
An Introduction to Algorithmic Refinement

Formal Methods II, 2002/03

J.N. Oliveira

Implicit/explicit refinement

Given VDM-SL implicit specification

```
S(a:A) r:B  
pre ...  
post ...
```

function $B \xleftarrow{f} A$ is said to **satisfy**, to **refine**, or to **implement** S , written

$$S \vdash f$$

iff, for every a ,

$$\forall a \in A. \quad \text{pre-}S \ a \Rightarrow \text{post-}S(f \ a, a)$$

In pointfree notation

$$\begin{aligned} & a \in \text{dom } S \Rightarrow (f \ a)Sa \\ \equiv & \quad \{ \text{rule } (f \ b)Ra \equiv b(f^\circ \cdot R)a \} \\ & \text{dom } S \subseteq f^\circ \cdot S \\ \equiv & \quad \{ \text{shunting} \} \\ & f \cdot \text{dom } S \subseteq S \end{aligned}$$

Summary: **explicit** specification (= **implementation**) f is thus more defined and more deterministic than **implicit** specification S :

$$S \vdash f \equiv f \cdot \text{dom } S \subseteq S \quad (1)$$

Example

Recall

```
IsPermutation: seq of int * seq of int -> bool
IsPermutation(l1,l2) ==
  forall e in set (elems l1 union elems l2) &
    card {i | i in set inds l1 & l1(i) = e} =
    card {i | i in set inds l2 & l2(i) = e};
```

We want to find f such that

$$IsPermutation \vdash f$$

Recall that $IsPermutation = \ker seq2bag$, where...

About seq2bag

VDM-SL definition:

```
seq2bag(s) ==
  cases s:
    []      -> {}
    others  -> { hd s |-> 1 } bunion seq2bag(tl s)
  end;
```

Definition of gene g of the seq2bag catamorphism:

$$g = [\underline{\{\mapsto\}}, \oplus \cdot (\text{singb} \times \text{id})]$$

where $\text{singb } a = \{a \mapsto 1\}$ and \oplus denotes bag union (bunion is not standard VDM-SL: define it).

Implementing *IsPermutation*

$$\begin{aligned} & \textit{IsPermutation} \vdash f \\ \equiv & \quad \{ \text{definition} \} \\ & f \cdot \textit{dom IsPermutation} \subseteq \textit{IsPermutation} \\ \equiv & \quad \{ \text{definition} \} \\ & f \cdot \textit{dom}(\textit{ker seq2bag}) \subseteq \textit{ker seq2bag} \\ \equiv & \quad \{ \text{kernel of a function} \} \\ & f \cdot \textit{id} \subseteq \textit{seq2bag}^\circ \cdot \textit{seq2bag} \\ \equiv & \quad \{ \text{shunting rule} \} \\ & \textit{seq2bag} \cdot f \subseteq \textit{seq2bag} \\ \equiv & \quad \{ \text{equality of functions} \} \\ & \textit{seq2bag} \cdot f = \textit{seq2bag} \end{aligned}$$

Handling refinement equations

f is the “unknown” of refinement equation

$$seq2bag \cdot f = seq2bag$$

Since $seq2bag$ and f are list catamorphisms, one can resort to cata-fusion,

$$\begin{aligned} & seq2bag \cdot f = seq2bag \\ \equiv & \quad \{ \text{let } f = (\!|\alpha|\!) \text{ and } seq2bag = (\!|g|\!) \} \\ & seq2bag \cdot (\!|\alpha|\!) = (\!|g|\!) \\ \Leftarrow & \quad \{ \text{cata-fusion} \} \\ & seq2bag \cdot \alpha = g \cdot (id + id \times seq2bag) \end{aligned}$$

Solving refinement equations

By decomposing $\alpha := [\beta, \gamma]$, we obtain equations

$$\begin{aligned}\beta &= \underline{\quad} \\ seq2bag \cdot \gamma &= \oplus \cdot (singb \times seq2bag)\end{aligned}$$

- Cata-cancellation yields solution $\gamma = cons$, leading to $\alpha = in$ and $f = id$.
- \oplus is commutative, thus solution $\gamma(a, l) = l \hat{^} [a]$ leading to $f = invl$.

Guessing further solutions: any list **sorting** function will solve the equation! (More about this later...)

Properties of \vdash

Basic:

$$\perp \vdash f \quad , \quad \top \vdash f \quad (2)$$

$$(S \cap R) \vdash f \Leftrightarrow S \vdash f \wedge R \vdash f \quad (3)$$

$$(S \cup R) \vdash f \Leftrightarrow S \vdash f \wedge R \vdash f \quad (4)$$

$$(\ker g) \vdash f \equiv g \cdot f = g \quad (5)$$

$$g \vdash f \equiv f = g \quad (6)$$

Monotonicity:

$$S \vdash f \Rightarrow \mathbf{F} S \vdash \mathbf{F} f \quad (7)$$

Proof of monotonicity

$$\begin{aligned} & F S \vdash F f \\ \equiv & \quad \{ \text{definition} \} \\ & (F f) \cdot \text{dom}(F S) \subseteq F S \\ \equiv & \quad \{ \text{property } \text{dom}(F S) = F(\text{dom } R) \} \\ & (F f) \cdot F(\text{dom } S) \subseteq F S \\ \equiv & \quad \{ \text{relators commute with composition} \} \\ & F(f \cdot \text{dom } S) \subseteq F S \\ \Leftarrow & \quad \{ \text{relators are monotone} \} \\ & f \cdot \text{dom } S \subseteq S \\ \equiv & \quad \{ \text{definition} \} \\ & S \vdash f \end{aligned}$$

Stepwise refinement

Extend f in $S \vdash f$ to a relation

$$S \vdash R \equiv R \cdot \text{dom } S \subseteq S \wedge \text{dom } S \subseteq \text{dom } R \quad (8)$$

Obs.:

- clause $\text{dom } S \subseteq \text{dom } R$ ensures that implementations can only be **more defined**
- clause $R \cdot \text{dom } S \subseteq S$ ensures that implementations can only be **more deterministic**
- Note that $\perp \vdash R$ still holds but, in general, $\top \vdash R$ requires R to be **entire**, since $\text{dom } \top = \text{id}$.

Example

Let spec $S_{\nu, \epsilon}$ be

```
sqrt (x: real) r: real
pre  abs(x) <= nu
post abs(r*r-x) <= epsilon
```

Then, wherever $\nu_1 \leq \nu_2$ and $\epsilon_1 \geq \epsilon_2$,

$$S_{\nu_1, \epsilon_1} \vdash S_{\nu_2, \epsilon_2}$$

In the “limit”, $\dots \vdash S_{\infty, 0} = sq^\circ \vdash f$ where $f x = +\sqrt{x}$
or $f x = -\sqrt{x}$.

Refinement is a partial order

Reflexivity: $\vdash \subseteq id$, that is

$$S \vdash S$$

Transitivity: $\vdash \cdot \vdash \subseteq \vdash$, that is

$$S \vdash R \wedge R \vdash T \Rightarrow S \vdash T$$

Antisymmetry: $\vdash \cap \vdash^\circ \subseteq id$

$$S \vdash R \wedge R \vdash S \Rightarrow S = R$$

F -monotonicity:

$$S \vdash R \Rightarrow FS \vdash FR$$

Stepwise refinement

The laws of \vdash make it possible to refine a starting spec S along several steps,

$$S \vdash S_1 \vdash S_2 \vdash \dots$$

each one introducing more and more definition and/or determinism, and very often leading into a function (totally defined deterministic algorithm):

$$S \vdash S_1 \vdash S_2 \vdash \dots \vdash S_n \vdash f$$

What do we do after f ?

Back to $g \vdash f$

- Formally, $g \vdash f \equiv g = f$, that is, spec g is **extensionally** equivalent to implementation f .
- But there is more to it: in general, we think of f as being “more **efficient**” than g .
- Efficiency can only be formalized in the discipline of **algorithmic complexity** (out of scope here)
- We will study functional laws which add to efficiency and generalize well-known (`while`) loop generation and intercombination rules.

Main refinement strategies

- Refinement by “sequential loop” inter-combination: **fusion** and **absorption** laws:
 - “**Deforestation**” — removal of intermediate data-structures
- Refinement by “parallel loop” inter-combination: **mutual recursion** elimination:
 - On this purpose we will see Fokkinga’s law and its well-known corollary, the “banana-split” law.

Mutual recursion elimination

Consider the following pair of mutually dependent functions:

```
f(n) == if n = 0 then n else g(n - 1);  
g(n) == if n = 0 then 1 else f(n - 1) + g(n - 1);
```

Can any of these functions — say g — be converted into a while loop?

In pointfree notation:

$$f \cdot [\underline{0}, suc] = [id, g]$$

$$g \cdot [\underline{0}, suc] = [\underline{1}, + \cdot \langle f, g \rangle]$$

Mutual dependence made explicit

$$\begin{aligned} f \cdot [\underline{0}, \text{suc}] &= [\text{id}, \pi_2 \cdot \langle f, g \rangle] \\ g \cdot [\underline{0}, \text{suc}] &= [\underline{1}, + \cdot \langle f, g \rangle] \end{aligned} \quad \text{cf.} \quad \begin{array}{ccc} \mathcal{N}_0 & \begin{array}{c} \xrightarrow{\cong} \\ \xleftarrow{\quad} \end{array} & \underbrace{1 + \mathcal{N}_0}_{\mathbb{F} \mathcal{N}_0} \\ & & \text{in} = [\text{id}, \text{suc}] \end{array}$$

which is such that $\mathbb{F} f = \text{id} + f$. So (+-absorption) we can write

$$\begin{aligned} f \cdot \text{in} &= [\text{id}, \pi_2] \cdot \mathbb{F} \langle f, g \rangle \\ g \cdot \text{in} &= [\underline{1}, +] \cdot \mathbb{F} \langle f, g \rangle \end{aligned}$$

The mutual-recursion law

This situation is handled by the so-called **mutual-recursion law**, also called “Fokkinga law”:

$$\begin{cases} f \cdot in = h \cdot F \langle f, g \rangle \\ g \cdot in = k \cdot F \langle f, g \rangle \end{cases} \equiv \langle f, g \rangle = (\langle h, k \rangle)$$

that is, in general

$$\begin{cases} f_1 \cdot in = h_1 \cdot F \langle f_1, \dots, f_n \rangle \\ \vdots \\ f_n \cdot in = h_n \cdot F \langle f_1, \dots, f_n \rangle \end{cases} \equiv \langle f_1, \dots, f_n \rangle = (\langle h_1, \dots, h_n \rangle)$$

Proof

$$\langle f, g \rangle = (\langle h, k \rangle)$$

$$\equiv \{ \text{cata-universal} \}$$

$$\langle f, g \rangle \cdot \text{in} = \langle h, k \rangle \cdot F \langle f, g \rangle$$

$$\equiv \{ \times\text{-fusion twice (lhs and rhs)} \}$$

$$\langle f \cdot \text{in}, g \cdot \text{in} \rangle = \langle h \cdot F \langle f, g \rangle, k \cdot F \langle f, g \rangle \rangle$$

$$\equiv \{ \text{“split” structural equality} \}$$

$$\left\{ \begin{array}{l} f \cdot \text{in} = h \cdot F \langle f, g \rangle \\ g \cdot \text{in} = k \cdot F \langle f, g \rangle \end{array} \right.$$

Example

Let $h = [id, \pi_2]$ and $k = [\underline{1}, +]$ in the example above:

$$\begin{aligned} \langle f, g \rangle &= \{ \text{Fokkinga law} \} \\ & \quad (\langle [id, \pi_2], [\underline{1}, +] \rangle) \\ &= \{ \text{exchange law} \} \\ & \quad ([\langle id, \underline{1} \rangle, \langle \pi_2, + \rangle]) \end{aligned}$$

```
fg(n) == if n = 0 then mk_(0,1)
         else let p=fg(n-1)
              in mk_(p.#2,p.#1 + p.#2);
```

Example

Since $fg = \langle f, g \rangle$, we obtain $g = \pi_2 \cdot fg$. On the other hand, it is easy to extract g from

```
f(n) == if n = 0 then n else g(n - 1);  
g(n) == if n = 0 then 1 else f(n - 1) + g(n - 1);
```

as the standard Fibonacci function:

```
g(n) == if n = 0 then 1  
        else if n = 1 then 1  
        else g(n - 2) + g(n - 1);
```

Summary: we have calculated $\pi_2 \cdot fg$ as a **linear** version of Fibonacci ($g = \pi_2 \cdot fg$).

Corollary: “banana-split” (1)

Consider the function which computes the **average** of a non-empty list of natural numbers:

$$average \stackrel{\text{def}}{=} (/) \cdot \langle sum, length \rangle$$

Both *sum* and *length* are \mathbb{N}^+ catamorphisms:

$$sum = ([id, +])$$

$$length = ([\underline{1}, succ \cdot \pi_2])$$

Function *average* performs two independent **traversals** of the argument list before division (*/*) takes place. Can we avoid this? “Banana-split” will fuse such two traversals.

Corollary: “banana-split” (2)

Let $h = i \cdot F \pi_1$ and $k = j \cdot F \pi_2$ in the mutual recursion law.

Then

$$f \cdot in = (i \cdot F \pi_1) \cdot F \langle f, g \rangle$$

$$\equiv \quad \{ \text{composition is associative and } F \text{ is a functor} \}$$

$$f \cdot in = i \cdot F (\pi_1 \cdot \langle f, g \rangle)$$

$$\equiv \quad \{ \text{by } \times\text{-cancellation} \}$$

$$f \cdot in = i \cdot F f$$

$$\equiv \quad \{ \text{by cata-cancellation} \}$$

$$f = (i)$$

Corollary: “banana-split” (3)

Similarly, $g = \langle j \rangle$ will follow from $k = j \cdot F \pi_2$. Then, from the mutual recursion law we get

$$\langle \langle i \rangle, \langle j \rangle \rangle = \langle \langle i \cdot F \pi_1, j \cdot F \pi_2 \rangle \rangle$$

that is

$$\langle \langle i \rangle, \langle j \rangle \rangle = \langle (i \times j) \cdot \langle F \pi_1, F \pi_2 \rangle \rangle \quad (9)$$

This law provides us with a very useful tool for “**parallel**” loop inter-combination: “loops” $\langle i \rangle$ and $\langle j \rangle$ are **fused** together into a single “loop” $\langle (i \times j) \cdot \langle F \pi_1, F \pi_2 \rangle \rangle$.

Genericity of “banana-split”

Banana-split fuses two data-structure traversals (“loops”) in the **generic** sense. For instance,

$$average \stackrel{\text{def}}{=} (/) \cdot \langle sum, length \rangle$$

still makes sense in the case of binary leaf trees, for

$$\begin{aligned} sum &= ([id, +]) \\ length &= ([\underline{1}, +]) \end{aligned}$$

Again *sum* and *length* can be fused together (bi-recursively).

Data refinement in full

Simultaneous algorithm/data refinement: given

■ a spec $B \xleftarrow{S} A$

■ abstraction function $A \xleftarrow{F_1} C$

■ representation relation $D \xleftarrow{R_2} B$

then $C \xleftarrow{I} D$ will be said to implement S iff

$$S \vdash F_1 \cdot I \cdot R_2 \quad \begin{array}{ccc} & A & \xleftarrow{S} & B \\ & \uparrow F_1 & & \downarrow R_2 \\ C & \xleftarrow{I} & D & \end{array} \quad (10)$$

Analysis of refinement equation

- The above refinement equation is to be solved for I (the unknown), and will in general exhibit more than one solution.

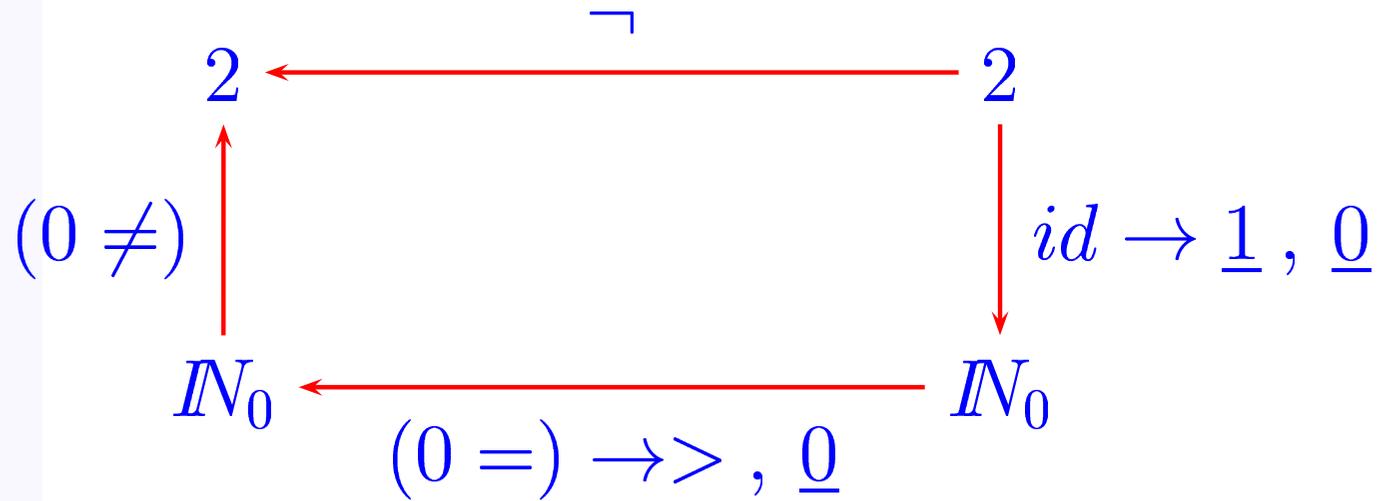
- $S \vdash F_1 \cdot I \cdot R_2$ means

$$F_1 \cdot I \cdot R_2 \cdot \text{dom } S \subseteq S \quad \wedge \quad \text{dom } S \subseteq \text{dom } (F_1 \cdot I \cdot R_2)$$

- In case $F = R = id$ (no data refinement involved), it boils down to algorithmic refinement:

$$S \vdash id \cdot I \cdot id$$

Example



Note how non-determinism of implementation is coped with by the target abstraction function.

Solving refinement equations

Since $\text{dom}(S \cdot R) = \text{dom}(\text{dom } S \cdot R)$, the second clause above rewrites to

$$\text{dom } S \subseteq \text{dom}(\text{dom } F_1 \cdot (I \cdot R_2))$$

In case F_1 (f_1) is entire:

$$\text{dom } S \subseteq \text{dom}(I \cdot R_2)$$

In case $\text{spec } S$ and F_1 (f_1) are entire and $R_2 = f_2^\circ$, I will be entire and such that

$$I \subseteq f_1^\circ \cdot S \cdot f_2$$

Functional solutions

Case in which all entities in a refinement equation are total functions (note the lowercase letters):

$$f_1 \cdot i = s \cdot f_2 \quad (11)$$

- Example: $i = f^*$ will implement $s = \mathcal{P}f$ under data-refinement $f_1 = f_2 = elems$.
- $i = f^*$ is not a unique solution. These arise wherever f_1 is iso (f_1° is a function):

$$i = f_1^\circ \cdot s \cdot f_2$$

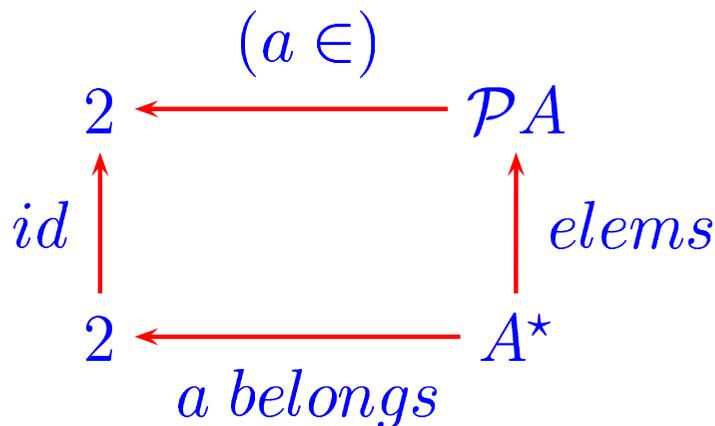
This appeals to calculating i by cata-fusion over inductive implementation type D .

Example

Set by list refinement:

$$(a \text{ belongs}) = (a \in) \cdot elems$$

$(f_1 = id)$:



We know that $elems = (\text{ins})$. Since target function is a list cata $(a \text{ belongs}) = (\beta)$, by cata-fusion refinement equation will hold provided $(a \in) \cdot ins = \beta \cdot (id + id \times (a \in))$ holds.

Example (cont.)

Let $\beta = [\beta_1, \beta_2]$.

- Since $a \in \emptyset = \text{FALSE}$, we calculate $\beta_1 = \underline{\text{FALSE}}$.
- We are left with

$$a \in (\{x\} \cup s) = \beta_2(x, a \in s)$$

From $a \in \{x\} \cup s = (a \in \{x\}) \vee (a \in s)$, we infer
 $\beta_2(x, b) \equiv a = x \vee b$.

- All in all:

```
belongs(a)(l) ==  
  if l = [] then false  
  else (a = hd l) or belongs(a)(tl l)
```

Calculation of `while/for` loops

Left-linear recursion: refinement towards `while/for` loops — see pp. 125–131 of

J.N. Oliveira. Operation refinement, June 2000. Departamento de Informática, Universidade do Minho. Chapter of book in preparation.