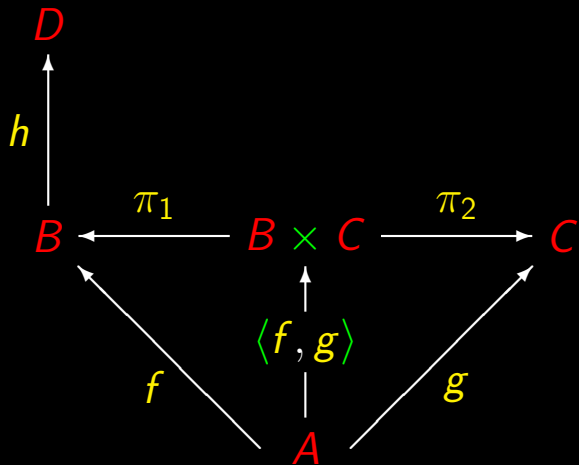
$$\begin{array}{ccccc}
 & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & \\
 & & \uparrow & & \\
 \langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle & & & & \\
 & & \downarrow & & \\
 & & D & &
 \end{array}$$

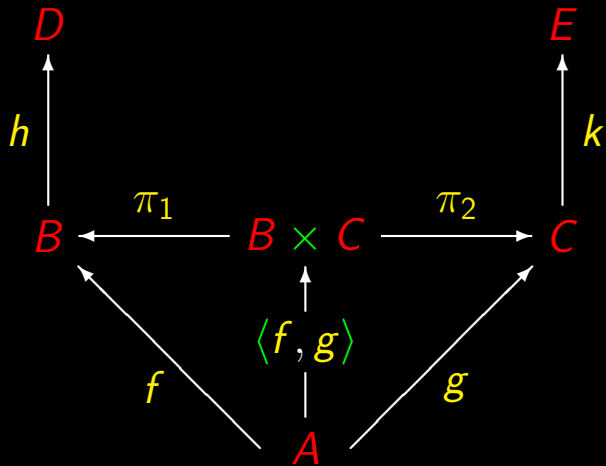
$\times$ -Fusion

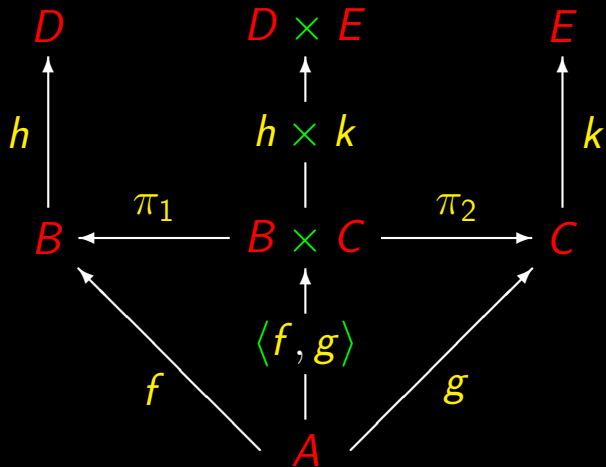
$$\langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle \quad (2.26)$$

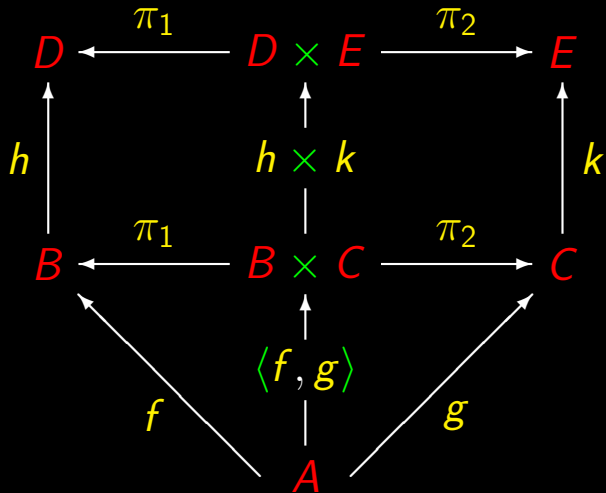


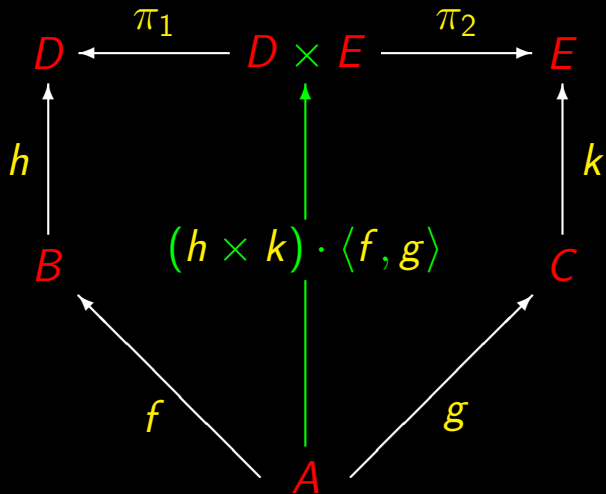


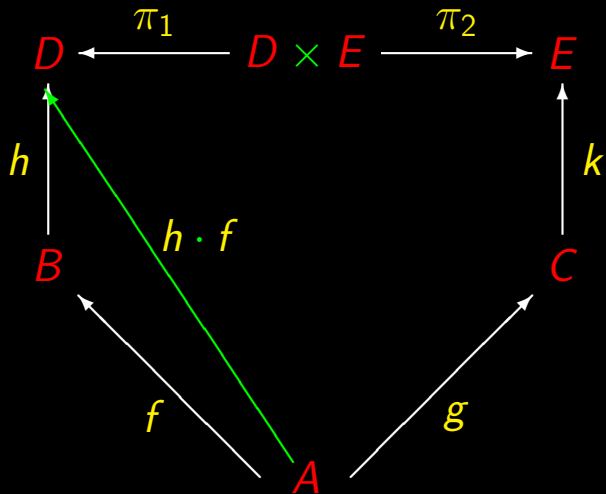


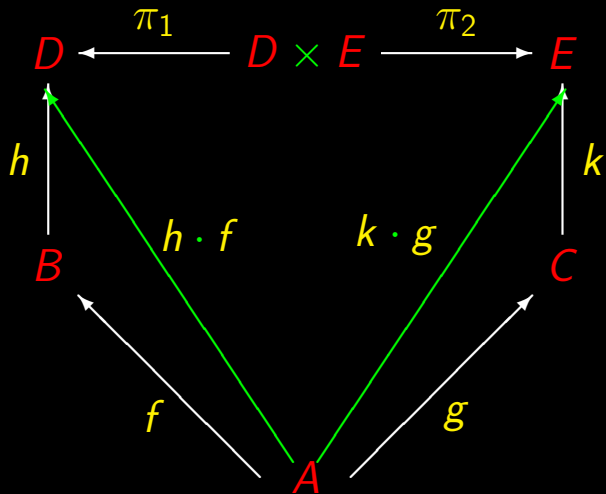


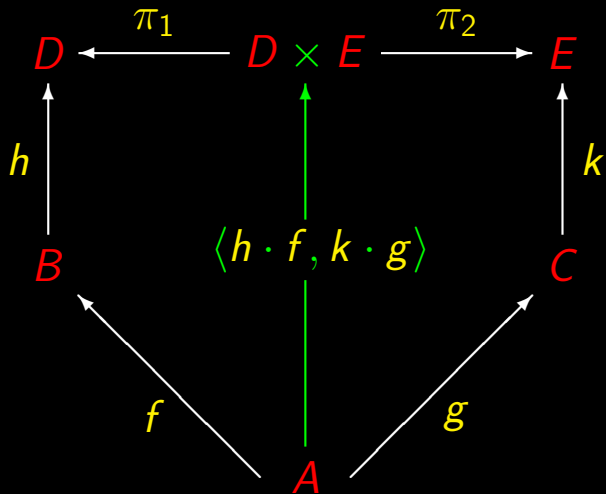


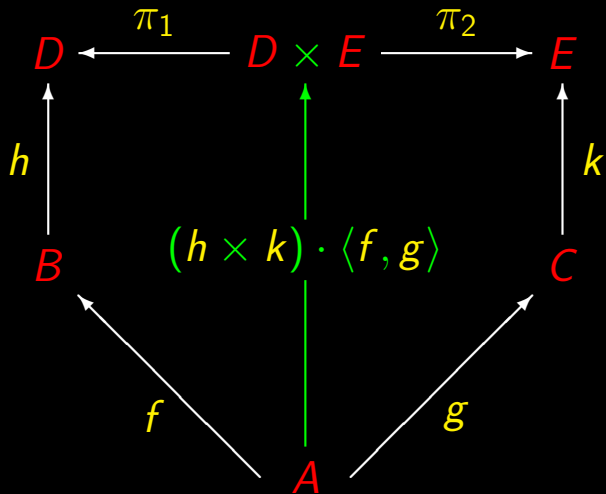






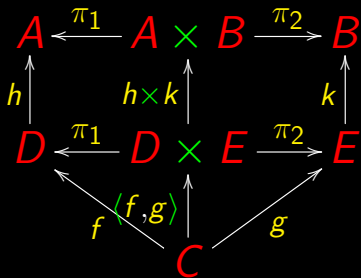


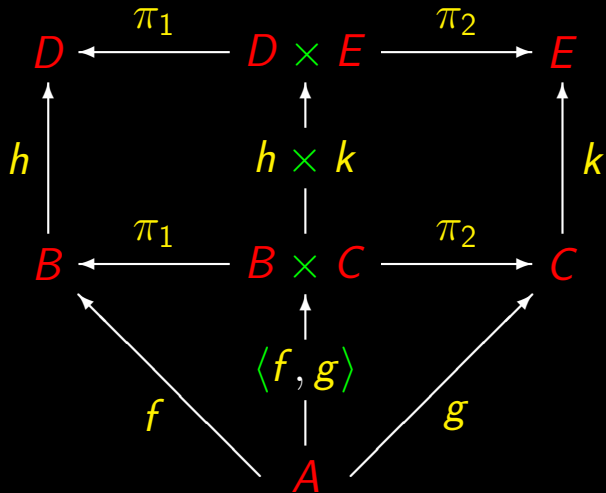


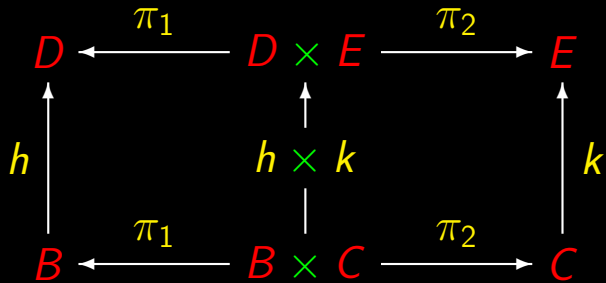


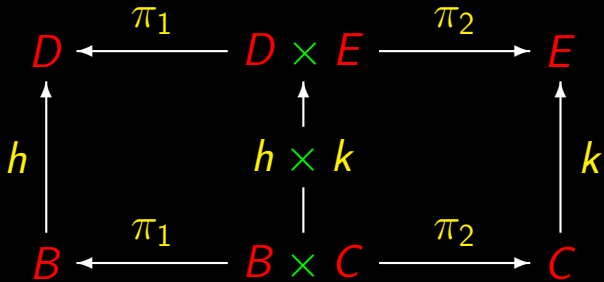
$\times$ -Absorption

$$(h \times k) \cdot \langle f, g \rangle = \langle h \cdot f, k \cdot g \rangle \quad (2.27)$$

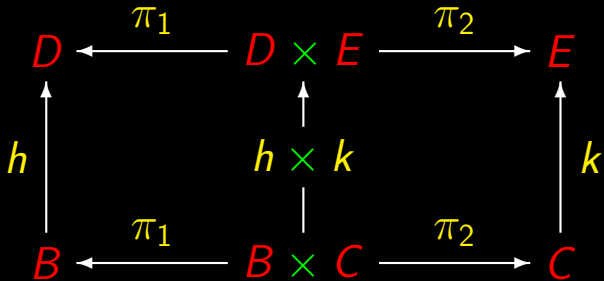








$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$



$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2$$

Natural- π_1 , natural- π_2

$$\pi_1 \cdot (h \times k) = h \cdot \pi_1 \quad (2.28)$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2 \quad (2.29)$$

$$\begin{array}{ccccc}
 D & \xleftarrow{\pi_1} & D \times E & \xrightarrow{\pi_2} & E \\
 \uparrow h & & \uparrow h \times k & & \uparrow k \\
 B & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & C
 \end{array}$$

So far...

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

$[f, g]$

Sequential composition

Parallel composition

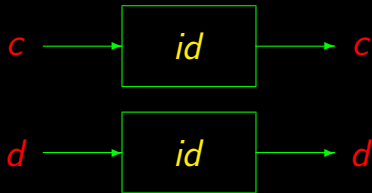
Product composition

Alternative composition

Compositional programming 😊

Functor- id - $\times$

$$id \times id = id \quad (2.31)$$



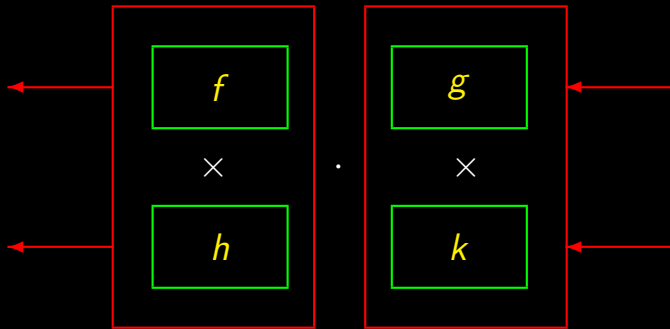
Product of two identities is an identity.

$\times$ -Functor

$$(f \times h) \cdot (g \times k) = (f \cdot g) \times (h \cdot k) \quad (2.30)$$

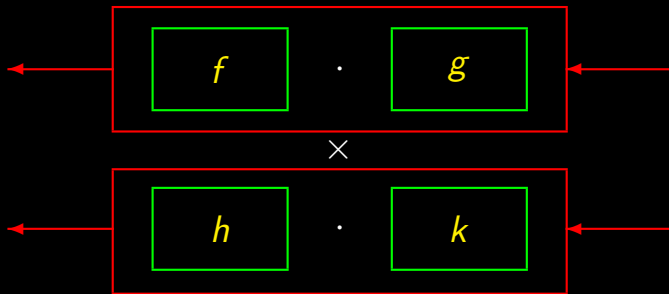
Composition of **products** is a **product** of compositions.

$\times$ -Functor



$$(f \times h) \cdot (g \times k)$$

$\times$ -Functor



$$(f \cdot g) \times (h \cdot k)$$

Two basic laws still missing

×-Reflexion

$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

Two basic laws still missing

×-Reflexion

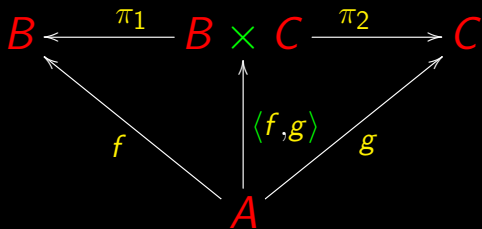
$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

×-Eq

$$\langle i, j \rangle = \langle f, g \rangle \Leftrightarrow \begin{cases} i = f \\ j = g \end{cases} \quad (2.64)$$

Before them, the most important...

Recall $\times$ -cancellation:



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

×-Universal

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

×-Universal

Existence

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“There exists a **solution** — $k = \langle f, g \rangle$ — for the equations on the right”

×-Universal

Unicity

$$k = \langle f, g \rangle \iff \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“Such a solution, $k = \langle f, g \rangle$, is **unique**”

Equations!

$$\begin{cases} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases}$$

Equations!

$$\begin{cases} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases} \Leftrightarrow \begin{cases} x = 6 \\ z = 1 \\ y = 3 \end{cases}$$

Equations!

Problem

Solve the equation

$$\langle f, g \rangle = id$$

for f and g .

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Equations!

Calculation

In $k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot id = f \\ \pi_2 \cdot id = g \end{cases}$$

Equations!

Calculation

In $k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

×-Reflexion



Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

(1 equation, 4 unknowns)

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{array} \right.$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

x-Eq !



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

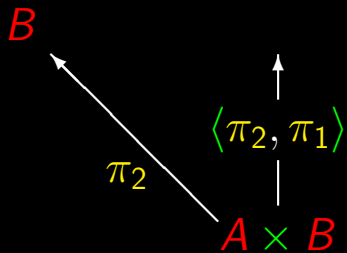
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

$$\begin{array}{c} \uparrow \\ \langle \pi_2, \pi_1 \rangle \\ \downarrow \end{array}$$

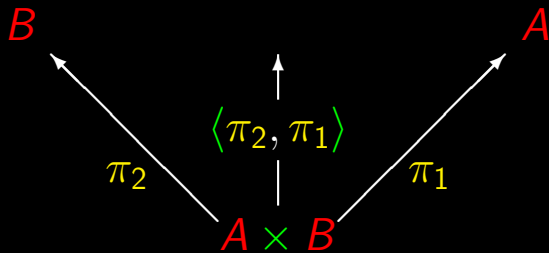
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



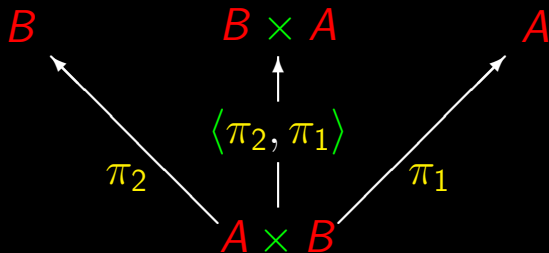
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



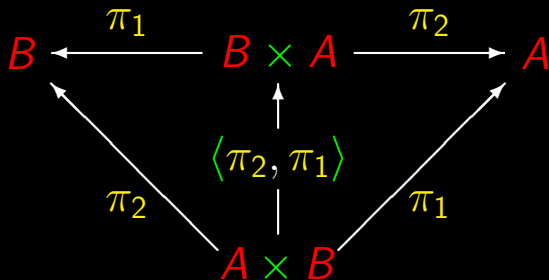
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle?$$



Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

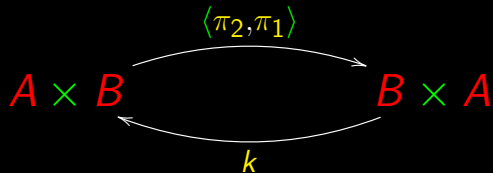
for k

Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

for k



Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{c} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{trivial} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \{ \text{x-fusion} \}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{cases}$$

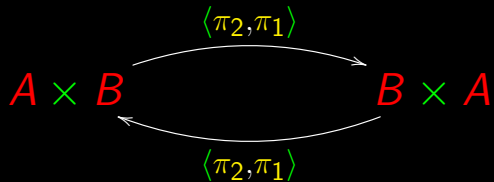
$$\Leftrightarrow \{ \text{trivial} \}$$

$$\begin{cases} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{cases}$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

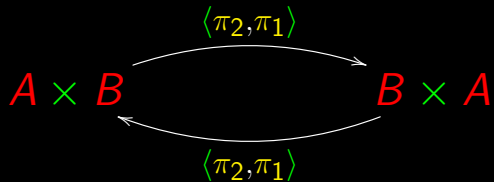
$$k = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

$$\text{swap} \cdot \text{swap} = id$$

So far

$f \cdot g$

Sequential composition

So far

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

$$\langle \langle f, g \rangle, h \rangle \stackrel{?}{=} \langle f, \langle g, h \rangle \rangle$$

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

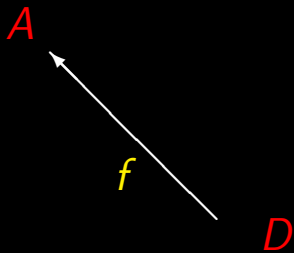
$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

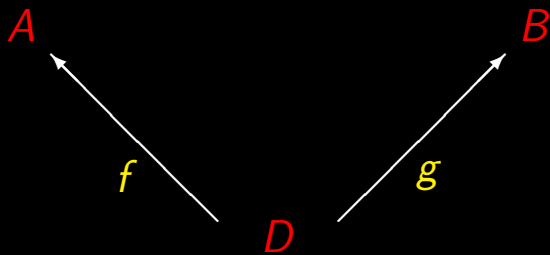
$$\langle \langle f, g \rangle, h \rangle \stackrel{?}{=} \langle f, \langle g, h \rangle \rangle$$

No! but...

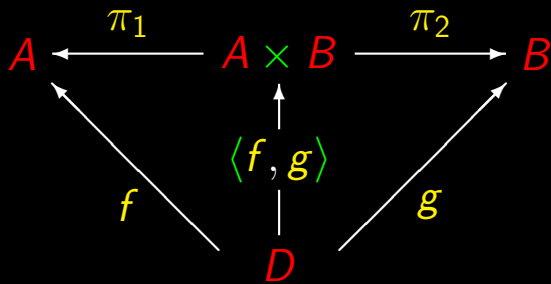
$$\langle \langle f, g \rangle, h \rangle$$



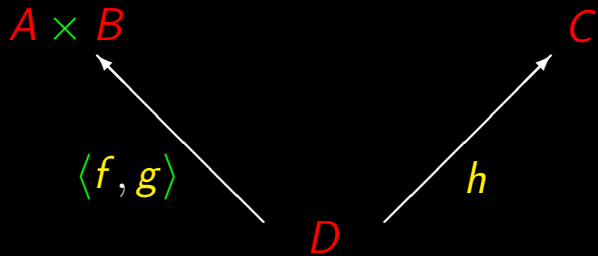
$$\langle \langle f, g \rangle, h \rangle$$



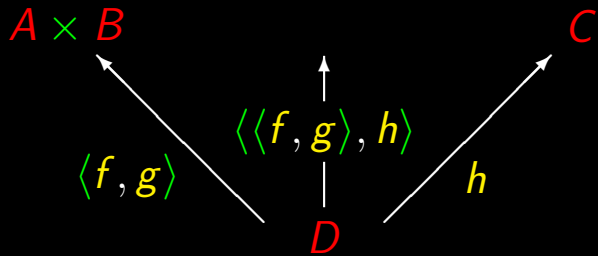
$$\langle \langle f, g \rangle, h \rangle$$



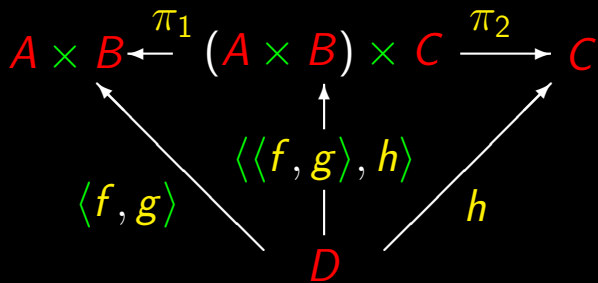
$$\langle \langle f, g \rangle, h \rangle$$



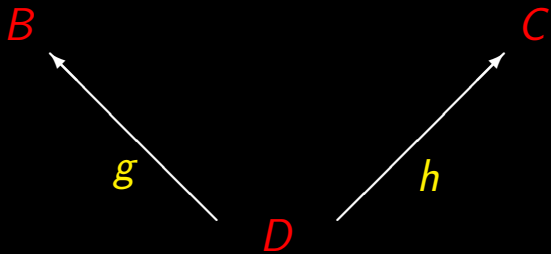
$$\langle \langle f, g \rangle, h \rangle$$



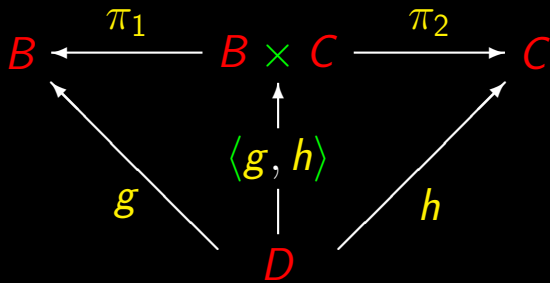
$$\langle \langle f, g \rangle, h \rangle$$



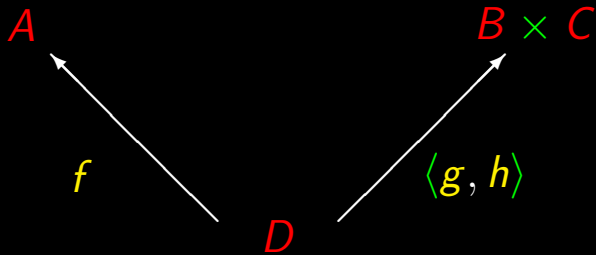
$$\langle f, \langle g, h \rangle \rangle$$



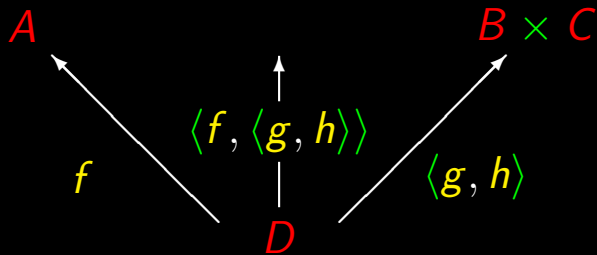
$$\langle f, \langle g, h \rangle \rangle$$



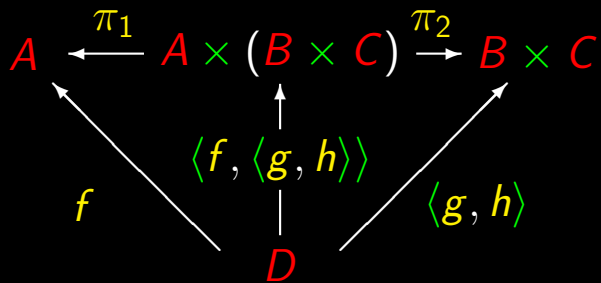
$$\langle f, \langle g, h \rangle \rangle$$



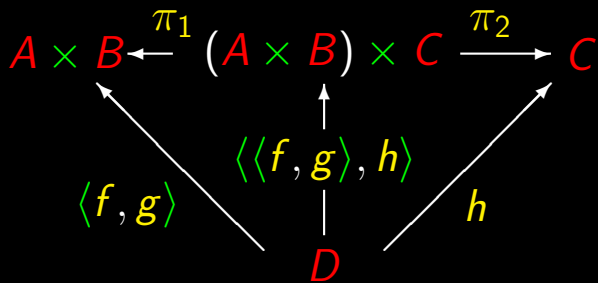
$$\langle f, \langle g, h \rangle \rangle$$

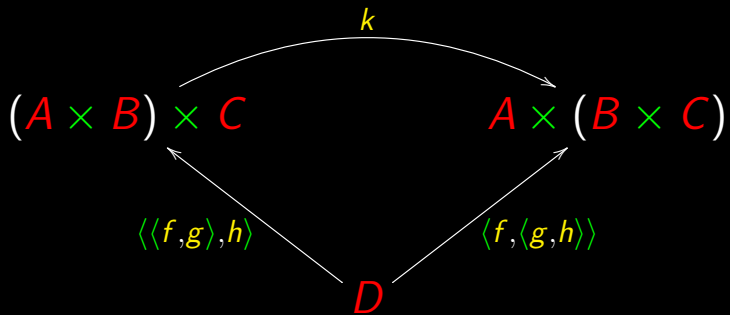


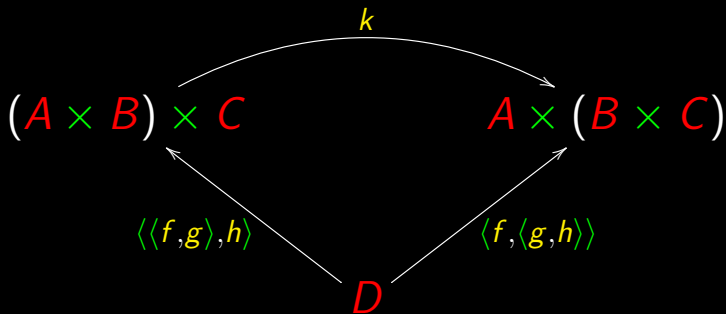
$$\langle f, \langle g, h \rangle \rangle$$



$$\langle \langle f, g \rangle, h \rangle$$







$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$



Solve $\langle \langle f, g \rangle, h \rangle = id$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{array} \right.$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{cases}$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id} = \langle f, \langle g, h \rangle \rangle$$

id 😊

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

Analogy

In an **arithmetic** context, find k such that

$$k + (x - y) = x + 2$$

holds for any x and y .

Further assume that you don't know property:

$$a + b = c \Leftrightarrow a = c - b.$$

How can you find k ?

Analogy

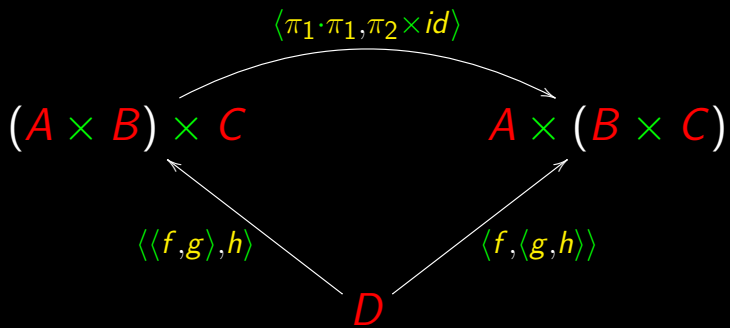
Try to cancel $x - y$, ie. solve $x - y = 0$ for x .

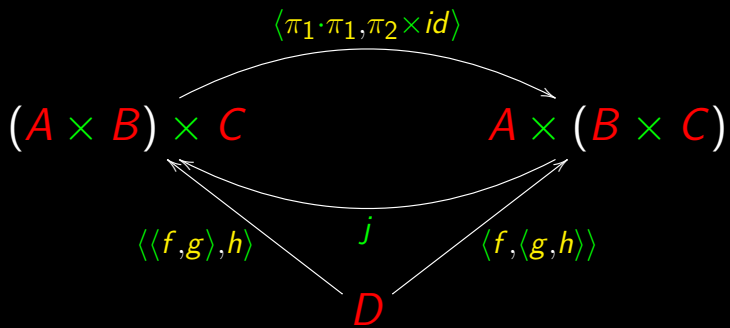
You get $x = y$.

Substitute x :

$$k + (y - y) = y + 2$$

You get $k = y + 2$.

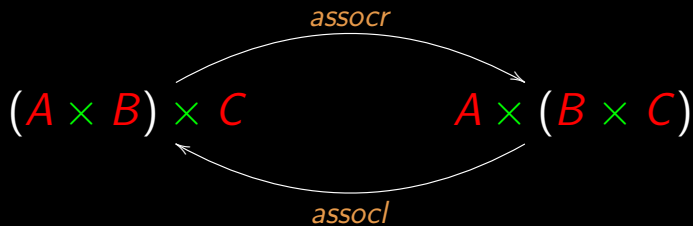




$$\begin{array}{ccc}
 & \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle & \\
 & \curvearrowright & \\
 (A \times B) \times C & & A \times (B \times C) \\
 & \curvearrowleft & \\
 & \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle &
 \end{array}$$

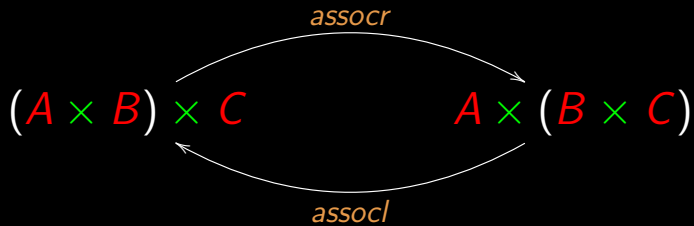
Cálculo de Programas

Class T03

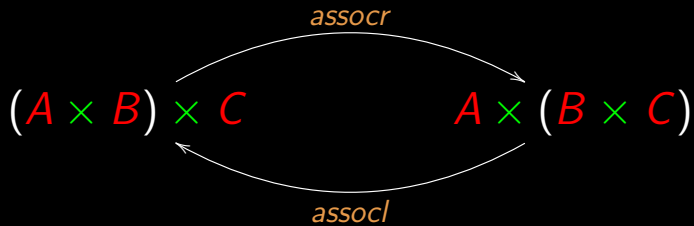


$$\text{assocr} = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

$$\text{assocl} = \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle$$



$$assocr \cdot assocl = id$$



$$assocr \cdot assocl = id$$

$$assocl \cdot assocr = id$$

Isomorphism

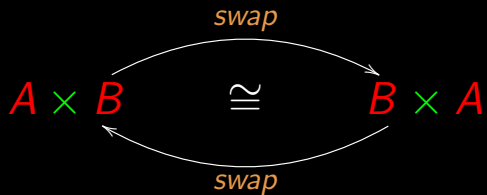
A commutative diagram illustrating the isomorphism between two expressions of the Cartesian product of three sets. The left expression is $(A \times B) \times C$ and the right expression is $A \times (B \times C)$. A curved arrow labeled $assocr$ points from the left expression to the right expression. A curved arrow labeled $assocl$ points from the right expression back to the left expression. In the center, between the two expressions, is the symbol $\cong$ (isomorphism).

$$(A \times B) \times C \quad \cong \quad A \times (B \times C)$$

$$assocr \cdot assocl = id$$

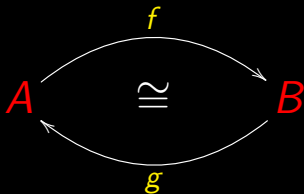
$$assocl \cdot assocr = id$$

Isomorphism



$$\textit{swap} \cdot \textit{swap} = \textit{id}$$

Isomorphism



$$f \cdot g = id$$

$$g \cdot f = id$$

Isomorphism

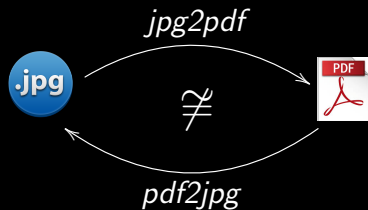
iso (*lso*)
the same

Isomorphism

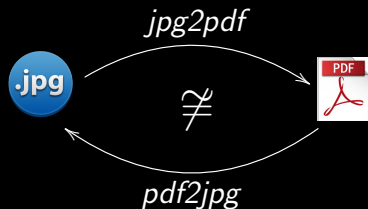
$\underbrace{\text{iso}}_{\text{the same}} (\iota\sigma\omicron) + \underbrace{\text{morphism}}_{\text{shape}} (\mu\omicron\rho\phi\iota\sigma\mu\omicron\zeta)$

“Similar shape”

Practical problem!



Practical problem!



$$jpg2pdf \cdot pdf2jpg \neq id$$

$$pdf2jpg \cdot jpg2pdf \neq id$$

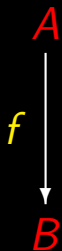
Format conversion

Need



Format conversion

Need



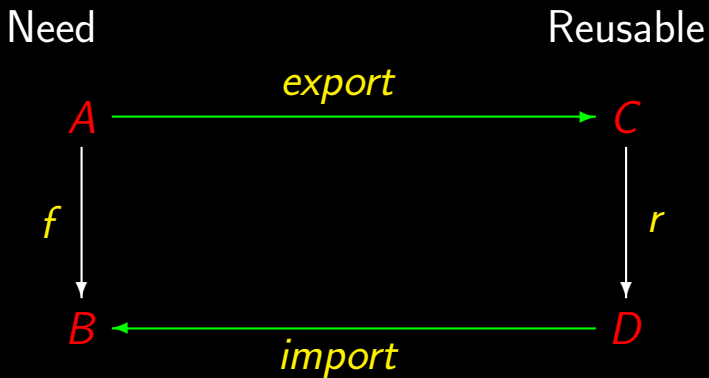
Reusable



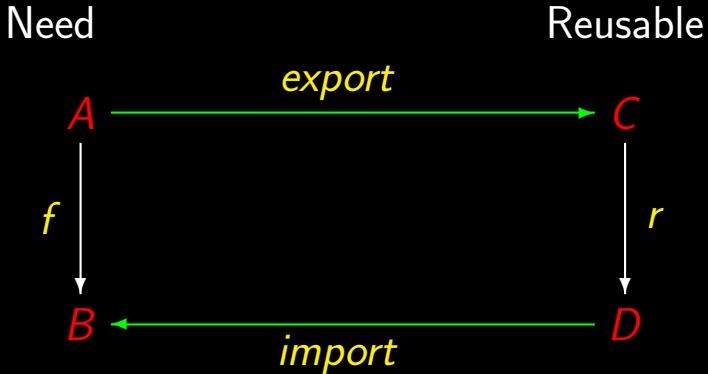
Format conversion



Format conversion

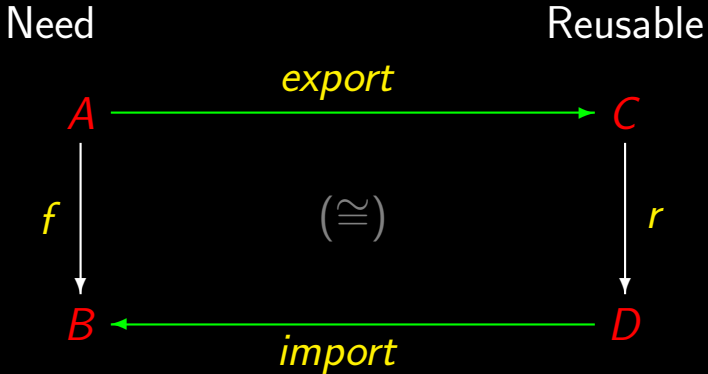


Format conversion



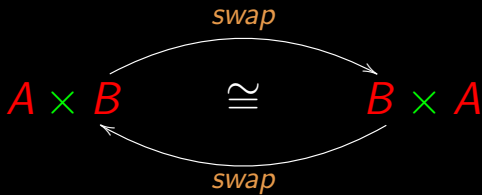
$$f = \text{import} \cdot r \cdot \text{export}$$

Format conversion



$$f = \text{import} \cdot r \cdot \text{export}$$

By the way — *swap*

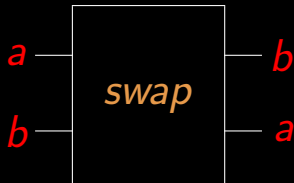


Isomorphisms are **reversible** computations

By the way — *swap*

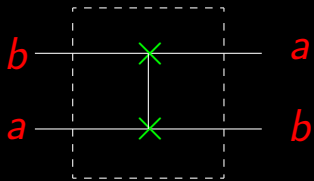


By the way — *swap*



swap is a basic gate in **quantum programming**.

By the way — *swap*

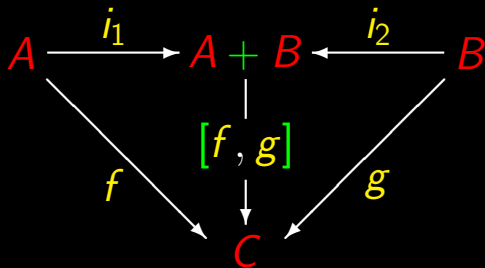


What about alternation $[f, g]$?...

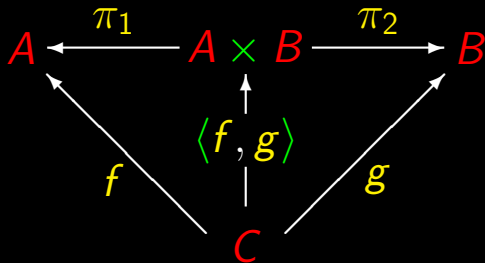
$$[f, g] : A + B \rightarrow C$$

$$[f, g] x = \begin{cases} x = i_1 a \Rightarrow f a \\ x = i_2 b \Rightarrow g b \end{cases}$$

Recall...



Compare...



+Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

+ - Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

Compare with

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

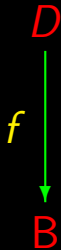
From $[f, g]$ to $f + g$

$$[f, g] : A + B \rightarrow C$$

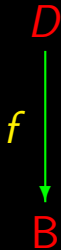
$$[f, g] \ x = \begin{cases} x = i_1 \ a \Rightarrow f \ a \\ x = i_2 \ b \Rightarrow g \ b \end{cases}$$

$$f + g \quad ?$$

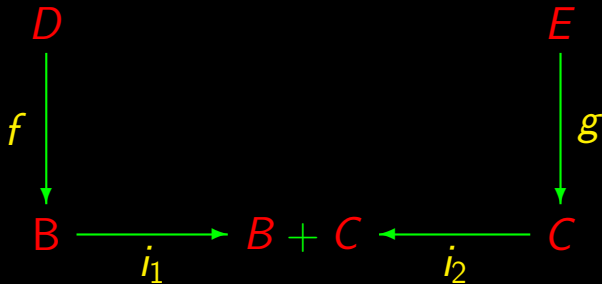
Sum of two functions



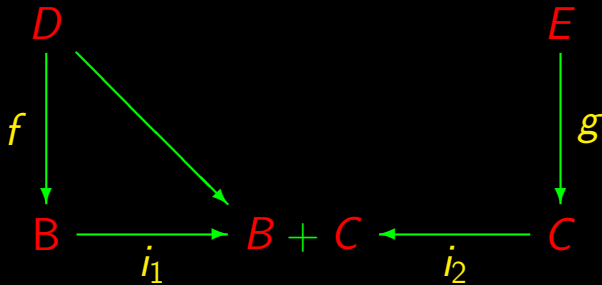
Sum of two functions



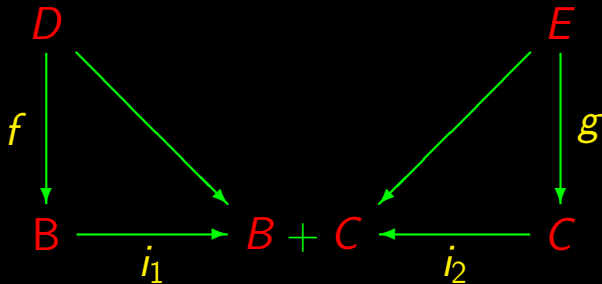
Sum of two functions



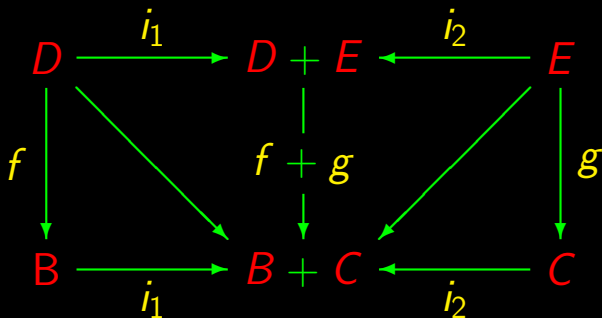
Sum of two functions



Sum of two functions



Sum of two functions



$$f + g = [i_1 \cdot f, i_2 \cdot g]$$

Coproduct laws

“Just reverse the arrows”, cf.

$$\text{+-Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

Coproduct laws

“Just reverse the arrows”, cf.

$$\text{+-Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

$$\text{+-Fusion} \quad f \cdot [h, k] = [f \cdot h, f \cdot k] \quad (2.42)$$

Coproduct laws

“Just reverse the arrows”, cf.

$$+-\text{Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

$$+-\text{Fusion} \quad f \cdot [h, k] = [f \cdot h, f \cdot k] \quad (2.42)$$

$$+-\text{Reflexion} \quad [i_1, i_2] = id \quad (2.41)$$

Coproduct laws

+Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

Coproduct laws

$+$ -Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

$+$ -Functor $(h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$

Coproduct laws

$$\text{+-Equality} \quad [h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$$

$$\text{+-Functor} \quad (h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$$

$$\text{+-Functor-id} \quad id + id = id \quad (2.45)$$

and so on

All these laws can be found in the **reference sheet**

(WWW → **Material**)

Summary

$$f \cdot g$$

$$\langle f, g \rangle$$

$$f \times g$$

Sequential composition

Parallel composition

Product composition

Summary

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

$[f, g]$

Sequential composition

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Alternative composition

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Structural alternation (coproduct)

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Product composition

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Alternative composition

$f + g$

Structural alternation (coproduct)

Compositional programming



What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

$$A \times (B + C) \stackrel{?}{\cong} A \times B + A \times C$$

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

$$A \times (B + C) \stackrel{?}{\cong} A \times B + A \times C$$

Moreover, any “0” such that

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

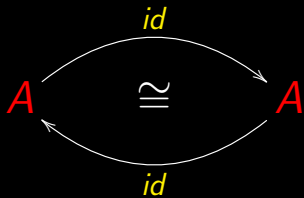
$$A \times (B + C) \stackrel{?}{\cong} A \times B + A \times C$$

Moreover, any “0” such that

$$A \times 0 = 0 \quad ? \quad A + 0 = A \quad ??$$

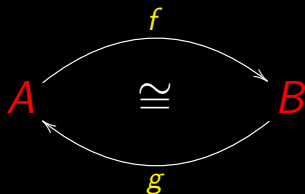
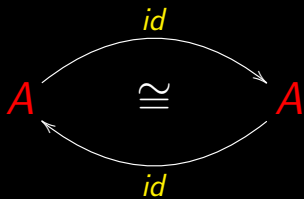
Recall

$$\begin{cases} id : A \rightarrow A \\ id\ a = a \end{cases}$$



Recall

$$\begin{cases} id : A \rightarrow A \\ id \ a = a \end{cases}$$



$$f \cdot g = id$$

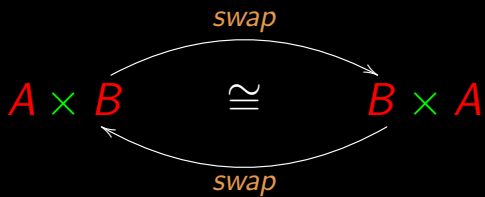
$$g \cdot f = id$$

Recall

$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$

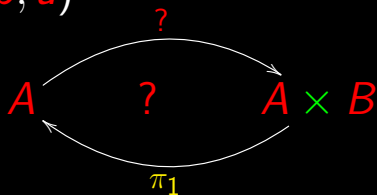
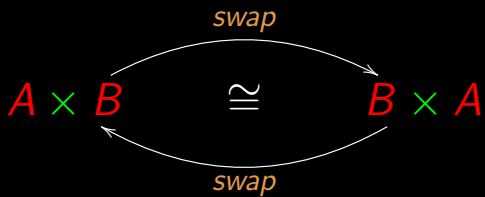
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$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$



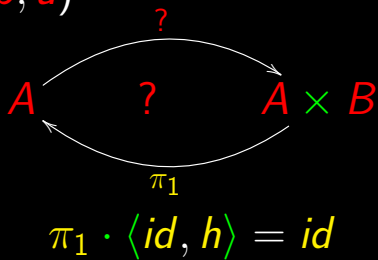
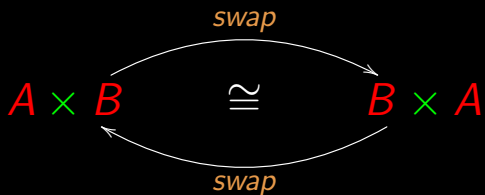
Recall

$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$



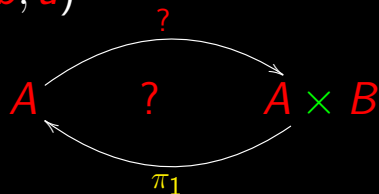
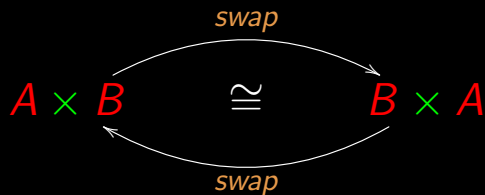
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Recall

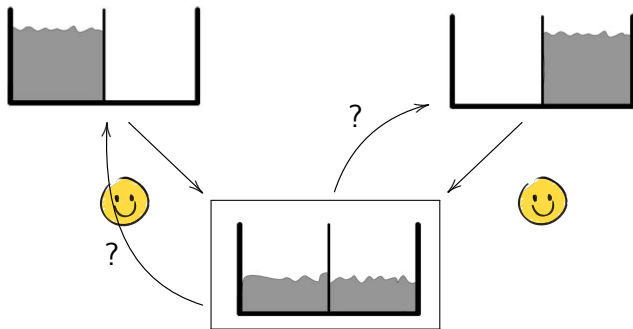
$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$



$$\pi_1 \cdot \langle id, h \rangle = id$$

$$\langle id, h \rangle \cdot \pi_1 \neq id$$

Irreversibility...



Rolf Landauer (1927–99)



Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

$$\text{one } \text{"string"} = 1$$

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

$$\text{one } \text{"string"} = 1$$

$$\text{zero } [50 \dots 1000] = 0$$

Even worse than $\pi_1 \dots$

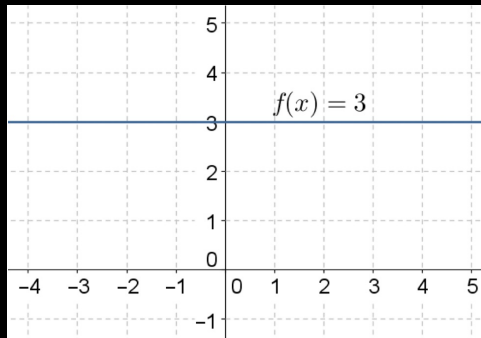
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$$\text{one } 10 = 1$$

$$\text{one } \text{"string"} = 1$$

$$\text{zero } [50 \dots 1000] = 0$$

$$f \ x = 3$$



Constant functions

$$3 \in \mathbb{N}_0$$

$$f\ x = 3$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$f\ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$b_0 \in B$$

$$f\ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$b_0 \in B$$

$$f \ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

$$\left\{ \begin{array}{l} \underline{b_0} : A \rightarrow B \\ \underline{b_0} \ a = b_0 \end{array} \right.$$

Constant functions

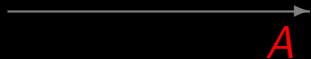
$$3 \in \mathbb{N}_0$$

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$$\left\{ \begin{array}{l} \underline{b_0} : A \rightarrow B \\ \underline{b_0} \ a = b_0 \end{array} \right.$$



Constant functions

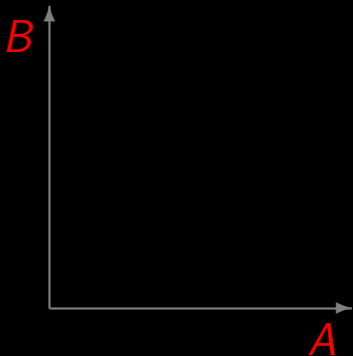
$$3 \in \mathbb{N}_0$$

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Constant functions

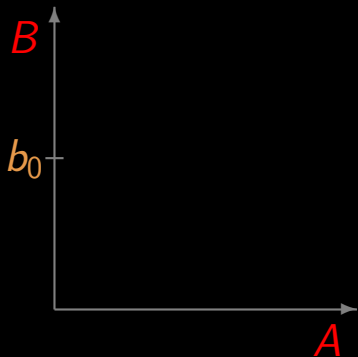
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Constant functions

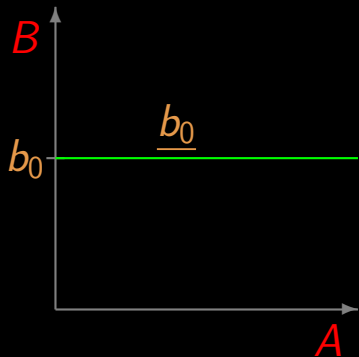
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Constant functions

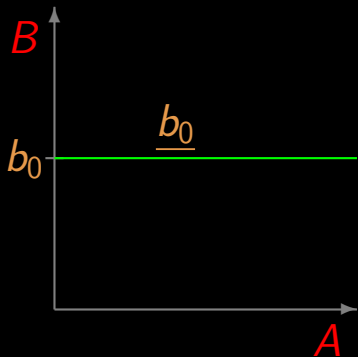
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$$b_0 \in B$$

$$\left\{ \begin{array}{l} \underline{b_0} : A \rightarrow B \\ \underline{b_0} \ a = b_0 \end{array} \right.$$



(Haskell: `const  $b_0$`)

Properties

$$\underline{b} \cdot f = \underline{b}$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

$$g \cdot \underline{b} = \underline{g \ b}$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

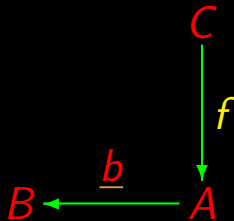
$$g \cdot \underline{b} = \underline{g \ b}$$

$$B \xleftarrow{\underline{b}} A$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

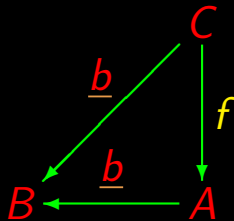
$$g \cdot \underline{b} = \underline{g \ b}$$



Properties

$$\underline{b} \cdot f = \underline{b}$$

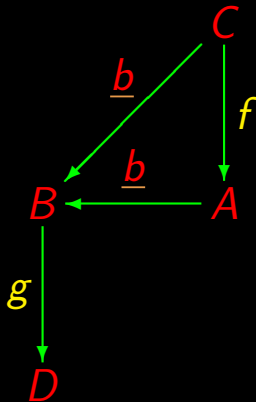
$$g \cdot \underline{b} = \underline{g \ b}$$



Properties

$$\underline{b} \cdot f = \underline{b}$$

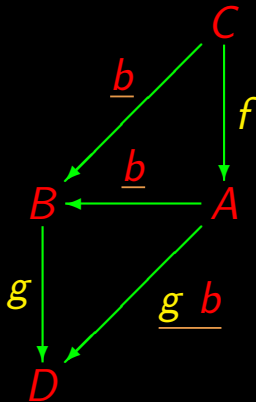
$$g \cdot \underline{b} = \underline{g \ b}$$



Properties

$$\underline{b} \cdot f = \underline{b}$$

$$g \cdot \underline{b} = \underline{g \ b}$$



No loss of information?

Isomorphisms shining...



Isomorphisms

$$A \times (B \times C) \cong (A \times B) \times C$$



$$A \times B \cong B \times A$$



Isomorphisms

$$A \times (B \times C) \cong (A \times B) \times C$$



$$A \times B \cong B \times A$$



$$A + (B + C) \cong (A + B) + C$$

$$A + B \cong B + A$$

Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

$$A \times A \cong A^2 \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

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Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

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$$A \times 0 \cong 0 \quad ?$$

$$A + 0 \cong A \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A \quad ?$$

$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

$$A \times 0 \cong 0 \quad ?$$

$$A + 0 \cong A \quad ?$$

$$A \times (B + C) \cong A \times B + A \times C \quad ?$$

Distributivity

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

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$$\begin{array}{ccc} & \xrightarrow{\text{distl}} & \\ (B + C) \times A & \cong & B \times A + C \times A \\ & \xleftarrow{\text{undistl}} & \end{array}$$

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Distributivity

$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

$$A \xleftarrow{f} A \times B$$

$$B + C \xleftarrow{g} A \times B$$

$$A \xleftarrow{\pi_1} A \times B$$

$$A \xleftarrow{h} A \times C$$

$$B + C \xleftarrow{k} A \times C$$

Distributivity

$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

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$$B + C \xleftarrow{i_1 \cdot \pi_2} A \times B$$

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$$B + C \xleftarrow{k} A \times C$$

$$A \xleftarrow{\pi_1} A \times C$$

$$B + C \xleftarrow{i_2 \cdot \pi_2} A \times C$$

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

Distributivity

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By definition of $f \times g$

$$\text{undistr} = [id \times i_1, id \times i_2]$$

Cálculo de Programas

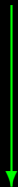
Class T04

The exchange law



The exchange law

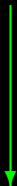
$A + B$



α

The exchange law

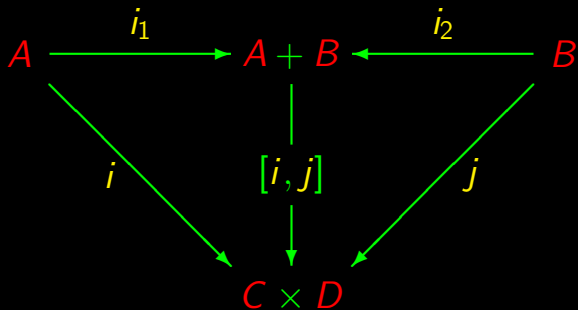
$A + B$



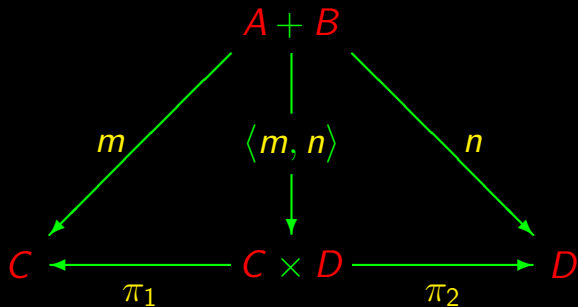
α

$C \times D$

Exchange law



Exchange law

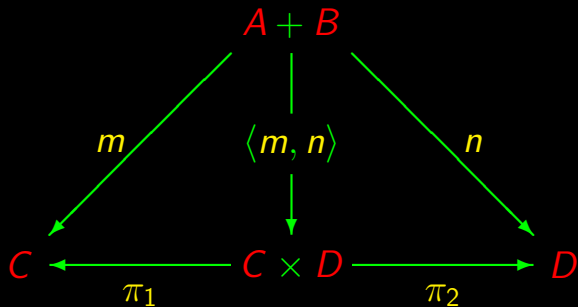


Exchange law

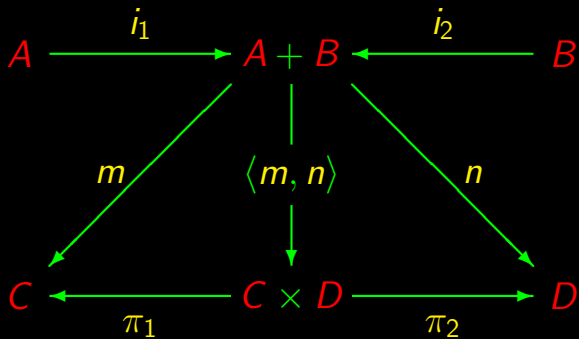
$$\langle m, n \rangle = [i, j]$$

One equation, four unknowns

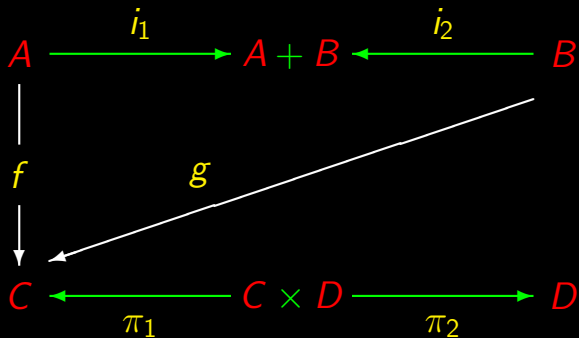
Exchange law



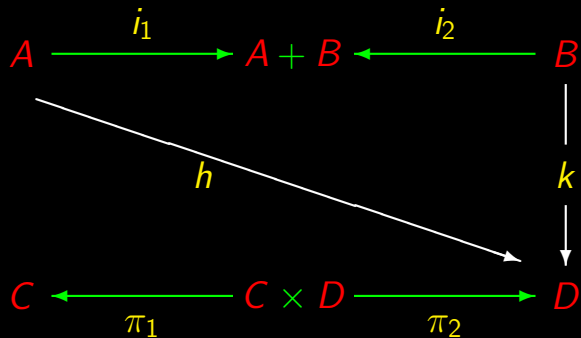
Exchange law



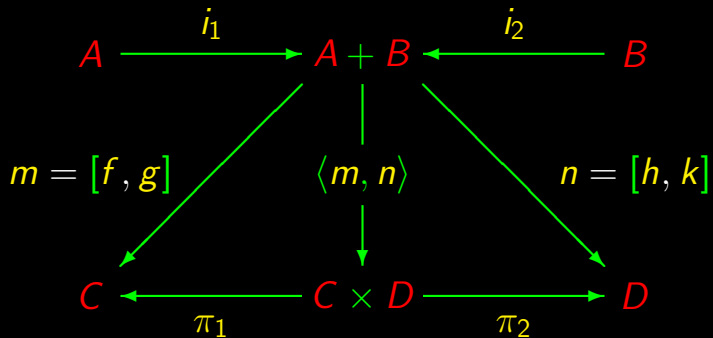
Exchange law



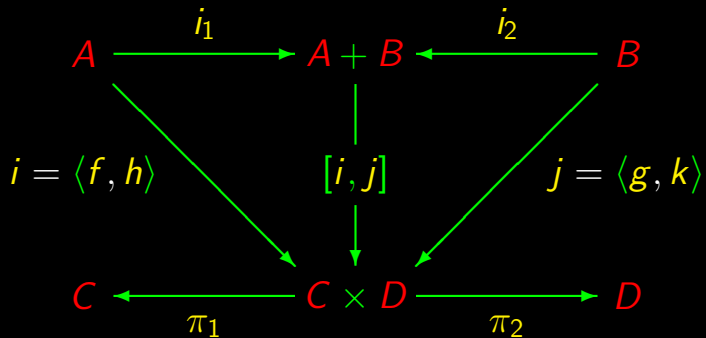
Exchange law



Exchange law



Exchange law



Summing up

Exchange law:

$$\langle [f, g], [h, k] \rangle = [\langle f, h \rangle, \langle g, k \rangle]$$

“I have a functional **split** but need an **alternative**...”

... and vice-versa

Exchange law — Example

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

A commutative diagram illustrating the distributive law. It consists of two expressions connected by two curved arrows forming a loop. The left expression is $A \times (B + C)$ and the right expression is $A \times B + A \times C$. Between them is a vertical symbol $\cong$. The top arrow points from left to right and is labeled distr . The bottom arrow points from right to left and is labeled undistr .

$$A \times (B + C) \quad \cong \quad A \times B + A \times C$$

distr

undistr

Exchange law — Example

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

$$\text{undistr} = \langle [\pi_1, \pi_1], [i_1 \cdot \pi_2, i_2 \cdot \pi_2] \rangle$$

The types 0, 1 and 2...

The type 1

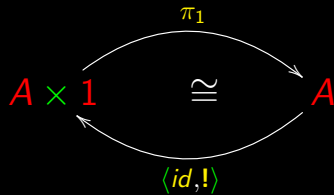
In Haskell:

$() :: ()$

Then

$$1 = \{()\}$$

Isomorphism



The type 1

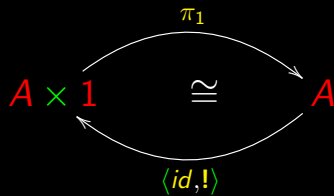
In Haskell:

$() :: ()$

Then

$$1 = \{()\}$$

Isomorphism



... "!" ?

The type 1

Fact functions involving type 1
are necessarily **constant**

The type 1

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are necessarily **constant**

"Bang":

$$A \xrightarrow{!} 1$$

$$! = \underline{()}$$

The type 1

Fact functions involving type 1
are necessarily **constant**

"Bang":

$$A \xrightarrow{!} 1$$

$$! = \underline{()}$$

"Points":

$$1 \xrightarrow{a} A$$

$$\underline{a} () = a$$

(provided $a \in A$)

The type 0

$$0 = \{\}$$

The type 0

$$0 = \{\}$$

Immediate in e.g. Haskell:

```
data Zero
```

The type 0

$$0 = \{\}$$

Immediate in e.g. Haskell:

```
data Zero
```

0 is not inhabited: $\neg (a \in 0)$
for all a

The type 0

$$0 = \{ \}$$

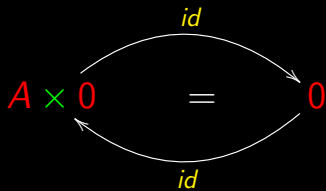
Immediate in e.g. Haskell:

```
data Zero
```

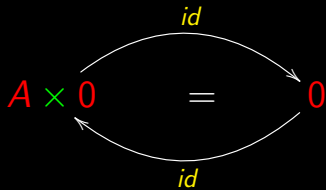
0 is not inhabited: $\neg (a \in 0)$
for all a

Fact impossible $f : A \rightarrow 0$ whenever $A \neq 0$

The type 0



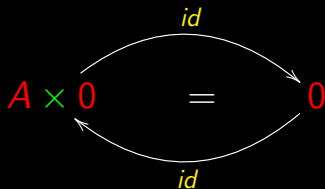
The type 0



In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

The type 0

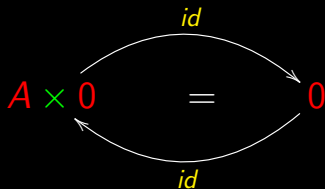


In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

$$A \times 0 = \{(a, b) \mid a \in A \wedge F\}$$

The type 0



In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

$$A \times 0 = \{(a, b) \mid a \in A \wedge F\}$$

$$A \times 0 = \{\}$$

The type $1 + A$

$$1 + A$$

The type $1 + A$

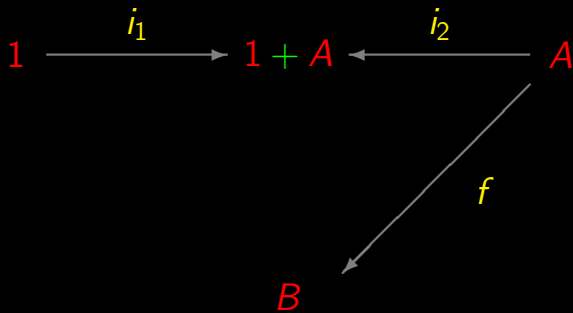
$$1 \xrightarrow{i_1} 1 + A \xleftarrow{i_2} A$$

The type $1 + A$

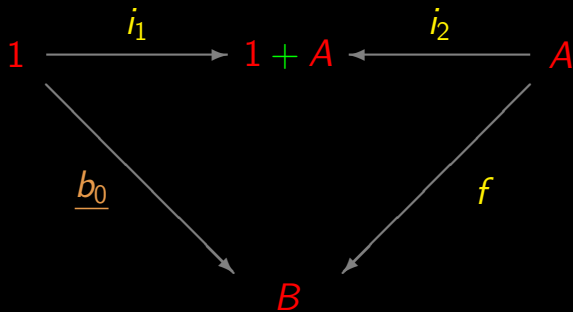
$$1 \xrightarrow{i_1} 1 + A \xleftarrow{i_2} A$$

B

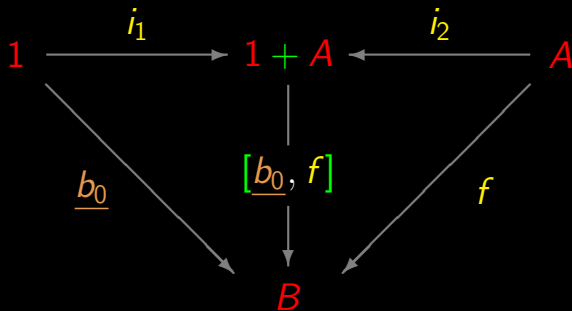
The type $1 + A$



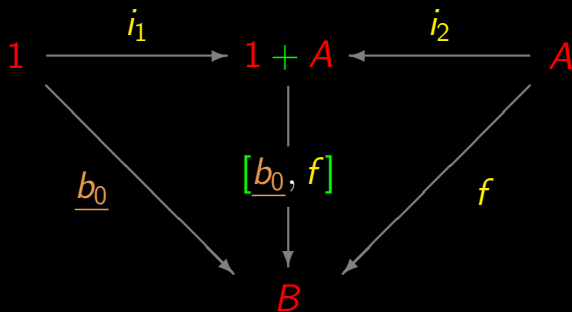
The type $1 + A$



The type $1 + A$



The type $1 + A$



$1 + A$

"pointer to A "

More isomorphisms!

More isomorphisms!

Back to

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

More isomorphisms!

Back to

*Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (**CC**) or a fiscal number (**NIF**).*

In Haskell:

```
data Iden = CC Int | NIF Int
```

More isomorphisms!

Obter a morada of a funcionário público, knowing that este se can identificar através d its number of the cartão of cidadão (CC) ou d its number of identificação fiscal (NIF).

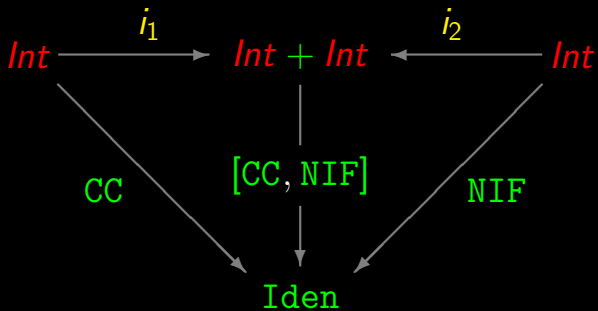
In Haskell (Portugal):

```
data Iden = CC Int | NIF Int
```

In Haskell (Germany):

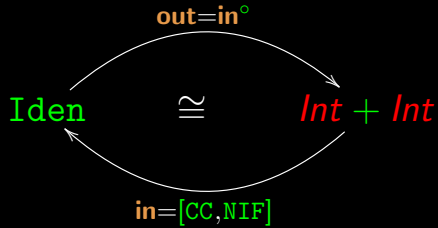
```
data Iden = IDK Int | SZN Int
```

More isomorphisms!

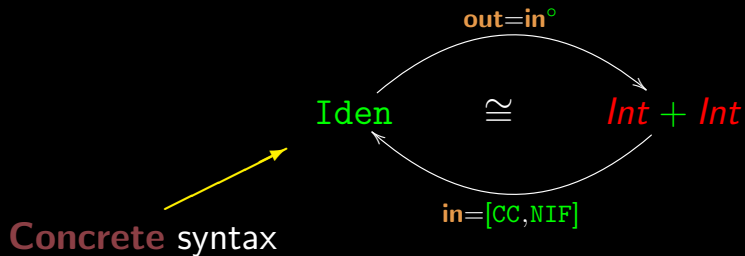


```
data Iden = CC Int | NIF Int
```

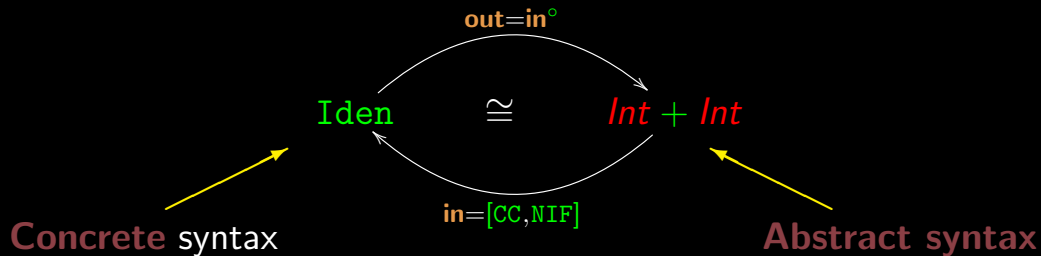
More isomorphisms!



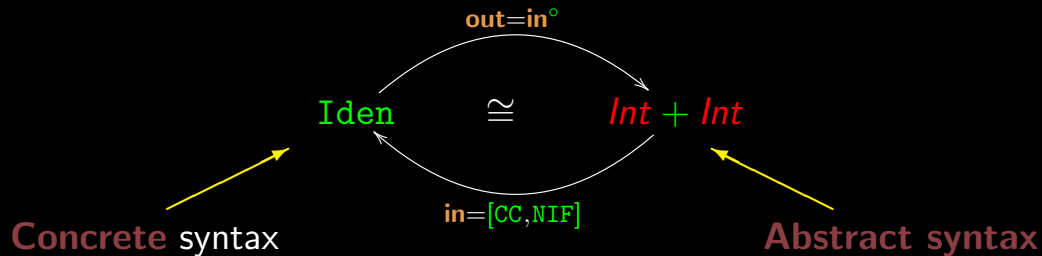
More isomorphisms!



More isomorphisms!

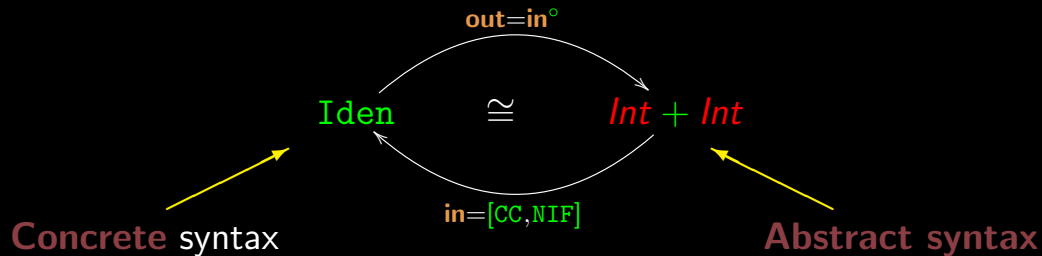


More isomorphisms!



in ("get in")

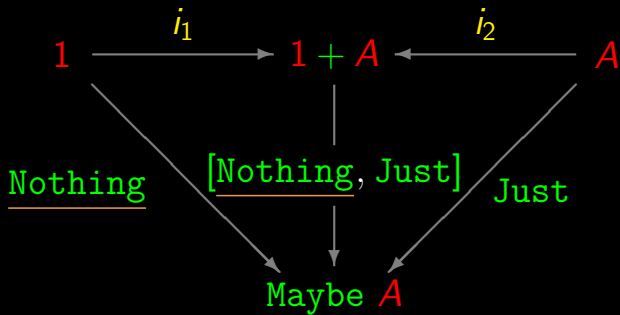
More isomorphisms!



in (“get in”)

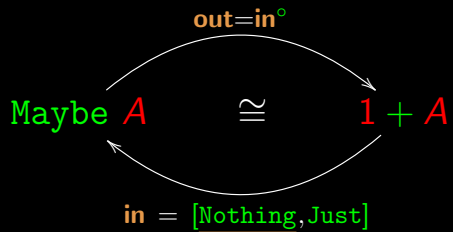
out (“get out”)

Maybe

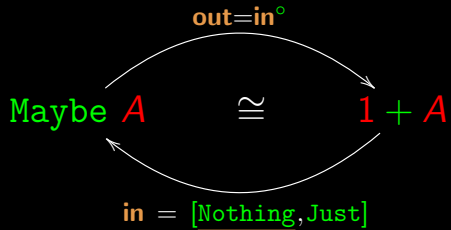


```
data Maybe a = Nothing | Just a
```

Maybe



Maybe



$$\text{out} \cdot \text{in} = id$$

Maybe — calculate **out**

$$\text{out} \cdot \text{in} = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

$$\Leftrightarrow \{ \mathbf{in} = [\underline{\text{Nothing}}, \text{Just}] \}$$

$$\mathbf{out} \cdot [\underline{\text{Nothing}}, \text{Just}] = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

$$\Leftrightarrow \{ \mathbf{in} = [\underline{\mathbf{Nothing}}, \mathbf{Just}] \}$$

$$\mathbf{out} \cdot [\underline{\mathbf{Nothing}}, \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{\mathbf{Nothing}}, \mathbf{out} \cdot \mathbf{Just}] = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

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$$\mathbf{out} \cdot [\underline{\mathbf{Nothing}}, \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{\mathbf{Nothing}}, \mathbf{out} \cdot \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{universal-+; constant function} \}$$

$$\left\{ \begin{array}{l} \underline{\mathbf{out} \mathbf{Nothing}} = i_1 \\ \mathbf{out} \cdot \mathbf{Just} = i_2 \end{array} \right.$$

Maybe

$$\Leftrightarrow \quad \{ \text{variables} ; \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$$
$$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\text{out} \cdot \text{Just}) a = i_2 a \end{array} \right.$$

Maybe

$$\Leftrightarrow \quad \{ \text{variables ; } \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$$

$$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\text{out} \cdot \text{Just}) a = i_2 a \end{array} \right.$$

$$\Leftrightarrow \quad \{ \text{composition (pointwise)} \}$$

$$\left\{ \begin{array}{l} \text{out Nothing} = i_1 () \\ \text{out (Just } a) = i_2 a \end{array} \right.$$

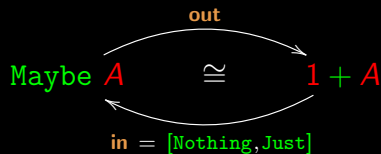
Maybe

$\Leftrightarrow \{ \text{variables ; } \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$

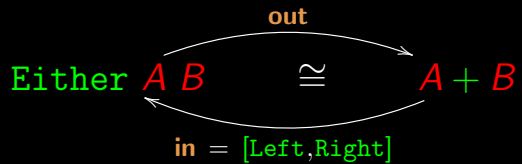
$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\underline{\text{out} \cdot \text{Just}}) a = i_2 a \end{array} \right.$

$\Leftrightarrow \{ \text{composition (pointwise)} \}$

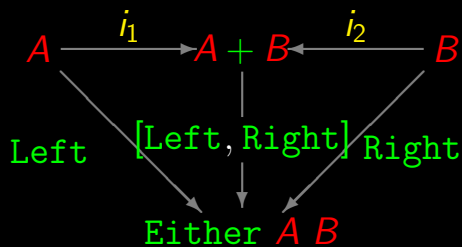
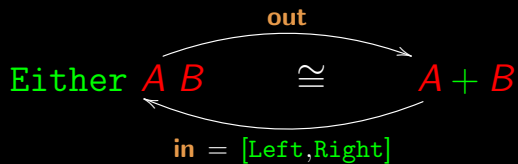
$\left\{ \begin{array}{l} \text{out Nothing} = i_1 () \\ \text{out (Just } a) = i_2 a \end{array} \right.$



Either



Either



$[f, g]$

`either f g`

Polymorphism (and why it matters!)

Polymorphism

reverse :: [*a*] → [*a*]

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

...

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

...

“From the **type** of a **polymorphic function** we can derive a **theorem** that it satisfies. (...) How useful are the theorems so generated? Only time and experience will tell (...)” [Philip Wadler 1989]

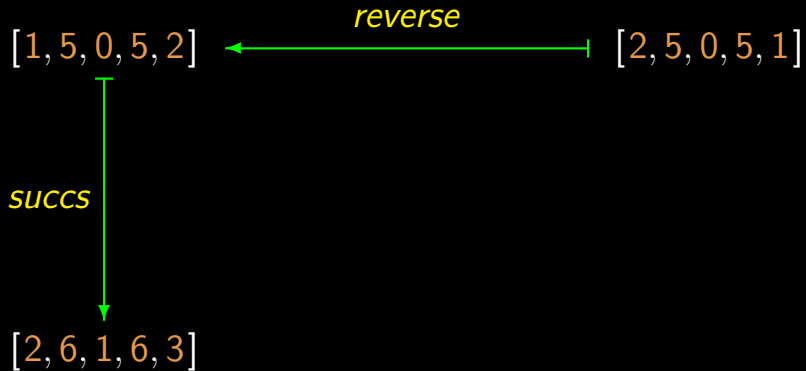
Natural properties

[2, 5, 0, 5, 1]

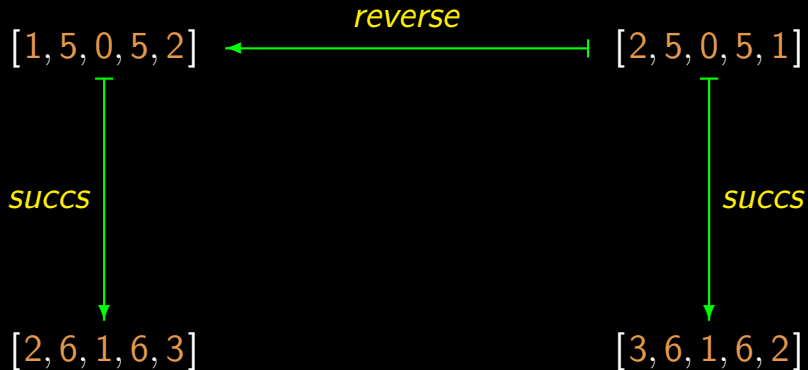
Natural properties

$[1, 5, 0, 5, 2]$ $\xleftarrow{\text{reverse}}$ $[2, 5, 0, 5, 1]$

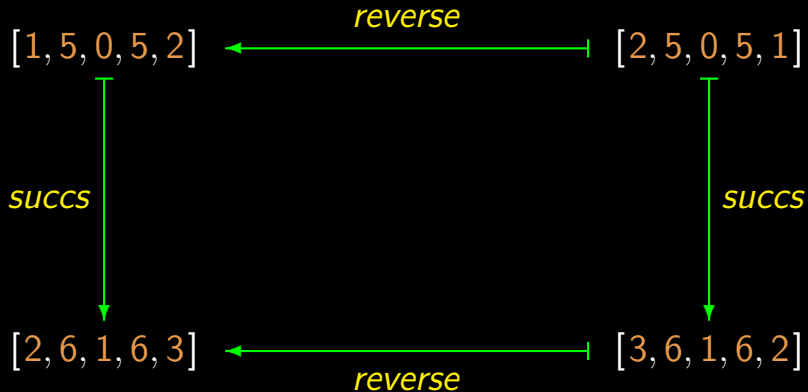
Natural properties



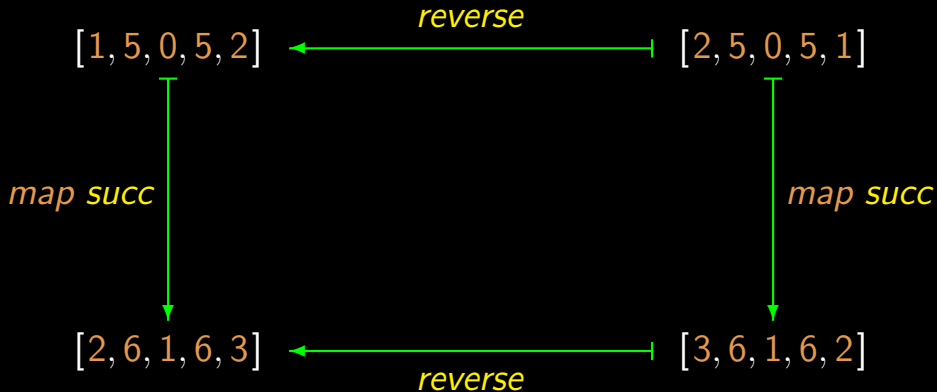
Natural properties



Natural properties



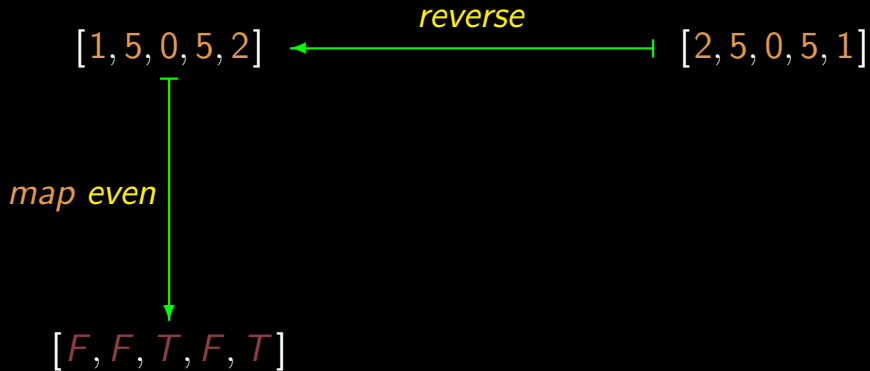
Natural properties



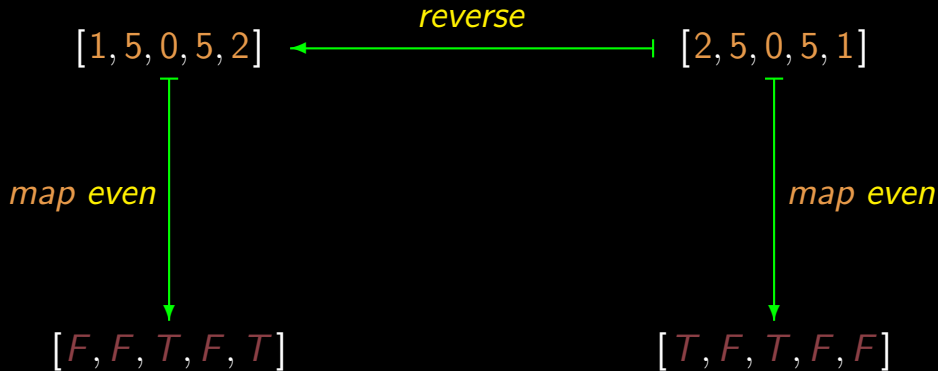
Natural properties

$[1, 5, 0, 5, 2]$ $\xleftarrow{\text{reverse}}$ $[2, 5, 0, 5, 1]$

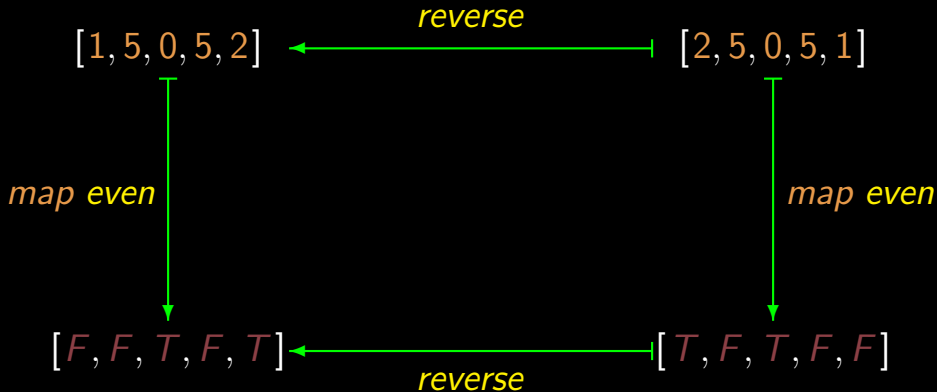
Natural properties



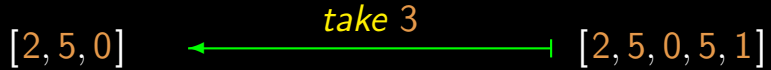
Natural properties



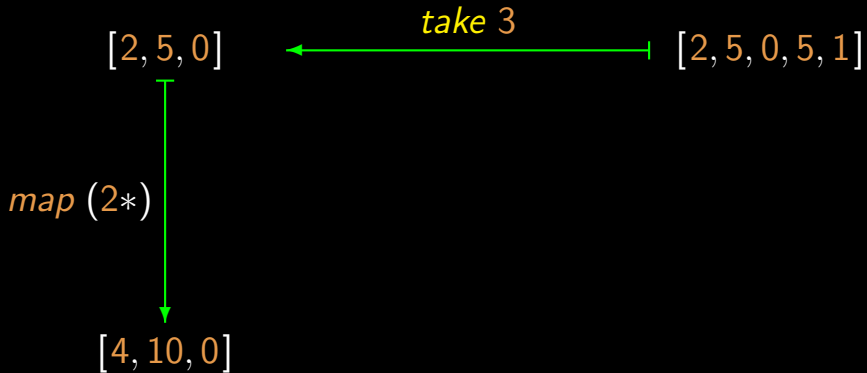
Natural properties



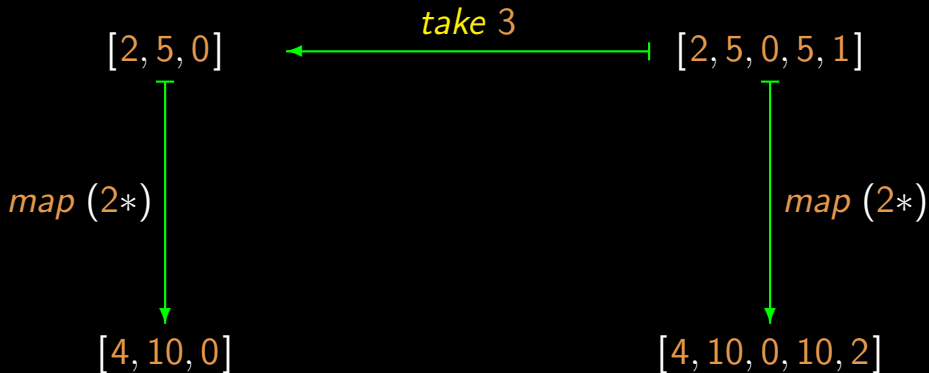
Natural properties



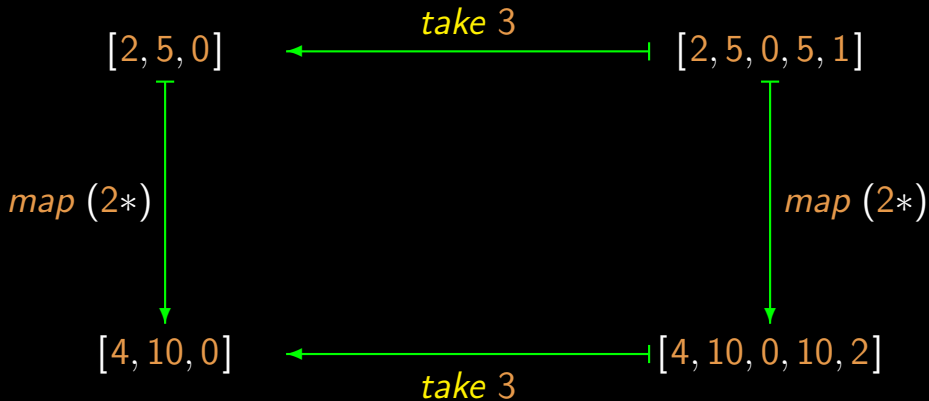
Natural properties



Natural properties



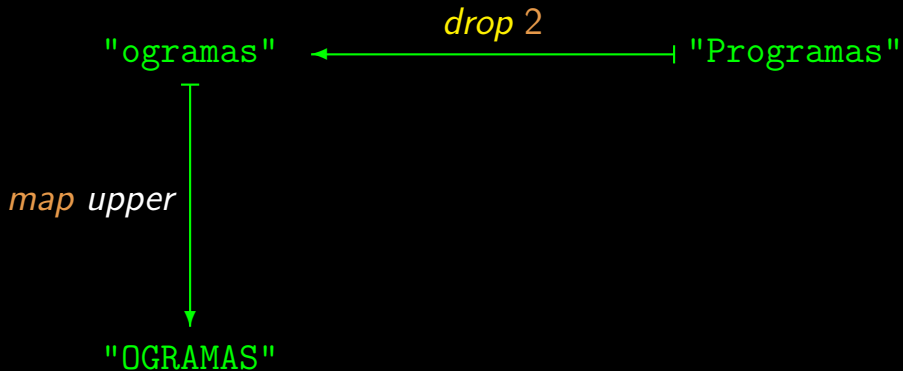
Natural properties



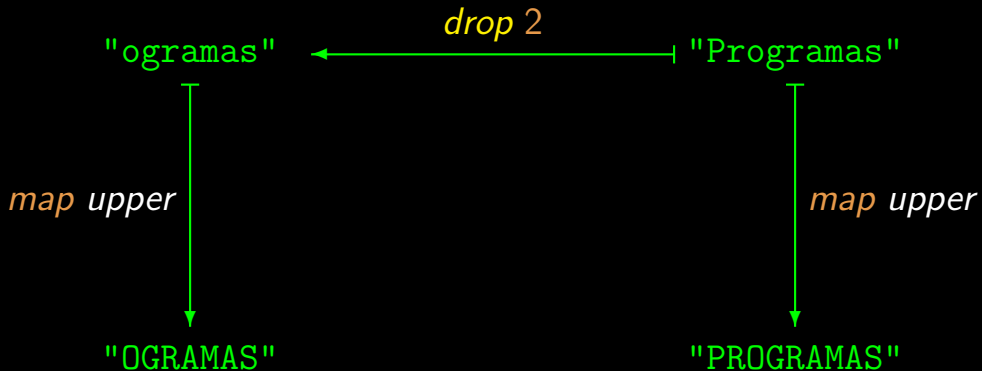
Natural properties

"ogramas" $\xleftarrow{\text{drop } 2}$ "Programas"

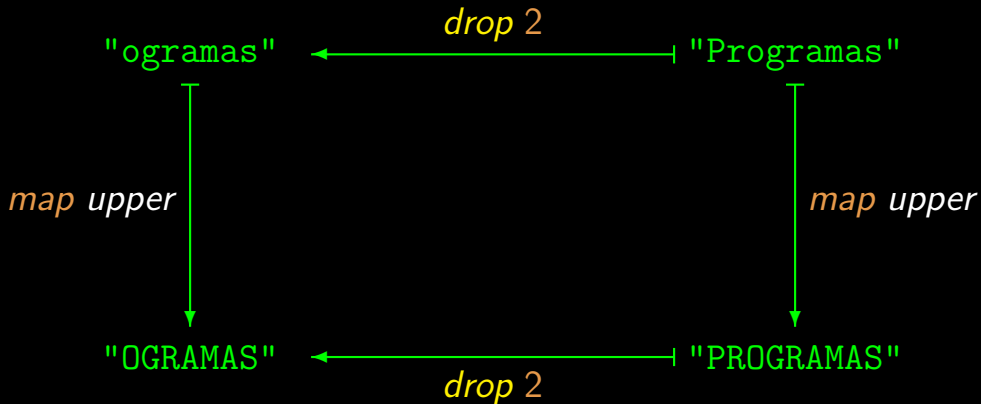
Natural properties



Natural properties



Natural properties



Back to...

A commutative diagram illustrating the relationship between two expressions of the Cartesian product of three sets, A , B , and C . The left expression is $(A \times B) \times C$ and the right expression is $A \times (B \times C)$. The variables A and C are colored red, while B is colored green. An isomorphism symbol $\cong$ is placed between the two expressions. Two curved arrows connect the expressions: the top arrow, labeled *assocr*, points from the left to the right; the bottom arrow, labeled *assocl*, points from the right to the left.

$$(A \times B) \times C \quad \cong \quad A \times (B \times C)$$

assocr

assocl

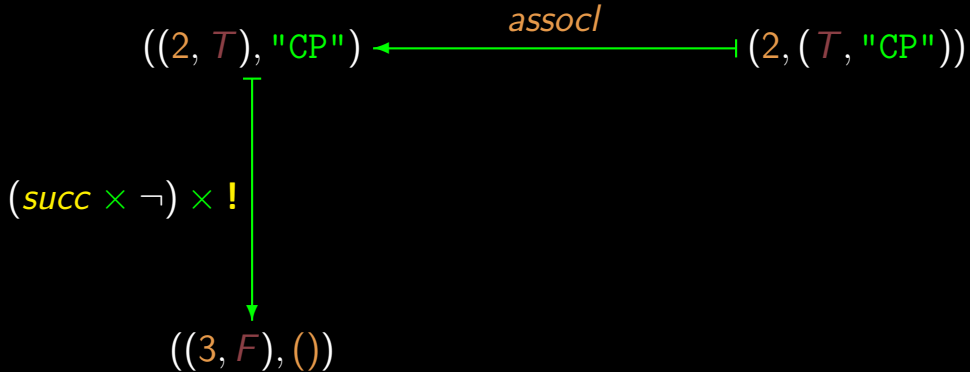
$$\text{assocr} \cdot \text{assocl} = \text{id}$$

$$\text{assocl} \cdot \text{assocr} = \text{id}$$

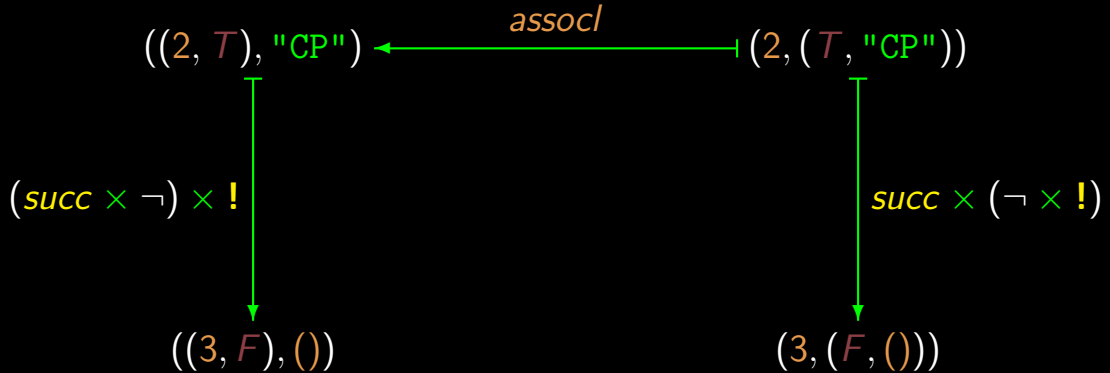
“Natural” property

$$((2, T), \text{"CP"}) \xleftarrow{\text{assocl}} (2, (T, \text{"CP"}))$$

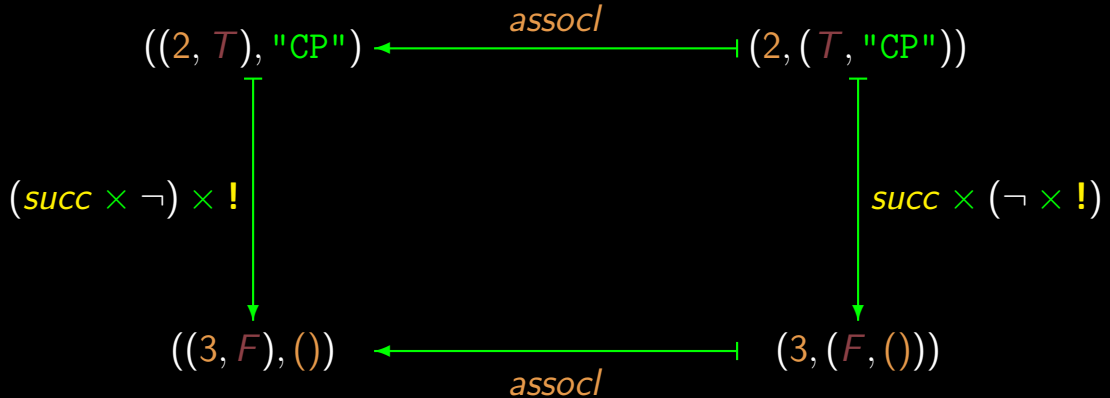
“Natural” property



“Natural” property



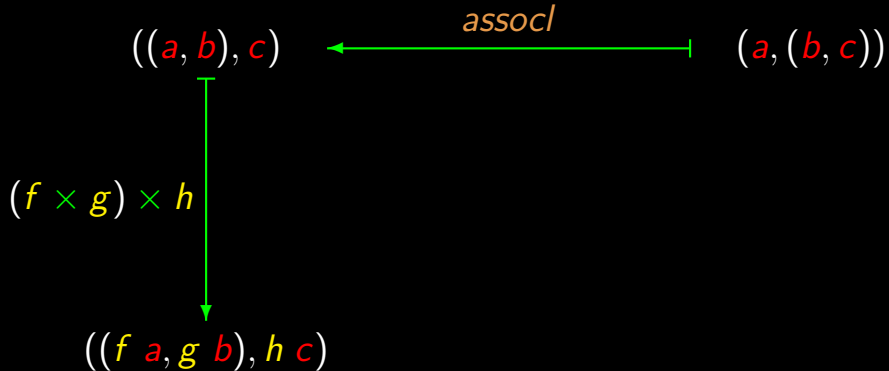
“Natural” property



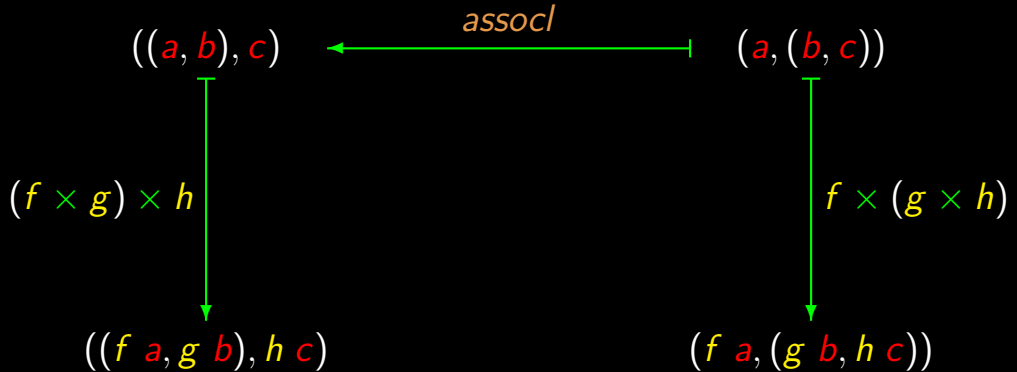
“Natural” property

$$((a, b), c) \xleftarrow{\text{assocl}} (a, (b, c))$$

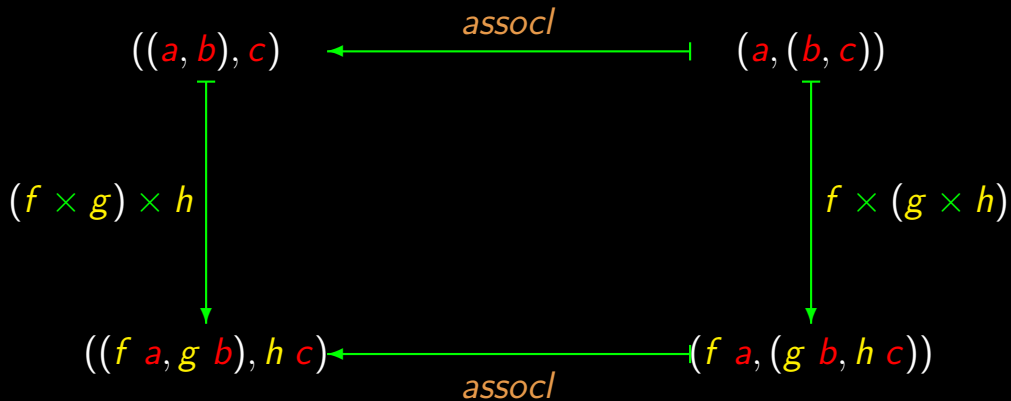
“Natural” property



“Natural” property



“Natural” property



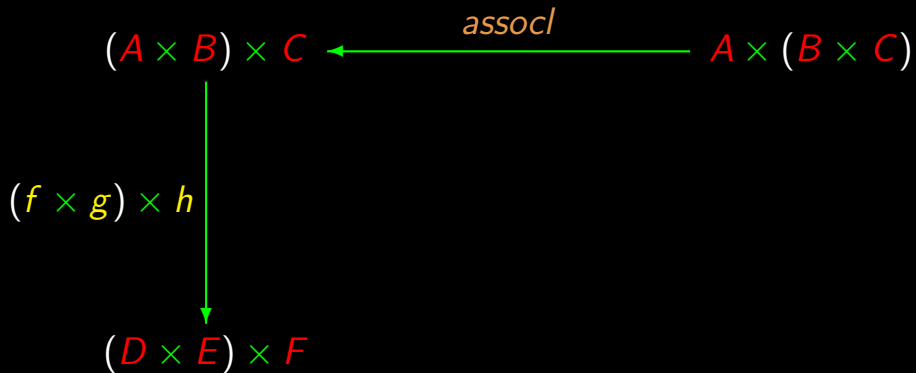
Natural properties

$$A \times (B \times C)$$

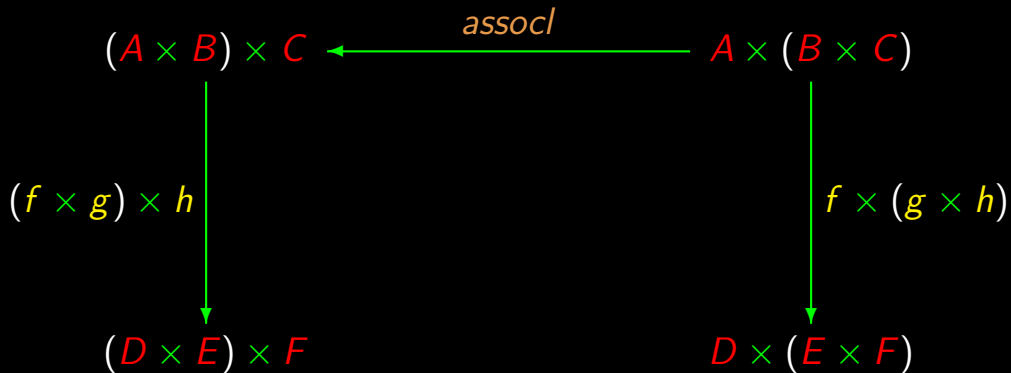
Natural properties

$$(A \times B) \times C \xleftarrow{\text{assocl}} A \times (B \times C)$$

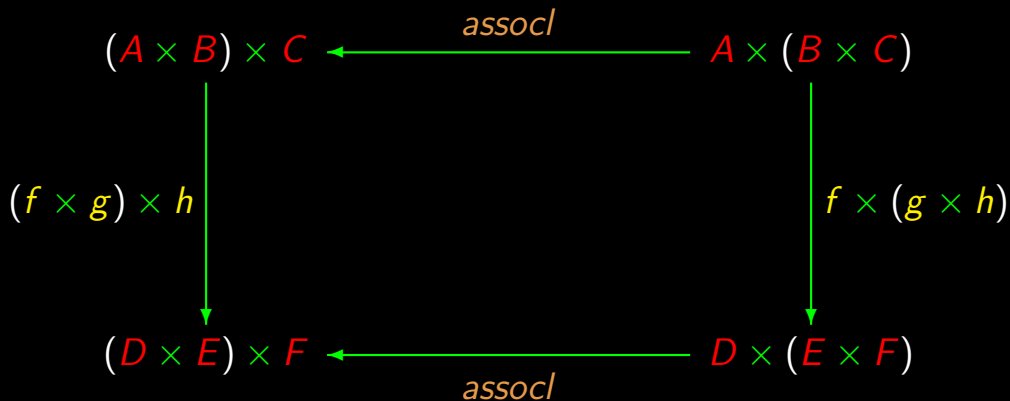
Natural properties



Natural properties



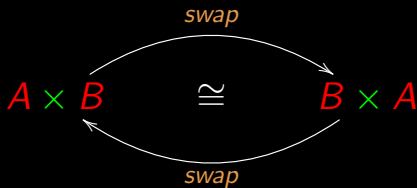
Natural properties



$$((f \times g) \times h) \cdot assocl = assocl \cdot (f \times (g \times h))$$

Practical rule

Back to...



$$\textit{swap} \cdot \textit{swap} = \textit{id}$$

Practical rule

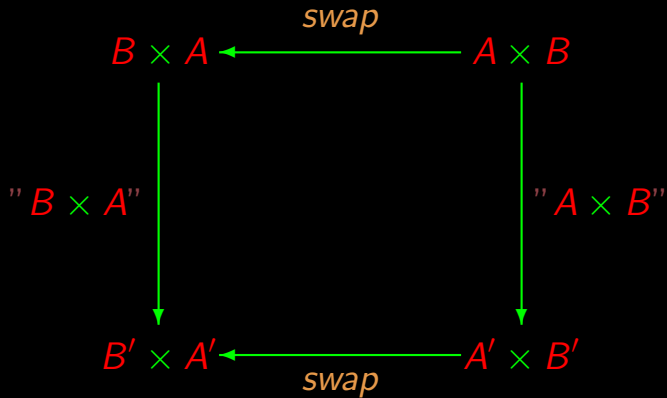
$$B \times A \xleftarrow{\text{swap}} A \times B$$

Practical rule

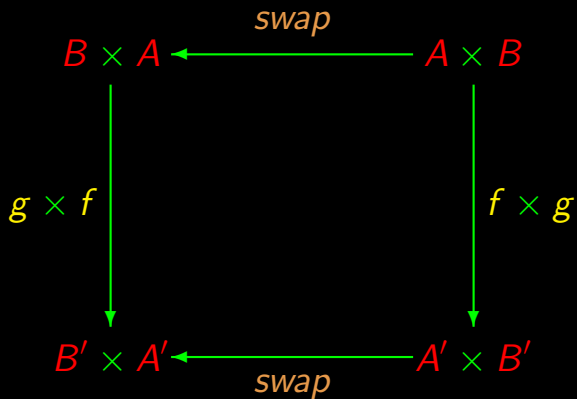
$$B \times A \xleftarrow{\text{swap}} A \times B$$

$$B' \times A' \xleftarrow{\text{swap}} A' \times B'$$

Practical rule



Practical rule



$$(g \times f) \cdot \text{swap} = \text{swap} \cdot (f \times g)$$

Practical rule

In the vertical arrows,

- ▶ Substitute $A := f$, $B := g$, etc

Practical rule

In the vertical arrows,

- ▶ Substitute $A := f$, $B := g$, etc
- ▶ In case of concrete types, replace by id , e.g. $2 := id$

Practical rule

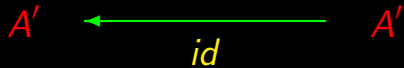
In the vertical arrows,

- ▶ Substitute $A := f$, $B := g$, etc
- ▶ In case of concrete types, replace by id , e.g. $2 := id$
- ▶ Remove the quotes.

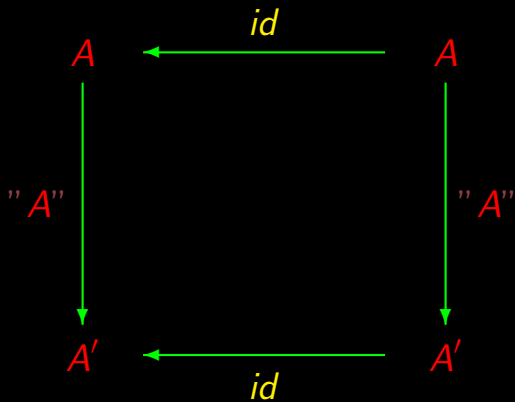
Simplest case...



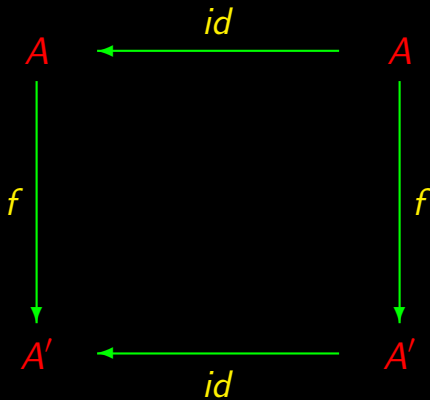
Simplest case...



Simplest case...



Natural-*id*



$$f \cdot id = id \cdot f$$

Natural- π_1

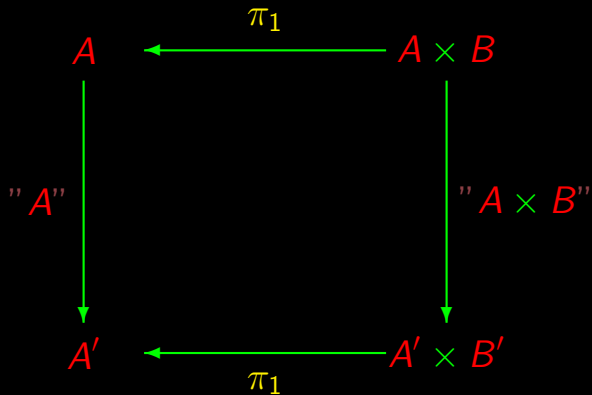
$$A \xleftarrow{\pi_1} A \times B$$

Natural- π_1

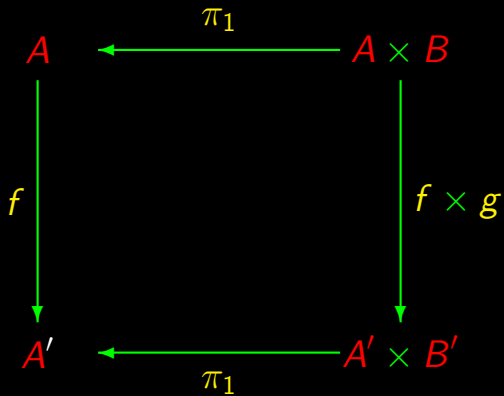
$$A \xleftarrow{\pi_1} A \times B$$

$$A' \xleftarrow{\pi_1} A' \times B'$$

Natural- π_1



Natural- π_1 😊



$$(f) \cdot \pi_1 = \pi_1 \cdot (f \times g)$$

If ... then ... else...?

if-then-else ?

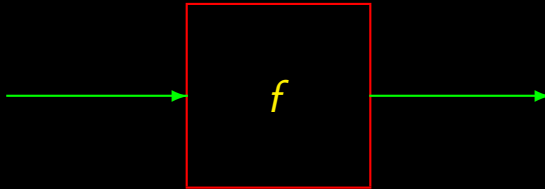
$$y = \text{if } p \ x \text{ then } f \ x \text{ else } g \ x$$

if-then-else ?

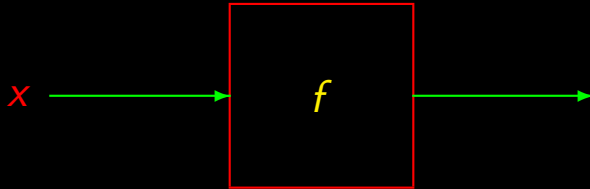
$y = \text{if } p \text{ then } f \text{ else } g$

x should **flow** to f or g depending on p ...

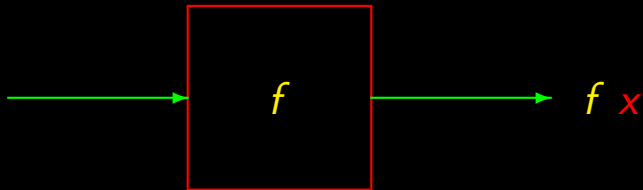
Data flow



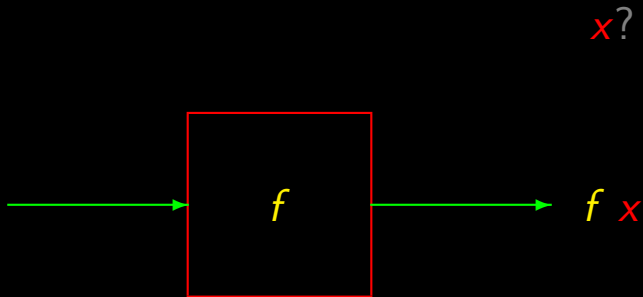
Data flow



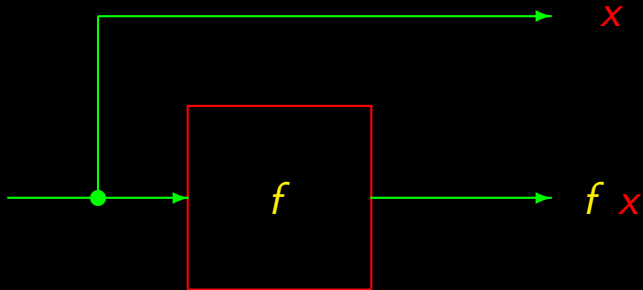
Data flow



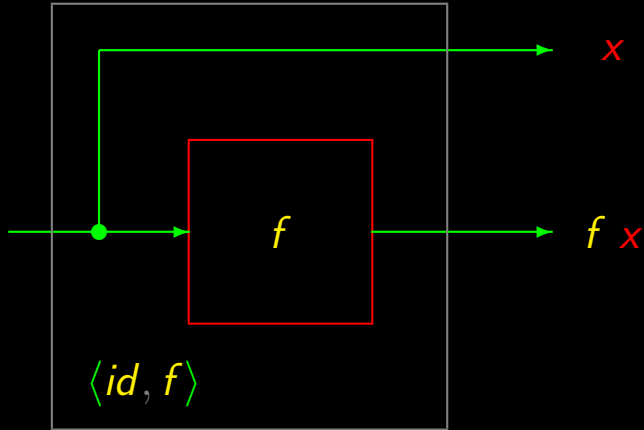
Data flow



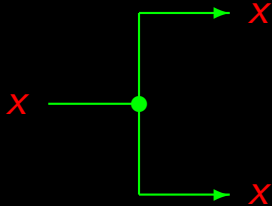
Data flow



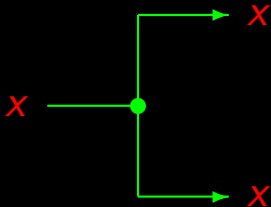
Data flow



Data duplication

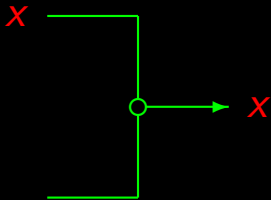


Data duplication



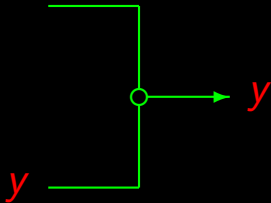
$$dup = \langle id, id \rangle$$

Data joins



$join = [id, id]$

Data joins

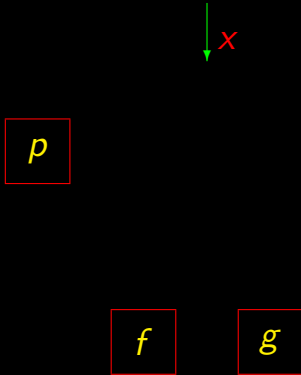


$join = [id, id]$

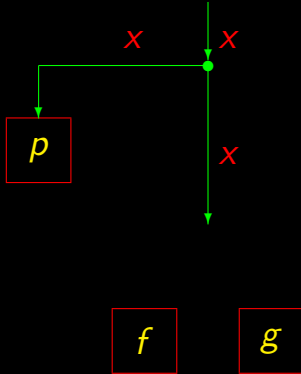
if-then-else

$$y = \text{if } p \ x \text{ then } f \ x \text{ else } g \ x$$

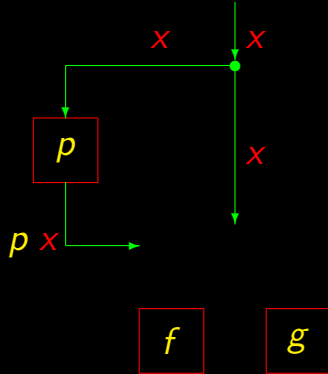
if-then-else



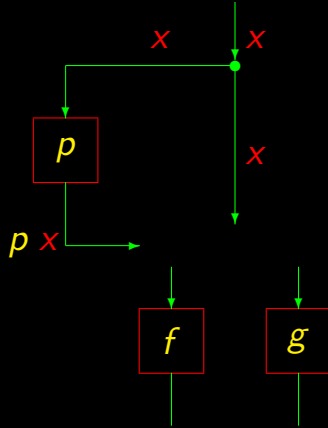
if-then-else



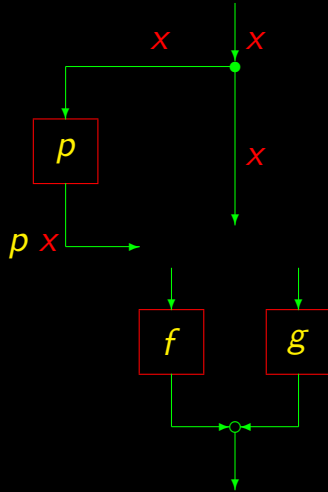
if-then-else



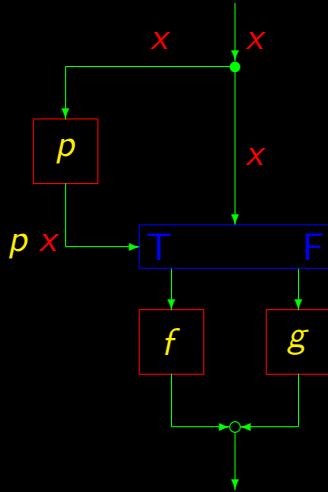
if-then-else



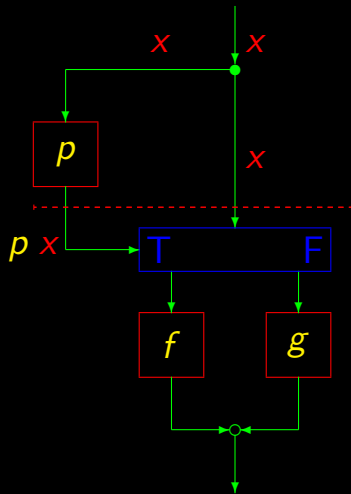
if-then-else



if-then-else



if-then-else



if-then-else (“point-free”)

$$x \in A$$

if-then-else (“point-free”)

$$x \in A$$

$$(p\ x, x) \in B \times A$$

if-then-else (“point-free”)

$$x \in A$$

$$(p\ x, x) \in B \times A$$

$$B = \{F, T\}$$

if-then-else (“point-free”)

$\mathbb{B}$ in Haskell:

$$x \in A$$

```
data Bool = False | True
```

$$(p\ x, x) \in \mathbb{B} \times A$$

$$\mathbb{B} = \{F, T\}$$

if-then-else (“point-free”)

$\mathbb{B}$ in Haskell:

$$x \in A$$

```
data Bool = False | True
```

$$(p\ x, x) \in \mathbb{B} \times A$$

$$\mathbb{B} = \{F, T\}$$

T represented by `True`

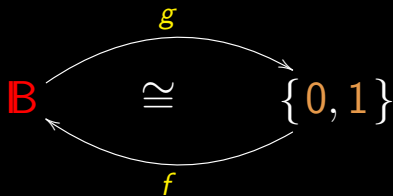
F represented by `False`

The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\}$$

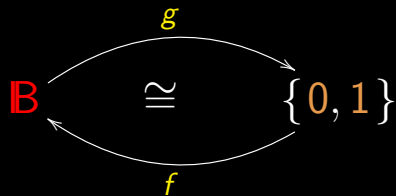
The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



The type 2

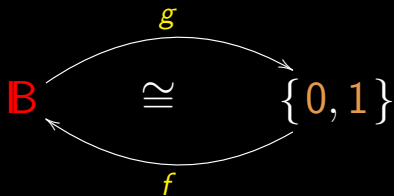
$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



$$\begin{cases} f\ 0 = F \\ f\ 1 = T \end{cases}$$

The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



$$\begin{cases} f\ 0 = F \\ f\ 1 = T \end{cases}$$

$$\begin{cases} g\ F = 0 \\ g\ T = 1 \end{cases}$$

$$a + a = 2 a$$

$$A + A \xrightarrow{\text{join}} A$$

$$a + a = 2 a$$

$$A + A \xrightarrow{\text{join}} A$$

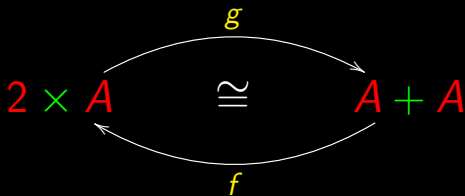
$$A \xrightarrow{\langle p, id \rangle} 2 \times A$$

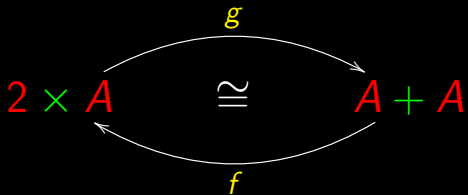
$$a + a = 2 a$$

$$A + A \xrightarrow{\text{join}} A$$

$$A \xrightarrow{\langle p, id \rangle} 2 \times A$$

Is it the case that...?

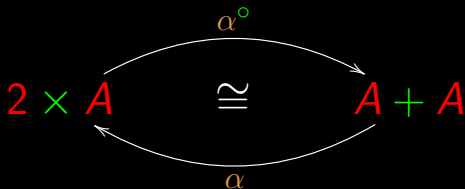




$$f = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$g = \dots (?)$$

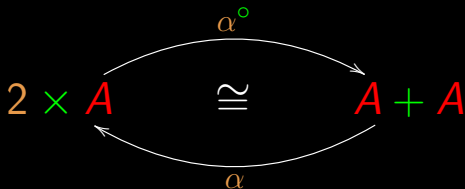
Notation



$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots$$

Notation

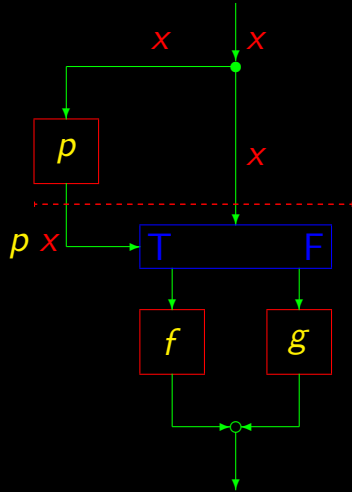


$$\alpha \cdot \alpha^\circ = id$$

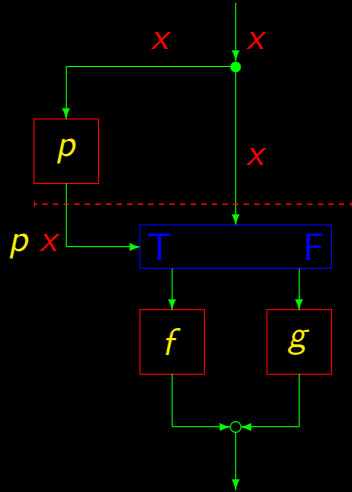
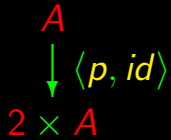
$$\alpha^\circ \cdot \alpha = id$$

α determines α°

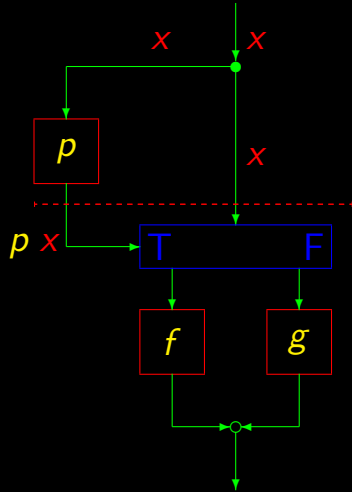
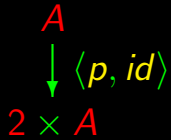
if-then-else



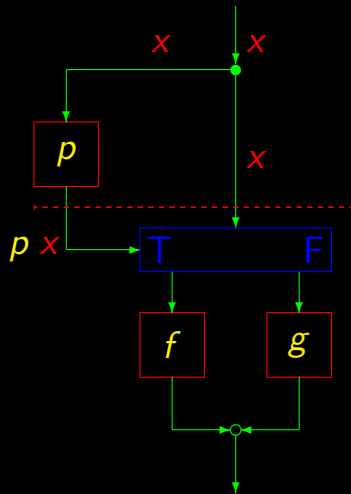
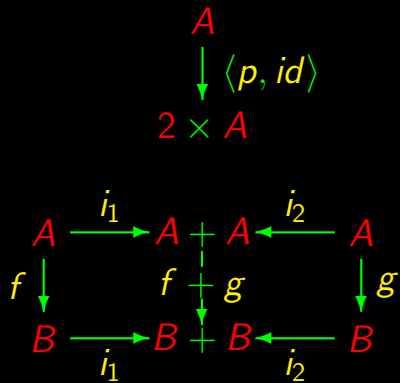
if-then-else



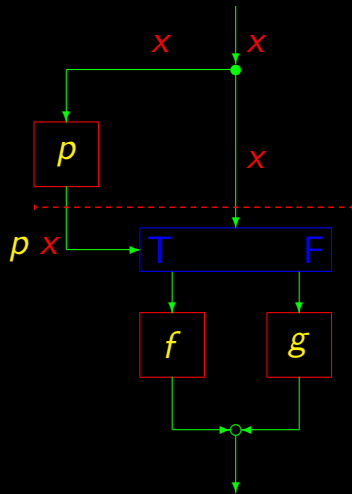
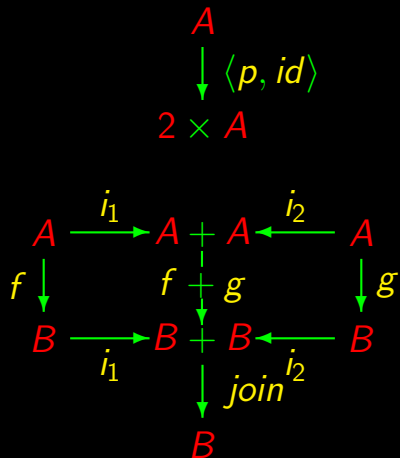
if-then-else



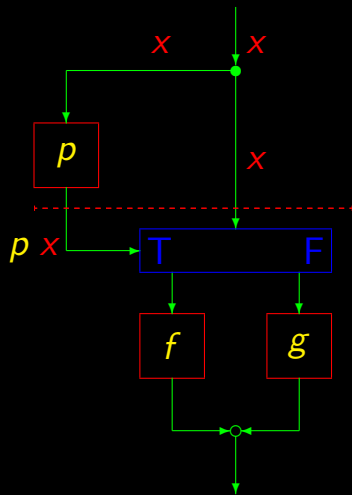
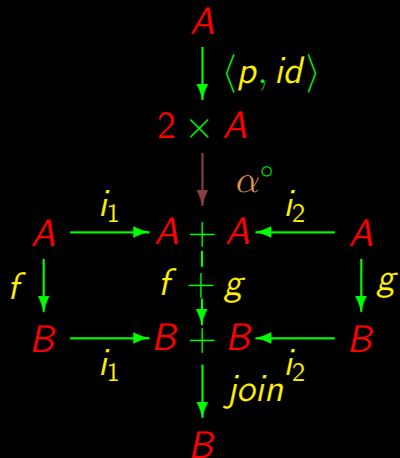
if-then-else



if-then-else



if-then-else



McCarthy Conditional $p \rightarrow f, g$

From the diagram:

$$p \rightarrow f, g = \text{join} \cdot (f + g) \cdot \alpha^\circ \cdot \langle p, \text{id} \rangle$$

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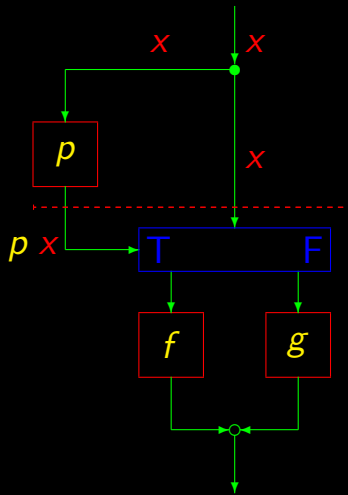
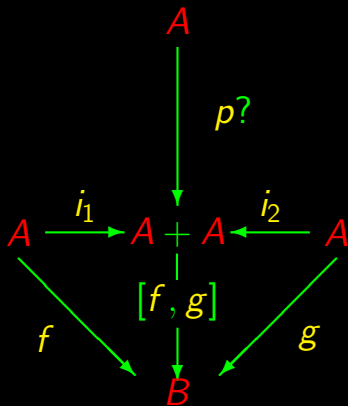
$$p \rightarrow f, g = \text{join} \cdot (f + g) \cdot \alpha^\circ \cdot \langle p, \text{id} \rangle$$

Since
$$\text{join} \cdot (f + g) = [\text{id}, \text{id}] \cdot (f + g) = [f, g]$$

we have:

$$p \rightarrow f, g = [f, g] \cdot \underbrace{\alpha^\circ \cdot \langle p, \text{id} \rangle}_{p?}$$

McCarthy Conditional $p \rightarrow f, g$



McCarthy Conditional $p \rightarrow f, g$

p -guard:

$$A \xrightarrow{\langle p, id \rangle} 2 \times A \xrightarrow{\alpha^\circ} A + A$$

$p?$

Conditional:

$$p \rightarrow f, g = [f, g] \cdot p?$$

John McCarthy (1927-2011)

Turing Award

*Founding father of **Artificial Intelligence***

PhD in mathematics (Princeton, 1951)

Inventor of **LISP**



Cálculo de Programas

Class T05

Conditionals pointwise

$$p? : A \rightarrow A + A$$

$$p? \ a = \begin{cases} p \ a \Rightarrow i_1 \ a \\ \neg (p \ a) \Rightarrow i_2 \ a \end{cases}$$

Conditionals pointwise

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$$(p \rightarrow f, g) \ a = \begin{cases} p \ a \Rightarrow f \ a \\ \neg (p \ a) \Rightarrow g \ a \end{cases}$$

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Case analysis?

Conditionals pointwise

$$p? : A \rightarrow A + A$$

$$p? \ a = \begin{cases} p \ a \Rightarrow i_1 \ a \\ \neg (p \ a) \Rightarrow i_2 \ a \end{cases}$$

wherefrom

$$(p \rightarrow f, g) \ a = \begin{cases} p \ a \Rightarrow f \ a \\ \neg (p \ a) \Rightarrow g \ a \end{cases}$$

Case analysis?

No!

Between conditional and composition

Any “chemistry”?

$$h \cdot (p \rightarrow f, g) = ?$$

Between conditional and composition

Any “chemistry”?

$$h \cdot (p \rightarrow f, g) = ?$$

$$(p \rightarrow f, g) \cdot h = ?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{definition of conditional} \end{array} \right\}$$

$$h \cdot [f, g] \cdot p?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

$$h \cdot [f, g] \cdot p?$$

$$\Leftrightarrow \left\{ \text{+-fusion} \right\}$$

$$[h \cdot f, h \cdot g] \cdot p?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

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$$[h \cdot f, h \cdot g] \cdot p?$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

$$p \rightarrow (h \cdot f), (h \cdot g)$$

Conditional — 1st fusion law

Altogether:

$$h \cdot (p \rightarrow f, g) = p \rightarrow (h \cdot f), (h \cdot g)$$

Conditional — 1st fusion law

Altogether:

$$h \cdot (p \rightarrow f, g) = p \rightarrow (h \cdot f), (h \cdot g)$$

What about running h **before** the conditional?

$$(p \rightarrow f, g) \cdot h = ?$$

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Intuitively?

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Intuitively?

Proof ?

2nd fusion law of conditionals

It can be shown that

$$(p \rightarrow f, g) \cdot h = p \cdot h \rightarrow f \cdot h, g \cdot h$$

follows from

$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

2nd fusion law of conditionals

It can be shown that

$$(p \rightarrow f, g) \cdot h = p \cdot h \rightarrow f \cdot h, g \cdot h$$

follows from

$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

So we are left with the **proof** of the equality above...

Let us do it now

Prove

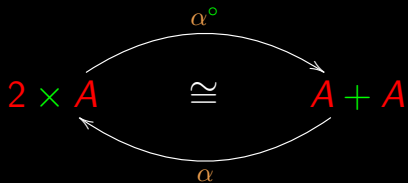
$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

knowing:

$$A \xrightarrow{\langle p, id \rangle} 2 \times A \xrightarrow{\alpha^\circ} A + A$$

$\xrightarrow{p?}$

Recall



$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots ?$$

Let us try it

$$p? \cdot f$$

Let us try it

$$\begin{aligned} & p? \cdot f \\ = & \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \end{aligned}$$

Let us try it

$$p? \cdot f$$

$$= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\}$$

$$\alpha^\circ \cdot \langle p, id \rangle \cdot f$$

$$= \left\{ \times\text{-fusion} \right\}$$

$$\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle$$

Let us try it

$$p? \cdot f$$

$$= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\}$$

$$\alpha^\circ \cdot \langle p, id \rangle \cdot f$$

$$= \left\{ \text{x-fusion} \right\}$$

$$\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle$$

$$= \left\{ \text{natural-}id \text{ twice} \right\}$$

$$\alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle$$

Let us try it

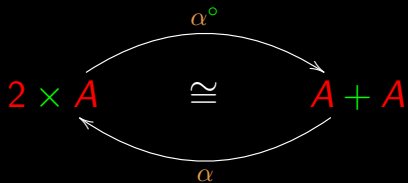
$$\begin{aligned} & p? \cdot f \\ = & \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} = \left\{ \times\text{-absorption} \right\} \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \qquad \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\ = & \left\{ \times\text{-fusion} \right\} \\ & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\ = & \left\{ \text{natural-}id \text{ twice} \right\} \\ & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle \end{aligned}$$

Let us try it

$$p? \cdot f$$

$$\begin{aligned}
 &= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} &= \left\{ \times\text{-absorption} \right\} \\
 &\alpha^\circ \cdot \langle p, id \rangle \cdot f && \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\
 &= \left\{ \times\text{-fusion} \right\} &= \left\{ ?? \right\} \\
 &\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle && ?? \\
 &= \left\{ \text{natural-}id \text{ twice} \right\} &= \left\{ ?? \right\} \\
 &\alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle && (f + f) \cdot (p \cdot f)?
 \end{aligned}$$

Recall



$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots ?$$

Natural- α°

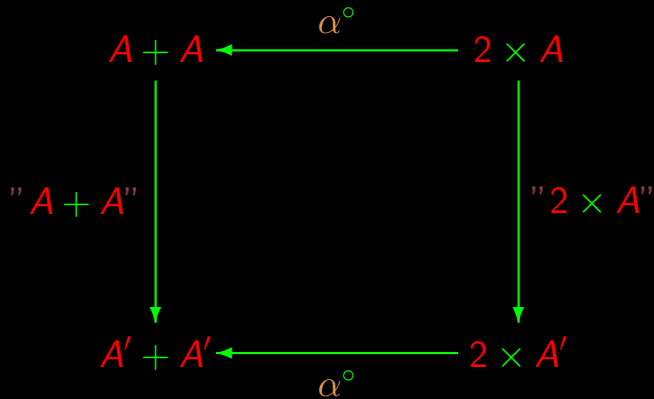
$$A + A \xleftarrow{\alpha^\circ} 2 \times A$$

Natural- α°

$$A + A \xleftarrow{\alpha^\circ} 2 \times A$$

$$A' + A' \xleftarrow{\alpha^\circ} 2 \times A'$$

Natural- α°



Natural- α°

$$\begin{array}{ccc} A + A & \xleftarrow{\alpha^\circ} & 2 \times A \\ \downarrow f + f & & \downarrow id \times f \\ A' + A' & \xleftarrow{\alpha^\circ} & 2 \times A' \end{array}$$

$$(f + f) \cdot \alpha^\circ = \alpha^\circ \cdot (id \times f)$$

... and this finishes the proof!

$$\begin{aligned} & p? \cdot f &= \{ \text{x-absorption} \} \\ = & \{ p? = \alpha^\circ \cdot \langle p, id \rangle \} & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\ = & \{ \text{x-fusion} \} \\ & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\ = & \{ \text{natural-}id \text{ twice} \} \\ & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle \end{aligned}$$

... and this finishes the proof!

$$\begin{aligned}
 & p? \cdot f \\
 = & \left\{ p? = \alpha^\circ \cdot \langle p, id \rangle \right\} \\
 & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\
 = & \left\{ \times\text{-fusion} \right\} \\
 & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\
 = & \left\{ \text{natural-}id \text{ twice} \right\} \\
 & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle
 \end{aligned}
 \qquad
 \begin{aligned}
 = & \left\{ \times\text{-absorption} \right\} \\
 & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\
 = & \left\{ \text{free thef } \alpha^\circ \right\} \\
 & (f + f) \cdot \alpha^\circ \cdot \langle p \cdot f, id \rangle
 \end{aligned}$$

... and this finishes the proof!

$$\begin{aligned} & p? \cdot f \\ = & \{ \text{ } p? = \alpha^\circ \cdot \langle p, id \rangle \text{ } \} \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\ = & \{ \text{ } \times\text{-fusion} \text{ } \} \\ & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\ = & \{ \text{natural-}id \text{ twice} \} \\ & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle \end{aligned} \quad \begin{aligned} = & \{ \text{ } \times\text{-absorption} \text{ } \} \\ & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\ = & \{ \text{free thef } \alpha^\circ \text{ } \} \\ & (f + f) \cdot \alpha^\circ \cdot \langle p \cdot f, id \rangle \\ = & \{ \text{ } p? = \alpha^\circ \cdot \langle p, id \rangle \text{ } \} \\ & (f + f) \cdot (p \cdot f)? \end{aligned}$$



Higher-order functions (and why they matter!)

Notation variants

2 + 3

infix notation

operator between

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

2 3 +

postfix notation

operator after

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

2 3 +

postfix notation

operator after

+ (2, 3)

prefix “uncurried”

grouped inputs

Notation variants

$f\ a\ b$ **prefix** notation “curried” separated inputs

Notation variants

$f\ a\ b$ **prefix** notation “curried” separated inputs

$f\ (a,\ b)$ **prefix** “uncurried” grouped inputs

“Curried”? “uncurried”

Terminology in honour of mathematician **Haskell Curry** (1900-1982) who developed the theory behind **functional programming** (1936).



Example

$$\pi_1 : A \times B \rightarrow A$$

Example

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

Example

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

(notation: prefix “uncurried”)

Exponentials

```
Prelude> p1(a,b)=a
```

```
Prelude> p1' a b = a
```

```
Prelude> :t p1
```

```
p1 :: (a, b) -> a
```

```
Prelude> :t p1'
```

```
p1' :: a -> b -> a
```

```
Prelude>
```

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

Important:

- ▶ `curry` (e `uncurry`) accept functions as **arguments**
- ▶ `curry` (e `uncurry`) yield functions as **outputs**

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

Important:

- ▶ `curry` (e `uncurry`) accept functions as **arguments**
- ▶ `curry` (e `uncurry`) yield functions as **outputs**

They are said to be

higher order functions.

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Curry | uncurry

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Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Each other inverses?

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry`

Curry | uncurry

`curry` $:: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` f

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f* *a*

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f a b*

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f* *a* *b* =

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

uncurry

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b) =$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b) = g \ a \ b$

Curry | uncurry

$$\begin{cases} \text{curry} (\text{uncurry } f) = f? \\ \text{uncurry} (\text{curry } f) = f? \end{cases}$$

Curry | uncurry

$$\text{uncurry } g \ (a, b) = g \ a \ b$$

Curry | uncurry

$$\text{uncurry } (\text{curry } f) (a, b) = \text{curry } f a b$$

$$\text{curry } f a b = f (a, b)$$

Curry | uncurry

$$\text{uncurry } (\text{curry } f) (a, b) = f (a, b)$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{uncurry} (\text{curry } f) = f$$

$$f (g \ x) = (f \cdot g) \ x$$

Curry | uncurry

$$(\text{uncurry} \cdot \text{curry}) f = f$$

$$\text{id } x = x$$

Curry | uncurry

$$(\text{uncurry} \cdot \text{curry}) f = \text{id } f$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{uncurry} \cdot \text{curry} = \textit{id}$$



Curry | uncurry

$$\text{curry} (\text{uncurry } f) = f ?$$

Curry | uncurry

$$\text{curry } f \ a \ b = f \ (a, b)$$

Curry | uncurry

$$\text{curry } (\text{uncurry } g) \ a \ b = \text{uncurry } g \ (a, b)$$

$$\text{uncurry } g \ (a, b) = g \ a \ b$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) \ a \ b = g \ a \ b$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) \text{ } a = g \text{ } a$$

$$f \text{ } x = g \text{ } x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) = g$$

$$f (g \ x) = (f \cdot g) \ x$$

Curry | uncurry

$$(\text{curry} \cdot \text{uncurry})\ g = g$$

$$\text{id}\ x = x$$

Curry | uncurry

$$(\text{curry} \cdot \text{uncurry}) g = \text{id } g$$

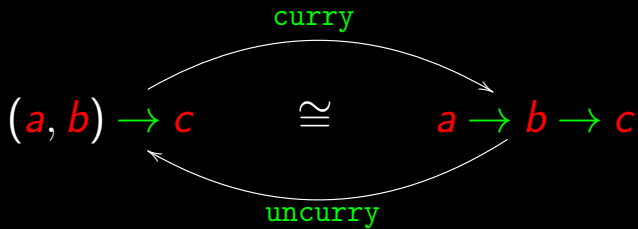
$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} \cdot \text{uncurry} = \textit{id}$$



Isomorphism



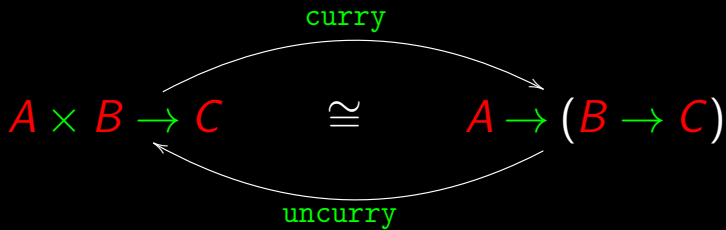
The type B^A

The type B^A

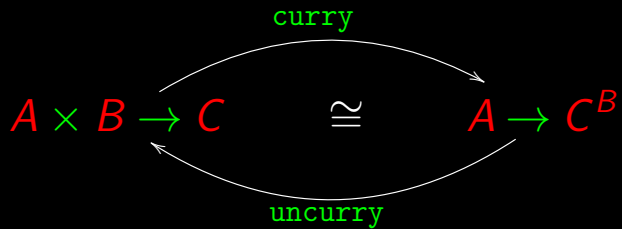
$$B^A = \{f \mid f : A \rightarrow B\}$$

NB: functions that map A to B

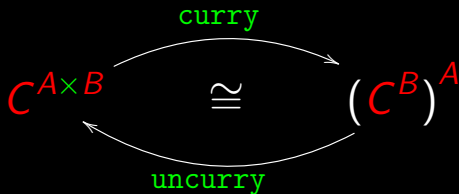
Isomorphism



Isomorphism

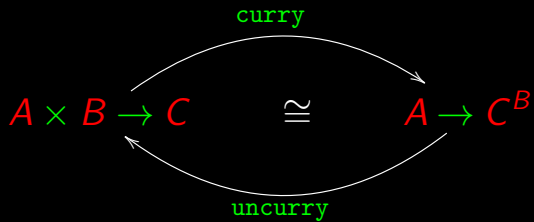


Isomorphism



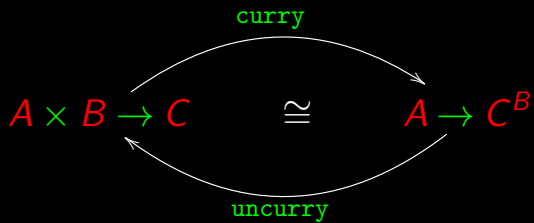
Cf. arithmetic exponentials: $c^{a \ b} = (c^b)^a$

Curry | uncurry



Curry | uncurry

f



Curry | uncurry

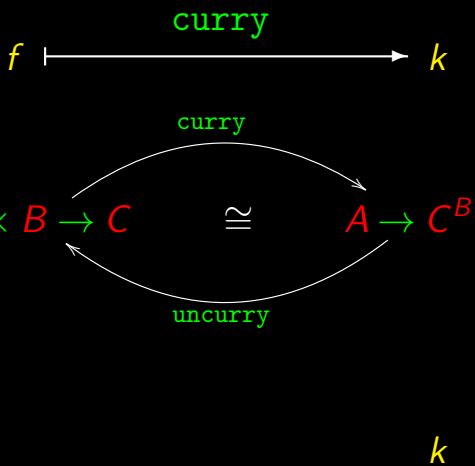
$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \quad \cong \quad A \rightarrow C^B$$

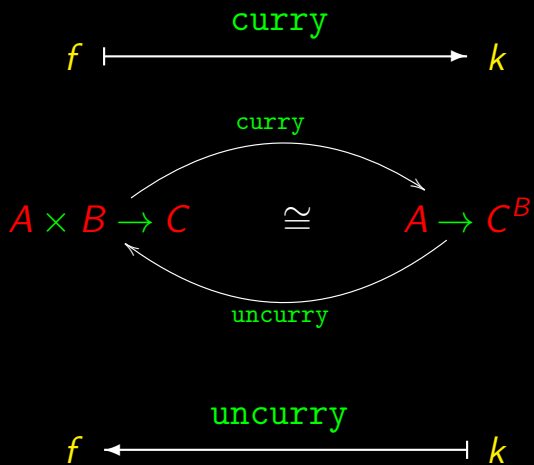
Diagram illustrating the isomorphism between the space of functions from the Cartesian product of two sets to a third set, and the space of functions from the first set to the set of functions from the second set to the third set.

The top curved arrow is labeled **curry** and the bottom curved arrow is labeled **uncurry**.

Curry | uncurry

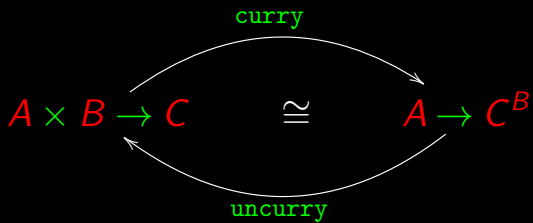


Curry | uncurry



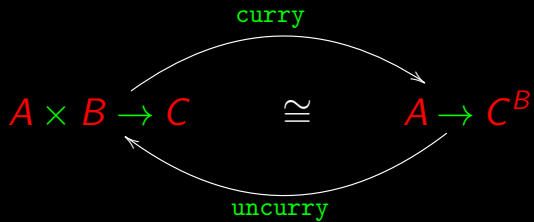
Curry | uncurry

$$k = \text{curry } f$$



$$\text{uncurry } k = f$$

Curry | uncurry



$$k = \text{curry } f \iff \text{uncurry } k = f$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \quad \{ \text{ isomorphism (last slide) } \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \quad \{ \text{ add variables } \}$$

$$\text{uncurry } k (a, b) = f (a, b)$$

Curry | uncurry

$$(k\ a)\ b = f\ (a,\ b)$$

$$k = \text{curry}\ f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry}\ k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry}\ k\ (a,\ b) = f\ (a,\ b)$$

$$\Leftrightarrow \{ \text{definition of uncurry}\ k \}$$

$$k\ a\ b = f\ (a,\ b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

$$\Leftrightarrow \{ \text{composition and } \times \}$$

$$(ap \cdot (k \times id))(a, b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

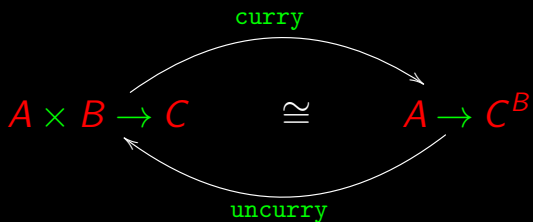
$$\Leftrightarrow \{ \text{composition and } \times \}$$

$$(ap \cdot (k \times id))(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{drop variables} \}$$

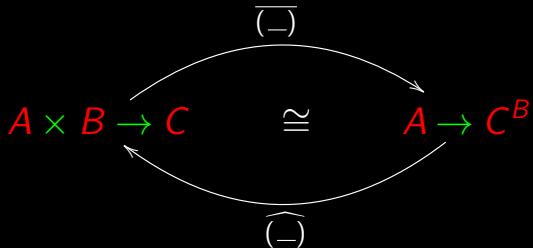
$$ap \cdot (k \times id) = f$$

Universal property



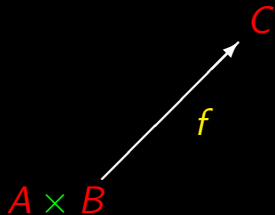
$$k = \text{curry } f \iff \text{ap} \cdot (k \times \text{id}) = f$$

Universal property

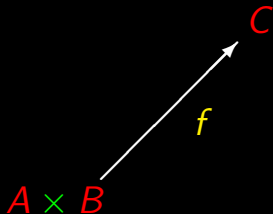
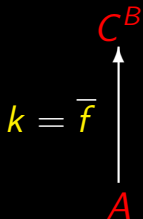


$$k = \overline{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Diagrams

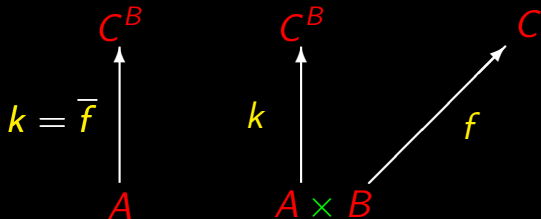


Diagrams



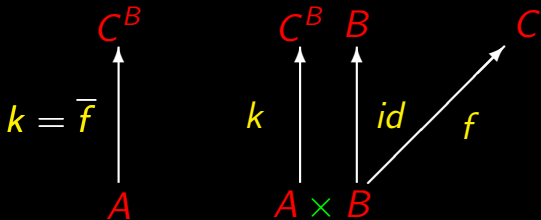
$\overline{f}$ abbreviates **curry** f

Diagrams



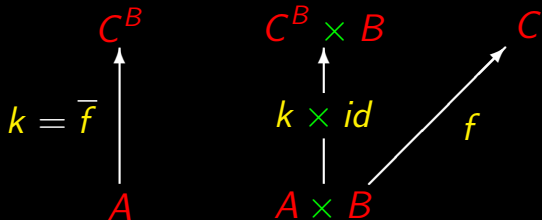
$\bar{f}$ abbreviates $\text{curry } f$

Diagrams

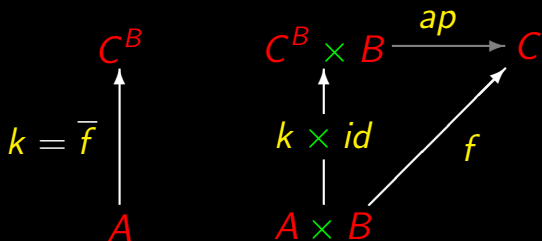


$\bar{f}$ abbreviates $\text{curry } f$

Universal property

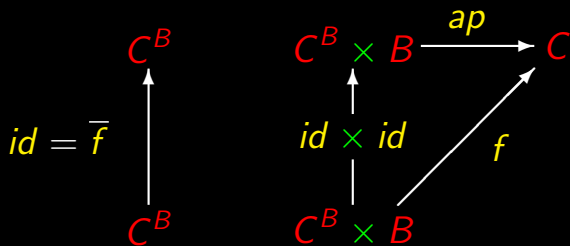


Universal property



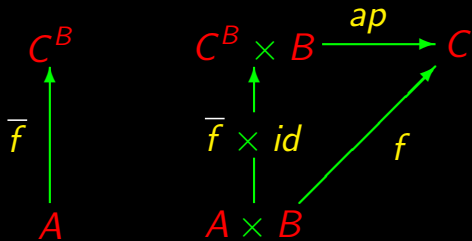
$$k = \bar{f} \iff ap \cdot (k \times id) = f$$

Reflexion ($k := id$)

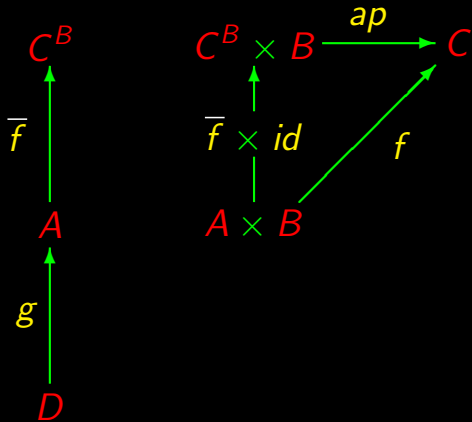


$$id = \bar{f} \Leftrightarrow ap = f$$

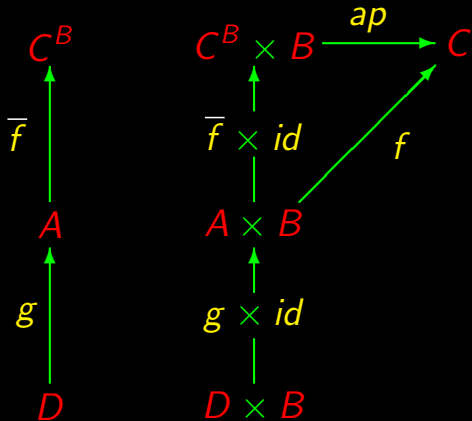
Fusion



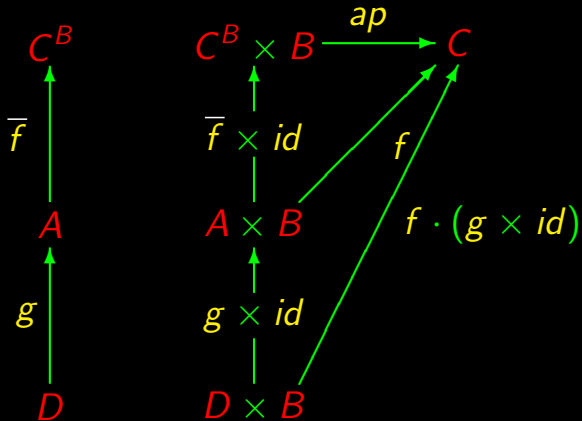
Fusion



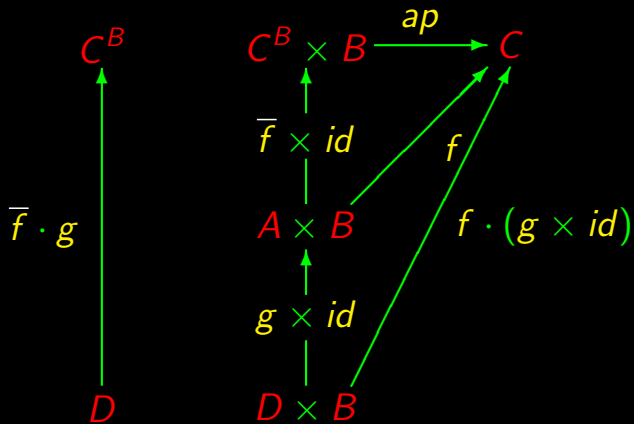
Fusion



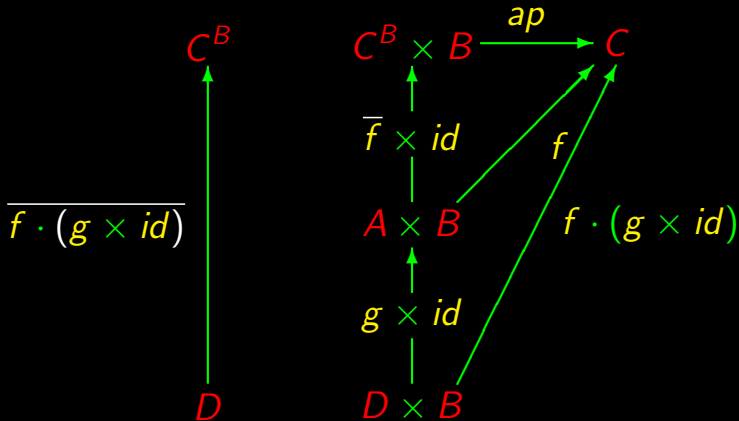
Fusion



Fusion

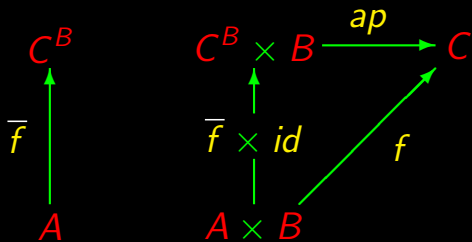


Fusion

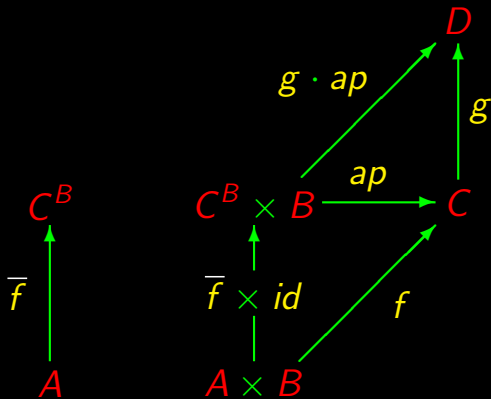


$$\overline{f} \cdot g = \overline{f \cdot (g \times id)}$$

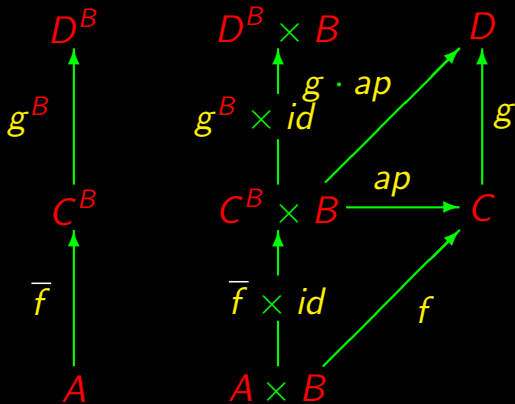
Finally



Finally

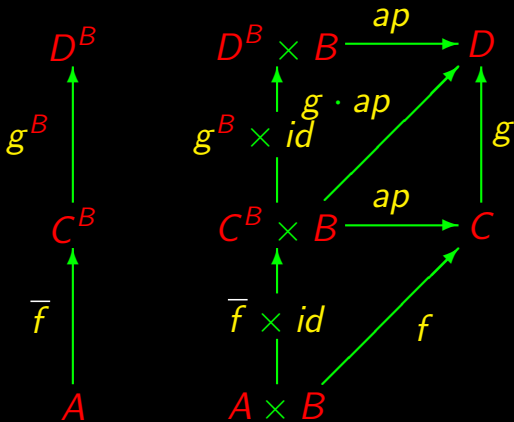


Finally



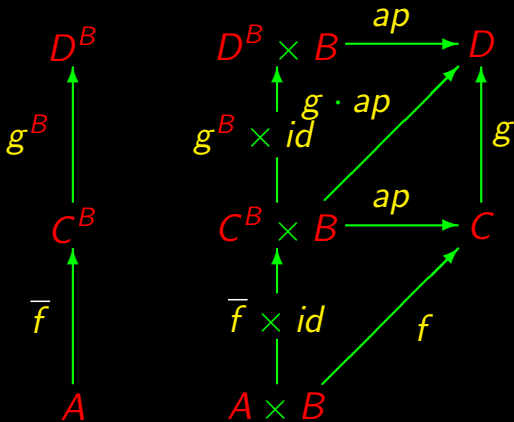
$$g^B = \overline{g \cdot ap}$$

Finally



$$g^B = \overline{g \cdot ap}$$

Finally



$$\overline{g}^B = \overline{g \cdot ap}$$

$$\overline{g}^B f = g \cdot f$$

Summary

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Summary

$$f \mapsto k \quad \text{curry}$$

$$A \times B \rightarrow C \quad \cong \quad A \rightarrow C^B$$

curry (top arrow), uncurry (bottom arrow)

$$f \leftarrow k \quad \text{uncurry}$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

Summary

$$f \mapsto k \quad \text{curry}$$

$$A \times B \rightarrow C \quad \cong \quad A \rightarrow C^B$$

curry (top arrow)
uncurry (bottom arrow)

$$f \leftarrow k \quad \text{uncurry}$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

$$\text{uncurry } f = \hat{f}$$

Summary

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

$$\text{uncurry } f = \hat{f}$$

Isomorphisms:

$$f = g \Leftrightarrow \bar{f} = \bar{g}$$

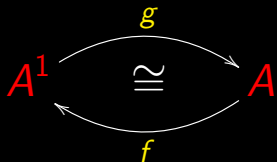
$$k = h \Leftrightarrow \hat{k} = \hat{h}$$

More isomorphisms

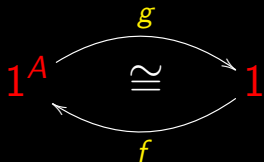
$$a^1 = a$$

$$1^a = 1$$

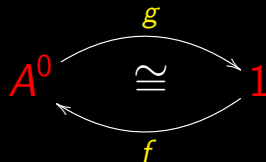
$$a^0 = 1$$



$$\begin{cases} f \ a = \underline{a} \\ g \ \underline{a} = a \end{cases}$$

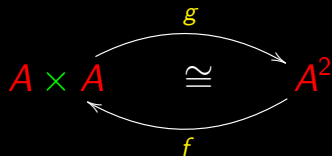


$$\begin{cases} f \ () = ! \\ g = ! \end{cases}$$



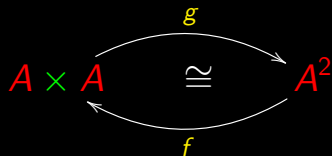
$$\begin{cases} f \ () = \perp \\ g = ! \end{cases}$$

(Even more) isomorphisms



$$f \circ k = (k \circ F, k \circ T)$$

(Even more) isomorphisms



$$f(k) = (k.F, k.T)$$

$$\begin{cases} g(a_1, a_2).F = a_1 \\ g(a_1, a_2).T = a_2 \end{cases}$$

cf. $a \times a = a^2$ 😊

(Even more) isomorphisms

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

$$(a \times b)^c = a^c \times b^c$$

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

$$(a \times b)^c = a^c \times b^c$$

A commutative diagram illustrating the isomorphism between C^{A+B} and $C^A \times C^B$. The diagram consists of two nodes: C^{A+B} on the left and $C^A \times C^B$ on the right. An isomorphism symbol $\cong$ is placed between the two nodes. A curved arrow labeled g points from C^{A+B} to $C^A \times C^B$, and a curved arrow labeled f points from $C^A \times C^B$ back to C^{A+B} .

$$C^{A+B} \cong C^A \times C^B$$

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

$$(a \times b)^c = a^c \times b^c$$

A commutative diagram illustrating the isomorphism between C^{A+B} and $C^A \times C^B$. The diagram consists of two nodes connected by two curved arrows forming a loop. The top arrow points from C^{A+B} to $C^A \times C^B$ and is labeled g . The bottom arrow points from $C^A \times C^B$ back to C^{A+B} and is labeled f . In the center of the loop, there is a symbol for isomorphism, $\cong$.

$$C^{A+B} \cong C^A \times C^B$$

A commutative diagram illustrating the isomorphism between $(A \times B)^C$ and $A^C \times B^C$. The diagram consists of two nodes connected by two curved arrows forming a loop. The top arrow points from $(A \times B)^C$ to $A^C \times B^C$ and is labeled g . The bottom arrow points from $A^C \times B^C$ back to $(A \times B)^C$ and is labeled f . In the center of the loop, there is a symbol for isomorphism, $\cong$.

$$(A \times B)^C \cong A^C \times B^C$$

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

$$(a \times b)^c = a^c \times b^c$$

$$\begin{array}{ccc} & \xrightarrow{g} & \\ C^{A+B} & \cong & C^A \times C^B \\ & \xleftarrow{f} & \end{array}$$

$$\begin{array}{ccc} & \xrightarrow{g} & \\ (A \times B)^C & \cong & A^C \times B^C \\ & \xleftarrow{f} & \end{array}$$

$$\begin{cases} f(h, k) = [h, k] \\ g k = (k \cdot i_1, k \cdot i_2) \end{cases}$$

(Even more) isomorphisms

$$c^{a+b} = c^a \times c^b$$

$$(a \times b)^c = a^c \times b^c$$

$$C^{A+B} \cong C^A \times C^B$$

$\xrightarrow{g}$
 $\xleftarrow{f}$

$$(A \times B)^C \cong A^C \times B^C$$

$\xrightarrow{g}$
 $\xleftarrow{f}$

$$\begin{cases} f(h, k) = [h, k] \\ g k = (k \cdot i_1, k \cdot i_2) \end{cases}$$

$$\begin{cases} f(h, k) = \langle h, k \rangle \\ g k = (\pi_1 \cdot k, \pi_2 \cdot k) \end{cases}$$

Summary

$f \cdot g$

sequential

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g]$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g, p \rightarrow f, g$$

alternation

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g, p \rightarrow f, g$$

alternation

$$\overline{f}$$

Summary

$f \cdot g$

sequential

$\langle f, g \rangle, f \times g$

parallel

$[f, g], f + g, p \rightarrow f, g$

alternation

$\overline{f}$

higher order

Summary

$f \cdot g$

sequential

$\langle f, g \rangle, f \times g$

parallel

$[f, g], f + g, p \rightarrow f, g$

alternation

$\overline{f}$

higher order

Compositional programming 😊

Summary

$A \times B$

records (“structs”)

Summary

$A \times B$

records (“structs”)

$A + B$

variant records (“unions”)

Summary

$A \times B$

records (“structs”)

$A + B$

variant records (“unions”)

$1 + A$

“pointers”

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

data structuring 😊

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

data structuring 😊

$$1 + A \times X^2$$

polynomial structures (coming up soon)

Precedence rules

In order to save parentheses in pointfree expressions:

- ▶ **unary** operators take precedence over binary ones ;
- ▶ **composition** binds tighter than any other binary operator;
- ▶ **product** ($f \times g$) binds tighter than **coproduct** ($f + g$).

Analogy...

Our small set of **combinators**
resembles

RISC — *Reduced
instruction-set computer*

an idea championed by Prof.
David Patterson (UCB, Google)



Analogy...

*[... and since you are here,
don't miss reading Prof.
Patterson's "16 life lessons" (+
"9 magic words"), a recent post
in CACM, 10-Oct.]*



Cálculo de Programas

Class T06

Part II

Where do programs come from?

What **is** a program?

Where do programs come from?

What **is** an **algorithm**?

Where do programs come from?

What **is** an **algorithm**?

*“Detailed **instructions** defining a **computational process** (which is then said to be **algorithmic**), which begins with an arbitrary **input** (...), and with instructions aimed at obtaining a result (or **output**) which is fully determined by the input.”*

(<https://encyclopediaofmath.org/index.php?title=Algorithm>)

Where do programs come from?

The **algorithms** we know were born from what?

Where do programs come from?

The **algorithms** we know were born from what?

For instance, **quicksort**?

(See [video 05b](#), t=3.25)

Where do programs come from?

What **is** an **algorithm**?

*“(...) For instance, the rules taught in elementary schools for column-wise **addition**, **subtraction**, **multiplication** and **division** are algorithms; (...)*

(<https://encyclopediaofmath.org/index.php?title=Algorithm>)

Where do programs come from?

From a Y7 maths textbook:

156

OBSERVAÇÃO

Propriedades da multiplicação

- $a \times b = b \times a$
- $a \times (b \times c) = (a \times b) \times c$
- $a \times (b + c) = a \times b + a \times c$
- $a \times (b - c) = a \times b - a \times c$
- $a \times 1 = 1 \times a = a$
- $a \times 0 = 0 \times a = 0$

• subtracção

0 elemento abs

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + c) = a \times b + a \times c \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + 1) = a \times b + a \times 1 \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + 1) = a \times b + a \end{array} \right.$$

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Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times (b + 1) = a \times b + a \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times (b + 1) = a + a \times b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) 0 = 0 \\ (a \times) (b + 1) = a + (a \times) b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) 0 = 0 \\ (a \times) (b + 1) = (a +) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) (\underline{0} \ x) = \underline{0} \ x \\ (a \times) (b + 1) = (a +) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) (\underline{0} \ x) = \underline{0} \ x \\ (a \times) (\text{succ } b) = (a+) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) x = \underline{0} x \\ (a \times) (\text{succ } b) = (a+) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) \ x = \underline{0} \ x \\ ((a \times) \cdot succ) \ b = (a+) \ ((a \times) \ b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) x = \underline{0} x \\ ((a \times) \cdot succ) b = ((a +) \cdot (a \times)) b \end{array} \right.$$

What **is** a program?

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What **is** a program?

$$\left\{ \begin{array}{l} (a \times) \cdot \underline{0} = \underline{0} \\ (a \times) \cdot succ = (a+) \cdot (a \times) \end{array} \right.$$

What **is** a program?

$$[(a \times) \cdot \underline{0}, (a \times) \cdot succ] = [\underline{0}, (a +) \cdot (a \times)]$$

What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+) \cdot (a \times)]$$

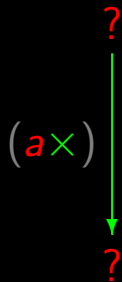
What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0} \cdot id, (a+) \cdot (a \times)]$$

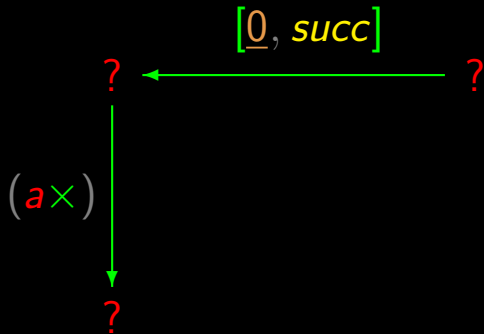
What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a +)] \cdot (id + (a \times))$$

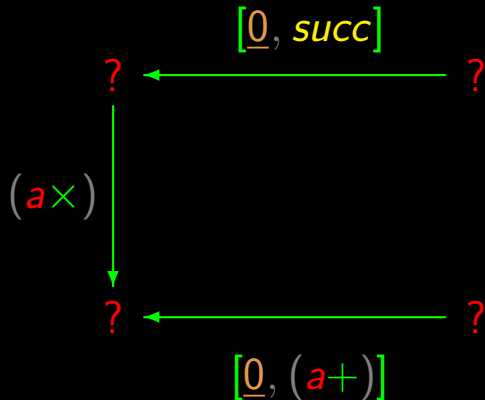
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



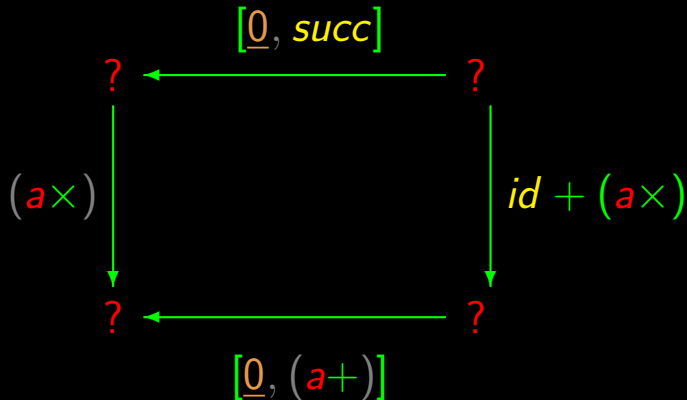
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



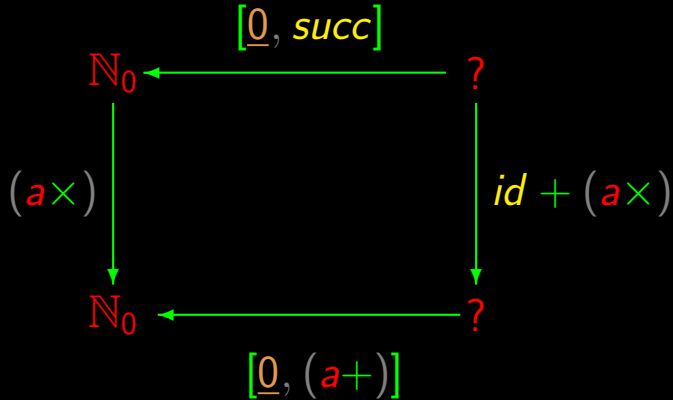
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



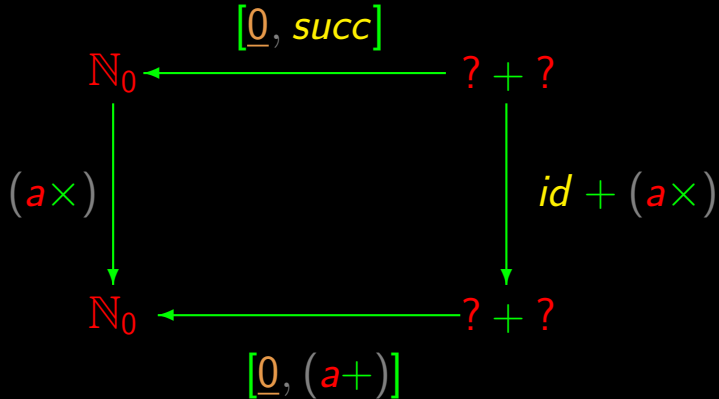
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



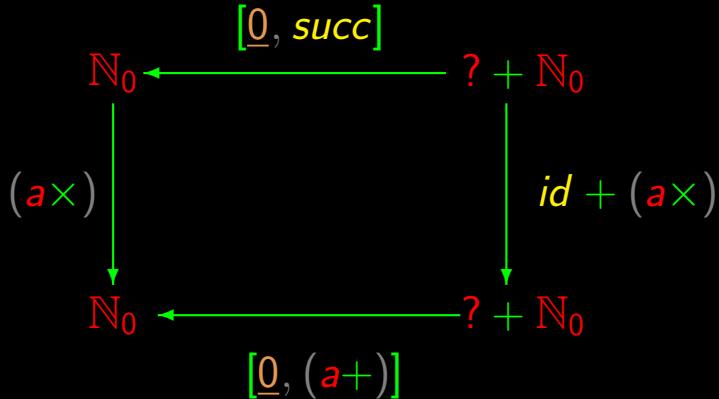
A program is a “rectangle”



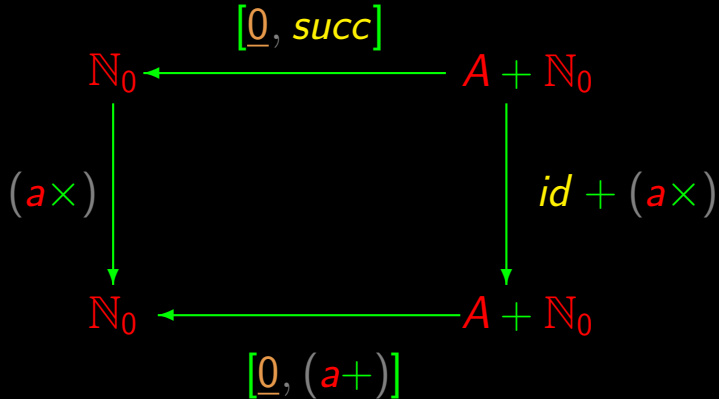
A program is a “rectangle”



A program is a “rectangle”



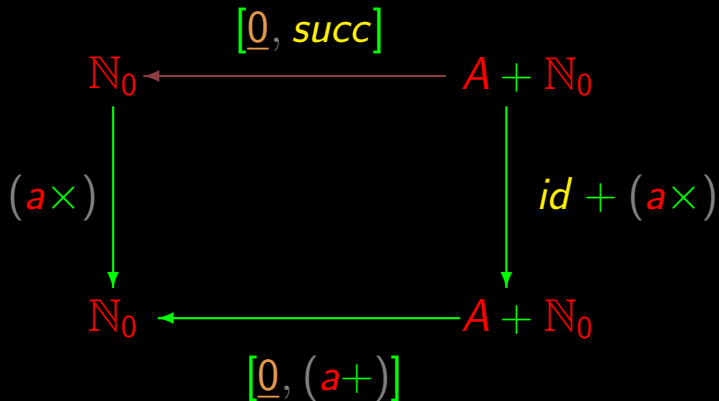
A program is a “rectangle”



Does $[\underline{0}, \text{succ}]^\circ$ exist?

$$\begin{array}{ccc} \mathbb{N}_0 & \xrightarrow{[\underline{0}, \text{succ}]^\circ} & A + \mathbb{N}_0 \\ \downarrow (a \times) & & \downarrow id + (a \times) \\ \mathbb{N}_0 & \xleftarrow{[\underline{0}, (a+)]} & A + \mathbb{N}_0 \end{array}$$

Does $[\underline{0}, \text{succ}]^\circ$ exist?



Does $[\underline{0}, \text{succ}]^\circ$ exist?

$$\begin{array}{ccc} N_0 & \xrightarrow{[\underline{0}, \text{succ}]^\circ} & A + N_0 \\ \downarrow (a \times) & & \downarrow id + (a \times) \\ N_0 & \xleftarrow{[\underline{0}, (a+)]} & A + N_0 \end{array}$$

Does $[\underline{0}, \text{succ}]^\circ$ exist?

$$\begin{array}{ccc}
 \mathbb{N}_0 & \xrightarrow{[\underline{0}, \text{succ}]^\circ} & A + \mathbb{N}_0 \\
 \downarrow (a \times) & & \downarrow id + (a \times) \\
 \mathbb{N}_0 & \xleftarrow{[\underline{0}, (a+)]} & A + \mathbb{N}_0
 \end{array}$$

$$(a \times) = [\underline{0}, (a+)] \cdot (id + (a \times)) \cdot [\underline{0}, \text{succ}]^\circ \quad (?)$$

Does $[\underline{0}, succ]^\circ$ exist?

Conjecture: $\mathbf{out} : \mathbb{N}_0 \rightarrow A + \mathbb{N}_0$ exists and is $[\underline{0}, succ]^\circ$

$$\mathbf{out} \cdot [\underline{0}, succ] = id$$

Does $[\underline{0}, succ]^\circ$ exist?

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$$\mathbf{out} \cdot [\underline{0}, succ] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{0}, \mathbf{out} \cdot succ] = id$$

Does $[\underline{0}, succ]^\circ$ exist?

Conjecture: $\mathbf{out} : \mathbb{N}_0 \rightarrow A + \mathbb{N}_0$ exists and is $[\underline{0}, succ]^\circ$

$$\mathbf{out} \cdot [\underline{0}, succ] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{0}, \mathbf{out} \cdot succ] = id$$

$$\Leftrightarrow \{ \text{universal-+} \}$$

$$\begin{cases} \mathbf{out} \cdot \underline{0} = i_1 \\ \mathbf{out} \cdot succ = i_2 \end{cases}$$

Does $[\underline{0}, succ]^\circ$ exist?

$$\begin{cases} \mathbf{out} \cdot \underline{0} = i_1 \\ \mathbf{out} \cdot succ = i_2 \end{cases}$$

Does $[\underline{0}, succ]^\circ$ exist?

$$\begin{cases} \text{out} \cdot \underline{0} = i_1 \\ \text{out} \cdot succ = i_2 \end{cases}$$

$$\Leftrightarrow \quad \{ \text{introduce variables} \}$$

$$\begin{cases} \text{out} (\underline{0} \ x) = i_1 \ x \\ \text{out} (succ \ x) = i_2 \ x \end{cases}$$

Does $[\underline{0}, succ]^\circ$ exist?

$$\begin{cases} \text{out} \cdot \underline{0} = i_1 \\ \text{out} \cdot succ = i_2 \end{cases}$$

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$$\begin{cases} \text{out} (\underline{0} \ x) = i_1 \ x \\ \text{out} (succ \ x) = i_2 \ x \end{cases}$$

$$\Leftrightarrow \quad \{ \text{simplificar} \}$$

$$\begin{cases} \text{out} \ 0 = i_1 \ x \\ \text{out} (x + 1) = i_2 \ x \end{cases}$$

Does $[\underline{0}, succ]^\circ$ exist?

$$\begin{cases} \text{out} \cdot \underline{0} = i_1 \\ \text{out} \cdot succ = i_2 \end{cases}$$

$$\Leftrightarrow \quad \{ \text{introduce variables} \}$$

$$\begin{cases} \text{out} (\underline{0} \ x) = i_1 \ x \\ \text{out} (succ \ x) = i_2 \ x \end{cases}$$

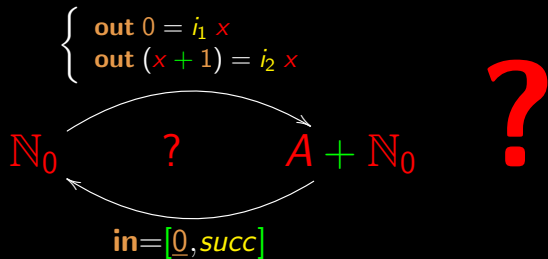
$$\Leftrightarrow \quad \{ \text{simplificar} \}$$

$$\begin{cases} \text{out} 0 = i_1 \ x \\ \text{out} (x + 1) = i_2 \ x \end{cases}$$

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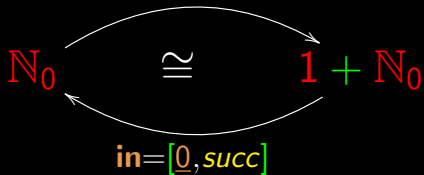
?

Problem

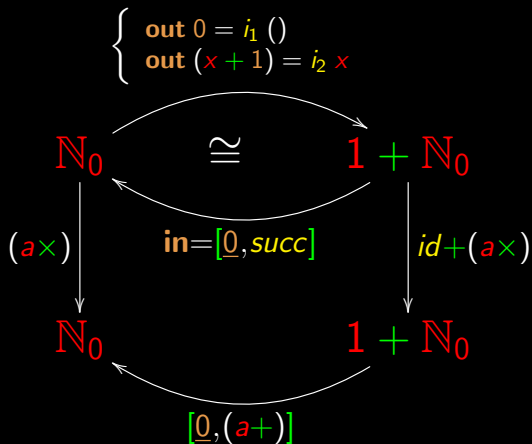


Solution

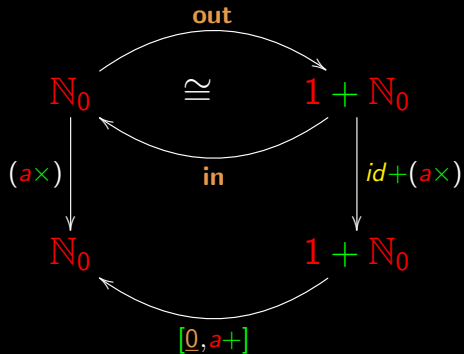
$$\begin{cases} \text{out } 0 = i_1 () \\ \text{out } (x + 1) = i_2 x \end{cases} \quad \text{😊}$$



Solution

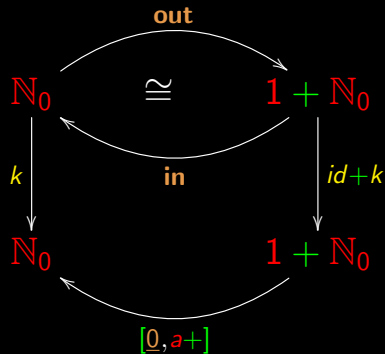


Diagram



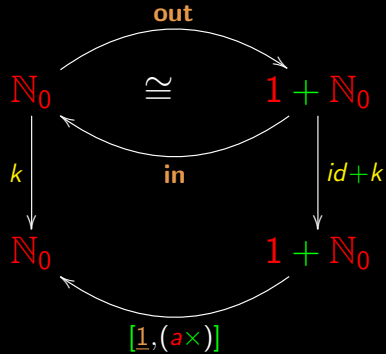
$$(a \times) = [0, (a+)] \cdot (\text{id} + (a \times)) \cdot \text{out}$$

Renaming

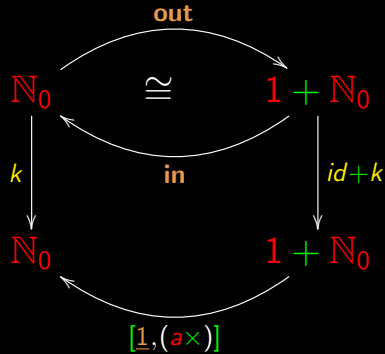


$$(a \times) = k \text{ where } k = [0, (a+)] \cdot (id + k) \cdot out$$

Variations in diagram

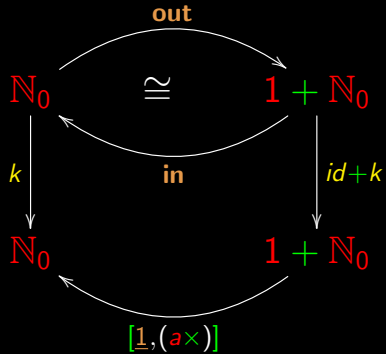


Variations in diagram



$$a^b = k \text{ where } k = [1, (a \times)] \cdot (id + k) \cdot out$$

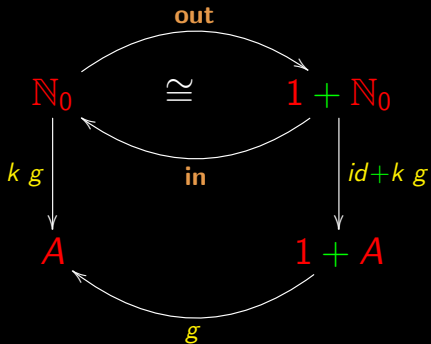
Variations in diagram



$$\begin{cases} a^0 = 1 \\ a^{b+1} = a \times a^b \end{cases}$$

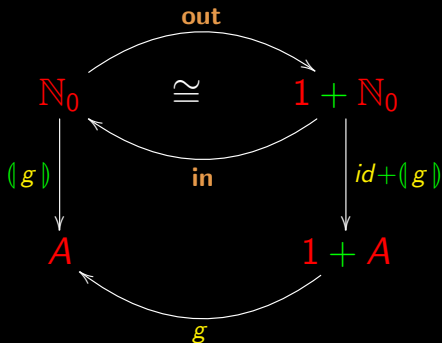
$$a^b = k \text{ where } k = [1, (a \times)] \cdot (id + k) \cdot out$$

Generalizing the diagram



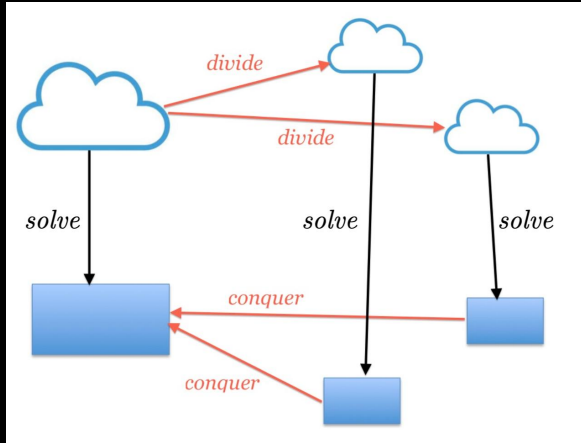
$$k g = g \cdot (id + k g) \cdot \text{out}$$

Generalizing the diagram



$$(g) = g \cdot (id + (g)) \cdot out$$

Anticipation of what is to come...



Catamorphism

(g)

$\underbrace{cata}_{downwards} (\kappa \alpha \tau \alpha)$

Catamorphism

(g)

$\underbrace{\text{cata}}_{\text{downwards}} (\kappa\alpha\tau\alpha) + \underbrace{\text{morphism}}_{\text{transformation}} (\mu\omicron\rho\phi\iota\sigma\mu\omicron\zeta)$

“Downwards transformation”

Definition

$$\begin{array}{ccc} N_0 & \xrightarrow{\text{out}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$\langle g \rangle = g \cdot (id + \langle g \rangle) \cdot \text{out}$$

Property

$$\begin{array}{ccc} N_0 & \xleftarrow{\text{in}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

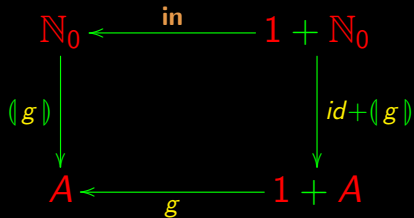
$$\langle g \rangle \cdot \text{in} = g \cdot (id + \langle g \rangle)$$

Property

$$\begin{array}{ccc} N_0 & \xleftarrow{\text{in}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle g \rangle \Rightarrow k \cdot \text{in} = g \cdot (id + k)$$

Uniqueness



$$k = (g) \Leftarrow k \cdot \text{in} = g \cdot (id + k)$$

Universal property

$$\begin{array}{ccc} \mathbb{N}_0 & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \\ \downarrow k & & \downarrow id+k \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle g \rangle \iff k \cdot \text{in} = g \cdot (id + k)$$

Universal- $\times$:

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Universal- $\times$:

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Universal- $+$:

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

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Universal- $+$:

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

Universal-expo:

$$k = \bar{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Universal- $\times$:

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Universal-expo:

$$k = \overline{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Cata-Universal:

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

Cata-universal ($\mathbb{N}_0$)

$$\begin{array}{ccc} \mathbb{N}_0 & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \\ \downarrow k & & \downarrow id + k \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle\!\langle g \rangle\!\rangle \iff k \cdot \text{in} = g \cdot (id + k)$$

Cata-reflexion

To be derived from

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

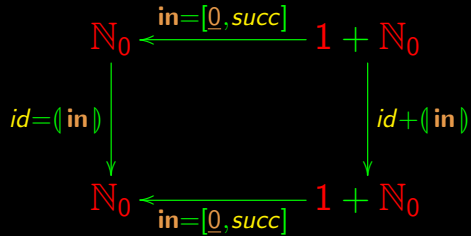
Cata-reflexion ($k := id$)

$$id = \llbracket g \rrbracket \Leftrightarrow id \cdot \mathbf{in} = g \cdot (id + id)$$

Cata-reflexion ($k := id$)

$$id = \llbracket g \rrbracket \Leftrightarrow \mathbf{in} = g$$

Cata-reflexion



$$(\text{in}) = \text{id}$$

Cata-cancellation

Another corollary of

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

for $k := \llbracket g \rrbracket$.

Cata-cancellation ($k := \llbracket g \rrbracket$)

$$\llbracket g \rrbracket = \llbracket g \rrbracket \Leftrightarrow \llbracket g \rrbracket \cdot \mathbf{in} = g \cdot (id + \llbracket g \rrbracket)$$

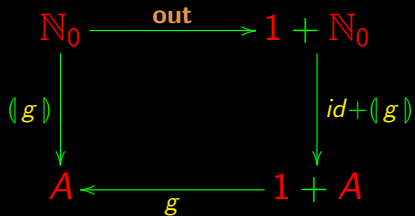
Cata-cancellation

$$(\llbracket g \rrbracket) \cdot \mathbf{in} = g \cdot (id + \llbracket g \rrbracket)$$

Cata-definition

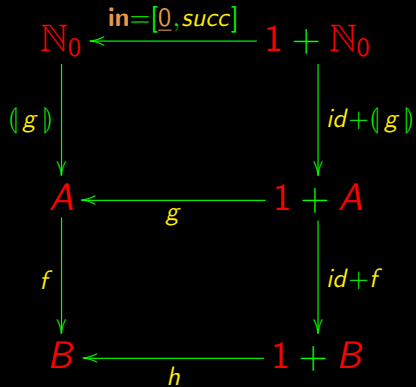
$$\llbracket g \rrbracket = g \cdot (id + \llbracket g \rrbracket) \cdot \mathbf{out}$$

Cata-definition

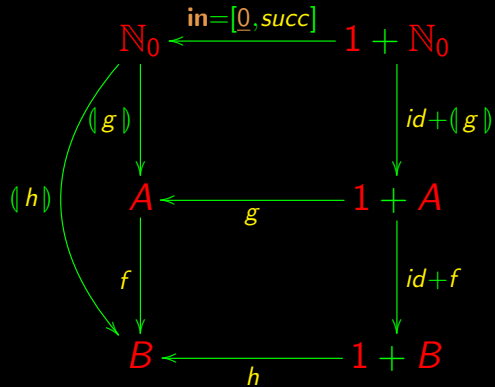


$$\llbracket g \rrbracket = g \cdot (id + \llbracket g \rrbracket) \cdot \mathbf{out}$$

Cata-fusion



Cata-fusion



Cata-fusion

$$f \cdot (g) = (h)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot (id + f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot (id + f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{Cata-cancellation} \right\}$$

$$f \cdot g \cdot (id + \langle g \rangle) = h \cdot (id + f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot (id + f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{Cata-cancellation} \right\}$$

$$f \cdot g \cdot (id + \langle g \rangle) = h \cdot (id + f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ id\text{-natural} \right\}$$

$$f \cdot g \cdot (id + \langle g \rangle) = h \cdot (id \cdot id + f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \quad \left\{ \text{functor-} + \right\}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \{ \text{functor-} + \}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (id + f)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \{ \text{functor-} + \}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

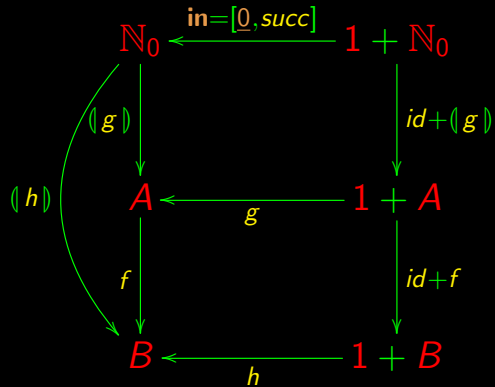
$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (id + f)$$

Summing up:

$$f \cdot \llbracket g \rrbracket = \llbracket h \rrbracket \Leftarrow f \cdot g = h \cdot (id + f)$$

Cata-fusion



What **is** a program?

What **is** a program?

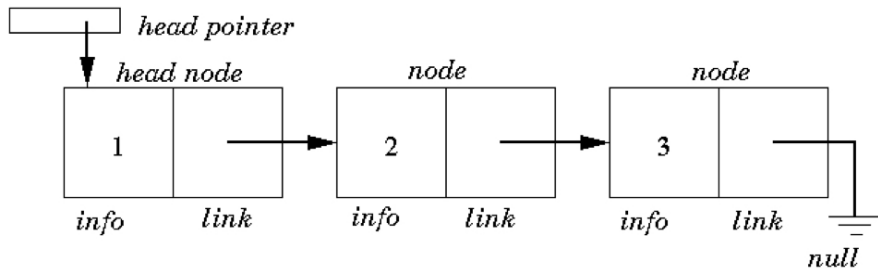
Programs are “rectangles” 

What **is** a program?

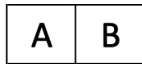
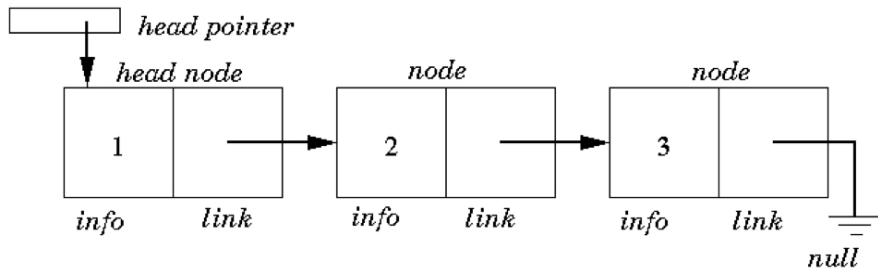
Programs are “rectangles” 😊

But there is a long way to the general case...

Linked list

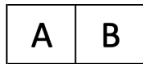
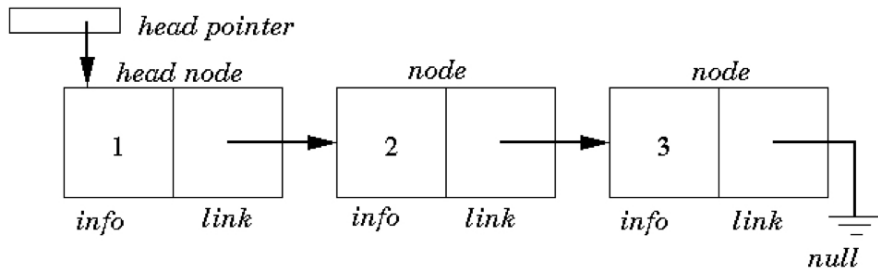


Linked list

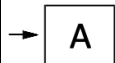


$$A \times B$$

Linked list

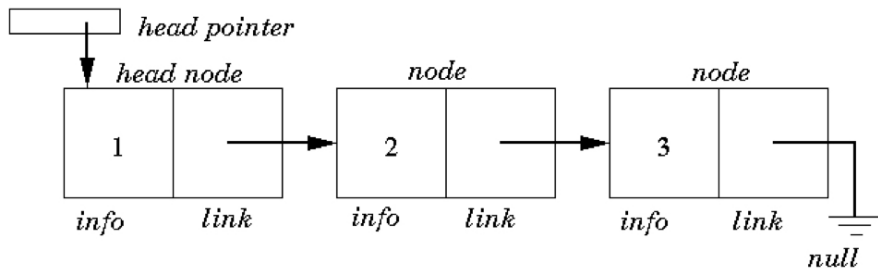


$$A \times B$$



$$1 + A$$

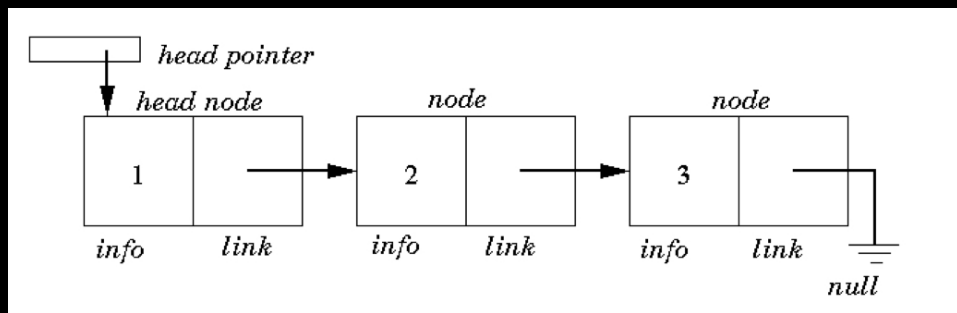
Linked list



“pointer”

$$L = 1 + N$$

Linked list



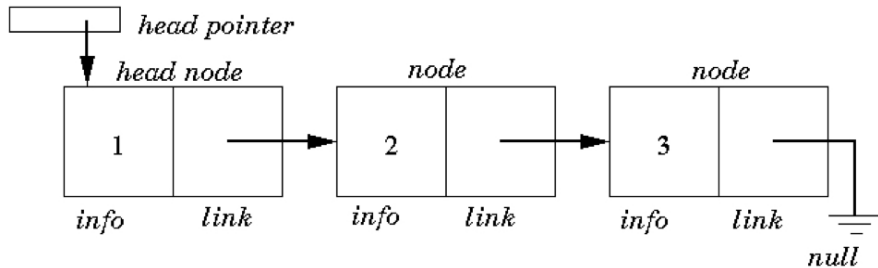
“pointer”

$$L = 1 + N$$

“node”

$$N = N_0 \times L$$

Linked list

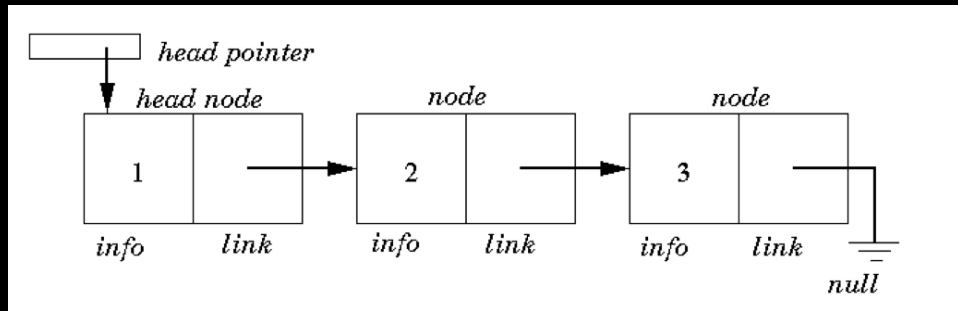


Substitution

$$\begin{cases} L = 1 + N \\ N = N_0 \times L \end{cases}$$

$$L = 1 + N_0 \times L$$

Linked list



In fact

$$L \cong 1 + \mathbb{N}_0 \times L$$

Linked list

$$L \cong 1 + \mathbb{N}_0 \times L$$

Linked list

$$L \cong 1 + \mathbb{N}_0 \times L$$

A diagram illustrating the recursive definition of a linked list L as an isomorphism between L and $1 + \mathbb{N}_0 \times L$. The expression $L \cong 1 + \mathbb{N}_0 \times L$ is shown. Two green curved arrows connect the L on the left to the L on the right. The top arrow points from left to right and is labeled with a red question mark $?$. The bottom arrow points from right to left and is also labeled with a red question mark $?$. In the center, between the two arrows, is a white double-line equals sign $\cong$.

Cálculo de Programas

Class T07

Length of a list

Recall list **concatenation** $x \mathbin{++} y$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

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Properties ('specification'):

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties ('specification'):

$$\text{length } [] = 0$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties ('specification'):

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties ('specification'):

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

$$\text{length } (x \mathbin{++} y) = \text{length } x + \text{length } y$$

Length of a list

$$\text{length} [] = 0$$

$$\text{length} [a] = 1$$

$$\text{length} ([a] ++ y) = \text{length} [a] + \text{length} y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

$$\text{length } ([a] ++ y) = \text{length } [a] + \text{length } y$$

$$\text{length } (a : y) = 1 + \text{length } y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

$$(\text{length} \cdot \text{nil}) _ = \underline{0} _$$

$$(\text{length} \cdot \text{cons}) (a, y) = 1 + \text{length } (\pi_2 (a, y))$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

$$(\text{length} \cdot \text{nil}) _ = \underline{0} _$$

$$(\text{length} \cdot \text{cons}) (a, y) = 1 + \text{length } (\pi_2 (a, y))$$

$$\text{length} \cdot \text{nil} = \underline{0}$$

$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

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Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

$$\text{length} \cdot [\text{nil}, \text{cons}] = [\underline{0}, \text{succ} \cdot \pi_2] \cdot (\text{id} + \text{id} \times \text{length})$$

Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

$$\text{length} \cdot [\text{nil}, \text{cons}] = [\underline{0}, \text{succ} \cdot \pi_2] \cdot (\text{id} + \text{id} \times \text{length})$$

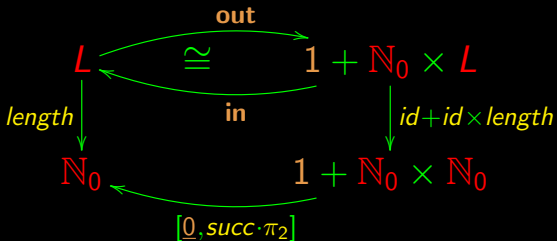
$$L \xleftarrow[\text{in}=[\text{nil}, \text{cons}]]{\cong} 1 + \mathbb{N}_0 \times L$$

Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

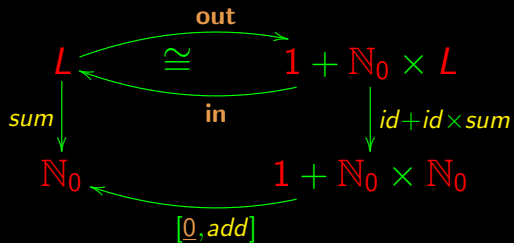
$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

$$\text{length} \cdot [\text{nil}, \text{cons}] = [\underline{0}, \text{succ} \cdot \pi_2] \cdot (\text{id} + \text{id} \times \text{length})$$



$$\begin{cases} \text{in} = [\text{nil}, \text{cons}] \\ \text{out} = \text{in}^\circ \end{cases}$$

List sum



$$\begin{cases} \text{in} = [\text{nil}, \text{cons}] \\ \text{out} = \text{in}^\circ \end{cases}$$

$$\text{sum} \cdot \text{in} = [\underline{0}, \text{add}] \cdot (\text{id} + \text{id} \times \text{sum})$$

Linked list

As earlier on:

A diagram illustrating an isomorphism between the type L and the expression $1 + \mathbb{N}_0 \times L$. The expression $1 + \mathbb{N}_0 \times L$ is written in red. A green double-headed arrow connects L and $1 + \mathbb{N}_0 \times L$. The top arrow is labeled "out" and the bottom arrow is labeled "in". In the center of the double-headed arrow is a green symbol for isomorphism, $\cong$.

$$L \begin{matrix} \xrightarrow{\text{out}} \\ \cong \\ \xleftarrow{\text{in}} \end{matrix} 1 + \mathbb{N}_0 \times L$$

$$\begin{cases} \text{out} \cdot \text{in} = id \\ \text{in} = [nil, cons] \end{cases}$$

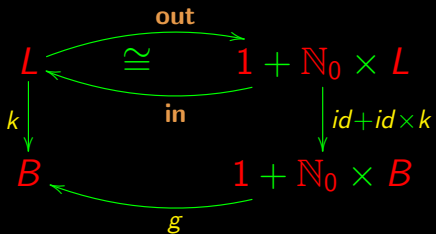
Linked list

As earlier on:

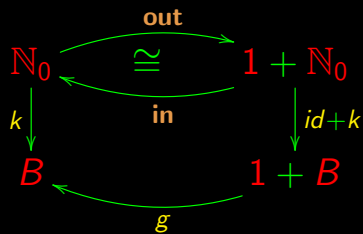
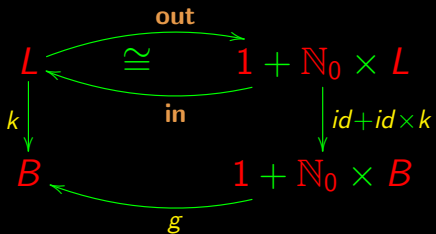
$$L \begin{array}{c} \xrightarrow{\text{out}} \\ \cong \\ \xleftarrow{\text{in}} \end{array} 1 + \mathbb{N}_0 \times L$$

$$\left\{ \begin{array}{l} \text{out} \cdot \text{in} = id \\ \text{in} = [nil, cons] \end{array} \right\} \text{ leads to } \left\{ \begin{array}{l} \text{out} [] = i_1 () \\ \text{out} (a : x) = i_2 (a, x) \end{array} \right.$$

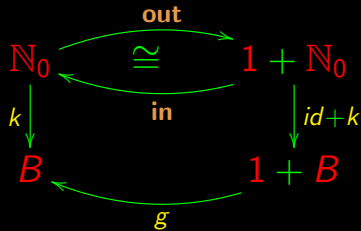
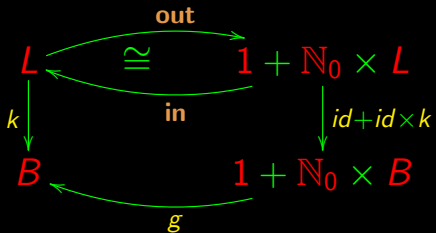
Generalizing



Generalizing

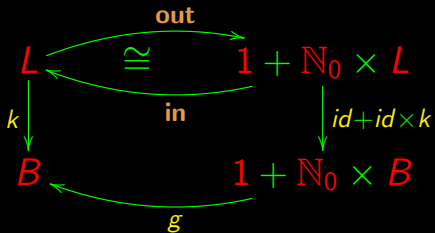


Generalizing

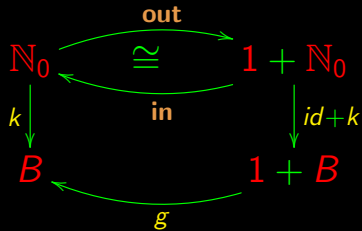


$$k \cdot \text{in} = g \cdot \underbrace{id + id \times k}_{\mathbf{F} k}$$

Generalizing

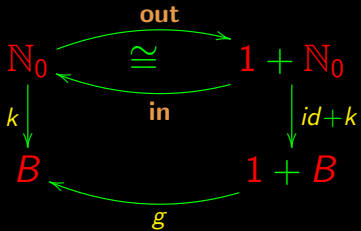


$$k \cdot \text{in} = g \cdot \underbrace{id + id \times k}_{\mathbf{F} k}$$

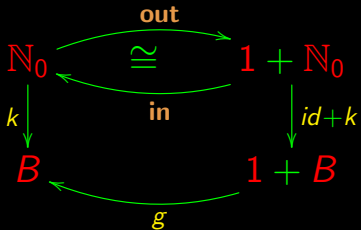


$$k \cdot \text{in} = g \cdot \underbrace{id + k}_{\mathbf{F} k}$$

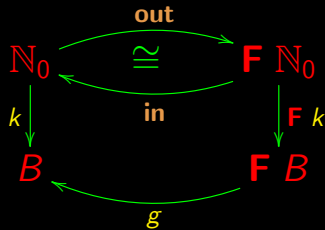
Abstraction ($\mathbb{N}_0$)



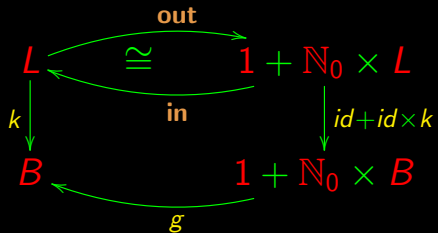
Abstraction ($\mathbb{N}_0$)



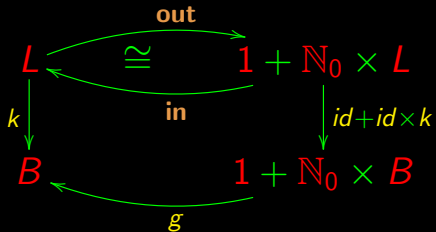
$$\begin{cases} \mathbf{F} k = id + k \\ \mathbf{F} X = 1 + X \end{cases}$$



Abstraction (lists)

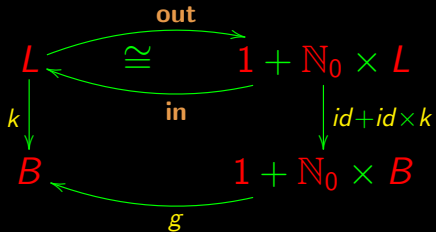


Abstraction (lists)

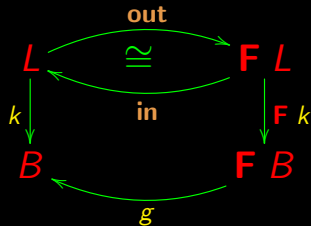


$$\begin{cases} \mathbf{F} \, k = id + id \times k \\ \mathbf{F} \, X = 1 + \mathbb{N}_0 \times X \end{cases}$$

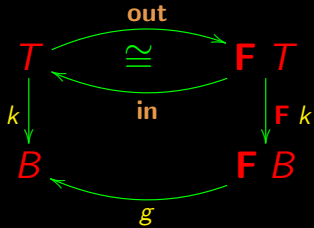
Abstraction (lists)



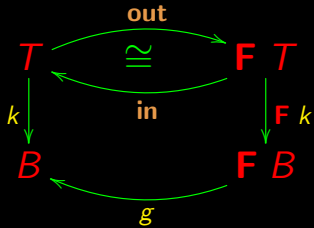
$$\begin{cases} \mathbf{F} k = id + id \times k \\ \mathbf{F} X = 1 + \mathbb{N}_0 \times X \end{cases}$$



Abstraction

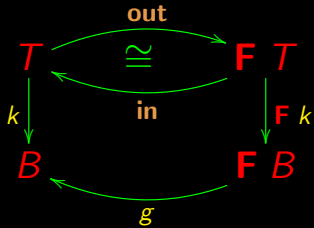


Abstraction



$$k \cdot \text{in} = g \cdot F k$$

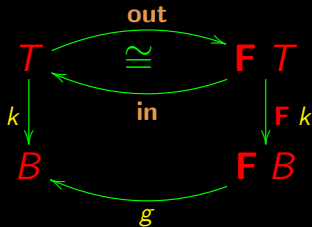
Abstraction



$$k = \langle g \rangle$$

$$k \cdot \text{in} = g \cdot F k$$

Abstraction



$$k = \llbracket g \rrbracket$$

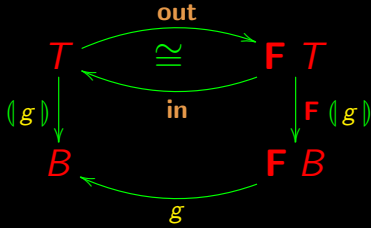
$$k \cdot \text{in} = g \cdot \text{F } k$$

Read $k = \llbracket g \rrbracket$ as before:

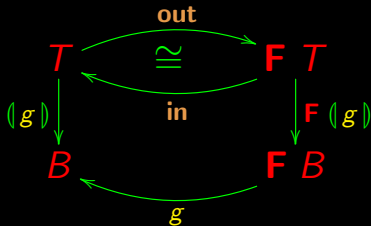
k is the *catamorphism* of g .

Catamorphisms

Catamorphism



Catamorphism



Universal property:

$$k = (g) \quad \Leftrightarrow \quad k \cdot \mathbf{in} = g \cdot F\ k$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \text{in} = [\text{nil}, \text{cons}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = \text{id} + \text{id} \times f \end{array} \right. \end{array} \right.$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \mathbf{in} = [nil, cons] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = id + id \times f \end{array} \right. \end{array} \right.$$

$$\mathbf{foldr} \ f \ i = ([\underline{i}, \hat{f}])$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \text{in} = [\text{nil}, \text{cons}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = \text{id} + \text{id} \times f \end{array} \right. \end{array} \right.$$

$$\text{foldr } f \ i = ([\underline{i}, \hat{f}])$$

$$\text{Natural numbers: } \left\{ \begin{array}{l} T = \mathbb{N}_0 \\ \text{in} = [\underline{0}, \text{succ}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + X \\ \mathbf{F} f = \text{id} + f \end{array} \right. \end{array} \right.$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \text{in} = [\text{nil}, \text{cons}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = \text{id} + \text{id} \times f \end{array} \right. \end{array} \right.$$

$$\text{foldr } f \ i = ([\underline{i}, \widehat{f}])$$

$$\text{Natural numbers: } \left\{ \begin{array}{l} T = \mathbb{N}_0 \\ \text{in} = [\underline{0}, \text{succ}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + X \\ \mathbf{F} f = \text{id} + f \end{array} \right. \end{array} \right.$$

$$\text{for } b \ i = ([\underline{i}, b])$$

Examples already seen

Natural numbers:

$$(a \times) = ([\underline{0}, (a+)] \rangle \rangle$$
$$a^b = ([\underline{1}, (a \times)] \rangle \rangle b$$

Lists:

$$sum = ([\underline{0}, add] \rangle \rangle$$
$$length = ([\underline{0}, succ \cdot \pi_2] \rangle \rangle$$

Examples already seen

Natural numbers:

$$(a \times) = ([\underline{0}, (a+)] \rangle = \text{for } (a+) \ 0$$

$$a^b = ([\underline{1}, (a \times)] \rangle \ b = \text{for } (a \times) \ 1 \ b$$

Lists:

$$\text{sum} = ([\underline{0}, \text{add}] \rangle = \text{foldr } 0 \ (+)$$

$$\text{length} = ([\underline{0}, \text{succ} \cdot \pi_2] \rangle = \text{foldr } 0 \ \overline{\text{succ} \cdot \pi_2}$$

Cata-cancellation

In

$$k = \langle\!\langle g \rangle\!\rangle \Leftrightarrow k \cdot \mathbf{in} = g \cdot \mathbf{F} \, k$$

make $k := \langle\!\langle g \rangle\!\rangle$:

Cata-cancellation

In

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \text{in} = g \cdot \mathbf{F} \, k$$

make $k := \llbracket g \rrbracket$:

$$\llbracket g \rrbracket = \llbracket g \rrbracket \Leftrightarrow \llbracket g \rrbracket \cdot \text{in} = g \cdot \mathbf{F} \, \llbracket g \rrbracket$$

Cata-cancellation

In

$$k = \langle g \rangle \Leftrightarrow k \cdot \text{in} = g \cdot \mathbf{F} k$$

make $k := \langle g \rangle$:

$$\langle g \rangle = \langle g \rangle \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \langle g \rangle$$

$$\Leftrightarrow \{ x = x \Leftrightarrow \text{true} \}$$

$$\text{true} \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \langle g \rangle$$

Cata-cancellation

In

$$k = \langle g \rangle \Leftrightarrow k \cdot \text{in} = g \cdot \mathbf{F} \, k$$

make $k := \langle g \rangle$:

$$\langle g \rangle = \langle g \rangle \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

$$\Leftrightarrow \{ \, x = x \Leftrightarrow \text{true} \, \}$$

$$\text{true} \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

$$\Leftrightarrow \{ \, \text{trivial} \, \}$$

$$\langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

Cata-cancellation

$$(g) \cdot \mathbf{in} = g \cdot \mathbf{F} (g)$$

$$\Leftrightarrow \quad \{ \text{isomorphism } \mathbf{in} / \mathbf{out} \}$$

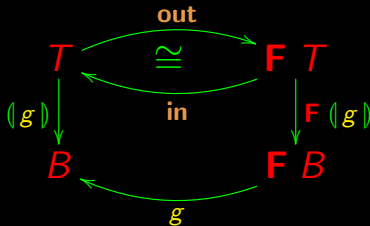
$$(g) = g \cdot \mathbf{F} (g) \cdot \mathbf{out}$$

Cata-cancellation

$$(g) \cdot \mathbf{in} = g \cdot \mathbf{F} (g)$$

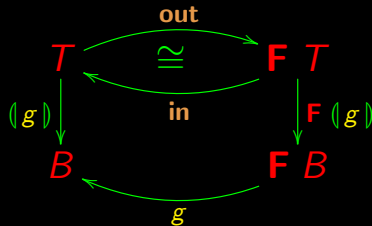
$$\Leftrightarrow \left\{ \text{isomorphism } \mathbf{in} / \mathbf{out} \right\}$$

$$(g) = g \cdot \mathbf{F} (g) \cdot \mathbf{out}$$



Cata-cancellation

$$\begin{aligned}
 \langle g \rangle \cdot \text{in} &= g \cdot \mathbf{F} \langle g \rangle \\
 \Leftrightarrow \quad &\{ \text{isomorphism } \text{in} / \text{out} \} \\
 \langle g \rangle &= g \cdot \mathbf{F} \langle g \rangle \cdot \text{out}
 \end{aligned}$$

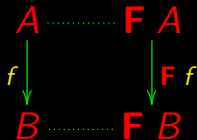


$$\langle g \rangle = g \cdot \mathbf{F} \langle g \rangle \cdot \text{out}$$

executable definition

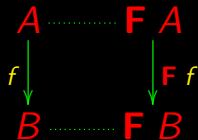
Functors

What does $\mathbf{F} \dashv \text{in } k \cdot \text{in} = g \cdot \mathbf{F} k \dashv$ mean, exactly?



Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?



Recall **natural** (free)
properties

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?

For instance:

$$\begin{array}{ccc} A & \xrightarrow{\quad} & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \xrightarrow{\quad} & \mathbf{F} B \end{array}$$

$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

Recall **natural** (free)
properties

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?

For instance:

$$\begin{array}{ccc} A & \cdots & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \cdots & \mathbf{F} B \end{array}$$

Recall **natural** (free)
properties

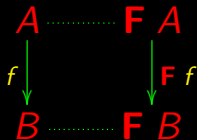
$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

Substitute uppercase (X) by
lowercase f ($X := f$):

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?

For instance:



Recall **natural** (free)
properties

$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

Substitute uppercase (X) by
lowercase f ($X := f$):

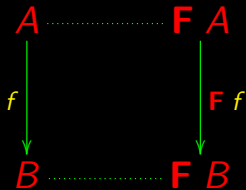
$$\mathbf{F} f = id + id \times f$$

Properties

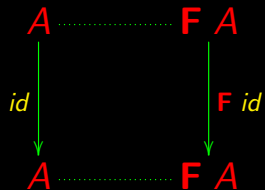
$$\mathbf{F} \, id = id$$

$$\mathbf{F} (g \cdot f) = (\mathbf{F} \, g) \cdot (\mathbf{F} \, f)$$

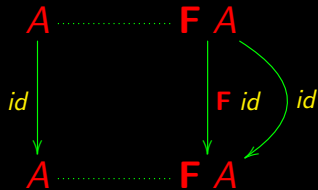
$$\mathbf{F} \, id = id$$



$$\mathbf{F} \, id = id$$



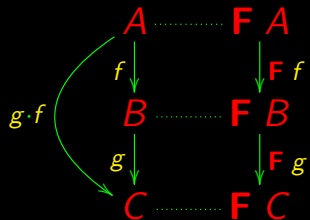
$$\mathbf{F} \, id = id$$



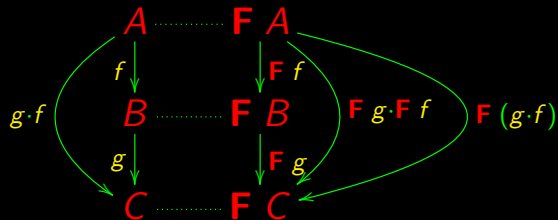
$$\mathbf{F} (g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$

$$\begin{array}{ccc}
 A & \xrightarrow{\quad} & \mathbf{F} A \\
 f \downarrow & & \downarrow \mathbf{F} f \\
 B & \xrightarrow{\quad} & \mathbf{F} B \\
 g \downarrow & & \downarrow \mathbf{F} g \\
 C & \xrightarrow{\quad} & \mathbf{F} C
 \end{array}$$

$$\mathbf{F} (g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$



$$\mathbf{F}(g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$



Well known example

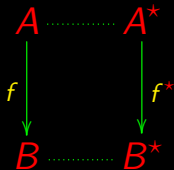
List functor:

$$\mathbf{F} f = f^*$$

Well known example

List functor:

$$\mathbf{F} f = f^* \quad \text{where} \quad f^* x = [f a \mid a \leftarrow x] = \text{map } f x$$



In fact

$$id^* x = [a \mid a \leftarrow x] = x$$

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In fact

$$id^* x = [a \mid a \leftarrow x] = x$$

$$(g^* \cdot f^*) x = [g \ b \mid b \leftarrow [f \ a \mid a \leftarrow x]] = (g \cdot f)^* x$$

Properties

Recall

$$\begin{aligned} \mathbf{F} \, id &= id \\ \mathbf{F} \, (g \cdot f) &= (\mathbf{F} \, g) \cdot (\mathbf{F} \, f) \end{aligned}$$

These properties are essential for reasoning about **catamorphisms**.

See examples next.

Cata-reflexion ($k := id$)

$$id = \langle g \rangle \Leftrightarrow id \cdot \mathbf{in} = g \cdot \mathbf{F} id$$

Cata-reflexion ($k := id$)

$$id = \langle g \rangle \Leftrightarrow id \cdot \mathbf{in} = g \cdot \mathbf{F} id$$

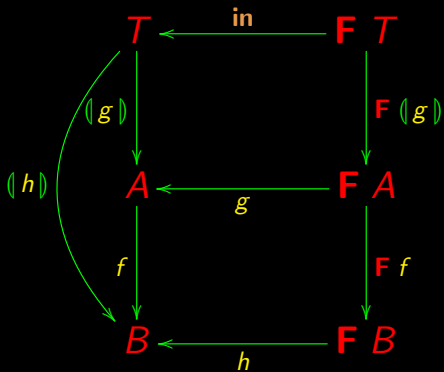
Thanks to $\mathbf{F} id = id$, one immediately gets

$$id = \langle g \rangle \Leftrightarrow \mathbf{in} = g$$

that is:

$$\langle \mathbf{in} \rangle = id$$

Cata-fusion



Cata-fusion

$$f \cdot (g) = (h)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

Cata-fusion

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$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{Cata-cancellation} \right\}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \llbracket g \rrbracket = h \cdot \mathbf{F} (f \cdot \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{functor-}\mathbf{F}(1) \right\}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} f \cdot \mathbf{F} \langle g \rangle$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \{ \text{functor-}\mathbf{F} (1) \}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} f \cdot \mathbf{F} \langle g \rangle$$

$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (\mathbf{F} f)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

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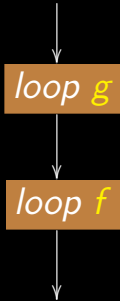
$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (\mathbf{F} f)$$

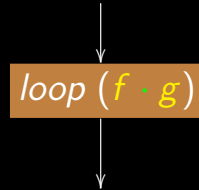
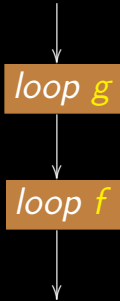
Summing up:

$$f \cdot \langle g \rangle = \langle h \rangle \Leftarrow f \cdot g = h \cdot (\mathbf{F} f)$$

Fusion in programming — "sequential"



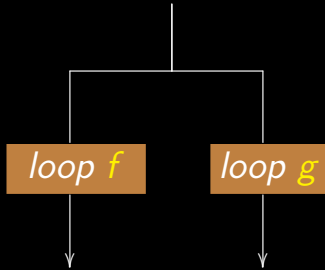
Fusion in programming — "sequential"



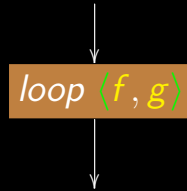
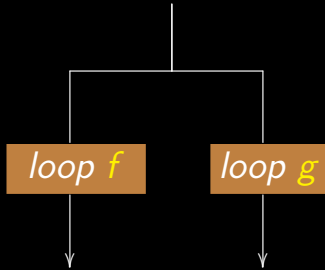
Cálculo de Programas

Class T08

Fusion in programming — "parallel"

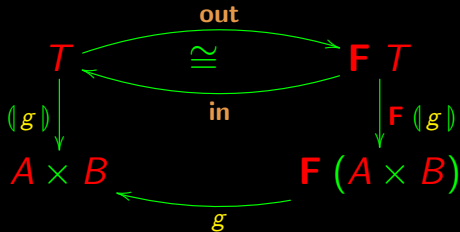


Fusion in programming — "parallel"

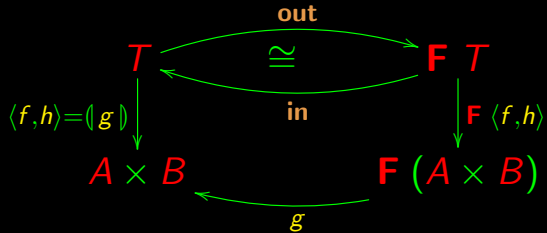


The pattern $\langle f, h \rangle = \langle g \rangle$

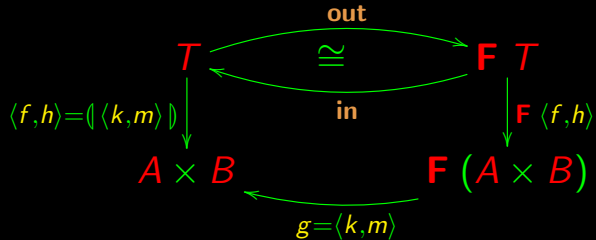
“Catas” that yield pairs:



Catas that yield pairs



Catas that yield pairs



Catas that yield pairs

$$\langle f, h \rangle = (\langle k, m \rangle)$$

$$\Leftrightarrow \quad \{ \text{Cata-universal} \}$$

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$$\langle f, h \rangle \cdot \text{in} = \langle k, m \rangle \cdot \mathbf{F} \langle f, h \rangle$$

$$\Leftrightarrow \{ \times\text{-fusion} \}$$

Catas that yield pairs

$$\langle f, h \rangle = (\langle k, m \rangle \Downarrow)$$

$$\Leftrightarrow \{ \text{Cata-universal} \}$$

$$\langle f, h \rangle \cdot \mathbf{in} = \langle k, m \rangle \cdot \mathbf{F} \langle f, h \rangle$$

$$\Leftrightarrow \{ \times\text{-fusion} \}$$

$$\langle f \cdot \mathbf{in}, h \cdot \mathbf{in} \rangle = \langle k \cdot \mathbf{F} \langle f, h \rangle, m \cdot \mathbf{F} \langle f, h \rangle \rangle$$

$$\Leftrightarrow \{ \text{Eq-}\times \}$$

Catas that yield pairs

$$\langle f, h \rangle = (\langle k, m \rangle \Downarrow)$$

$$\Leftrightarrow \{ \text{Cata-universal} \}$$

$$\langle f, h \rangle \cdot \text{in} = \langle k, m \rangle \cdot \mathbf{F} \langle f, h \rangle$$

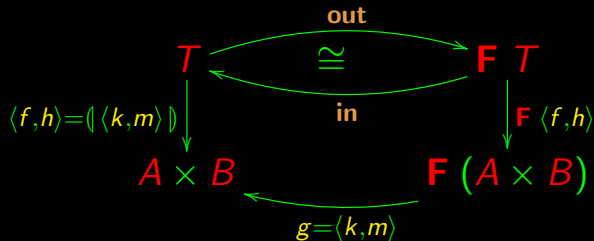
$$\Leftrightarrow \{ \times\text{-fusion} \}$$

$$\langle f \cdot \text{in}, h \cdot \text{in} \rangle = \langle k \cdot \mathbf{F} \langle f, h \rangle, m \cdot \mathbf{F} \langle f, h \rangle \rangle$$

$$\Leftrightarrow \{ \text{Eq-}\times \}$$

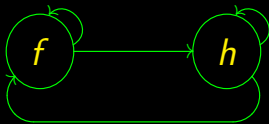
$$\begin{cases} f \cdot \text{in} = k \cdot \mathbf{F} \langle f, h \rangle \\ h \cdot \text{in} = m \cdot \mathbf{F} \langle f, h \rangle \end{cases}$$

Mutual recursion



$$\langle f, h \rangle = \langle \langle k, m \rangle \rangle \Leftrightarrow \begin{cases} f \cdot \mathbf{in} = k \cdot F \langle f, h \rangle \\ h \cdot \mathbf{in} = m \cdot F \langle f, h \rangle \end{cases}$$

Mutual recursion



$$\begin{cases} f \cdot \text{in} = k \cdot \mathbf{F} \langle f, h \rangle \\ h \cdot \text{in} = m \cdot \mathbf{F} \langle f, h \rangle \end{cases} \Leftrightarrow \langle f, h \rangle = \llbracket \langle k, m \rangle \rrbracket$$

Mutual recursion — case $T = \mathbb{N}_0$

$$\langle f, g \rangle = (\langle h, k \rangle)$$

$$\Leftrightarrow \left\{ \text{mutual recursion with } \mathbf{in} = [\underline{0}, succ], \mathbf{F} f = id + f \text{ etc} \right\}$$

$$\begin{cases} f \cdot [\underline{0}, succ] = h \cdot (id + \langle f, g \rangle) \\ g \cdot [\underline{0}, succ] = k \cdot (id + \langle f, g \rangle) \end{cases}$$

$$\Leftrightarrow \left\{ \text{let } h = [h_1, h_2] \text{ and } k = [k_1, k_2] \right\}$$

$$\begin{cases} f \cdot [\underline{0}, succ] = [h_1, h_2] \cdot (id + \langle f, g \rangle) \\ g \cdot [\underline{0}, succ] = [k_1, k_2] \cdot (id + \langle f, g \rangle) \end{cases}$$

Mutual recursion — case $T = \mathbb{N}_0$

Moving on:

$$\langle f, g \rangle = ([[h_1, h_2], [k_1, k_2]])$$

$$\Leftrightarrow \{ \text{coproduct laws} \}$$

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f \cdot \underline{0} = h_1 \\ f \cdot \text{succ} = h_2 \cdot \langle f, g \rangle \end{array} \right. \\ \left\{ \begin{array}{l} g \cdot \underline{0} = k_1 \\ g \cdot \text{succ} = k_2 \cdot \langle f, g \rangle \end{array} \right. \end{array} \right.$$

Mutual recursion — case $T = \mathbb{N}_0$

Finally, add variables to righthand side, with $h_1 = \underline{a}$ and $k_1 = \underline{b}$:

$$\langle f, g \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n+1) = h_2\ (f\ n, g\ n) \end{array} \right. \\ \left\{ \begin{array}{l} g\ 0 = b \\ g\ (n+1) = k_2\ (f\ n, g\ n) \end{array} \right. \end{array} \right.$$

Example — Fibonacci

Clearly, the following function is **not** a catamorphism of $\mathbb{N}_0$:

$$\text{fib } 0 = 1$$

$$\text{fib } 1 = 1$$

$$\text{fib } (n + 2) = \text{fib } (n + 1) + \text{fib } n$$

But it can be transformed into one using **mutual recursion**.

Example — Fibonacci

Let us define the auxiliary function:

$$f\ n = fib\ (n + 1)$$

Then:

$$f\ 0 = fib\ 1 = 1$$

$$f\ (n + 1) = fib\ (n + 2) = f\ n + fib\ n$$

Example — Fibonacci

Concerning *fib*:

$$\text{fib } 0 = 1$$

$$\text{fib } (n + 1) = f \ n$$

Summing up, we have the following mutual recursion:

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f \ 0 = 1 \\ f \ (n + 1) = f \ n + \text{fib } n \end{array} \right. \\ \left\{ \begin{array}{l} \text{fib } 0 = 1 \\ \text{fib } (n + 1) = f \ n \end{array} \right. \end{array} \right.$$

Example — Fibonacci

By applying the mutual recursion law for $T = \mathbb{N}_0$:

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n + 1) = h_2\ (f\ n, fib\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fib\ 0 = b \\ fib\ (n + 1) = k_2\ (f\ n, fib\ n) \end{array} \right. \end{array} \right. \Leftrightarrow \langle f, fib \rangle = ([a, h_2], [b, k_2])$$

Example — Fibonacci

Solutions:

$$a = 1$$

$$b = 1$$

$$h_2 = add$$

$$k_2 = \pi_1$$

Then:

$$\langle f, fib \rangle = (\langle [\underline{1}, add], [\underline{1}, \pi_1] \rangle)$$

Fibonacci becomes a for-loop

Given $\langle f, fib \rangle$ (a $\mathbb{N}_0$ catamorphism), we can convert it into a **for-loop** according to the definition:

for b $i = ([\underline{i}, b])$

Fibonacci becomes a for-loop

Given $\langle f, fib \rangle$ (a $\mathbb{N}_0$ catamorphism), we can convert it into a **for-loop** according to the definition:

for b $i = \llbracket \underline{i}, b \rrbracket$

$$\langle f, fib \rangle = \llbracket \langle \underline{1}, add \rangle, \llbracket \underline{1}, \pi_1 \rrbracket \rrbracket$$

$$\Leftrightarrow \{ \text{exchange law} \}$$

$$\langle f, fib \rangle = \llbracket \llbracket \underline{1}, \underline{1} \rrbracket, \langle add, \pi_1 \rangle \rrbracket$$

$$\Leftrightarrow \{ \text{recall exercise sheet 3} \}$$

$$\langle f, fib \rangle = \llbracket \llbracket (1, 1) \rrbracket, \langle add, \pi_1 \rangle \rrbracket$$

$$\Leftrightarrow \{ \text{definition of for } b \text{ } i \}$$

$$\langle f, fib \rangle = \text{for } \langle add, \pi_1 \rangle (1, 1)$$

Example — Fibonacci

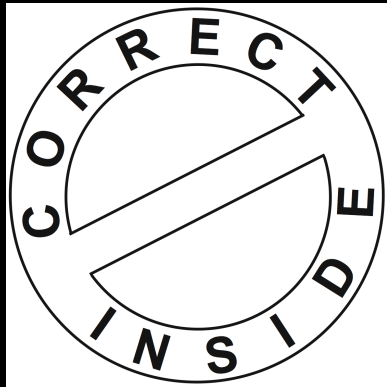
In summary:

$$fib = \pi_2 \cdot (\text{for } \langle add, \pi_1 \rangle (1, 1))$$

Cf. the same in the syntax of C:

```
int fib(int n)
{
    int x=1; int y=1; int i;
    for (i=1; i<=n; i++) {int a=x; x=x+y; y=a;}
    return y;
};
```

Program Calculation



Efficiency without sacrificing **correction**. 😊

(Who would care about an efficient *fib* giving possibly wrong outputs?)

Example — factorial

$$fac\ 0 = 1$$

$$fac\ (n + 1) = \underbrace{(n + 1)}_{f\ n} \times fac\ n$$

Then:

$$\langle f, fac \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = \textcolor{red}{a} \\ f\ (n + 1) = h_2\ (f\ n, fac\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fac\ 0 = \textcolor{red}{b} \\ fac\ (n + 1) = k_2\ (f\ n, fac\ n) \end{array} \right. \end{array} \right.$$

Example — factorial

$$\langle f, fac \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n + 1) = h_2\ (f\ n, fac\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fac\ 0 = b \\ fac\ (n + 1) = k_2\ (f\ n, fac\ n) \end{array} \right. \end{array} \right.$$

$$k_2 = mul$$

$$b = 1$$

$$f\ n = n + 1$$

$$a = 1$$

(Still need $h_2 \dots$)

Example — factorial

$$\begin{aligned} & f \ (n + 1) \\ = & \ (n + 1) + 1 \\ = & \ 1 + (n + 1) \\ = & \ 1 + f \ n \\ = & \ 1 + \pi_1 \ (f \ n, fac \ n) \\ = & \ \underbrace{succ \cdot \pi_1}_{h_2} \ (f \ n, fac \ n) \end{aligned}$$

Then:

$$k_2 = mul$$

$$b = 1$$

$$h_2 = succ \cdot \pi_1$$

$$a = 1$$

Example — factorial becomes a for-loop

Finally:

$$\begin{aligned} & \langle f, fac \rangle \\ = & \langle \langle [\underline{1}, succ \cdot \pi_1], [\underline{1}, mul] \rangle \rangle \\ = & \langle \langle \underline{(1, 1)}, \langle succ \cdot \pi_1, mul \rangle \rangle \rangle \\ = & \text{for } \langle succ \cdot \pi_1, mul \rangle ((1, 1)) \\ = & \text{for } g(1, 1) \text{ where } g(x, y) = (x + 1, x \times y) \end{aligned}$$

For-loops (in C)

In general, $k = \text{for } f \ i$ can be encoded in the syntax of **C** by writing:

```
int k(int n) {  
    int r=i;  
    int j;  
    for (j=1; j<n+1; j++) {r=f(r);}   
    return r;  
};
```

Factorial as a for-loop (in C)

From

$$fac = \pi_2 (\text{for } g(1, 1)) \text{ where } g(x, y) = (x + 1, x \times y)$$

we thus obtain:

```
int fac(int n) {  
    int x=1; int y=1;  
    int j;  
    for (j=1; j<n+1; j++) {y=x*y; x=x+1;}  
    return y;  
};
```


Banana-split



Banana-split



$\langle (() - () , (() - ()) \rangle$

Banana-split



$\langle (_ _) , (_ _) \rangle$

$(\langle _ , _ \rangle)$

Banana-split



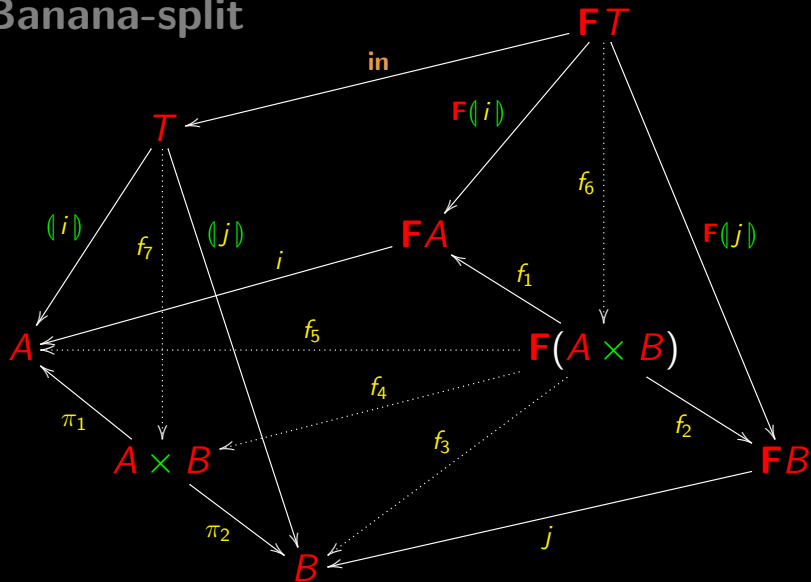
$\langle () - () , () - () \rangle$

$() \langle -, - \rangle ()$

$\langle () i , () j \rangle$

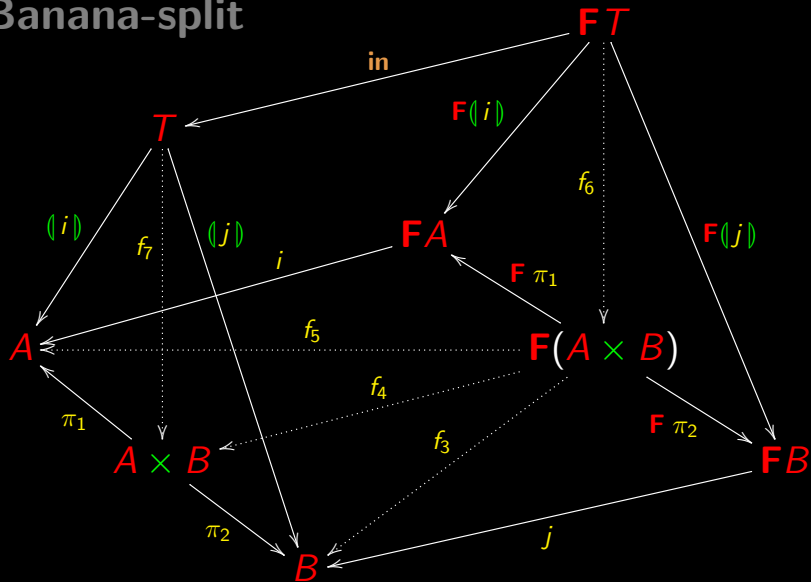
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



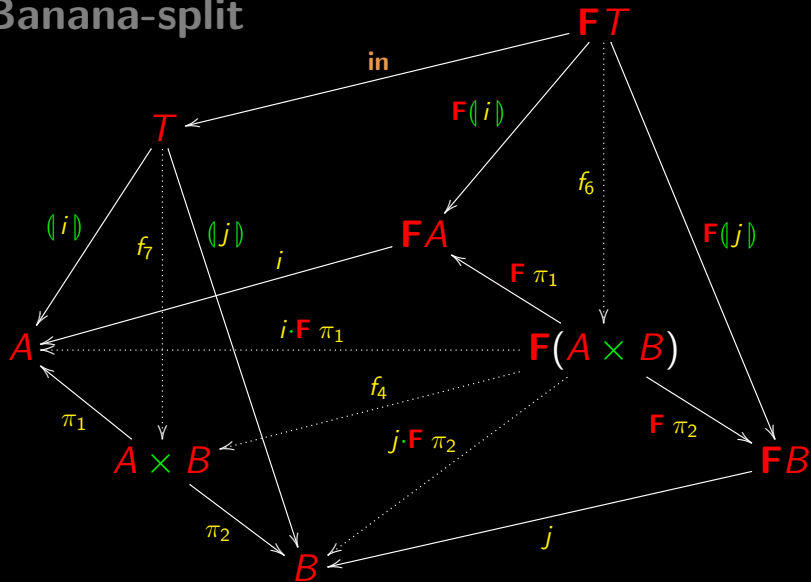
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



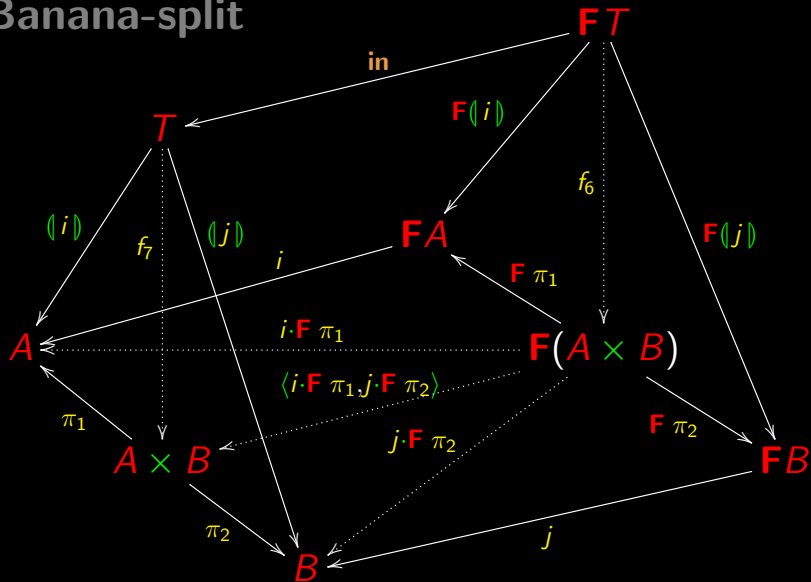
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



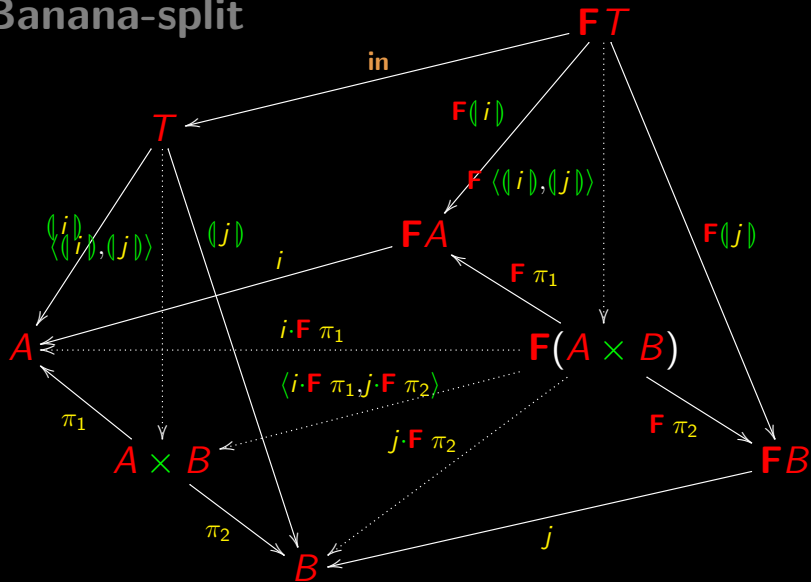
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



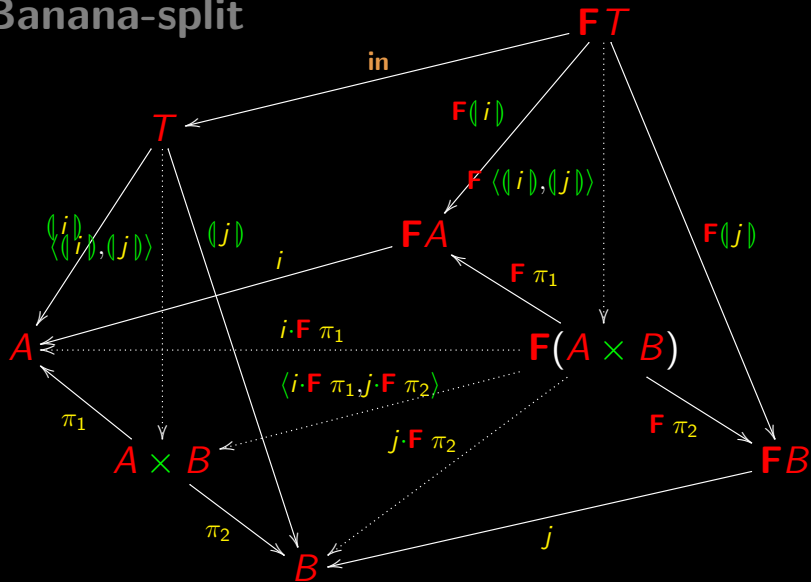
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$

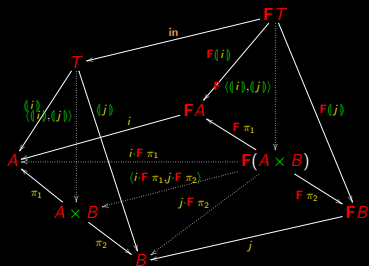


Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



Banana-split



$$\langle \langle i \rangle, \langle j \rangle \rangle = \langle \langle i \cdot F \pi_1, j \cdot F \pi_2 \rangle \rangle$$

Example

Average of a (non empty) list:

$$average = (/) \cdot \langle sum, length \rangle$$

where

$$sum = ([0, add])$$

$$length = ([0, succ \cdot \pi_2])$$

Example

$$average = (/) \cdot \underbrace{\langle sum, length \rangle}_{aux}$$

By banana-split:

$aux = (\langle f_5, f_3 \rangle)$ where

$$f_5 = [0, add] \cdot (id + id \times \pi_1)$$

$$f_3 = [0, succ \cdot \pi_2] \cdot (id + id \times \pi_2)$$



Example

Finally, solve $aux = (\langle f_5, f_3 \rangle)$ and convert everything to pointwise notation:



$average\ l = x / y$ where

$(x, y) = aux\ l$

$aux\ [] = (0, 0)$

$aux\ (a : l) = (a + x, y + 1)$ where $(x, y) = aux\ l$

Example

Summing up,

average $l = x / y$ where

$(x, y) = aux\ l$

$aux\ [] = (0, 0)$

$aux\ (a : l) = (a + x, y + 1)$ where $(x, y) = aux\ l$

twice as fast as

average $l = (sum\ l) / (length\ l)$ where

$sum\ [] = 0$

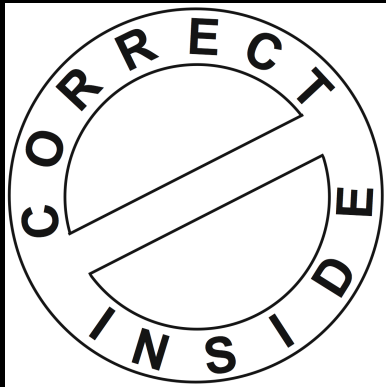
$sum\ (h : t) = h + sum\ t$

$length\ [] = 0$

$length\ (h : t) = 1 + length\ t$

and **guaranteed** to be correct.

Program Calculation



Efficiency without sacrificing
correction. 😊

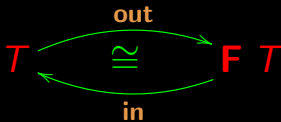
Program Calculation



Efficiency
should never
sacrifice
correction!

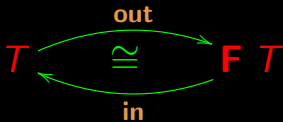
Recap

Inductive type T and the functor F that determines its pattern of recursion:



Recap

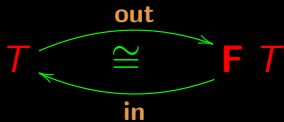
Inductive type T and the functor F that determines its pattern of recursion:



Two examples so far: $T = \mathbb{N}_0$ and $T = A^*$

Recap

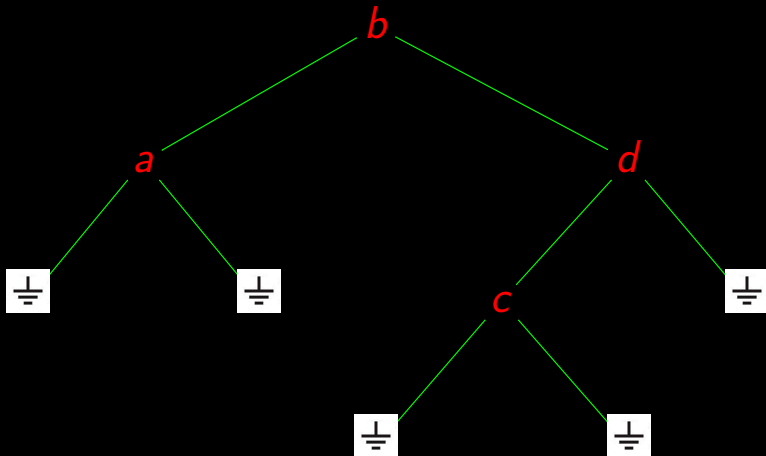
Inductive type T and the functor F that determines its pattern of recursion:



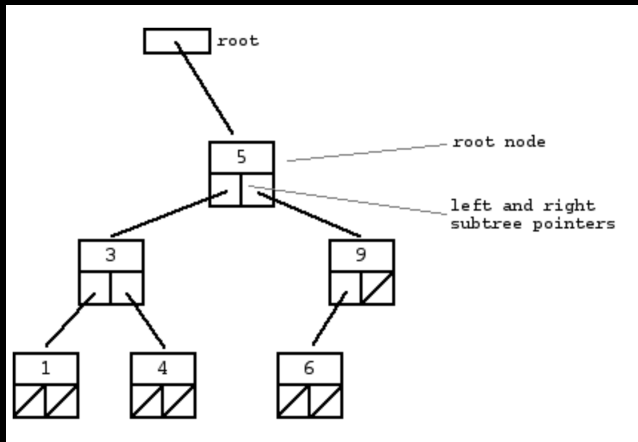
Two examples so far: $T = \mathbb{N}_0$ and $T = A^*$

Let us see some more.

Trees



Trees



Binary trees

Trees with data of type A in their nodes, for example

```
data BTree = Empty | Node (A, (BTree, BTree))
```

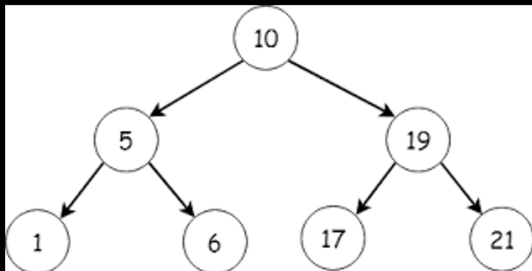
(A assumed pre-defined.)

Binary trees

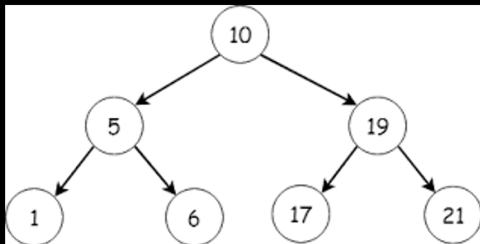
Trees with data of type A in their nodes, for example

```
data BTree = Empty | Node (A, (BTree, BTree))
```

(A assumed pre-defined.) For instance



Binary trees



```
Node (10,  
      (Node (5,  
              (Node (1,  
                      (Empty,Empty))),  
              Node (6,  
                      (Empty,Empty))))),  
      Node (19,  
            (Node (17,  
                    (Empty,Empty)),  
            Node (21,  
                    (Empty,Empty))))))
```

Binary trees

```
: data BTree = Empty | Node(A, (BTree, BTree))
```

```
: :t Node
```

```
Node :: (A, (BTree, BTree)) -> BTree
```

```
: :t Empty
```

```
Empty :: BTree
```

Binary trees

```
: data BTree = Empty | Node(A, (BTree, BTree))
```

```
: :t Node
```

Node :: (A, (BTree, BTree)) → BTree

```
: :t Empty
```

Empty :: BTree

Node : $A \times (\text{BTree} \times \text{BTree}) \rightarrow \text{BTree}$

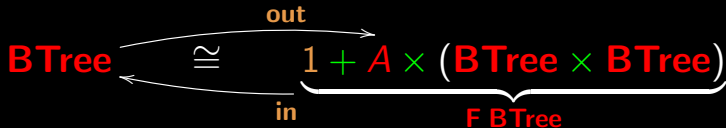
Empty : $1 \rightarrow \text{BTree}$

Binary trees

`in = [Empty, Node]`

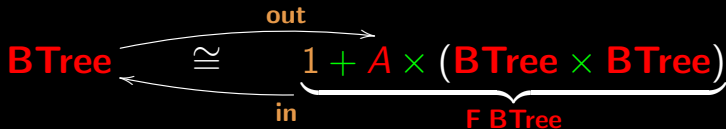
Binary trees

in = [Empty, Node]



```
data BTree = Empty | Node (A, (BTree, BTree))
```

Binary trees

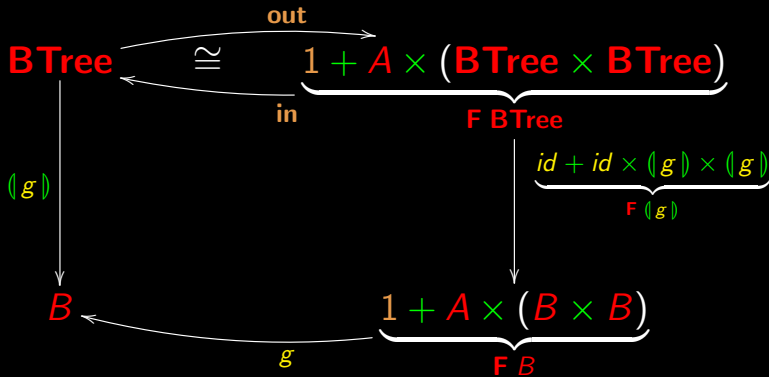


$T = \text{BTree}$

$$\begin{cases} \text{F } X = 1 + A \times (X \times X) \\ \text{F } f = id + id \times (f \times f) \end{cases}$$

in = [Empty, Node]

Catamorphisms of binary trees



Catamorphisms of binary trees

In Haskell:

```
cataBTree g = g . (recBTree (cataBTree g)) . outBTree
```

```
outBTree Empty           = Left ()  
outBTree (Node (a,(t1,t2))) = Right(a,(t1,t2))
```

```
recBTree f = id -|- id >< (f >< f)
```

```
inBTree = either (const Empty) Node
```

Catamorphisms of binary trees

Example: function

$$f : \mathbf{BTree} \rightarrow \mathbb{N}_0$$

that computes the **size** of the tree (total number of nodes).

Catamorphisms of binary trees

Example: function

$$f : \mathbf{BTree} \rightarrow \mathbb{N}_0$$

that computes the **size** of the tree (total number of nodes).

It suffices to focus on “gene” g in

$$f = \llbracket g \rrbracket$$

where

$$\mathbb{N}_0 \xleftarrow{g} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

Catamorphisms of binary trees

$$\mathbb{N}_0 \xleftarrow{g} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

Catamorphisms of binary trees

$$\mathbb{N}_0 \xleftarrow{g = [g_1, g_2]} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

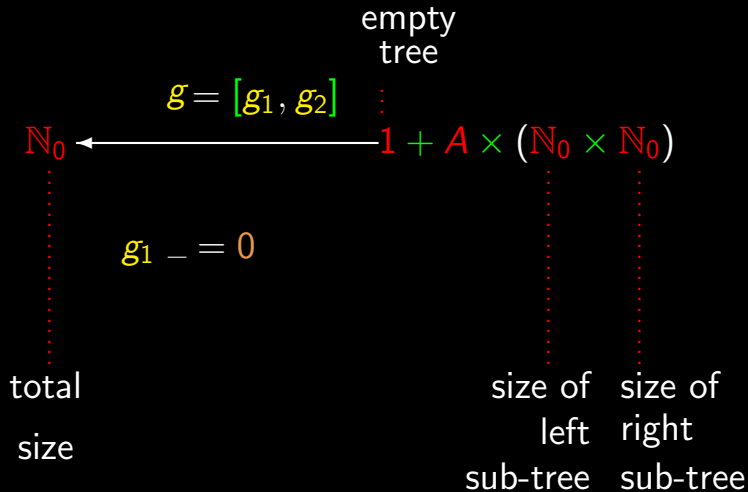
Catamorphisms of binary trees

empty
tree

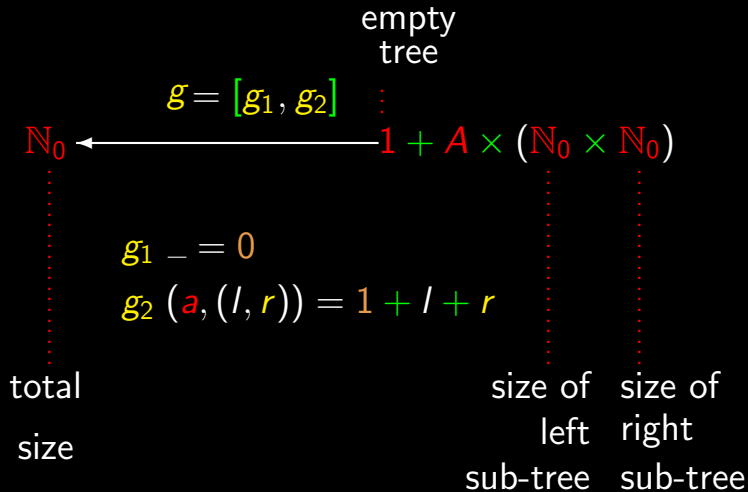
$$\mathbb{N}_0 \longleftarrow \begin{array}{c} g = [g_1, g_2] \quad \vdots \\ 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0) \end{array}$$

$$g_1 _ = 0$$

Catamorphisms of binary trees



Catamorphisms of binary trees



Catamorphisms of binary trees

Summing up,

$f = \llbracket [g_1, g_2] \rrbracket$ where

$$g_1 _ = 0$$

$$g_2 (a, (l, r)) = 1 + l + r$$

Catamorphisms of binary trees

Summing up,

$f = ([g_1, g_2])$ where

$g_1 _ = 0$

$g_2 (a, (l, r)) = 1 + l + r$

Haskell:

```
size = cataBTree(either g1 g2) where
```

```
  g1 _ = 0
```

```
  g2(a, (l, r)) = 1 + l + r
```

Catamorphisms of binary trees

Haskell (**pointfree**):

```
size = cataBTree(either g1 g2) where  
  g1 _ = 0  
  g2(a,(l,r)) = 1 + l + r
```

Catamorphisms of binary trees

Haskell (**pointfree**):

```
size = cataBTree(either g1 g2) where  
    g1 _ = 0  
    g2(a,(l,r)) = 1 + l + r
```

Haskell (**pointwise**):

```
size Empty = 0  
size (Node(a,(t1,t2))) = 1 + size t1 + size t2
```

Inductive type repertoire (**BTree**)

(Assuming **A** predefined, for the moment).

Trees whose data of type **A** are stored in their **nodes**:

$$\mathbf{T} = \mathbf{BTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} \, X = 1 + A \times X^2 \\ \mathbf{F} \, f = id + id \times f^2 \\ \mathbf{in} = [\underline{\mathbf{Empty}}, \mathbf{Node}] \end{array} \right.$$

Haskell:

```
data BTree a = Empty | Node(a, (BTree a, BTree a))
```

Inductive type repertoire (**LTree**)

Trees with data in their **leaves**:

$$\mathbf{T} = \mathbf{LTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} X = A + X^2 \\ \mathbf{F} f = id + f^2 \\ \mathbf{in} = [\mathbf{Leaf}, \mathbf{Fork}] \end{array} \right.$$

Haskell:

```
data LTree a = Leaf a | Fork (LTree a, LTree a)
```

Inductive type repertoire (**FTree**)

(Assuming *A* and *B* predefined, for the moment).

Trees bearing data in **both** leaves and nodes:

$$\mathbf{T} = \mathbf{FTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} X = B + A \times X^2 \\ \mathbf{F} f = id + id \times f^2 \\ \mathbf{in} = [\mathbf{Unit}, \mathbf{Comp}] \end{array} \right.$$

Haskell:

```
data FTree b a = Unit b | Comp (a, (FTree b a, FTree b a))
```

Inductive type repertoire (**Expr**)

(Assume **V** and **O** predefined, for the moment).

Expression trees:

$$\mathbf{T} = \mathbf{Expr} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} X = V + O \times X^* \\ \mathbf{F} f = id + id \times map f \\ \mathbf{in} = [\mathbf{Var}, \mathbf{Term}] \end{array} \right.$$

Haskell:

```
data Expr v o = Var v | Term (o, [Expr v o])
```

Inductive type repertoire (**Expr**)

```
<html>  
  <head>  
    <title>Title of the document</title>  
  </head>  
  <body>  
  
    <h1>This is a heading</h1>  
    <p>This is a paragraph.</p>  
  
  </body>  
</html>
```


Inductive type repertoire (**Expr**)

```
Term "html" [  
  Term "head" [  
    Term "title"  
      [Var "Title of the document" ]  
  ],  
  Term "body" [  
    Term "h1" [  
      Var "This is a heading" ],  
    Term "p" [  
      Var "This is a paragraph." ]  
  ]  
]
```

Inductive types

(a) Trees with data in their leaves :

$$T = \text{LTree } A \quad \left\{ \begin{array}{l} F X = A + X^2 \\ F f = id + f^2 \end{array} \right. \quad \text{in} = [\text{Leaf}, \text{Fork}]$$

Haskell: `data LTree a = Leaf a | Fork (LTree a, LTree a)`

(b) Trees whose data of type A are stored in their nodes:

$$T = \text{BTree } A \quad \left\{ \begin{array}{l} F X = 1 + A \times X^2 \\ F f = id + id \times f^2 \end{array} \right. \quad \text{in} = [\text{Empty}, \text{Node}]$$

Haskell: `data BTree a = Empty | Node (a, (BTree a, BTree a))`

(c) Full trees — data in both leaves and nodes:

$$T = \text{FTree } B A \quad \left\{ \begin{array}{l} F X = B + A \times X^2 \\ F f = id + id \times f^2 \end{array} \right. \quad \text{in} = [\text{Unit}, \text{Comp}]$$

Haskell: `data FTree b a = Unit b | Comp (a, (FTree b a, FTree b a))`

(d) Expression trees:

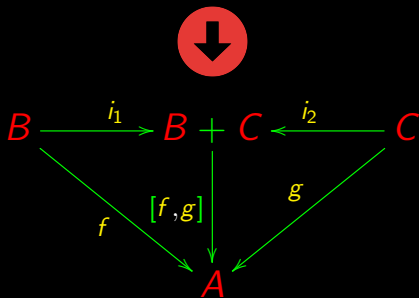
$$T = \text{Expr } V O \quad \left\{ \begin{array}{l} F X = V + O \times X^* \\ F f = id + id \times \text{map } f \end{array} \right. \quad \text{in} = [\text{Var}, \text{Term}]$$

Haskell: `data Expr v o = Var v | Term (o, [Expr v o])`

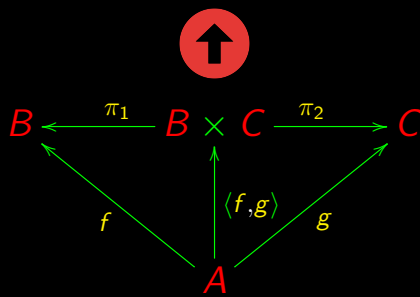
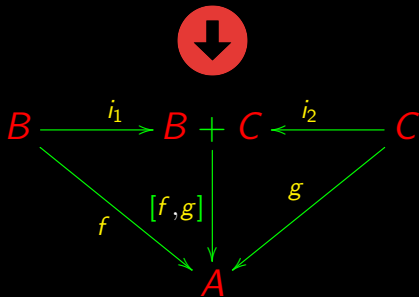
Cálculo de Programas

Class T09

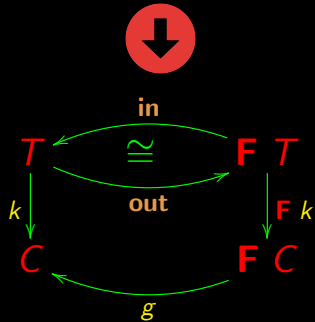
Recall



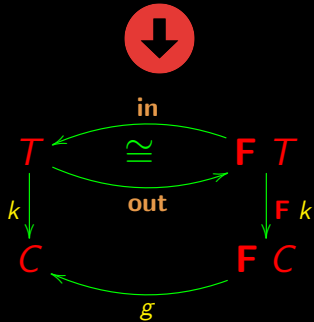
Recall



Compare

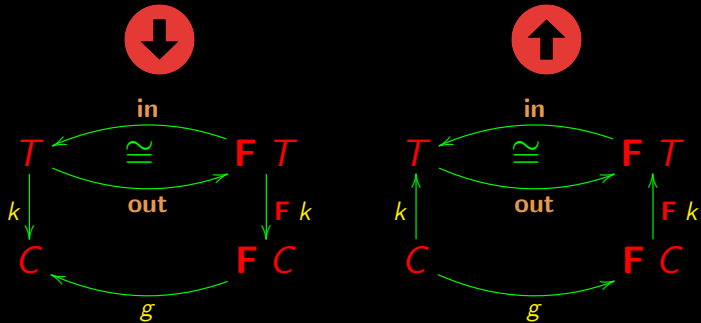


Compare



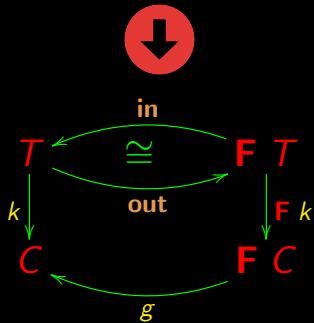
$\kappa\alpha\tau\alpha$ ("cata")

Compare

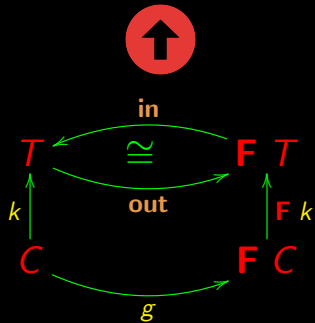


$\mathbf{kata}$ (“cata”)

Compare



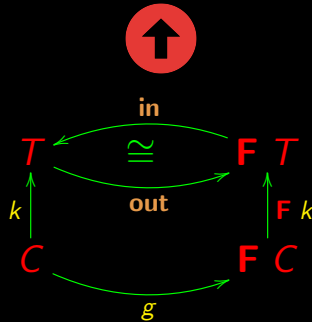
$\kappa\alpha\tau\alpha$ ("cata")



$\alpha\nu\alpha$ ("ana"),

Anamorphisms

Anamorphisms



$$k = \llbracket g \rrbracket \Leftrightarrow \text{out} \cdot k = F\ k \cdot g$$

Anamorphisms

Ana-universal	$k = \llbracket g \rrbracket \Leftrightarrow \text{out} \cdot k = \mathbf{F} k \cdot g$
Ana-cancellation	$\text{out} \cdot \llbracket g \rrbracket = \mathbf{F} \llbracket g \rrbracket \cdot g$
Ana-reflexion	$\llbracket \text{out} \rrbracket = id$
Ana-fusion	$\llbracket g \rrbracket \cdot f = \llbracket h \rrbracket \Leftarrow g \cdot f = (\mathbf{F} f) \cdot h$

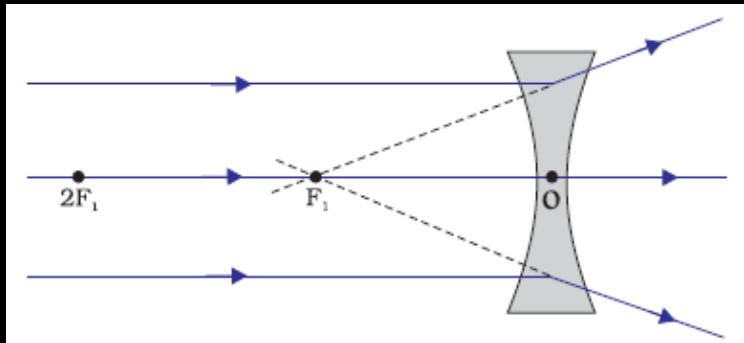
Anamorphisms

Ana-universal	$k = \llbracket g \rrbracket \Leftrightarrow \text{out} \cdot k = \mathbf{F} k \cdot g$
Ana-cancellation	$\text{out} \cdot \llbracket g \rrbracket = \mathbf{F} \llbracket g \rrbracket \cdot g$
Ana-reflexion	$\llbracket \text{out} \rrbracket = id$
Ana-fusion	$\llbracket g \rrbracket \cdot f = \llbracket h \rrbracket \Leftarrow g \cdot f = (\mathbf{F} f) \cdot h$

Execution (cf. cancellation):

$$\llbracket g \rrbracket = \text{in} \cdot \mathbf{F} \llbracket g \rrbracket \cdot g$$

Anamorphisms



$[(-)]$

Example

$$\begin{array}{ccccc}
 \mathbb{N}_0^* & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \times \mathbb{N}_0^* \\
 \uparrow k & & \uparrow id + id \times k \\
 \mathbb{N}_0 & \xrightarrow{\text{out}_{\mathbb{N}_0}} 1 + \mathbb{N}_0 & \xrightarrow{id + \langle succ, id \rangle} & 1 + \mathbb{N}_0 \times \mathbb{N}_0
 \end{array}$$

$$k = \llbracket (id + \langle succ, id \rangle) \cdot \text{out}_{\mathbb{N}_0} \rrbracket$$

Example

$$k = \llbracket (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0} \rrbracket$$

$$\Leftrightarrow \{ \text{ana-universal} \}$$

$$k = \mathbf{in} \cdot (id + id \times k) \cdot (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0}$$

$$\Leftrightarrow \{ \text{isomorphism } \mathbf{in}_{\mathbb{N}_0} / \mathbf{out}_{\mathbb{N}_0} \}$$

$$k \cdot \mathbf{in}_{\mathbb{N}_0} = \mathbf{in} \cdot (id + id \times k) \cdot (id + \langle succ, id \rangle)$$

$$\Leftrightarrow \{ \text{functor-+; absorption-}\times \}$$

$$k \cdot \mathbf{in}_{\mathbb{N}_0} = \mathbf{in} \cdot (id + \langle succ, k \rangle)$$

Example

$$\Leftrightarrow \left\{ \text{definitions of } \mathbf{in} \text{ and } \mathbf{in}_{\mathbb{N}0}; \text{ fusion and absorption-}+ \right\}$$

$$[k \cdot \underline{0}, k \cdot succ] = [nil, cons \cdot \langle succ, k \rangle]$$

$$\Leftrightarrow \left\{ \text{eq-}+ \right\}$$

$$\begin{cases} k \cdot \underline{0} = nil \\ k \cdot succ = cons \cdot \langle succ, k \rangle \end{cases}$$

$$\Leftrightarrow \left\{ \text{going pointwise} \right\}$$

$$\begin{cases} k \ 0 = [] \\ k \ (n + 1) = (n + 1) : k \ n \end{cases}$$

Example

$$\begin{array}{ccc}
 \mathbb{N}_0^* & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \times \mathbb{N}_0^* \\
 \uparrow k & & \uparrow id + id \times k \\
 \mathbb{N}_0 & \xrightarrow{\text{out}_{\mathbb{N}_0}} 1 + \mathbb{N}_0 \xrightarrow{id + \langle succ, id \rangle} & 1 + \mathbb{N}_0 \times \mathbb{N}_0
 \end{array}$$

$$\begin{cases} k\ 0 = [] \\ k\ (n + 1) = (n + 1) : k\ n \end{cases}$$

Compare...



$$\begin{array}{ccccc}
 N_0^* & \xleftarrow{\text{in}} & 1 + N_0 \times N_0^* \\
 \uparrow k & & \uparrow id + id \times k \\
 N_0 & \xrightarrow{\text{out}_{N_0}} 1 + N_0 & \xrightarrow{id + \langle succ, id \rangle} & 1 + N_0 \times N_0
 \end{array}$$

Compare...

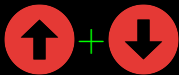


$$\begin{array}{ccc}
 N_0^* & \xleftarrow{\text{in}} & 1 + N_0 \times N_0^* \\
 \uparrow k & & \uparrow id + id \times k \\
 N_0 & \xrightarrow{\text{out}_{N_0}} 1 + N_0 \xrightarrow{id + \langle succ, id \rangle} & 1 + N_0 \times N_0
 \end{array}$$



$$\begin{array}{ccc}
 N_0^* & \xleftarrow{\text{in}} & 1 + N_0 \times N_0^* \\
 \downarrow m & & \downarrow id + id \times m \\
 N_0 & \xleftarrow{[\underline{1}, mul]} & 1 + N_0 \times N_0
 \end{array}$$

... combine ...



$$\begin{array}{c}
 \mathbb{N}_0 \xleftarrow{[1, mul]} 1 + \mathbb{N}_0 \times \mathbb{N}_0 \\
 \uparrow m \\
 \mathbb{N}_0^* \xleftarrow{in} 1 + \mathbb{N}_0 \times \mathbb{N}_0^* \\
 \uparrow k \\
 \mathbb{N}_0 \xrightarrow{out_{\mathbb{N}_0}} 1 + \mathbb{N}_0 \xrightarrow{id + \langle succ, id \rangle} 1 + \mathbb{N}_0 \times \mathbb{N}_0 \\
 \uparrow id + id \times m \\
 \uparrow id + id \times k
 \end{array}$$

... and calculate

$$f = m \cdot k$$

$$\Leftrightarrow \left\{ m = \llbracket \underline{1}, mul \rrbracket \text{ and } k = \llbracket (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0} \rrbracket \right\}$$

$$f = \llbracket \underline{1}, mul \rrbracket \cdot \llbracket (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0} \rrbracket$$

$$\Leftrightarrow \left\{ \text{cancellations (ana and cata)} \right\}$$

$$f = \llbracket \underline{1}, mul \rrbracket \cdot \mathbf{F} m \cdot \mathbf{out} \cdot \mathbf{in} \cdot \mathbf{F} k \cdot (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0}$$

$$\Leftrightarrow \left\{ \mathbf{in} \cdot \mathbf{out} = id ; \text{ functor } \mathbf{F}: (\mathbf{F} m) \cdot (\mathbf{F} k) = \mathbf{F} (m \cdot k) \right\}$$

$$f = \llbracket \underline{1}, mul \rrbracket \cdot \mathbf{F} (m \cdot k) \cdot (id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0}$$

$$\Leftrightarrow \left\{ \text{isomorphism } \mathbf{in}_{\mathbb{N}_0} / \mathbf{out}_{\mathbb{N}_0}; m \cdot k = f ; \mathbf{F} f = id + id \times f \right\}$$

... and calculate

$$f \cdot \mathbf{in}_{\mathbb{N}0} = [\underline{1}, mul] \cdot (id + id \times f) \cdot (id + \langle succ, id \rangle)$$

$$\Leftrightarrow \{ \text{+}-\text{absorption} ; \text{x}-\text{absorption} ; \text{etc} \}$$

$$f \cdot \mathbf{in}_{\mathbb{N}0} = [\underline{1}, mul \cdot \langle succ, f \rangle]$$

$$\Leftrightarrow \{ \text{Eq-+} ; \mathbf{in}_{\mathbb{N}0} = [\underline{0}, succ] \}$$

$$\begin{cases} f \cdot \underline{0} = \underline{1} \\ f \cdot succ = mul \cdot \langle succ, f \rangle \end{cases}$$

$$\Leftrightarrow \{ \text{go pointwise} \}$$

... and calculate

$\Leftrightarrow$ { go pointwise }

$$\begin{cases} f(0) = 1 \\ f(n+1) = (n+1) \times f(n) \end{cases}$$

... and calculate

$$\Leftrightarrow \quad \{ \text{go pointwise} \}$$

$$\begin{cases} f\ 0 = 1 \\ f\ (n + 1) = (n + 1) \times f\ n \end{cases}$$

Function $f = m \cdot k$ is the **factorial** function:

$$fac = ([\underline{1}, mul]) \cdot [(id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}0}]$$

... and calculate

$\Leftrightarrow \{ \text{go pointwise} \}$

$$\begin{cases} f\ 0 = 1 \\ f\ (n + 1) = (n + 1) \times f\ n \end{cases}$$

Function $f = m \cdot k$ is the **factorial** function:

$$fac = ([\underline{1}, mul]) \cdot [(id + \langle succ, id \rangle) \cdot \mathbf{out}_{\mathbb{N}_0}]$$

— an **anamorphism** composed with a **catamorphism**.

Hylomorphisms

Hylomorphism

The composition of an **anamorphism** with a **catamorphism** is called a **hylomorphism**.

The following notation is normally used:

$$\llbracket f, g \rrbracket = (\llbracket f \rrbracket) \cdot \llbracket g \rrbracket$$

Hylomorphism

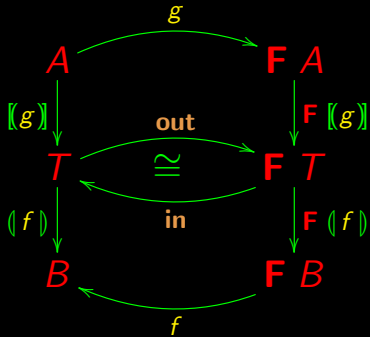
The composition of an **anamorphism** with a **catamorphism** is called a **hylomorphism**.

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$$\llbracket f, g \rrbracket = (\llbracket f \rrbracket) \cdot \llbracket g \rrbracket$$

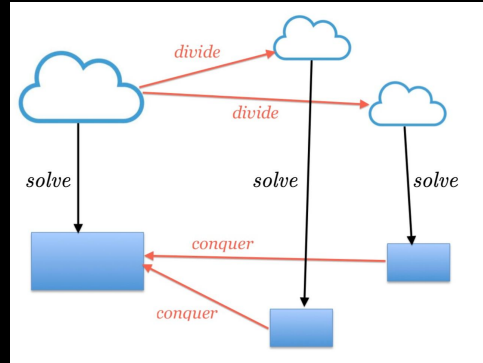
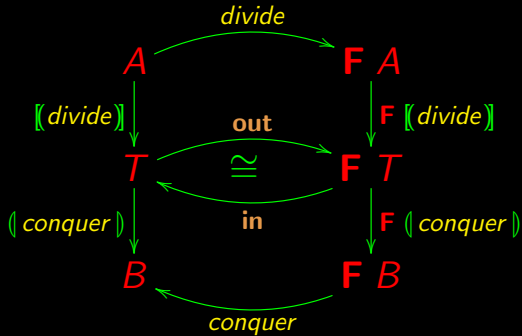
“**Hylo** + morphism” — terminology derived from the Greek $\nu\lambda\omicron\sigma$ (hylos) = “matter”.

Hylomorphism

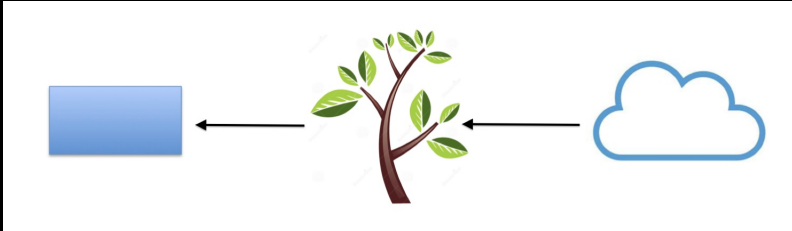


$$\llbracket f, g \rrbracket = \langle f \rangle \cdot \llbracket g \rrbracket$$

Hylomorphism = 'divide & conquer'



Hylomorphism = 'divide & conquer'



$C \xleftarrow{(\text{conquer})} T \xleftarrow{[\text{divide}]} A$

Ana, cata & hylo trilogy

$$C \xleftarrow{(\downarrow f)} T \xleftarrow{[[dg]]} A$$

$$[[f, g]] = (\downarrow f) \cdot [[g]]$$

Ana, cata & hylo trilogy

$$C \xleftarrow{(\text{f})} T \xleftarrow{[dg]} A$$

$$[[f, g]] = (\text{f}) \cdot [[g]]$$

By the reflexion laws,

$$(\text{in}) = id$$

$$[[\text{out}]] = id$$

Ana, cata & hylo trilogy

$$C \xleftarrow{(\text{f})} T \xleftarrow{[dg]} A$$

$$[f, g] = (\text{f}) \cdot [g]$$

By the reflexion laws,

$$(\text{in}) = id$$

$$[\text{out}] = id$$

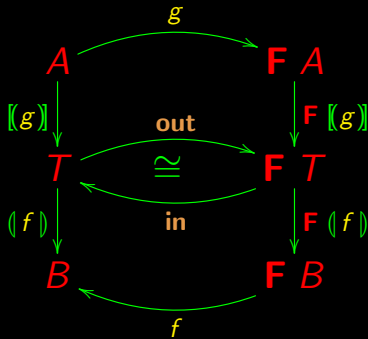
we have:

$$(\text{f}) = [f, \text{out}]$$

$$[g] = [\text{in}, g]$$

The hylomorphism equation

Let $k = \llbracket f, g \rrbracket = \langle f \rangle \cdot \llbracket g \rrbracket$:



Then the following equation holds:

$$k = f \cdot F k \cdot g$$

Every algorithm is a hylomorphism

Example already seen:

$$\mathbb{N}_0 \xleftarrow{\langle \text{conquer} \rangle} \mathbb{N}_0^* \xleftarrow{[\text{divide}]} \mathbb{N}_0$$

$$\text{fac} = [\text{conquer}, \text{divide}] = \langle \text{conquer} \rangle \cdot [\text{divide}]$$

for

$$\text{divide} = (id + \langle \text{succ}, id \rangle) \cdot \text{out}_{\mathbb{N}_0}$$

$$\text{conquer} = [\underline{1}, \text{mul}]$$

Every algorithm is a hylomorphism

We shall see several more examples of **algorithms** expressed as **hylomorphisms**.

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We shall see several more examples of **algorithms** expressed as **hylomorphisms**.

We will also see how to decompose **any algorithm** in its **ana** + **cata** part.

In order to do that we need to study a very important topic:

Parametric inductive types

Parametric Inductive Types

Inductive parametric types

Let us now show how recursive types become **parametric**.

Inductive parametric types

Let us now show how recursive types become **parametric**.

That is, how they become **functors**.

Inductive parametric types

Let us now show how recursive types become **parametric**.

That is, how they become **functors**.

It all amounts to **generalize** *map* (lists) to other recursive types.

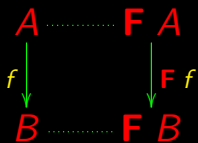
Recall...

Functor **F**:

$$\begin{array}{ccc} A & \xrightarrow{\quad} & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \xrightarrow{\quad} & \mathbf{F} B \end{array}$$

Recall...

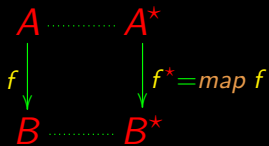
Functor **F**:



$$\begin{cases} \mathbf{F} \, id = id \\ \mathbf{F} (g \cdot f) = (\mathbf{F} \, g) \cdot (\mathbf{F} \, f) \end{cases}$$

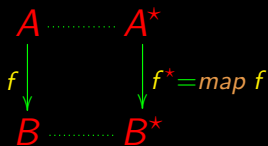
map f

Functor **F** $A = A^*$:



map f

Functor **F** $A = A^*$:



$$\left\{ \begin{array}{l} \text{map } id = id \\ \text{map } (g \cdot f) = (\text{map } g) \cdot (\text{map } f) \end{array} \right.$$

How do we **prove** this? How do we **generalize** this?

map f

From *specification*

map f [] = []

map f [a] = [f a]

map f (x ++ y) = map f x ++ map f y

easy to obtain (as before):

map f [] = []

map f (h : t) = f h : map f t

map f

The *implementation*

map f [] = []

map f (h : t) = f h : map f t

map f

The *implementation*

map f [] = []

map f (h : t) = f h : map f t

is the catamorphism:

map f = (⟦ nil, g₂ ⟧) where

g₂ (h, x) = f h : x

map f

The *implementation*

$$\text{map } f \ [] = []$$

$$\text{map } f \ (h : t) = f \ h : \text{map } f \ t$$

is the catamorphism:

$$\text{map } f = \llbracket [nil, g_2] \rrbracket \text{ where}$$

$$g_2 \ (h, x) = f \ h : x$$

Pointfree equivalent: $\text{map } f = \llbracket [nil, cons] \cdot (id + f \times id) \rrbracket$

map f

For instance, for *sq* $x = x^2$

map sq [1, 7, 8, 9, 3, 2] = [1, 49, 64, 81, 9, 4]

map f

For instance, for *sq* $x = x^2$

map sq [1, 7, 8, 9, 3, 2] = [1, 49, 64, 81, 9, 4]

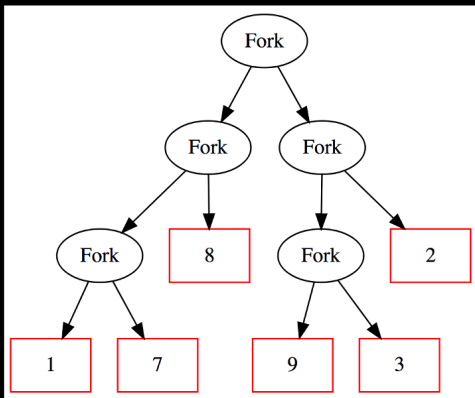
But still we haven't proved

map id = *id*

map (f · g) = (*map f*) · (*map g*)

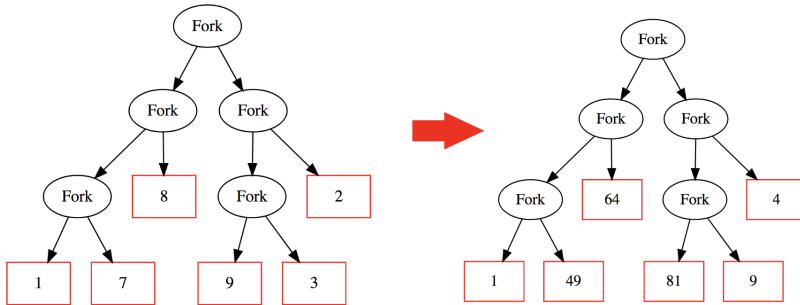
(Coming up soon.)

Inductive parametric types



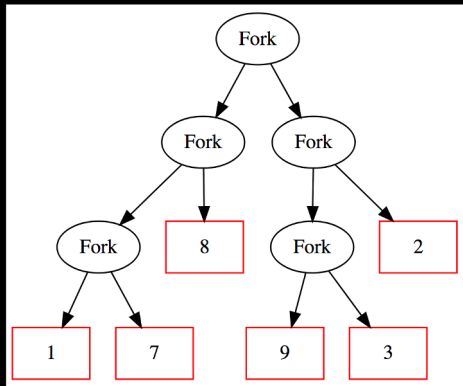
```
data LTree = Leaf Int | Fork (LTree, LTree)
```

Inductive parametric types



Inductive parametric types

$t = \text{Fork}$
 (Fork
 (Fork ($\text{Leaf } 1, \text{Leaf } 7$),
 $\text{Leaf } 8$),
 Fork
 (Fork ($\text{Leaf } 9, \text{Leaf } 3$),
 $\text{Leaf } 2$))



Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \text{ } l, k \text{ } r)$$

```
k t = Fork
  (Fork
    (Fork (Leaf 1, Leaf 49),
      Leaf 64),
    Fork
      (Fork (Leaf 81, Leaf 9),
        Leaf 4))
```

Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \ l, k \ r)$$

Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \ l, k \ r)$$

Generalize a^2 to $f \ a$, by analogy with *map f*:

$$k \ f \text{ (Leaf } a) = \text{Leaf } (f \ a)$$

$$k \ f \text{ (Fork } (l, r)) = \text{Fork } (k \ f \ l, k \ f \ r)$$

Inductive parametric types

$$\text{map } id = id$$

$$\text{map } (f \cdot g) = (\text{map } f) \cdot (\text{map } g)$$

Inductive parametric types

$$\text{map } id = id$$

$$\text{map } (f \cdot g) = (\text{map } f) \cdot (\text{map } g)$$

$$k \text{ } id = id$$

$$k (f \cdot g) = (k f) \cdot (k g)$$



Cálculo de Programas

Class T10

Inductive parametric types

$$\begin{cases} kf(\mathbf{Leaf} \, a) = \mathbf{Leaf} \, (f \, a) \\ kf(\mathbf{Fork} \, (l, r)) = \mathbf{Fork} \, (kf \, l, kf \, r) \end{cases}$$

Inductive parametric types

$$\begin{cases} k\ f\ (\mathbf{Leaf}\ a) = \mathbf{Leaf}\ (f\ a) \\ k\ f\ (\mathbf{Fork}\ (l, r)) = \mathbf{Fork}\ (k\ f\ l, k\ f\ r) \end{cases}$$

$$\Leftrightarrow \quad \{ \text{go pointfree} \}$$

$$\begin{cases} k\ f \cdot \mathbf{Leaf} = \mathbf{Leaf} \cdot f \\ k\ f \cdot \mathbf{Fork} = \mathbf{Fork} \cdot (k\ f \times k\ f) \end{cases}$$

Inductive parametric types

$$\begin{cases} k\ f\ (\mathbf{Leaf}\ a) = \mathbf{Leaf}\ (f\ a) \\ k\ f\ (\mathbf{Fork}\ (l, r)) = \mathbf{Fork}\ (k\ f\ l, k\ f\ r) \end{cases}$$

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$$\begin{cases} k\ f \cdot \mathbf{Leaf} = \mathbf{Leaf} \cdot f \\ k\ f \cdot \mathbf{Fork} = \mathbf{Fork} \cdot (k\ f \times k\ f) \end{cases}$$

$$\Leftrightarrow \quad \{ \text{+-Eq} ; \text{+-fusion} ; \text{+-absorption} \}$$

Inductive parametric types

$$k\ f \cdot [\text{Leaf}, \text{Fork}] = [\text{Leaf}, \text{Fork}] \cdot (f + k\ f \times k\ f)$$

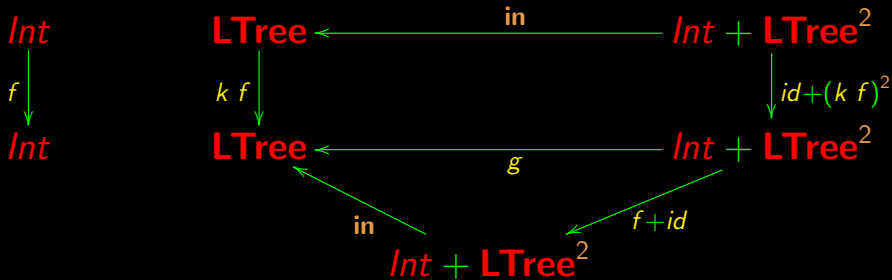
Inductive parametric types

$$k\ f \cdot [\text{Leaf}, \text{Fork}] = [\text{Leaf}, \text{Fork}] \cdot (f + k\ f \times k\ f)$$

$$\Leftrightarrow \quad \{ \quad [\text{Leaf}, \text{Fork}] = \text{in} ; \text{functor-}+ \quad \}$$

$$k\ f \cdot \text{in} = \text{in} \cdot (f + \text{id}) \cdot (\text{id} + k\ f \times k\ f)$$

Inductive parametric types



$$k\ f \cdot in = in \cdot (f + id) \cdot (id + k\ f \times k\ f)$$

NB: $LTree^2$ abbreviates $LTree \times LTree$

Inductive parametric types

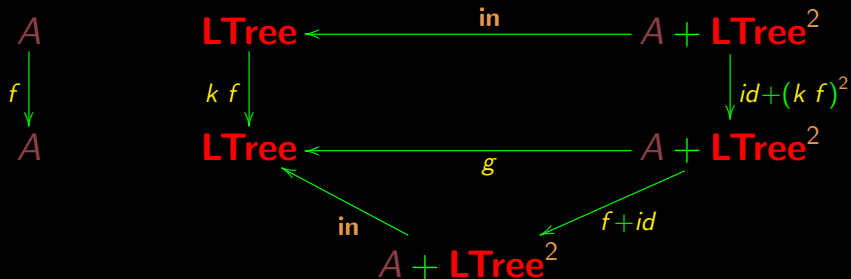
$$k\ f \cdot \mathbf{in} = \mathbf{in} \cdot (f + id) \cdot (id + k\ f \times k\ f)$$

equivalent to

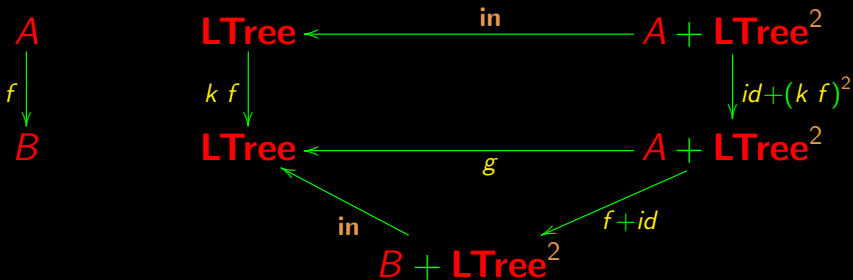
$$k\ f = \llbracket \mathbf{in} \cdot (f + id) \rrbracket$$

by the cata-universal property.

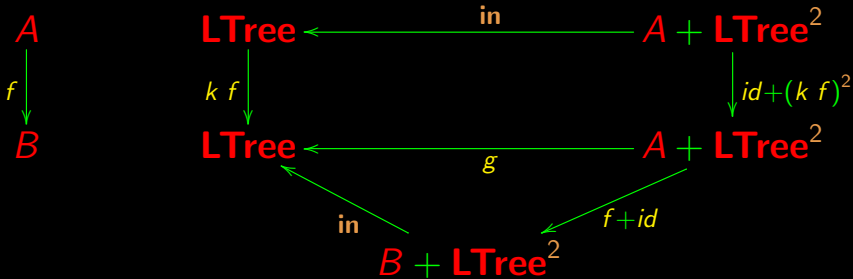
Generalizing *Int*...



Generalizing $A \dots$

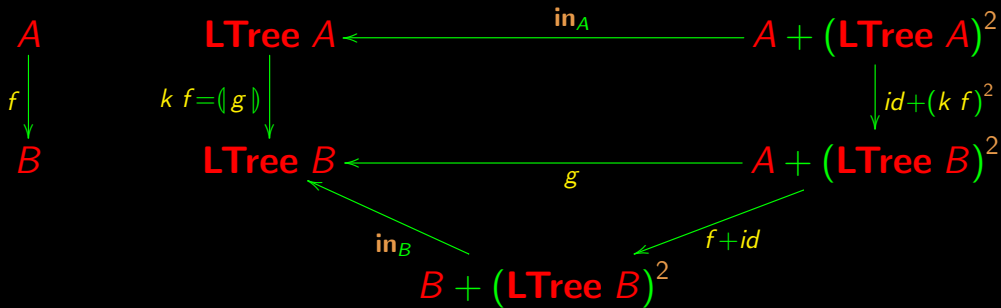


Generalizing $A...$

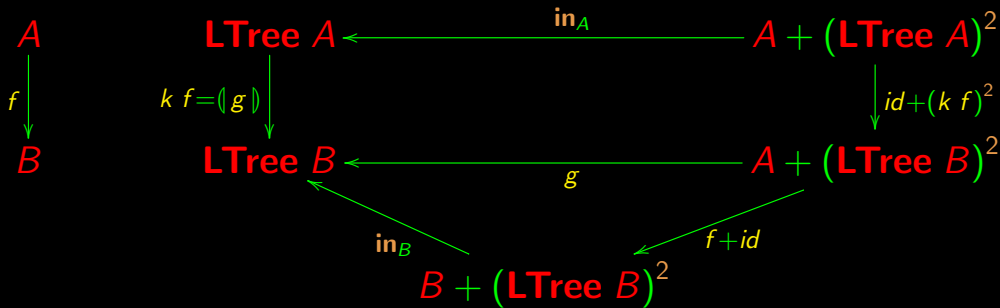


... does not type !!

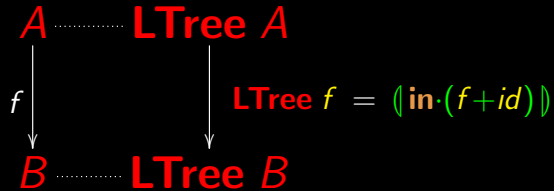
Inductive parametric types



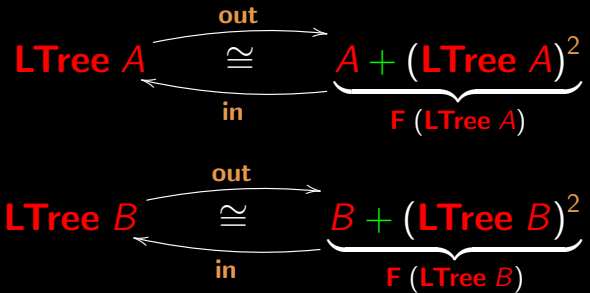
Inductive parametric types



LTree type functor



LTree type functor



LTree type functor

$$\begin{array}{ccc} \text{LTree } A & \xrightarrow{\text{out}} & A + (\text{LTree } A)^2 \\ & \cong & \\ & \xleftarrow{\text{in}} & \underbrace{A + (\text{LTree } A)^2}_{F(\text{LTree } A)} \end{array}$$

$$\begin{array}{ccc} \text{LTree } B & \xrightarrow{\text{out}} & B + (\text{LTree } B)^2 \\ & \cong & \\ & \xleftarrow{\text{in}} & \underbrace{B + (\text{LTree } B)^2}_{F(\text{LTree } B)} \end{array}$$

$$F X = A + X^2 \quad ?$$

$$F X = B + X^2 \quad ?$$

LTree base bifunctor

$$\begin{array}{ccc} \text{LTree } X & \begin{array}{c} \xrightarrow{\text{out}} \\ \cong \\ \xleftarrow{\text{in}} \end{array} & \underbrace{X + (\text{LTree } X)^2}_{\text{B}(X, \text{LTree } X)} \end{array}$$

$$\text{B}(X, Y) = X + Y^2$$

Bifunctors

$$\begin{array}{ccccc} A & \cdots & C & \cdots & \mathbf{B}(A, C) \\ f \downarrow & & g \downarrow & & \downarrow \mathbf{B}(f, g) \\ D & \cdots & E & \cdots & \mathbf{B}(D, E) \end{array}$$

Bifunctors

$$\begin{array}{ccccc} A & \cdots & C & \cdots & \mathbf{B}(A, C) \\ f \downarrow & & g \downarrow & & \downarrow \mathbf{B}(f, g) \\ D & \cdots & E & \cdots & \mathbf{B}(D, E) \end{array}$$

$$\mathbf{B}(id, id) = id$$

$$\mathbf{B}(h \cdot f, k \cdot g) = \mathbf{B}(h, k) \cdot \mathbf{B}(f, g)$$

Bifunctors (example)

$$\mathbf{B} (X, Y) = X \times Y$$

$$\mathbf{B} (f, g) = f \times g$$

Bifunctors (example)

$$\mathbf{B}(X, Y) = X \times Y$$

$$\mathbf{B}(f, g) = f \times g$$

$$\begin{array}{ccccc} A & \cdots & C & \cdots & A \times C \\ f \downarrow & & g \downarrow & & \downarrow f \times g \\ D & \cdots & E & \cdots & D \times E \end{array}$$

Bifunctors (example)

$$\mathbf{B}(X, Y) = X \times Y$$

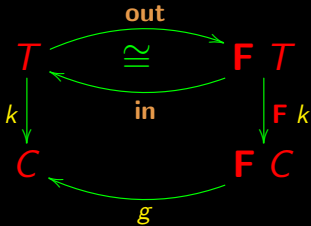
$$\mathbf{B}(f, g) = f \times g$$

$$\begin{array}{ccccc} A & \cdots & C & \cdots & A \times C \\ f \downarrow & & g \downarrow & & \downarrow f \times g \\ D & \cdots & E & \cdots & D \times E \end{array}$$

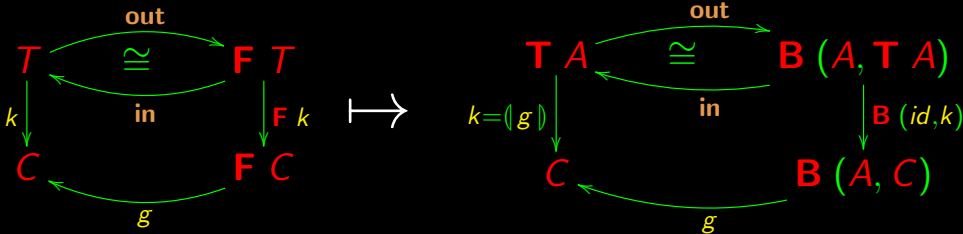
$$id \times id = id$$

$$h \cdot f \times k \cdot g = h \times k \cdot f \times g$$

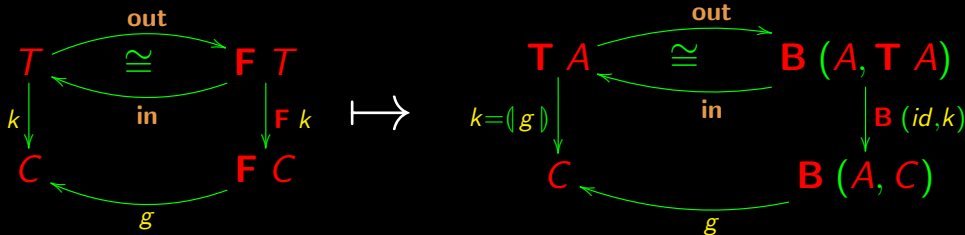
Catamorphisms go parametric



Catamorphisms go parametric



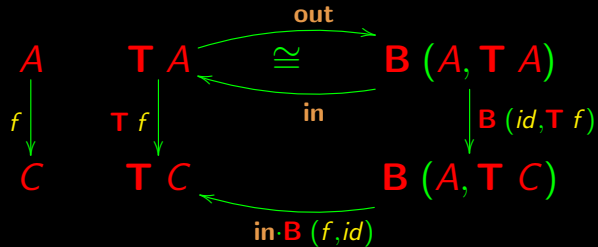
Catamorphisms go parametric



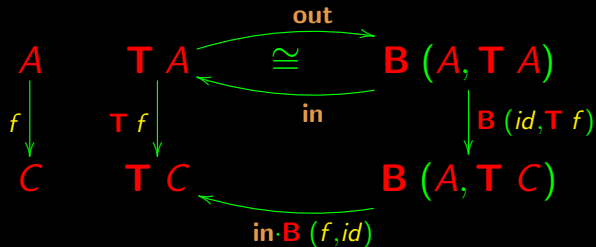
Universal property

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot in = g \cdot B(id, k)$$

Type functor



Type functor



That is:

$$T f = \langle in \cdot B(f, id) \rangle$$

Catamorphism laws

Universal-cata

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \text{in} = g \cdot F k$$

Cancelamento-cata

$$\llbracket g \rrbracket \cdot \text{in} = g \cdot F \llbracket g \rrbracket$$

Reflexão-cata

$$\llbracket \text{in} \rrbracket = id_{\mathsf{T}}$$

Fusão-cata

$$f \cdot \llbracket g \rrbracket = \llbracket h \rrbracket \Leftarrow f \cdot g = h \cdot F f$$

Base-cata

$$F f = B(id, f)$$

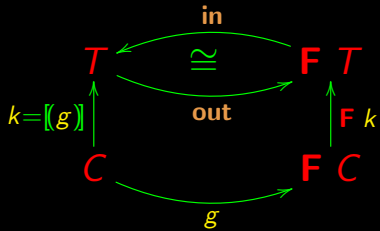
Def-map-cata

$$\mathsf{T} f = \llbracket \text{in} \cdot B(f, id) \rrbracket$$

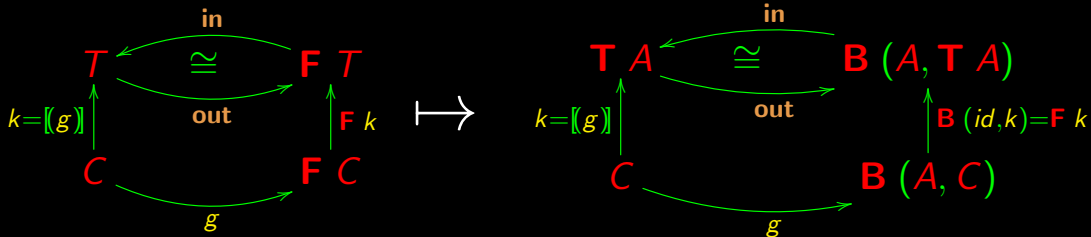
Absorção-cata

$$\llbracket g \rrbracket \cdot \mathsf{T} f = \llbracket g \cdot B(f, id) \rrbracket$$

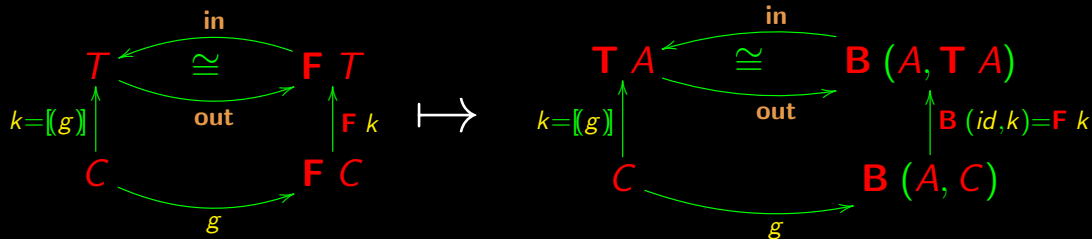
Anamorphisms go parametric



Anamorphisms go parametric



Anamorphisms go parametric



Universal property

$$k = \llbracket g \rrbracket \Leftrightarrow \text{in} \cdot F\ k \cdot g$$

Anamorphism laws

Universal-ana

$$k = \llbracket g \rrbracket \iff \text{out} \cdot k = (\mathsf{F} k) \cdot g$$

Cancelamento-ana

$$\text{out} \cdot \llbracket g \rrbracket = \mathsf{F} \llbracket g \rrbracket \cdot g$$

Reflexão-ana

$$\llbracket \text{out} \rrbracket = id_{\top}$$

Fusão-ana

$$\llbracket g \rrbracket \cdot f = \llbracket h \rrbracket \iff g \cdot f = (\mathsf{F} f) \cdot h$$

Base-ana

$$\mathsf{F} f = \mathsf{B} (id, f)$$

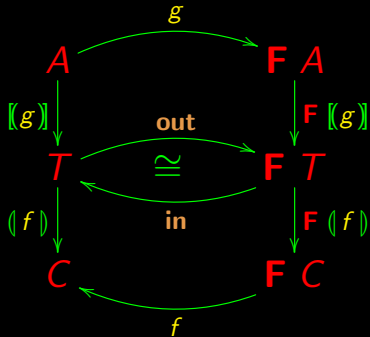
Def-map-ana

$$\top f = \llbracket (\mathsf{B}(f, id) \cdot \text{out}) \rrbracket$$

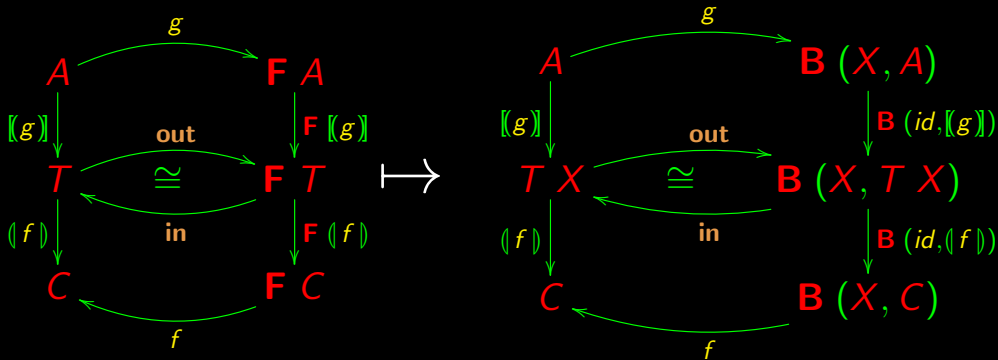
Absorção-ana

$$\top f \cdot \llbracket g \rrbracket = \llbracket (\mathsf{B}(f, id) \cdot g) \rrbracket$$

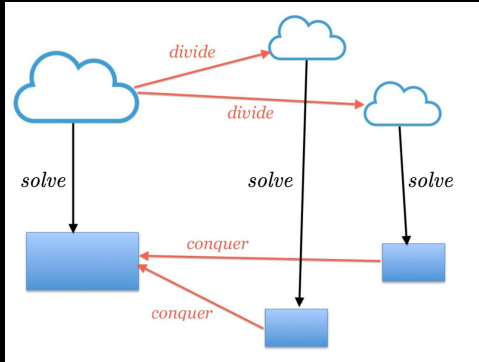
Hylomorphisms go parametric



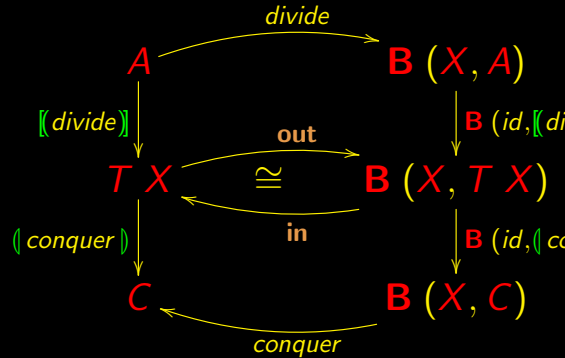
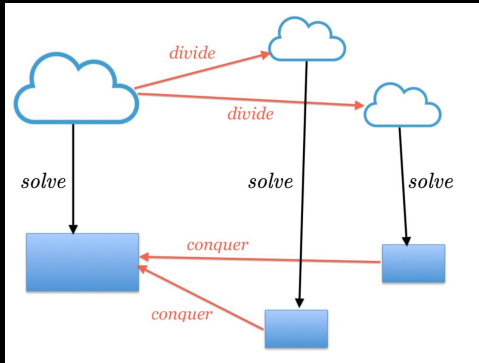
Hylomorphisms go parametric



'Divide & conquer' = Hylomorphism



'Divide & conquer' = Hylomorphism



Follow-up: cp2425s12.pdf