

Cálculo de Programas

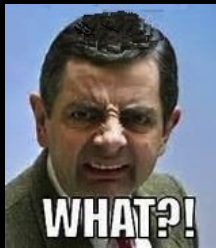
Class T01

J.N. Oliveira



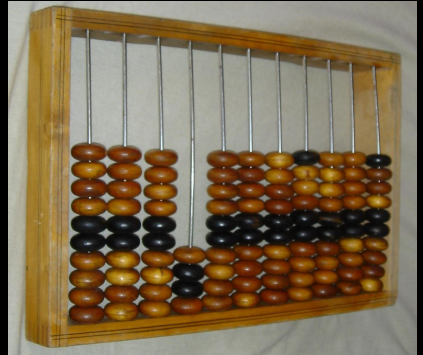
(Introduction to the course. Website and other administrative details.)

Programming by Calculation



Program versus Calculus

- ▶ **Calculus** — abacus **pebble**
- ▶ **Program** — *pro* ('before')
+ *graphein* ('write')



Programs...

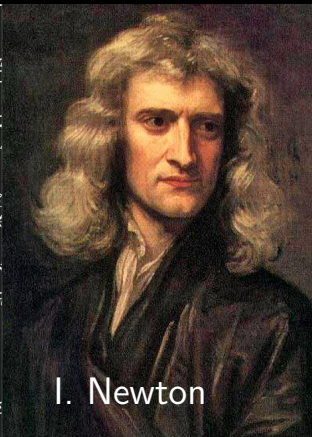
```
wc.c
1 1 #define YES 1
2 2 #define NO 0
3 3 main()
4 4 {
5 5     int c, nl, nw, nc, inword ;
6 6     inword = NO ;
7 7     nl = 0;
8 8     nw = 0;
9 9     nc = 0;
10 10 c = getchar();
11 11 while ( c != EOF ) {
12 12     nc = nc + 1;
13 13     if ( c == '\n' )
14 14         nl = nl + 1;
15 15     if ( c == ' ' || c == '\n' || c == '\t' )
16 16         inword = NO;
17 17     else if ( inword == NO ) {
18 18         inword = YES ;
19 19         nw = nw + 1;
20 20     }
21 21     c = getchar();
22 22 }
23 23 printf("%d",nl);
24 24 printf("%d",nw);
25 25 printf("%d",nc);
26 26 }
```

Calculus



G. Leibniz

$$\begin{aligned}
 & \gamma_0 = 2\pi \\
 & (\pi k; 0), k \in \mathbb{Z}, \\
 & \left(\frac{\pi}{2} + 2\pi k\right) - \max, \uparrow \left(-\frac{\pi}{2}\right) \\
 & \frac{1}{2}; \quad \frac{\sin^2 \alpha}{2} = \frac{1 - \cos 2\alpha}{2}; \quad \frac{\sin^2 \alpha}{2} \\
 & \cos^2 \alpha + \sin^2 \alpha = 1; \quad \sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta \\
 & = \frac{\sin \alpha}{\cos \alpha}; \quad \frac{\sin \alpha}{\cos \alpha} = \tan \alpha; \quad \tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta} \\
 & = \frac{\cos \alpha}{\sin \alpha}; \quad \boxed{\sin x = a} \quad \boxed{x = (-1)^k \arcsin a + \pi k} \\
 & \tan \alpha = 1; \quad \begin{array}{c} \text{Graph of } y = \sin x \text{ from } -2\pi \text{ to } 2\pi. \end{array} \\
 & \frac{\pi}{2} + 2\pi k; \quad \frac{\pi}{2} + 2\pi k, k \in \mathbb{Z}; \\
 & \frac{d}{dx} = \frac{1 - \cos 2\alpha}{2}; \quad \cos^2 \alpha = \frac{1 + \cos 2\alpha}{2} \\
 & B) = \cos \alpha \cos \beta + \sin \alpha \sin \beta.
 \end{aligned}$$



I. Newton

```

6  #define O(b,f,u,s,c,a)b(){int o=f();switch(*p++){X u:_ o s b(
7  #define t(e,d,_,C)X e:f=fopen(B+d,_);C;fclose(f)
8  #define U(y,z)while(p=Q(s,y))*p++=z,*p=' '
9  #define N for(i=0;i<11*R;i++)m[i]&&
10 #define I "%d %s\n",i,m[i]
11 #define X ;break;case
12 #define _ return
13 #define R 999
14 typedef char*A;int*C,E[R],L[R],M[R],P[R],l,i,j;char B[R],F[2]
15 (),p,q,x,y,z,s,d,f,fopen();A Q(s,o)A s,o;{for(x=s;*x;x++){for
16 *z;y++)z++;if(z>o&&!*z)_ x;}_ 0;}main(){m[11*R]="E";while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;P[i++]=0);while(l){while
18 (!Q(s,"\"")){U("<>",'#');U("<=", '$');U(">=", '!');}d=B;while(*
19 ++;if(j&1||!Q(" \t",F))*d++=*s;s++;}*d--=j=0;if(B[1]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?gets(p=B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==' '?*d=0,puts(B+6):(p=B+
22 ()))X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

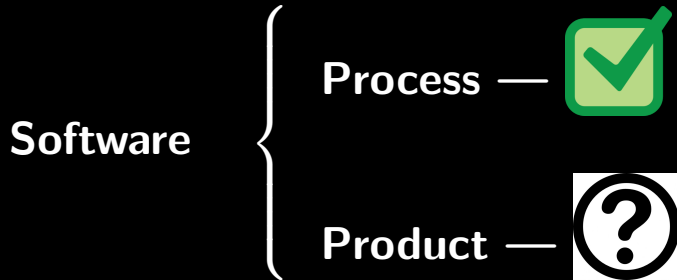
```

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8  #define U(y,z)while(p=Q(s,y))*p++=z,*
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15 (),p,q,x,y,z,s,d,f,fopen();A C){for
16 *z;y++)z++;if(z>0&&!*z)_ x;}while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;i++){while
18 (!Q(s,"\"")){U("<>","#");U("<=",
19 ++;if(j&1||!Q("\t",F))*d++=*s;s++;if(s[j]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?g(p,B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==''?*d=0,puts(B+6):(p=B+
22 ())X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

?

Software as a problem





THE
ESSENCE
OF
SOFTWARE

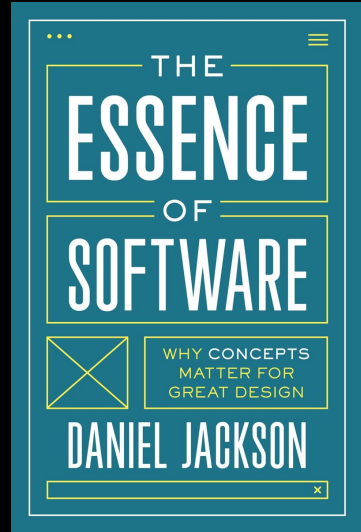


WHY CONCEPTS
MATTER FOR
GREAT DESIGN

DANIEL JACKSON



"(...) The best services revolve around **a small number of concepts** that are **well designed and easy** (...) **to understand and use**, and their innovations often involve simple but compelling new concepts."



In
The Essence of Software
by
Prof. Daniel Jackson, MIT
(2021)



... small number

... small number

... well defined

... small number
... well defined
... easy to understand



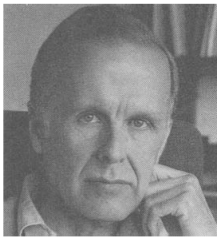
Urgently needed in software design



John Backus – Turing Award (1978)

Can Programming Be Liberated from the von Neumann Style? A Functional Style and Its Algebra of Programs

John Backus
IBM Research Laboratory, San Jose



Conventional programming languages are growing ever more enormous, but not stronger. Inherent defects at the most basic level cause them to be both fat and weak: their primitive word-at-a-time style of programming inherited from their common ancestor—the von Neumann computer, their close coupling of semantics to state transitions, their division of programming into a world of expressions and a world of statements, their inability to effectively use powerful combining forms for building new programs from existing ones, and their lack of useful mathematical properties for reasoning about programs.

An alternative functional style of programming is

Part I

Motivation — back to the late 1990s



From a mobile phone manufacturer

*(...) For each **list of calls** stored in the mobile phone (e.g. numbers dialed, SMS messages, lost calls), the **store** operation should work in a way such that **(a)** the more recently a **call** is made the more accessible it is; **(b)** no number appears twice in a list; **(c)** only the last 10 entries in each list are stored.*

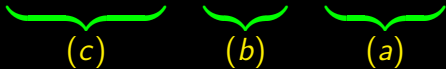
From a mobile phone manufacturer

```
store :: Call -> [Call] -> [Call]
store c l = take 10 (nub (c:l))
```

From a mobile phone manufacturer

```
store :: Call -> [Call] -> [Call]
```

```
store c l = take 10 (nub (c:l))
```


(c) (b) (a)

Compare with ...

```
public void store10(string phoneNumber)
{
    System.Collections.ArrayList auxList =
        new System.Collections.ArrayList();
    auxList.Add(phoneNumber);
    auxList.AddRange(
        this.filteratmost9(phoneNumber) );
    this.callList = auxList;
}
```

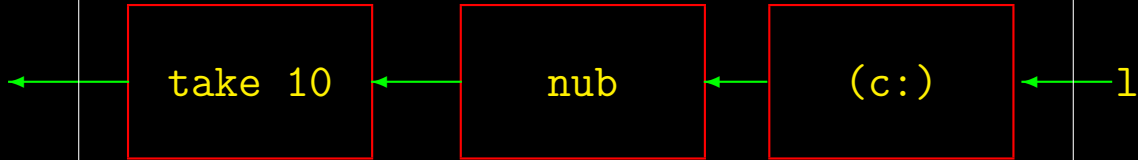
+ filteratmost9 (next slide)

Compare with ...

```
public System.Collections.ArrayList filteratmost9(string n)
{
    System.Collections.ArrayList retList =
        new System.Collections.ArrayList();
    int i=0, m=0;
    while((i < this.callList.Count) && (m < 9))
    {
        if ((string)this.callList[i] != n)
        {
            retList.Add(this.callList[i]);
            m++;
        }
        i++;
    }
    return retList;
}
```

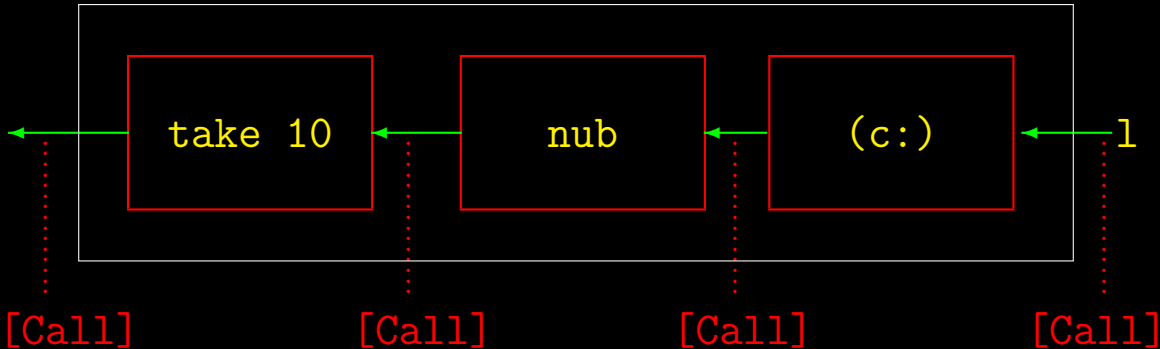
From a mobile phone manufacturer

```
store c :: [Call] -> [Call]
```

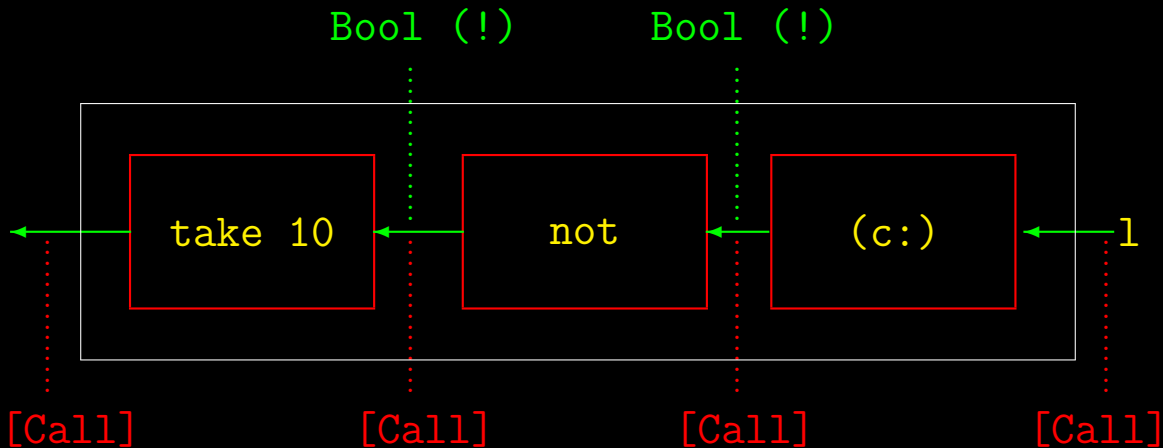


From a mobile phone manufacturer

store c :: [Call] -> [Call]

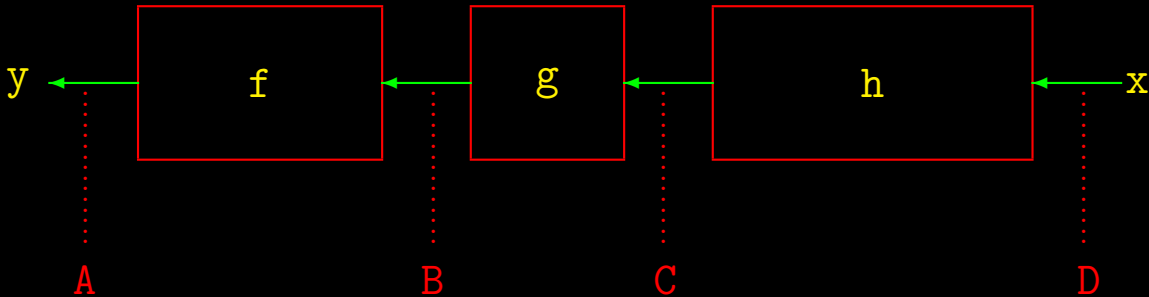


Uups!



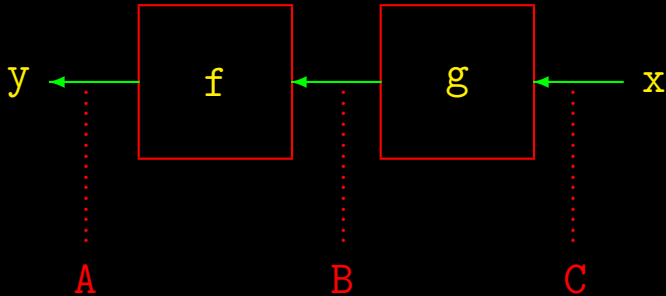
In general

$$y = f(g(h\ x))$$



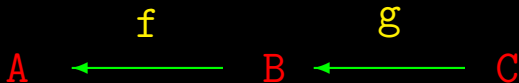
In general

$$y = f(g \ x)$$



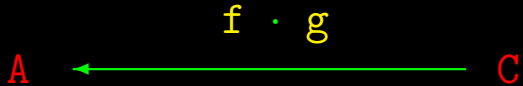
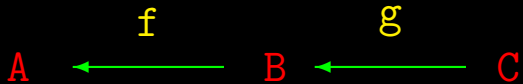
Simplification

$$y = f(g \ x)$$



Composition

$$y = f(g \ x)$$



$$y = (f \cdot g) \ x$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$f \cdot g \cdot h$$

$$a + b + c$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

the same as

$$(\text{take } 10 \cdot \text{nub}) \cdot (c:)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$a + 0 = 0 + a = a$$

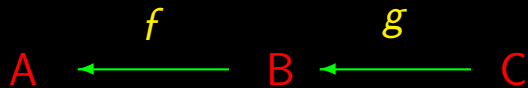
Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

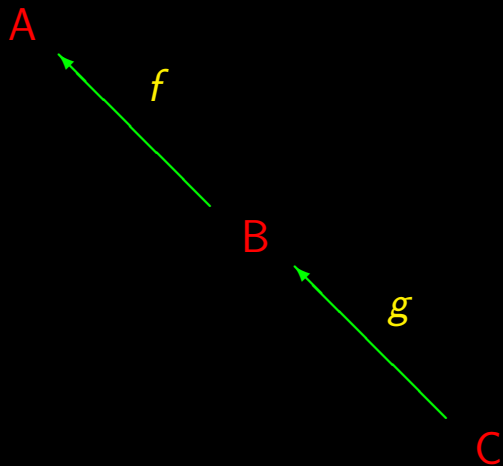
$$(a + b) + c = a + (b + c)$$

$$a + 0 = 0 + a = a$$

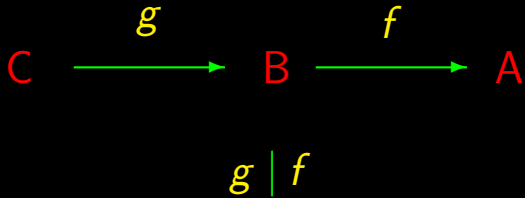
$$f \cdot ? = ? \cdot f = f$$



$$C \xrightarrow{g} B \xrightarrow{f} A$$



Cf. Unix/Linux pipes

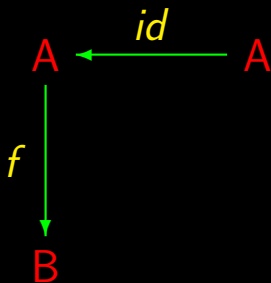


$$A \xleftarrow{id} A$$

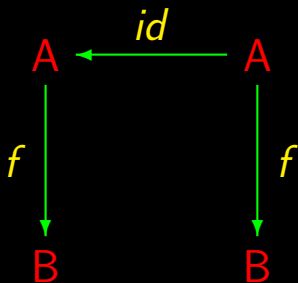
$$A \xleftarrow{id} A$$

$$id\ a = a$$

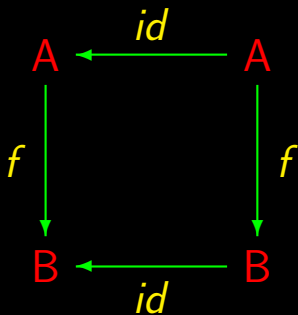
Identity



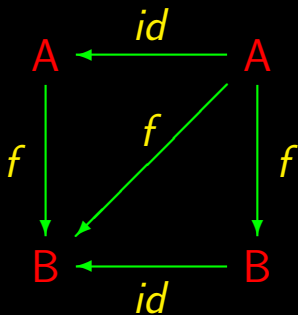
Identity



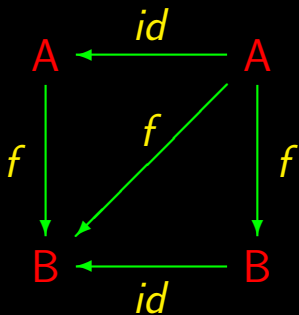
Identity



Identity



Identity



$$f \cdot id = f = id \cdot f$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

“Natural-*id*”:

$$f \cdot id = f = id \cdot f$$

Cálculo de Programas

Class T02

$$f \cdot g$$

$$f \cdot g$$

$$f \times g ?$$

$$f \cdot g$$

$$f \times g ?$$

$$f + g ?$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

$$\text{Composition: } A \xrightarrow{f \cdot g} B$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

$$\text{Composition: } A \xrightarrow{f \cdot g} B$$

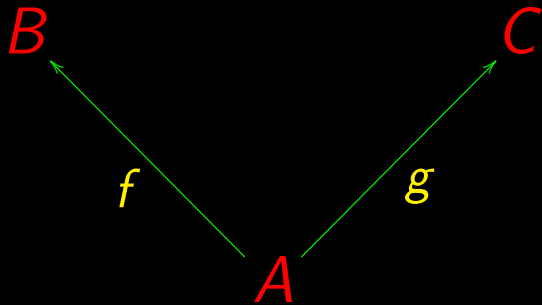
$$B \xleftarrow{f} C \quad \text{e} \quad C \xleftarrow{g} A$$

$$D \xrightarrow{f} B$$

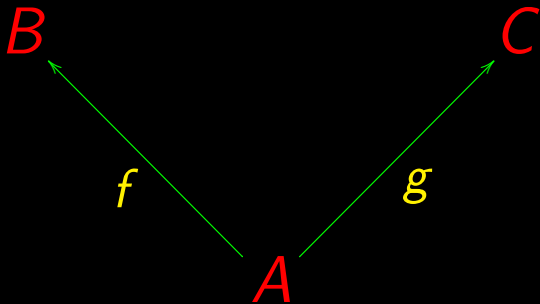
$$A \xrightarrow{g} C$$

?

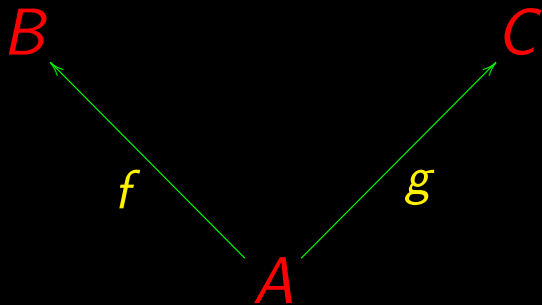
$$D = A ?$$



$$D = A ?$$



$$f \ a \ \dots \ g \ a$$



$(f\ a, g\ a)$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

Cartesian product

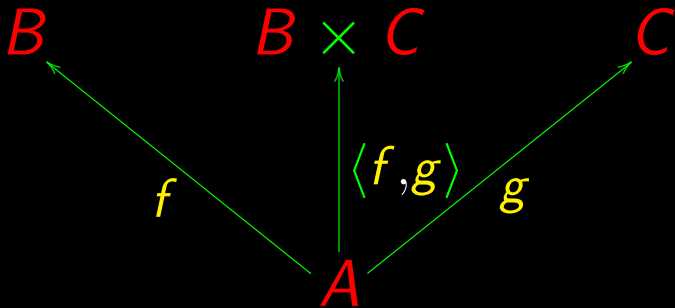
$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

$$(f \ a, g \ a) \in B \times C$$

“Split”



$$\langle f, g \rangle a = (f a, g a)$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

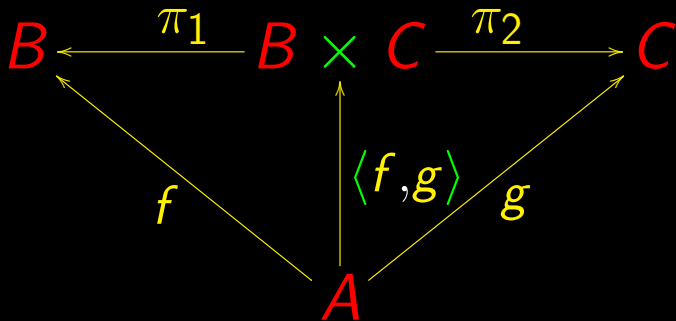
$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

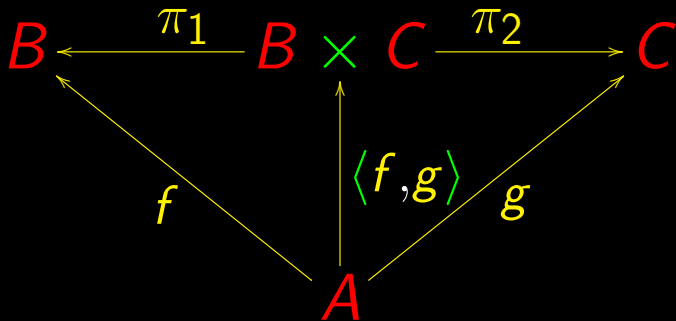
$$\pi_2 : A \times B \rightarrow B$$

$$\pi_2 (a, b) = b$$

Product

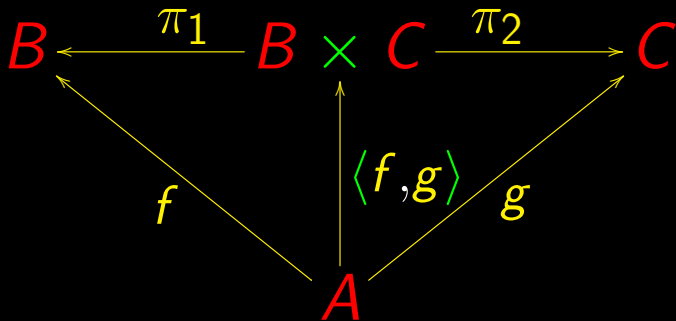


Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

Product

$$\langle f, g \rangle$$

Product

$$\langle f, g \rangle$$

f and g in parallel

f “split” g

Product

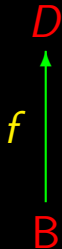
$$\langle f, g \rangle$$

f and g in parallel

f “split” g

$$\langle f, g \rangle a = (f a, g a)$$

Product

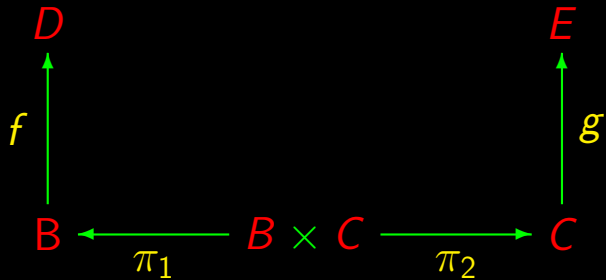


Product

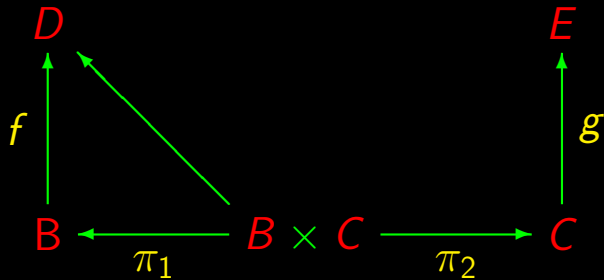
D
 $f \uparrow$
 B

E
 $g \uparrow$
 C

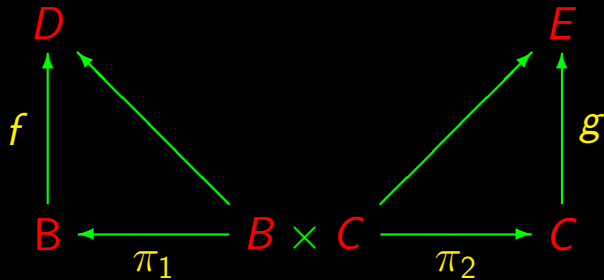
Product



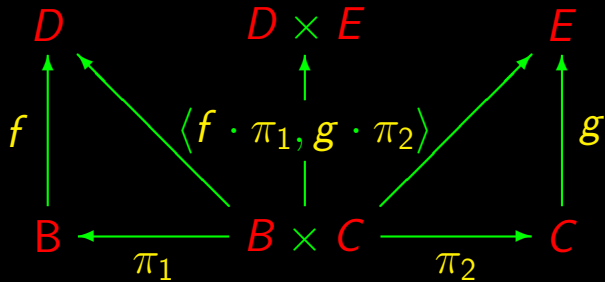
Product



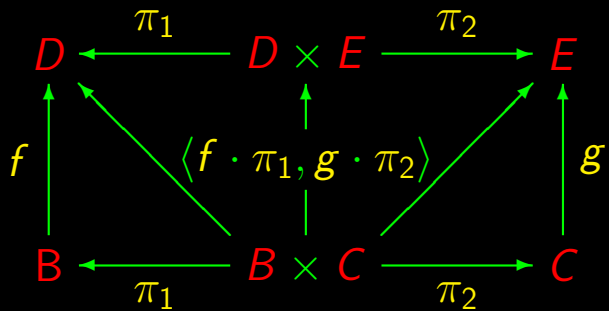
Product



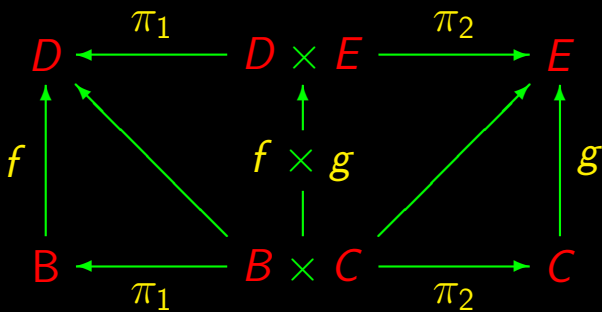
Product



Product



Product



$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle$$

Summing up

$$f \cdot g$$

Summing up

$$f \cdot g$$

Sequential composition

Summing up

$$f \cdot g$$
$$\langle f, g \rangle$$

Sequential composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition (**asynchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

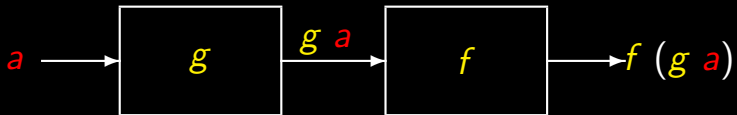
$f \times g$

Parallel composition (**asynchronous**)

Compositional programming

In pictures

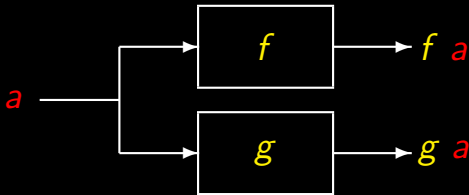
$$(f \cdot g) a = f (g a) \quad (2.6)$$



Function **composition**

In pictures

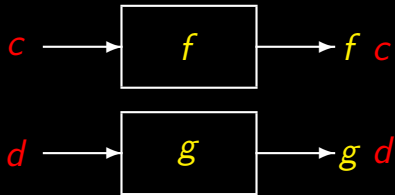
$$\langle f, g \rangle a = (f\ a, g\ a) \quad (2.20)$$



Functional “splits”

In pictures

$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \quad (2.24)$$



Functional **products**

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

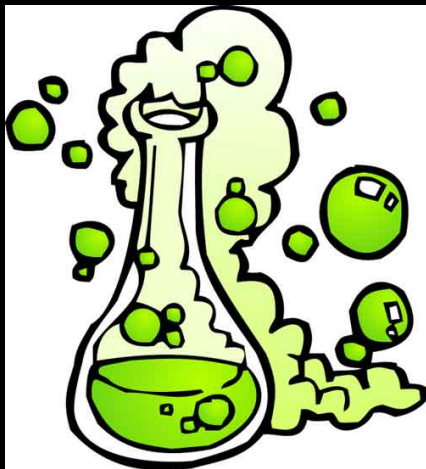
Parallel composition (**synchronous**)

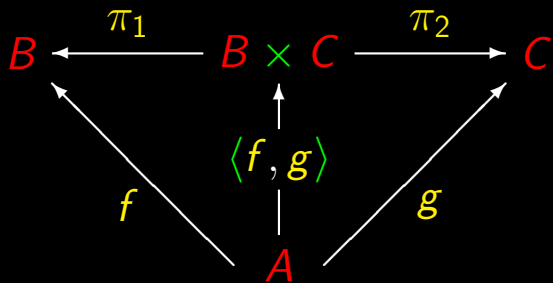
$f \times g$

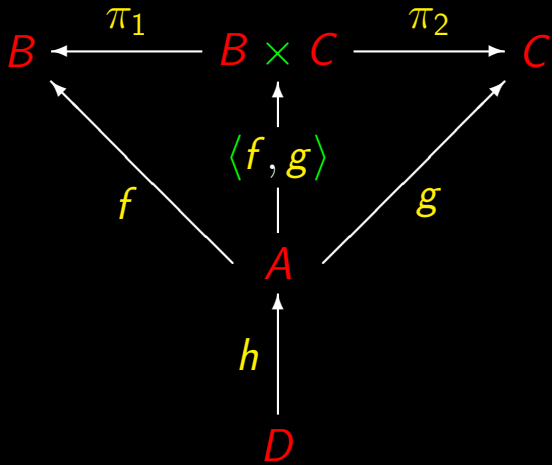
Parallel composition (**asynchronous**)

Compositional programming

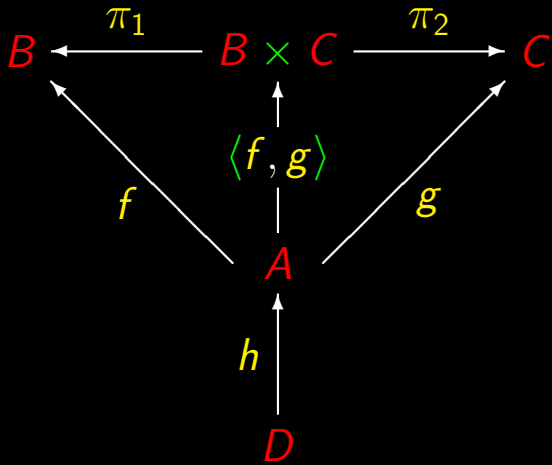
Calculus?

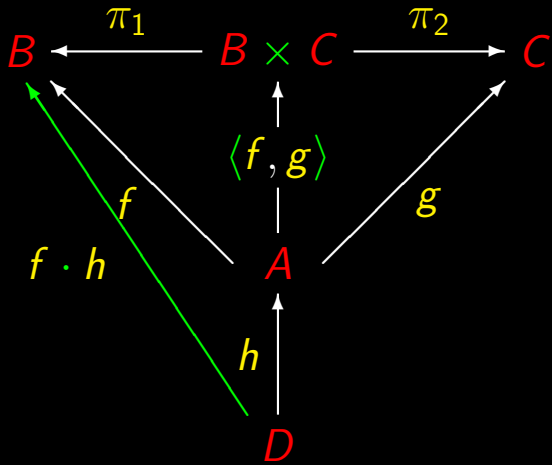


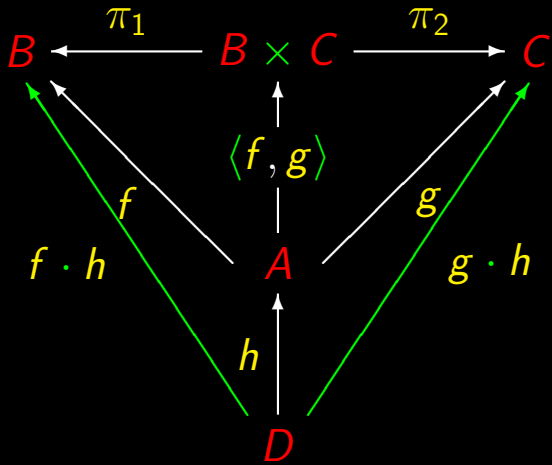


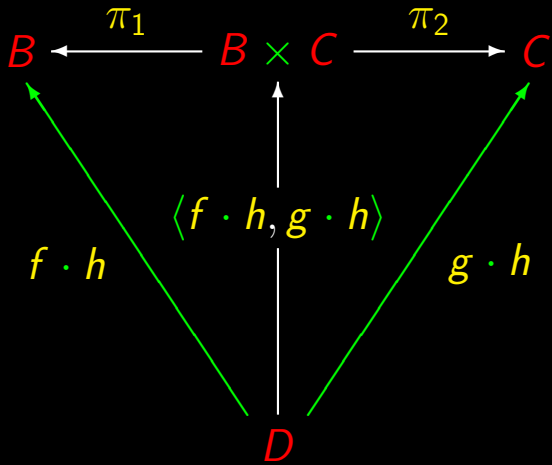


$$\begin{array}{ccccc} & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & \\ & & \uparrow & & \\ & & \langle f, g \rangle \cdot h & & \\ & & \downarrow & & \\ & & D & & \end{array}$$





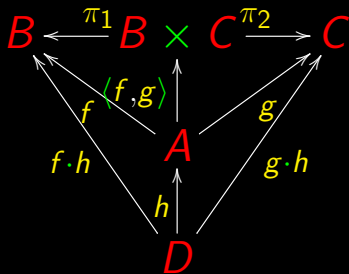


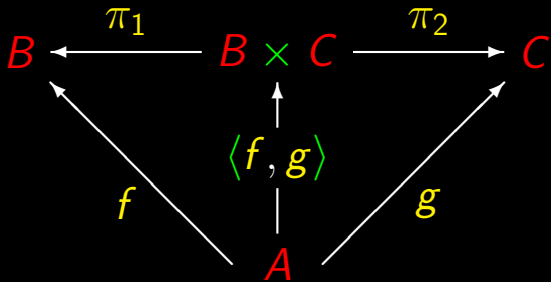


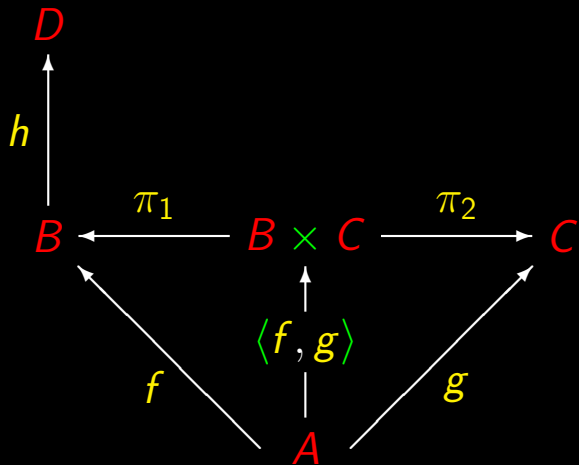
$$\begin{array}{ccccc}
 & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & \\
 & & \uparrow & & \\
 \langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle & & & & \\
 & & \downarrow & & \\
 & & D & &
 \end{array}$$

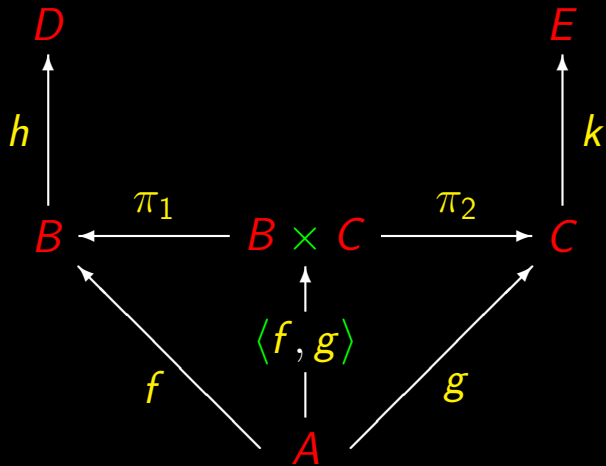
$\times$ -Fusion

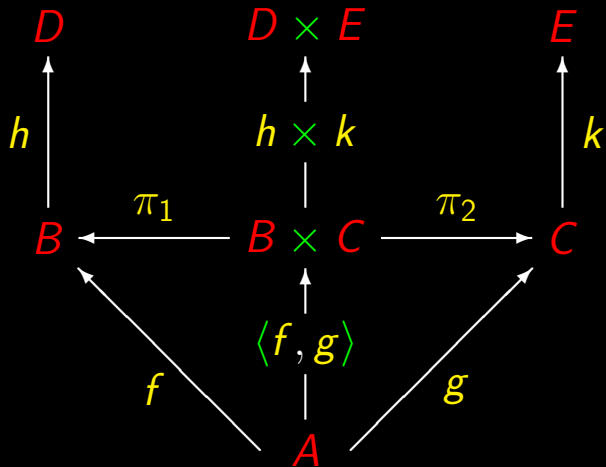
$$\langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle \quad (2.26)$$

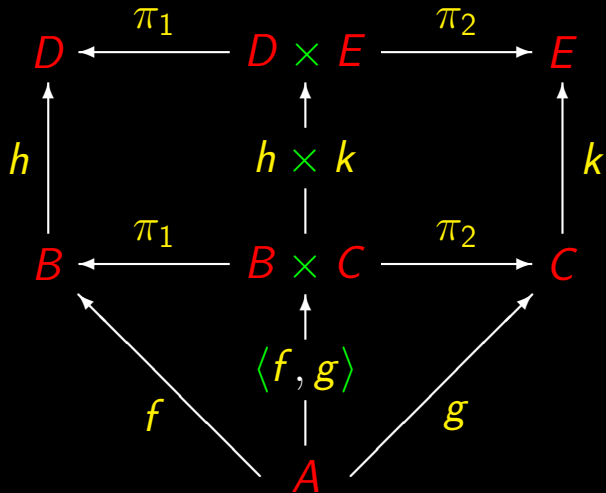


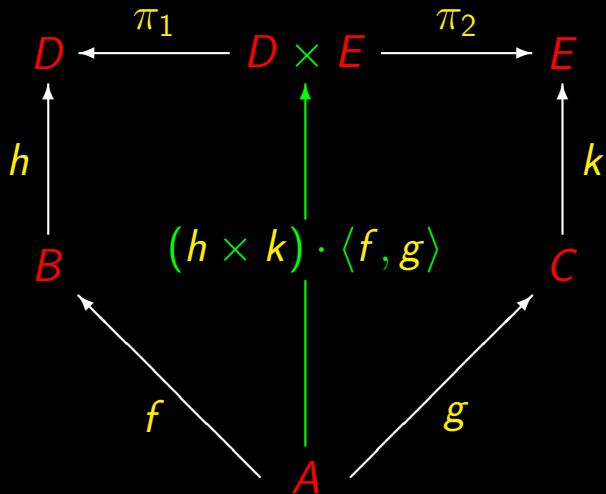


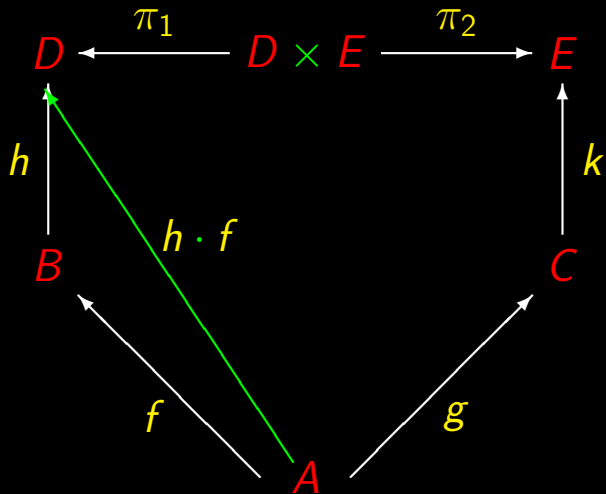


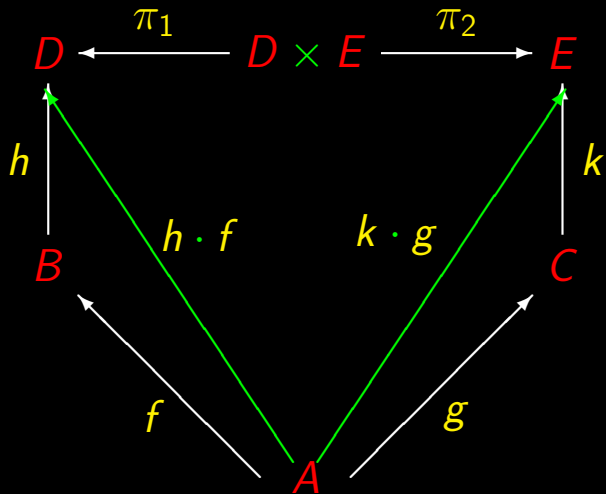


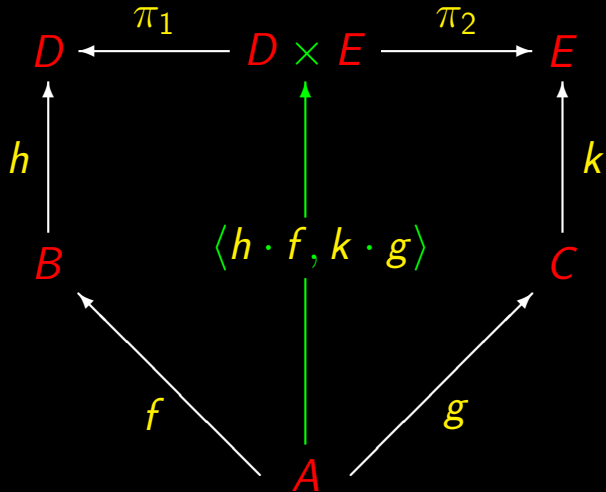


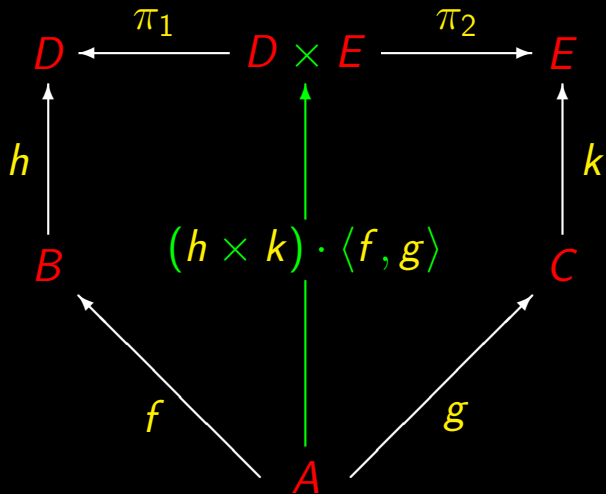






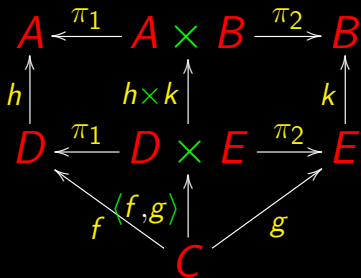


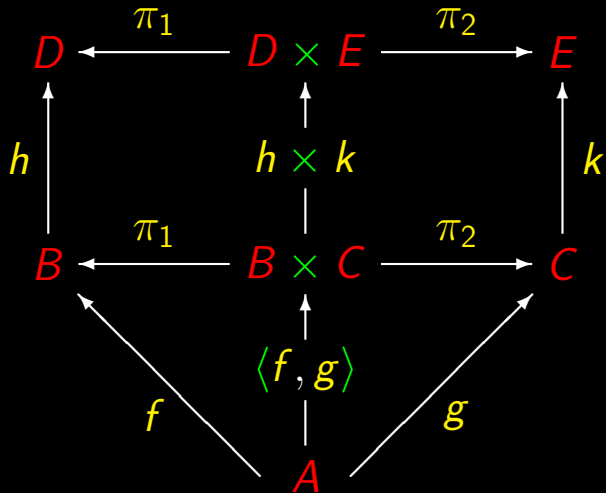


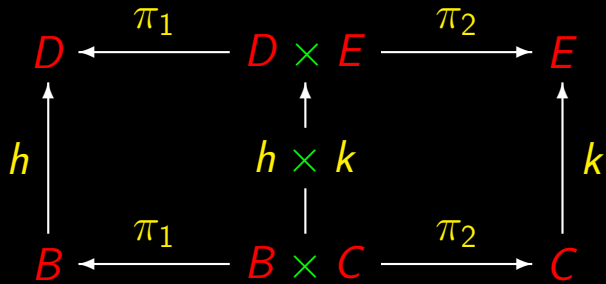


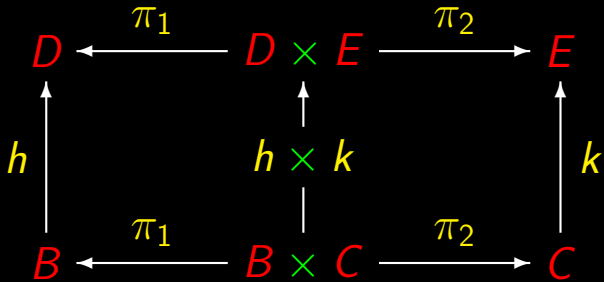
$\times$ -Absorption

$$(h \times k) \cdot \langle f, g \rangle = \langle h \cdot f, k \cdot g \rangle \quad (2.27)$$

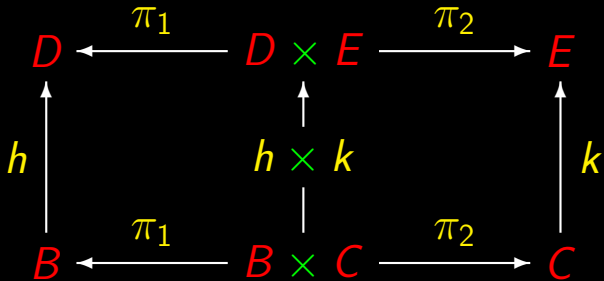








$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$



$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2$$

Natural- π_1 , natural- π_2

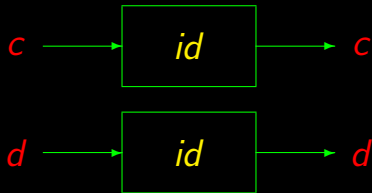
$$\pi_1 \cdot (h \times k) = h \cdot \pi_1 \quad (2.28)$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2 \quad (2.29)$$

$$\begin{array}{ccccc}
 D & \xleftarrow{\pi_1} & D \times E & \xrightarrow{\pi_2} & E \\
 \uparrow h & & \uparrow h \times k & & \uparrow k \\
 B & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & C
 \end{array}$$

Functor- id - $\times$

$$id \times id = id \quad (2.31)$$



Product of two identities is an identity.

$\times$ -Functor

$$(f \times h) \cdot (g \times k) = (f \cdot g) \times (h \cdot k) \quad (2.30)$$

Composition of products is a **product** of compositions.

Two laws still missing

×-Reflexion

$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

Two laws still missing

×-Reflexion

$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

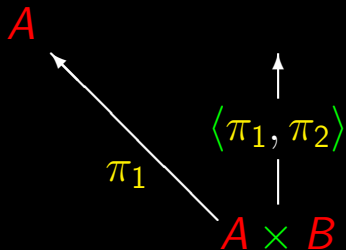
×-Eq

$$\langle i, j \rangle = \langle f, g \rangle \Leftrightarrow \begin{cases} i = f \\ j = g \end{cases} \quad (2.64)$$

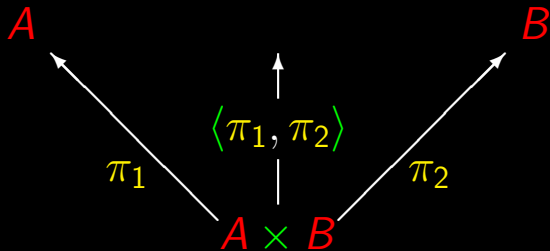
×-Reflexion

$$\begin{array}{c} \uparrow \\ \langle \pi_1, \pi_2 \rangle \\ \downarrow \end{array}$$

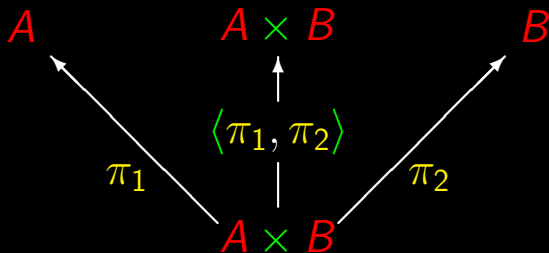
$\times$ -Reflexion



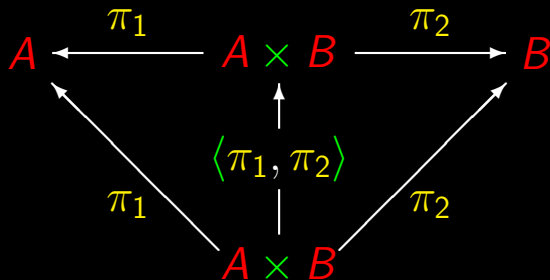
$\times$ -Reflexion

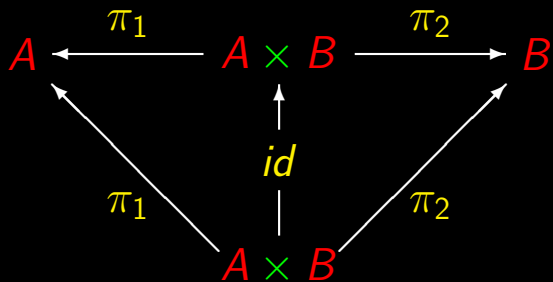


$\times$ -Reflexion



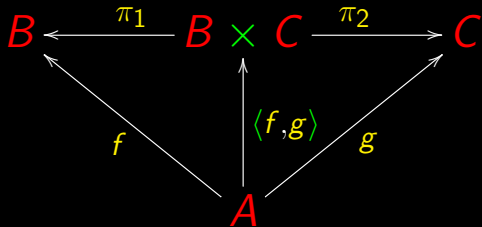
$\times$ -Reflexion





Finally the most important...

Recall $\times$ -cancellation:



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

×-Universal

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

×-Universal

Existence

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“There exists a **solution** — $k = \langle f, g \rangle$ — for the equations on the right”

×-Universal

Unicity

$$k = \langle f, g \rangle \iff \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“Such a solution, $k = \langle f, g \rangle$, is **unique**”

Equations!

$$\begin{cases} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases}$$

Equations!

$$\begin{cases} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases} \Leftrightarrow \begin{cases} x = 6 \\ z = 1 \\ y = 3 \end{cases}$$

Equations!

Problem

Solve the equation

$$\langle f, g \rangle = id$$

for f and g .

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Equations!

Calculation

In $k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot id = f \\ \pi_2 \cdot id = g \end{cases}$$

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

×-Reflexion



Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

(1 equation, 4 unknowns)

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{array} \right.$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

x-Eq !



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

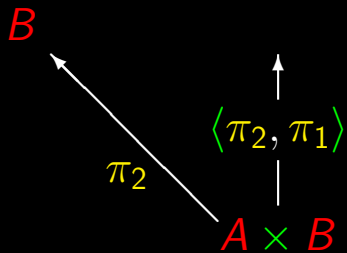
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

$$\begin{array}{c} \uparrow \\ \langle \pi_2, \pi_1 \rangle \\ \downarrow \end{array}$$

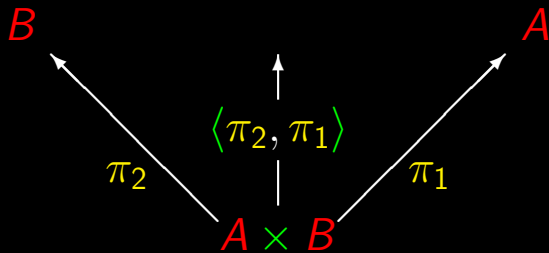
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



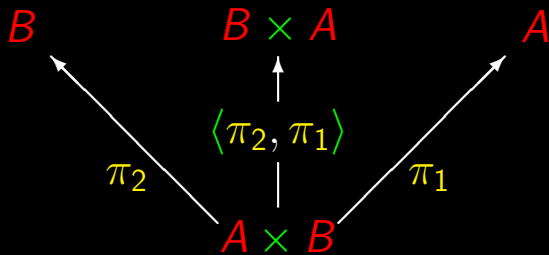
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



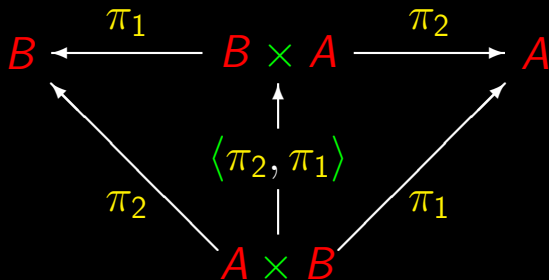
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

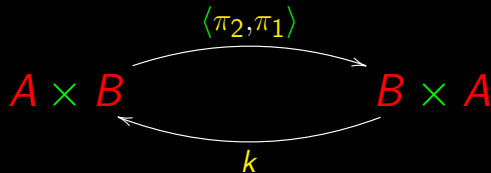
for k

Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

for k



Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{c} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{trivial} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

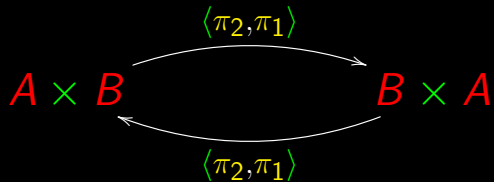
$$\Leftrightarrow \left\{ \begin{array}{l} \text{trivial} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

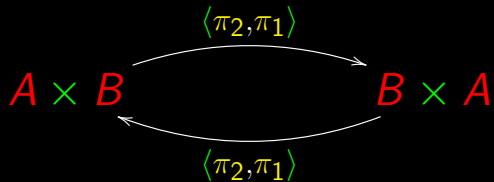
$$k = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

$$\text{swap} \cdot \text{swap} = \text{id}$$

Até agora

$f \cdot g$

Sequential composition

Até agora

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

Até agora

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Até agora

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

$$\langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle?$$

Até agora

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

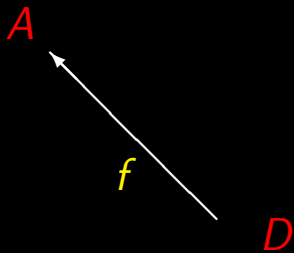
$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

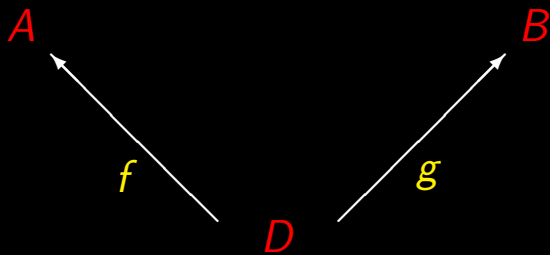
$$\langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle?$$

No! but...

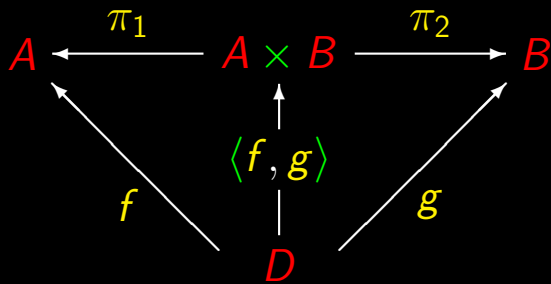
$$\langle \langle f, g \rangle, h \rangle$$



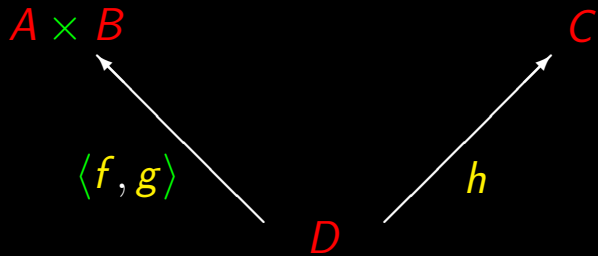
$$\langle \langle f, g \rangle, h \rangle$$



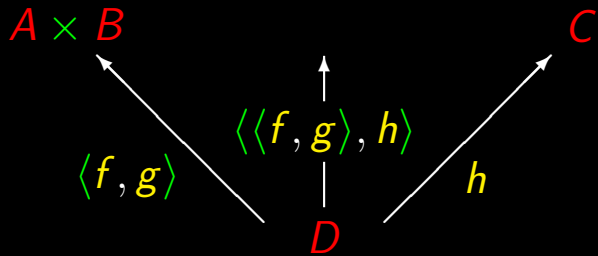
$$\langle \langle f, g \rangle, h \rangle$$



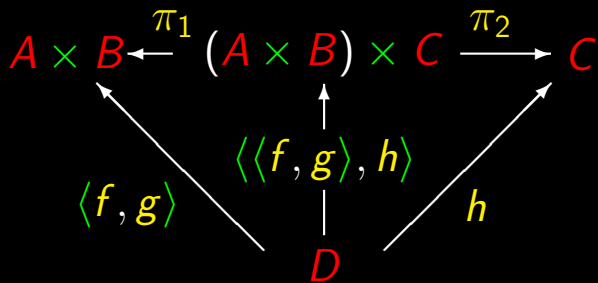
$$\langle \langle f, g \rangle, h \rangle$$



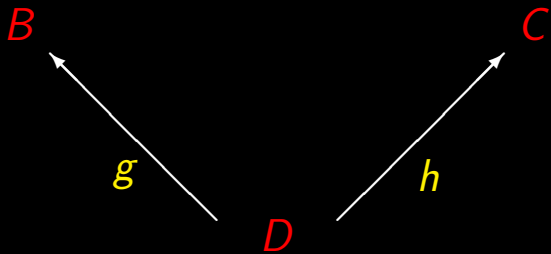
$$\langle \langle f, g \rangle, h \rangle$$



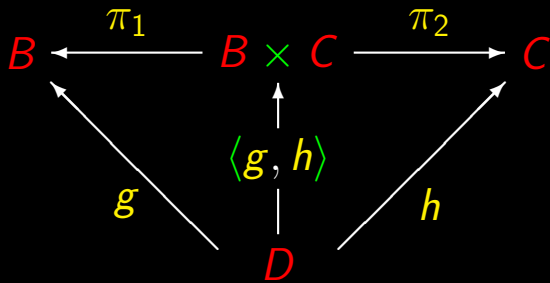
$$\langle \langle f, g \rangle, h \rangle$$



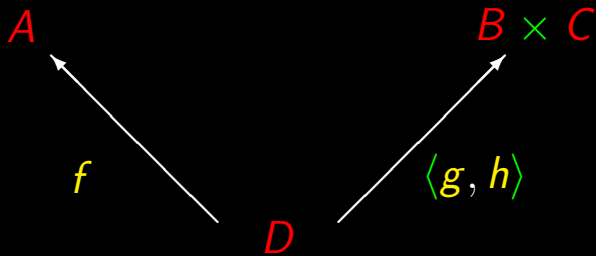
$$\langle f, \langle g, h \rangle \rangle$$



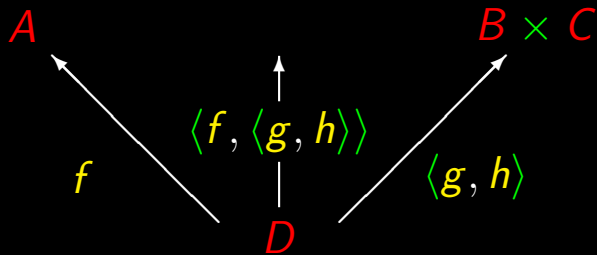
$$\langle f, \langle g, h \rangle \rangle$$



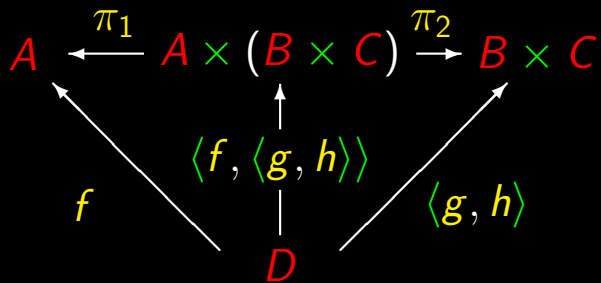
$$\langle f, \langle g, h \rangle \rangle$$



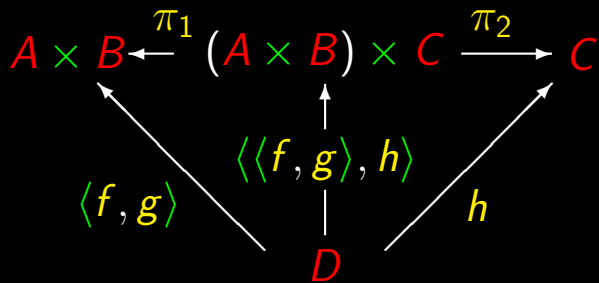
$$\langle f, \langle g, h \rangle \rangle$$

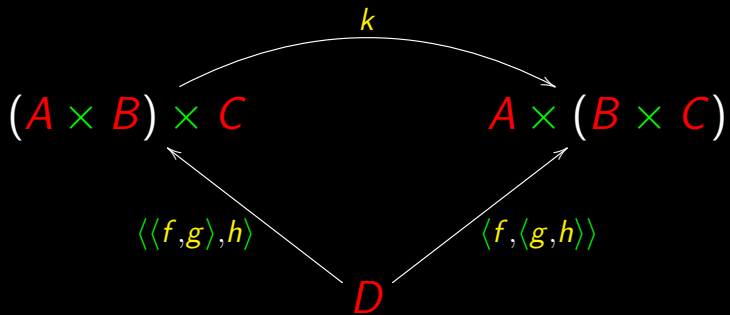


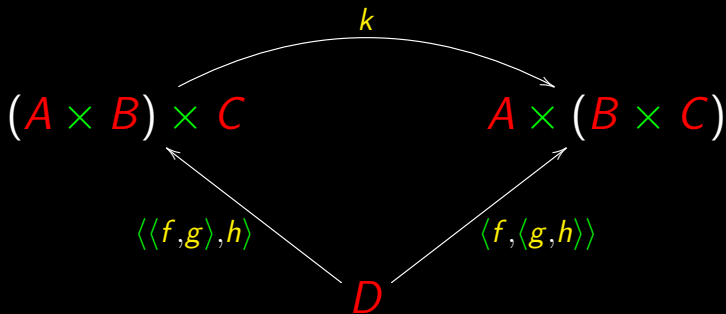
$$\langle f, \langle g, h \rangle \rangle$$



$$\langle \langle f, g \rangle, h \rangle$$







$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$

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$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$



Solve $\langle \langle f, g \rangle, h \rangle = id$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{array} \right.$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{cases}$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

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$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id} = \langle f, \langle g, h \rangle \rangle$$

id 😊

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

Slight improvement...

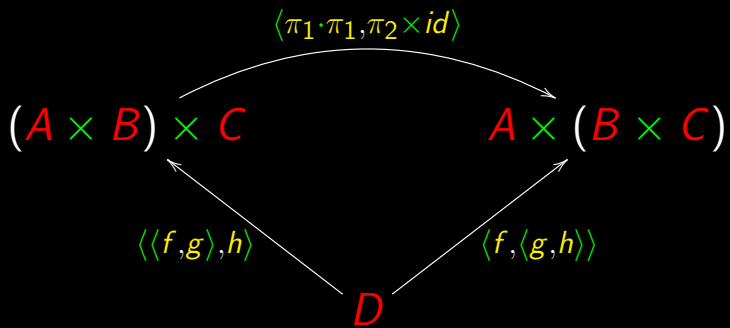
$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

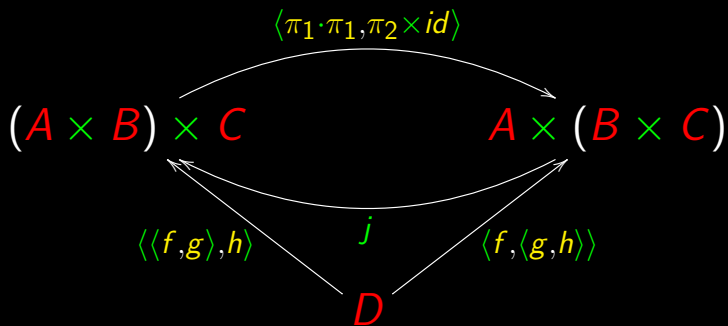
$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

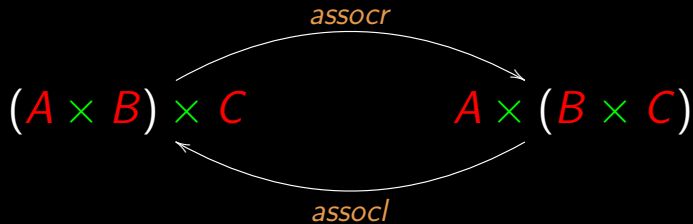
$$\Leftrightarrow \left\{ f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$



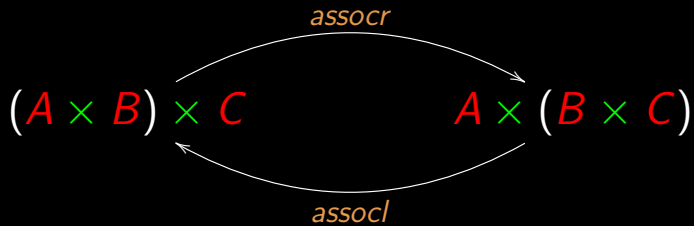


$$\begin{array}{ccc}
 & \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle & \\
 & \curvearrowright & \\
 (A \times B) \times C & & A \times (B \times C) \\
 & \curvearrowleft & \\
 & \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle &
 \end{array}$$

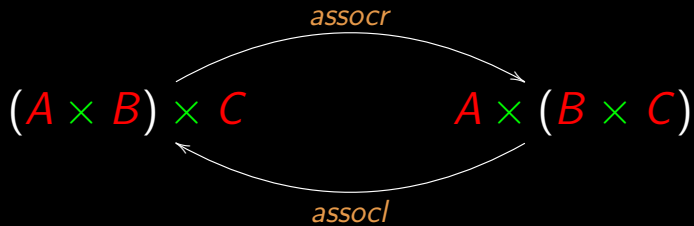


$$assocr = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

$$assocl = \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle$$



$$assocr \cdot assocl = id$$



$$assocr \cdot assocl = id$$

$$assocl \cdot assocr = id$$

Isomorphism

A commutative diagram illustrating the isomorphism between the two expressions $(A \times B) \times C$ and $A \times (B \times C)$. The left expression is $(A \times B) \times C$ and the right expression is $A \times (B \times C)$. They are connected by two curved arrows forming a loop. The top arrow, labeled *assocr*, points from the left expression to the right expression. The bottom arrow, labeled *assocl*, points from the right expression back to the left expression. In the center of the diagram, between the two expressions, is the symbol $\cong$, indicating that the two expressions are isomorphic.

$$(A \times B) \times C \quad \cong \quad A \times (B \times C)$$

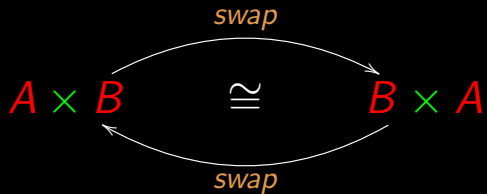
assocr

assocl

$$\textit{assocr} \cdot \textit{assocl} = \textit{id}$$

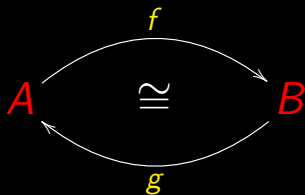
$$\textit{assocl} \cdot \textit{assocr} = \textit{id}$$

Isomorphism



$$\textit{swap} \cdot \textit{swap} = \textit{id}$$

Isomorphism



$$f \cdot g = id$$

$$g \cdot f = id$$

Isomorphism

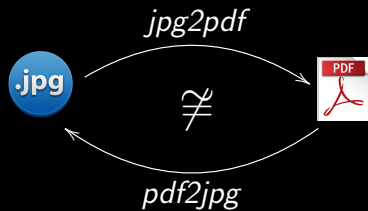
iso (*lso*)
the same

Isomorphism

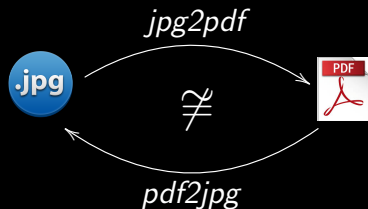
$\underbrace{\text{iso}}_{\text{the same}} (\iota\sigma\omicron) + \underbrace{\text{morphism}}_{\text{shape}} (\mu\omicron\rho\phi\iota\sigma\mu\omicron\zeta)$

“Similar shape”

Practical problem!



Practical problem!



$$jpg2pdf \cdot pdf2jpg \neq id$$

$$pdf2jpg \cdot jpg2pdf \neq id$$

Format conversion

Need



Format conversion

Need



Reusable



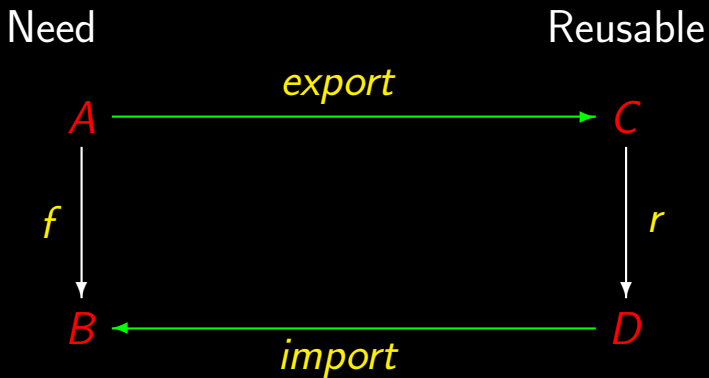
Format conversion

Need

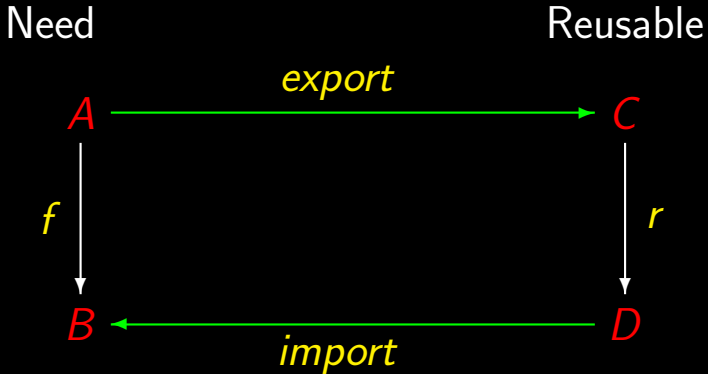
Reusable



Format conversion

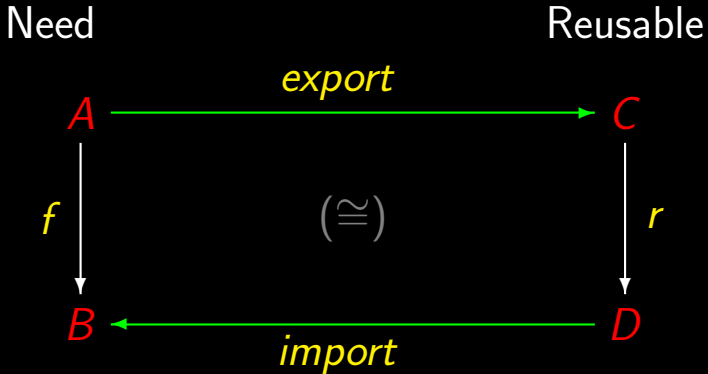


Format conversion



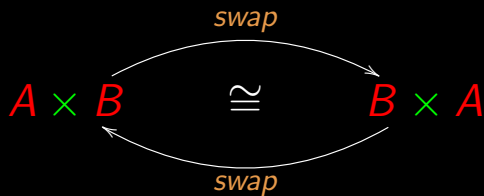
$$f = \text{import} \cdot r \cdot \text{export}$$

Format conversion



$$f = \text{import} \cdot r \cdot \text{export}$$

By the way — *swap*

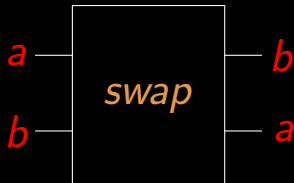


Isomorphisms are **reversible** computations

By the way — *swap*

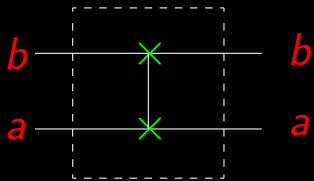


By the way — *swap*



swap is a basic gate in **quantum programming**.

By the way — *swap*



Cálculo de Programas

Class T03 [vídeos]

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

Problem

*Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (**CC**) or a fiscal number (**NIF**).*

address** : **Iden** $\rightarrow$ **Address

Iden** = **CC** $\cup$ **NIF

Problem!

$$CC = N$$

$$NIF = N$$

Problem!

$$CC = \mathbb{N}$$

$$NIF = \mathbb{N}$$

$$Iden = CC \cup NIF = \mathbb{N} \cup \mathbb{N} = \mathbb{N}$$

Problem!

$$CC = \mathbb{N}$$

$$NIF = \mathbb{N}$$

$$Iden = CC \cup NIF = \mathbb{N} \cup \mathbb{N} = \mathbb{N}$$

$$address : \mathbb{N} \rightarrow Address (!)$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

Let us start from

$$A \cup B = \{a \mid a \in A\} \cup \{b \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

... we define:

$$A + B = \{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

Clearly,

$$A + B = \{i_1 a \mid a \in A\} \cup \{i_2 b \mid b \in B\}$$

once we define:

$$i_1 a = (1, a)$$

$$i_2 b = (2, b)$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$

$$\begin{array}{c} A + B \\ | \\ m \\ \downarrow \\ C \end{array}$$

Disjoint union

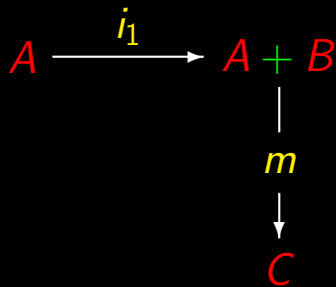
Types:

$$i_1 : A \rightarrow A + B$$

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Now think of:

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Disjoint union

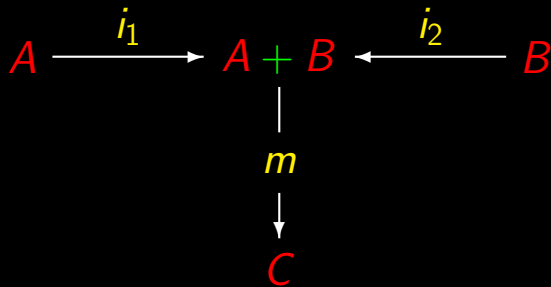
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Disjoint union

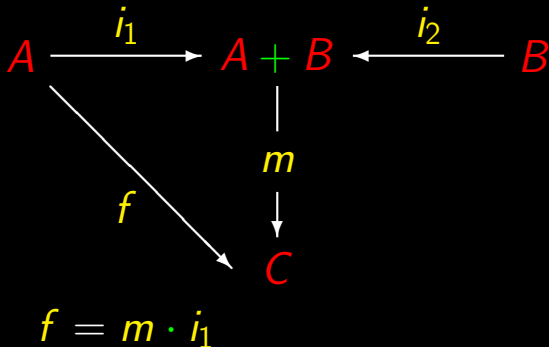
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

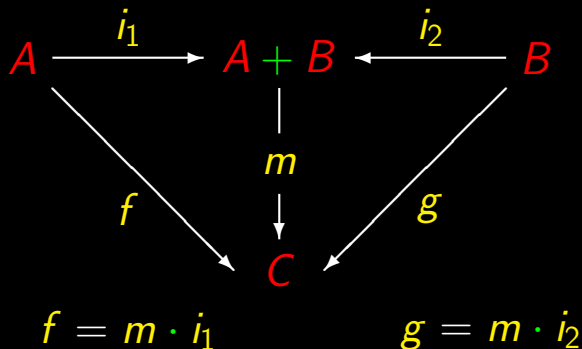
Types:

$$i_1 : A \rightarrow A + B$$

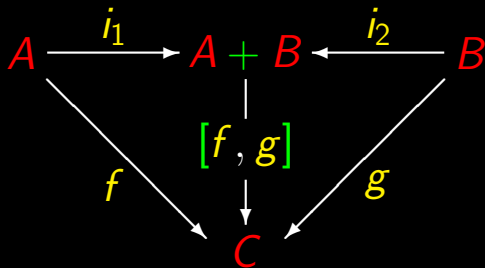
$$i_2 : B \rightarrow A + B$$

Now think of:

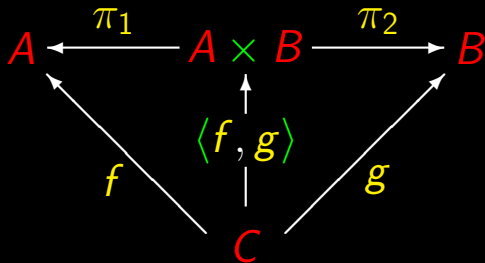
$$m : A + B \rightarrow C$$



Compare...



Compare...



+Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

+ - Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

Compare with

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“Alternating” functions

$$[f, g] : A + B \rightarrow C$$

$$[f, g] x = \begin{cases} x = i_1 a \Rightarrow f a \\ x = i_2 b \Rightarrow g b \end{cases}$$

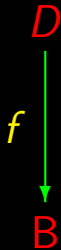
“Alternating” functions

$$[f, g] : A + B \rightarrow C$$

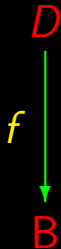
$$[f, g] x = \begin{cases} x = i_1 a \Rightarrow f a \\ x = i_2 b \Rightarrow g b \end{cases}$$

$$f + g \quad ?$$

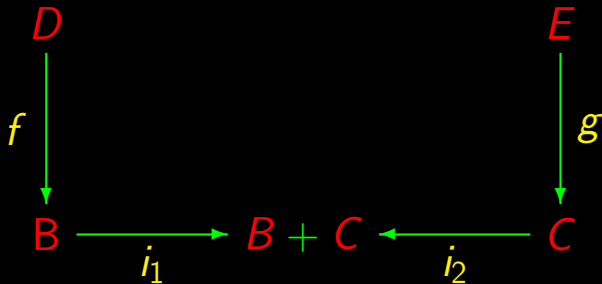
Sum of two functions



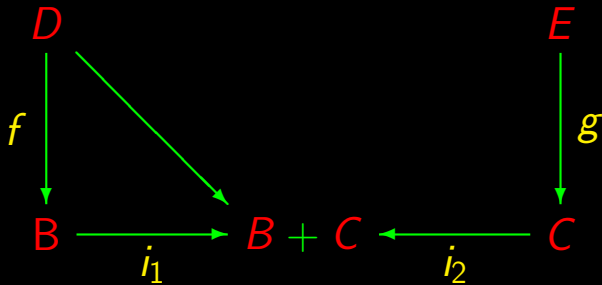
Sum of two functions



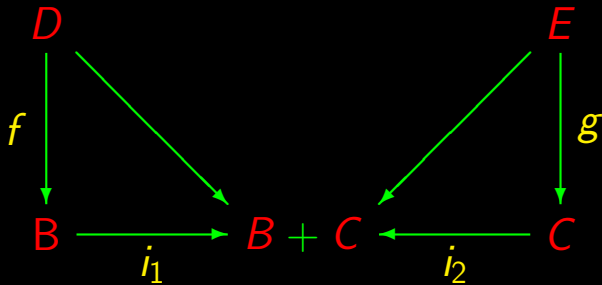
Sum of two functions



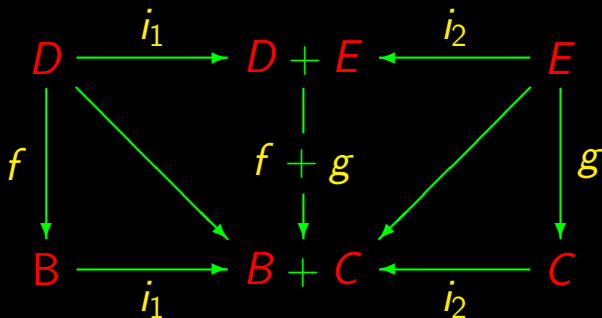
Sum of two functions



Sum of two functions



Sum of two functions



$$f + g = [i_1 \cdot f, i_2 \cdot g]$$

Coproduct laws

“Just reverse the arrows”, cf.

$$\text{+-Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

Coproduct laws

“Just reverse the arrows”, cf.

$$+-\text{Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

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Coproduct laws

“Just reverse the arrows”, cf.

$$+-\text{Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

$$+-\text{Fusion} \quad f \cdot [h, k] = [f \cdot h, f \cdot k] \quad (2.42)$$

$$+-\text{Reflexion} \quad [i_1, i_2] = id \quad (2.41)$$

Coproduct laws

+Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

Coproduct laws

$+$ -Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

$+$ -Functor $(h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$

Coproduct laws

$$\text{+-Equality} \quad [h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$$

$$\text{+-Functor} \quad (h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$$

$$\text{+-Functor-id} \quad id + id = id \quad (2.45)$$

and so on

All these laws can be found in the **reference sheet**

(WWW → **Material**)

Summary

$$f \cdot g$$

$$\langle f, g \rangle$$

$$f \times g$$

Sequential composition

Parallel composition

Product composition

Summary

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

$[f, g]$

Sequential composition

Parallel composition

Product composition

Alternative composition

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$f + g$

Structural alternation (coproduct)

Summary

$f \cdot g$

Sequential composition

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Parallel composition

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Product composition

$[f, g]$

Alternative composition

$f + g$

Structural alternation (coproduct)

Compositional programming



What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

$$A \times (B + C) \stackrel{?}{=} A \times B + A \times C$$

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

$$A \times (B + C) \stackrel{?}{\cong} A \times B + A \times C$$

Moreover, any “0” such that

What about...

$$f \times (g + h) \stackrel{?}{=} f \times g + f \times h$$

...?

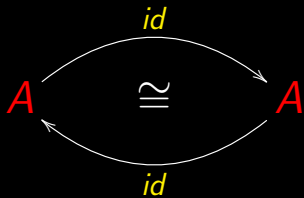
$$A \times (B + C) \stackrel{?}{=} A \times B + A \times C$$

Moreover, any “0” such that

$$A \times 0 = 0 \quad ? \quad A + 0 = A \quad ??$$

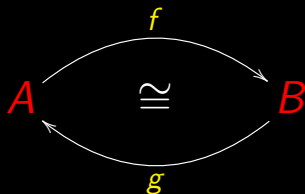
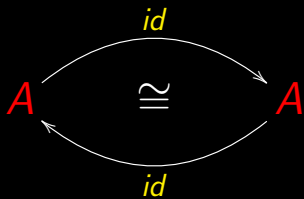
Recall

$$\begin{cases} id : A \rightarrow A \\ id\ a = a \end{cases}$$



Recall

$$\begin{cases} id : A \rightarrow A \\ id \ a = a \end{cases}$$



$$f \cdot g = id$$

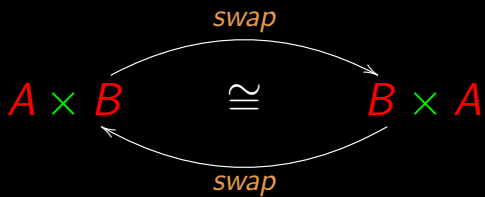
$$g \cdot f = id$$

Recall

$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$

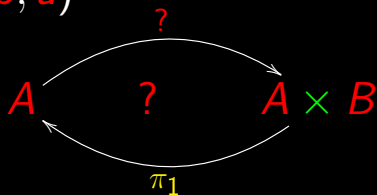
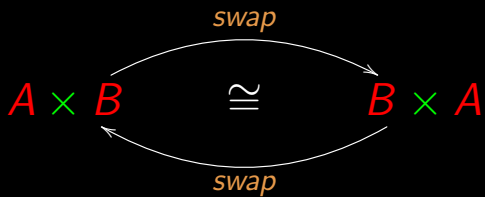
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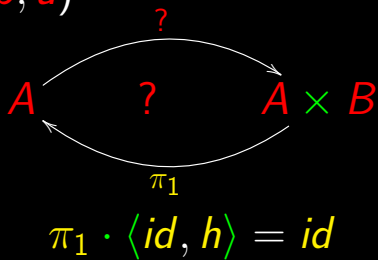
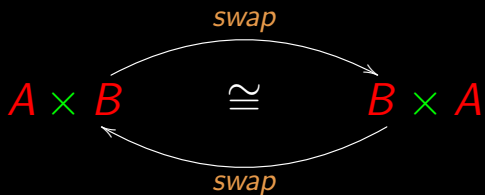
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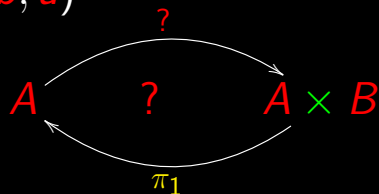
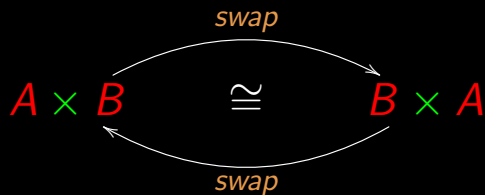
Recall

$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$



Recall

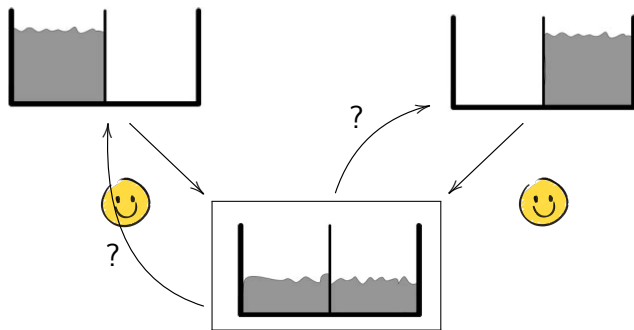
$$\begin{cases} \text{swap} : A \times B \rightarrow B \times A \\ \text{swap}(a, b) = (b, a) \end{cases}$$



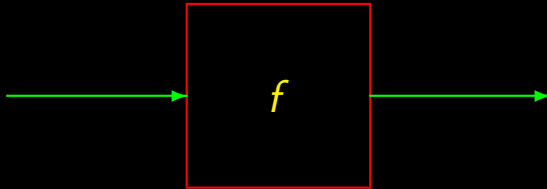
$$\pi_1 \cdot \langle id, h \rangle = id$$

$$\langle id, h \rangle \cdot \pi_1 \neq id$$

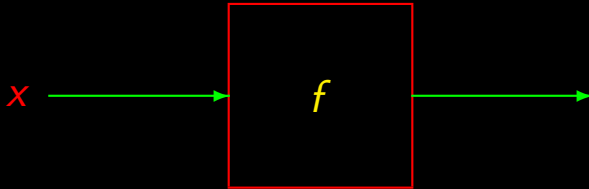
Irreversibility...



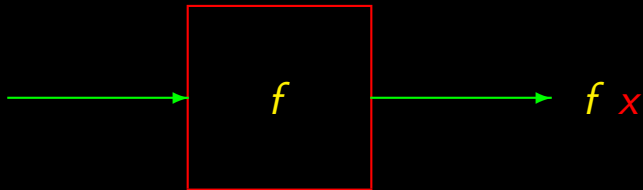
Data flow



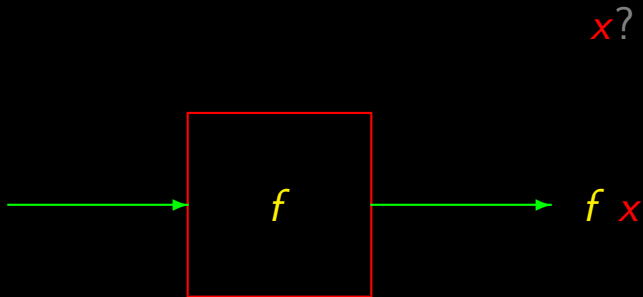
Data flow



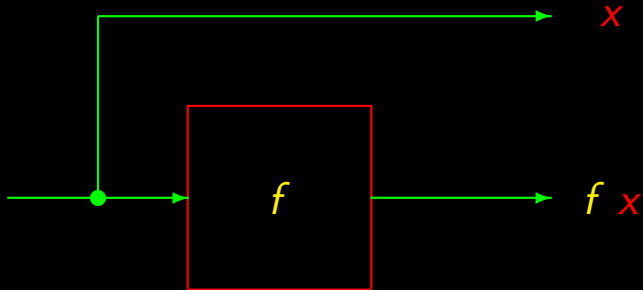
Data flow



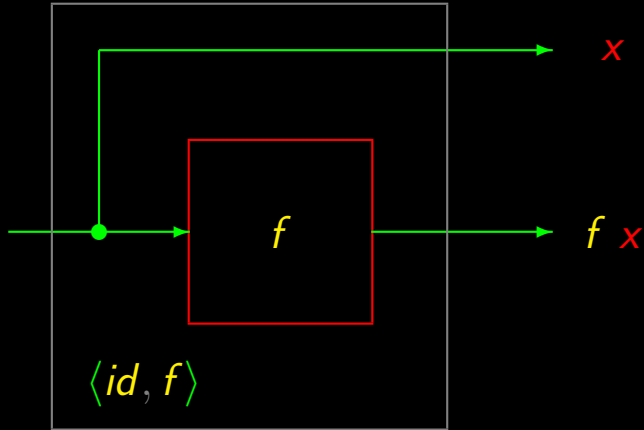
Data flow



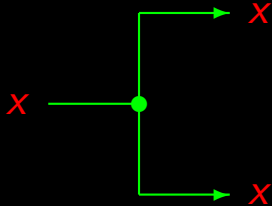
Data flow



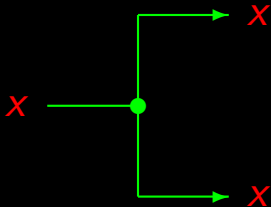
Data flow



Data duplication

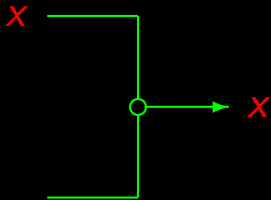


Data duplication



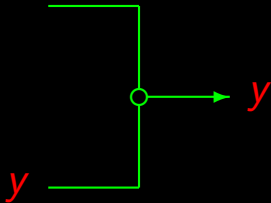
$$dup = \langle id, id \rangle$$

Data joins



$join = [id, id]$

Data joins

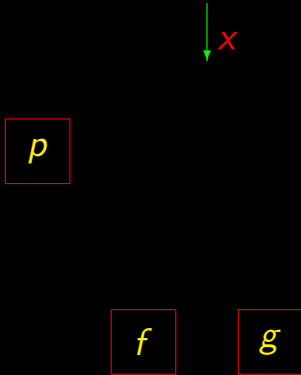


$join = [id, id]$

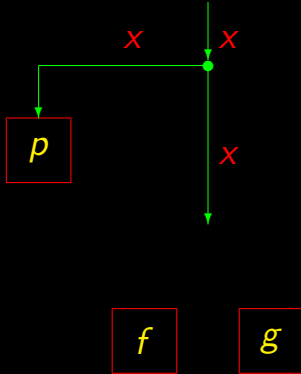
if-then-else

$$y = \text{if } p \ x \text{ then } f \ x \text{ else } g \ x$$

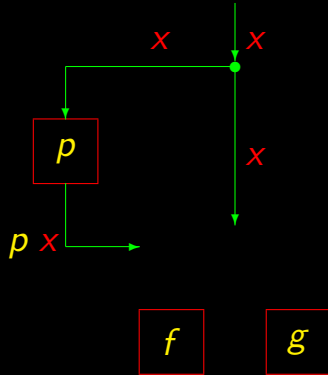
if-then-else



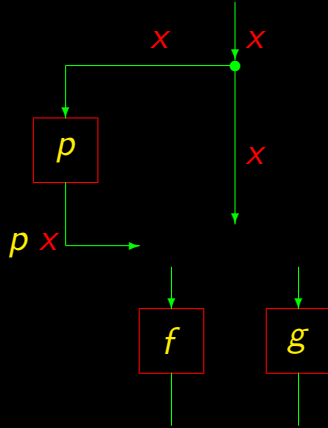
if-then-else



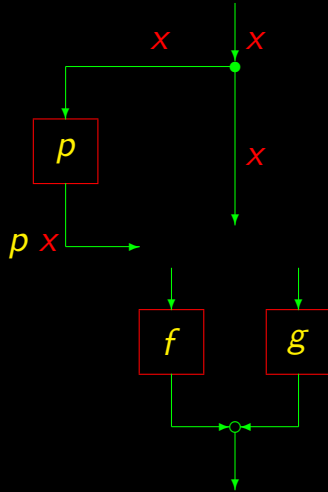
if-then-else



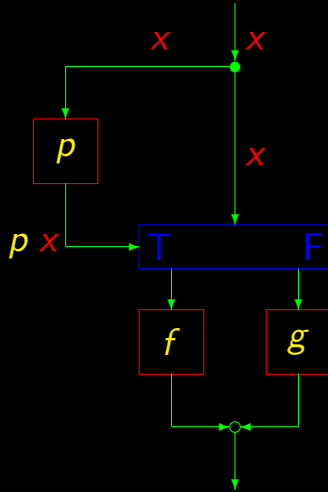
if-then-else



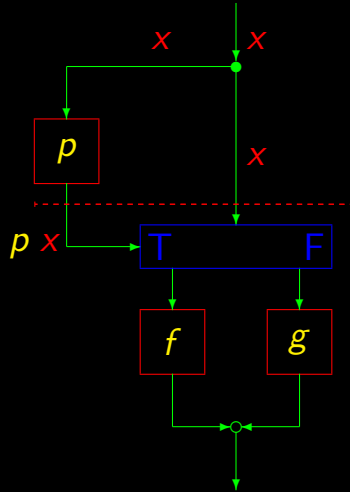
if-then-else



if-then-else



if-then-else



if-then-else (“point-free”)

$$x \in A$$

if-then-else (“point-free”)

$$x \in A$$

$$(p\ x, x) \in B \times A$$

if-then-else (“point-free”)

$$x \in A$$

$$(p\ x, x) \in B \times A$$

$$B = \{F, T\}$$

if-then-else (“point-free”)

$\mathbb{B}$ in Haskell:

$$x \in A$$

```
data Bool = False | True
```

$$(p\ x, x) \in \mathbb{B} \times A$$

$$\mathbb{B} = \{F, T\}$$

if-then-else (“point-free”)

$\mathbb{B}$ in Haskell:

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```
data Bool = False | True
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T represented by `True`

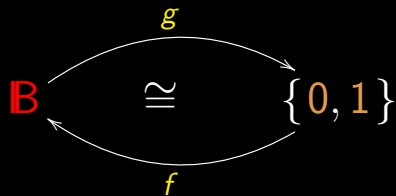
F represented by `False`

The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\}$$

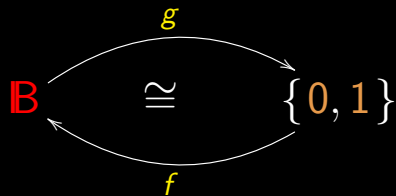
The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



The type 2

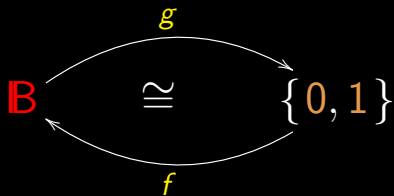
$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



$$\begin{cases} f\ 0 = F \\ f\ 1 = T \end{cases}$$

The type 2

$$\mathbb{B} = \{F, T\} \cong \{\text{False}, \text{True}\} \cong \{0, 1\} \cong \dots \cong 2$$



$$\begin{cases} f\ 0 = F \\ f\ 1 = T \end{cases}$$

$$\begin{cases} g\ F = 0 \\ g\ T = 1 \end{cases}$$

$$a + a = 2 a$$

$$A + A \xrightarrow{\text{join}} A$$

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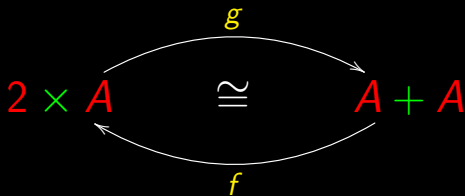
$$A \xrightarrow{\langle p, id \rangle} 2 \times A$$

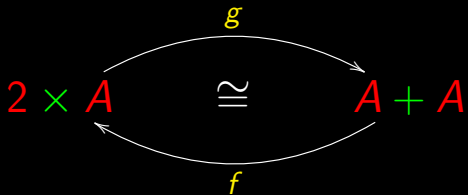
$$a + a = 2 a$$

$$A + A \xrightarrow{\text{join}} A$$

$$A \xrightarrow{\langle p, id \rangle} 2 \times A$$

Is it the case that...?

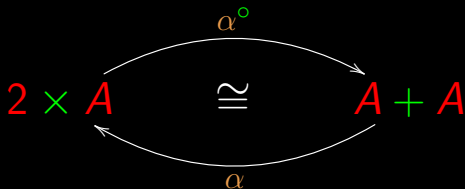




$$f = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$g = \dots (?)$$

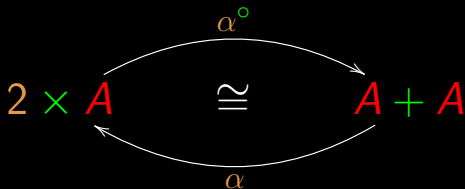
Notation



$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots$$

Notation

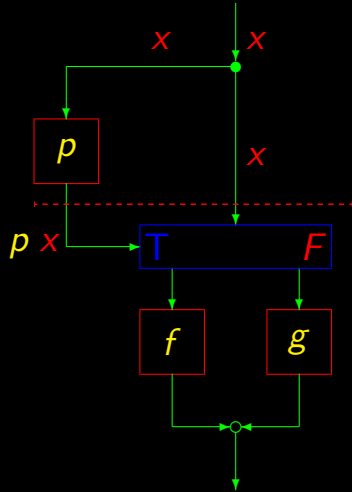


$$\alpha \cdot \alpha^\circ = id$$

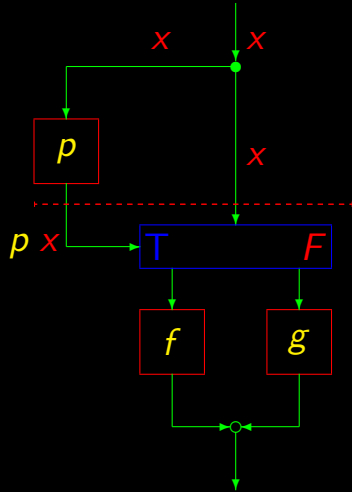
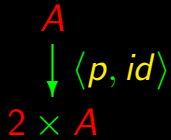
$$\alpha^\circ \cdot \alpha = id$$

α determines α°

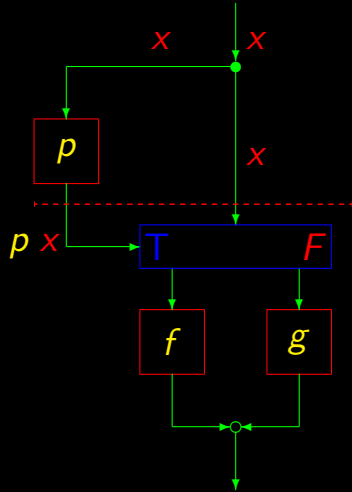
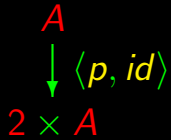
if-then-else



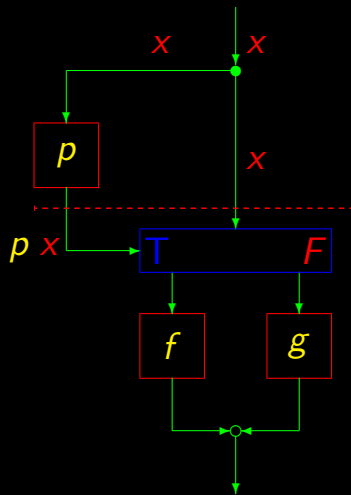
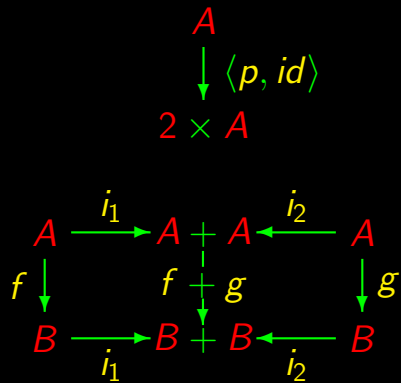
if-then-else



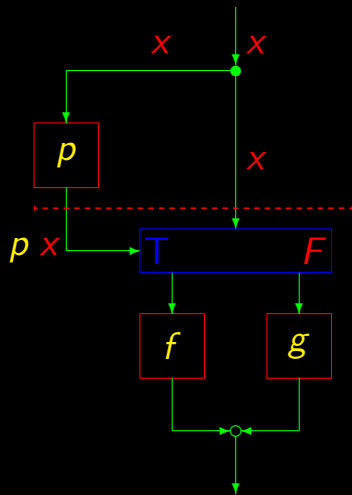
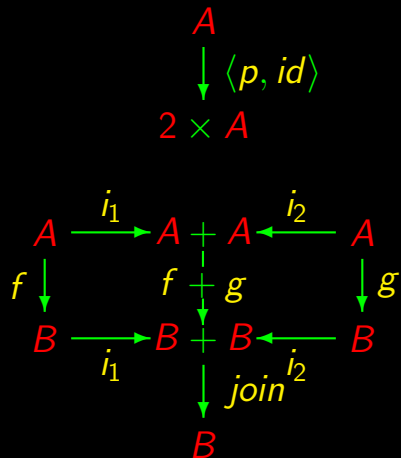
if-then-else



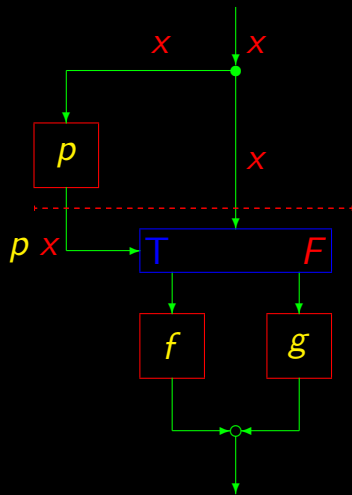
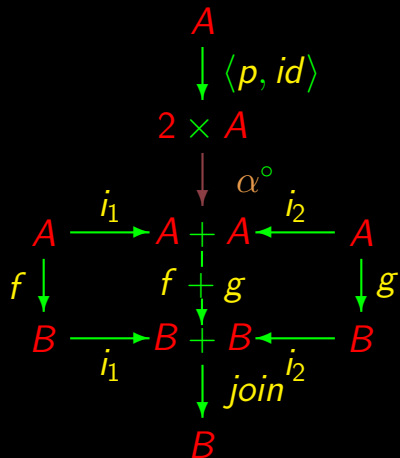
if-then-else



if-then-else



if-then-else



McCarthy Conditional $p \rightarrow f, g$

From the diagram:

$$p \rightarrow f, g = \text{join} \cdot (f + g) \cdot \alpha^\circ \cdot \langle p, \text{id} \rangle$$

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McCarthy Conditional $p \rightarrow f, g$

From the diagram:

$$p \rightarrow f, g = \text{join} \cdot (f + g) \cdot \alpha^\circ \cdot \langle p, \text{id} \rangle$$

Since $\text{join} \cdot (f + g) = [\text{id}, \text{id}] \cdot (f + g) = [f, g]$

we have:

$$p \rightarrow f, g = [f, g] \cdot \underbrace{\alpha^\circ \cdot \langle p, \text{id} \rangle}_{p?}$$

McCarthy Conditional $p \rightarrow f, g$

p -guard:

$$A \xrightarrow{\langle p, id \rangle} 2 \times A \xrightarrow{\alpha^\circ} A + A$$

$p?$

Conditional:

$$p \rightarrow f, g = [f, g] \cdot p?$$

Pointwise

$$p? : A \rightarrow A + A$$

$$p? \ a = \begin{cases} p \ a \Rightarrow i_1 \ a \\ \neg (p \ a) \Rightarrow i_2 \ a \end{cases}$$

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wherefrom

$$(p \rightarrow f, g) \ a = \begin{cases} p \ a \Rightarrow f \ a \\ \neg (p \ a) \Rightarrow g \ a \end{cases}$$

Pointwise

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Case analysis?

Pointwise

$$p? : A \rightarrow A + A$$

$$p? \ a = \begin{cases} p \ a \Rightarrow i_1 \ a \\ \neg (p \ a) \Rightarrow i_2 \ a \end{cases}$$

wherefrom

$$(p \rightarrow f, g) \ a = \begin{cases} p \ a \Rightarrow f \ a \\ \neg (p \ a) \Rightarrow g \ a \end{cases}$$

Case analysis?

No!

Between conditional and composition

Any “chemistry”?

$$h \cdot (p \rightarrow f, g) = ?$$

Between conditional and composition

Any “chemistry”?

$$h \cdot (p \rightarrow f, g) = ?$$

$$(p \rightarrow f, g) \cdot h = ?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{definition of conditional} \end{array} \right\}$$

$$h \cdot [f, g] \cdot p?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

$$h \cdot [f, g] \cdot p?$$

$$\Leftrightarrow \left\{ \text{+-fusion} \right\}$$

$$[h \cdot f, h \cdot g] \cdot p?$$

“Calculus”

$$h \cdot (p \rightarrow f, g)$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

$$h \cdot [f, g] \cdot p?$$

$$\Leftrightarrow \left\{ \text{+-fusion} \right\}$$

$$[h \cdot f, h \cdot g] \cdot p?$$

$$\Leftrightarrow \left\{ \text{definition of conditional} \right\}$$

$$p \rightarrow (h \cdot f), (h \cdot g)$$

Conditional — 1st fusion law

Altogether:

$$h \cdot (p \rightarrow f, g) = p \rightarrow (h \cdot f), (h \cdot g)$$

Conditional — 1st fusion law

Altogether:

$$h \cdot (p \rightarrow f, g) = p \rightarrow (h \cdot f), (h \cdot g)$$

What about running h **before** the conditional?

$$(p \rightarrow f, g) \cdot h = ?$$

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Intuitively?

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Intuitively?

Proof ?

Conditional — 2nd fusion law

Intuitively, one has:

$$(p \rightarrow f, g) \cdot h = (p \cdot h) \rightarrow (f \cdot h), (g \cdot h)$$

Intuitively?

Proof ? Later on...

(We need to know more about p ?)

John McCarthy (1927-2011)

Turing Award

*Founding father of **Artificial Intelligence***

PhD in mathematics (Princeton, 1951)

Inventor of **LISP**



Cálculo de Programas

Class T04

Rolf Landauer (1927–99)

**“Information is
physical”**



Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

one 10 = 1

one "string" = 1

Even worse than $\pi_1 \dots$

$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

$$\text{one "string"} = 1$$

$$\text{zero } [50 \dots 1000] = 0$$

Even worse than $\pi_1 \dots$

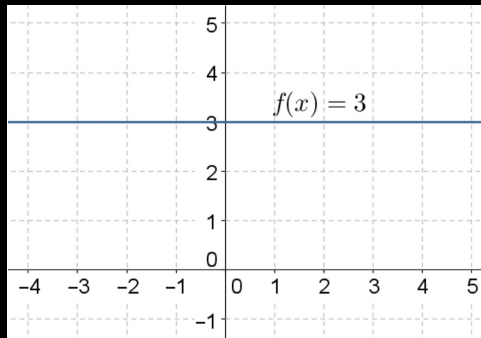
$$\begin{cases} \text{zero } x = 0 \\ \text{one } x = 1 \end{cases}$$

$$\text{one } 10 = 1$$

$$\text{one } \text{"string"} = 1$$

$$\text{zero } [50 \dots 1000] = 0$$

$$f \ x = 3$$



Constant functions

$$3 \in \mathbb{N}_0$$

$$f\ x = 3$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$f\ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$b_0 \in B$$

$$f\ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

Constant functions

$$3 \in \mathbb{N}_0$$

$$b_0 \in B$$

$$f \ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

$$\left\{ \begin{array}{l} \underline{b_0} : A \rightarrow B \\ \underline{b_0} \ a = b_0 \end{array} \right.$$

Constant functions

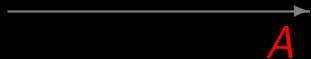
$$3 \in \mathbb{N}_0$$

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Constant functions

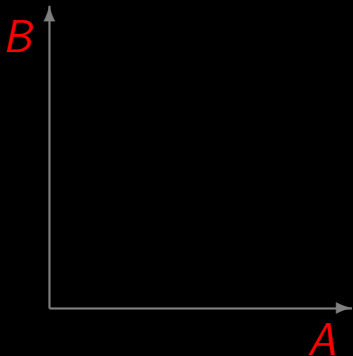
$$3 \in \mathbb{N}_0$$

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Constant functions

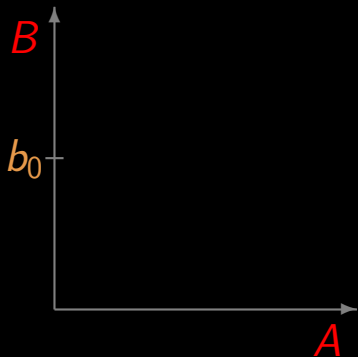
$$3 \in \mathbb{N}_0$$

$$f \ x = 3$$

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$$b_0 \in B$$

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Constant functions

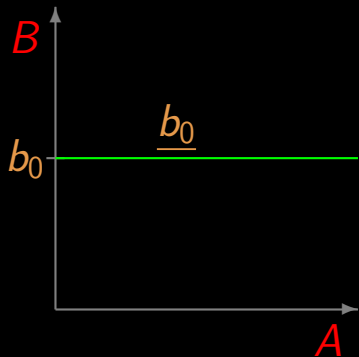
$$3 \in \mathbb{N}_0$$

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$$b_0 \in B$$

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Constant functions

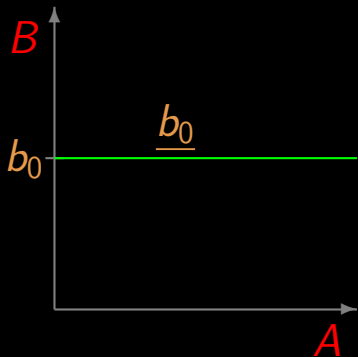
$$3 \in \mathbb{N}_0$$

$$f \ x = 3$$

$$A \xrightarrow{f} \mathbb{N}_0$$

$$b_0 \in B$$

$$\left\{ \begin{array}{l} \underline{b_0} : A \rightarrow B \\ \underline{b_0} \ a = b_0 \end{array} \right.$$



(Haskell: `const  $b_0$`)

Properties

$$\underline{b} \cdot f = \underline{b}$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

$$g \cdot \underline{b} = \underline{g \ b}$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

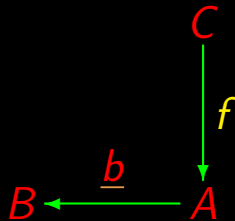
$$g \cdot \underline{b} = \underline{g \ b}$$

$$B \xleftarrow{\underline{b}} A$$

Properties

$$\underline{b} \cdot f = \underline{b}$$

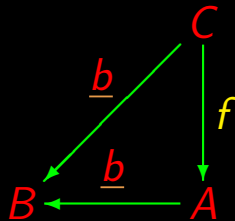
$$g \cdot \underline{b} = \underline{g \ b}$$



Properties

$$\underline{b} \cdot f = \underline{b}$$

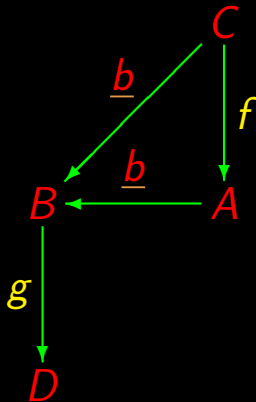
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Properties

$$\underline{b} \cdot f = \underline{b}$$

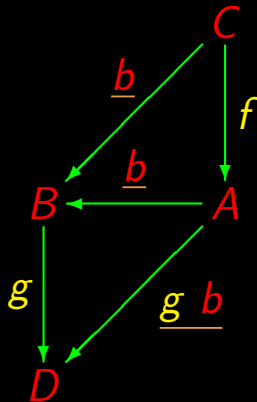
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Properties

$$\underline{b} \cdot f = \underline{b}$$

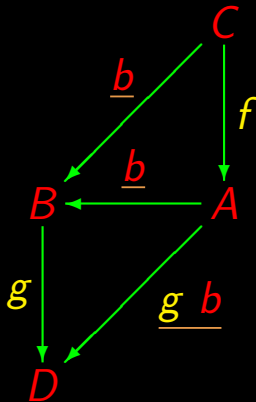
$$g \cdot \underline{b} = \underline{g \ b}$$



Properties

$$\underline{b} \cdot f = \underline{b}$$

$$g \cdot \underline{b} = \underline{g \ b}$$



No loss of information?

Isomorphisms shining...



Isomorphisms

$$A \times (B \times C) \cong (A \times B) \times C$$



$$A \times B \cong B \times A$$



Isomorphisms

$$A \times (B \times C) \cong (A \times B) \times C$$



$$A \times B \cong B \times A$$



$$A + (B + C) \cong (A + B) + C$$

$$A + B \cong B + A$$

Isomorphisms

$$A + A \cong 2 \times A$$



Isomorphisms

$$A + A \cong 2 \times A$$



$$A \times A \cong A^2 \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A$$



$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A$$



$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

$$A \times 0 \cong 0 \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A$$



$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

$$A \times 0 \cong 0 \quad ?$$

$$A + 0 \cong A \quad ?$$

Isomorphisms

$$A + A \cong 2 \times A$$



$$A \times A \cong A^2 \quad ?$$

$$A \times 1 \cong A \quad ?$$

$$A \times 0 \cong 0 \quad ?$$

$$A + 0 \cong A \quad ?$$

$$A \times (B + C) \cong A \times B + A \times C \quad ?$$

Distributivity

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

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$$\begin{array}{ccc} & \xrightarrow{\text{distl}} & \\ (B + C) \times A & \cong & B \times A + C \times A \\ & \xleftarrow{\text{undistl}} & \end{array}$$

Distributivity

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$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

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$$A \xleftarrow{f} A \times B$$

Distributivity

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

$$A \xleftarrow{f} A \times B$$

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Distributivity

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Distributivity

$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

$$A \xleftarrow{f} A \times B$$

$$B + C \xleftarrow{g} A \times B$$

$$A \xleftarrow{\pi_1} A \times B$$

$$A \xleftarrow{h} A \times C$$

$$B + C \xleftarrow{k} A \times C$$

Distributivity

$$\text{undistr} = [\langle f, g \rangle, \langle h, k \rangle]$$

$$A \xleftarrow{f} A \times B$$

$$B + C \xleftarrow{g} A \times B$$

$$A \xleftarrow{\pi_1} A \times B$$

$$B + C \xleftarrow{i_1 \cdot \pi_2} A \times B$$

$$A \xleftarrow{h} A \times C$$

$$B + C \xleftarrow{k} A \times C$$

Distributivity

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$$A \xleftarrow{h} A \times C$$

$$B + C \xleftarrow{k} A \times C$$

$$A \xleftarrow{\pi_1} A \times C$$

$$B + C \xleftarrow{i_2 \cdot \pi_2} A \times C$$

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

Distributivity

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

Distributivity

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

By definition of $f \times g$

$$\text{undistr} = [id \times i_1, id \times i_2]$$

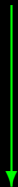
The exchange law



α

The exchange law

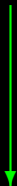
$A + B$



α

The exchange law

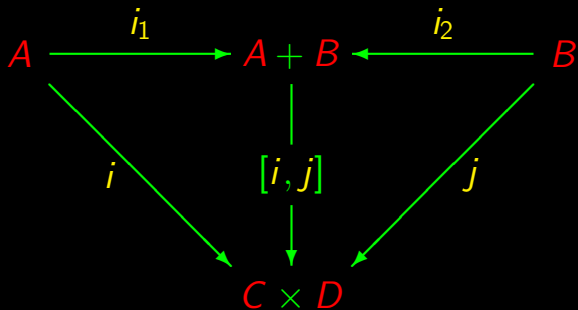
$A + B$



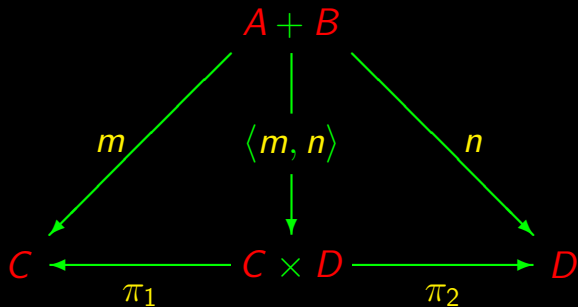
α

$C \times D$

Exchange law



Exchange law

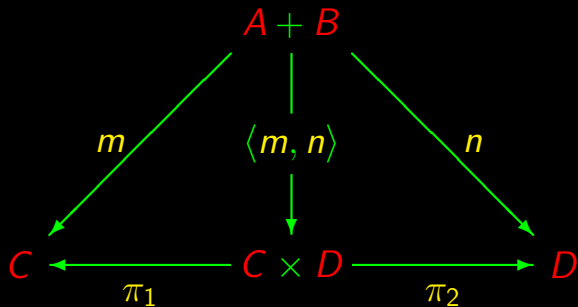


Exchange law

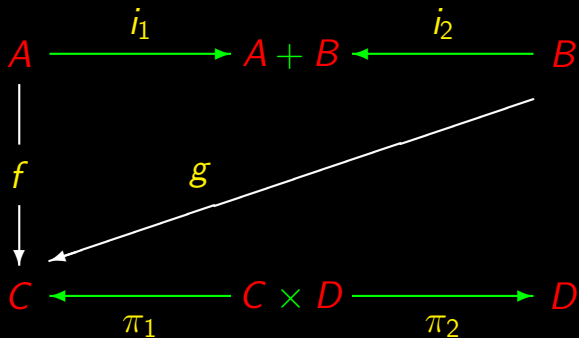
$$\langle m, n \rangle = [i, j]$$

One equation, four unknowns

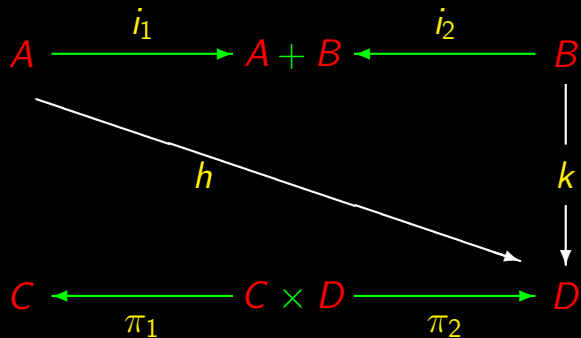
Exchange law



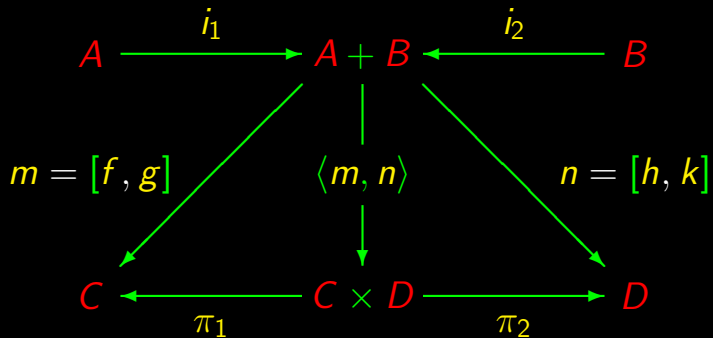
Exchange law



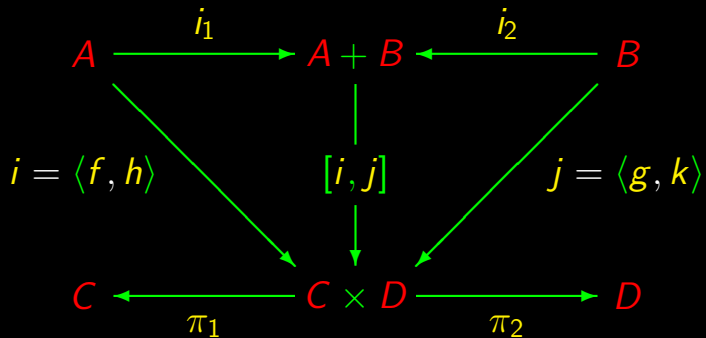
Exchange law



Exchange law



Exchange law



Summing up

Exchange law:

$$\langle [f, g], [h, k] \rangle = [\langle f, h \rangle, \langle g, k \rangle]$$

“I have a functional **split** but need an **alternative**...”

... and vice-versa

Exchange law — Example

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

A commutative diagram illustrating the distributive law. It consists of two expressions connected by two curved arrows forming a loop. The left expression is $A \times (B + C)$ and the right expression is $A \times B + A \times C$. In both expressions, A is red, B and C are green, and $+$ and $\times$ are black. Between the two expressions is a vertical symbol $\cong$. The top arrow points from left to right and is labeled distr . The bottom arrow points from right to left and is labeled undistr .

$$A \times (B + C) \quad \cong \quad A \times B + A \times C$$

distr

undistr

Exchange law — Example

$$\text{undistr} = [\langle \pi_1, i_1 \cdot \pi_2 \rangle, \langle \pi_1, i_2 \cdot \pi_2 \rangle]$$

$$\begin{array}{ccc} & \xrightarrow{\text{distr}} & \\ A \times (B + C) & \cong & A \times B + A \times C \\ & \xleftarrow{\text{undistr}} & \end{array}$$

$$\text{undistr} = \langle [\pi_1, \pi_1], [i_1 \cdot \pi_2, i_2 \cdot \pi_2] \rangle$$

The types 0, 1 and 2...

The type 1

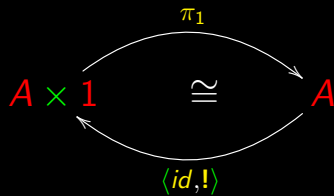
In Haskell:

`() :: ()`

Then

$$1 = \{()\}$$

Isomorphism



The type 1

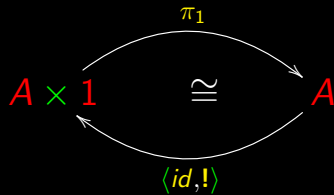
In Haskell:

`() :: ()`

Then

`1 = { () }`

Isomorphism



... "!" ?

The type 1

Fact functions involving type 1
are necessarily **constant**

The type 1

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are necessarily **constant**

"Bang":

$$A \xrightarrow{!} 1$$

$$! = \underline{()}$$

The type 1

Fact functions involving type 1
are necessarily **constant**

"Bang":

$$A \xrightarrow{!} 1$$

$$! = \underline{()}$$

"Points":

$$1 \xrightarrow{a} A$$

$$\underline{a} () = a$$

(provided $a \in A$)

The type 0

$$0 = \{\}$$

The type 0

$$0 = \{\}$$

Immediate in e.g. Haskell:

```
data Zero
```

The type 0

$$0 = \{\}$$

Immediate in e.g. Haskell:

```
data Zero
```

0 is not inhabited: $\neg (a \in 0)$
for all a

The type 0

$$0 = \{ \}$$

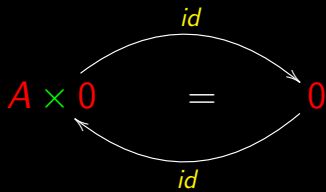
Immediate in e.g. Haskell:

```
data Zero
```

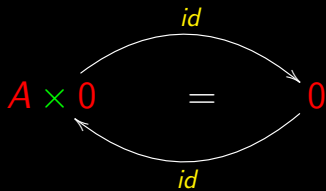
0 is not inhabited: $\neg (a \in 0)$
for all a

Fact impossible $f : A \rightarrow 0$ whenever $A \neq 0$

The type 0



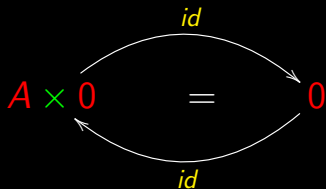
The type 0



In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

The type 0

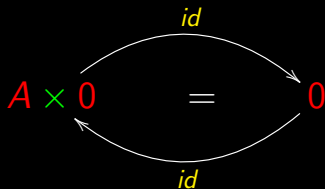


In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

$$A \times 0 = \{(a, b) \mid a \in A \wedge F\}$$

The type 0



In fact

$$A \times 0 = \{(a, b) \mid a \in A \wedge b \in 0\}$$

$$A \times 0 = \{(a, b) \mid a \in A \wedge F\}$$

$$A \times 0 = \{\}$$

The type $1 + A$

$$1 + A$$

The type $1 + A$

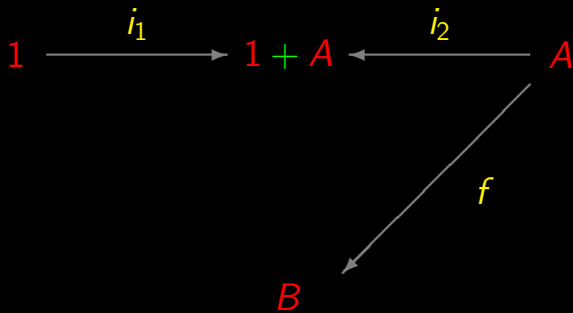
$$1 \xrightarrow{i_1} 1 + A \xleftarrow{i_2} A$$

The type $1 + A$

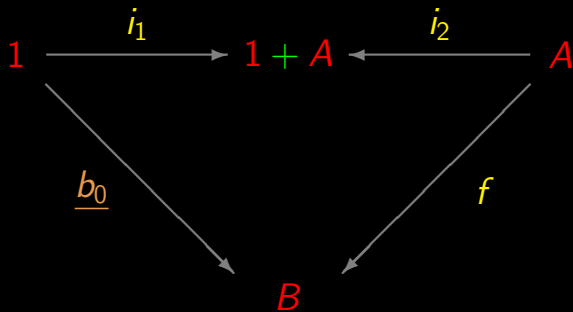
$$1 \xrightarrow{i_1} 1 + A \xleftarrow{i_2} A$$

B

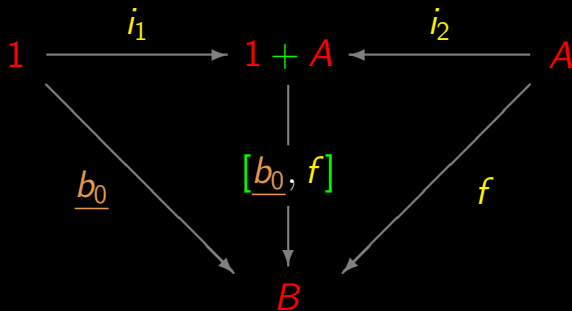
The type $1 + A$



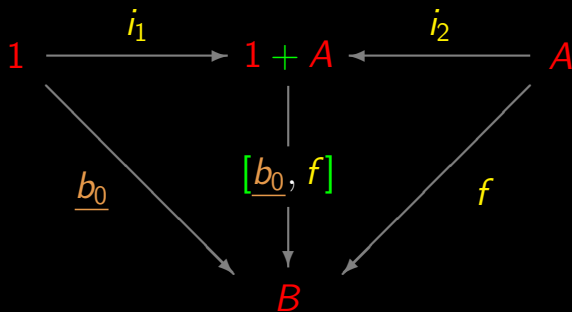
The type $1 + A$



The type $1 + A$



The type $1 + A$



$1 + A$

"pointer to A "

More isomorphisms!

More isomorphisms!

Back to

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

More isomorphisms!

Back to

*Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (**CC**) or a fiscal number (**NIF**).*

In Haskell:

```
data Iden = CC Int | NIF Int
```

More isomorphisms!

Obter a morada of a funcionário público, knowing that este se can identificar através d its number of the cartão of cidadão (CC) ou d its number of identificação fiscal (NIF).

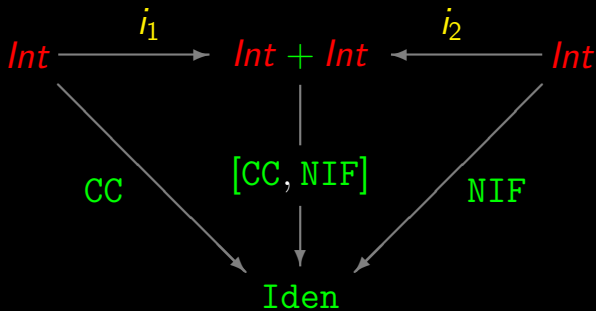
In Haskell (Portugal):

```
data Iden = CC Int | NIF Int
```

In Haskell (Germany):

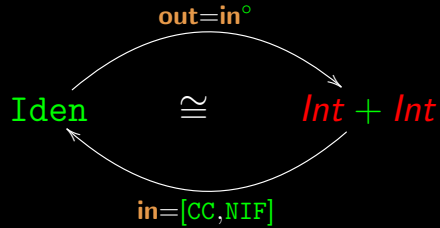
```
data Iden = IDK Int | SZN Int
```

More isomorphisms!

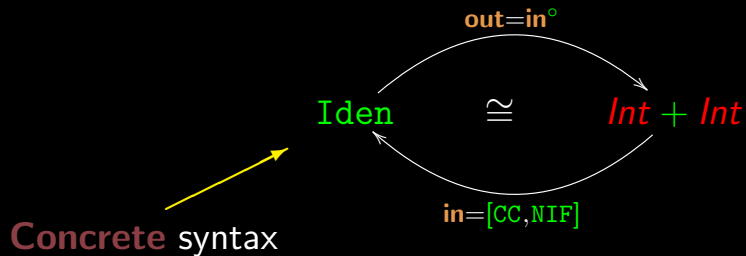


```
data Iden = CC Int | NIF Int
```

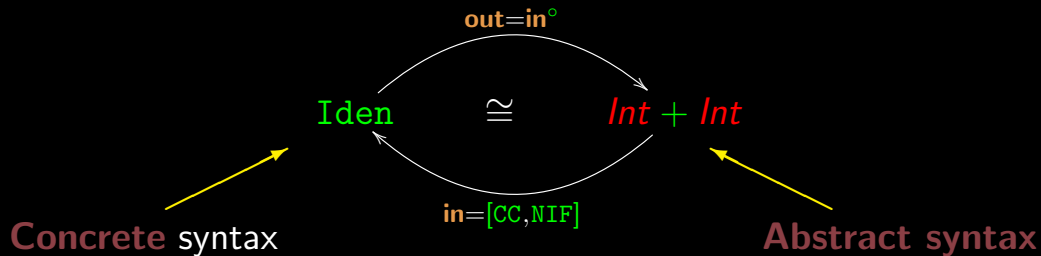
More isomorphisms!



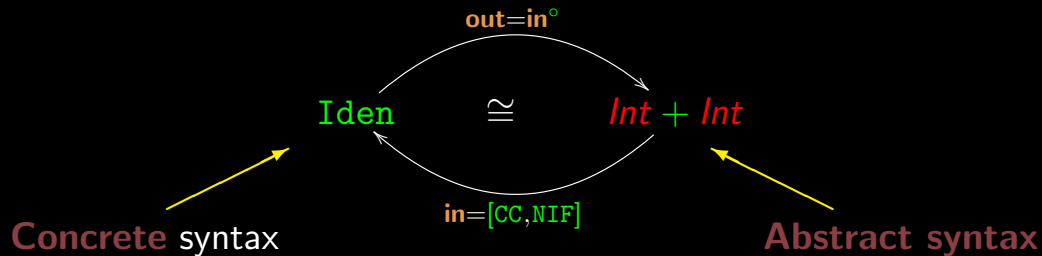
More isomorphisms!



More isomorphisms!

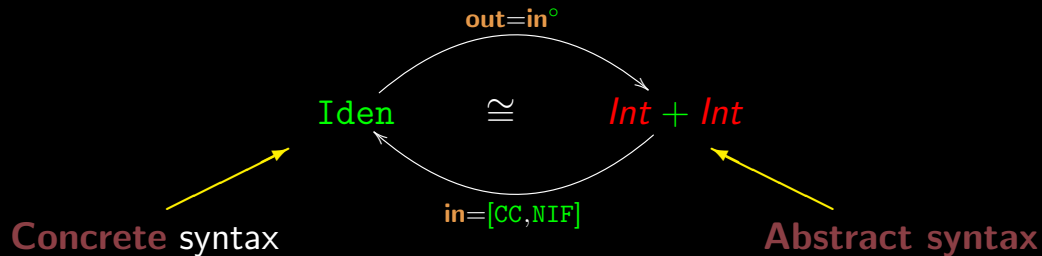


More isomorphisms!



in ("get in")

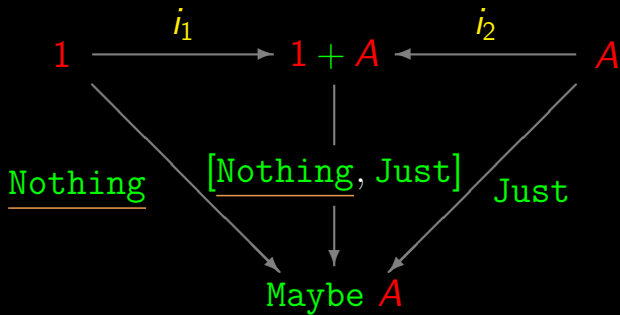
More isomorphisms!



in ("get in")

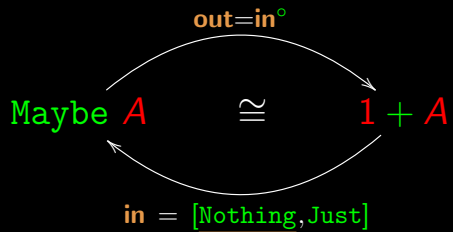
out ("get out")

Maybe

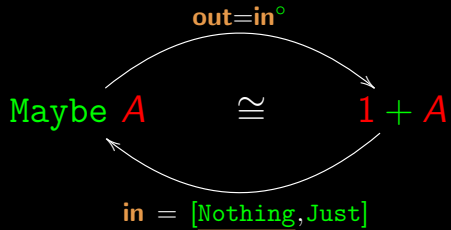


```
data Maybe a = Nothing | Just a
```

Maybe



Maybe



$$\text{out} \cdot \text{in} = \text{id}$$

Maybe — calculate **out**

$$\text{out} \cdot \text{in} = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

$$\Leftrightarrow \{ \mathbf{in} = [\underline{\text{Nothing}}, \text{Just}] \}$$

$$\mathbf{out} \cdot [\underline{\text{Nothing}}, \text{Just}] = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

$$\Leftrightarrow \{ \mathbf{in} = [\underline{\mathbf{Nothing}}, \mathbf{Just}] \}$$

$$\mathbf{out} \cdot [\underline{\mathbf{Nothing}}, \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{\mathbf{Nothing}}, \mathbf{out} \cdot \mathbf{Just}] = id$$

Maybe — calculate **out**

$$\mathbf{out} \cdot \mathbf{in} = id$$

$$\Leftrightarrow \{ \mathbf{in} = [\underline{\mathbf{Nothing}}, \mathbf{Just}] \}$$

$$\mathbf{out} \cdot [\underline{\mathbf{Nothing}}, \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{\mathbf{Nothing}}, \mathbf{out} \cdot \mathbf{Just}] = id$$

$$\Leftrightarrow \{ \text{universal-+; constant function} \}$$

$$\left\{ \begin{array}{l} \underline{\mathbf{out} \mathbf{Nothing}} = i_1 \\ \mathbf{out} \cdot \mathbf{Just} = i_2 \end{array} \right.$$

Maybe

$$\Leftrightarrow \quad \{ \text{variables} ; \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$$
$$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\text{out} \cdot \text{Just}) a = i_2 a \end{array} \right.$$

Maybe

$$\Leftrightarrow \quad \{ \text{variables ; } \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$$

$$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\text{out} \cdot \text{Just}) a = i_2 a \end{array} \right.$$

$$\Leftrightarrow \quad \{ \text{composition (pointwise)} \}$$

$$\left\{ \begin{array}{l} \text{out Nothing} = i_1 () \\ \text{out (Just } a) = i_2 a \end{array} \right.$$

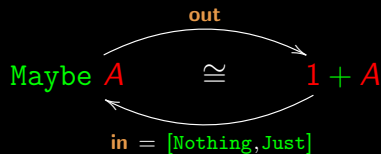
Maybe

$\Leftrightarrow \{ \text{variables ; } \underline{\text{Nothing}} : 1 \rightarrow \text{Maybe } A \}$

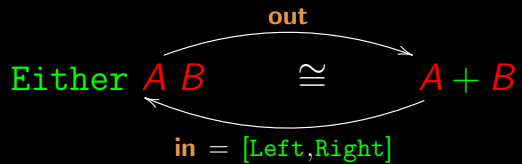
$\left\{ \begin{array}{l} \underline{\text{out Nothing}} () = i_1 () \\ (\underline{\text{out} \cdot \text{Just}}) a = i_2 a \end{array} \right.$

$\Leftrightarrow \{ \text{composition (pointwise)} \}$

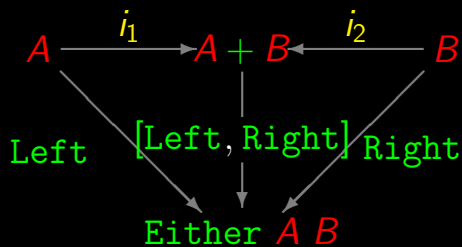
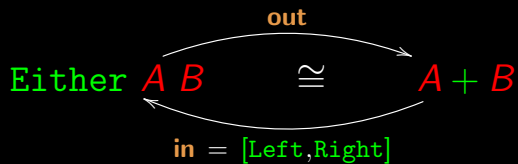
$\left\{ \begin{array}{l} \text{out Nothing} = i_1 () \\ \text{out (Just } a) = i_2 a \end{array} \right.$



Either



Either



$[f, g]$

`either f g`

Cálculo de Programas

Class T05

Polymorphism (and why it matters!)

Polymorphism

reverse :: [*a*] → [*a*]

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

...

Polymorphism

reverse :: [*a*] → [*a*]

reverse :: [*Int*] → [*Int*]

reverse :: *String* → *String*

...

“From the **type** of a **polymorphic function** we can derive a **theorem** that it satisfies. (...) How useful are the theorems so generated? Only time and experience will tell (...)” [Philip Wadler 1989]

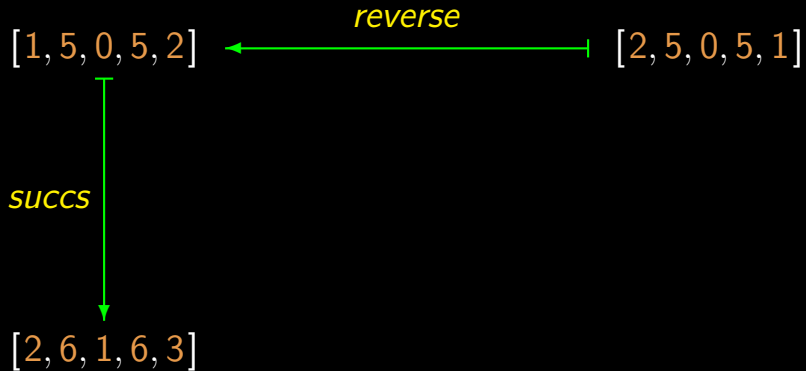
Natural properties

[2, 5, 0, 5, 1]

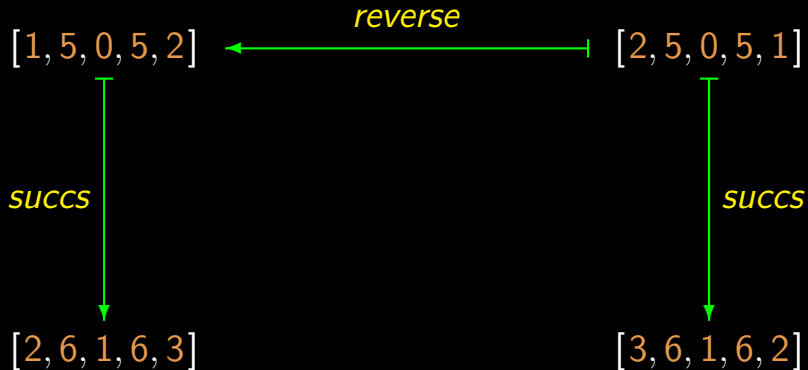
Natural properties

$[1, 5, 0, 5, 2]$ $\xleftarrow{\text{reverse}}$ $[2, 5, 0, 5, 1]$

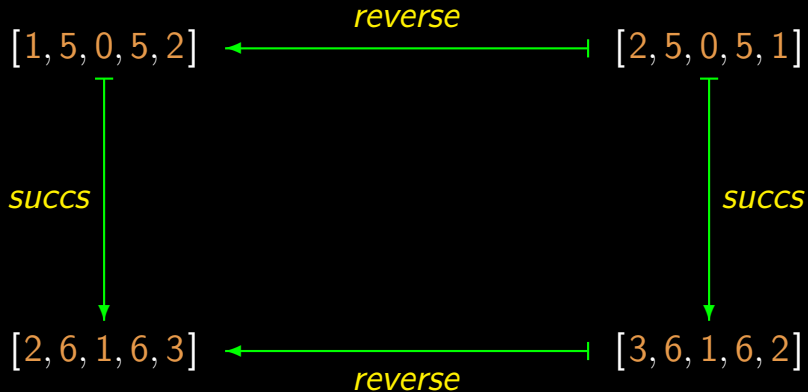
Natural properties



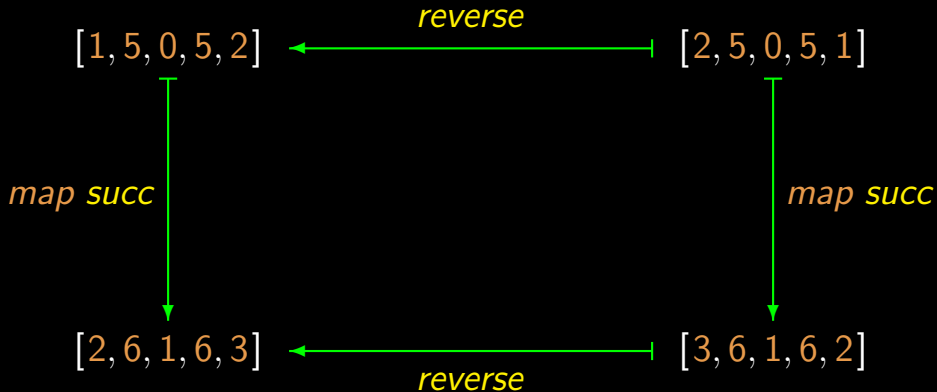
Natural properties



Natural properties



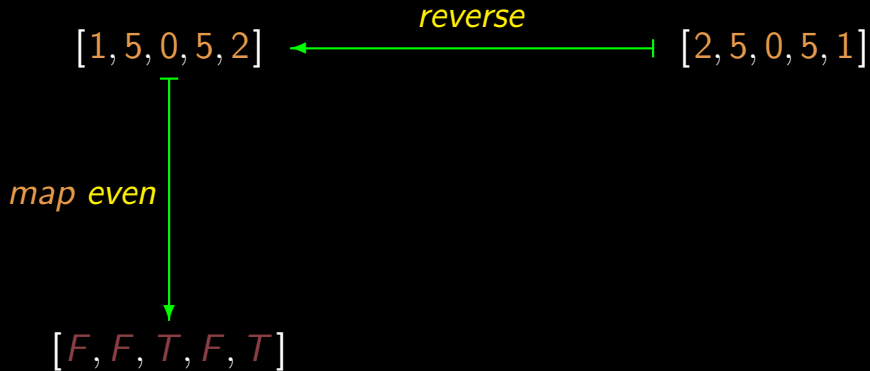
Natural properties



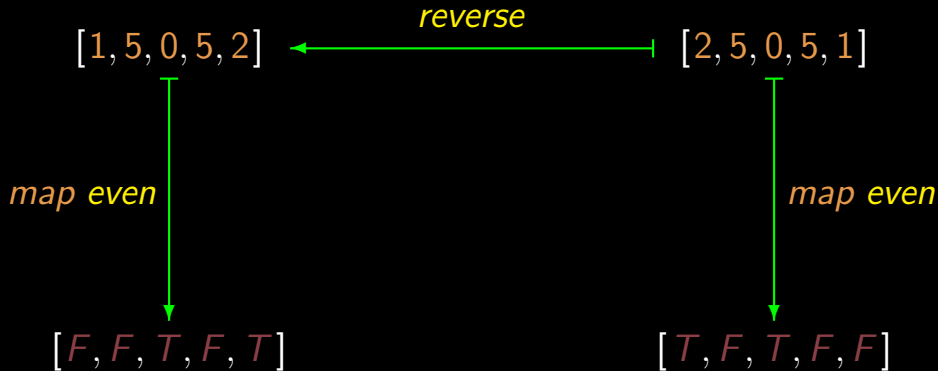
Natural properties

$[1, 5, 0, 5, 2]$ $\xleftarrow{\text{reverse}}$ $[2, 5, 0, 5, 1]$

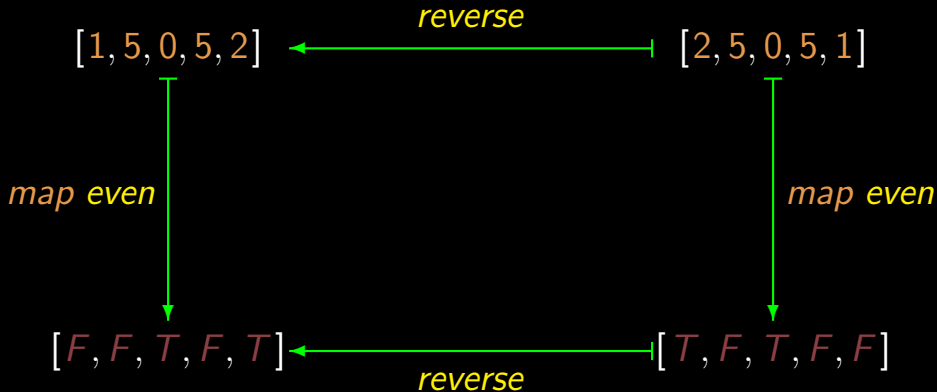
Natural properties



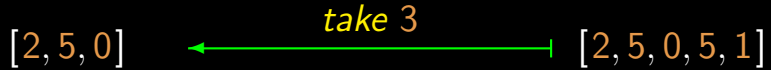
Natural properties



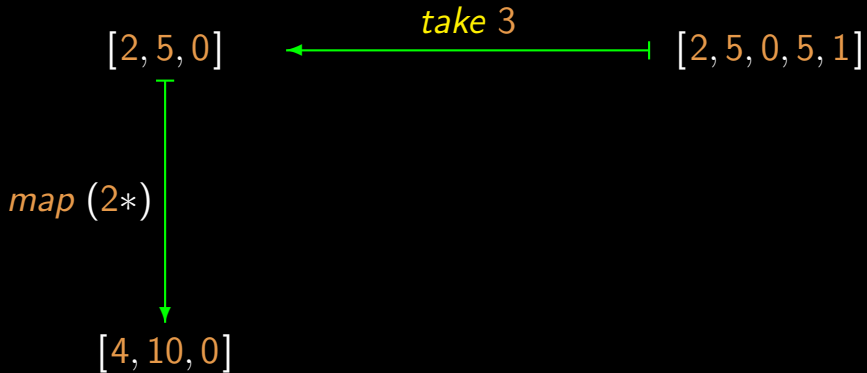
Natural properties



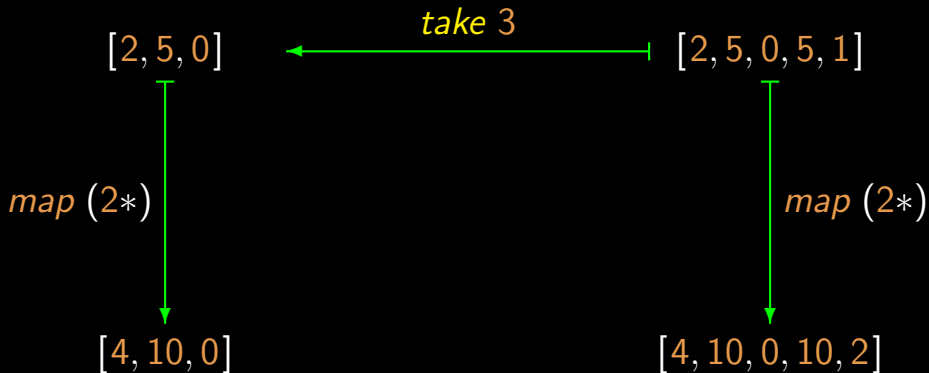
Natural properties



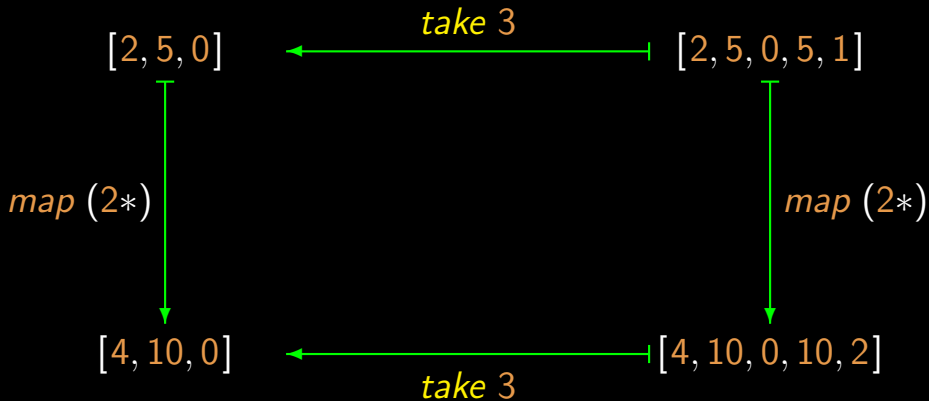
Natural properties



Natural properties



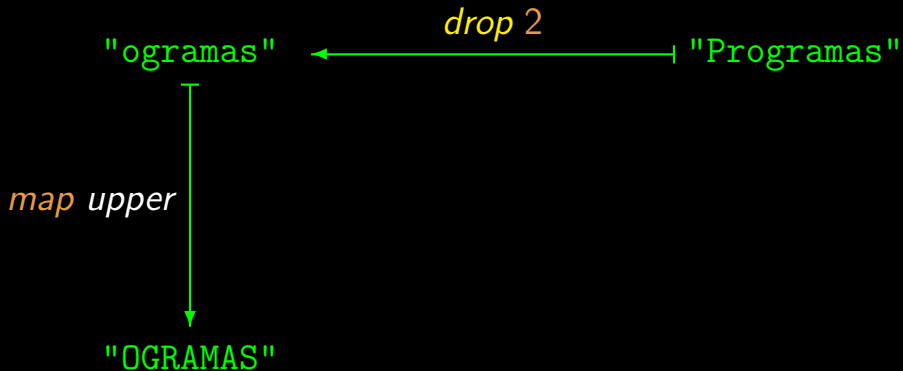
Natural properties



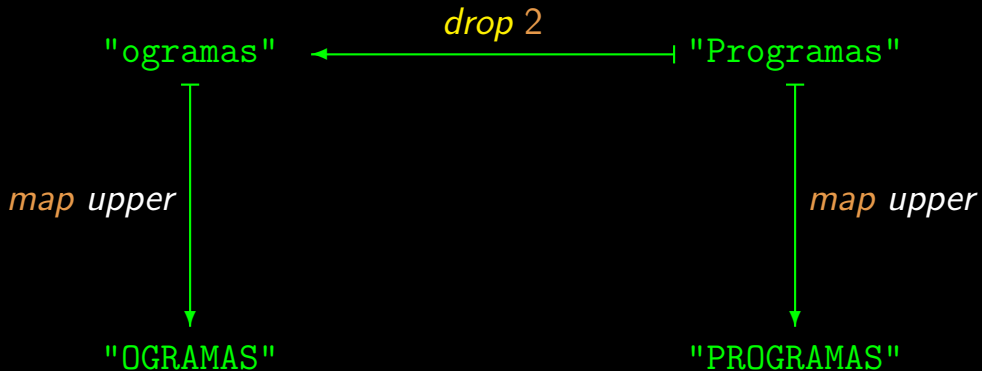
Natural properties

"ogramas" $\xleftarrow{\text{drop } 2}$ "Programas"

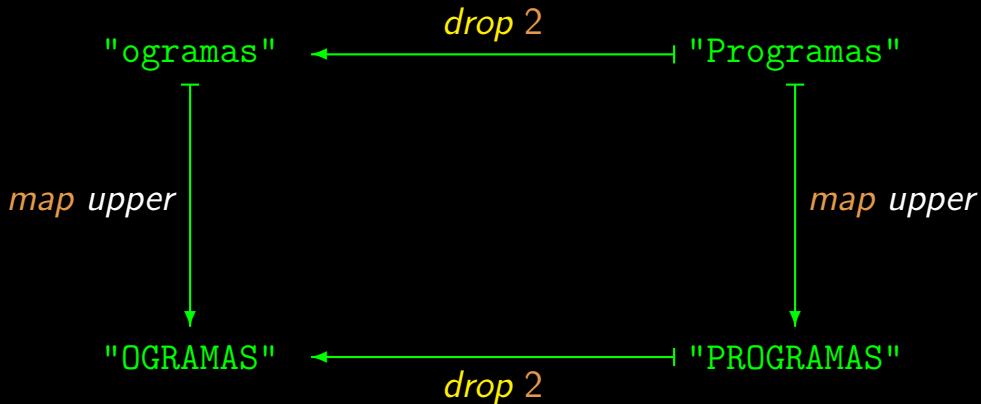
Natural properties



Natural properties



Natural properties



Back to...

A commutative diagram illustrating the relationship between two expressions of the Cartesian product of three sets, A , B , and C . The left expression is $(A \times B) \times C$ and the right expression is $A \times (B \times C)$. The variables A and C are colored red, while B is colored green. An isomorphism symbol $\cong$ is placed between the two expressions. Two curved arrows connect the expressions: the top arrow, labeled $assocr$, points from the left to the right; the bottom arrow, labeled $assocl$, points from the right to the left.

$$(A \times B) \times C \quad \cong \quad A \times (B \times C)$$

assocr

assocl

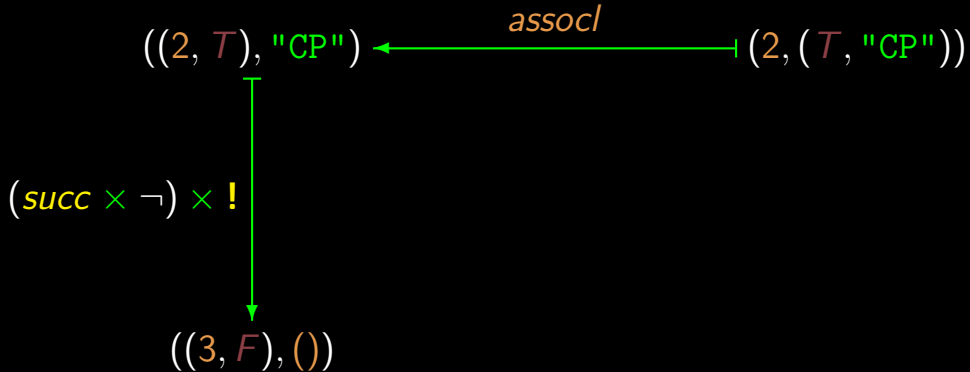
$$assocr \cdot assocl = id$$

$$assocl \cdot assocr = id$$

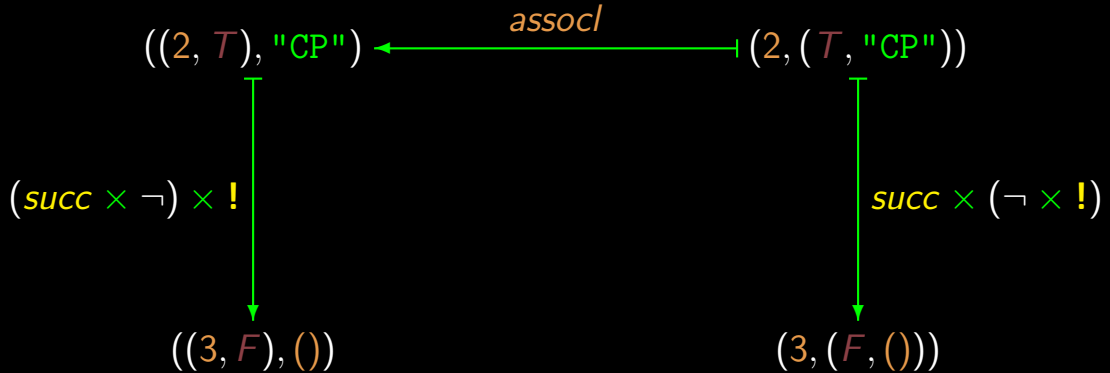
“Natural” property

$$((2, T), \text{"CP"}) \xleftarrow{\text{assocl}} (2, (T, \text{"CP"}))$$

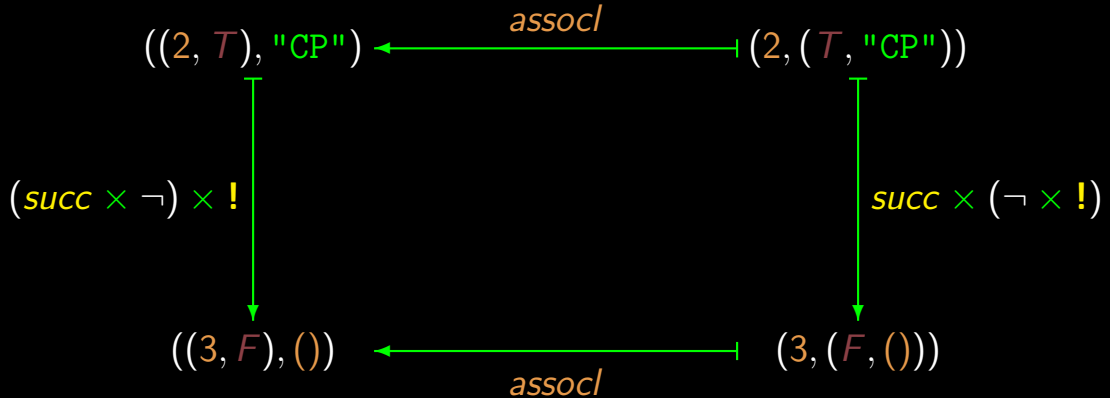
“Natural” property



“Natural” property



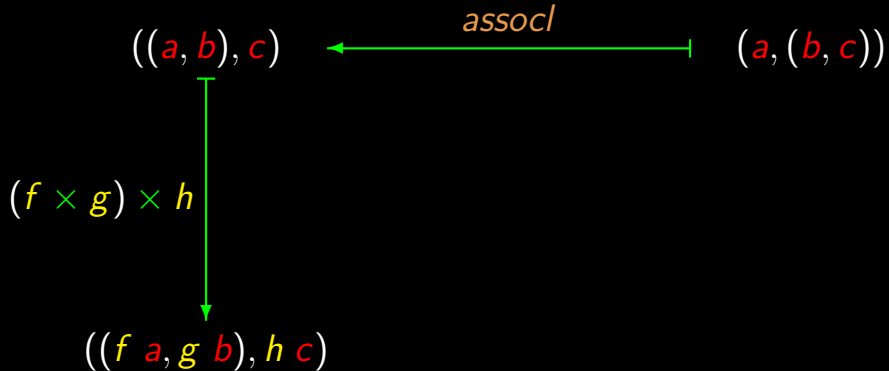
“Natural” property



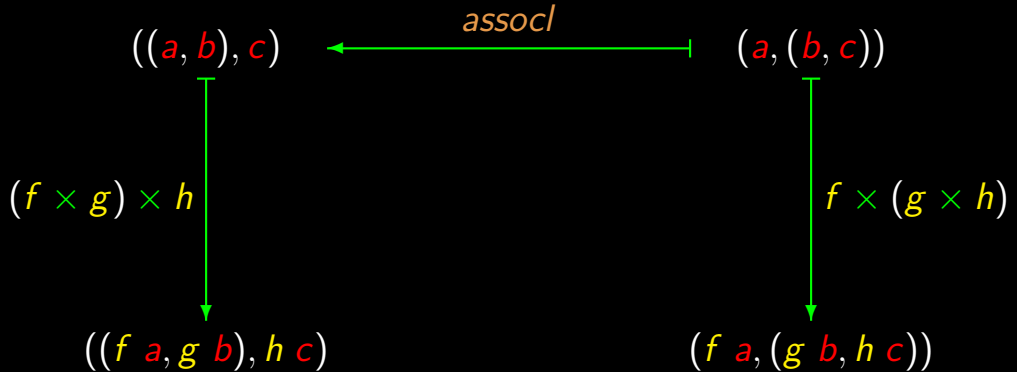
“Natural” property

$$((a, b), c) \xleftarrow{\text{assocl}} (a, (b, c))$$

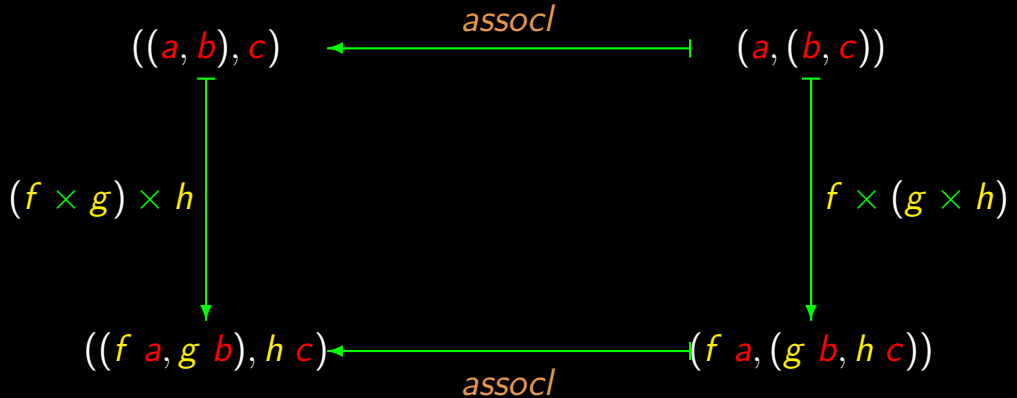
“Natural” property



“Natural” property



“Natural” property



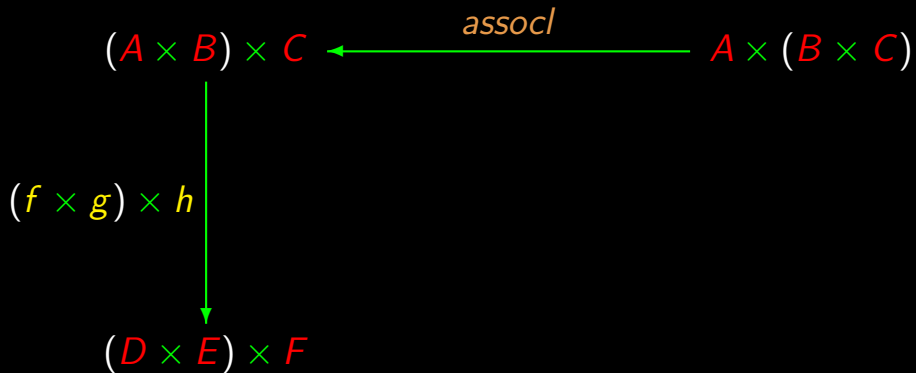
Natural properties

$$A \times (B \times C)$$

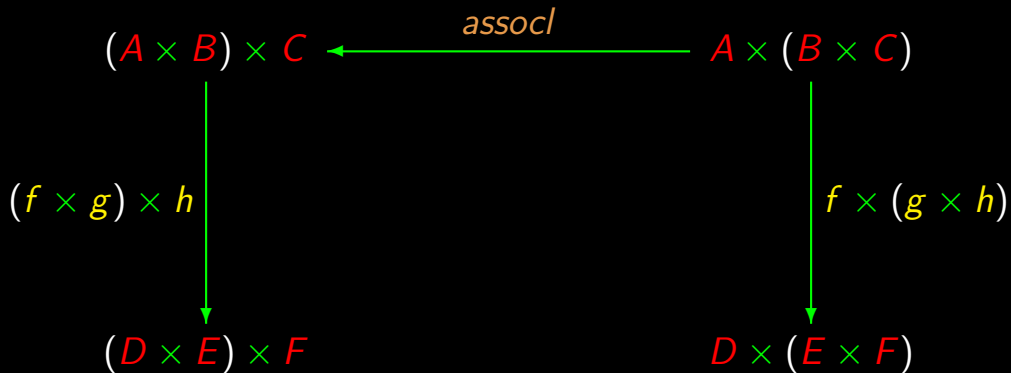
Natural properties

$$(A \times B) \times C \xleftarrow{\text{assocl}} A \times (B \times C)$$

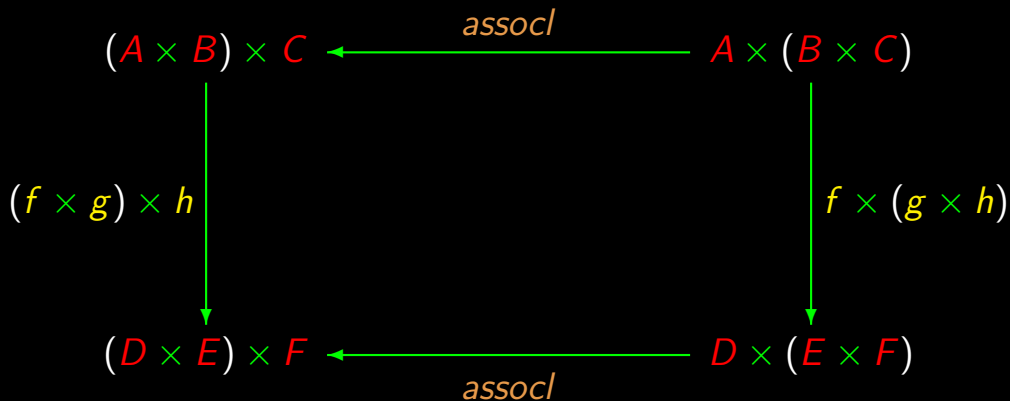
Natural properties



Natural properties

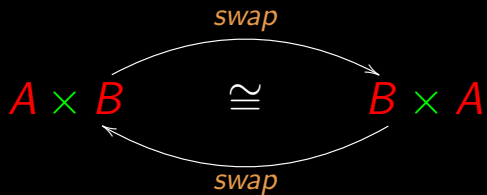


Natural properties



$$((f \times g) \times h) \cdot assocl = assocl \cdot (f \times (g \times h))$$

Back to...



$$\textit{swap} \cdot \textit{swap} = \textit{id}$$

Practical rule

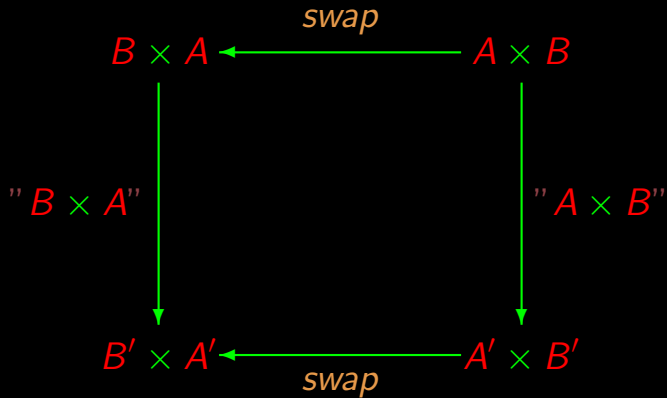
$$B \times A \xleftarrow{\text{swap}} A \times B$$

Practical rule

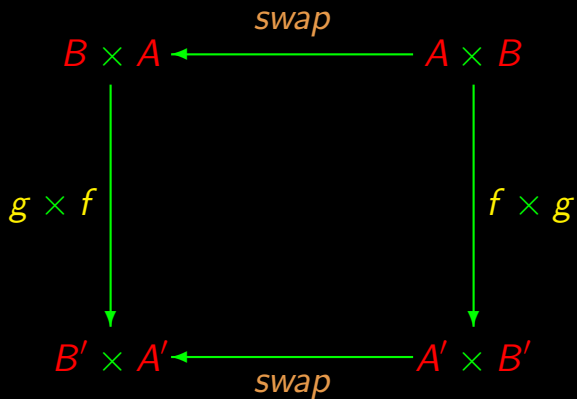
$$B \times A \xleftarrow{\text{swap}} A \times B$$

$$B' \times A' \xleftarrow{\text{swap}} A' \times B'$$

Practical rule



Practical rule



$$(g \times f) \cdot swap = swap \cdot (f \times g)$$

Practical rule

In the vertical arrows,

- ▶ Substitute $A := f$, $B := g$, etc

Practical rule

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- ▶ Substitute $A := f$, $B := g$, etc
- ▶ In case of concrete types, replace by id , e.g. $2 := id$

Practical rule

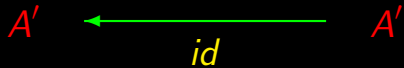
In the vertical arrows,

- ▶ Substitute $A := f$, $B := g$, etc
- ▶ In case of concrete types, replace by id , e.g. $2 := id$
- ▶ Remove the quotes.

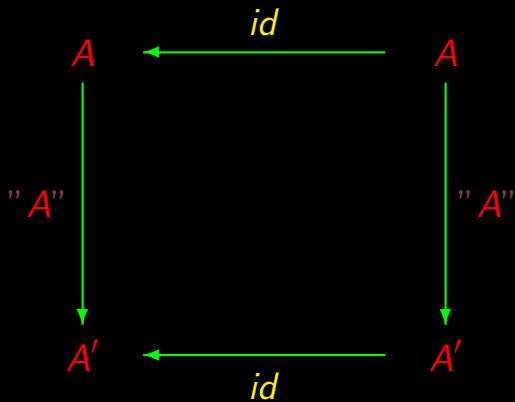
Simplest case...



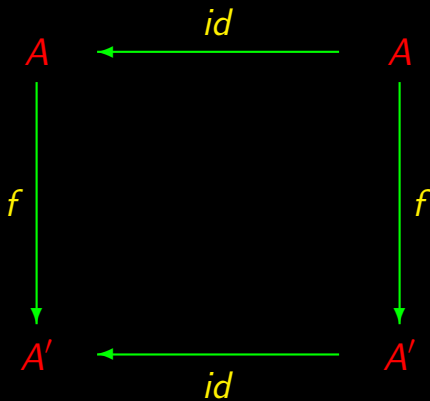
Simplest case...



Simplest case...



Natural-*id*



$$f \cdot id = id \cdot f$$

Natural- π_1

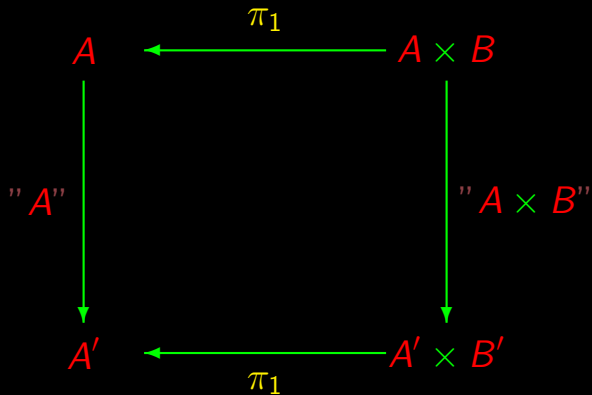
$$A \xleftarrow{\pi_1} A \times B$$

Natural- π_1

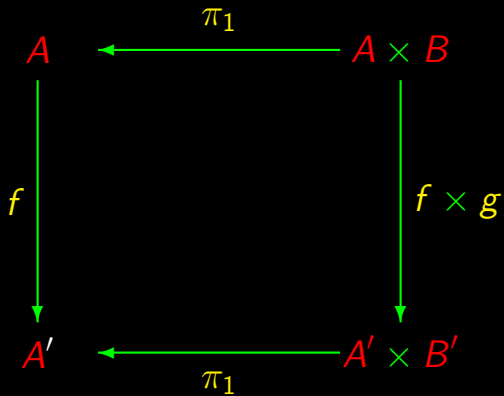
$$A \xleftarrow{\pi_1} A \times B$$

$$A' \xleftarrow{\pi_1} A' \times B'$$

Natural- π_1

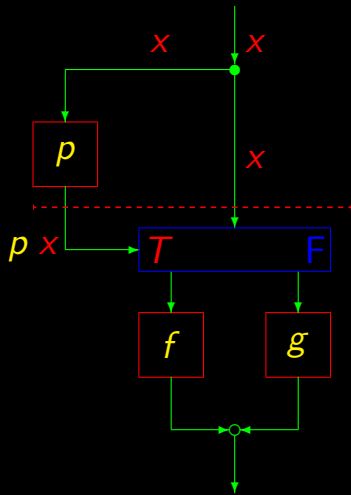
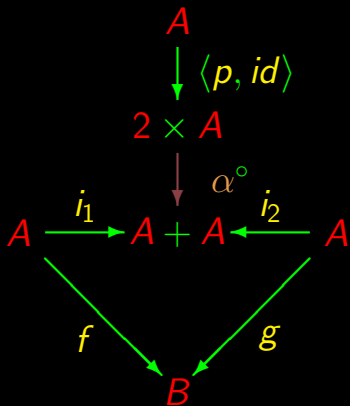


Natural- π_1 😊



$$(f) \cdot \pi_1 = \pi_1 \cdot (f \times g)$$

Back to "if-then-else"



2^a fusion law of conditionals

$$(p \rightarrow f, g) \cdot h = p \cdot h \rightarrow f \cdot h, g \cdot h$$

2^a fusion law of conditionals

$$(p \rightarrow f, g) \cdot h = p \cdot h \rightarrow f \cdot h, g \cdot h$$

follows from

$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

2^a fusion law of conditionals

$$(p \rightarrow f, g) \cdot h = p \cdot h \rightarrow f \cdot h, g \cdot h$$

follows from

$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

So we are left with the **proof** of the equality above...

Let us do it now

Prove

$$p? \cdot f = (f + f) \cdot (p \cdot f)?$$

knowing:

$$A \xrightarrow{\langle p, id \rangle} 2 \times A \xrightarrow{\alpha^\circ} A + A$$

$\xrightarrow{p?}$

Recall

$$\begin{array}{ccc} & \alpha^\circ & \\ \curvearrowright & & \curvearrowleft \\ 2 \times A & \cong & A + A \\ \curvearrowleft & & \curvearrowright \\ & \alpha & \end{array}$$

$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots ?$$

Let us try it

$$p? \cdot f$$

Let us try it

$$\begin{aligned} & p? \cdot f \\ = & \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \end{aligned}$$

Let us try it

$$p? \cdot f$$

$$= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\}$$

$$\alpha^\circ \cdot \langle p, id \rangle \cdot f$$

$$= \left\{ \times\text{-fusion} \right\}$$

$$\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle$$

Let us try it

$$p? \cdot f$$

$$= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\}$$

$$\alpha^\circ \cdot \langle p, id \rangle \cdot f$$

$$= \left\{ \times\text{-fusion} \right\}$$

$$\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle$$

$$= \left\{ \text{natural-}id \text{ twice} \right\}$$

$$\alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle$$

Let us try it

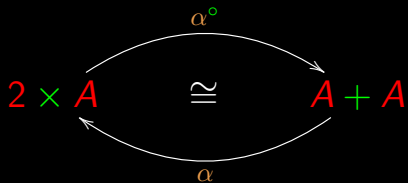
$$\begin{aligned} & p? \cdot f \\ = & \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} = \left\{ \times\text{-absorption} \right\} \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \qquad \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\ = & \left\{ \times\text{-fusion} \right\} \\ & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\ = & \left\{ \text{natural-}id \text{ twice} \right\} \\ & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle \end{aligned}$$

Let us try it

$$p? \cdot f$$

$$\begin{aligned}
 &= \left\{ \text{substitution } p? = \alpha^\circ \cdot \langle p, id \rangle \right\} &= \left\{ \times\text{-absorption} \right\} \\
 &\alpha^\circ \cdot \langle p, id \rangle \cdot f && \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\
 &= \left\{ \times\text{-fusion} \right\} &= \left\{ ?? \right\} \\
 &\alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle && ?? \\
 &= \left\{ \text{natural-}id \text{ twice} \right\} &= \left\{ ?? \right\} \\
 &\alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle && (f + f) \cdot (p \cdot f)?
 \end{aligned}$$

Recall



$$\alpha = [\langle \underline{T}, id \rangle, \langle \underline{F}, id \rangle]$$

$$\alpha^\circ = \dots ?$$

Natural- α°

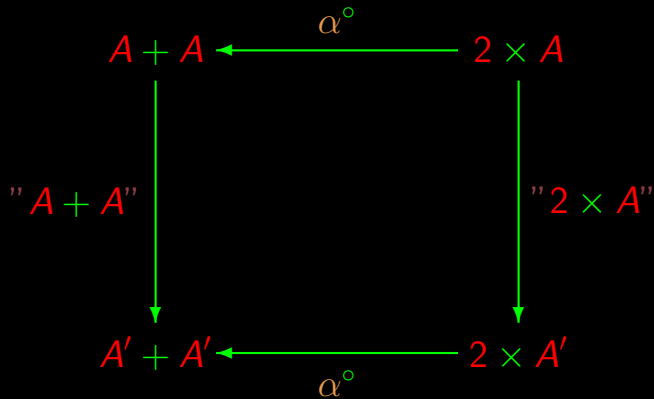
$$A + A \xleftarrow{\alpha^\circ} 2 \times A$$

Natural- α°

$$A + A \xleftarrow{\alpha^\circ} 2 \times A$$

$$A' + A' \xleftarrow{\alpha^\circ} 2 \times A'$$

Natural- α°



Natural- α°

$$\begin{array}{ccc} A + A & \xleftarrow{\alpha^\circ} & 2 \times A \\ \downarrow f + f & & \downarrow id \times f \\ A' + A' & \xleftarrow{\alpha^\circ} & 2 \times A' \end{array}$$

$$(f + f) \cdot \alpha^\circ = \alpha^\circ \cdot (id \times f)$$

... and this finishes the proof!

$$\begin{aligned} & p? \cdot f &= \{ \text{x-absorption} \} \\ = & \{ p? = \alpha^\circ \cdot \langle p, id \rangle \} & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\ & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\ = & \{ \text{x-fusion} \} \\ & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\ = & \{ \text{natural-}id \text{ twice} \} \\ & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle \end{aligned}$$

... and this finishes the proof!

$$\begin{aligned}
 & p? \cdot f \\
 = & \left\{ \begin{array}{l} p? = \alpha^\circ \cdot \langle p, id \rangle \end{array} \right\} \\
 & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\
 = & \left\{ \begin{array}{l} \times\text{-fusion} \end{array} \right\} \\
 & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\
 = & \left\{ \begin{array}{l} \text{natural-}id \text{ twice} \end{array} \right\} \\
 & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle
 \end{aligned}
 \qquad
 \begin{aligned}
 = & \left\{ \begin{array}{l} \times\text{-absorption} \end{array} \right\} \\
 & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\
 = & \left\{ \begin{array}{l} \text{free thef } \alpha^\circ \end{array} \right\} \\
 & (f + f) \cdot \alpha^\circ \cdot \langle p \cdot f, id \rangle
 \end{aligned}$$

... and this finishes the proof!

$$\begin{aligned}
 & p? \cdot f \\
 = & \left\{ p? = \alpha^\circ \cdot \langle p, id \rangle \right\} \\
 & \alpha^\circ \cdot \langle p, id \rangle \cdot f \\
 = & \left\{ \times\text{-fusion} \right\} \\
 & \alpha^\circ \cdot \langle p \cdot f, id \cdot f \rangle \\
 = & \left\{ \text{natural-}id \text{ twice} \right\} \\
 & \alpha^\circ \cdot \langle id \cdot p \cdot f, f \cdot id \rangle
 \end{aligned}
 \qquad
 \begin{aligned}
 = & \left\{ \times\text{-absorption} \right\} \\
 & \alpha^\circ \cdot (id \times f) \cdot \langle p \cdot f, id \rangle \\
 = & \left\{ \text{free thef } \alpha^\circ \right\} \\
 & (f + f) \cdot \alpha^\circ \cdot \langle p \cdot f, id \rangle \\
 = & \left\{ p? = \alpha^\circ \cdot \langle p, id \rangle \right\} \\
 & (f + f) \cdot (p \cdot f)?
 \end{aligned}$$



Higher-order functions (and why they matter!)

Notation variants

2 + 3

infix notation

operator between

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

2 3 +

postfix notation

operator after

Notation variants

2 + 3

infix notation

operator between

+ 2 3

prefix notation

operator before

2 3 +

postfix notation

operator after

+ (2, 3)

prefix “uncurried”

grouped inputs

Notation variants

$f\ a\ b$ **prefix** notation “curried” separated inputs

Notation variants

$f\ a\ b$ **prefix** notation “curried” separated inputs

$f\ (a, b)$ **prefix** “uncurried” grouped inputs

“Curried”? “uncurried”

Terminology in honour of mathematician **Haskell Curry** (1900-1982) who developed the theory behind **functional programming** (1936).



Example

$$\pi_1 : A \times B \rightarrow A$$

Example

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

Example

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

(notation: prefix “uncurried”)

Exponentials

```
Prelude> p1(a,b)=a
```

```
Prelude> p1' a b = a
```

```
Prelude> :t p1
```

```
p1 :: (a, b) -> a
```

```
Prelude> :t p1'
```

```
p1' :: a -> b -> a
```

```
Prelude>
```

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

Important:

- ▶ `curry` (e `uncurry`) accept functions as **arguments**
- ▶ `curry` (e `uncurry`) yield functions as **outputs**

In Haskell

$$\pi_1' = \text{curry } \pi_1$$

$$\pi_1 = \text{uncurry } \pi_1'$$

Important:

- ▶ `curry` (e `uncurry`) accept functions as **arguments**
- ▶ `curry` (e `uncurry`) yield functions as **outputs**

They are said to be

higher order functions.

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$

each other inverses?

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry`

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f*

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f* *a*

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f a b*

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` *f* *a* *b* =

Curry | uncurry

`curry` :: $((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

`curry` f a b = f (a, b)

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

uncurry

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b)$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b) =$

Curry | uncurry

$\text{curry} :: ((a, b) \rightarrow c) \rightarrow a \rightarrow b \rightarrow c$

$\text{curry } f \ a \ b = f \ (a, b)$

$\text{uncurry} :: (a \rightarrow b \rightarrow c) \rightarrow (a, b) \rightarrow c$

$\text{uncurry } g \ (a, b) = g \ a \ b$

Curry | uncurry

$$\begin{cases} \text{curry} (\text{uncurry } f) = f? \\ \text{uncurry} (\text{curry } f) = f? \end{cases}$$

Curry | uncurry

$$\text{uncurry } g \ (a, b) = g \ a \ b$$

Curry | uncurry

$$\text{uncurry } (\text{curry } f) (a, b) = \text{curry } f \ a \ b$$

$$\text{curry } f \ a \ b = f \ (a, b)$$

Curry | uncurry

$$\text{uncurry } (\text{curry } f) (a, b) = f (a, b)$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{uncurry} (\text{curry } f) = f$$

$$f (g \ x) = (f \cdot g) \ x$$

Curry | uncurry

$$(\text{uncurry} \cdot \text{curry}) f = f$$

$$\text{id } x = x$$

Curry | uncurry

$$(\text{uncurry} \cdot \text{curry}) f = \text{id } f$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{uncurry} \cdot \text{curry} = \textit{id}$$



Curry | uncurry

$$\text{curry} (\text{uncurry } f) = f ?$$

Curry | uncurry

$$\text{curry } f \ a \ b = f \ (a, b)$$

Curry | uncurry

$$\text{curry } (\text{uncurry } g) \ a \ b = \text{uncurry } g \ (a, b)$$

$$\text{uncurry } g \ (a, b) = g \ a \ b$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) \ a \ b = g \ a \ b$$

$$f \ x = g \ x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) \text{ } a = g \text{ } a$$

$$f \text{ } x = g \text{ } x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} (\text{uncurry } g) = g$$

$$f (g \ x) = (f \cdot g) \ x$$

Curry | uncurry

$$(\text{curry} \cdot \text{uncurry})\ g = g$$

$$\text{id}\ x = x$$

Curry | uncurry

$$(\text{curry} \cdot \text{uncurry}) \, g = \text{id} \, g$$

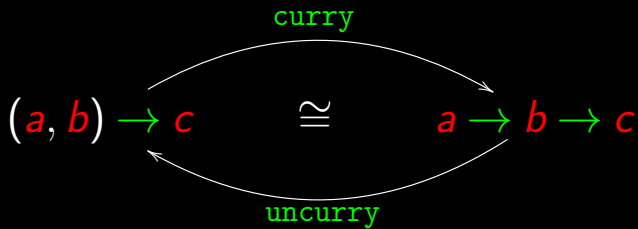
$$f \, x = g \, x \Leftrightarrow f = g$$

Curry | uncurry

$$\text{curry} \cdot \text{uncurry} = \textit{id}$$



Isomorphism



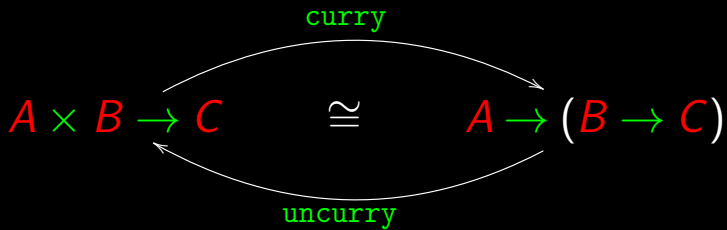
The type B^A

The type B^A

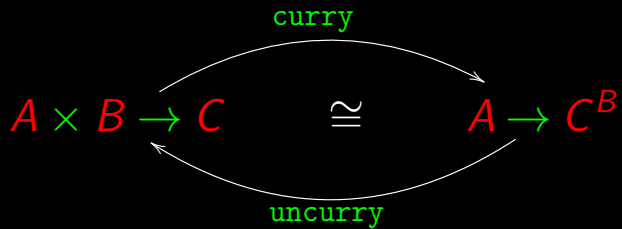
$$B^A = \{f \mid f : A \rightarrow B\}$$

NB: functions that map A to B

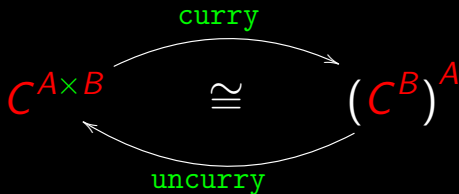
Isomorphism



Isomorphism



Isomorphism



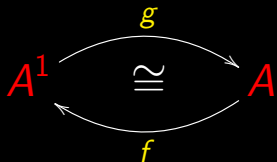
Cf. arithmetic exponentials: $c^{a \ b} = (c^b)^a$

More isomorphisms

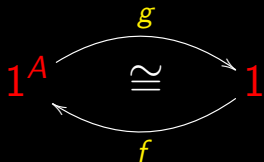
$$a^1 = a$$

$$1^a = 1$$

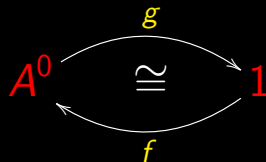
$$a^0 = 1$$



$$\begin{cases} f \ a = \underline{a} \\ g \ \underline{a} = a \end{cases}$$

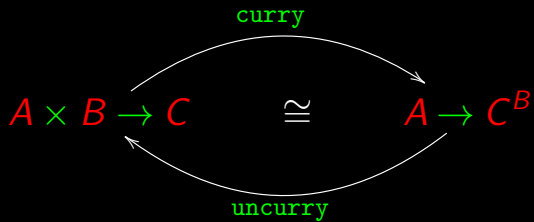


$$\begin{cases} f \ () = ! \\ g = ! \end{cases}$$



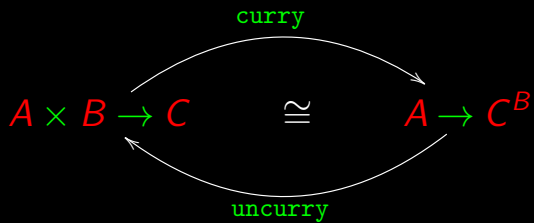
$$\begin{cases} f \ () = \perp \\ g = ! \end{cases}$$

Curry | uncurry

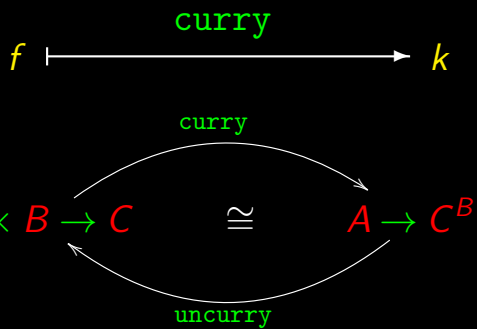


Curry | uncurry

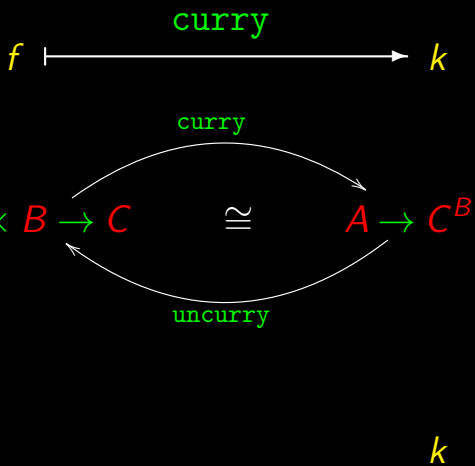
f



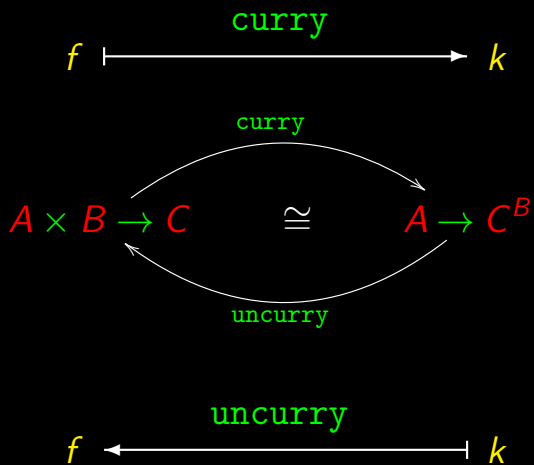
Curry | uncurry



Curry | uncurry

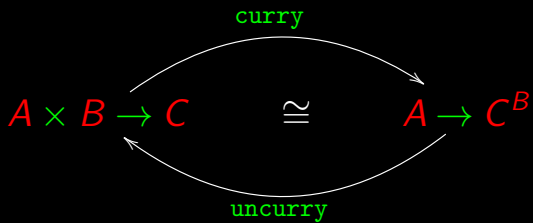


Curry | uncurry



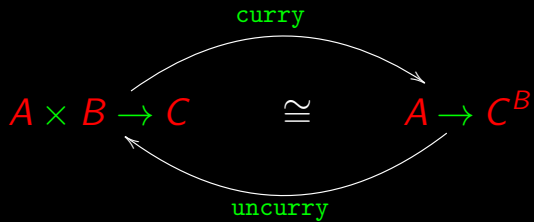
Curry | uncurry

$$k = \text{curry } f$$



$$\text{uncurry } k = f$$

Curry | uncurry



$$k = \text{curry } f \iff \text{uncurry } k = f$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \quad \{ \text{ isomorphism (last slide) } \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \quad \{ \text{ add variables } \}$$

$$\text{uncurry } k (a, b) = f (a, b)$$

Curry | uncurry

$$(k\ a)\ b = f\ (a,\ b)$$

$$k = \text{curry}\ f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry}\ k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry}\ k\ (a,\ b) = f\ (a,\ b)$$

$$\Leftrightarrow \{ \text{definition of } \text{uncurry}\ k \}$$

$$k\ a\ b = f\ (a,\ b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

$$\Leftrightarrow \{ \text{composition and } \times \}$$

$$(ap \cdot (k \times id))(a, b) = f(a, b)$$

Curry | uncurry

$$k = \text{curry } f$$

$$\Leftrightarrow \{ \text{isomorphism (last slide)} \}$$

$$\text{uncurry } k = f$$

$$\Leftrightarrow \{ \text{add variables} \}$$

$$\text{uncurry } k(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{definition of uncurry } k \}$$

$$k \ a \ b = f(a, b)$$

$$(k \ a) \ b = f(a, b)$$

$$\Leftrightarrow \{ \text{introduce } ap(f, x) = f \ x \}$$

$$ap(k \ a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{add } id \}$$

$$ap(k \ a, id \ b) = f(a, b)$$

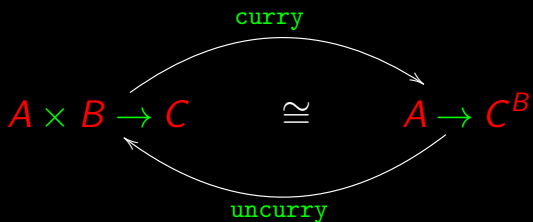
$$\Leftrightarrow \{ \text{composition and } \times \}$$

$$(ap \cdot (k \times id))(a, b) = f(a, b)$$

$$\Leftrightarrow \{ \text{drop variables} \}$$

$$ap \cdot (k \times id) = f$$

Universal property

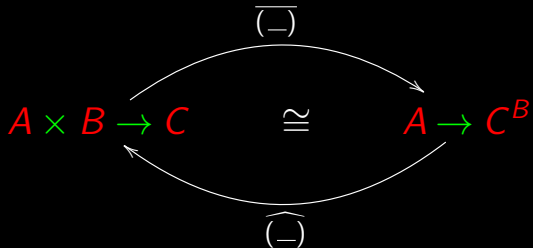


$$k = \text{curry } f \iff \text{ap} \cdot (k \times \text{id}) = f$$

Cálculo de Programas

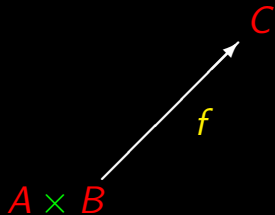
Class T06

Universal property

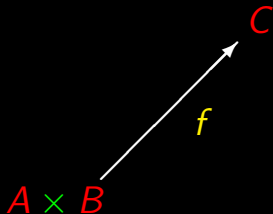
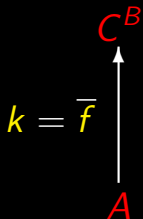


$$k = \overline{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Diagrams

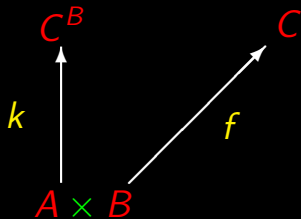
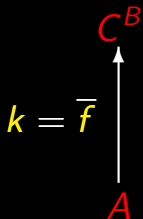


Diagrams



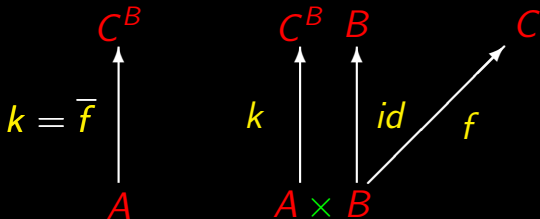
$\overline{f}$ abbreviates $\text{curry } f$

Diagrams



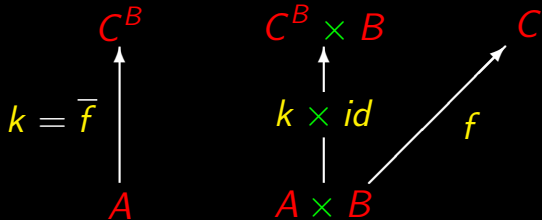
$\overline{f}$ abbreviates $\text{curry } f$

Diagrams

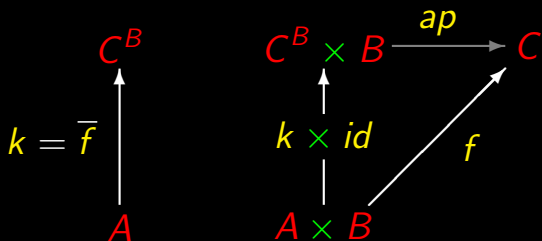


$\bar{f}$ abbreviates $\text{curry } f$

Universal property

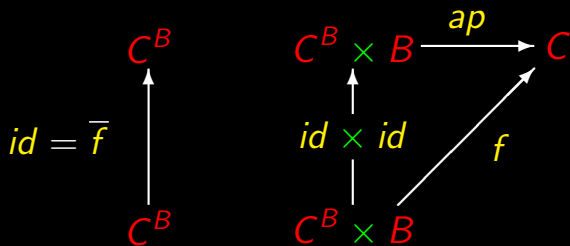


Universal property



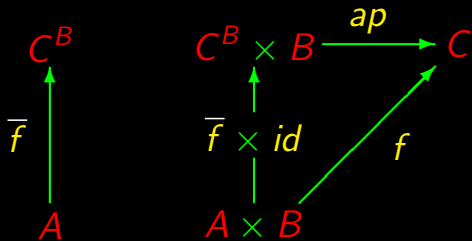
$$k = \bar{f} \iff ap \cdot (k \times id) = f$$

Reflexion ($k := id$)

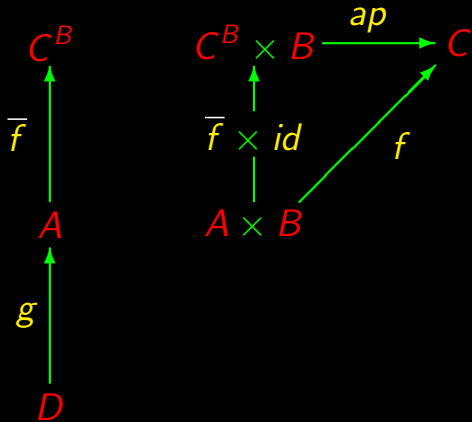


$$id = \bar{f} \Leftrightarrow ap = f$$

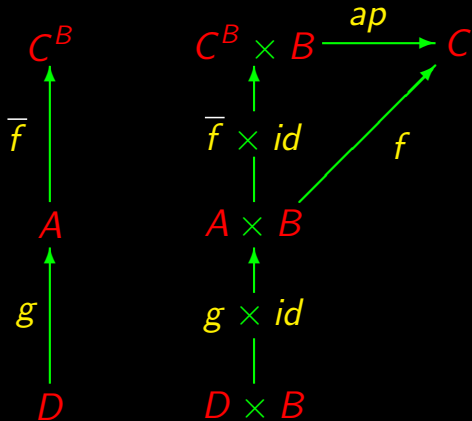
Fusion



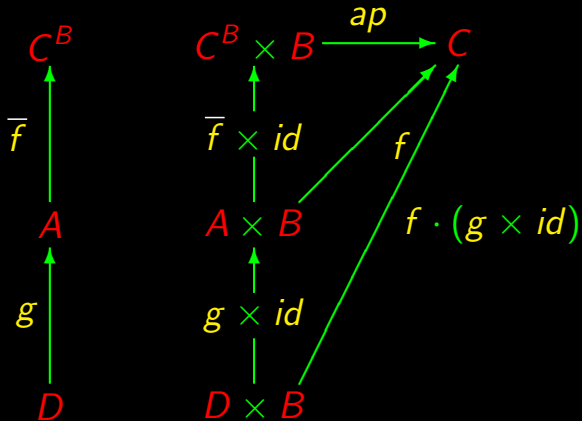
Fusion



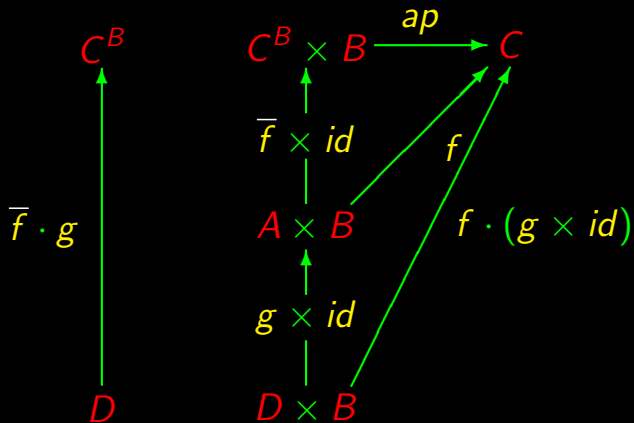
Fusion



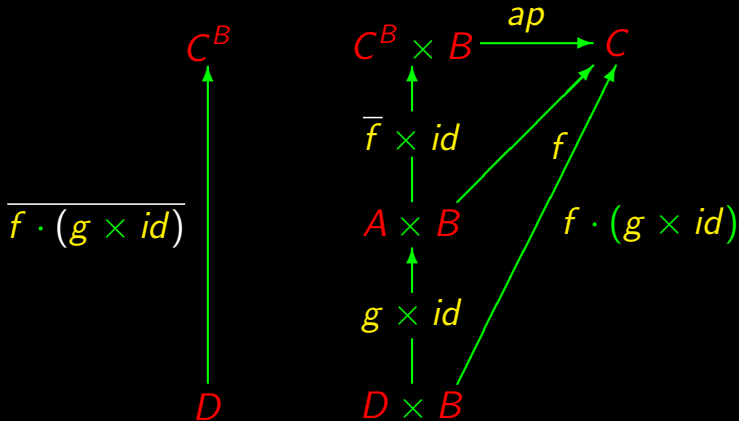
Fusion



Fusion



Fusion



$$\overline{f} \cdot g = \overline{f \cdot (g \times id)}$$

Curry | uncurry

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Curry | uncurry

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

Curry | uncurry

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

$$\text{uncurry } f = \hat{f}$$

Curry | uncurry

$$f \xrightarrow{\text{curry}} k$$

$$A \times B \rightarrow C \xrightleftharpoons[\text{uncurry}]{\text{curry}} A \rightarrow C^B$$

$$f \xleftarrow{\text{uncurry}} k$$

Abbreviations:

$$\text{curry } f = \bar{f}$$

$$\text{uncurry } f = \hat{f}$$

Isomorphisms:

$$f = g \Leftrightarrow \bar{f} = \bar{g}$$

$$k = h \Leftrightarrow \hat{k} = \hat{h}$$

Summary

$f \cdot g$

sequential

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g]$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g, p \rightarrow f, g$$

alternation

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g, p \rightarrow f, g$$

alternation

$$\overline{f}$$

Summary

$$f \cdot g$$

sequential

$$\langle f, g \rangle, f \times g$$

parallel

$$[f, g], f + g, p \rightarrow f, g$$

alternation

$$\overline{f}$$

higher order

Summary

$f \cdot g$

sequential

$\langle f, g \rangle, f \times g$

parallel

$[f, g], f + g, p \rightarrow f, g$

alternation

$\overline{f}$

higher order

Compositional programming 😊

Summary

$A \times B$

records (“structs”)

Summary

$A \times B$

records (“structs”)

$A + B$

variant records (“unions”)

Summary

$A \times B$

records (“structs”)

$A + B$

variant records (“unions”)

$1 + A$

“pointers”

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

data structuring 😊

Summary

$$A \times B$$

records (“structs”)

$$A + B$$

variant records (“unions”)

$$1 + A$$

“pointers”

$$B^A$$

“arrays”, “streams”

data structuring 😊

$$1 + A \times X^2$$

polynomial structures (coming up soon)

Part II

Where do programs come from?

What **is** a program?

Where do programs come from?

The **algorithms** we know were born of what?

Where do programs come from?

The **algorithms** we know were born of what?

For instance, **quicksort**?

(See [video 05b](#), t=3.25)

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + c) = a \times b + a \times c \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + 1) = a \times b + a \times 1 \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + 1) = a \times b + a \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (0 + 1) = a \times 0 + a \end{array} \right.$$

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Where do programs come from?

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Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times 1 = a \\ a \times (b + 1) = a \times b + a \end{array} \right.$$

Where do programs come from?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times (b + 1) = a \times b + a \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} a \times 0 = 0 \\ a \times (b + 1) = a + a \times b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) 0 = 0 \\ (a \times) (b + 1) = a + (a \times) b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) 0 = 0 \\ (a \times) (b + 1) = (a +) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) (\underline{0} \ x) = \underline{0} \ x \\ (a \times) (b + 1) = (a +) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) (\underline{0} \ x) = \underline{0} \ x \\ (a \times) (\text{succ } b) = (a+) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) x = \underline{0} x \\ (a \times) (\text{succ } b) = (a+) ((a \times) b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) \ x = \underline{0} \ x \\ ((a \times) \cdot succ) \ b = (a+) \ ((a \times) \ b) \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} ((a \times) \cdot \underline{0}) x = \underline{0} x \\ ((a \times) \cdot succ) b = ((a +) \cdot (a \times)) b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) \cdot \underline{0} = \underline{0} \\ ((a \times) \cdot succ) \, b = ((a +) \cdot (a \times)) \, b \end{array} \right.$$

What **is** a program?

$$\left\{ \begin{array}{l} (a \times) \cdot \underline{0} = \underline{0} \\ (a \times) \cdot succ = (a+) \cdot (a \times) \end{array} \right.$$

What **is** a program?

$$[(a \times) \cdot \underline{0}, (a \times) \cdot succ] = [\underline{0}, (a +) \cdot (a \times)]$$

What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a +) \cdot (a \times)]$$

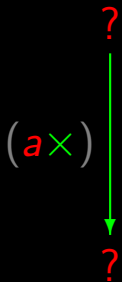
What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0} \cdot id, (a+) \cdot (a \times)]$$

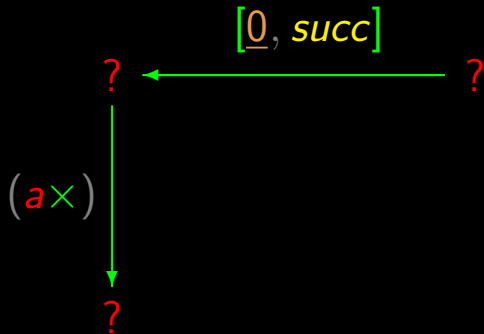
What **is** a program?

$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a +)] \cdot (id + (a \times))$$

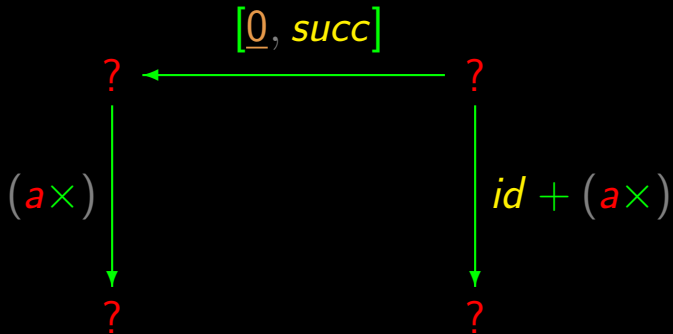
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



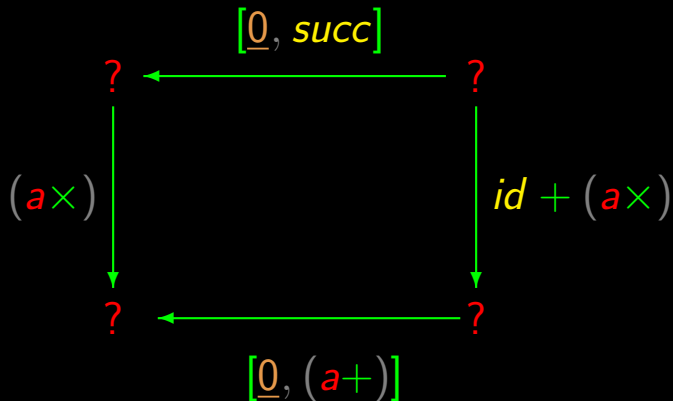
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



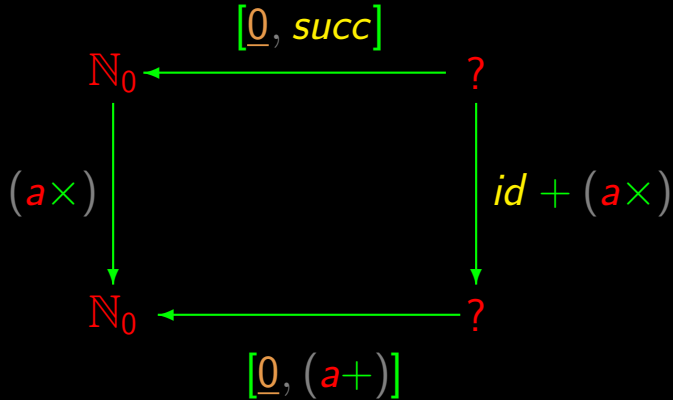
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



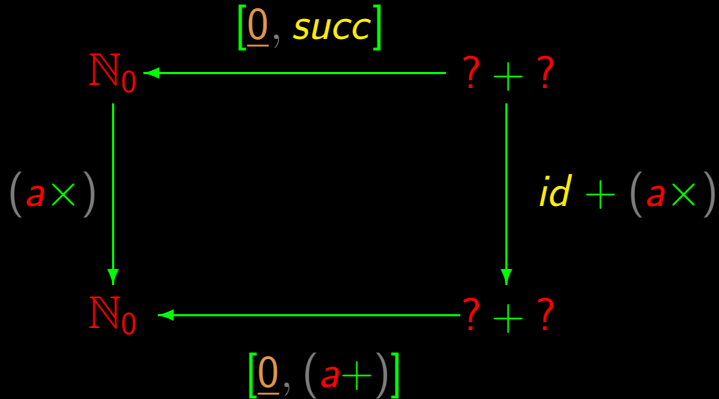
$$(a \times) \cdot [\underline{0}, succ] = [\underline{0}, (a+)] \cdot (id + (a \times))$$



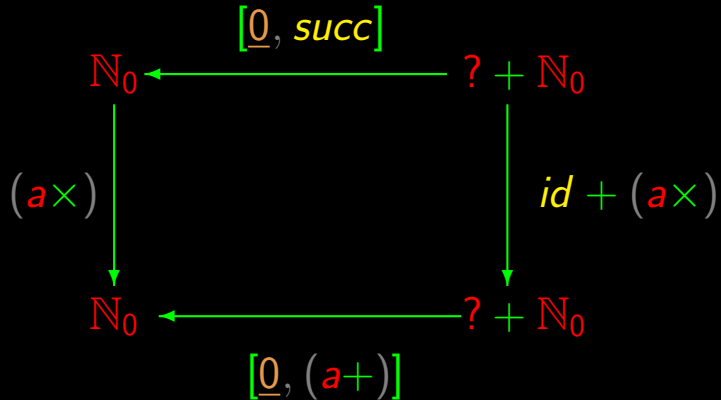
A program is a “rectangle”



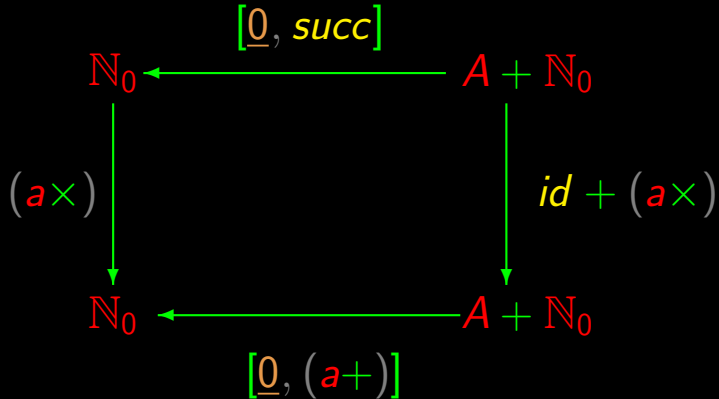
A program is a “rectangle”



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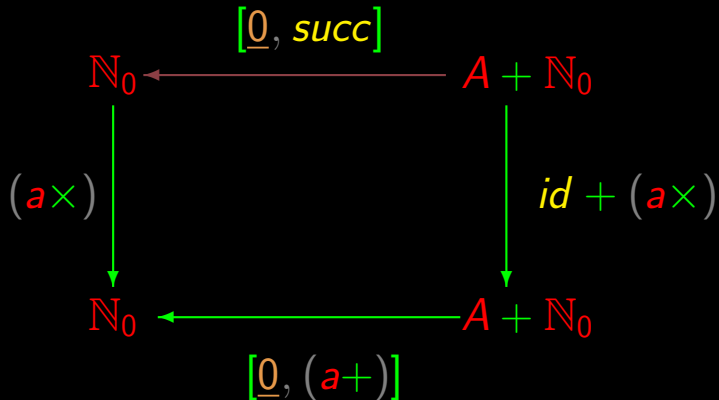
A program is a “rectangle”



Does $[\underline{0}, \text{succ}]^\circ$ exist?

$$\begin{array}{ccc} N_0 & \xrightarrow{[\underline{0}, \text{succ}]^\circ} & A + N_0 \\ \downarrow (a \times) & & \downarrow id + (a \times) \\ N_0 & \xleftarrow{[\underline{0}, (a+)]} & A + N_0 \end{array}$$

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$$\begin{array}{ccc}
 \mathbb{N}_0 & \xrightarrow{[\underline{0}, \text{succ}]^\circ} & A + \mathbb{N}_0 \\
 \downarrow (a \times) & & \downarrow id + (a \times) \\
 \mathbb{N}_0 & \xleftarrow{[\underline{0}, (a+)]} & A + \mathbb{N}_0
 \end{array}$$

$$(a \times) = [\underline{0}, (a+)] \cdot (id + (a \times)) \cdot [\underline{0}, \text{succ}]^\circ(?)$$

Does $[\underline{0}, succ]^\circ$ exist?

Conjecture: $\mathbf{out} : \mathbb{N}_0 \rightarrow A + \mathbb{N}_0$ exists and is $[\underline{0}, succ]^\circ$

$$\mathbf{out} \cdot [\underline{0}, succ] = id$$

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$$\Leftrightarrow \{ \text{+-fusion} \}$$

$$[\mathbf{out} \cdot \underline{0}, \mathbf{out} \cdot succ] = id$$

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$$[\mathbf{out} \cdot \underline{0}, \mathbf{out} \cdot succ] = id$$

$$\Leftrightarrow \{ \text{universal-+} \}$$

$$\begin{cases} \mathbf{out} \cdot \underline{0} = i_1 \\ \mathbf{out} \cdot succ = i_2 \end{cases}$$

Does $[\underline{0}, succ]^\circ$ exist?

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$$\begin{cases} \text{out} \cdot \underline{0} = i_1 \\ \text{out} \cdot succ = i_2 \end{cases}$$

$$\Leftrightarrow \quad \{ \text{introduce variables} \}$$

$$\begin{cases} \text{out} (\underline{0} \ x) = i_1 \ x \\ \text{out} (succ \ x) = i_2 \ x \end{cases}$$

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$$\Leftrightarrow \quad \{ \text{simplificar} \}$$

$$\begin{cases} \text{out} \ 0 = i_1 \ x \\ \text{out} (x + 1) = i_2 \ x \end{cases}$$

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$$\begin{cases} \text{out} \cdot \underline{0} = i_1 \\ \text{out} \cdot succ = i_2 \end{cases}$$

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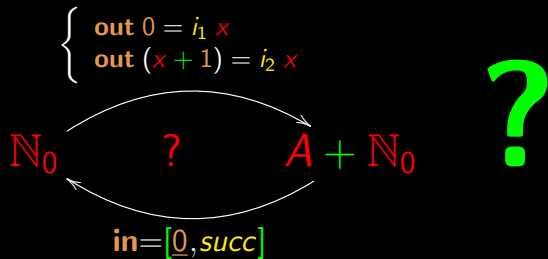
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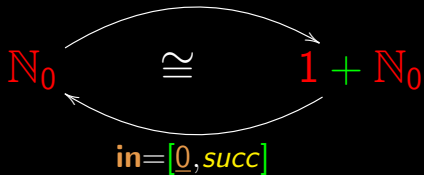
?

Problem

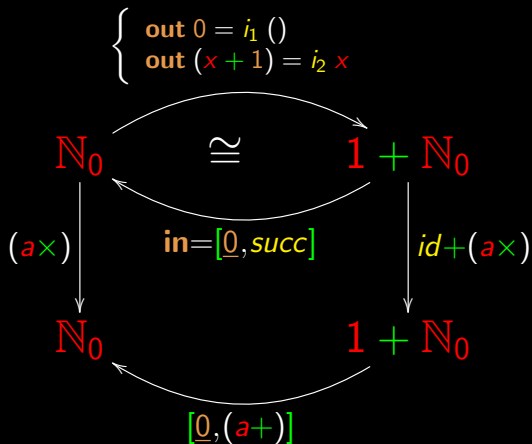


Solution

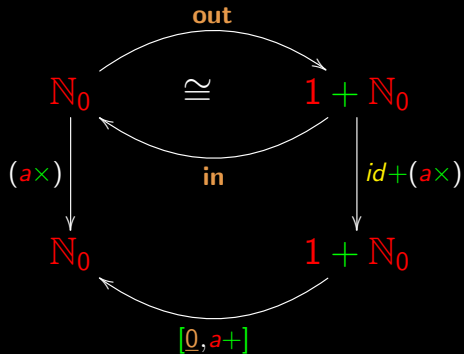
$$\begin{cases} \text{out } 0 = i_1 () \\ \text{out } (x + 1) = i_2 x \end{cases} \quad \text{😊}$$



Solution

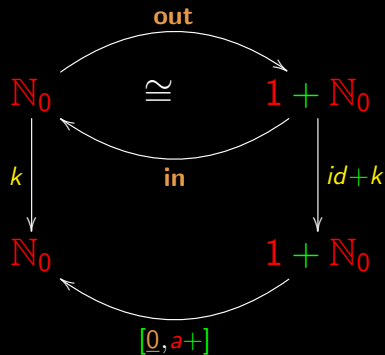


Diagram



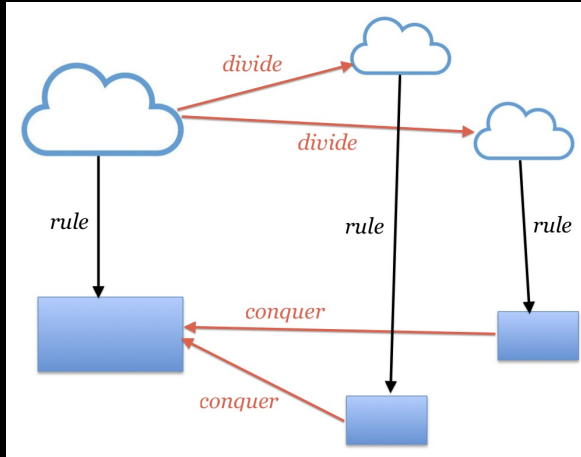
$$(a \times) = [0, (a+)] \cdot (id + (a \times)) \cdot \mathbf{out}$$

Renaming

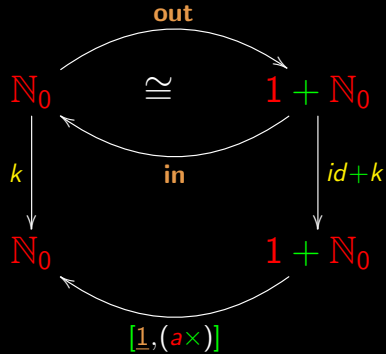


$$(a \times) = k \text{ where } k = [0, (a+)] \cdot (id + k) \cdot out$$

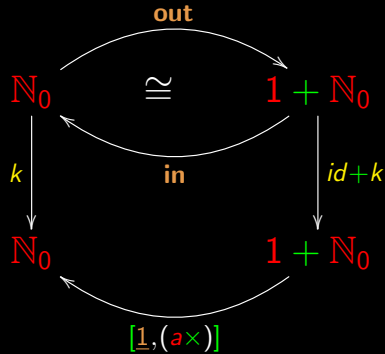
Anticipation of what is to come...



Variations in diagram



Variations in diagram

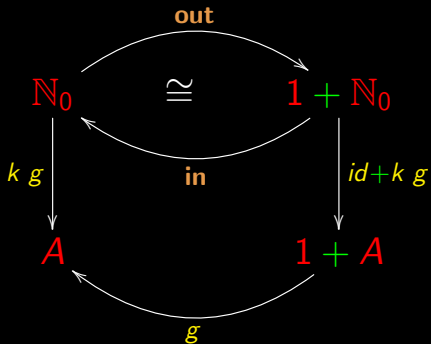


$$a^b = k \text{ where } k = [1, (a \times)] \cdot (id + k) \cdot out$$

Generalizing the diagram

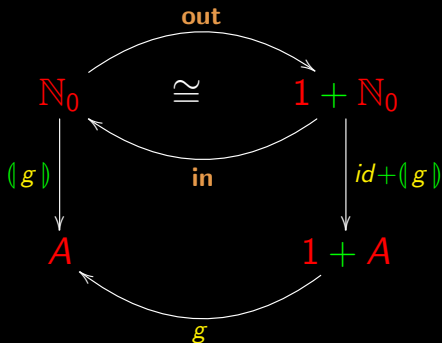
$$\begin{cases} a^0 = 1 \\ a^{b+1} = a \times a^b \end{cases}$$

Generalizing the diagram



$$k g = g \cdot (id + k g) \cdot \text{out}$$

Generalizing the diagram



$$(g) = g \cdot (id + (g)) \cdot \text{out}$$

Catamorphism

(g)

$\underbrace{cata}_{downwards} (\kappa \alpha \tau \alpha)$

Catamorphism

(g)

$\underbrace{\text{cata}}_{\text{downwards}} (\kappa\alpha\tau\alpha) + \underbrace{\text{morphism}}_{\text{transformation}} (\mu\omicron\rho\phi\iota\sigma\mu\omicron\zeta)$

“Downwards transformation”

Definition

$$\begin{array}{ccc} N_0 & \xrightarrow{\text{out}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$\langle g \rangle = g \cdot (id + \langle g \rangle) \cdot \text{out}$$

Property

$$\begin{array}{ccc} N_0 & \xleftarrow{\text{in}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

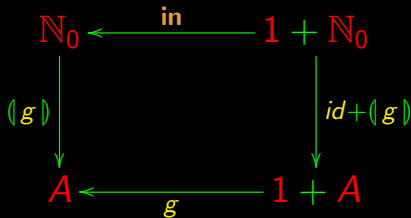
$$\langle g \rangle \cdot \text{in} = g \cdot (id + \langle g \rangle)$$

Property

$$\begin{array}{ccc} N_0 & \xleftarrow{\text{in}} & 1 + N_0 \\ \downarrow \langle g \rangle & & \downarrow id + \langle g \rangle \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle g \rangle \Rightarrow k \cdot \text{in} = g \cdot (id + k)$$

Uniqueness



$$k = (g) \Leftarrow k \cdot \text{in} = g \cdot (id + k)$$

Universal property

$$\begin{array}{ccc} \mathbb{N}_0 & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \\ \downarrow k & & \downarrow id+k \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle\!\langle g \rangle\!\rangle \iff k \cdot \text{in} = g \cdot (id + k)$$

Universal- $\times$:

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

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Universal- $+$:

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Universal-expo:

$$k = \bar{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Universal- $\times$:

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Universal-expo:

$$k = \overline{f} \Leftrightarrow ap \cdot (k \times id) = f$$

Cata-Universal:

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

Cálculo de Programas

Class T07

Cata-universal ($\mathbb{N}_0$)

$$\begin{array}{ccc} \mathbb{N}_0 & \xleftarrow{\text{in}} & 1 + \mathbb{N}_0 \\ \downarrow k & & \downarrow id+k \\ A & \xleftarrow{g} & 1 + A \end{array}$$

$$k = \langle g \rangle \Leftrightarrow k \cdot \text{in} = g \cdot (id + k)$$

Cata-reflexion

To be derived from

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

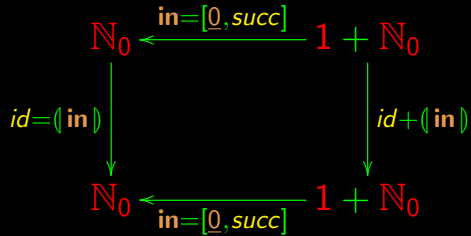
Cata-reflexion ($k := id$)

$$id = \llbracket g \rrbracket \Leftrightarrow id \cdot \mathbf{in} = g \cdot (id + id)$$

Cata-reflexion ($k := id$)

$$id = \llbracket g \rrbracket \Leftrightarrow \mathbf{in} = g$$

Cata-reflexion



$$(\text{in}) = \text{id}$$

Cata-cancellation

Another corollary of

$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \mathbf{in} = g \cdot (id + k)$$

for $k := \llbracket g \rrbracket$.

Cata-cancellation ($k := \llbracket g \rrbracket$)

$$\llbracket g \rrbracket = \llbracket g \rrbracket \Leftrightarrow \llbracket g \rrbracket \cdot \mathbf{in} = g \cdot (id + \llbracket g \rrbracket)$$

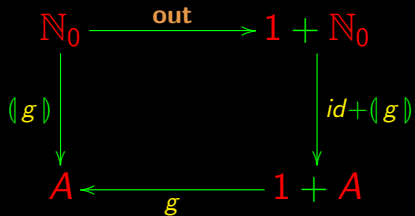
Cata-cancellation

$$(\llbracket g \rrbracket) \cdot \mathbf{in} = g \cdot (id + (\llbracket g \rrbracket))$$

Cata-definition

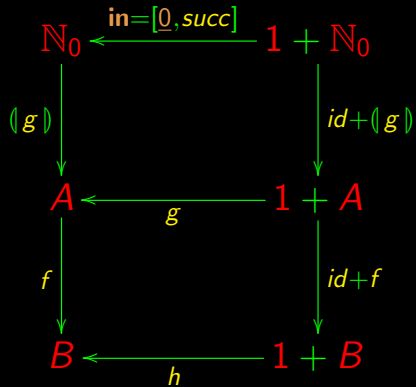
$$\llbracket g \rrbracket = g \cdot (id + \llbracket g \rrbracket) \cdot \mathbf{out}$$

Cata-definition

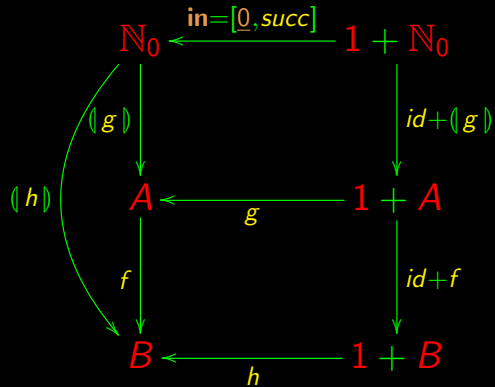


$$\llbracket g \rrbracket = g \cdot (id + \llbracket g \rrbracket) \cdot \mathbf{out}$$

Cata-fusion



Cata-fusion



Cata-fusion

$$f \cdot (g) = (h)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot (id + f \cdot \langle g \rangle)$$

Cata-fusion

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$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot (id + f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{Cata-cancellation} \right\}$$

$$f \cdot g \cdot (id + \langle g \rangle) = h \cdot (id + f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \left\{ \text{functor-} + \right\}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \{ \text{functor-} + \}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (id + f)$$

Cata-fusion

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id \cdot id + f \cdot \llbracket g \rrbracket)$$

$$\Leftrightarrow \{ \text{functor-} + \}$$

$$f \cdot g \cdot (id + \llbracket g \rrbracket) = h \cdot (id + f) \cdot (id + \llbracket g \rrbracket)$$

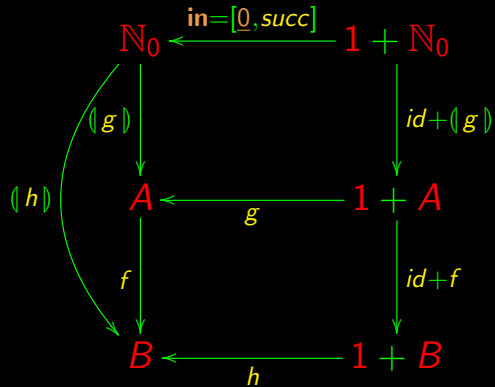
$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (id + f)$$

Summing up:

$$f \cdot \llbracket g \rrbracket = \llbracket h \rrbracket \Leftarrow f \cdot g = h \cdot (id + f)$$

Cata-fusion



What **is** a program?

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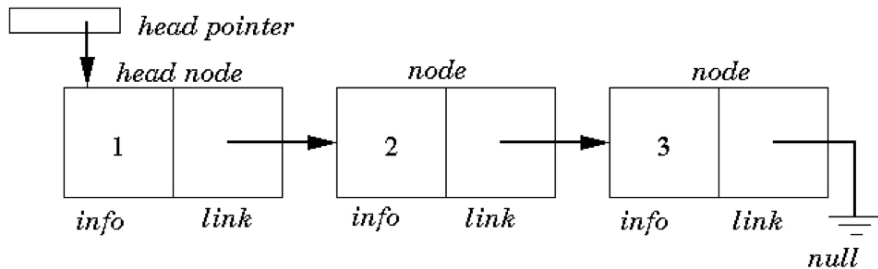
Programs are “rectangles” 

What **is** a program?

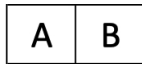
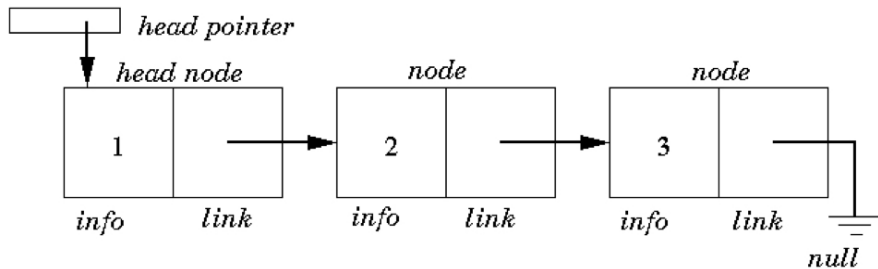
Programs are “rectangles” 😊

But there is a long way to the general case...

Linked list

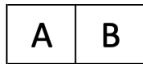
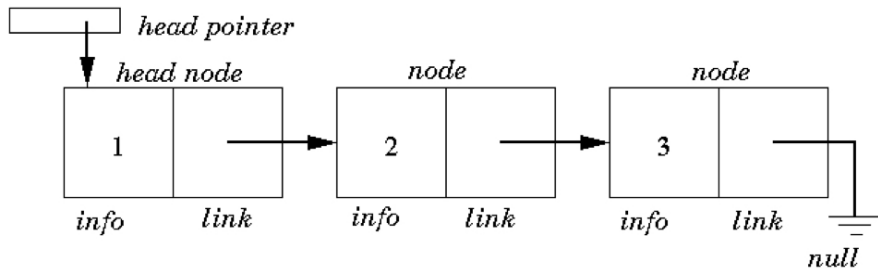


Linked list

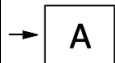


$$A \times B$$

Linked list

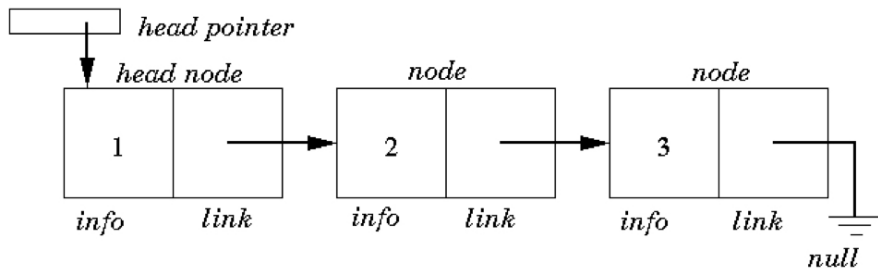


$$A \times B$$



$$1 + A$$

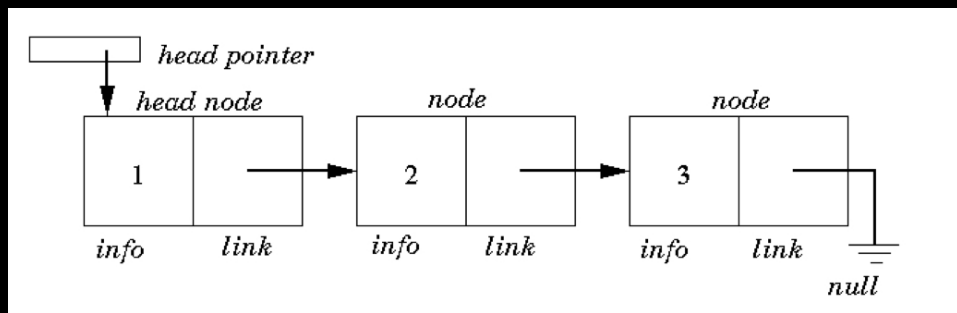
Linked list



“pointer”

$$L = 1 + N$$

Linked list



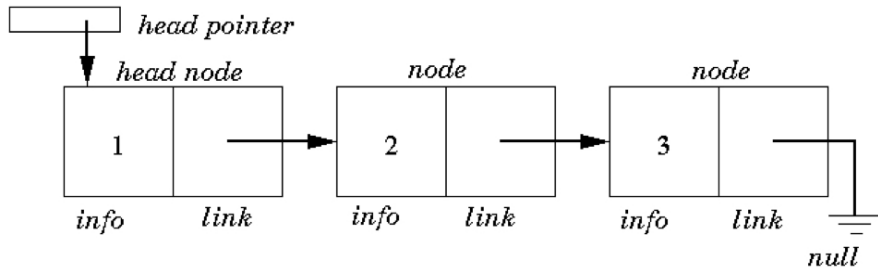
“pointer”

$$L = 1 + N$$

“node”

$$N = N_0 \times L$$

Linked list

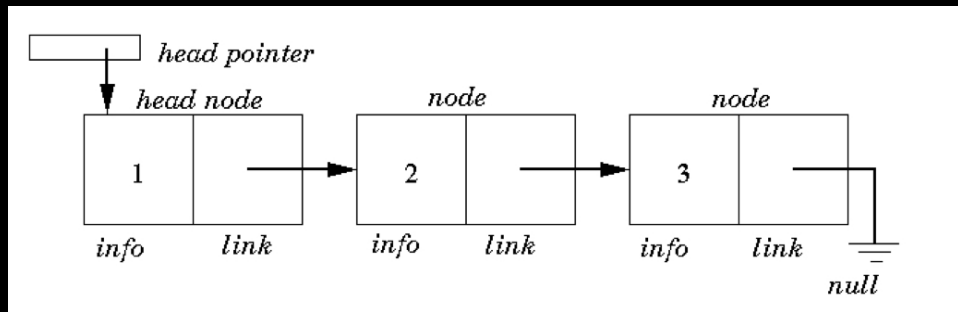


Substitution

$$\begin{cases} L = 1 + N \\ N = N_0 \times L \end{cases}$$

$$L = 1 + N_0 \times L$$

Linked list



In fact

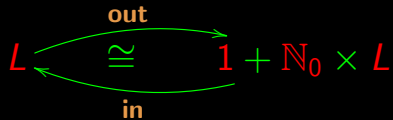
$$L \cong 1 + \mathbb{N}_0 \times L$$

Linked list

$$L \cong 1 + \mathbb{N}_0 \times L$$

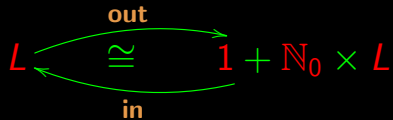
Linked list

$$L \cong 1 + \mathbb{N}_0 \times L$$



Linked list

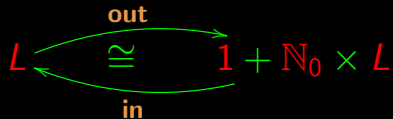
$$L \cong 1 + \mathbb{N}_0 \times L$$



$$\mathbf{in} = [\mathit{nil}, \mathit{cons}]$$

Linked list

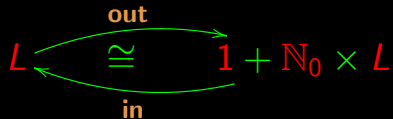
$$L \cong 1 + \mathbb{N}_0 \times L$$



$$\mathbf{in} = [\mathit{nil}, \mathit{cons}] \quad \left\{ \begin{array}{l} \mathit{nil} _ = [] \\ \mathit{cons} (a, l) = a : l \end{array} \right.$$

Linked list

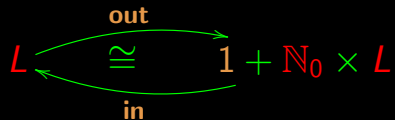
$$L \cong 1 + \mathbb{N}_0 \times L$$



$$\mathbf{in} = [\mathit{nil}, \mathit{cons}] \quad \begin{cases} \mathit{nil} _ = [] \\ \mathit{cons}(\mathbf{a}, l) = \mathbf{a} : l \end{cases}$$

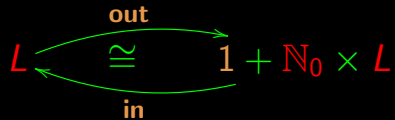
$$\mathbf{out} \cdot \mathbf{in} = \mathit{id}$$

Linked list



$$\begin{cases} \text{out} \cdot \text{in} = id \\ \text{in} = [nil, cons] \end{cases}$$

Linked list



$$\left\{ \begin{array}{l} \text{out} \cdot \text{in} = id \\ \text{in} = [nil, cons] \end{array} \right. \Rightarrow$$

Linked list

$$L \begin{array}{c} \xrightarrow{\text{out}} \\ \cong \\ \xleftarrow{\text{in}} \end{array} 1 + \mathbb{N}_0 \times L$$

$$\left\{ \begin{array}{l} \text{out} \cdot \text{in} = id \\ \text{in} = [nil, cons] \end{array} \right\} \Rightarrow \left\{ \begin{array}{l} \text{out} [] = i_1 () \\ \text{out} (a : x) = i_2 (a, x) \end{array} \right.$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

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Properties:

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties:

$$\text{length } [] = 0$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties:

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

Length of a list

Recall list **concatenation** $x \mathbin{++} y$ such that

$$[] \mathbin{++} x = x$$

$$[a] \mathbin{++} x = a : x$$

Properties:

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

$$\text{length } (x \mathbin{++} y) = \text{length } x + \text{length } y$$

Length of a list

$$\text{length} [] = 0$$

$$\text{length} [a] = 1$$

$$\text{length} ([a] ++ y) = \text{length} [a] + \text{length} y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } [a] = 1$$

$$\text{length } ([a] ++ y) = \text{length } [a] + \text{length } y$$

$$\text{length } (a : y) = 1 + \text{length } y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

$$(\text{length} \cdot \text{nil}) _ = \underline{0} _$$

$$(\text{length} \cdot \text{cons}) (a, y) = 1 + \text{length } (\pi_2 (a, y))$$

Length of a list

$$\text{length } [] = 0$$

$$\text{length } (a : y) = 1 + \text{length } y$$

$$(\text{length} \cdot \text{nil}) _ = \underline{0} _$$

$$(\text{length} \cdot \text{cons}) (a, y) = 1 + \text{length } (\pi_2 (a, y))$$

$$\text{length} \cdot \text{nil} = \underline{0}$$

$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

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Length of a list

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$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

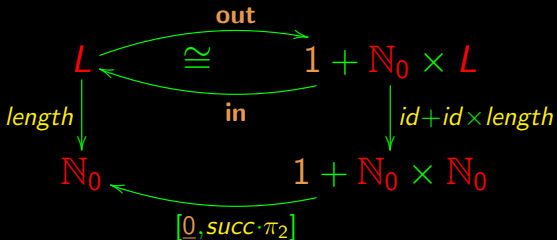
$$\text{length} \cdot [\text{nil}, \text{cons}] = [\underline{0}, \text{succ} \cdot \pi_2] \cdot (\text{id} + \text{id} \times \text{length})$$

Length of a list

$$\text{length} \cdot \text{nil} = \underline{0}$$

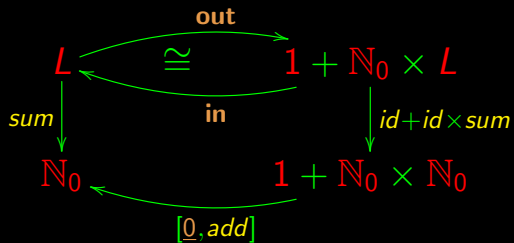
$$\text{length} \cdot \text{cons} = \text{succ} \cdot \text{length} \cdot \pi_2$$

$$\text{length} \cdot [\text{nil}, \text{cons}] = [\underline{0}, \text{succ} \cdot \pi_2] \cdot (\text{id} + \text{id} \times \text{length})$$



$$\begin{cases} \text{in} = [\text{nil}, \text{cons}] \\ \text{out} = \text{in}^\circ \end{cases}$$

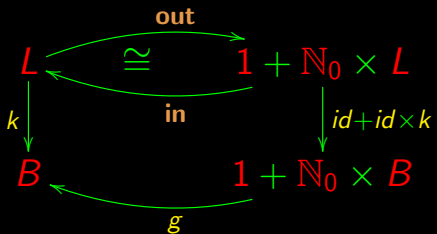
List sum



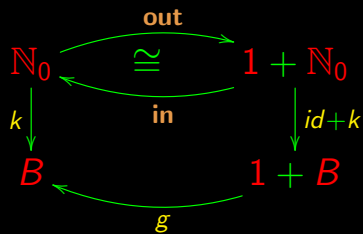
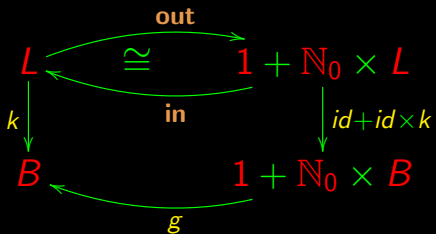
$$\begin{cases} \text{in} = [\text{nil}, \text{cons}] \\ \text{out} = \text{in}^\circ \end{cases}$$

$$\text{sum} \cdot \text{in} = [\underline{0}, \text{add}] \cdot (\text{id} + \text{id} \times \text{sum})$$

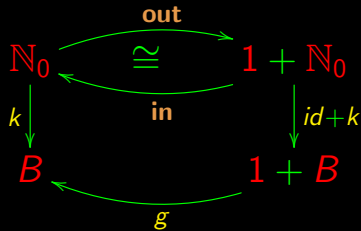
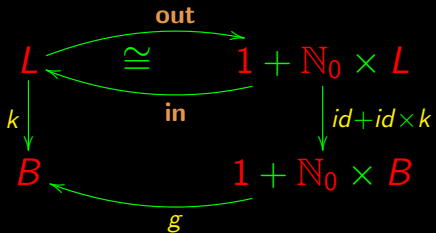
Generalizing



Generalizing

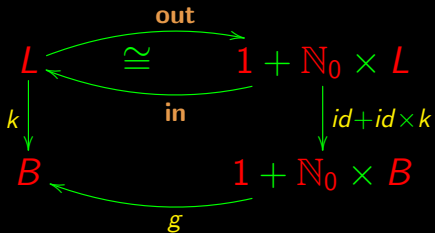


Generalizing

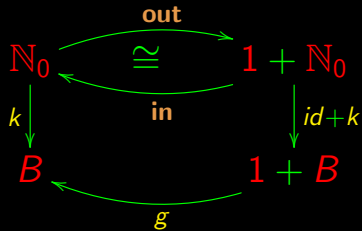


$$k \cdot \text{in} = g \cdot \underbrace{id + id \times k}_{\mathbf{F} k}$$

Generalizing

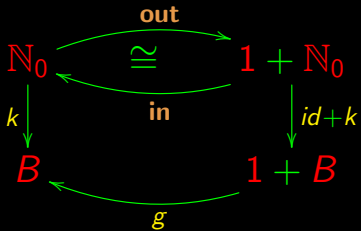


$$k \cdot \text{in} = g \cdot \underbrace{\text{id} + \text{id} \times k}_{\mathbf{F} k}$$

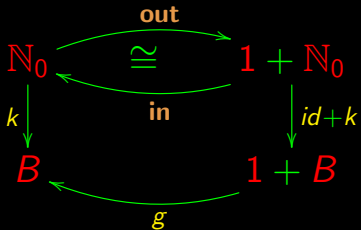


$$k \cdot \text{in} = g \cdot \underbrace{\text{id} + k}_{\mathbf{F} k}$$

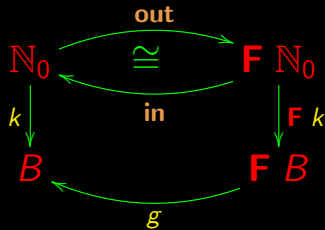
Abstraction ($\mathbb{N}_0$)



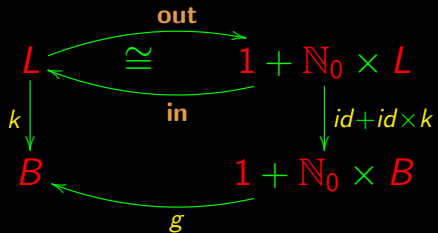
Abstraction ($\mathbb{N}_0$)



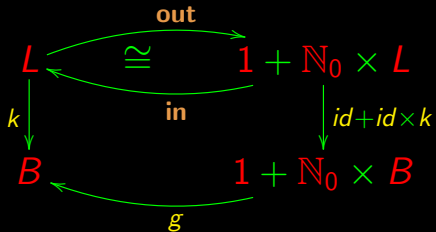
$$\begin{cases} \mathbf{F} k = id + k \\ \mathbf{F} X = 1 + X \end{cases}$$



Abstraction (lists)

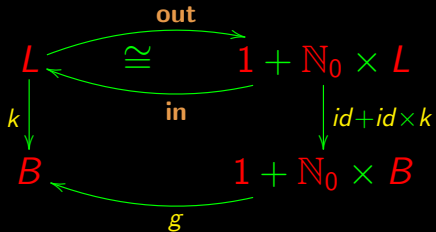


Abstraction (lists)

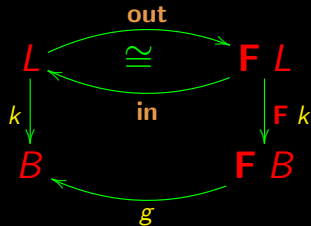


$$\left\{ \begin{array}{l} \mathbf{F} \ k = id + id \times k \\ \mathbf{F} \ X = 1 + \mathbb{N}_0 \times X \end{array} \right.$$

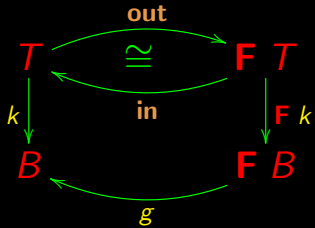
Abstraction (lists)



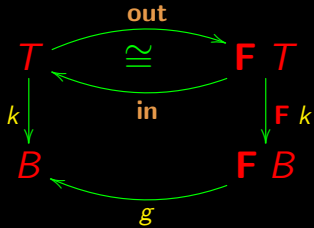
$$\begin{cases} \mathbf{F} k = id + id \times k \\ \mathbf{F} X = 1 + \mathbb{N}_0 \times X \end{cases}$$



Abstraction

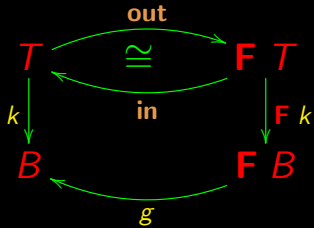


Abstraction



$$k \cdot \text{in} = g \cdot \mathbf{F} k$$

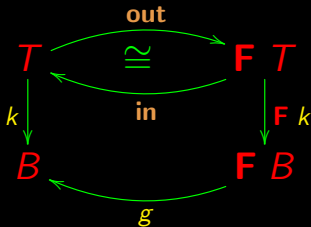
Abstraction



$$k = \langle g \rangle$$

$$k \cdot \text{in} = g \cdot F k$$

Abstraction



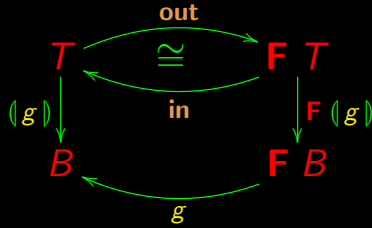
$$k = \llbracket g \rrbracket$$

$$k \cdot \text{in} = g \cdot \text{F } k$$

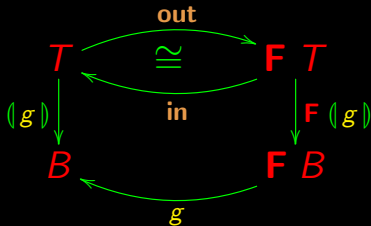
Read $k = \llbracket g \rrbracket$ as before:

k is the *catamorphism* of g .

Catamorphism



Catamorphism



Universal property:

$$k = (g) \quad \Leftrightarrow \quad k \cdot in = g \cdot F\ k$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \text{in} = [\text{nil}, \text{cons}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = \text{id} + \text{id} \times f \end{array} \right. \end{array} \right.$$

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$$\text{foldr } f \ i = ([\underline{i}, \hat{f}])$$

Summary

$$\text{Lists: } \left\{ \begin{array}{l} T = L \\ \text{in} = [\text{nil}, \text{cons}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + \mathbb{N}_0 \times X \\ \mathbf{F} f = \text{id} + \text{id} \times f \end{array} \right. \end{array} \right.$$

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$$\text{Natural numbers: } \left\{ \begin{array}{l} T = \mathbb{N}_0 \\ \text{in} = [\underline{0}, \text{succ}] \\ \left\{ \begin{array}{l} \mathbf{F} X = 1 + X \\ \mathbf{F} f = \text{id} + f \end{array} \right. \end{array} \right.$$

Summary

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$$\text{for } b \ i = ([\underline{i}, b])$$

Examples already seen

Natural numbers:

$$(a \times) = ([\underline{0}, (a +)])$$
$$a^b = ([\underline{1}, (a \times)]) \cdot b$$

Lists:

$$sum = ([\underline{0}, add])$$
$$length = ([\underline{0}, succ \cdot \pi_2])$$

Cata-cancellation

In

$$k = \langle\!\langle g \rangle\!\rangle \Leftrightarrow k \cdot \mathbf{in} = g \cdot \mathbf{F} \, k$$

make $k := \langle\!\langle g \rangle\!\rangle$:

Cata-cancellation

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$$k = \llbracket g \rrbracket \Leftrightarrow k \cdot \text{in} = g \cdot \mathbf{F} \, k$$

make $k := \llbracket g \rrbracket$:

$$\llbracket g \rrbracket = \llbracket g \rrbracket \Leftrightarrow \llbracket g \rrbracket \cdot \text{in} = g \cdot \mathbf{F} \, \llbracket g \rrbracket$$

Cata-cancellation

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$$k = \langle g \rangle \Leftrightarrow k \cdot \text{in} = g \cdot \mathbf{F} \, k$$

make $k := \langle g \rangle$:

$$\langle g \rangle = \langle g \rangle \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

$$\Leftrightarrow \{ \, x = x \Leftrightarrow \text{true} \, \}$$

$$\text{true} \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

Cata-cancellation

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make $k := \langle g \rangle$:

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$$\Leftrightarrow \{ \, x = x \Leftrightarrow \text{true} \, \}$$

$$\text{true} \Leftrightarrow \langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

$$\Leftrightarrow \{ \, \text{trivial} \, \}$$

$$\langle g \rangle \cdot \text{in} = g \cdot \mathbf{F} \, \langle g \rangle$$

Cata-cancellation

$$(g) \cdot \mathbf{in} = g \cdot \mathbf{F} (g)$$

$$\Leftrightarrow \quad \{ \text{isomorphism } \mathbf{in} / \mathbf{out} \}$$

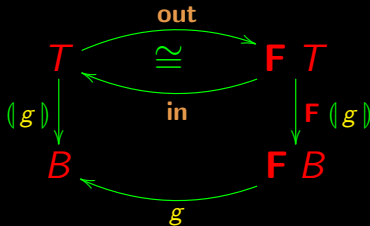
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Cata-cancellation

$$(g) \cdot \mathbf{in} = g \cdot \mathbf{F} (g)$$

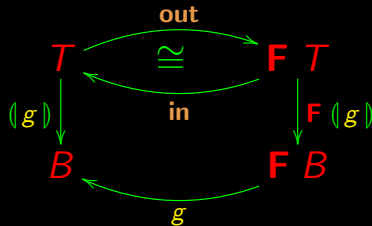
$$\Leftrightarrow \left\{ \text{isomorphism } \mathbf{in} / \mathbf{out} \right\}$$

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Cata-cancellation

$$\begin{aligned}
 \langle g \rangle \cdot \text{in} &= g \cdot \mathbf{F} \langle g \rangle \\
 \Leftrightarrow \quad &\{ \text{isomorphism } \text{in} / \text{out} \} \\
 \langle g \rangle &= g \cdot \mathbf{F} \langle g \rangle \cdot \text{out}
 \end{aligned}$$

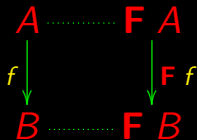


$$\langle g \rangle = g \cdot \mathbf{F} \langle g \rangle \cdot \text{out}$$

executable definition

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?



Functors

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$$\begin{array}{ccc} A & \xrightarrow{\quad} & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \xrightarrow{\quad} & \mathbf{F} B \end{array}$$

Recall **natural** (free)
properties

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?

For instance:

$$\begin{array}{ccc} A & \xrightarrow{\quad} & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \xrightarrow{\quad} & \mathbf{F} B \end{array}$$

$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

Recall **natural** (free)
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Functors

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For instance:

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Recall **natural** (free)
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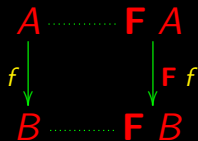
$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

Substitute uppercase (X) by
lowercase f ($X \rightarrow f$):

Functors

What does $\mathbf{F} \text{ — in } k \cdot \mathbf{in} = g \cdot \mathbf{F} k \text{ —}$ mean, exactly?

For instance:



Recall **natural** (free)
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$$\mathbf{F} X = 1 + \mathbb{N}_0 \times X$$

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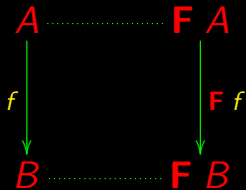
$$\mathbf{F} f = id + id \times f$$

Properties

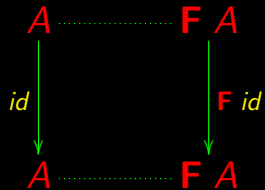
$$\mathbf{F} \, id = id$$

$$\mathbf{F} (g \cdot f) = (\mathbf{F} \, g) \cdot (\mathbf{F} \, f)$$

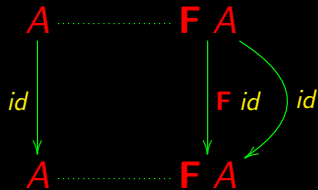
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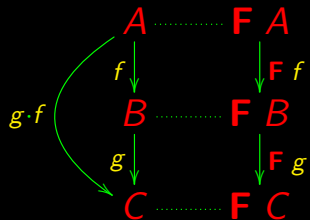
$$\mathbf{F} \, id = id$$



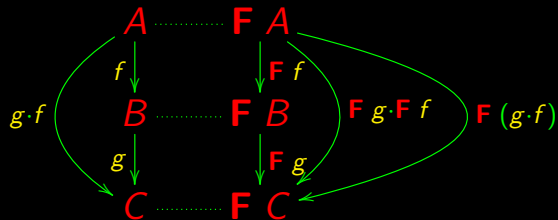
$$\mathbf{F} (g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$

$$\begin{array}{ccc}
 A & \xrightarrow{\quad} & \mathbf{F} A \\
 f \downarrow & & \downarrow \mathbf{F} f \\
 B & \xrightarrow{\quad} & \mathbf{F} B \\
 g \downarrow & & \downarrow \mathbf{F} g \\
 C & \xrightarrow{\quad} & \mathbf{F} C
 \end{array}$$

$$\mathbf{F} (g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$



$$\mathbf{F}(g \cdot f) = (\mathbf{F} g) \cdot (\mathbf{F} f)$$



Well known example

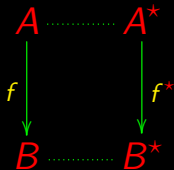
List functor:

$$\mathbf{F} f = f^*$$

Well known example

List functor:

$$\mathbf{F} f = f^* \quad \text{where} \quad f^* x = [f a \mid a \leftarrow x] = \text{map } f x$$



In fact

$$id^* x = [a \mid a \leftarrow x] = x$$

In fact

$$id^{\star} x = [a \mid a \leftarrow x] = x$$

$$(g^{\star} \cdot f^{\star}) x$$

In fact

$$id^* x = [a \mid a \leftarrow x] = x$$

$$(g^* \cdot f^*) x = [g \ b \mid b \leftarrow [f \ a \mid a \leftarrow x]]$$

In fact

$$id^* x = [a \mid a \leftarrow x] = x$$

$$(g^* \cdot f^*) x = [g \ b \mid b \leftarrow [f \ a \mid a \leftarrow x]] = (g \cdot f)^* x$$

Properties

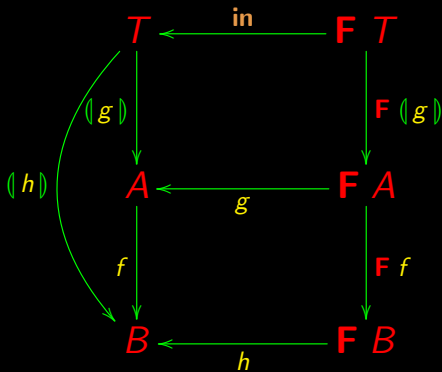
Recall

$$\begin{aligned} \mathbf{F} \, id &= id \\ \mathbf{F} \, (g \cdot f) &= (\mathbf{F} \, g) \cdot (\mathbf{F} \, f) \end{aligned}$$

These properties are essential for reasoning about **catamorphisms**.

See example next.

Cata-fusion



Cata-fusion

$$f \cdot (g) = (h)$$

Cata-fusion

$$f \cdot \langle g \rangle = \langle h \rangle$$

$$\Leftrightarrow \left\{ \text{Cata-universal for } k = f \cdot \langle g \rangle \right\}$$

$$f \cdot \langle g \rangle \cdot \mathbf{in} = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

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$$\Leftrightarrow \left\{ \text{Cata-cancellation} \right\}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \llbracket g \rrbracket = h \cdot \mathbf{F} (f \cdot \llbracket g \rrbracket)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \left\{ \text{functor-}\mathbf{F}(1) \right\}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} f \cdot \mathbf{F} \langle g \rangle$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \{ \text{functor-}\mathbf{F} (1) \}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} f \cdot \mathbf{F} \langle g \rangle$$

$$\Leftarrow \{ \text{Leibniz} \}$$

$$f \cdot g = h \cdot (\mathbf{F} f)$$

Cata-fusion

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} (f \cdot \langle g \rangle)$$

$$\Leftrightarrow \{ \text{functor-}\mathbf{F} (1) \}$$

$$f \cdot g \cdot \mathbf{F} \langle g \rangle = h \cdot \mathbf{F} f \cdot \mathbf{F} \langle g \rangle$$

$$\Leftarrow \{ \text{Leibniz} \}$$

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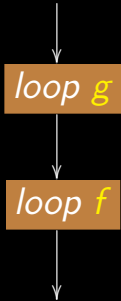
Summing up:

$$f \cdot \langle g \rangle = \langle h \rangle \Leftarrow f \cdot g = h \cdot (\mathbf{F} f)$$

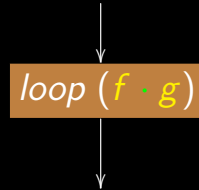
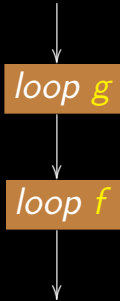
Cálculo de Programas

Class T08

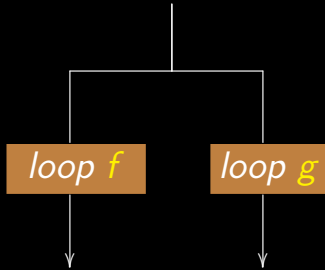
Fusion in programming — "sequential"



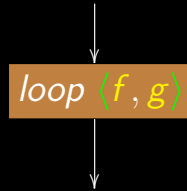
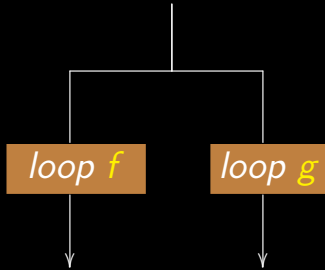
Fusion in programming — "sequential"



Fusion in programming — "parallel"

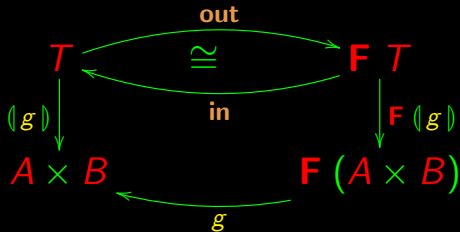


Fusion in programming — "parallel"

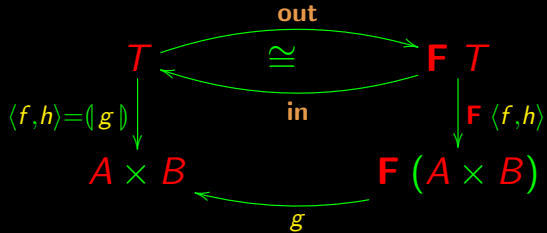


The pattern $\langle f, g \rangle = \langle h \rangle$

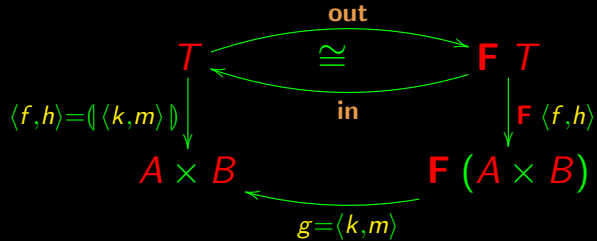
Catas that yield pairs:



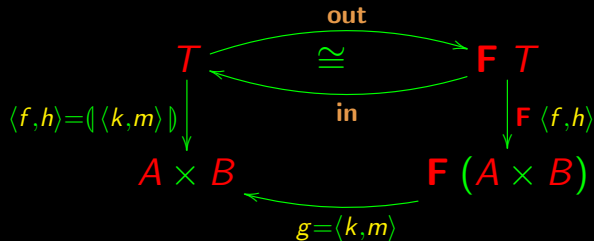
Catas that yield pairs



Mutual recursion



Mutual recursion



$$\langle f, h \rangle = \langle \langle k, m \rangle \rangle \Leftrightarrow \begin{cases} f \cdot \mathbf{in} = k \cdot F \ \langle f, h \rangle \\ h \cdot \mathbf{in} = m \cdot F \ \langle f, h \rangle \end{cases}$$

Mutual recursion

$$\langle f, h \rangle = (\langle k, m \rangle \mid)$$

$$\Leftrightarrow \{ \text{Cata-universal} \}$$

$$\langle f, h \rangle \cdot \text{in} = \langle k, m \rangle \cdot \mathbf{F} \langle f, h \rangle$$

$$\Leftrightarrow \{ \times\text{-fusion} \}$$

$$\langle f \cdot \text{in}, h \cdot \text{in} \rangle = \langle k \cdot \mathbf{F} \langle f, h \rangle, m \cdot \mathbf{F} \langle f, h \rangle \rangle$$

$$\Leftrightarrow \{ \text{Eq-}\times \}$$

$$\begin{cases} f \cdot \text{in} = k \cdot \mathbf{F} \langle f, h \rangle \\ h \cdot \text{in} = m \cdot \mathbf{F} \langle f, h \rangle \end{cases}$$

Mutual recursion — case $T = \mathbb{N}_0$

$$\langle f, g \rangle = (\langle h, k \rangle)$$

$$\Leftrightarrow \left\{ \text{mutual recursion with } \mathbf{in} = [\underline{0}, succ], \mathbf{F} f = id + f \text{ etc} \right\}$$

$$\begin{cases} f \cdot [\underline{0}, succ] = h \cdot (id + \langle f, g \rangle) \\ g \cdot [\underline{0}, succ] = k \cdot (id + \langle f, g \rangle) \end{cases}$$

$$\Leftrightarrow \left\{ \text{let } h = [h_1, h_2] \text{ and } k = [k_1, k_2] \right\}$$

$$\begin{cases} f \cdot [\underline{0}, succ] = [h_1, h_2] \cdot (id + \langle f, g \rangle) \\ g \cdot [\underline{0}, succ] = [k_1, k_2] \cdot (id + \langle f, g \rangle) \end{cases}$$

Mutual recursion — case $T = \mathbb{N}_0$

Moving on:

$$\langle f, g \rangle = ([[h_1, h_2], [k_1, k_2]])$$

$$\Leftrightarrow \{ \text{coproduct laws} \}$$

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f \cdot \underline{0} = h_1 \\ f \cdot \text{succ} = h_2 \cdot \langle f, g \rangle \end{array} \right. \\ \left\{ \begin{array}{l} g \cdot \underline{0} = k_1 \\ g \cdot \text{succ} = k_2 \cdot \langle f, g \rangle \end{array} \right. \end{array} \right.$$

Mutual recursion — case $T = \mathbb{N}_0$

Finally, add variables to righthand side, with $h_1 = \underline{a}$ and $k_1 = \underline{b}$:

$$\langle f, g \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n+1) = h_2\ (f\ n, g\ n) \end{array} \right. \\ \left\{ \begin{array}{l} g\ 0 = b \\ g\ (n+1) = k_2\ (f\ n, g\ n) \end{array} \right. \end{array} \right.$$

Example — Fibonacci

Clearly, the following function is not a catamorphism of $\mathbb{N}_0$:

$$\text{fib } 0 = 1$$

$$\text{fib } 1 = 1$$

$$\text{fib } (n + 2) = \text{fib } (n + 1) + \text{fib } n$$

But it can be transformed into one using mutual recursion.

Example — Fibonacci

Let us define the auxiliary function:

$$f\ n = fib\ (n + 1)$$

Then:

$$f\ 0 = fib\ 1 = 1$$

$$f\ (n + 1) = fib\ (n + 2) = f\ n + fib\ n$$

Example — Fibonacci

Concerning *fib*:

$$\text{fib } 0 = 1$$

$$\text{fib } (n + 1) = f \ n$$

Summing up, we have the following mutual recursion:

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f \ 0 = 1 \\ f \ (n + 1) = f \ n + \text{fib } n \end{array} \right. \\ \left\{ \begin{array}{l} \text{fib } 0 = 1 \\ \text{fib } (n + 1) = f \ n \end{array} \right. \end{array} \right.$$

Example — Fibonacci

By applying the mutual recursion law for $T = \mathbb{N}_0$:

$$\left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n + 1) = h_2\ (f\ n, fib\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fib\ 0 = b \\ fib\ (n + 1) = k_2\ (f\ n, fib\ n) \end{array} \right. \end{array} \right. \Leftrightarrow \langle f, fib \rangle = ([a, h_2], [b, k_2])$$

Example — Fibonacci

Solutions:

$$a = 1$$

$$b = 1$$

$$h_2 = add$$

$$k_2 = \pi_1$$

Then:

$$\langle f, fib \rangle = \langle \langle [\underline{1}, add], [\underline{1}, \pi_1] \rangle \rangle$$

Fibonacci becomes a for-loop

Given $\langle f, fib \rangle$ (a $\mathbb{N}_0$ catamorphism), we can convert it into a **for-loop** according to the definition:

for b $i = ([\underline{i}, b])$

Fibonacci becomes a for-loop

Given $\langle f, fib \rangle$ (a $\mathbb{N}_0$ catamorphism), we can convert it into a **for-loop** according to the definition:

for b $i = \llbracket \underline{i}, b \rrbracket$

$$\langle f, fib \rangle = \llbracket \langle \underline{1}, add \rangle, \llbracket \underline{1}, \pi_1 \rrbracket \rrbracket$$

$$\Leftrightarrow \{ \text{exchange law} \}$$

$$\langle f, fib \rangle = \llbracket \llbracket \underline{1}, \underline{1} \rrbracket, \langle add, \pi_1 \rangle \rrbracket$$

$$\Leftrightarrow \{ \text{recall exercise sheet 3} \}$$

$$\langle f, fib \rangle = \llbracket \llbracket \underline{(1, 1)}, \langle add, \pi_1 \rangle \rrbracket \rrbracket$$

$$\Leftrightarrow \{ \text{definition of for } b \text{ } i \}$$

$$\langle f, fib \rangle = \text{for } \langle add, \pi_1 \rangle (1, 1)$$

Example — Fibonacci

In summary:

$$fib = \pi_2 \cdot (\text{for } \langle add, \pi_1 \rangle (1, 1))$$

Cf. the same in the syntax of C:

```
int fib(int n)
{
    int x=1; int y=1; int i;
    for (i=1; i<=n; i++) {int a=x; x=x+y; y=a;}
    return y;
};
```

Example — factorial

$$fac\ 0 = 1$$

$$fac\ (n + 1) = \underbrace{(n + 1)}_{f\ n} \times fac\ n$$

Then:

$$\langle f, fac \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = \textcolor{red}{a} \\ f\ (n + 1) = h_2\ (f\ n, fac\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fac\ 0 = \textcolor{red}{b} \\ fac\ (n + 1) = k_2\ (f\ n, fac\ n) \end{array} \right. \end{array} \right.$$

Example — factorial

$$\langle f, fac \rangle = (\langle [\underline{a}, h_2], [\underline{b}, k_2] \rangle) \Leftrightarrow \left\{ \begin{array}{l} \left\{ \begin{array}{l} f\ 0 = a \\ f\ (n + 1) = h_2\ (f\ n, fac\ n) \end{array} \right. \\ \left\{ \begin{array}{l} fac\ 0 = b \\ fac\ (n + 1) = k_2\ (f\ n, fac\ n) \end{array} \right. \end{array} \right.$$

$$k_2 = mul$$

$$b = 1$$

$$f\ n = n + 1$$

$$a = 1$$

(Still need $h_2 \dots$)

Example — factorial

$$\begin{aligned} & f \ (n + 1) \\ = & \ (n + 1) + 1 \\ = & \ 1 + (n + 1) \\ = & \ 1 + f \ n \\ = & \ 1 + \pi_1 \ (f \ n, fac \ n) \\ = & \ \underbrace{succ \cdot \pi_1}_{h_2} \ (f \ n, fac \ n) \end{aligned}$$

Then:

$$k_2 = mul$$

$$b = 1$$

$$h_2 = succ \cdot \pi_1$$

$$a = 1$$

Example — factorial becomes a for-loop

Finally:

$$\begin{aligned} & \langle f, fac \rangle \\ = & \langle \langle [\underline{1}, succ \cdot \pi_1], [\underline{1}, mul] \rangle \rangle \\ = & \langle \langle \underline{(1, 1)}, \langle succ \cdot \pi_1, mul \rangle \rangle \rangle \\ = & \text{for } \langle succ \cdot \pi_1, mul \rangle ((1, 1)) \\ = & \text{for } g(1, 1) \text{ where } g(x, y) = (x + 1, x \times y) \end{aligned}$$

For-loops (in C)

In general, $k = \text{for } f \ i$ can be encoded in the syntax of **C** by writing:

```
int k(int n) {  
    int r=i;  
    int j;  
    for (j=1; j<n+1; j++) {r=f(r);}   
    return r;  
};
```

Factorial as a for-loop (in C)

From

$$fac = \pi_2 (\text{for } g(1, 1)) \text{ where } g(x, y) = (x + 1, x \times y)$$

we thus obtain:

```
int fac(int n) {  
    int x=1; int y=1;  
    int j;  
    for (j=1; j<n+1; j++) {y=x*y; x=x+1;}  
    return y;  
};
```

Banana-split



Banana-split



$(\langle -, - \rangle)$

Banana-split



$(\langle -, - \rangle)$

$\langle (-), (-) \rangle$

Banana-split



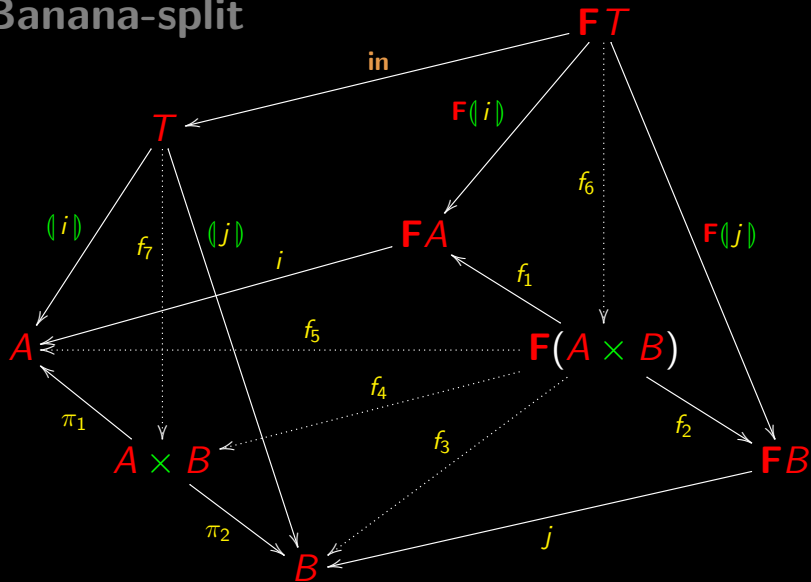
$\langle _ , _ \rangle$

$\langle _ , _ \rangle$

$\langle i , j \rangle$

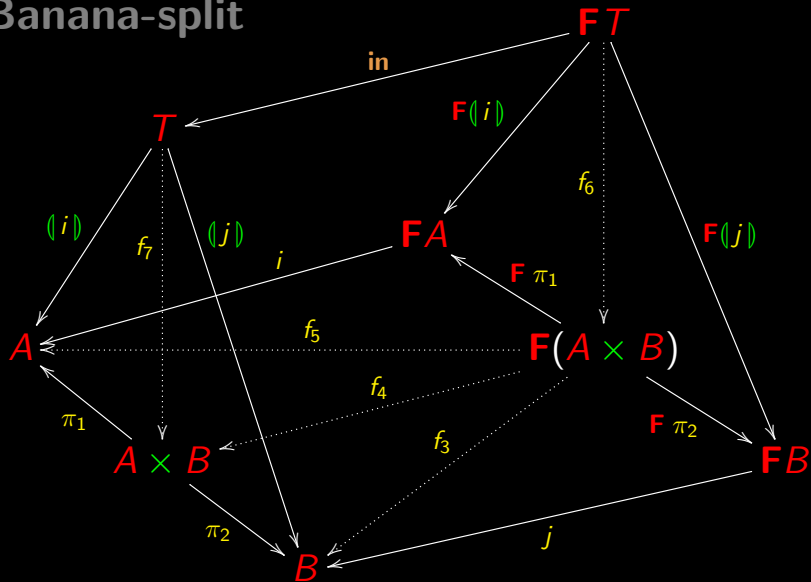
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



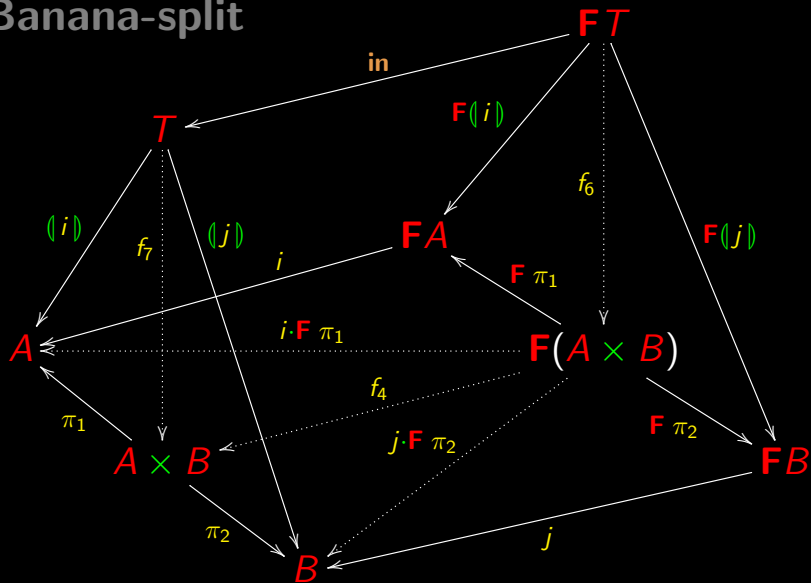
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



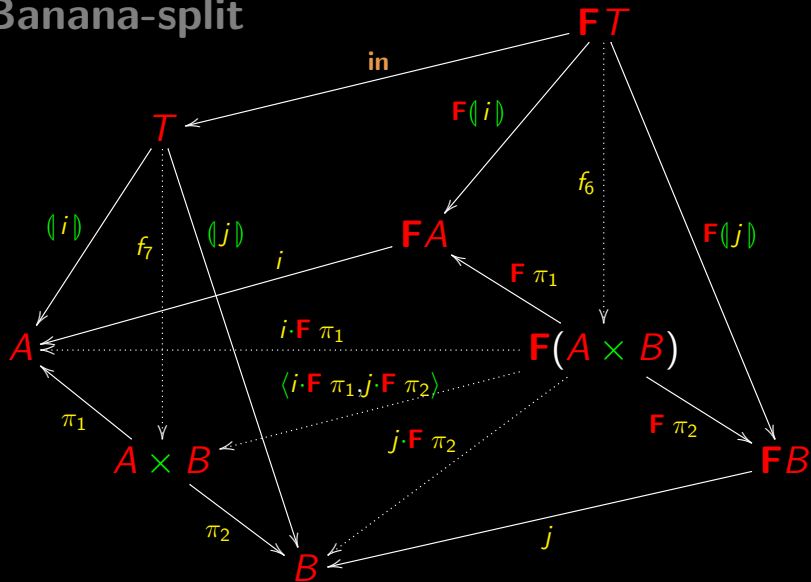
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



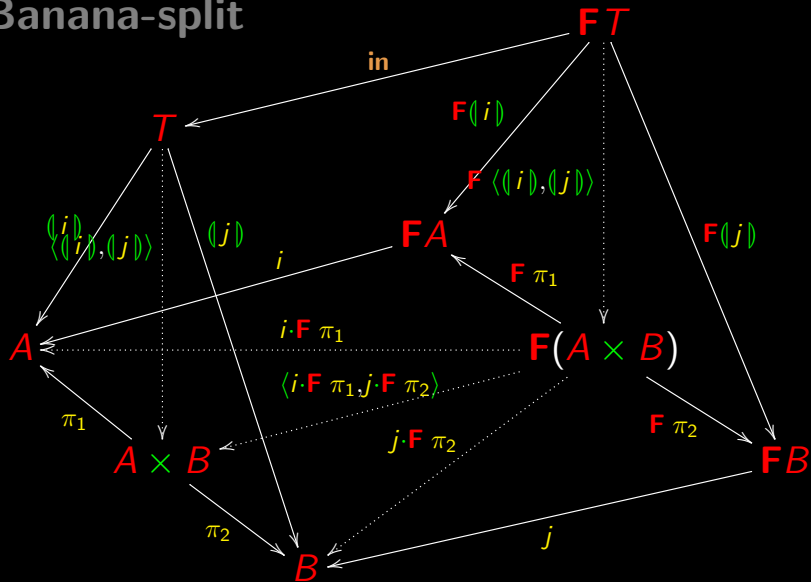
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



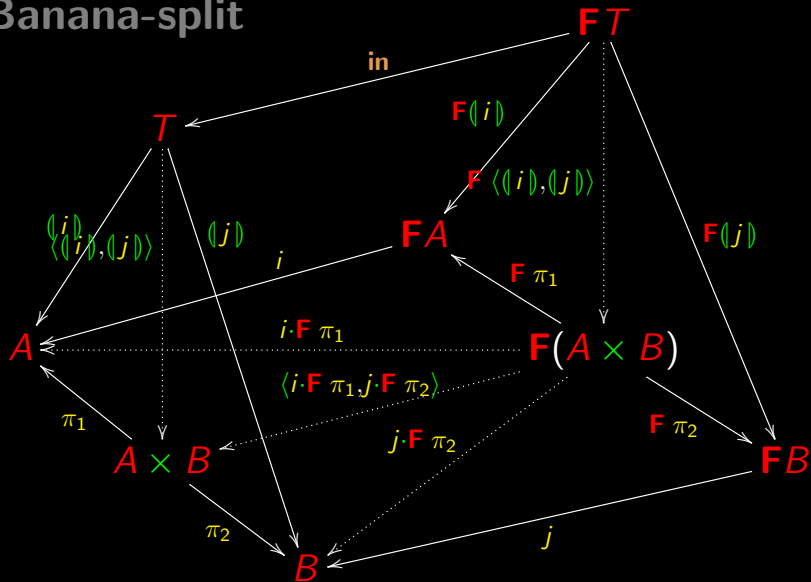
Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$

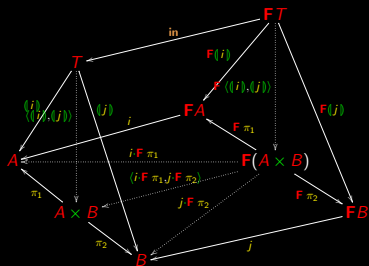


Banana-split

$\langle \langle i \rangle, \langle j \rangle \rangle$



Banana-split



$$\langle \langle i \rangle, \langle j \rangle \rangle = \langle \langle i \cdot F \pi_1, j \cdot F \pi_2 \rangle \rangle$$

Example

Average of a (non empty) list:

$$average = (/) \cdot \langle sum, length \rangle$$

where

$$sum = ([0, add])$$

$$length = ([0, succ \cdot \pi_2])$$

Example

$$average = (/) \cdot \underbrace{\langle sum, length \rangle}_{aux}$$

By banana-split:

$aux = (\langle f_5, f_3 \rangle)$ where

$$f_5 = [0, add] \cdot (id + id \times \pi_1)$$

$$f_3 = [0, succ \cdot \pi_2] \cdot (id + id \times \pi_2)$$



Example

Finally, solve $aux = (\langle f_5, f_3 \rangle)$ and convert everything to pointwise notation:



$average\ l = x / y$ where

$(x, y) = aux\ l$

$aux\ [] = (0, 0)$

$aux\ (a : l) = (a + x, y + 1)$ where $(x, y) = aux\ l$

Example

Summing up,

average $l = x / y$ where

$(x, y) = aux\ l$

$aux\ [] = (0, 0)$

$aux\ (a : l) = (a + x, y + 1)$ where $(x, y) = aux\ l$

twice as fast as

average $l = (sum\ l) / (length\ l)$ where

$sum\ [] = 0$

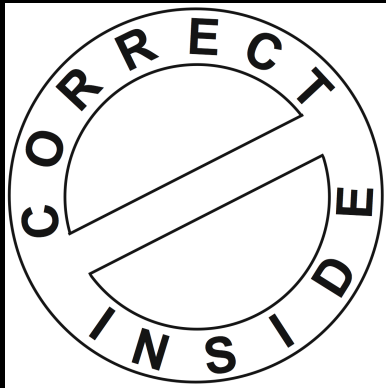
$sum\ (h : t) = h + sum\ t$

$length\ [] = 0$

$length\ (h : t) = 1 + length\ t$

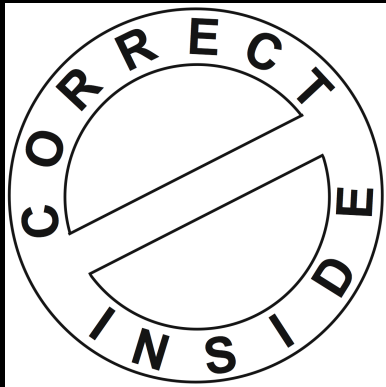
and **guaranteed** to be correct.

Program Calculation



Efficiency without sacrificing
correction.

Program Calculation



Efficiency without sacrificing **correction**.

Who cares about an efficient program that gives wrong outputs?

Program Calculation



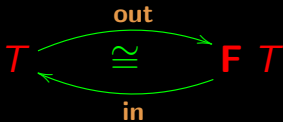
Efficiency
should never
sacrifice
correction!

Cálculo de Programas

Class T09

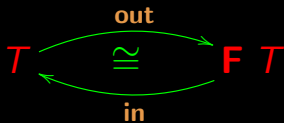
Recap

Inductive type T and the functor F that determines its pattern of recursion:



Recap

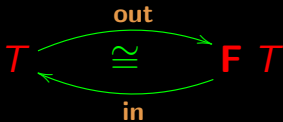
Inductive type T and the functor F that determines its pattern of recursion:



Two examples so far: $T = \mathbb{N}_0$ and $T = A^*$

Recap

Inductive type T and the functor F that determines its pattern of recursion:



Two examples so far: $T = \mathbb{N}_0$ and $T = A^*$

Let us see some more.

Binary trees

Trees with data of type A in their nodes, for example

```
data BTree = Empty | Node (A, (BTree, BTree))
```

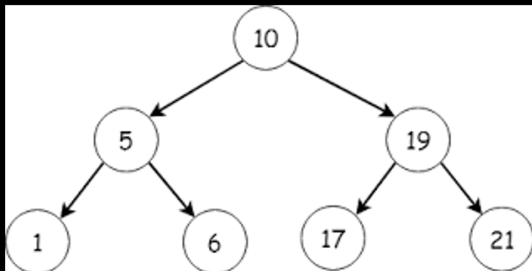
(A assumed pre-defined.)

Binary trees

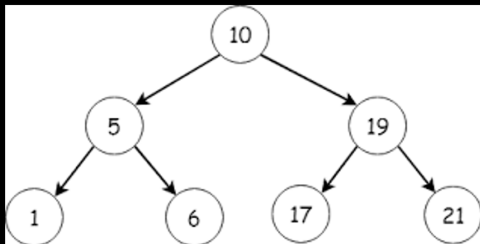
Trees with data of type A in their nodes, for example

```
data BTree = Empty | Node (A, (BTree, BTree))
```

(A assumed pre-defined.) For instance



Binary trees



```
Node (10,  
      (Node (5,  
              (Node (1,  
                      (Empty,Empty))),  
              Node (6,  
                      (Empty,Empty))))),  
      Node (19,  
            (Node (17,  
                    (Empty,Empty)),  
            Node (21,  
                    (Empty,Empty))))))
```

Binary trees

```
: data BTree = Empty | Node(A, (BTree, BTree))
```

```
: :t Node
```

```
Node :: (A, (BTree, BTree)) -> BTree
```

```
: :t Empty
```

```
Empty :: BTree
```

Binary trees

```
: data BTree = Empty | Node(A, (BTree, BTree))
```

```
: :t Node
```

Node :: (A, (BTree, BTree)) → BTree

```
: :t Empty
```

Empty :: BTree

Node : $A \times (\text{BTree} \times \text{BTree}) \rightarrow \text{BTree}$

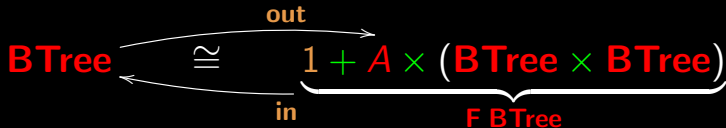
Empty : $1 \rightarrow \text{BTree}$

Binary trees

`in = [Empty, Node]`

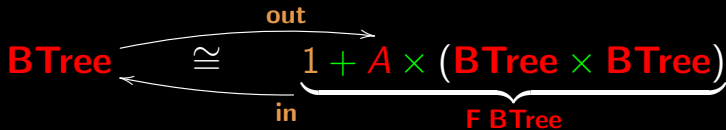
Binary trees

in = [Empty, Node]



```
data BTree = Empty | Node (A, (BTree, BTree))
```

Binary trees

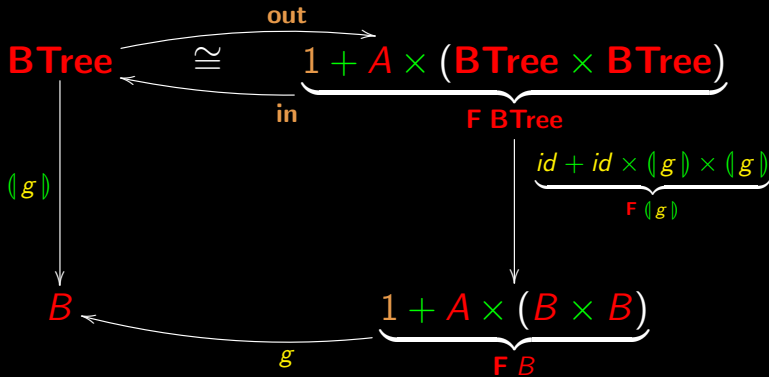


$T = \text{BTree}$

$\begin{cases} \text{F } X = 1 + A \times (X \times X) \\ \text{F } f = id + id \times (f \times f) \end{cases}$

in = [Empty, Node]

Catamorphisms of binary trees



Catamorphisms of binary trees

In Haskell:

```
cataBTree g = g . (recBTree (cataBTree g)) . outBTree
```

```
outBTree Empty           = Left ()  
outBTree (Node (a,(t1,t2))) = Right(a,(t1,t2))
```

```
recBTree f = id -|- id >< (f >< f)
```

```
inBTree = either (const Empty) Node
```

Catamorphisms of binary trees

Example: function

$$f : \mathbf{BTree} \rightarrow \mathbb{N}_0$$

that computes the **size** of the tree (total number of nodes).

Catamorphisms of binary trees

Example: function

$$f : \mathbf{BTree} \rightarrow \mathbb{N}_0$$

that computes the **size** of the tree (total number of nodes).

It suffices to focus on “gene” g in

$$f = \llbracket g \rrbracket$$

where

$$\mathbb{N}_0 \xleftarrow{g} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

Catamorphisms of binary trees

$$\mathbb{N}_0 \xleftarrow{g} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

Catamorphisms of binary trees

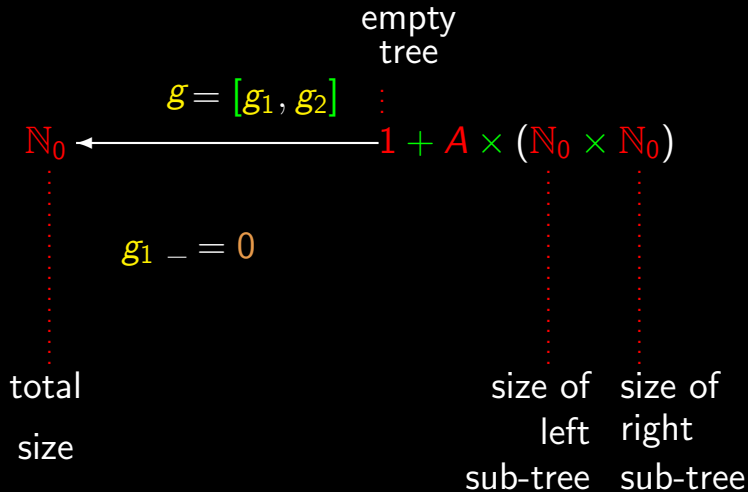
$$\mathbb{N}_0 \xleftarrow{g = [g_1, g_2]} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0)$$

Catamorphisms of binary trees

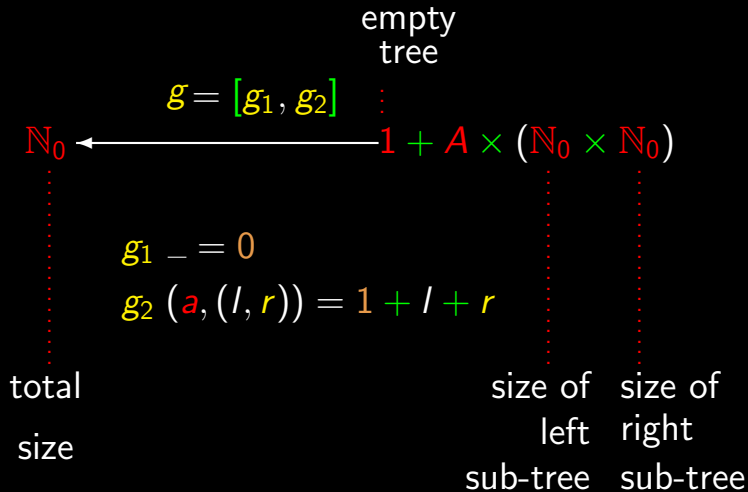
$$\begin{array}{c} \text{empty} \\ \text{tree} \\ \vdots \\ \mathcal{G} = [g_1, g_2] \\ \text{---} \leftarrow \text{---} \text{---} 1 + A \times (\mathbb{N}_0 \times \mathbb{N}_0) \\ \mathbb{N}_0 \end{array}$$

$$g_1 _ = 0$$

Catamorphisms of binary trees



Catamorphisms of binary trees



Catamorphisms of binary trees

Summing up,

$f = \llbracket [g_1, g_2] \rrbracket$ where

$$g_1 _ = 0$$

$$g_2 (a, (l, r)) = 1 + l + r$$

Catamorphisms of binary trees

Summing up,

$f = ([g_1, g_2])$ where

$g_1 _ = 0$

$g_2(a, (l, r)) = 1 + l + r$

Haskell:

```
size = cataBTree(either g1 g2) where
```

```
  g1 _ = 0
```

```
  g2(a, (l, r)) = 1 + l + r
```

Inductive type repertoire (**BTree**)

(Assuming **A** predefined, for the moment).

Trees whose data of type **A** are stored in their **nodes**:

$$\mathbf{T} = \mathbf{BTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} \, X = 1 + A \times X^2 \\ \mathbf{F} \, f = id + id \times f^2 \\ \mathbf{in} = [\underline{\mathbf{Empty}}, \mathbf{Node}] \end{array} \right.$$

Haskell:

```
data BTree a = Empty | Node(a, (BTree a, BTree a))
```

Inductive type repertoire (**LTree**)

Trees with data in their **leaves**:

$$\mathbf{T} = \mathbf{LTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} X = A + X^2 \\ \mathbf{F} f = id + f^2 \\ \mathbf{in} = [\mathbf{Leaf}, \mathbf{Fork}] \end{array} \right.$$

Haskell:

```
data LTree a = Leaf a | Fork (LTree a, LTree a)
```

Inductive type repertoire (**FTree**)

(Assuming *A* and *B* predefined, for the moment).

Trees bearing data in **both** leaves and nodes:

$$\mathbf{T} = \mathbf{FTree} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} X = B + A \times X^2 \\ \mathbf{F} f = id + id \times f^2 \\ \mathbf{in} = [\mathbf{Unit}, \mathbf{Comp}] \end{array} \right.$$

Haskell:

```
data FTree b a = Unit b | Comp (a, (FTree b a, FTree b a))
```

Inductive type repertoire (**Expr**)

(Assume **V** and **O** predefined, for the moment).

Expression trees:

$$\mathbf{T} = \mathbf{Expr} \quad \text{where} \quad \left\{ \begin{array}{l} \mathbf{F} \, X = V + O \times X^* \\ \mathbf{F} \, f = id + id \times map \, f \\ \mathbf{in} = [\mathbf{Var}, \mathbf{Term}] \end{array} \right.$$

Haskell:

```
data Expr v o = Var v | Term (o,[Expr v o])
```

Inductive type repertoire (**Expr**)

```
<html>
  <head>
    <title>Title of the document</title>
  </head>
  <body>

    <h1>This is a heading</h1>
    <p>This is a paragraph.</p>

  </body>
</html>
```

Inductive type repertoire (**Expr**)

```
Term "html" [  
  Term "head" [  
    Term "title"  
      [Var "Title of the document" ]  
  ],  
  Term "body" [  
    Term "h1" [  
      Var "This is a heading" ],  
    Term "p" [  
      Var "This is a paragraph." ]  
  ]  
]
```

Inductive types

(a) Trees with data in their leaves :

$$T = \text{LTree } A \quad \begin{cases} F X = A + X^2 \\ F f = id + f^2 \end{cases} \quad \text{in} = [\text{Leaf}, \text{Fork}]$$

Haskell: `data LTree a = Leaf a | Fork (LTree a, LTree a)`

(b) Trees whose data of type A are stored in their nodes:

$$T = \text{BTree } A \quad \begin{cases} F X = 1 + A \times X^2 \\ F f = id + id \times f^2 \end{cases} \quad \text{in} = [\text{Empty}, \text{Node}]$$

Haskell: `data BTree a = Empty | Node (a, (BTree a, BTree a))`

(c) Full trees — data in both leaves and nodes:

$$T = \text{FTree } B A \quad \begin{cases} F X = B + A \times X^2 \\ F f = id + id \times f^2 \end{cases} \quad \text{in} = [\text{Unit}, \text{Comp}]$$

Haskell: `data FTree b a = Unit b | Comp (a, (FTree b a, FTree b a))`

(d) Expression trees:

$$T = \text{Expr } V O \quad \begin{cases} F X = V + O \times X^* \\ F f = id + id \times \text{map } f \end{cases} \quad \text{in} = [\text{Var}, \text{Term}]$$

Haskell: `data Expr v o = Var v | Term (o, [Expr v o])`

Inductive parametric types

Let us now show how recursive types become **parametric**.

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That is, how they become **functors**.

Inductive parametric types

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That is, how they become **functors**.

It all amounts to **generalize** *map* (lists) to other recursive types.

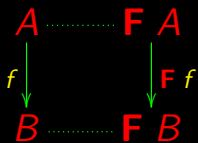
Recall...

Functor **F**:

$$\begin{array}{ccc} A & \xrightarrow{\quad} & \mathbf{F} A \\ f \downarrow & & \downarrow \mathbf{F} f \\ B & \xrightarrow{\quad} & \mathbf{F} B \end{array}$$

Recall...

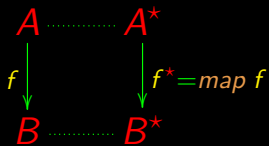
Functor **F**:



$$\begin{cases} \mathbf{F} \, id = id \\ \mathbf{F} (g \cdot f) = (\mathbf{F} \, g) \cdot (\mathbf{F} \, f) \end{cases}$$

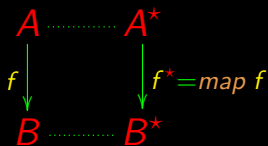
map f

Functor **F** $A = A^*$:



$\text{map } f$

Functor $\mathbf{F} \ A = A^*$:



$$\begin{cases} \text{map } id = id \\ \text{map } (g \cdot f) = (\text{map } g) \cdot (\text{map } f) \end{cases}$$

How do we **prove** this? How do we **generalize** this?

map f

From *specification*

map f [] = []

map f [a] = [f a]

map f (x ++ y) = map f x ++ map f y

easy to obtain (as before):

map f [] = []

map f (h : t) = f h : map f t

map f

The *implementation*

map f [] = []

map f (h : t) = f h : map f t

map f

The *implementation*

map f [] = []

map f (h : t) = f h : map f t

is catamorphism:

map f = (⟦ nil, g₂ ⟧) where

g₂ (h, x) = f h : x

map f

The *implementation*

$$\text{map } f \ [] = []$$

$$\text{map } f \ (h : t) = f \ h : \text{map } f \ t$$

is catamorphism:

$$\text{map } f = \llbracket [nil, g_2] \rrbracket \text{ where}$$

$$g_2 \ (h, x) = f \ h : x$$

Pointfree equivalent: $\text{map } f = \llbracket [nil, cons] \cdot (id + f \times id) \rrbracket$

map f

For instance, for *sq* $x = x^2$

map sq [1, 7, 8, 9, 3, 2] = [1, 49, 64, 81, 9, 4]

map f

For instance, for *sq* $x = x^2$

map sq [1, 7, 8, 9, 3, 2] = [1, 49, 64, 81, 9, 4]

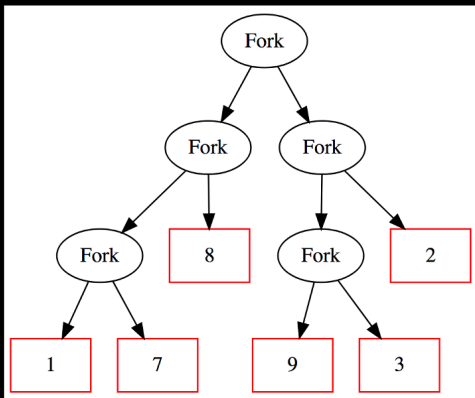
But still we haven't proved

map id = *id*

map (*f* · *g*) = (*map f*) · (*map g*)

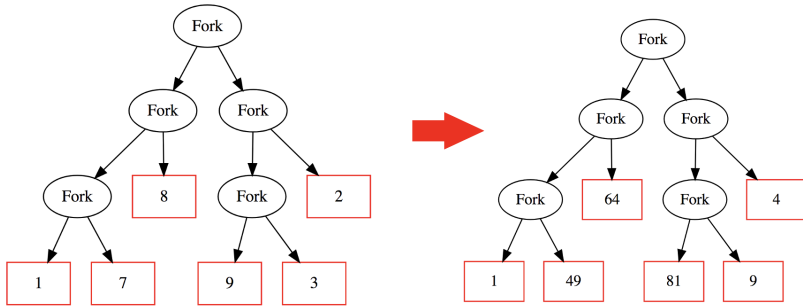
(Coming up soon.)

Inductive parametric types



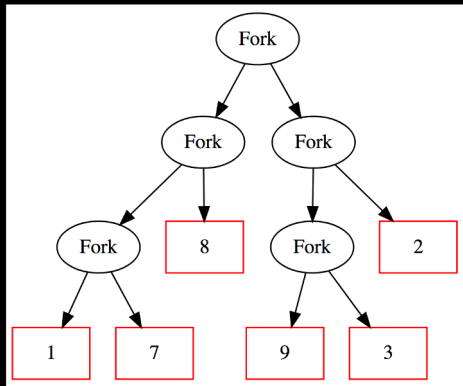
```
data LTree = Leaf Int | Fork (LTree, LTree)
```

Inductive parametric types



Inductive parametric types

$t = \text{Fork}$
 (Fork
 ($\text{Fork} (\text{Leaf } 1, \text{Leaf } 7),$
 $\text{Leaf } 8$),
 Fork
 ($\text{Fork} (\text{Leaf } 9, \text{Leaf } 3),$
 $\text{Leaf } 2$))



Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \text{ } l, k \text{ } r)$$

```
k t = Fork
  (Fork
    (Fork (Leaf 1, Leaf 49),
      Leaf 64),
    Fork
      (Fork (Leaf 81, Leaf 9),
        Leaf 4))
```

Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \ l, k \ r)$$

Inductive parametric types

$$k \text{ (Leaf } a) = \text{Leaf } a^2$$

$$k \text{ (Fork } (l, r)) = \text{Fork } (k \ l, k \ r)$$

By analogy with *map f*:

$$k \ f \text{ (Leaf } a) = \text{Leaf } (f \ a)$$

$$k \ f \text{ (Fork } (l, r)) = \text{Fork } (k \ f \ l, k \ f \ r)$$

Inductive parametric types

$$\text{map } id = id$$

$$\text{map } (f \cdot g) = (\text{map } f) \cdot (\text{map } g)$$

Inductive parametric types

$$\text{map } id = id$$

$$\text{map } (f \cdot g) = (\text{map } f) \cdot (\text{map } g)$$

$$k \text{ } id = id$$

$$k (f \cdot g) = (k f) \cdot (k g)$$



Inductive parametric types

$$\begin{cases} k\ f\ (\mathbf{Leaf}\ a) = \mathbf{Leaf}\ (f\ a) \\ k\ f\ (\mathbf{Fork}\ (l, r)) = \mathbf{Fork}\ (k\ f\ l, k\ f\ r) \end{cases}$$

Inductive parametric types

$$\begin{cases} k\ f\ (\mathbf{Leaf}\ a) = \mathbf{Leaf}\ (f\ a) \\ k\ f\ (\mathbf{Fork}\ (l, r)) = \mathbf{Fork}\ (k\ f\ l, k\ f\ r) \end{cases}$$

$$\Leftrightarrow \quad \{ \text{go pointfree} \}$$

$$\begin{cases} k\ f \cdot \mathbf{Leaf} = \mathbf{Leaf} \cdot f \\ k\ f \cdot \mathbf{Fork} = \mathbf{Fork} \cdot (k\ f \times k\ f) \end{cases}$$

Inductive parametric types

$$\begin{cases} k\ f\ (\mathbf{Leaf}\ a) = \mathbf{Leaf}\ (f\ a) \\ k\ f\ (\mathbf{Fork}\ (l, r)) = \mathbf{Fork}\ (k\ f\ l, k\ f\ r) \end{cases}$$

$$\Leftrightarrow \quad \{ \text{go pointfree} \}$$

$$\begin{cases} k\ f \cdot \mathbf{Leaf} = \mathbf{Leaf} \cdot f \\ k\ f \cdot \mathbf{Fork} = \mathbf{Fork} \cdot (k\ f \times k\ f) \end{cases}$$

$$\Leftrightarrow \quad \{ \text{+-Eq} ; \text{+-fusion} ; \text{+-absorption} \}$$

Inductive parametric types

$$k\ f \cdot [\text{Leaf}, \text{Fork}] = [\text{Leaf}, \text{Fork}] \cdot (f + k\ f \times k\ f)$$

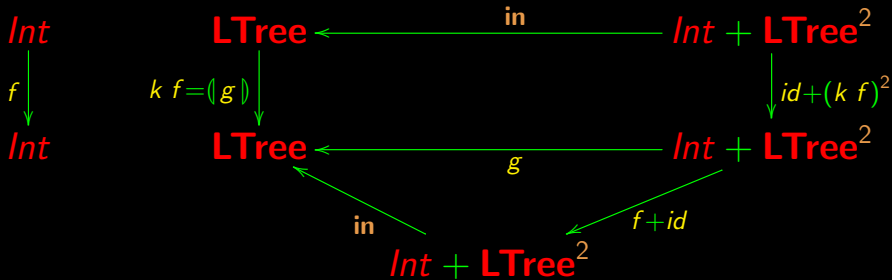
Inductive parametric types

$$k\ f \cdot [\text{Leaf}, \text{Fork}] = [\text{Leaf}, \text{Fork}] \cdot (f + k\ f \times k\ f)$$

$$\Leftrightarrow \quad \{ \ [\text{Leaf}, \text{Fork}] = \text{in} ; \text{functor-}+ \ \}$$

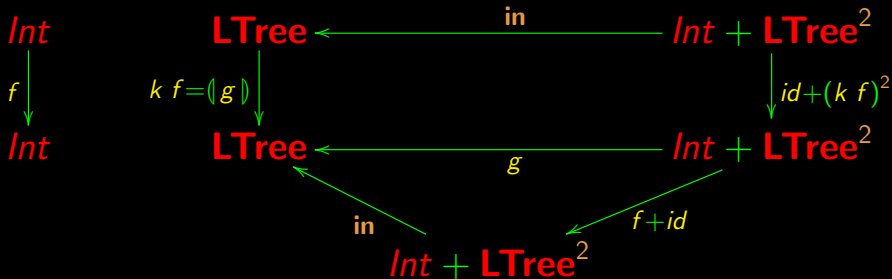
$$k\ f \cdot \text{in} = \text{in} \cdot (f + \text{id}) \cdot (\text{id} + k\ f \times k\ f)$$

Inductive parametric types



$$k\ f \cdot in = in \cdot (f + id) \cdot (id + k\ f \times k\ f)$$

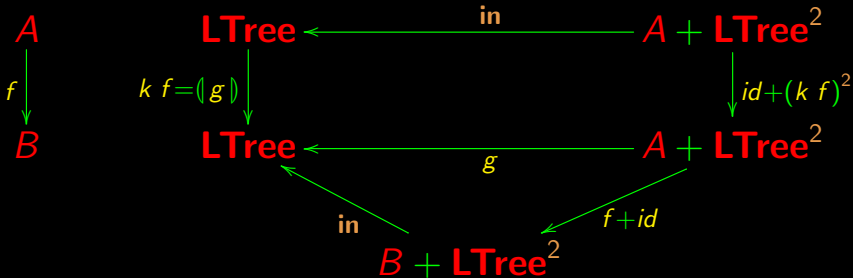
Inductive parametric types



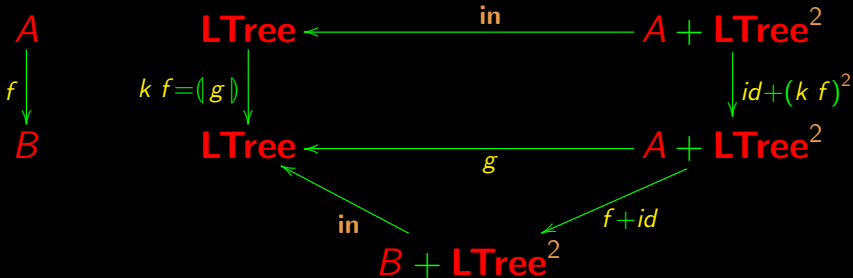
$$k\ f \cdot in = in \cdot (f + id) \cdot (id + k\ f \times k\ f)$$

NB: $LTree^2$ abbreviates $LTree \times LTree$

Inductive parametric types

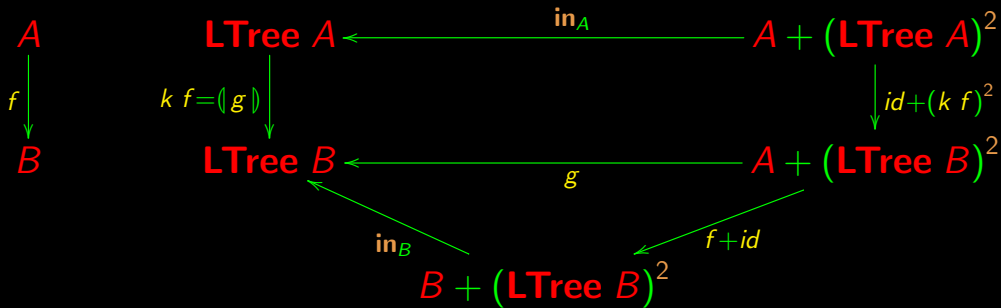


Inductive parametric types

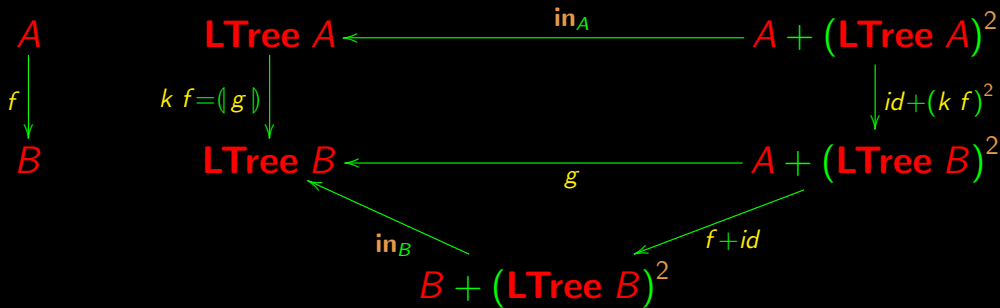


!!

Inductive parametric types



Inductive parametric types



$$k\ f = \llbracket \text{in} \cdot (f + \text{id}) \rrbracket$$

Follow-up: cp2324s12.pdf